











DS90UB954-Q1 SNLS570B -AUGUST 2017-REVISED DECEMBER 2018

# DS90UB954-Q1 Dual 4.16 Gbps FPD-Link III Deserializer Hub With MIPI CSI-2 Outputs for 2MP/60fps Cameras and RADAR

### Features

- AEC-Q100 Qualified for Automotive Applications
  - Device Temperature Grade 2: -40°C to +105°C Ambient Operating Temperature Range
- Dual Deserializer Hub Aggregates One or Two Active Sensors Over FPD-Link III Interface
- Power-Over-Coax (PoC) Compatible Transceiver
- MIPI DPHY Version 1.2 / CSI-2 Version 1.3 Compliant
  - CSI-2 Output Ports
  - Supports 1, 2, 3, 4 Data Lanes
  - CSI-2 Data Rate Scalable for 400 Mbps / 800 Mbps / 1.5 Gbps / 1.6 Gbps each Data Lane
  - Programmable Data Types
  - Four Virtual Channels
  - ECC and CRC Generation
- Ultra-Low Data and Control Path Latency
- Supports Single-Ended Coaxial or Shielded Twisted-Pair (STP) Cable
- Adaptive Receive Equalization
- I2C With Fast-Mode Plus up to 1 Mbps
- Flexible GPIOs for Camera Synchronization and Diagnostics
- Compatible With DS90UB935-Q1, DS90UB953-Q1, DS90UB933-Q1 and DS90UB913A-Q1 Serializers
- Line Fault Detection and Advanced Diagnostics
- ISO 10605 and IEC 61000-4-2 ESD Compliant

# **Applications**

- Automotive ADAS
  - Rear View Cameras (RVC)
  - Surround View Systems (SVS)
  - Camera Monitor Systems (CMS)
  - Forward Vision Cameras (FC)
  - Driver Monitoring Systems (DMS)
  - Satellite RADAR, Time of Flight (ToF) and LIDAR Sensor Modules
- Security and Surveillance
- Industrial and Medical Imaging

# 3 Description

The DS90UB954-Q1 is a versatile dual deserializer hub capable of receiving serialized sensor data from one or two independent sources through an FPD-Link III interface. When paired with a DS90UB953-Q1 serializer, the DS90UB954-Q1 receives data from imagers, supporting 2MP/60fps and 4MP/30fps cameras as well as satellite RADAR and other sensors such as ToF and LIDAR. Data is received and aggregated into a MIPI CSI-2 compliant output for interconnect to a downstream processor. For sensors with DS90UB933-Q1 and DS90UB913A-Q1 DS90UB954-Q1 serializers. the receives aggregates data from one or two sensors including Full HD 1080p 2MP 60/fps imager sensors. When configuring the CSI-2 interface for 2-lane operation, a duplicate MIPI CSI-2 clock lane is available to provide a replicated output. Replication mode creates two copies of the aggregated video stream for data logging and parallel processing.

The DS90UB954-Q1 and partner DS90UB953-Q1 chipset is AEC-Q100 qualified and designed to receive data across either 50-Ω single-ended coaxial or 100- $\Omega$  differential STP cables. The deserializer hub is ideal for Power-over-Coax applications and the receive equalizer automatically adapts to compensate for cable loss characteristics with no additional programming required, including cable degradation over time.

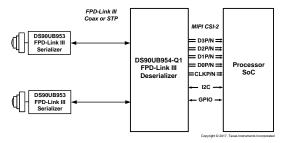
Each FPD-Link III interface includes a separate low latency bidirectional control channel (BCC) that continuously conveys I2C, GPIO, and other control information. GPIO signals purposed for sensor synchronization and diagnostic features also make use of the BCC.

## Device Information<sup>(1)</sup>

PART NUMBER	PACKAGE	BODY SIZE (NOM)
DS90UB954-Q1	VQFN (48)	7.00 mm × 7.00 mm

(1) For all available packages, see the orderable addendum at the end of the data sheet.

### Typical Application Schematic





# **Table of Contents**

2	Features				
2	Applications	1	8	Application and Implementation	140
3	Description	1		8.1 Application Information	140
4	Revision History			8.2 Typical Application	144
5	Pin Configuration and Functions			8.3 System Examples	147
6	Specifications		9	Power Supply Recommendations	149
U	6.1 Absolute Maximum Ratings			9.1 VDD and VDDIO Power Supply	
				9.2 Power-Up Sequencing	149
	6.2 ESD Ratings		10	Layout	
				10.1 PCB Layout Guidelines	
	6.4 Thermal Information			10.2 Layout Examples	
	6.5 DC Electrical Characteristics		11	Device and Documentation Support	
	6.6 AC Electrical Characteristics			11.1 Device Support	
	6.8 Recommended Timing for the Serial Control Bus			11.2 Documentation Support	
	6.9 Timing Diagrams			11.3 Receiving Notification of Documentation	
	•			Updates	158
7	6.10 Typical Characteristics			11.4 Community Resources	158
7	Detailed Description			11.5 Trademarks	
	7.1 Overview			11.6 Electrostatic Discharge Caution	158
	7.2 Functional Block Diagram			11.7 Glossary	158
	7.3 Feature Description		12	Mechanical, Packaging, and Orderable	
	7.4 Device Functional Modes			Information	159
	7.5 Programming	57			
C	changed the intended content bandwidth limit from 2.5	528 GK	ops to 3.	328 Gbps	40
han	nges from Original (August 2017) to Revision A				Page
	changed supply voltage test condition from V(VDD11)		CEL I		ı ayı
	INI Y I				
Α	•				9
	dded spread-spectrum reference clock modulation pe				9
Α	•	ercenta	age para	meter to the ROC tables	10
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•	Relaxed REFCLK Oscillator jitter specification to 200 ps maximum	. 30
•	Relaxed REFCLK Oscillator rise and fall time to 6 ns maximum	. 30
•	Added REFCLK spread-spectrum modulation percentage and frequency	. 30
•	Changed Text from: AEQ_FLOOR value to: ADAPTIVE_EQ_FLOOR_VALUE	. 33
•	Updated Forward Channel GPIO typical latency value	. 40
•	Updated Back Channel GPIO typical latency and jitter for 50 Mbps rate	. 40
•	Added need for discrete synch signals in DVP mode and included RAW/YUV support	. 43
•	Changed from GPIO7 pin to GPIO6 pin	48
•	Changed Text from: The total period of the FrameSync is (1 s / 60 hz) / 600 ns to: The total period of the FrameSync is (1 / 60 hz) / 600 ns	49
•	Deleted Sentence "It is recommended to forward the relevant RX port data streams prior to enabling the CSI-2 TX output"	
•	Added Enabling and Disabling the CSI-2 Transmitter section	. <b>5</b> 0
•	Changed Sensor A and B to Sensor X in definition list	52
•	Changed Node VDDIO to VI2C for SCL and SDA signal lines	
•	Changed Register 0x7C to register 0x7D	. 68
•	Changed BIST_CTL to BIST Control to match register map	
•	Changed Parity Error Threshold High to PAR_ERR_THOLD_HI	
•	Changed Parity Error Threshold Low to PAR_ERR_THOLD_LO	. 75
•	Added Cross-reference to GPIO4_OUT_SRC bit description	. 81
•	Changed GPIO5_OUT_VAL bit description text from: GPIO5_OUT_SEL[2:0] = 00 to: GPIO5_OUT_SEL[2:0] = 000	. 81
•	Changed GPIO6_OUT_VAL bit description text from: GPIO6_OUT_SEL[2:0] = 00 to: GPIO6_OUT_SEL[2:0] = 000	. 81
•	Changed FS_GEN_MODE bit description text from: 'FS_HIGH_TIME and FS_LOW_TIME register values' to: 'FS_HIGH_TIME [15:0] and FS_LOW_TIME [15:0] register values' for clarity	. 82
•	Changed INT bit to INTERRUPT_STS bit in INTERRUPT_STS bit description	. 86
•	Changed RESERVED bit numbers from: 6:4 to: 6:5	. 86
•	Changed RESERVED bit description text from: CSI_PLL to: CSI_PLL_CTL	. 89
•	Added sentence about RX port specific register for registers 0x4A, 0x4B, 0x4D - 0x7F, 0xD0 - 0xDF	. 95
•	Updated RX_PORT_STS2 register bit 1 field and description	. 98
•	Changed VOLT1_SENSE_LEVEL to VOLT0_SENSE_LEVEL	. 99
•	Changed PAR_ERROR line _BYTE_1 to PAR_ERROR _BYTE_1 and RX PARITY CHECKER ENABLE to RX_PARITY_CHECKER_ENABLE	100
•	Changed RX PARITY CHECKER ENABLE to RX_PARITY_CHECKER_ENABLE	100
•	Changed BCC_Config Register 0x58[2:0] binary setting value from 0b100 to 0b010 to select 10 Mbps non-synchronous back channel rate	101
•	Removed Text 'This field is normally loaded from the remote serializer. It can be overwritten if the OVERRIDE_FC_CONFIG bit in the DATAPATH_CTL0 register is 1.' from the RESERVED bit description	102
•	Changed PASSPARITY-ERR to PASS_PARITY_ERR	115
•	Removed Broken link in the IND_ACC_CTL register table	117
•	Changed IA_SEL bit enumerations from: 0001-0100 and 1000-0111 to: 00011-0100 and 1000-1111	117
•	Changed RESERVED Register to FPD3_ENC_CTL	119
•	Changed RESERVED bit numbers from: 5:3 to: 4:2	120
•	Changed ADAPTIVE_EQ_FLOOR_VALUE bit description from: register {reg_35[5:4]} to: register 0xD2[2]	123
•	Changed IE_FC_SENS_STS bit description from: Camera and CAM to: Sensor and SEN	125
•	Fixed Broken link in Power Over Coax section	140
•	Redraw the PoC Network diagram	141
•	Updated Return Loss S11 values	143
•	Redraw RINx STP setting for figure "Typical Connection Diagram STP With External 1.1-V supply"	145

# DS90UB954-Q1

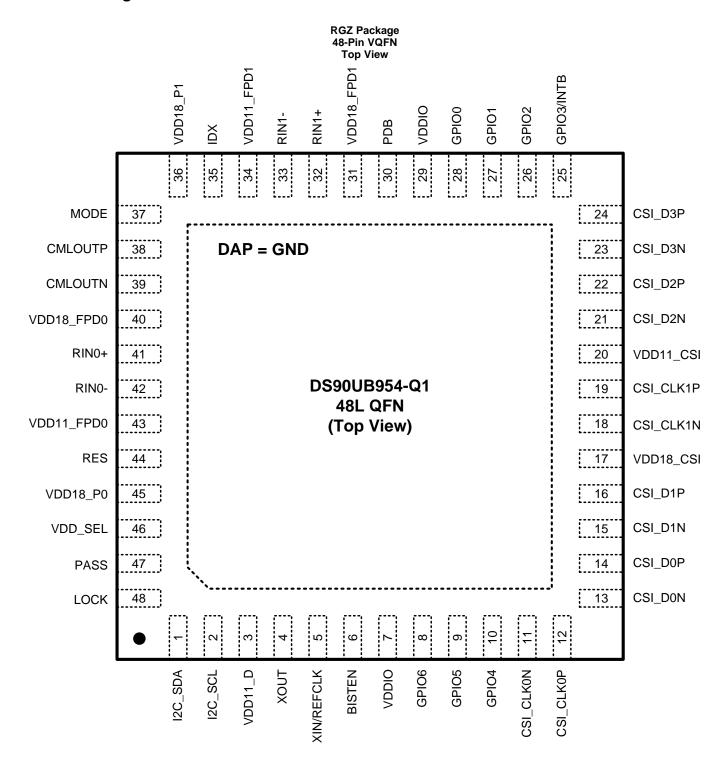


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21/	LS570B - AUGUST 2017 - REVISED DECEMBER 2018 WWW	.ti.com
•	Fixed Broken links in the Detailed Design Procedure section	146
•	Removed Second paragraph in System Examples	147



# 5 Pin Configuration and Functions





# **Pin Functions**

PIN		I/O	Pin Functions					
NAME	NO.	TYPE	DESCRIPTION					
RECEIVE DATA CSI-2 OU	TPUT							
CSI D3P	24							
CSI_D3N	23							
CSI_D2P	22	_						
CSI_D2N	21	-	DECENTED ATA OUTDUIT. This signal parties data from the EDD LINK III					
CSI_CLK1P	19		RECEIVE DATA OUTPUT: This signal carries data from the FPD-LINK III Deserializer to the processor over CSI-2 interface. Receive data is CSI-2 configured					
CSI_CLK1N	18	=	with DPHY outputs as one differential clock lane (CSI_CLK0P/N) and up to four					
CSI_CERTIV	16	0	differential data lanes (CSI_D0P/N: CSI_D3P/N) or two clock lanes (CSI_CLK0P/N, CSI_CLK1P/N) and two differential data lanes for each clock. When in replicate					
CSI_D1N	15		mode data lanes CSI_D2P/N and CSI_D3P/N are associated with clock lane					
			CSI_CLK1P/N to provide the replicated output. For unused outputs leave as No Connect.					
CSI_D0P	14	=	Connect.					
CSI_D0N	13	-						
CSI_CLK0P	12	-						
CSI_CLK0N	11							
CLOCK INTERFACE		1						
XOUT	4	0	Crystal oscillator output: Output Pin for providing crystal oscillator reference. Leave this pin NC when reference clock input is driving XIN/REFCLK.					
XIN/REFCLK	5	S, I	Reference clock input or crystal oscillator input. Pin is shared with XIN and REFCLK. Typically REFCLK connected to 23- to 26-MHz reference oscillator output (100 ppm) or XIN configured with external 23- to 26-MHz crystal to XOUT. See REFCLK.					
SYNCHRONIZATION AND	GPIO							
GPIO0	28							
GPIO1	27		General-Purpose Input/Output: Pins can be used to control and respond to various					
GPIO2	26		commands. They may be configured to be the input signals for the correspondir GPIOs on the serializer or they may be configured to be outputs to follow local					
GPIO4	10	I/O, PD	register settings. At power up, the GPIO are disabled and by default include a 35-k					
GPIO5	9							
GPIO6	8		(typical) pulldown resistor. See <i>GPIO Support</i> for programmability. Unused GPIO can be left open or no connect.					
GPIO3/INTB	25	I/O, OD	General-Purpose Input/Output: Pin GPIO3 can be configured to be input signals for GPOs on the Serializer. Pin 25 is shared with INTB. Pullup with 4.7 k $\Omega$ to V <sub>(VDDIO)</sub> . The programmable input and output pin is an active-low open drain and controlled by the status registers. See <i>GPIO Support</i> for programmability. Unused GPIO can be left open or no connect.					
FPD-LINK III INTERFACE								
RIN0+	41		Receive Input Channel 0: Differential FPD-Link receiver and bidirectional control					
RINO-	42	I/O	back channel output. The IO must be AC coupled. For applications using single-ended coaxial channel connect RIN0+ with 33-nF, AC-coupling capacitor and terminate RIN0- to GND with a 15-nF capacitor and 50- $\Omega$ resistor. For STP applications, connect both RIN0+ and RIN0- with 33-nF, AC-coupling capacitors. If port is unused, leave NC and set RX_PORT_CTL register bit 0 = 0 to disable (see <i>Receiver Port Control</i> ).					
RIN1+	32	I/O	Receive Input Channel 1: Differential FPD-Link receiver and bidirectional control back channel output. The IO must be AC coupled. For applications using single-ended coaxial channel connect RIN0+ with 33-nF, AC-coupling capacitor and terminate RIN1- to Ground with a 15-nF capacitic and 50-Ω resistor. For STP					
IMIN I—	33		applications, connect both RIN1+ and RIN1- with 33-nF, AC-coupling capacitor. If port is unused, leave NC and set RX_PORT_CTL register bit 1 = 0 to disable (see <i>Receiver Port Control</i> ).					
I2C PINS								
I2C_SCL	2	I/O, OD	I2C Serial Clock: Clock line for the bidirectional control bus communication. External 2-k $\Omega$ to 4.7-k $\Omega$ pullup resistor to 1.8-V or 3.3-V supply rail recommended per I2C interface standards. I2C_SCL and I2C_SDA inputs are 3.3-V tolerant. See Serial Control Bus and Bidirectional Control Channel for more information.					



# Pin Functions (continued)

PIN	PIN VO					
NAME	NO.	TYPE	DESCRIPTION			
I2C_SDA	1	I/O, OD	I2C Serial Data: Data line for bidirectional control bus communication.  External 2-kΩ to 4.7-kΩ pullup resistor to 1.8-V or 3.3-V supply rail recommended per I2C interface standards. I2C_SCL and I2C_SDA inputs are 3.3-V tolerant. See Serial Control Bus and Bidirectional Control Channel for more information.			
CONFIGURATION AND CO	NTROL PI	NS				
VDD_SEL	46	S, PD	VDD Select: Configuration pin to select internal LDO regulator supply. When VDD_SEL = LOW, internal 1.1-V supply mode is selected. Feed 1.8 V to VDD18 inputs = 1.8 V ±5%. An internal 1.1-V regulator will supply the VDD11. VDD11 inputs should be terminated with bypass capacitors. When VDD_SEL = HIGH, external 1.1-V supply mode is selected. After 1.8-V supply is applied to VDD18 inputs, then apply 1.1 V to VDD11 inputs = 1.1 V ±5%. Voltage at VDD11 supply pins must always be less than main voltage applied to VDD18 when using external 1.1-V supply.			
IDX	35	S, PD	Input. I2C Serial Control Bus Primary Device ID Address Select.  Once enabled the voltage at this pin will be sampled to configure the default I2C device address. Typically connected with external pullup resistor to VDD18 and pulldown resistor to GND to create a voltage divider. See Table 15.			
MODE	37	S, PD	Mode select configuration input to set operating mode based on input voltage level. Typically connected to voltage divider through external pullup to VDD18 and pulldown to GND. See Table 2.			
PDB	30	I, PD	Power-down inverted Input Pin. Typically connected to processor GPIO with pull down. When PDB input is brought HIGH, the device is enabled and internal register and state machines are reset to default values. Asserting PDB signal low will power down the device and consume minimum power with CSI-2 Tx outputs in tri-state. The default function of this pin is PDB = LOW; POWER DOWN with internal 50 k $\Omega$ pull down enabled. PDB should remain low until after power supplies are applied and reach minimum required levels. <b>PDB INPUT IS 3.3-V TOLERANT</b> . See section <i>Power-Up Sequencing</i> . PDB > 1.5 V, device is enabled (normal operation) PDB = 0, device is powered down.			
DIAGNOSTIC PINS		i.				
CMLOUTP	38		Monitor Loop-Through Driver differential output. Typically routed to test points and			
CMLOUTN	39	0	not connected. For monitoring, CMLOUT should be terminated with $100-\Omega$ differential load. See <i>Channel Monitor Loop-Through Output Driver (CMLOUT)</i> .			
BISTEN	6	S, PD	BIST Enable: BISTEN = H, BIST Mode is enabled BISTEN = L, BIST Mode is disabled. If unused connect BISTEN directly to GND. See BIST section <i>FPD-Link BIST Mode</i> for more information.			
PASS	47	0	PASS Output: PASS = H indicates pass conditions are met and PASS = L signals or more pass condition is not met. Typically route to processor input pin or test point for monitoring. May also be configured to indicate logical AND of pass status when both Rx ports are enabled. See <i>LOCK and PASS Status</i> for more information. For BIST operation PASS = H, ERROR FREE Transmission in forward channel operation. PASS = L, one or more errors were detected in the received payload. See BIST section for more information. Leave No Connect if unused.			
LOCK	48	0	LOCK Status: Output Pin for monitoring lock status of FPD-Link III channel, may be used as Link Status. LOCK = H, the FPD-Link III receiver is Locked and Rx Ports are active. LOCK = L, receiver is unlocked. May also be configured to indicate logical AND of lock status when both Rx ports are enabled. See LOCK and PASS Status for more information. Leave No Connect if unused.			
RES	44	PD	RES must be tied to GND for normal operation.			
POWER AND GROUND						
VDDIO	7,29	Р	VDDIO voltage supply input: The single-ended outputs and control input are powered from VDDIO. VDDIO can be connected to either a 1.8-V or 3.3-V supply rail. When VDDIO is connected to 1.8-V supply, VDDIO must be within ±100 mV of VDD18 to ensure output timing requirements are met. Each VDDIO pin requires a minimum 1-μF and 0.01-μF capacitor to GND.			
VDD18_CSI	17	Р	1.8-V (±5%) Power Supply. Requires 1-μF and 0.01-μF capacitors to GND.			
VDD18_P0 VDD18_P1	45 36	Р	1.8-V(±5%) Power Supplies. Requires 0.01-μF capacitors to GND at each VDD pin along with 10-μF bulk decoupling			



# Pin Functions (continued)

PIN		1/0	DESCRIPTION		
NAME	NO.	TYPE	DESCRIPTION		
VDD18_FPD0 VDD18_FPD1	40 31	Р	1.8-V(±5%) Analog Power Supplies. Requires 10-μF, and 0.1-μF capacitors to GND at each VDD pin.		
VDD11_FPD0	43	D, P	When VDD_SEL = LOW, connection for internal analog regulator Decoupling capacitor. Requires a minimum 4.7-μF capacitor to GND and should not be connected to other 1.1-V supply rails. When VDD_SEL = HIGH, connection for external 1.1-V supply rail input. External 1.1-V supply requires shared 10 μF with VDD11_FPD1 and 0.01-μF capacitors to GND at each VDD11_FPD pin		
VDD11_FPD1	34	D, P	When VDD_SEL = LOW, connection for internal analog regulator Decoupling capacitor. Requires a minimum 4.7- $\mu$ F capacitor to GND and should not be connected to other 1.1-V supply rails. When VDD_SEL = HIGH, connection for external 1.1-V supply rail input. External 1.1-V supply must be sequenced after 1.8 V is applied and requires shared 10 $\mu$ F with VDD11_FPD0 and 0.01- $\mu$ F capacitors to GND at each VDD11_FPD pin.		
VDD11_CSI	20	D, P	When VDD_SEL = LOW, connection for internal analog regulator Decoupling capacitor. Requires a minimum 4.7- $\mu$ F capacitor to GND and should not be connected to other 1.1-V supply rails. When VDD_SEL = HIGH, connection for external 1.1-V supply rail input. External 1.1-V supply must be sequenced after 1.8 V is applied and requires 10- $\mu$ F and 0.01- $\mu$ F capacitors to GND at each VDD11_CSI pin.		
VDD11_D	3	D, P	When VDD_SEL = LOW, connection for internal analog regulator Decoupling capacitor. Requires a minimum 4.7- $\mu$ F capacitor to GND and should not be connected to other 1.1-V supply rails. When VDD_SEL = HIGH, connection for external 1.1-V supply rail input. External 1.1-V supply must be sequenced after 1.8 V is applied and requires 1- $\mu$ F and 0.01- $\mu$ F capacitors to GND at VDD11_D pin.		
GND	DAP	G	DAP is the large metal contact at the bottom side, located at the center of the QFN package. Connect to the ground plane (GND).		

The definitions below define the functionality of the I/O cells for each pin.

### TYPE:

- I = Input
- O = Output
- I/O = Input/Output
- S = Configuration pin (All strap pins have internal pulldowns. If the default strap value is needed to be changed then use an external resistor.)
- PD = Internal pulldown
- OD = Open Drain
- P, G = Power supply, ground
- D = Decoupling pin for internal voltage rail



# 6 Specifications

## 6.1 Absolute Maximum Ratings

Over operating free-air temperature range (unless otherwise noted)  $^{(1)}$   $^{(2)}$ 

	-		MIN	MAX	UNIT
	VDD18 ( VDD18_	VDD18_CSI, VDD18_P1 , VDD18_P0 , VDD18_FPD0, FPD1)	-0.3	2.16	V
Supply voltage		VDD11_CSI, VDD11_D , VDD11_FPD0, VDD11_FPD1)	-0.3	1.32 and < V <sub>(VDD18)</sub>	V
	VDDIO		-0.3	3.96	V
RIN0+, RIN0-, RIN1+,	RIN0+	Device powered up (VDD18, VDD11 and VDDIO within recommended operating conditions)	-0.3	2.75	V
	RIN0-, RIN1+,	Device powered down (VDD18, VDD11 and VDDIO below recommended operating conditions) Transient Voltage	-0.3	1.45	V
	RIN1–	Device powered down (VDD18, VDD11 and VDDIO below recommended operating conditions) DC Voltage	-0.3	1.35	V
LVCMOS IO voltage	GPIO0, GPIO1, GPIO2, GPIO14, GPIO5, GPIO6, XIN/REFCLK, VDD_SEL, XOUT, BISTEN, LOCK, PASS, CSI_D3P/N, CSI_D2P/N, CSI_D1P/N, CSI_D0P/N, CSI_CLK1P/N, CSI_CLK0P/N		-0.3	V <sub>(VDDIO)</sub> + 0.3	V
	PDB		-0.3	3.96	V
Configuration input voltage	MODE, I	MODE, IDX		V <sub>(VDD18)</sub> + 0.3	V
Open-drain voltage	GPIO3/II	GPIO3/INTB, I2C_SDA, I2C_SCL		3.96	V
Junction temperature				150	°C
Storage temperature, T <sub>stg</sub>			-65	150	°C

If Military/Aerospace specified devices are required, please contact the Texas Instruments Sales Office or Distributors for availability and specifications.

# 6.2 ESD Ratings

				VALUE	UNIT
	Human body model (HBM), per AEC Q100-002 <sup>(1)</sup>	All pins except 32, 33, 41 and 42	±4500		
	$V_{(ESD)} \begin{tabular}{l l} \hline & Charged device \\ \hline Electrostatic discharge \\ \hline & IEC 61000-4-2, \\ R_D = 330 \ \Omega \ , C \\ \hline & ISO 10605 \\ R_D = 330 \ \Omega , C_{S^3} \\ \hline \end{tabular}$	AEC Q100-002\*/	Pins 32, 33, 41 and 42	±8000	
		Charged device model (CDM), per	AEC Q100-011	±1250	
,,		IEC 61000-4-2, powered-up only	Contact Discharge (RIN0+, RIN0-, RIN1+, RIN1-)	±8000	.,
V <sub>(ESD)</sub>		$R_D = 330 \Omega$ , $C_S = 150 pF$	Air Discharge (RIN0+, RIN0-, RIN1+, RIN1-	±18000	V
		$R_D$ = 330 $\Omega$ , $C_S$ = 150 pF and 330	Contact Discharge (RIN0+, RIN0-, RIN1+, RIN1-)	±8000	
		pF $R_D$ = 2 kΩ, $C_S$ = 150 pF and 330 pF	Air Discharge (RIN0+, RIN0-, RIN1+, RIN1-)	±18000	

<sup>(1)</sup> AEC Q100-002 indicates HBM stressing is done in accordance with the ANSI/ESDA/JEDEC JS-001 specification.

### 6.3 Recommended Operating Conditions

Over operating free-air temperature range (unless otherwise noted)

		MIN	NOM	MAX	UNIT
	V <sub>(VDD18)</sub>	1.71	1.8	1.89	V
Supply voltage	V <sub>(VDD11)</sub> (VDD_SEL = HIGH ONLY)	1.045	1.1	1.155	V
Supply voltage offset	$V_{(VDD11)} - V_{(VDDIO)}, V_{(VDDIO)} = 1.8V$	-50		50	mV

<sup>(2)</sup> Stresses beyond those listed under *Absolute Maximum Ratings* may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under *Recommended Operating Conditions*. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.



# **Recommended Operating Conditions (continued)**

Over operating free-air temperature range (unless otherwise noted)

		MIN	NOM	MAX	UNIT
LVCMOS ournhu voltore	V <sub>(VDDIO)</sub> = 1.8 V	1.71	1.8	1.89	V
LVCMOS supply voltage	$V_{(VDDIO)} = 1.8 \text{ V}$ <b>OR</b> $V_{(VDDIO)} = 3.3 \text{ V}$	3	3.3	3.6	V
Open-drain voltage	$\begin{aligned} &GPIO3/INTB = V_{(INTB)},  I2C\_SDA,  I2C\_SCL = \\ &V_{(I2C)} \end{aligned}$	1.71		3.6	>
Operating free-air temperature, T <sub>A</sub>		-40	25	105	ç
MIPI data rate (per CSI-2 lane)		368		1664	Mbps
MIPI CSI-2 HS clock frequency		184		832	MHz
Reference clock oscillator frequency	REFCLK or XIN/XOUT	23		26	MHz
Spread-spectrum reference clock modulation	Center Spread	-0.5		0.5	%
percentage	Down Spread	-1		0	%
Local I <sup>2</sup> C frequency, f <sub>I2C</sub>				1	MHz
	V <sub>(VDD11)</sub>			25	$mV_{P-P}$
	V <sub>(VDD18)</sub>			50	$mV_{P-P}$
Supply noise <sup>(1)</sup>	$V_{(VDDIO)} = 1.8 \text{ V}$			50	m\/
	$V_{(VDDIO)} = 3.3 \text{ V}$			100	mV <sub>P-P</sub>
	RIN0+, RIN1+		10		$mV_{P-P}$

<sup>(1)</sup> DC-50 MHz

# 6.4 Thermal Information

		DS90UB954-Q1	
	THERMAL METRIC <sup>(1)</sup>	RGC (VQFN)	UNIT
		48 PINS	
$R_{\theta JA}$	Junction-to-ambient thermal resistance	30.2	°C/W
$R_{\theta JC(TOP)}$	Junction-to-case (top) thermal resistance	15.7	°C/W
$R_{\theta JC(BOT)}$	Junction-to-case (bottom) thermal resistance	1.1	°C/W
$R_{\theta JB}$	Junction-to-board thermal resistance	6.7	°C/W
ΨЈТ	Junction-to-top characterization parameter	0.2	°C/W
ΨЈВ	Junction-to-board characterization parameter	6.7	°C/W

<sup>(1)</sup> Thermal data in accordance with JESD51. For more information about traditional and new thermal metrics, see the Semiconductor and IC Package Thermal Metrics application report, SPRA953.

### 6.5 DC Electrical Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
TOTAL	POWER CONSUMPTION						
Total power consumption	2 x FPD-Link III Input, FPD-Link III line- rate = 4.0 Gbps CSI-2 line-rate = 1.6 Gbps, CSI-2 = 4 DATA lanes + 1 CLK lane VDD_SEL = LOW, default registers	V <sub>(VDD18)</sub> = 1.89 V, V <sub>(VDDIO)</sub> = 3.6 V		473	564	mW	
$P_T$	for MIPI CSI-2 output mode, normal operation	2 x FPD-Link III Input, FPD-Link III line- rate = 4.0 Gbps CSI-2 line-rate = 1.6 Gbps, CS-I2 = 4 DATA lanes + 1 CLK lane VDD_SEL = HIGH, default registers	V <sub>(VDD18)</sub> = 1.89 V, V <sub>(VDD11)</sub> = 1.155 V V <sub>(VDDIO)</sub> = 3.6 V			450	mW
_	IALIZER SUPPLY CURRENT ink III Rx Port0 AND Rx Port1	PAIRED WITH 2x DS90UB953					

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	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
		2 x FPD-Link III Input, FPD-Link III line- rate = 4.0 Gbps per Rx port	VDD18		240	279	
	Deserializer supply	rate = 4.0 Gbps per Rx port CSI-2 line-rate = 1.6 Gbps per lane, CSI-2 = 4 DATA lanes + 1 CLK lane VDD_SEL=LOW, default registers, includes CSI-2 load current	VDDIO		5	10	mA
I <sub>DD-R2T4</sub>	current 2 Rx 4 Tx	2 x FPD-Link III Input, FPD-Link III line-	VDD18	·	110	140	
		rate = 4.0 Gbps per Rx port CSI-2 line-rate = 1.6 Gbps per lane,	VDD11	·	100	130	
		CSI-2 intertate = 1.0 Claps per latte, CSI-2 = 4 DATA lanes + 1 CLK lane VDD_SEL=HIGH, default registers, includes CSI-2 load current	VDDIO		5	10	mA
		2 x FPD-Link III Input, FPD-Link III line-	VDD18		240	279	
	Deserializer supply	rate = 4.0 Gbps per Rx port CSI-2 line-rate = 1.6 Gbps, Replicate mode, CSI-2 = 2x 2 DATA lanes and 2x 1 CLK lanes VDD_SEL=LOW, includes CSI-2 load current	VDDIO		5	10	mA
I <sub>DD-R2T22</sub>	current 2 Rx 2x2 Tx	2 x FPD-Link III Input, FPD-Link III line-	VDD18		110	140	
		rate = 4.0 Gbps per Rx port	VDD11		100	130	
		CSI-2 line-rate = 1.6 Gbps, Replicate mode, CSI-2 = 2x 2 DATA lanes and 2x 1 CLK lanes VDD_SEL=HIGH , includes CSI-2 load current	VDDIO		5	10	mA
_	IZER SUPPLY CURRENT III Rx Port0 OR Rx Port1	PAIRED WITH 1x DS90UB953					
		1 x FPD-Link III Input, FPD-Link III line- rate = 4.0 Gbps	VDD18		170	188	
	Deserializer supply	CSI-2 line-rate = 800 Mbps per lane, CSI-2 = 4 DATA lanes + 1 CLK lane VDD_SEL=LOW, default registers, includes CSI-2 load current	VDDIO		5	10	mA
I <sub>DD-R1T4</sub>	current 1 Rx 4 Tx	1 x FPD-Link III Input, FPD-Link III line-	VDD18	·	65	80	
		rate = 4.0 Gbps CSI-2 line-rate = 800 Mbps per lane,	VDD11		80	100	
		CSI-2 line-rate = 800 kilops per lane, CSI2 = 4 DATA lanes + 1 CLK lane VDD_SEL=HIGH, default registers, includes CSI-2 load current	VDDIO		5	10	mA
	IZER SUPPLY CURRENT III Rx Port0 AND Rx Port1	PAIRED WITH 2x DS90UB933					
		2 x FPD-Link III Input, FPD-Link III line-	VDD18		220	265	
	Deserializer supply	rate = 1.867 Gbps per Rx port CSI-2 line-rate = 800 Mbps, CSI-2 = 4 DATA lanes + 1 CLK lanes VDD_SEL=LOW, includes CSI-2 load current	VDDIO		5	10	mA
I <sub>DD2-R2T4</sub>	current 2G 2 Rx 4 Tx	2 x FPD-Link III Input, FPD-Link III line-	VDD18		110	148	
		rate = 1.867 Gbps per Rx port	VDD11		85	100	
		CSI-2 line-rate = 800 Mbps, CSI-2 = 4 DATA lanes + 1 CLK lanes VDD_SEL=HIGH, includes CSI-2 load current	VDDIO		5	10	mA



	PARAMETER	TEST CONE	DITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
		1 x FPD-Link III Input,	FPD-Link III line-	VDD18		150	205	
	Deserializer supply	rate = 1.867 Gbps CSI-2 line-rate = 800 N DATA lanes + 1 CLK la VDD_SEL=LOW, inclu current	ane	VDDIO		5	10	mA
I <sub>DD2-R1T4</sub>	current 2G 1 Rx 4 Tx	1 x FPD-Link III Input,	FPD-Link III line-	VDD18		65	86	
		rate = 1.867 Gbps CSI-2 line-rate = 800 M	Mhns CSI-2 - 4	VDD11		75	110	
		DATA lanes + 1 CLK la VDD_SEL=HIGH, inclu current	ane	VDDIO		5	10	mA
DESERIAL - Power Do	IZER SUPPLY CURRENT							
				VDD18		82	115	
		PDB = HIGH to LOW,	VDD_SEL = LOW	VDIO		2.5	5	
$I_{DDZ}$	Deserializer shutdown current			VDD18		10	15	mA
	Current	PDB = HIGH to LOW,	VDD_SEL =	VDD11		30	110	
		111011		VDDIO		2.5	5	
1.8-V LVC	MOS I/O							
$V_{OH}$	High level output voltage	$I_{OH} = -2 \text{ mA}, V_{(VDDIO)} = VDD18 \pm 50$	= 1.71 to 1.89 V; mV	GPIO[6:4], GPIO[2:0], LOCK, PASS	V <sub>(VDDIO)</sub> - 0.45		V <sub>(VDDIO)</sub>	V
V <sub>OL</sub>	Low level output voltage	$I_{OL} = 2 \text{ mA}, V_{(VDDIO)} = V(VDDIO) = VDD18 \pm 100$	1.71 to 1.89 V; 50 mV	GPIO[6:0], LOCK, PASS	GND		0.45	V
V <sub>IH</sub>	High level input voltage	V <sub>(VDDIO)</sub> = 1.71 to 1.89 VDD18 ±50 mV	V; V <sub>(VDDIO)</sub> =	GPIO[6:0], PDB, XIN/REFCLK, VDD_SEL, BISTEN	0.65 × V <sub>(VDDIO)</sub>		V <sub>(VDDIO)</sub>	V
V <sub>IL</sub>	Low level input voltage	V <sub>(VDDIO)</sub> = 1.71 to 1.89 VDD18 ±50 mV	V; V(VDDIO) =	GPIO[6:0], PDB, XIN/REFCLK, VDD_SEL, BISTEN	GND		0.35 × V <sub>(VDDIO)</sub>	V
I <sub>IH</sub>	Input high current	VIN = V <sub>(VDDIO)</sub> = 1.71 to 1.89 V,	Internal pulldown enabled	GPIO[6:0], PDB, BISTEN	-100		100	μΑ
I <sub>IH</sub>	Input high current	VIN = V <sub>(VDDIO)</sub> = 1.71 to 1.89 V,	Internal pulldown disabled	GPIO[6:0], XIN/REFCLK, VDD_SEL	-20		30	μΑ
I <sub>IL</sub>	Input low current	V <sub>IN</sub> = 0V		GPIO[6:0], PDB, XIN/REFCLK, VDD_SEL, BISTEN	-20		30	μА
I <sub>OS</sub>	Output short circuit current	V <sub>OUT</sub> = 0 V	V <sub>OUT</sub> = 0 V			-25		mA
l <sub>OZ</sub>	TRI-STATE Output Current	$V_{OUT} = 0 \text{ V or } V_{DDIO},$ PDB = L	$V_{OUT} = 0 \text{ V or } V_{DDIO}, PDB = L$		-25		25	μΑ
3.3-V LVC	MOS I/O					-		
V <sub>OH</sub>	High level output voltage	I <sub>OH</sub> = -4 mA, V <sub>(VDDIO)</sub> :	= 3.0 to 3.6 V	GPIO[6:4], GPIO[2:0], LOCK, PASS	2.4		V <sub>(VDDIO)</sub>	V
V <sub>OL</sub>	Low level output voltage	I <sub>OL</sub> = 4 mA, V <sub>(VDDIO)</sub> =	3.0 to 3.6 V	GPIO[6:0], LOCK, PASS	GND		0.4	V



	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP N	ИΑХ	UNIT
V <sub>IH</sub>	High level input voltage	V <sub>(VDDIO)</sub> = 3 to 3.6 V	GPIO[6:0], XIN/REFCLK, VDD_SEL, BISTEN	2	V <sub>(VE</sub>	DIO)	V
		$V_{(VDDIO)} = 3 \text{ to } 3.6 \text{ V}$	PDB	1.17	V <sub>(VE</sub>	DIO)	V
$V_{IL}$	Low level input voltage	$V_{(VDDIO)} = 3 \text{ to } 3.6 \text{ V}$	GPIO[6:0], XIN/REFCLK, VDD_SEL, BISTEN	GND		0.8	V
		$V_{(VDDIO)} = 3 \text{ to } 3.6 \text{ V}$	PDB	GND	(	0.63	V
		V <sub>IN</sub> = 3 to 3.6 V, internal pulldown enabled	GPIO[6:0], PDB, BISTEN	-190		190	μА
I <sub>IH</sub>	Input high current	V <sub>IN</sub> = 3 to 3.6 V, internal pulldown disabled	GPIO[6:0], XIN/REFCLK, VDD_SEL	-20		30	μΑ
I <sub>IL</sub>	Input low current	V <sub>IN</sub> = 0 V	GPIO[6:0], PDB, XIN/REFCLK, VDD_SEL, BISTEN	-20		30	μΑ
I <sub>OS</sub>	Output short circuit current	V <sub>OUT</sub> = 0 V	GPIO[7:0], LOCK, PASS		-40		mA
l <sub>OZ</sub>	TRI-STATE output current	$V_{OUT} = 0 \text{ V or } V_{(VDDIO)}, \text{ PDB} = L$	GPIO[7:0], LOCK, PASS	-25		35	μΑ
SERIAL CO	NTROL BUS <sup>(1)</sup>						
V <sub>IH</sub>	Input high level			0.7 × V <sub>(I2C)</sub>	V	(I2C)	V
V <sub>IL</sub>	Input low level			GND		.3 × (I2C)	V
$V_{HY}$	Input hysteresis		I2C_SDA,		50		mV
V <sub>OL</sub>	Output low level	Standard-mode/Fast-mode I <sub>OL</sub> = 3 mA	I2C_SCL	0		0.4	V
VOL	Output low level	Fast-mode Plus I <sub>OL</sub> = 20 mA		0		0.4	V
I <sub>IH</sub>	Input high current	$V_{IN} = V_{(I2C)}$		-10		10	μΑ
I <sub>IL</sub>	Input low current	$V_{IN} = 0V$		-10		10	μΑ
C <sub>IN</sub>	Input capacitance				5		pF
FPD-LINK II INPUT	İ	•					
V <sub>CM</sub>	Common mode voltage		RIN0+, RIN0- RIN1+, RIN1-		1.2		V
		Single-ended	RIN0+, RIN1+	40	50	60	Ω
R <sub>T</sub>	Internal termination resistor	Differential	RIN0+, RIN0- RIN1+, RIN1-	80	100	120	Ω
FPD-LINK II	BIDIRECTIONAL CONTR	ROL CHANNEL	-				
V <sub>OUT-BC</sub>	Back Channel Output Single-ended voltage	RL = $50 \Omega$ , coaxial configuration, forward channel disabled	RIN0+, RIN0-	190	225	260	mV
001 00			<b>⊣</b> ′ ∶ ⊦				



Over recommended operating supply and temperature ranges unless otherwise specified.

ı	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
V <sub>CMTX</sub>	HS transmit static common-mode voltage			150	200	250	mV
ΔV <sub>CMTX(1,0)</sub>	VCMTX mismatch when output is 1 or 0					5	$mV_{P-P}$
V <sub>OD</sub>	HS transmit differential voltage		CSI_D3P/N, CSI_D2P/N,	140	200	270	mV
ΔV <sub>OD</sub>	VOD mismatch when output is 1 or 0		CSI_D1P/N, CSI_D0P/N, CSI_CLK1P/N,			14	mV
V <sub>OHHS</sub>	HS output high voltage		CSI_CLK0P/N			360	mV
Z <sub>OS</sub>	Single-ended output impedance			40	50	62.5	Ω
ΔZ <sub>OS</sub>	Mismatch in single- ended output impedance					10	%
LPTX DRIVE	R						
V	I link lavel autout valta a	Applicable when the supported data rate is ≤ 1.5 Gbps	CSI_D3P/N,	1.1	1.2	1.3	V
V <sub>OH</sub>	High level output voltage	Applicable when the supported data rate is > 1.5 Gbps	CSI_D2P/N, CSI_D1P/N, CSI_D0P/N,	0.95		1.3	V
V <sub>OL</sub>	Low level output voltage		CSI_CLK1P/N,	-50		50	mV
Z <sub>OLP</sub>	Output impedance		CSI_CLK0P/N	110			Ω

## 6.6 AC Electrical Characteristics

	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
LVCMC	OS I/O						
t <sub>CLH</sub>	LVCMOS low-to-high transition time	V <sub>(VDDIO)</sub> = 1.71 to 1.89 V =	CDIOIGO		2.5		ns
t <sub>CHL</sub>	LVCMOS high-to-low transition time	/DD18 ±50 mV OR V <sub>(VDDIO)</sub> = GPIO[6:0]  3V to 3.6 V, C <sub>L</sub> = 8pF			2.5		ns
t <sub>PDB</sub>	PDB reset pulse width	Voltage supplies applied and stable	PDB	2			ms
FPD-LII	NK III RECEIVER INPUT						
V <sub>IN</sub>	Single ended input voltage	Coaxial configuration, attenuation = 20dB @ 2.1 GHz	RIN0+, RIN1+	40			mV
V <sub>ID</sub>	Differential input voltage	STP configuration, attenuation = 25dB @ 2.1 GHz	RIN0+, RIN0-, RIN1+, RIN1-	80			mV
t <sub>DDLT</sub>		CSI mode paired with DS90UB953-Q1, coaxial cable, attenuation = 20 dB @ 2.1GHz	AEQ full range 0x00to 0x3F,SFILTER_CF G =0xA9		20	300	ms
t <sub>DDLT</sub>	Descriptions data lead times	CSI mode paired with DS90UB953-Q1, coaxial cable, attenuation = 20 dB @ 2.1GHz	AEQ range +/- 3, SFILTER_CFG = 0xA9		15	30	ms
t <sub>DDLT</sub>	Deserializer data lock time	RAW mode paired with DS90UB933-Q1, coaxial cable, attenuation = 14 dB @ 1.2 GHz	AEQ full range 0x00 to 0x3F, SFILTER_CFG = 0xA9		15	200	ms
t <sub>DDLT</sub>		RAW mode paired with DS90UB933-Q1, coaxial cable, attenuation = 14 dB @ 1.2 GHz	AEQ range +/- 3, SFILTER_CFG = 0xA9		15	30	ms



Over recommended operating supply and temperature ranges unless otherwise specified.

	PARAMETER	TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
t <sub>IJIT</sub>	Input Jitter	CSI-2 mode paired with DS90UB953-Q1, coaxial configuration (attenuation = 20 dB) or STP configuration (attenuation = 25 dB) @ 2.1 GHz	Jitter Frequency > FPD3_PLCK/15			0.4	UI
FPD-LIN	NK III BI-DIRECTIONAL CONTR	OL CHANNEL					
_	Back channel output eye	Coaxial configuration, f <sub>BC</sub> = 52 MHz	RIN0+, RIN1+	130	160		mV
E <sub>H-BC</sub>	height	STP configuration, f <sub>BC</sub> = 52 MHz	RIN0+, RIN0-, RIN1+, RIN1-	260	320		mV
E <sub>W-BC</sub>	Back channel output eye width	Coaxial or STP configuration, f <sub>BC</sub> = 52 MHz	RIN0+, RIN0-, RIN1+, RIN1-	0.7	0.8		UI
4	Back channel datarate (1)	Synchronous CSI-2 input	Signal applied to REFCLK input		2× REFCLK		Mbps
f <sub>BC</sub>	back channel datarate ***	mode, default register settings	No signal present at REFCLK input	46		56	Mbps

<sup>(1)</sup> The backchannel data rate (Mbps) listed is for the encoded back channel data stream. The internal reference frequency used to generate the encoded back channel data stream is two times the back channel datarate.

## 6.7 AC Electrical Characteristics CSI-2

	PARAMETER	TEST CONDITIONS	PIN OR FREQUEN CY	MIN	TYP	MAX	UNIT
HSTX DRIV AC SPECIF	<del></del>						
		REFCLK = 23 MHz	CSI_D0P/N,	368	736	1472	Mbps
		REFCLK = 25 MHz	CSI_D1P/N, CSI_D2P/N,	400	800	1600	Mbps
HSTX <sub>DBR</sub>	Data bit rate	REFCLK = 26 MHz	CSI_D3P/N, CSI_CLK0P /N, CSI_CLK1P /N	416	832	1664	Mbps
		REFCLK = 23 MHz	CSI_D0P/N,	184	368	736	MHz
		REFCLK = 25 MHz	CSI_D1P/N, CSI_D2P/N, —	200	400	800	MHz
f <sub>CLK</sub>	DDR clock frequency	REFCLK = 26 MHz	CSI_D3P/N, CSI_CLK0P /N, CSI_CLK1P /N	208	416	832	MHz
$\Delta V_{CMTX(HF)}$	Common mode voltage variations HF	Common-level variations above 450MHz	CSI_D0P/N, CSI_D1P/N,			15	$mV_{RMS}$
$\Delta V_{CMTX(LF)}$	Common mode voltage variations LF	Common-level variations between 50 and 450MHz	CSI_D2P/N, CSI_D3P/N, CSI_CLK0P /N, CSI_CLK1P /N			25	${\sf mV}_{\sf RMS}$



	PARAMETER	TEST	CONDITIONS	PIN OR FREQUEN CY	MIN	TYP	MAX	UNIT
		HS bit rates ≤	≤ 1 Gbps (UI ≥ 1 ns)				0.3	UI
		HS bit rates >	> 1 Gbps (UI				0.35	UI
		1 ns), should not use values		CSI_D0P/N, CSI_D1P/N, CSI_D2P/N,	100			ps
t <sub>RHS</sub> t <sub>FHS</sub>	20% to 80% rise and fall HS		r all HS bit rates ting > 1.5 Gbps	CSI_D3P/N, CSI_CLK0P /N,			0.4	UI
		when support However, to a radiation, bit should not us ps and bit rat	r all HS bit rates ting > 1.5 Gbps. avoid excessive rates ≤ 1.5 Gbps se values below 100 tes ≤ 1 Gbps should tes below 150 ps.	CSI_CLK1P /N	50			ps
		f <sub>LPMAX</sub>				-18		dB
			HSData rates < 1.5 Gbps	CSI_D0P/N, CSI_D1P/N,		-9		dB
$SDD_{TX}$	TX differential return loss	f <sub>H</sub>	HSData rates > 1.5 Gbps	CSI_D2P/N, CSI_D3P/N, CSI_CLK0P		-4.5		dB
		f <sub>MAX</sub>	HSData rates < 1.5 Gbps	CSI_CLK1P		3		dB
			HSData rates > 1.5 Gbps			2.5		dB
		f <sub>LPMAX</sub>		CSI_D0P/N,		-20		dB
		f <sub>H</sub>		CSI_D1P/N, CSI_D2P/N,		-15		dB
SCC <sub>TX</sub>	TX common mode return loss	f <sub>MAX</sub>		CSI_D3P/N, CSI_CLK0P /N, CSI_CLK1P /N		-9		dB
LPTX DRIVE								
t <sub>RLP</sub>	Rise time LP	15% to 85%	rise time	CSI_D0P/N,			25	ns
t <sub>FLP</sub>	Fall time LP	15% to 85%	fall time	CSI_D1P/N, CSI_D2P/N, CSI_D3P/N,			25	ns
t <sub>REOT</sub>	Rise time post-EoT	30%-85% rise	e time	CSI_CLK0P /N, CSI_CLK1P /N			35	ns
t <sub>LP</sub> -PULSE-TX	Pulse width of the LP exclusive-OR clock		usive-OR clock pulse ate or last pulse state	CSI_D0P/N, CSI_D1P/N, CSI_D2P/N,	40			ns
	Pulse width of the LP exclusive-	All other puls	es	CSI_D3P/N, CSI_CLK0P /N,	20			ns
t <sub>LP-PER-TX</sub>	OR clock			CSI_CLK1P /N	90			ns



	PARAMETER	TEST CONDITIONS	PIN OR FREQUEN CY	MIN	TYP	MAX	UNIT
		CLoad = 0pF				500	mV/ns
		CLoad = 5pF				300	mV/ns
		CLoad = 20pF				250	mV/ns
		CLoad = 70pF				150	mV/ns
		CLoad = 0 to 70pF (Falling Edge Only) Data rate < 1.5 Gbps		30			mV/ns
		CLoad = 0 to 70pF (Rising Edge Only) Data rate < 1.5 Gbps	CSI_D0P/N, CSI_D1P/N,	30			mV/ns
DV/DtSR	Slew rate	CLoad = 0 to 70pF (Falling Edge Only) Data rate > 1.5 Gbps	CSI_D2P/N, CSI_D3P/N, CSI_CLK0P	25			mV/ns
		CLoad = 0 to 70pF (Rising Edge Only) Data rate > 1.5 Gbps	/N, CSI_CLK1P	25			mV/ns
		CLoad = 0 to 70pF (Rising Edge Only) Applicable when the supported Data rate is < 1.5 Gbps	- /N	0 - 0.075 x (V <sub>O,INST</sub> - 700)			mV/ns
		CLoad = 0 to 70pF (Rising Edge Only) Applicable when the supported Data rate is > 1.5 Gbps		25 - 0.0625 × (V <sub>O,INST</sub> - 550)			mV/ns
CLOAD	Load capacitance		CSI_D0P/N, CSI_D1P/N, CSI_D2P/N, CSI_D3P/N, CSI_CLK0P /N, CSI_CLK1P /N	0		50	pF
DATA-CLOC	CK CIFICATIONS						
UI <sub>INST</sub>	UI instantaneous	In 1, 2, 3, or 4 Lane Configuration	CSI_D0P/N, CSI_D1P/N,	0.6		2.7	ns
		UI ≥ 1ns	CSI_D2P/N, CSI_D3P/N, CSI_CLK0P	-10%		10%	UI
ΔUI	UI variation	0.667ns ≤ UI	/N, CSI_CLK1P /N	-5%		5%	UI
t <sub>SKEW(TX)</sub>	Data to Clock Skew (measured at transmitter) Skew between	Data rate ≤ 1 Gbps	CSI_D0P/N, CSI_D1P/N, CSI_D2P/N, CSI_D3P/N,	-0.15		0.15	UI <sub>INST</sub>
SKEW(IX)	clock and data from ideal center	Data rate: 1 Gbps to 1.5 Gbps	CSI_CLK0P /N, CSI_CLK1P /N	-0.2		0.2	UI <sub>INST</sub>
t <sub>SKEW(TX)STA</sub>	Static Data to Clock Skew (TX)		CSI_D0P/N, CSI_D1P/N,	-0.2		0.2	UI <sub>INST</sub>
t <sub>SKEW(TX)DYN</sub> AMIC	Dynamic Data to Clock Skew (TX)	Data rate > 1.5 Gbps	CSI_D2P/N, CSI_D3P/N, CSI_CLK0P	-0.15		0.15	UI <sub>INST</sub>
AWIO	A Company of the Comp		/N,				



	PARAMETER	TEST CONDITIONS	PIN OR FREQUEN CY	MIN	TYP	MAX	UNIT
t <sub>CLK-MISS</sub>	Timeout for receiver to detect absence of clock transitions and disable the clock lane HS-RX			60			ns
t <sub>CLK-POST</sub>	HS exit			60 + 52×UI			ns
t <sub>CLK-PRE</sub>	Time HS clock shall be driver prior to any associated data lane beginning the transition from LP to HS mode			8			UI
t <sub>CLK</sub> -	Clock lane HS entry		CSI_D0P/N, CSI_D1P/N,	38		95	ns
t <sub>CLK-SETTLE</sub>	Time interval during which the HS receiver shall ignore any clock lane HS transitions		CSI_D2P/N, CSI_D3P/N, CSI_CLK0P /N,	95		300	ns
t <sub>CLK-TERM-EN</sub>	Time-out at clock lane display module to enable HS termination		CSI_CLK1P /N	Time for Dn to reach VTERM- EN		38	ns
t <sub>CLK-TRAIL</sub>	Time that the transmitter drives the HS-0 state after the last payload clock bit of a HS transmission burst			60			ns
t <sub>CLK-</sub> PREPARE + t <sub>CLK-</sub> ZERO	TCLK-PREPARE + time that the transmitter drives the HS-0 state prior to starting the clock			300			ns
t <sub>D-TERM-EN</sub>	Time for the data lane receiver to enable the HS line termination			Time for Dn to reach V <sub>TERM-EN</sub>		35 + 4×UI	ns
t <sub>EOT</sub>	Transmitted time interval from the start of tHS-TRAIL to the start of the LP-11 state following a HS burst		CSI_D0P/N, CSI_D1P/N, CSI_D2P/N, CSI_D3P/N,			105 + 12×UI	ns
t <sub>HS-EXIT</sub>	Time that the transmitter drives LP-11 following a HS burst		CSI_CLK0P	100			ns
t <sub>HS-PREPARE</sub>	Data lane HS entry		CSI_CLK1P /N	40 + 4×UI		85 + 6×UI	ns
t <sub>HS</sub> -prepare + t <sub>HS-ZERO</sub>	t <sub>HS-PREPARE</sub> + time that the transmitter drives the HS-0 state prior to transmitting the Sync sequence			145 + 10×UI			ns
t <sub>HS-SETTLE</sub>	Time interval during which the HS receiver shall ignore any data lane HS transitions, starting from the beginning of tHS-SETTLE			85 + 6×UI		145 + 10×UI	ns
t <sub>HS-SKIP</sub>	Time interval during which the HS-RX should ignore any transitions on the data lane, following a HS burst. The end point of the interval is defined as the beginning of the LP-11 state following the HS burst.			40		55 + 4×UI	ns
t <sub>HS-TRAIL</sub>	Data lane HS exit			60 + 4×UI			ns
t <sub>LPX</sub>	Transmitted length of LP state			50			ns



Over recommended operating supply and temperature ranges unless otherwise specified.

	PARAMETER	TEST CONDITIONS	PIN OR FREQUEN CY	MIN	TYP	MAX	UNIT
t <sub>WAKEUP</sub>	Recovery Time from Ultra Low Power State (ULPS)			1			ms
t <sub>INIT</sub>	Initialization period			100			μs

# 6.8 Recommended Timing for the Serial Control Bus

Over I<sup>2</sup>C supply and temperature ranges unless otherwise specified.

			MIN	TYP MAX	UNIT
		Standard-mode	>0	100	kHz
f <sub>SCL</sub>	SCL Clock Frequency	Fast-mode	>0	400	kHz
		Fast-mode Plus	>0	1	MHz
		Standard-mode	4.7		μs
$t_{LOW}$	SCL Low Period	Fast-mode	1.3		μs
		Fast-mode Plus	0.5		μs
		Standard-mode	4.0		μs
t <sub>HIGH</sub>	SCL High Period	Fast-mode	0.6		μs
		Fast-mode Plus	0.26		μs
		Standard-mode	4.0		μs
t <sub>HD;STA</sub>	Hold time for a start or a repeated start condition	Fast-mode	0.6		μs
	Start condition	Fast-mode Plus	0.26		μs
		Standard-mode	4.7		μs
t <sub>SU;STA</sub>	Set up time for a start or a repeated start condition	Fast-mode	0.6		μs
		Fast-mode Plus	0.26		μs
	Data hold time	Standard-mode	0		μs
t <sub>HD;DAT</sub>		Fast-mode	0		μs
		Fast-mode Plus	0		μs
		Standard-mode	250		ns
t <sub>SU;DAT</sub>	Data set up time	Fast -mode	100		ns
		Fast-mode Plus	50		ns
		Standard-mode	4.0		μs
t <sub>su;sто</sub>	Set up time for STOP condition	Fast-mode	0.6		μs
		Fast-mode Plus	0.26		μs
		Standard-mode	4.7		μs
t <sub>BUF</sub>	Bus free time between STOP and START	Fast-mode	1.3		μs
	OTALL!	Fast-mode Plus	0.5		μs
		Standard-mode		1000	ns
t <sub>r</sub>	SCL & SDA rise time	Fast-mode		300	ns
		Fast-mode Plus		120	ns
		Standard-mode		300	ns
t <sub>f</sub>	SCL & SDA fall time	Fast-mode		300	ns
		Fast-mode Plus		120	ns
		Standard-mode		400	pF
C <sub>b</sub>	Capacitive load for each bus line	Fast-mode		400	pF
		Fast-mode Plus		550	pF



# **Recommended Timing for the Serial Control Bus (continued)**

Over I<sup>2</sup>C supply and temperature ranges unless otherwise specified.

			MIN	TYP	MAX	UNIT
		Standard-mode			3.45	μs
t <sub>VD:DAT</sub>	Data valid time	Fast-mode			0.9	μs
		Fast-mode Plus			0.45	μs
	Data vallid acknowledge time	Standard-mode			3.45	μs
t <sub>VD;ACK</sub>		Fast-mode			0.9	μs
		Fast-mode Plus			0.45	μs
4	Input filter	Fast-mode			50	ns
t <sub>SP</sub>		Fast-mode Plus			50	ns



# 6.9 Timing Diagrams



Figure 1. LVCMOS Transition Times

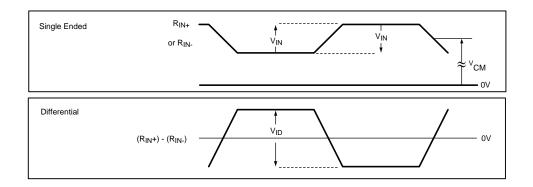


Figure 2. FPD-Link III Receiver  $V_{\text{ID}},\,V_{\text{IN}},\,V_{\text{CM}}$ 

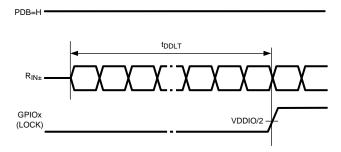


Figure 3. Deserializer Data Lock Time

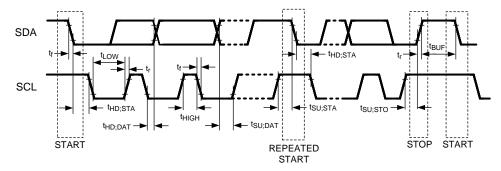


Figure 4. I2C Serial Control Bus Timing



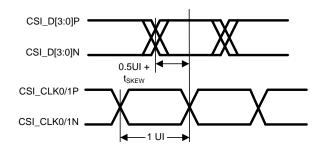


Figure 5. Clock and Data Timing in HS Transmission

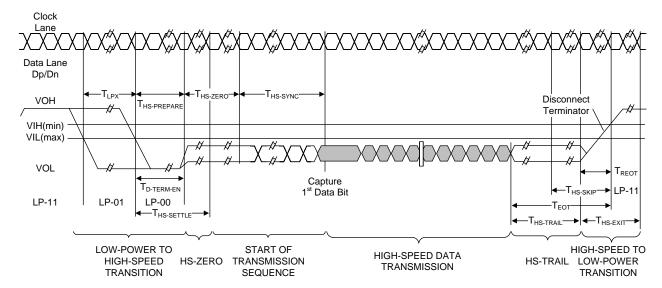


Figure 6. High-Speed Data Transmission Burst



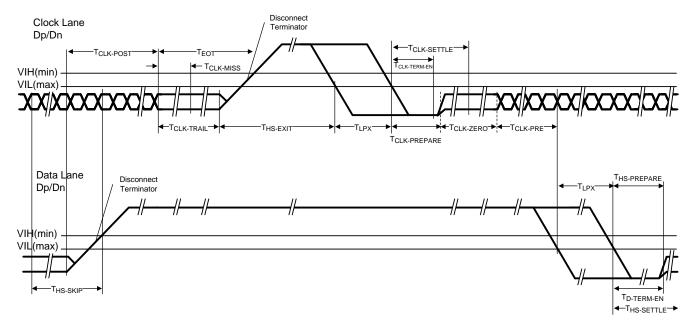


Figure 7. Switching the Clock Lane Between Clock Transmission and Low-Power Mode

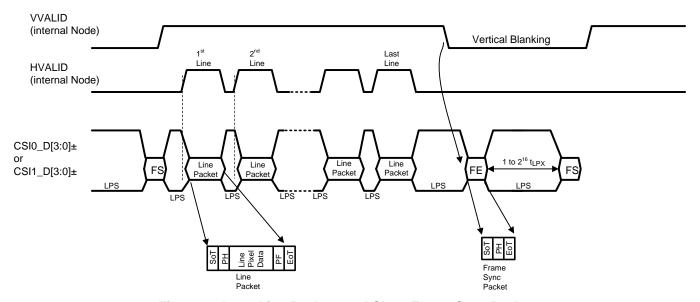


Figure 8. Long Line Packets and Short Frame Sync Packets



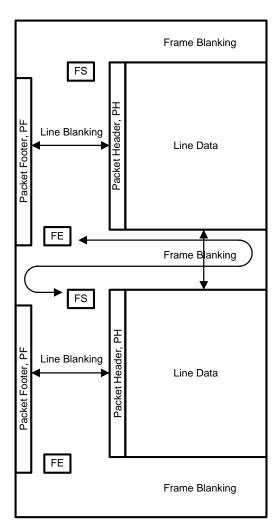
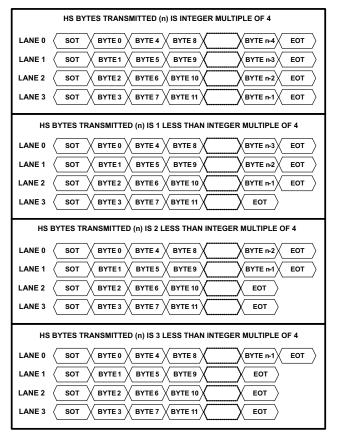
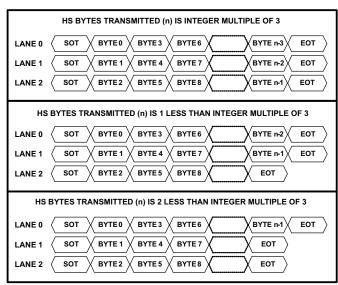


Figure 9. CSI-2 General Frame Format

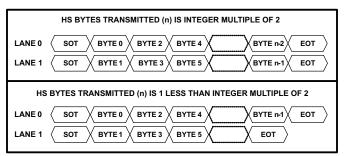




4 CSI-2 Data Lane Configuration (default)



3 CSI-2 Data Lane Configuration

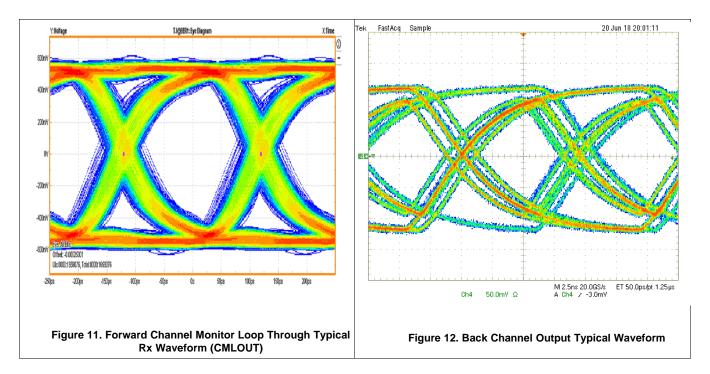


2 CSI-2 Data Lane Configuration

Figure 10. MIPI CSI-2 Data Lane Configuration



# 6.10 Typical Characteristics





## 7 Detailed Description

#### 7.1 Overview

The DS90UB954-Q1 is a versatile descrializer that aggregates up to two inputs acquired from a FPD-Link III stream and transmits the received data over a MIPI camera serial interface (CSI-2). When coupled with an ADAS FPD-Link III serializer (DS90UB953-Q1, DS90UB935-Q1, DS90UB933-Q1 or DS90UB913A-Q1), the DS90UB954-Q1 receives data streams from multiple sensors to be multiplexed on the same CSI-2 links. When paired with the DS90UB953-Q1 or the DS90UB935-Q1, the DS90UB954-Q1 operates at full features, and in backwards compatible mode with DS90UB933-Q1 serializer or DS90UB913A-Q1, operates with basic functionality.

**Table 1. Serializer Compatibility** 

Serializer	DS90UB935-Q1	DS90UB953-Q1	DS90UB933-Q1	DS90UB913A-Q1	
Compatibility	Yes	Yes	Yes	Yes	

### 7.1.1 Functional Description

The DS90UB954-Q1 FPD-Link III Deserializer, in conjunction with an ADAS FPD-Link III serializer supports the video transport needs with an ultra-high speed forward channel and an embedded bidirectional control channel. The DS90UB954-Q1 received data is output from a configurable MIPI CSI-2 port. The CSI-2 port may be configured as either a single CSI-2 output with four lanes up to 1.662 Gbps per lane or as two 2 lane CSI-2 outputs for sending replicated data on both ports. A second differential clock is available for the second replicated output when configured for dual CSI-2 outputs supporting one clock lane and one or two data lanes each. The DS90UB954-Q1 can support multiple data formats and different resolutions as provided by the sensor. Conversion between different data formats is not supported. The CSI-2 Tx module accommodates both image data and non-image data (including synchronization or embedded data packets).

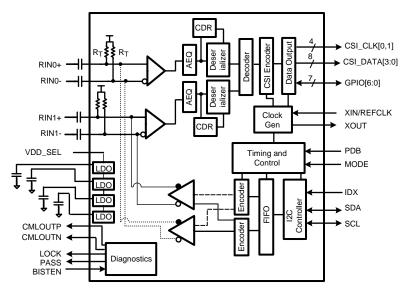
The DS90UB954-Q1 CSI-2 interface combines each of the sensor data streams into packets designated for each virtual channel. The output generated is composed of virtual channels to separate different streams to be interleaved. Each virtual channel is identified by a unique channel identification number in the packet header.

When the DS90UB954-Q1 is paired with a DS90UB953-Q1 or DS90UB935-Q1 serializer, the received FPD-Link III forward channel is constructed in 40-bit long frames. Each encoded frame contains video payload data, I2C forward channel data, and additional information on framing, data integrity and link diagnostics. The high-speed, serial bit stream from the DS90UB953-Q1 or DS90UB935-Q1 contains an embedded clock and DC-balancing ensuring sufficient data line transitions for enhanced signal quality. When paired with ADAS serializers in RAW input mode, the received FPD-Link III forward channel is similarly constructed at a lower line rate in 28-bit long frames. The DS90UB954-Q1 device recovers a high-speed, FPD-Link III forward channel signal and generates a bidirectional control channel control signal in the reverse channel direction. The DS90UB954-Q1 converts the FPD-Link III stream into a MIPI CSI-2 output interface designed to support automotive sensors, including 2MP/60fps and 4MP/30fps image sensors.

The DS90UB954-Q1 device has two receive input ports to accept up to two sensor streams simultaneously. The control channel function of the DS90UB95x-Q1 chipset provides bidirectional communication between the image sensors and ECU. The integrated bidirectional control channel transfers data bidirectionally over the same differential pair used for video data interface. This interface offers advantages over other chipsets by eliminating the need for additional wires for programming and control. The bidirectional control channel bus is controlled through an I2C port. The bidirectional control channel offers continuous low latency communication and is not dependent on video blanking intervals. The DS90UB95x-Q1 chipset can operate entirely off of the back channel frequency clock generated by the DS90UB954-Q1 and recovered by the DS90UB953-Q1 or DS90UB935-Q1. The DS90UB953-Q1 or DS90UB935-Q1 provides the reference clock source for the sensor based on the recovered back channel clock. Synchronous clocking mode provides distinct advantages in a multi-sensor system by locking all of the sensors and the receiver to a common reference in the same clock domain, which reduces or eliminates the need for data buffering and re-synchronization. This mode also eliminates the cost, space, and potential failure point of a reference oscillator within the sensor. The DS90UB95x-Q1 chipset offer customers the choice to work with different clocking schemes. The DS90UB95x-Q1 chipset can also use an external oscillator as the reference clock source for the PLL or CSI CLK from the sensor as the primary reference clock to the serializer (see the DS90UB953-Q1 data sheet).



#### 7.2 Functional Block Diagram



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Figure 13. Functional Block Diagram

## 7.3 Feature Description

The DS90UB954-Q1 provides a flexible deserializer for automotive sensor applications. The device includes two FPD-Link III inputs for sensor data streams from one or two DS90UB953-Q1 or DS90UB935-Q1 serializers. The FPD-Link III interface is also backward compatible with DS90UB933-Q1 and DS90UB913A-Q1 ADAS serializers. Data received from the two input ports is aggregated onto a CSI-2 TX output with up to 4 data lanes.

#### 7.4 Device Functional Modes

The DS90UB954-Q1 supports two main FPD-Link III operating modes:

- CSI-2 Mode (DS90UB953-Q1 and DS90UB935-Q1 compatible)
- RAW Mode (DS90UB913A-Q1 and DS90UB933-Q1 compatible)

The two modes mainly control the FPD-Link III receiver operation of the device. In both cases, the output format for the device is CSI-2 through the CSI-2 transmit port.

Each input port can be individually configured for CSI-2 or RAW modes of operation.

The input mode of operation is controlled by the FPD3\_MODE (Register 0x6D[1:0]) setting in the Port Configuration register. The input mode may also be controlled by the MODE strap pin.

#### 7.4.1 CSI-2 Mode

When operating in CSI-2 FPD-Link III input mode (with DS90UB953-Q1 or DS90UB935-Q1), the DS90UB954-Q1 receives CSI-2 formatted data on one or two FPD-Link III input ports and forwards the data to the CSI-2 transmit port. The deserializer can operate in CSI-2 mode with synchronous back channel reference or non-synchronous mode. The forward channel line rate is independent of the CSI-2 rate in synchronous or non-synchronous with external clock mode. Each CSI-2 mode supports remapping of Virtual Channel IDs at the input of each receive port. This allows handling of conflicting VC-IDs for input streams from dual sensors and sending those streams to the same CSI-2 transmit port.



### **Device Functional Modes (continued)**

In CSI-2 mode each deserializer Rx Port can support an FPD-Link line rate up to 4.16 Gbps, where the forward channel and back channel rates are based on the reference frequency used for the serializer:

- In Synchronous mode based on REFCLK input frequency reference, the FPD-Link line rate is a fixed value of 160 x REFCLK. FPD3\_PCLK = 4 x REFCLK and Back channel rate = 2 x REFCLK. For example with REFCLK = 25 MHz, line rate = 4.0 Gbps, FPD3\_PCLK = 100 MHz, back channel data rate = 50 Mbps. The sensor CSI-2 rate is independent of the line rate and Tx CSI-2 rate in synchronous clocking mode and can be up to 3.328 Gbps.
- In Non-synchronous clocking mode when the DS90UB953-Q1 or DS90UB935-Q1 uses external reference clock (f<sub>CLKIN</sub>) the FPD-Link line rate is typically f<sub>CLKIN</sub> × 80, FPD3\_PCLK = 2 × f<sub>CLKIN</sub> or 1 x f<sub>CLKIN</sub> and back channel data rate is set to 10 Mbps. For example, with f<sub>CLKIN</sub> = 50 MHz, line rate = 4Gbps, FPD3\_PCLK = 100 MHz, and the back channel rate is 10 Mbps. The sensor CSI-2 rate is independent of the f<sub>CLKIN</sub>.
- In CSI-2 non-synchronous clocking mode the DS90UB953-Q1 uses the CSI-2 clock for a reference. The (CSI\_CLK) the FPD-Link line rate is typically CSI\_CLK x 10, FPD3\_PCLK = 1/4 x CSI\_CLK and back channel rate is set to 10 Mbps. For example with CSI\_CLK = 400 MHz, line rate = 4.0 Gbps, FPD3\_PCLK = 100 MHz, the back channel data rate is 10 Mbps. When using the non-synchronous CSI-2 clocking mode, the user must be certain the CSI-2 source meets the stringent jitter requirements for the serializer reference and the CLK lane is always active.

#### **7.4.2 RAW Mode**

When operating in Raw FPD-Link III input mode, the DS90UB954-Q1 receives RAW10 or RAW12 data from a DS90UB9x3x-Q1 serializer. The data is translated into a RAW10 or RAW12 CSI-2 video stream for forwarding to the CSI-2 transmit port. For each input port, the CSI-2 packet header VC-ID and Data Type are programmable.

DVP RAW8 data format is also supported in serializer RAW10 transmit mode with 8/10 data input bits (MSB or LSB) connected to the serializer DVP source. DVP format serializer inputs must have discrete synch signals. When paired with DS90UB913A-Q1 or DS90UB933-Q1 serializers, the DS90UB954-Q1 utilizes the HSYNC and VSYNC inputs to construct the MIPI CSI-2 Tx data packets. Ensure the Frame Valid to Line Valid setup time is configured appropriately for DVP input system use cases as a minimum setup timing is required as per Table 11.

In RAW mode the DS90UB954-Q1 deserializer each Rx Port can support up to:

- 12 bits of DATA + 2 SYNC bits for an input PCLK range of 37.5 MHz to 100 MHz (75 MHz for 913A-Q1) in the 12-bit, high frequency mode. Line rate = f<sub>PCLK</sub> × (2/3) × 28; for example, f<sub>PCLK</sub> = 100 MHz, line rate = (100 MHz) × (2/3) × 28 = 1.87 Gbps. Note: No HS/VS restrictions (raw).
- 10 bits of DATA + 2 SYNC bits for an input PCLK range of 50 MHz to 100 MHz in the 10-bit mode. Line rate = f<sub>PCLK</sub>/2 × 28; for example, f<sub>PCLK</sub> = 100 MHz, line rate = (100 MHz/2) × 28 = 1.40 Gbps. Note: HS/VS is restricted to no more than one transition per 10 PCLK cycles.
- 12 bits of DATA + 2 bits SYNC for an input PCLK range of 25 MHz to 50 MHz in the 12-bit low frequency mode. Note: No HS/VS restrictions (raw).

When operating with DVP serializer, the DS90UB954-Q1 deserializer also supports DVP formats such as YUV-422 which have the same pixel packing as RAW8, RAW10 or RAW12. For example; there are 3 YUV CSI-2 data types that have the same pixel packing as RAW10: YUV420 10 bit, YUV420 10 bit Chroma shifted or YUV422 10bit. These formats can be used as well as 8 bit and 12 bit YUV formats which adhere to the same structure as RAW8 and RAW12 respectively.

#### 7.4.3 RX MODE Pin

Configuration of the FPD-Link III operating input mode may be done through the MODE input strap pin, or through the configuration register bits. A pullup resistor and a pull-down resistor of suggested values may be used to set the voltage ratio of the MODE input ( $V_{TARGET}$ ) and  $V_{(VDD18)}$  to select one of the 8 possible selected modes. The DS90UB954-Q1 waits 1 ms after PDB goes high to allow time for power supply transients before sampling the MODE pin strap value and configuring the device to set the I2C address. Possible configurations are:

- CSI-2 input Rx REFCLK mode
- 12-bit HF / 12-bit LF / 10-bit DVP Rx modes

### **Device Functional Modes (continued)**

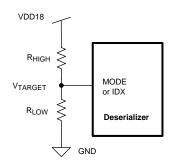


Figure 14. Strap Pin Connection Diagram

MODE NO.	V <sub>TARGET</sub> VOLTAGE RANGE		V <sub>TARGET</sub> STRAP VOLTAGE	SUGGESTED STRAP RESISTORS (1% TOL)		RX MODE		
NO.	V <sub>MIN</sub>	V <sub>TYP</sub>	V <sub>MAX</sub>	VDD18 = 1.8 V	R <sub>HIGH</sub> (kΩ)	R <sub>LOW</sub> (kΩ)		
0	0	0	0.131 × V <sub>(VDD18)</sub>	0	OPEN	10.0	CSI-2 non- synchronous Back Channel	
1	0.179 × V <sub>(VDD18)</sub>	0.213 × V <sub>(VDD18)</sub>	0.247 × V <sub>(VDD18)</sub>	0.374	88.7	23.2	RAW12 LF	
	0.642 × V <sub>(VDD18)</sub>	0.673 × V <sub>(VDD18)</sub>	0.704 × V <sub>(VDD18)</sub>	1.202	39.2	78.7		
2	0.296 × V <sub>(VDD18)</sub>	0.330 x V <sub>(VDD18)</sub>	0.362 × V <sub>(VDD18)</sub>	0.582	75.0	35.7	RAW12 HF	
	0.761 × V <sub>(VDD18)</sub>	0.792 × V <sub>(VDD18)</sub>	0.823 × V <sub>(VDD18)</sub>	1.420	25.5	95.3		
3	0.412 × V <sub>(VDD18)</sub>	0.443 x V <sub>(VDD18)</sub>	0.474 × V <sub>(VDD18)</sub>	0.792	71.5	56.2	RAW10	
	0.876 × V <sub>(VDD18)</sub>	V <sub>(VDD18)</sub>	V <sub>(VDD18)</sub>	1.8	10.0	OPEN		
4	0.525 × V <sub>(VDD18)</sub>	0.559 × V <sub>(VDD18)</sub>	0.592 × V <sub>(VDD18)</sub>	0.995	78.7	97.6	CSI-2 Synchronous	

**Table 2. Strap Configuration Mode Select** 

The strapped values can be viewed and modified in the following locations:

- RX Mode Port Configuration FPD3\_MODE (Register 0x6D[1:0])
- Clock Mode Device Status and CSI PLL CTL (Register bits 0x04[4] and 0x1F[3])

#### **7.4.4 REFCLK**

A valid 23-MHz to 26-MHz reference clock is required on the REFCLK pin 5 for precise frequency operation. The REFCLK frequency defines all internal clock timers, including the back channel rate, I2C timers, CSI-2 datarate, FrameSync signal parameters, and other timing critical internal circuitry. REFCLK input must be continuous. If the REFCLK input does not detect a transition more than 20  $\mu$ S, this may cause a disruption in the CSI-2 output. REFCLK should be applied to the DS90UB954-Q1 only when the supply rails are above minimum levels (see Power-Up Sequencing). At start-up, the DS90UB954-Q1 defaults to an internal oscillator to generate an backup internal reference clock at nominal frequency of 25 MHz  $\pm$ 10%.

The REFCLK LVCMOS input oscillator specifications are listed in Table 3.

**Table 3. REFCLK Oscillator Specifications** 

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
REFERENCE CLOCK					
Frequency tolerance	-40°C ≤ T <sub>A</sub> ≤ 105°C			±50	ppm
Frequency stability	Aging			±50	ppm
Amplitude		800	1200	$V_{(VDDIO)}$	mVp-p
Symmetry	Duty Cycle	40%	50%	60%	
Rise and fall time	10% – 90%			6	ns
Jitter	200 kHz – 10 MHz	·	50	200	ps p-p
Frequency		23	25	26	MHz



PARAMETER	TEST CONDITIONS	MIN	TYP MA	K UNIT
Careed an estrum alack modulation percentage	Center Spread	-0.5	+0	5 %
Spread-spectrum clock modulation percentage	Down Spread	-1		0 %
Spread-spectrum clock modulation frequency			3	3 KHz

#### 7.4.5 Crystal Recommendations

A 25-MHz, parallel, 18-pF load crystal resonator should be used if a crystal source is desired. Figure 15 shows a typical connection for a crystal resonator circuit. The load capacitor values will vary with the crystal vendors; check with the vendor for the recommended loads.

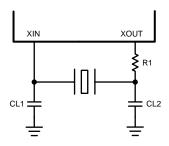


Figure 15. Crystal Oscillator Circuit

As a starting point for evaluating an oscillator circuit, if the requirements for the crystal are not known, CL1 and CL2 should be set at 27 pF and R1 should be set at 0  $\Omega$ . Specification for 25-MHz crystal are listed in Table 4.

**Table 4. 25 MHz Crystal Specifications** 

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
REFERENCE CLOCK		•			
Frequency			25		MHz
Frequency Tolerance and Stability	Across operational temperature and aging			±100	ppm

#### 7.4.6 Receiver Port Control

The DS90UB954-Q1 can support single or dual simultaneous inputs to Rx port 0 and Rx port 1. The Receiver port control register RX\_PORT\_CTL 0x0C (Table 31) allows for disabling one or both of the Rx inputs when not in use. These bits can only be written by a local I2C master at the deserializer side of the FPD-Link.

Each FPD-Link III Receive port has a unique set of registers that provides control and status corresponding to Rx port 0 or Rx port 1. Control of the FPD-Link III port registers is assigned by the FPD3\_PORT\_SEL register, which sets the page controls for reading or writing individual ports unique registers. For each of the FPD-Link III Receive Ports, the FPD3\_PORT\_SEL 0x4C register defaults to selecting that port's registers as detailed in register description (Table 86).

As an alternative to paging to access FPD-Link III Receive unique port registers, separate I2C addresses may be enabled to allow direct access to the port-specific registers. The Port I2C address registers allow programming a separate 7-bit I2C address to allow access to unique, port-specific registers without paging. I2C commands to these assigned I2C addresses are also allowed access to all shared registers (see Table 179).

### 7.4.6.1 Video Stream Forwarding

Video stream forwarding is handled by the Rx Port forwarding control in register 0x20 (see *FWD\_CTL1 Register*). Forwarding from input ports are disabled by default and must be enabled using per-port controls. Different options for forwarding CSI-2 packets can also be selected as described starting in *CSI-2 Forwarding*.



#### 7.4.7 LOCK and PASS Status

The DS90UB954-Q1 provides dedicated PASS and LOCK outputs for monitoring status as well as through the DEVICE\_STS register (address 0x04). The source of the deserializer LOCK and PASS signals for pin monitoring and interrupt operation is also controlled by the LOCK\_SEL and PASS\_SEL fields in the RX\_PORT\_CTL register. The source of the LOCK and PASS can be allocated to either of the following system use cases: 00: Port 0 Receiver, 01: Port 1 Receiver, 10: Any Enabled Receiver Port (Logical OR), and 11: All Enabled Receiver Ports (logical AND). At start-up, the deserializer will synchronize with the input signal provided by the serializer and assert the LOCK indication once stable. The lock detect circuit includes an option to check for link bit errors as part of the lock detection and determine if LOCK is lost. The Receive Port Lock status is available for each port through the RX\_PORT\_STS1 register 0x4D. The LOCK status may also be used to enable video forwarding and other options. I2C communication across the FPD-Link should be attempted only during LOCK condition.

In RAW12 HF mode, the LOCK pin is only high if there is a link with a serializer that has an active PCLK input. LOCK is low if there is a serializer connected and there is a link established using the internal oscillator of the serializer. Therefore, when using this mode, it is preferred to use the port-specific LOCK\_STS register (0x4D[0]), which is high when linked to a serializer with internal oscillator. This LOCK\_STS signal can also be an output to a GPIO pin for monitoring in real time. Once LOCK\_STS is high for a specific port, remote I2C is available to that serializer. In RAW 10-bit mode, the LOCK pin is high when there is a link with a serializer regardless of whether there is an active PCLK input. The port-specific LOCK\_STS register is also valid in either of these modes.

If the deserializer loses LOCK, the receiver will reset and perform the LOCK algorithm again to reacquire the serial data stream sent by the serializer. The receive port will truncate video frames containing errors and resume forwarding the video when LOCK is re-established.

The Receive port will indicate Pass status once specific conditions are met, including a number of valid frames received. Valid frames may include requiring no link bit errors and consistent frame size including video line length or number of video lines. The receive port may be programmed to truncate video frames containing errors and prevent the forwarding of video until the Pass conditions are met.

### 7.4.8 Input Jitter Tolerance

Input jitter tolerance is the ability of the Clock and Data Recovery (CDR) Phase-Lock Loop ( PLL) of the receiver to track and recover the incoming serial data stream. Jitter tolerance at a specific frequency is the maximum jitter permissible before data errors occur. The following shows the allowable total jitter of the receiver inputs and must be less than the values in the chart.

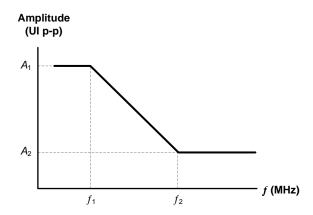


Figure 16. Input Jitter Tolerance Plot



#### **Table 5. Input Jitter Tolerance Limit**

INTERFACE	JITTER AMPLITUDE (UI p-p)		FREQUENCY (MHz) (1)		
	A1	A2	f1	f2	
FPD-Link III	1	0.4	FPD3_PCLK / 80	FPD3_PCLK / 15	

(1) FPD3\_PCLK is proportional to REFCLK, CSI-2 or PCLK frequency based on the operating MODE (*Device Functional Modes*): CSI-2 mode: 4xREFCLK or CSI-2 CLK/4 (typ) RAW 10-bit mode: PCLK Freq. / 2

### 7.4.9 Adaptive Equalizer

The FPD-Link III receiver inputs incorporates an adaptive equalizer (AEQ), to compensate for signal degradation from the communications channel and interconnect components. Each RX port signal path continuously monitors cable characteristics for long-term cable aging and temperature changes. The AEQ is primarily intended to adapt and compensate for channel losses over the lifetime of a cable installed in an automobile. The AEQ attempts to optimize the equalization setting of the RX receiver. This adaption includes compensating insertion loss from temperature effects and aging degradation due to bending and flexion. To determine the maximum cable reach, factors that affect signal integrity such as jitter, skew, inter-symbol interference (ISI), crosstalk, and so forth, must also be considered. The equalization configuration and status are programmed in registers 0xD2–0xD3 (see Table 159).

### 7.4.9.1 Adaptive Equalizer Algorithm

RAW 12-bit HF mode: PCLK\_Freq. x 2/3

The AEQ process steps through allowed values of the equalizer controls find a value that allows the Clock Data Recovery (CDR) circuit to maintain valid lock condition. For each EQ setting, the circuit waits for a programmed re-lock time period, then checks results for valid lock. If valid lock is detected, the circuit will stop at the current EQ setting and maintain constant value as long as lock state persists. If the deserializer loses LOCK, the adaptive equalizer will resume the LOCK algorithm and the EQ setting is incremented to the next valid state. Once lock is lost, the circuit will continue searching EQ settings to find a valid setting to reacquire the serial data stream sent by the serializer that remains locked.

### 7.4.9.2 AEQ Settings

### 7.4.9.2.1 AEQ Start-Up and Initialization

The AEQ circuit can be restarted at any time by setting the AEQ\_RESTART bit in the AEQ\_CTL2 register 0xD2 (see Table 159). Once the deserializer is powered on, the AEQ is continually searching through EQ settings and could be at any setting when signal is supplied from the serializer. If the Rx Port CDR locks to the signal, it may be good enough for low bit errors, but could be not optimized or overequalized. The DS90UB954-Q1 when connected to a ADAS serializer (DS90UB953-Q1, DS90UB935-Q1, DS90UB933-Q1, or DS90UB913A-Q1) will by default restart the AEQ adaption upon achieving first positive lock indication in order to provide more consistent start-up from known conditions. With this feature disabled, the AEQ may lock at a relatively random EQ setting based on when the FPD-Link III input signal is initially present. Alternatively, AEQ\_RESTART or DIGITAL\_RESET0 could be applied once the ADAS serializer input signal frequency is stable to restart adaption from the minimum EQ gain value. These techniques allow for a more consistent initial EQ setting following adaption.

#### 7.4.9.2.2 AEQ Range

AEQ Min/Max settings: The AEQ circuit can be programmed with minimum and maximum settings used during the EQ adaption. Using the full AEQ range will provide the most flexible solution, however if the channel conditions are known an improved deserializer lock time can be achieved by narrowing the search window for allowable EQ gain settings. For example in a system use case with a longer cable and multiple interconnects creating higher channel attenuation, the AEQ would not adapt to the minimum EQ gain settings. Likewise in a system use case with short cable and low channel attenuation AEQ would not generally adapt to the highest EQ gain settings. The AEQ range is determined by the AEQ\_MIN\_MAX register 0xD5 (see AEQ\_MIN\_MAX Register) where AEQ\_MAX sets the maximum value of EQ gain. The ADAPTIVE\_EQ\_FLOOR\_VALUE



determines the starting value for EQ gain adaption. To enable the minimum AEQ limit, SET\_AEQ\_FLOOR bit in the AEQ\_CTL2 register 0xD2[2] must also be set. An AEQ range (AEQ\_MAX - AEQ\_FLOOR) to allow a variation around the nominal setting of -2/+4 or ±3 around the nominal AEQ value specific to Rx port channel characteristics provides a good trade off in lock time and adaptability. The setting for the AEQ after adaption can be readback from the AEQ\_STATUS register 0xD3 (see AEQ\_STATUS Register).

#### 7.4.9.2.3 AEQ Timing

The dwell time for AEQ to wait for lock or error free status is also programmable. When checking each EQ setting the AEQ will wait for a time interval, controlled by the ADAPTIVE\_EQ\_RELOCK\_TIME field in the AEQ\_CTL2 register (see Table 159) before incrementing to the next allowable EQ gain setting. The default wait time is set to 2.62 ms based on REFCLK = 25 MHz. Once the maximum setting is reached, if there is no lock acquired during the programmed relock time, the AEQ will restart adaption at the minimum setting or AEQ\_FLOOR value.

#### 7.4.9.2.4 AEQ Threshold

The DS90UB954-Q1 receiver will by default adapt based on FPD-Link error checking during the Adaptive Equalization process. The specific errors linked to equalizer adaption, FPD-Link III clock recovery error, packet encoding error, and parity error can be individually selected in AEQ\_CTL1 register 0x42 (see AEQ\_CTL1 Register). Errors are accumulated over 1/2 of the period of the timer set by the ADAPTIVE\_EQ\_RELOCK\_TIME. If the number of errors is greater than the programmed threshold (AEQ\_ERR\_THOLD), the AEQ will attempt to increase the EQ setting.

# 7.4.10 Channel Monitor Loop-Through Output Driver (CMLOUT)

The DS90UB954-Q1 includes an internal **C**hannel **M**onitor **L**oop-through output on the CMLOUTP and CMLOUTN pins. A buffered loop-through output driver is provided on the CMLOUTP and CMLOUTN for observing jitter after equalization for each of the two RX receive channels. The CMLOUT monitors the post EQ stage thus providing the recovered input of the deserializer signal. The measured serial data width on the CMLOUT loop-through is the total jitter including the internal driver, AEQ, back channel echo, and so forth. Each channel also has its own CMLOUT monitor and can be used for debug purposes. This CMLOUT is useful in identifying gross signal conditioning issues.

Table 7 includes details on selecting the corresponding RX receiver of CMLOUTP and CMLOUTN configuration. To disable the CMLOUT, either follow the instructions in table to reload register default values, or reset the DS90UB954-Q1.

**Table 6. CML Monitor Output Driver** 

PARAMETER	TEST CONDITIONS	PIN	MIN	TYP	MAX	UNIT
E <sub>W</sub> Differential Output Eye Opening	$R_L = 100 \Omega$ (Figure 17)	CMLOUTP, CMLOUTN	0.45			UI <sup>(1)</sup>

(1) UI – Unit Interval is equivalent to one ideal serialized FPD-Link III data bit width. The UI scales with serializer input PCLK frequency. Refer to the serializer datasheets for more PCLK information

CSI-2 mode: 1 UI = 1 / (PCLK\_Freq x 40) (typical)
10-bit mode: 1 UI = 1 / ( PCLK\_Freq. / 2 x 28)
12-bit HF mode: 1 UI = 1 / ( PCLK\_Freq. x 2 / 3 x 28)
12-bit LF mode: 1 UI = 1 / ( PCLK\_Freq. x 28)



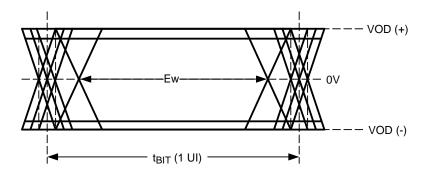


Figure 17. CMLOUT Output Driver



**Table 7. Channel Monitor Loop-Through Output Configuration** 

	FPD-Link III RX Port 0	FPD-Link III RX Port 1	
ENABLE MAIN LOOP-THROUGH DRIVER	0xB0 = 0x14; 0xB1 = 0x00; 0xB2 = 0x80 0xB1 = 0x03; 0xB2 = 0x28 0xB1 = 0x04; 0xB2 = 0x28		
SELECT CHANNEL MUX	0xB1 = 0x02; $0xB2 = 0x20$	0xB1 = 0x02; 0xB2 = 0xA0	
SELECT RX PORT	0xB0 = 0x04; 0xB1 = 0x0F; 0xB2 = 0x01 0xB1 = 0x10; 0xB2 = 0x02	0xB0 = 0x08; 0xB1 = 0x0F; 0xB2 = 0x01 0xB1 = 0x10; 0xB2 = 0x02	
DISABLE MAIN LOOP-THROUGH DRIVER	0xB1 = 0x03	= 0x00; 0xB2 = 0x00 ; 0xB2 = 0x08 0xB2 = 0x08	
DESELECT CHANNEL MUX	0xB1 = 0x02; 0xB2 = 0x20	0xB1 = 0x02; 0xB2 = 0x20	
DESELECT RX PORT	0xB0 = 0x04; 0xB1 = 0x0F; 0xB2 = 0x00 0xB1 = 0x10; 0xB2 = 0x00	0xB0 = 0x08; 0xB1 = 0x0F; 0xB2 = 0x00 0xB1 = 0x10; 0xB2 = 0x00	

#### 7.4.10.1 Code Example for CMLOUT FPD-Link III RX Port 0:

```
WriteI2C(0xB0,0x14)
                      # FPD-Link III RX Shared, page 0
WriteI2C(0xB1,0x00)
                      # Offset 0
WriteI2C(0xB2,0x80)
                      # Enable loop through driver
WriteI2C(0xB1,0x03)
WriteI2C(0xB2,0x28)
WriteI2C(0xB1,0x04)
WriteI2C(0xB2,0x28)
WriteI2C(0xB1,0x02)
WriteI2C(0xB2,0x20)
WriteI2C(0xB0,0x04)
                      # Offset 4
WriteI2C(0xB1,0x0F)
WriteI2C(0xB2,0x01)
                      #
WriteI2C(0xB1.0x10)
WriteI2C(0xB2,0x02)
                      # Enable CML data output
```

#### 7.4.11 RX Port Status

In addition to the Lock and PASS indications, the deserializer is able to monitor and detect several other RX port-specific conditions and interrupt states. This information is latched into the RX port status registers RX\_PORT\_STS1 (0x4D) and RX\_PORT\_STS2 (0x4E). There are bits to flag any change in LOCK status (LOCK\_STS\_CHG) or detect any errors in the control channel over the forward link (BCC\_CRC\_ERROR, BCC\_SEQ\_ERROR) which are cleared upon read. The Rx Port status registers also allow the user to monitor the presence of the stable input signal, along with parity and CRC errors, line length, and lines per video frame.

### 7.4.11.1 RX Parity Status

The FPD-Link III receiver checks the decoded data parity to detect any errors in the received FPD-Link III frame. Parity errors are counted up and accessible through the RX\_PAR\_ERR\_HI and RX\_PAR\_ERR\_LO registers 0x55 and 0x56 to provide combined 16-bit error counter. In addition, a parity error flag can be set once a programmed number of parity errors have been detected. This condition is indicated by the PARITY\_ERROR flag in the RX\_PORT\_STS1 register. Reading the counter value will clear the counter value and PARITY\_ERROR flag. An interrupt may also be generated based on assertion of the parity error flag. By default, the parity error counter will be cleared and the flag will be cleared on loss of Receiver lock. To ensure an exact read of the parity error counter, parity checking should be disabled in the GENERAL\_CFG register 0x02 before reading the counter.



#### 7.4.11.2 FPD-Link Decoder Status

The FPD-Link III receiver also checks the decoded data for encoding or sequence errors in the received FPD-Link III frame. If either of these error conditions are detected the FPD3\_ENC\_ERROR bit will be latched in the RX\_PORT\_STS2 register 0x4E[5]. An interrupt may also be generated based on assertion of the encoded error flag. To detect FPD-Link III Encoder errors, the LINK\_ERROR\_COUNT must be enabled with a LINK\_ERR\_THRESH value greater than 1. Otherwise, the loss of Receiver Lock will prevent detection of the Encoder error. The FPD3 ENC ERROR flag is cleared on read.

When partnered with a DS90UB953-Q1 or DS90UB935-Q1, the FPD3 Encoder may be configured to include a CRC check of the FPD3 encoder sequence. The CRC check provides an extra layer of error checking on the encoder sequence. This CRC checking adds protection to the encoder sequence used to send link information comprised of Datapath Control (registers 0x59 and 0x5A), Sensor Status (registers 0x51-0x54), and Serializer ID (register 0x5B). TI recommends enabling the CRC error checking on the FPD3 Encoder sequence to prevent any updates of link information values from encoded packets that do not pass CRC check. The FPD3 Encoder CRC is enabled by setting the FPD3\_ENC\_CRC\_DIS (register 0x8A[7] Table 151) to 0. In addition, the FPD3\_ENC\_CRC\_CAP flag should be set in register 0x4A[4] (see FPD3\_CAP Register).

# 7.4.11.3 RX Port Input Signal Detection

The DS90UB954-Q1 can detect and measure the approximate input frequency and frequency stability of each RX input port and indicate status in bits [2:1] of RX\_PORT\_STS2. Frequency measurement stable FREQ\_STABLE indicates the FPD-Link III input clock frequency is stable. When no FPD-Link III input clock is detected at the RX input port the CABLE\_FAULT bit indicates that condition has occurred. Setting of these error flags is dependent on the stability control settings in the FREQ\_DET\_CTL register 0x77. The CABLE\_FAULT bit will be set if the input frequency is below the setting programmed in the FREQ\_LO\_THR setting in the FREQ\_DET\_CTL register. A change in frequency FREQ\_STABLE = 0, is defined as any change in MHz greater than the value programmed in the FREQ\_HYST value. The frequency is continually monitored and provided for readback through the I2C interface less than every 1 ms. A 16-bit value is used to provide the frequency in units of 2 to 8 MHz. An interrupt can also be generated for any of the ports to indicate if a change in frequency is detected on any port.

#### 7.4.11.4 Line Counter

For each video frame received, the deserializer will count the number of video lines in the frame. In CSI-2 input mode, any long packet will be counted as a video line. In RAW mode, any assertion of the Line Valid (LV) signal will be interpreted as a video line. The LINE\_COUNT\_1 and LINE\_COUNT\_0 registers in 0x73 and 0x74 can be used to read the line count for the most recent video frame. Line Length may not be consistent when receiving multiple CSI-2 video streams differentiated by VC-ID. An interrupt may be enabled based on a change in the LINE\_COUNT value. If interrupts are enabled, the LINE\_COUNT registers will be latched at the interrupt and held until read back by the processor through I2C.

#### 7.4.11.5 Line Length

For each video line, the length (in bytes) will be determined. The LINE\_LEN\_1 and LINE\_LEN\_0 registers 0x75 and 0x76 can be used to read the line count for the most recent video frame. If the line length is not stable throughout the frame, the length of the last line of the frame will be reported. Line Count may not be consistent when receiving multiple CSI-2 video streams differentiated by VC-ID. An interrupt may be enabled based on a change in the LINE\_LEN value. If interrupts are enabled, the LINE\_LEN registers will be latched at the interrupt and held until read by the processor through I2C.

#### 7.4.12 Sensor Status

When paired with the DS90UB935-Q1 or DS90UB953-Q1 serializer, the DS90UB954-Q1 is capable of receiving diagnostic indicators from the serializer. The sensor alarm and status diagnostic information are reported in the SENSOR\_STS\_X registers (0x51 to 0x54 in Table 92). The interrupt capability from detected status changes in sensor are described in *Interrupts on Change in Sensor Status*. Sensor Status This interrupt condition will be cleared by reading the CAM\_INT\_RISE\_STS and CAM\_INT\_FALL\_STS registers.



# 7.4.13 GPIO Support

In addition to the dedicated LOCK and PASS output pins, the DS90UB954-Q1 supports seven pins, GPIO0 through GPIO6, which can be monitored, configured, and controlled through I2C in registers 0x0E - 0x16. GPIO3 programmable I/O pin is an active-low open drain and is shared with INTB. The current status of all GPIO can be readback from register 0x0E. Each GPIO is programmable for multiple uses options through the GPIOx\_PIN\_CTL registers 0x10 - 0x16.

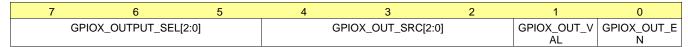
# 7.4.13.1 GPIO Input Control and Status

Upon initialization GPIO0 through GPIO6 are enabled as inputs by default. Each GPIO pin has an input disable and a pulldown disable control bit, with the exception of GPIO3 which is open drain. By default, the GPIO pin input paths are enabled and the internal pulldown circuit for the GPIO is enabled. The GPIO\_INPUT\_CTL (0x0F) and GPIO\_PD\_CTL (0xBE) registers allow control of the input enable and the pulldown, respectively. For example, to disable GPIO1 and GPIO2 as inputs the user would program in register 0x0F[2:1] = 11. For most applications, there is no need to modify the default register settings for the pulldown resistors. The status HIGH or LOW of each GPIO pin 0 through 6 may be read through the GPIO\_PIN\_STS register 0x0E. This register read operation provides the status of the GPIO pin independent of whether the GPIO pin is configured as an input or output.

# 7.4.13.2 GPIO Output Pin Control

Individual GPIO output pin control is programmable through the GPIOx\_PIN\_CTL registers 0x10 to 0x16 (Table 35). To enable any of the GPIO as output, set bit 0 = 1 in the respective register 0x10 to 0x16 after clearing the corresponding input enable bit in register 0x0F (Table 34). The configuration register for each GPIO is listed in Table 8.

Figure 18. GPIOx Register Content (0x10 - 0x16)



**Table 8. GPIOx Output Function Programming** 

GPIO OUTPUT FUNCTION	GPIOX OUTPUT SOURCE SELECT GPIOX_OUT_SRC[2:0 ]		GPIOX OUTPUT FUNCTION SELECT	GPIOX OUTPUT VALUE	GPIO OUTPUT ENABLE
	VALUE	OUTPUT SIGNAL SOURCE	GPIOX_OUTPUT_SE L[2:0]	(GPIOX_OUT_VAL)	(GPIOX_OUT EN)
GPIOX output disabled	X	No output. GPIO is Disabled or set to input mode	X	X	0
GPIOX linked to Forward channel received GPIO0 from RX Port 0 Serializer			000	X	1
GPIOX linked to Forward channel received GPIO1 from RX Port 0 Serializer			001	Х	1
GPIOX linked to Forward channel received GPIO2 from RX Port 0 Serializer			010	Х	1
GPIOX linked to Forward channel received GPIO3 from RX Port 0 Serializer	000	RX Port 0	011	Х	1
RX Port 0 Lock indication			100	Х	1
RX Port 0 Pass indication			101	X	1
RX Port 0 Frame Valid signal			110	X	1
RX Port 0 Line Valid signal			111	X	1



# **Table 8. GPIOx Output Function Programming (continued)**

		•		,		
GPIO OUTPUT FUNCTION	GPIOX OUTPUT SOURCE SELECT GPIOX_OUT_SRC[2:0		GPIOX OUTPUT FUNCTION SELECT GPIOX_OUTPUT_SE	GPIOX OUTPUT VALUE	GPIO OUTPUT ENABLE	
	VALUE	OUTPUT SIGNAL SOURCE	L[2:0]	(GPIOX_OUT_VAL)	(GPIOX_OUT EN)	
GPIOX linked to Forward channel received GPIO0 from RX Port 1 Serializer			000	X	1	
GPIOX linked to Forward channel received GPIO1 from RX Port 1 Serializer			001	X	1	
GPIOX linked to Forward channel received GPIO2 from RX Port 1 Serializer		RX Port 1	010	X	1	
GPIOX linked to Forward channel received GPIO3 from RX Port 1 Serializer	001		011	X	1	
RX Port 1 Lock indication			100	X	1	
RX Port 1 Pass indication			101	X	1	
RX Port 1 Frame Valid signal			110	X	1	
RX Port 1 Line Valid signal			111	X	1	
Reserved	010	Reserved	Х	X	Х	
Set GPI0X = LOW value programmed by register		Device Status	000	0	1	
Set GPIOX = HIGH value programmed by register			000	1	1	
Logical OR of Lock indication from enabled RX ports			001	X	1	
Logical AND of Lock indication from enabled RX ports	100		010	X	1	
Logical AND of Pass indication from enabled RX ports			011	X	1	
FrameSync signal (internal or external)			100	X	1	
Device interrupt active high			101	X	1	
Device interrupt active low			110	X	1	
Reserved	100	Reserved	111	X	X	
Pass (AND of selected RX port status)			000	X	1	
Pass (OR of selected RX port status)			001	X	1	
Frame Valid signal corresponding to video frame recovered at deserializer (Note) Insert cross reference		CSI-2 Tx Port	010	X	1	
Line Valid signal corresponding to video frame recovered at deserializer (Note) Insert cross reference	101		011	X	1	
RX Ports synchronized, RX Port 0 synchronized with RX Port 1			100	X	1	
:CSI-2 TX Port Interrupt active high			101	X	1	
Reserved	101	Reserved	110	X	X	
Reserved	101	Reserved	111	X	X	
Reserved	110	Reserved	X	X	X	
Reserved	111	Reserved	X	X	X	



#### 7.4.13.3 Forward Channel GPIO

The DS90UB954-Q1 has seven GPIO pins that can output data received from the forward channel when paired with the DS90UB935-Q1 or DS90UB953-Q1 serializer. The remote Serializer GPIO are mapped to GPIO. Each GPIO pin can be programmed for output mode and mapped. Up to four GPIOs are supported in the forward direction on each FPD-Link III Receive port (see Table 99). Each forward channel GPIO (from any port) can be mapped to any GPIO output pin. The DS90UB933-Q1 and DS90UB913A-Q1 GPIOs cannot be configured as inputs for remote communication over the forward channel to the DS90UB954-Q1.

The timing for the forward channel GPIO is dependant on the number of GPIOs assigned at the serializer. When a single GPIO input from the DS90UB953-Q1 or DS90UB935-Q1 serializer is linked to a DS90UB954-Q1 deserializer, the GPIO output value is sampled every forward channel transmit frame. Two linked GPIO are sampled every five frames. The typical minimum latency for the GPIO remains consistent (approximately 225 ns), but as the information gets spread over multiple frames, the jitter is typically increased on the order of the sampling period (number of forward channel frames). TI recommends maintaining a 4x oversampling ratio for linked GPIO throughput. For example, when operating in 4-Gbps synchronous mode with REFCLK = 25 MHz, the maximum recommended GPIO input frequency based on the number of GPIO linked over the forward channel is shown in Table 9.

**NUMBER OF LINKED** SAMPLING FREQUENCY (MHz) **MAXIMUM RECOMMENDED FORWARD CHANNEL GPIOS** AT FPD-Link III LINE RATE = 4 **FORWARD CHANNEL GPIO TYPICAL JITTER (ns)** (FC\_GPIO\_EN Table 99) **Gbps** FREQUENCY (MHz) 100 25 12 1 2 50 12.5 24 4 20 5

**Table 9. Forward Channel GPIO Typical Timing** 

In addition to mapping remote serializer GPI, an internally generated FrameSync (see *FrameSync Operation*) or other control signals may be output from any of the deserializer GPIOs for synchronization with a local processor or another deserializer.

#### 7.4.13.4 Back Channel GPIO

Each DS90UB954-Q1 GPIO pin defaults to input mode at start-up. The deserializer can link GPIO pin input data on up to four available slots to send on the back channel per each remote serializer connection. Any of the seven GPIO pin data can be mapped to send over the available back channel slots for each FPD-Link III Rx port. The same GPIO on the deserializer pin can be mapped to multiple back channel GPIO signals. For each 50-Mbps back channel operation, the frame period is 600 ns (30 bits  $\times$  20 ns/bit). For 2.5-Mbps back channel operation, the frame period is 12  $\mu$ s (30 bits  $\times$  400 ns/bit). As the back channel GPIOs are sampled and sent each back channel frame by the DS90UB954-Q1 deserializer, the latency and jitter timing are each on the order of one back channel frame. The back channel GPIO is effectively sampled at a rate of 1/30 of the back channel rate or 1.67 MHz at  $f_{BC}$  = 50 Mbps. TI recommends that the input to back channel GPIO switching frequency is < 1/4 of the sampling rate or 416 kHz at  $f_{BC}$  = 50 Mbps. For example, when operating in 4-Gbps synchronous mode with REFCLK = 25 MHz, the maximum recommended GPIO input frequency based on the data rate when linked over the back channel is shown in Table 10.

**MAXIMUM BACK CHANNEL RATE SAMPLING** RECOMMENDED BACK **TYPICAL LATENCY (us) TYPICAL JITTER (us)** FREQUENCY (kHz) **CHANNEL GPIO** (Mbps) FREQUENCY (kHz) 50 1670 416 1.5 0.7 10 334 83.5 3.2 3 2.5 83.5 20 12.2 12

**Table 10. Back Channel GPIO Typical Timing** 

In addition to sending GPIO from pins, an internally generated FrameSync or external FrameSync input signal may be mapped to any of the back channel GPIOs for synchronization of multiple sensors with extremely low skew. (see *FrameSync Operation*).

For each port, GPIO control is available through the BC\_GPIO\_CTL0 register 0x6E (see Table 120) and BC GPIO CTL1 register 0x6F (see Table 121).



#### 7.4.13.5 Other GPIO Pin Controls

Each GPIO pin can has a input disable and a pulldown disable. By default, the GPIO pin input paths are enabled and the internal pulldown circuit in the GPIO is enabled. The GPIO\_INPUT\_CTL register 0x0F and GPIO\_PD\_CTL register 0xBE allow control of the input enable and the pulldown respectively. For most applications, there is no need to modify the default register settings.

#### 7.4.14 Line Valid and Frame Valid Indicators

The FrameValid (FV) and LineValid (LV) indications from the Receive Port indicate approximate frame and line boundaries at the FPD-Link III Receiver input. These signals may not be accurate if the receiver is in CSI-2 input mode and multiple video streams are present at the Receive Port input. A common example of this scenario would be multiple Virtual Channel IDs received on a single port.

When the receiver is in one of the Raw modes the LV and FV provides controls for the video framing. The FV is equivalent to a Vertical Sync (VSYNC) while the LineValid is equivalent to a Horizontal Sync (HSYNC) input to the DS90UB933A-Q1 and DS90UB913A-Q1 device (see *FrameSync Operation*).

The DS90UB954-Q1 allows setting the polarity of these signals by register programming. The FV and LV polarity are controlled on a per-port basis and can be independently set in the PORT\_CONFIG2 register 0x7C.

To prevent false detection of FrameValid, FV must be asserted for a minimum number of clocks prior to first video line to be considered valid. The minimum FrameValid time is programmable in the FV\_MIN\_TIME register 0xBC. Because the measurement is in FPD-Link III clocks, the minimum FrameValid setup to LineValid timing at the Serializer will vary based on the RAW input operating mode.

A minimum FV to LV timing is required when processing RAW video frames at the serializer input. If the FV to LV minimum setup is not met (by default), the first video line is discarded. Optionally, a register control (PORT\_CONFIG:DISCARD\_1ST\_ON\_ERR) forwards the first video line missing some number of pixels at the start of the line.

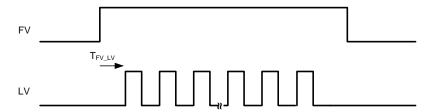


Figure 19. Minimum FV to LV



Table 11. Minimum FV to LV Setup Requirement (in RAW Mode Serializer FPD-Link III PCLKs)

MODE	FV_MIN_TIME CONVERSION FACTOR	ABSOLUTE MIN (FV_MIN_TIME = 0)	DEFAULT (FV_MIN_TIME = 128)
RAW12 HF	1.5	3	195
RAW10	2	5	261

For other settings of FV\_MIN\_TIME, the required FV to LV setup in Serializer PCLKs can be determined by: Absolute Min + (FV\_MIN\_TIME × Conversion factor)

# 7.4.15 CSI-2 Protocol Layer

The DS90UB954-Q1 implements High-Speed mode to forward CSI-2 Low Level Protocol data. This includes features as described in the Low Level Protocol section of the MIPI CSI-2 Specification. It supports short and long packet formats.

The feature set of the protocol layer implemented by the CSI-2 TX is:

- Transport of arbitrary data (payload-independent)
- 8-bit word size
- · Support for up to four interleaved virtual channels on the same link
- Special packets for frame start, frame end, line start and line end information
- Descriptor for the type, pixel depth and format of the Application Specific Payload data
- 16-bit Checksum Code for error detection

Figure 20 shows the CSI-2 protocol layer with short and long packets.

#### DATA:

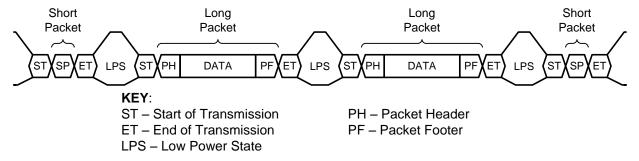


Figure 20. CSI-2 Protocol Layer With Short and Long Packets

# 7.4.16 CSI-2 Short Packet

The short packet provides frame or line synchronization. Figure 21 shows the structure of a short packet. A short packet is identified by data types 0x00 to 0x0F.

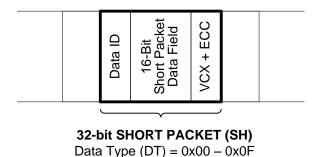


Figure 21. CSI-2 Short Packet Structure



# 7.4.17 CSI-2 Long Packet

A long packet consists of three elements: a 32-bit packet header (PH), an application-specific data payload with a variable number of 8-bit data words, and a 16-bit packet footer (PF). The packet header is further composed of three elements: an 8-bit data identifier, a 16-bit word count field, and an 8-bit ECC. The packet footer has one element, a 16-bit checksum. Figure 22 shows the structure of a long packet.

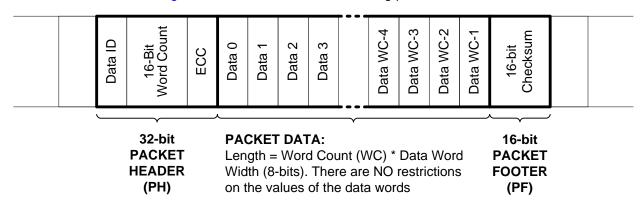


Figure 22. CSI-2 Long Packet Structure

Table 12. CSI-2 Long Packet Structure Description

PACKET PART	FIELD NAME	SIZE (BIT)	DESCRIPTION	
VC / Data ID         8           Word Count         16           ECC         8		8	Contains the virtual channel identifier and the data-type information.	
		16	Number of data words in the packet data. A word is 8 bits.	
		8	ECC for data ID and WC field. Allows 1-bit error recovery and 2-bit error detection.	
Data	Data	WC × 8	Application-specific payload (WC words of 8 bits).	
Footer	Checksum	16	16-bit cyclic redundancy check (CRC) for packet data.	

#### 7.4.18 CSI-2 Data Type Identifier

The DS90UB954-Q1 MIPI CSI-2 protocol interface transmits the data identifier byte containing the values for the virtual channel ID (VC) and data type (DT) for the application specific payload data, as shown in Figure 23. The virtual channel ID is contained in the 2 MSBs of the data identifier byte and identify the data as directed to one of four virtual channels. The value of the data type is contained in the six LSBs of the data identifier byte. When partnered with a DS90UB953-Q1 or DS90UB935-Q1 serializer, the Data Type is passed through from the received CSI-2 packets. When partnered with DS90UB933-Q1 or DS90UB913A-Q1 the received RAW mode data is converted to CSI-2 Tx packets with assigned data type and virtual channel ID and matches what is sent by the video source.

DVP format serializer inputs must have discrete synch signals. When interfacing with DS90UB913A-Q1 or DS90UB933-Q1 serializers, the DS90UB954-Q1 utilizes the HSYNC and VSYNC inputs to construct the MIPI CSI-2 Tx data packets. When paired with a DVP serializer, the DS90UB954-Q1deserializer supports RAW8, RAW10 or RAW12 as well as formats which have the same pixel packing as RAW8, RAW10 or RAW12 such as YUV-422.

For each RX Port, registers define with which virtual channel and data type the RAW data context is associated:

- For FPD Receiver port operating in RAW input mode connected to a DS90UB933-Q1 or DS90UB913A-Q1 serializer, register 0x70 (see Table 122) describes RAW10 Mode and 0x71 (see Table 123) RAW12 Mode.
- RAW1x VC[7:6] field defines the associated virtual ID transported by the CSI-2 protocol from the sensor.
- RAW1x\_ID[5:0] field defines the associated data type. The data type is a combination of the data type transported by the CSI-2 protocol.



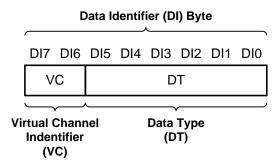


Figure 23. CSI-2 Data Identifier Structure

#### 7.4.19 Virtual Channel and Context

The CSI-2 protocol layer transports virtual channels. The purpose of virtual channels is to separate different data flows interleaved in the same data stream. Each virtual channel is identified by a unique channel identification number in the packet header. Therefore, a CSI-2 TX context can be associated with a virtual channel and a data type. Virtual channels are defined by a 2-bit field. This channel identification number is encoded in the 2-bit code.

The CSI-2 TX transmits the channel identifier number and multiplexes the interleaved data streams. The CSI-2 TX supports up to four concurrent virtual channels.

# 7.4.20 CSI-2 Input Mode Virtual Channel Mapping

The CSI-2 Input mode (see *CSI-2 Mode*) provides per-port Virtual Channel ID mapping. For each FPD-Link III input port, separate mapping may be done for each input VC-ID to any of four VC-ID values. The mapping is controlled by the VC\_ID\_MAP register 0x72 (see Table 124). This function sends the output as a time-multiplexed CSI-2 stream, where the video sources are differentiated by the virtual channel. The equivalent registers 0x70-0x71 can be used for mapping VC-IDs when operating in RAW FPD-Link III mode connected to DS90UB9x3x-Q1.

# 7.4.20.1 Example 1

The DS90UB954-Q1 is capable of receiving data from sensors attached to each port. Each port is sending a video stream using VC-ID of 0. The DS90UB954-Q1 can be configured to re-map the incoming VC-IDs to ensure each video stream has a unique ID. The direct implementation would map incoming VC-ID of 0 for RX Port 0, and VC-ID of 1 for RX Port 1.

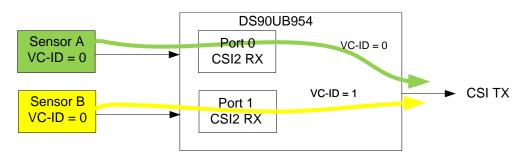


Figure 24. VC-ID Mapping Example 1

# 7.4.20.2 Example 2:

The DS90UB954-Q1 is receiving two video streams from sensors on each input port. Each sensor is sending video streams using VC-IDs 0 and 1. Receive Port 0 maps the VC-IDs directly without change. Receive Port 1 maps the VC-IDs 0 and 1 to VC-IDs 2 and 3. This is required because each CSI-2 transmitter is limited to 4 VC-IDs per MIPI specification.



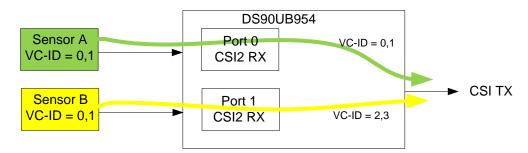


Figure 25. VC-ID Mapping Example 2

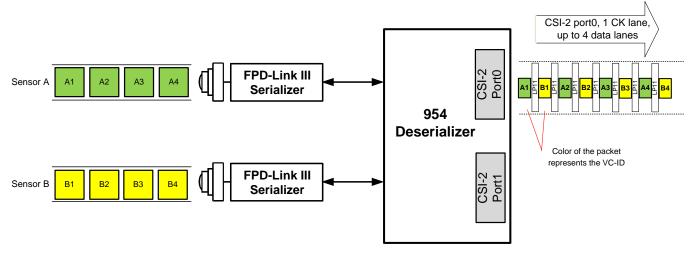


Figure 26. Two Sensor Data onto CSI-2 With Virtual Channels (VC-ID)

Figure 27. Two Sensor Data onto CSI-2 With Virtual Channels (VC-ID)

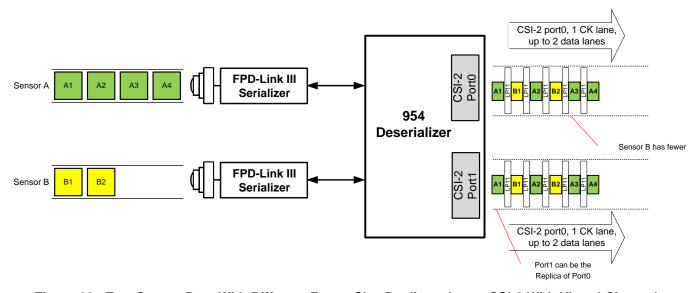


Figure 28. Two Sensor Data With Different Frame Size Replicated onto CSI-2 With Virtual Channels (VC-ID)



# 7.4.21 CSI-2 Transmitter Frequency

The CSI-2 Transmitters may operate nominally at 400 or 800 Mbps, 1.5 Gbps, or 1.6 Gbps. This operation is controlled through the CSI\_PLL\_CTL 0x1F register (see Table 50). The actual CSI-2 rate is proportional to the REFCLK frequency.

Table 13. Net CSI-2 Bandwidth Options

CSI_PLL_CTL[1:0]	CSI-2 TX DATA RATE PER LANE (Mbps)	REFCLK FREQUENCY (MHz)	NET CSI-2 VIDEO BANDWIDTH PER RX PORT (Gbps)
	1664	26	3.328
00	1600	25	3.328
	1472	23	3.328
01	Reserved	Reserved	Reserved
10	800	25	1.6 (RX Port 0 and RX Port 1)
11	400	25	0.8 (RX Port 0 and RX Port 1)

When configuring to 800 Mbps or 1.6 Gbps, the CSI-2 timing parameters are automatically set based on the CSI\_PLL\_CTL 0x1F register. In the case of alternate settings, the respective CSI-2 timing parameters registers must be programmed, and the appropriate override bit must be set. For the 1.664-Gbps and 1.472-Gbps options, these settings will also affect internal device timing for back channel operation, I2C, Bidirectional Control Channel, and FrameSync operation which scale with the REFCLK frequency. Net CSI-2 video bandwidth shown for CSI-2 TX frequency of 400 Mbps and 800 Mbps in Table 13 are for both RX ports enabled. When operating with a single RX port, the net CSI-2 video bandwidth can be up to 3.328 Gbps.

To operate CSI-2 at speed of 400-Mbps mode, set CSI\_PLL\_CTL to 11b (0x1F[1:0] =11) to enable 400-Mbps operation for the CSI-2 Transmitters. Internal PLL and Timers are then automatically adjusted for the reduced reference clock frequency. The REF\_CLK\_MODE bit should be set to 0 for this mode of operation. Software control of CSI-2 Transmitter timing registers is required to provide proper interface timing on the CSI-2 Output. The following are the recommended timer settings for 400-Mbps operation.

```
# Set CSI-2 Timing parameters
                      # set auto-increment, page 0
WriteI2C(0xB0,0x2)
WriteI2C(0xB1,0x40)
                      # CSI-2 Port 0
WriteI2C(0xB2,0x83)
                      # TCK Prep
WriteI2C(0xB2,0x8D)
                      # TCK Zero
WriteI2C(0xB2,0x87)
                      # TCK Trail
WriteI2C(0xB2,0x87)
                      # TCK Post
WriteI2C(0xB2,0x83)
                      # THS Prep
WriteI2C(0xB2,0x86)
                      # THS Zero
WriteI2C(0xB2,0x84)
                      # THS Trail
WriteI2C(0xB2,0x86)
                      # THS Exit
WriteI2C(0xB2,0x84)
                      # TI.PX
```

## 7.4.22 CSI-2 Replicate Mode

In CSI-2 Replicate mode, both ports can be programmed to output the same data. The output from CSI-2 port 0 is also presented on CSI-2 port 1.

To configure this mode of operation, set the CSI\_REPLICATE bit in the FWD\_CTL2 register (Address 0x21 in Table 52). Enabling replicate mode will automatically enable the second CSI-2 Clock output signal. The CSI-2 transmitter must be programmed for one or two lanes only through the CSI\_LANE\_COUNT field in the CSI\_CTL register as only one or two lanes are supported.

# 7.4.23 CSI-2 Transmitter Output Control

Two register bits allow controlling the CSI-2 Transmitter output state. If the OUTPUT\_SLEEP\_STATE\_SELECT (OSS\_SEL) control is set to 0 in the GENERAL\_CFG 0x02 register (see Table 21), the CSI-2 Transmitter outputs are forced to the HS-0 state. If the OUTPUT\_ENABLE (OEN) register bit is set to 0 in the GENERAL\_CFG register, the CSI-2 pins are set to the high-impedance state.



For normal operation (OSS\_SEL and OEN both set to 1), activity on either of the Rx Port determines the state of the CSI-2 outputs. The CSI-2 Pin State during FPD-Link III inactive includes two options, controlled by the OUTPUT\_EN\_MODE bit in the GENERAL\_CFG register and FWD\_PORTx\_DIS in the FWD\_CTL1 register 0x20. If OUTPUT\_EN\_MODE is set to 0, a lack of activity will force the outputs to Hi-Z condition. If OUTPUT\_EN\_MODE is set to 1, or if the forwarding for the Rx Port is disabled (FWD\_PORTx\_DIS = 1), the output enters LP-11 state as there is no data available to the CSI-2 Transmitter input. The FPD-Link III inputs are considered active if the Receiver indicates valid lock to the incoming signal. For a CSI-2 TX port, lock is considered valid if any Received port mapped to the TX port is indicating Lock. See section *Receiver Port Control* for description of Rx port forwarding.

OUTPUT O PDB pin OSS\_SEL OEN FWD\_PORTx\_DIS **FPD-Link III INPUT CSI-2 PIN STATE** EN MODE 0 Χ Χ Х Hi-Z Х Х 1 0 Χ Χ Χ Χ HS-0 1 1 0 Χ Χ Χ Hi-Z 1 1 1 0 Х All inactive Hi-Z 1 1 1 1 Χ All inactive LP-11 1 1 Χ 1 Any active LP-11 1 1 1 1 Χ 0 Any active Valid

**Table 14. CSI-2 Output Control Options** 

#### 7.4.24 CSI-2 Transmitter Status

The status of the CSI-2 Transmitter may be monitored by readback of the CSI\_STS register 0x35, or brought to one of the configurable GPIO pins as an output. The TX\_PORT\_PASS 0x35[0] indicates valid CSI-2 data being presented on CSI-2 port. If no data is being forwarded or if error conditions have been detected on the video data, the CSI-2 Pass signal will be cleared. The TX\_PORT\_SYNC 0x35[0] indicates the CSI-2 Tx port is able to properly synchronize input data streams from multiple sources. TX\_PORT\_SYNC will always return 0 if Synchronized Forwarding is disabled. Interrupts may also be generated based on changes in the CSI-2 port status.

#### 7.4.25 Video Buffers

The DS90UB954-Q1 implements two video line buffer and FIFO, one for each RX channel. The video buffers provide storage of data payload and forward requirements for sending multiple video streams on the CSI-2 transmit ports. The total line buffer memory size is a 16-kB block for each RX port.

The CSI-2 transmitter waits for an entire packet to be available before pulling data from the video buffers.

#### 7.4.26 CSI-2 Line Count and Line Length

The DS90UB954-Q1 counts the number of received lines (long packets) to determine line count on LINE\_COUNT\_1 and LINE\_COUNT\_0 registers 0x73-74. For received line length, DS90UB954-Q1 reads the number of bytes per line in LINE\_LEN\_1 and LINE\_LEN\_0 registers 0x75-0x76. Line Count and Line Length values are valid when receiving a single video stream. If multiple virtual channels are received on a FPD-Link III Receive port in CSI-2 input mode, the values in registers 0x73-74 may not be accurate

## 7.4.27 FrameSync Operation

A frame synchronization signal (FrameSync) can be sent through the back channel using any of the back channel GPIOs. The signal can be generated in two different methods. The first option offers sending the external FrameSync using one of the available GPIO pins on the DS90UB954-Q1 and mapping that GPIO to a back channel GPIO on one or two of the FPD-Link III ports.

The second option is to have the DS90UB954-Q1 internally generate a FrameSync signal to send through the back channel GPIO to one or two of the attached Serializers.

FrameSync signaling is synchronous on each of the two back channels. Thus, the FrameSync signal arrives at both of the serializers with limited skew.



# 7.4.27.1 External FrameSync Control

In External FrameSync mode, an external signal is input to the DS90UB954-Q1 through one of the GPIO pins on the device. The external FrameSync signal may be propagated to one or more of the attached FPD-Link III Serializers through a GPIO signal in the back channel. The expected skew timing for external FrameSynch mode is on the order of one back channel frame period or 600 ns when operating at 50 Mbps.

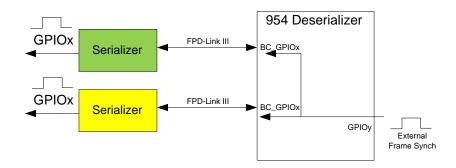


Figure 29. External FrameSync

Enabling the external FrameSync mode is done by setting the FS\_MODE control in the FS\_CTL register to a value between 0x8 (GPIO0 pin) to 0xE (GPIO6 pin). Set FS\_GEN\_ENABLE to 0 for this mode.

To send the FrameSync signal on a port's BC\_GPIOx signal, the BC\_GPIO\_CTL0 or BC\_GPIO\_CTL1 register should be programmed for that port to select the FrameSync signal.

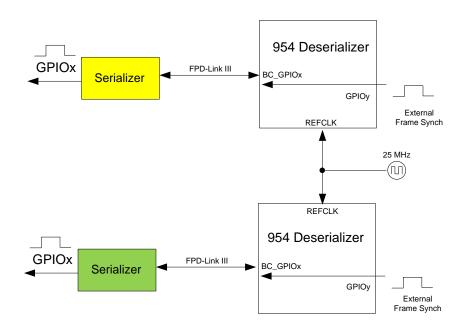


Figure 30. External FrameSync With Two DS90UB954 Deserializers



# 7.4.27.2 Internally Generated FrameSync

In Internal FrameSync mode, an internally generated FrameSync signal is sent to one or more of the attached FPD-Link III Serializers through a GPIO signal in the back channel.

FrameSync operation is controlled by the FS\_CTL 0x18, FS\_HIGH\_TIME\_x, and FS\_LOW\_TIME\_x 0x19-0x1A registers. The resolution of the FrameSync generator clock (FS\_CLK\_PD) is derived from the back channel frame period (see BC\_FREQ\_SELECT[2:0] in Table 98). For example, each 50-Mbps back channel operation, the frame period is 600 ns (30 bits × 20 ns/bit), and for 2.5-Mbps back channel operation, the frame period is 12 µs (30 bits × 400 ns/bit).

Once enabled, the FrameSync signal is sent continuously based on the programmed conditions.

Enabling the internal FrameSync mode is done by setting the FS\_GEN\_ENABLE control in the FS\_CTL register to a value of 1. The FS\_MODE field controls the clock source used for the FrameSync generation. The FS\_GEN\_MODE field configures whether the duty cycle of the FrameSync is 50/50 or whether the high and low periods are controlled separately. The FrameSync high and low periods are controlled by the FS\_HIGH\_TIME and FS\_LOW\_TIME registers.

The accuracy of the internally generated FrameSync is directly dependent on the accuracy of the 25-MHz oscillator used as the reference clock and timing values should be scaled if reference other than 25 MHz is used.

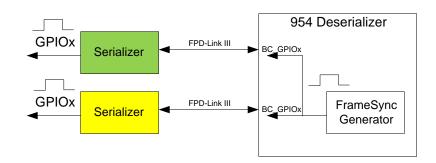


Figure 31. Internal FrameSync

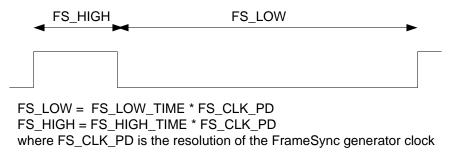


Figure 32. Internal FrameSync Signal

The following example shows generation of a FrameSync signal at 60 pulses per second. Mode settings:

- Programmable High/Low periods: FS GEN MODE 0x18[1]=0
- Use port 0 back channel frame period: FS\_MODE 0x18[7:4]=0x0
- Back channel rate of 50 Mbps: BC FREQ SELECT for port 0 0x58[2:0]=110b
- Initial FS state of 0: FS\_INIT\_STATE 0x18[2]=0

Based on mode settings, the FrameSync is generated based upon FS\_CLK\_PD of 12 µs.

The total period of the FrameSync is (1 / 60 hz) / 600 ns or approximately 27778 counts. The high time and low time are programmed to the desired value -1.



For a 10% duty cycle, set the high time to 2776 (0x0AD7) cycles, and the low time to 24992 (0x61A0) cycles:

- FS\_HIGH\_TIME\_1: 0x19=0x0A
- FS HIGH TIME 0: 0x1A=0xD7
- FS\_LOW\_TIME\_1: 0x1B=0x61
- FS\_LOW\_TIME\_0: 0x1C=0xA0

#### 7.4.27.2.1 Code Example for Internally Generated FrameSync

```
WriteI2C(0x4C,0x01) # RX0
WriteI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
WriteI2C(0x4C,0x12) # RX1
WriteI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
WriteI2C(0x10,0x91A) # FrameSync signal; Device Status; Enabled
WriteI2C(0x10,0x91A) # FS_HIGH_TIME_1
WriteI2C(0x1A,0xD7) # FS_HIGH_TIME_0
WriteI2C(0x1B,0x61) # FS_LOW_TIME_1
WriteI2C(0x1C,0xA0) # FS_LOW_TIME_0
WriteI2C(0x1B,0x01) # Enable FrameSync
```

# 7.4.28 CSI-2 Forwarding

Video stream forwarding is handled by the forwarding control in the DS90UB954-Q1 on FWD\_CTL1 register 0x20. The forwarding control pulls data from the video buffers for each FPD-Link III RX port and forwards the data to the CSI-2 output interfaces. It also handles generation of transitions between LP and HS modes as well as sending of Synchronization frames. The forwarding control monitors each of the video buffers for packet and data availability.

Forwarding from input ports may be disabled using per-port controls. Each of the forwarding engines may be configured to pull data from either of the two video buffers, although both buffer may only be assigned to one CSI-2 Transmitter at a time unless in replicate mode. The two forwarding engines operate independently.

## 7.4.28.1 Enabling and Disabling the CSI-2 Transmitter

When CSI-2 Transmitter is enabled in CSI\_CTL register bit 0x33[0], by default the output will transition to LP11 state. Once enabled, it is typically best to leave the CSI-2 Transmitter enable, and only change the forwarding controls if changes are required to the system. When enabling and disabling the CSI-2 Transmitter, forwarding should be disabled to ensure proper start and stop of the CSI Transmitter.

When enabling and disabling the CSI-2 Transmitter, use the following sequence:

#### To Disable:

- 1. Disable forwarding for assigned ports in the FWD\_CTL1 register.
- 2. Disable CSI periodic calibration (if enabled) in the CSI CTL2 register.
- 3. Disable continuous clock operation (if enabled) in the CSI\_ CTL register.
- 4. Clear CSI Transmit enable in CSI\_ CTL register.

## To Enable:

- 1. Set CSI Transmit enable (and continuous clock if desired) in CSI\_ CTL register.
- Enable CSI periodic calibration (if desired) in the CSI\_CTL2 register.
- 3. Enable forwarding for assigned ports in the FWD CTL1 register.

## 7.4.28.2 Best-Effort Round Robin CSI-2 Forwarding

Best-Effort Round Robin (RR) CSI-2 Forwarding allows for combining sensor sources with different resolutions and timing to the same CSI-2 Tx output. By default, the RR forwarding of packets use standard CSI-2 method of video stream determination. No special ordering of CSI-2 packets are specified, effectively relying on the Virtual Channel Identifier (VC) and Data Type (DT) fields to distinguish video streams. Each image sensor is assigned a VC-ID to identify the source. Different data types within a virtual channel are also supported in this mode.

When receiving FPD-Link RAW packets from DS90UB9x3x-Q1, each image sensor is assigned a VC-ID to identify the source. Different data types within a virtual channel is also supported in this mode.



The forwarding engine forwards packets as they become available to the forwarding engine. In the case where multiple packets may be available to transmit, the forwarding engine typically operates in an RR fashion based on the input port from which the packets are received.

Best-effort CSI-2 RR forwarding has the following characteristics and capabilities:

- Uses Virtual Channel ID to differentiate each video stream
- Separate Frame Synchronization packets for each VC
- No synchronization requirements

This mode of operation allows input RX ports to have different video characteristics and there is no requirement that the video be synchronized between ports. The attached video processor would be required to properly decode the various video streams based on the VC and DT fields.

Best-effort forwarding is enabled by setting the CSIx\_RR\_FWD bits in the FWD\_CTL2 register 0x21.

## 7.4.28.3 Synchronized Forwarding

In cases with multiple input sources, synchronized forwarding offers synchronization of all incoming data stored within the buffer. If packets arrive within a certain window, the forwarding control may be programmed to attempt to synchronize the video buffer data. In this mode, it attempts to send each channel synchronization packets in order (VC0, VC1) as well as sending packet data in the same order. In the following sections, Sensor A (SA) and Sensor B (SB) refer to the sensors connected at FPD-Link III RX port 0, and RX port 1, respectively. The following describe only the 2-port operation, but single port configuration also can be applied.

The forwarding engine for the CSI-2 Transmitter can be configured to synchronize both video sources.

# Requirements:

- Video arriving at input ports should be synchronized within approximately one video line period
- · All enabled ports should have valid, synchronized video
- Each port must have identical video parameters, including number and size of video lines, presence of synchronization packets, and so forth.

The forwarding engine attempts to send the video synchronized. If synchronization fails, the CSI-2 transmitter stops forwarding packets and attempt to restart sending synchronized video at the next FrameStart indication. Packets are discarded as long as the forwarding engine is unable to send the synchronized video.

Status is provided to indicate when the forwarding engine is synchronized. In addition, a flag is used to indicate that synchronization has been lost (status is cleared on a read).

Three options are available for Synchronized forwarding:

- Basic Synchronized forwarding
- Line-Interleave forwarding
- Line-Concatenated forwarding

Synchronized forwarding modes are selected by setting the CSIx\_SYNC\_FWD controls in the FWD\_CTL2 register. To enable synchronized forwarding the following order of operations is recommended:

- 1. Disable Best-effort forwarding by clearing the CSIx RR FWD bits in the FWD CTL2 register
- 2. Enable forwarding per Receive port by clearing the FWD\_PORTx\_DIS bits in the FWD\_CTL1 register
- 3. Enable Synchronized forwarding in the FWD CTL2 register

#### 7.4.28.4 Basic Synchronized Forwarding

During Basic Synchronized Forwarding, each forwarded frame is an independent CSI-2 video frame including FrameStart (FS), video lines, and FrameEnd (FE) packets. Each forwarded stream may have a unique VC ID. If the forwarded streams do not have a unique VC-ID, the receiving process may use the frame order to differentiate the video stream packets.

The forwarding engine attempts to send the video synchronized. If synchronization fails, the CSI-2 transmitter stops forwarding packets and attempts to restart sending synchronized video at the next FS indication. Packets are discarded as long as the forwarding engine is unable to send the synchronized video.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:



Example Synchronized traffic to CSI-2 Transmit port at end of frame:

# Notes:

FS\_x FrameStart for Sensor X
FE\_x FrameEnd for Sensor X

Sx\_Ly Line Y for Sensor X video frame

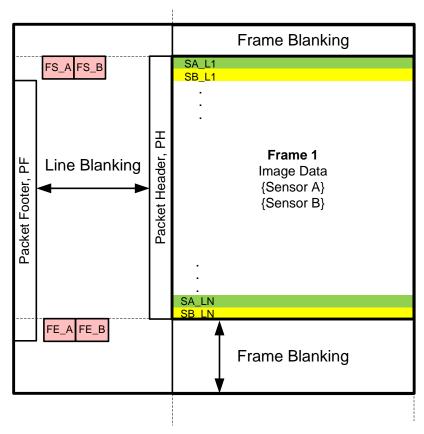
**Sx\_LN** Last line for Sensor X video frame

Each packet includes the virtual channel ID assigned to receive port for each sensor.



## 7.4.28.4.1 Code Example for Basic Synchronized Forwarding

```
# "*** RX0 VC=0 ***"
WriteI2C(0x4C,0x01) # RX0
WriteI2C(0x72,0xE8) # Map Sensor A VC0 to CSI-Tx VC0
# "*** RX1 VC=1 ***"
WriteI2C(0x4C,0x12) # RX1
WriteI2C(0x70,0xED) # Map Sensor B VC0 to CSI-Tx VC1
# "CSI_EN"
WriteI2C(0x33,0x1) # CSI_EN & CSIO 4L
# "***Basic_FWD"
WriteI2C(0x21,0x14) # Synchronized Basic_FWD
# "***FWD_PORT all RX to CSIO"
WriteI2C(0x20,0x00) # forwarding of all RX to CSIO
```



# KEY:

PH – Packet Header

FS - Frame Start

LS - Line Start

Sensor A

VC-ID = 0

Sensor B VC-ID = 1

Figure 33. Basic Synchronized Format

PF – Packet Footer + Filler (if applicable)

FE - Frame End

LE - Line End

<sup>\*</sup>Blanking intervals do not provide accurate synchronization timing



# 7.4.28.5 Line-Interleave Forwarding

In synchronized forwarding, the forwarding engine may be programmed to send only one of each synchronization packet. For example, if forwarding from both input ports, only one FS and FE packet is sent for each video frame. The synchronization packets for the other port is dropped. The video line packets for each video stream are sent as individual packets. This effectively merges the frames from N video sources into a single frame that has N times the number of video lines.

In this mode, all video streams must also have the same VC, although this is not checked by the forwarding engine. This is useful when connected to a controller that does not support multiple VCs. The receiving processor must process the image based on order of video line reception.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:

Example Synchronized traffic to CSI-2 Transmit port at end of frame:

Notes:

**FS\_x** FrameStart for Sensor X

**FE x** FrameEnd for Sensor X

**Sx\_Ly** Line Y for Sensor X video frame

**Sx LN** Last line for Sensor X video frame

All packets would have the same VC ID.

#### 7.4.28.5.1 Code Example for Line-Interleave Forwarding

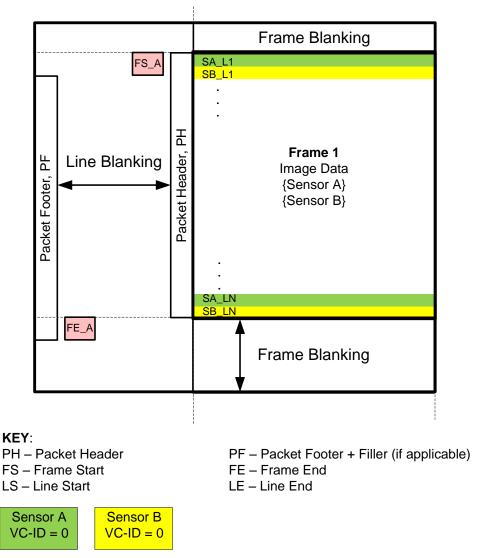
```
# "*** RX0 VC=0 ***"
WriteI2C(0x4C,0x01) # RX0
WriteI2C(0x72,0xE8) # Map Sensor A VC0 to CSI-Tx VC0

# "*** RX1 VC=1 ***"
WriteI2C(0x4C,0x12) # RX1
WriteI2C(0x70,0xE8) # Map Sensor B VC0 to CSI-Tx VC0

# "CSI_EN"
WriteI2C(0x33,0x1) # CSI_EN & CSIO 4L

# "*** CSIO_SYNC_FWD synchronous forwarding with line interleaving ***"
WriteI2C(0x21,0x28) # synchronous forwarding with line interleaving
# "*** FWD_PORT all RX to CSIO"
WriteI2C(0x20,0x00) # forwarding of all RX to CSIO
```





<sup>\*</sup>Blanking intervals do not provide accurate synchronization timing

Figure 34. Line-Interleave Format

## 7.4.28.6 Line-Concatenated Forwarding

In synchronized forwarding, the forwarding engine may be programmed to merge video frames from multiple sources into a single video frame by concatenating video lines. Each of the sensors attached to each RX Port carry different data streams that get concatenated into one CSI-2 stream. For example, if forwarding from both input ports, only one FS an FE packet is sent for each video frame. The synchronization packets for the other port is dropped. In addition, the video lines from each sensor are combined into a single line. The controller must separate the single video line into the separate components based on position within the concatenated video line.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:

Example Synchronized traffic to CSI-2 Transmit port at end of frame:



Notes:

FS\_x FrameStart for Sensor X
FE x FrameEnd for Sensor X

**Sx\_Ly** Line Y for Sensor X video frame

**Sx LN** Last line for Sensor X video frame

SA\_L1,SB\_L1 indicate concatenation of the first video line from each Sensor into a single video line. This packet has a modified header and footer that matches the concatenated line data.

Packets would have the same VC ID, based on the VC ID for the lowest number Sensor port being forwarded.

Lines are concatenated on a byte basis without padding between video line data.

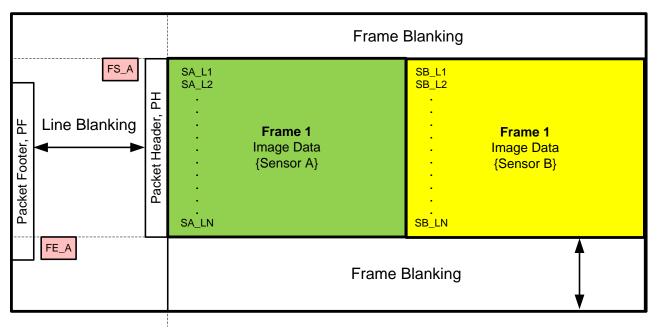
### 7.4.28.6.1 Code Example for Line-Concatenate Forwarding

```
# "*** RXO VC=0 ***"
WriteI2C(0x4C,0x01) # RXO
WriteI2C(0x72,0xE8) # Map Sensor A VC0 to CSI-Tx VC0

# "*** RX1 VC=1 ***"
WriteI2C(0x4C,0x12) # RX1
WriteI2C(0x70,0xED) # Map Sensor B VC0 to CSI-Tx VC1

# "CSI_EN"
WriteI2C(0x33,0x1) # CSI_EN & CSIO 4L

# "*** CSIO_SYNC_FWD synchronous forwarding with line concatenation ***"
WriteI2C(0x21,0x3c) # synchronous forwarding with line concatenation
# "***FWD_PORT all RX to CSIO"
WriteI2C(0x20,0x00) # forwarding of all RX to CSIO
```



Sensor A VC-ID = 0 Sensor B VC-ID = 0

KEY:

PH – Packet Header FS – Frame Start

FE – Frame End LE – Line End

LS – Line Start

\*Blanking intervals do not provide accurate synchronization timing

Figure 35. Line-Concatenated Format

PF - Packet Footer + Filler (if applicable)



# 7.5 Programming

#### 7.5.1 Serial Control Bus and Bidirectional Control Channel

The DS90UB954-Q1 implements an I2C-compatible serial control bus. The I2C is for local device configuration and incorporates a Bidirectional Control Channel (BCC) that allows communication across the FPD-Link cable with remote serializers as well as remote I2C slave devices. The DS90UB954-Q1 implements an I2C compatible slave capable of operation compliant to the Standard, Fast, and Fast-plus modes of operation. This allows I2C operation at up to 1-MHz clock frequencies. When paired with a DS90UB935-Q1 or DS90UB953-Q1 serializer the DS90UB954-Q1 supports combined format I2C read and write access. When paired with the DS90UB933-Q1 or DS90UB913A-Q1 serializers, all I2C remote writes must be terminated with a STOP rather than repeated START. The timing for the I2C interface is detailed in Figure 4.

For accesses to local registers, the I2C Slave operates without stretching the clock. Accesses to remote devices over the Bidirectional Control Channel results in clock stretching to allow for response time across the link. The DS90UB954-Q1 can also act as I2C Master for regenerating Bidirectional Control Channel accesses originating from the remote devices across FPD-Link. Set I2C\_MASTER\_EN in register 0x02[5] = 1 to enable the proxy master functionality of the deserializer.

#### 7.5.1.1 Bidirectional Control

The Bidirectional Control Channel (BCC) supports higher frequency operation when attached to the DS90UB935-Q1 or DS90UB953-Q1 and is also backward compatible with the DS90UB933-Q1 or DS90UB913A-Q1 serializers. The Bidirectional Control Channel is compatible with I2C devices, allowing local I2C slave access to device registers as well as bidirectional I2C operation across the link to the Serializer and attached devices. I2C access should not be attempted across the link when Rx Port Lock status is Low. In addition to providing BCC operation, the back channel signaling also supports GPIO operations and advertising device capabilities to the attached Serializer device. The default back channel frequency is selected by the strap setting of the MODE pin. Additional speeds are also available, controlled separately for each Rx Port through the BC\_FREQ\_SELECT register field in the BCC\_CONFIG register 0x58. Back channel frequency operates in 50-Mbps and 2.5-Mbps modes to support DS90UB935-Q1, DS90UB953-Q1 and DS90UB933-Q1 or DS90UB913A-Q1 Serializers.

## 7.5.1.2 Device Address

The primary device address is set through a resistor divider (R<sub>HIGH</sub> and R<sub>LOW</sub> — see Figure 36 below) connected to the IDX pin. The DS90UB954-Q1 waits 1 ms after PDB goes high to allow time for power supply transients before sampling the IDX value and configuring the device to set the I2C address. The primary I2C slave address is stored in the I2C Device ID register at address 0x0. In addition to the primary I2C slave address, the DS90UB954-Q1 may be programmed to respond to up to 2 other I2C addresses. The two RX Port ID addresses provide direct access to the Receive Port 0 and Por1 registers without needing to set the paging controls normally required to access the port registers. In addition, these Rx port assigned I2C IDs also allow access to the shared registers in the same manner as the primary I2C slave address. The I2C\_RX0\_ID and I2C\_RX1\_ID, registers are located in register address 0xF8 and 0xF9, respectively.



# **Programming (continued)**

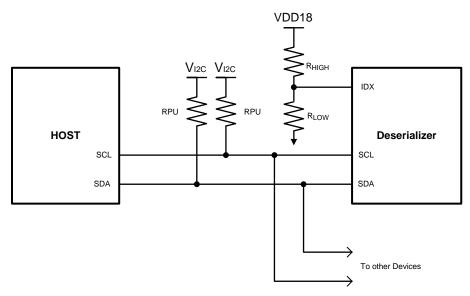


Figure 36. Serial Control Bus Connection

The IDX pin configures the control interface to one of eight possible device addresses. A pullup resistor and a pulldown resistor may be used to set the appropriate voltage ratio between the IDX input pin (V<sub>IDX</sub>) and V<sub>(VDD18)</sub>, each ratio corresponding to a specific device address. See Table 15, Serial Control Bus Addresses for IDX.

NO	V <sub>IDX</sub> VOLTAGE RANGE		V <sub>IDX</sub> TARGET SUGGESTED STRAP RESISTORS (1% TOL)		_	PRIMARY ASSIGNED I2C ADDRESS		
•	V <sub>MIN</sub>	V <sub>TYP</sub>	V <sub>MAX</sub>	(V); VDD1P8 = 1.80V	R <sub>HIGH</sub> (kΩ)	$R_{LOW}$ ( $k\Omega$ )	7-BIT	8-BIT
0	0	0	0.131 × V <sub>(VDD18)</sub>	0	OPEN	10.0	0x30	0x60
1	0.179 <b>x</b> V <sub>(VDD18)</sub>	0.213 × V <sub>(VDD18)</sub>	0.247 × V <sub>(VDD18)</sub>	0.374	88.7	23.2	0x32	0x64
2	0.296 × V <sub>(VDD18)</sub>	0.330 × V <sub>(VDD18)</sub>	0.362 × V <sub>(VDD18)</sub>	0.582	75.0	35.7	0x34	0x68
3	0.412 <b>x</b> V <sub>(VDD18)</sub>	0.443 × V <sub>(VDD18)</sub>	0.474 × V <sub>(VDD18)</sub>	0.792	71.5	56.2	0x36	0x6C
4	0.525 <b>×</b> V <sub>(VDD18)</sub>	0.559 × V <sub>(VDD18)</sub>	0.592 × V <sub>(VDD18)</sub>	0.995	78.7	97.6	0x38	0x70
5	0.642 × V <sub>(VDD18)</sub>	0.673 × V <sub>(VDD18)</sub>	0.704 × V <sub>(VDD18)</sub>	1.202	39.2	78.7	0x3A	0x74
6	0.761 × V <sub>(VDD18)</sub>	0.792 × V <sub>(VDD18)</sub>	0.823 × V <sub>(VDD18)</sub>	1.420	25.5	95.3	0x3C	0x78
7	0.876 × V <sub>(VDD18)</sub>	V <sub>(VDD18)</sub>	V <sub>(VDD18)</sub>	1.8	10.0	OPEN	0x3D	0x7A

Table 15. Serial Control Bus Addresses for IDX

# 7.5.1.3 Basic I2C Serial Bus Operation

The serial control bus consists of two signals, SCL and SDA. SCL is a Serial Bus Clock Input. SDA is the Serial Bus Data Input / Output signal. Both SCL and SDA signals require an external pullup resistor to 1.8-V or 3.3-V nominal  $V_{12C}$ . For most applications, TI recommends a 4.7-k $\Omega$  pullup resistor to  $V_{12C}$ . However, the pullup resistor value may be adjusted for capacitive loading and data rate requirements. The signals are either pulled High or driven Low.



The Serial Bus protocol is controlled by START, START-Repeated, and STOP phases. A START occurs when SCL transitions Low while SDA is High. A STOP occurs when SDA transitions High while SCL is also HIGH. See Figure 37.

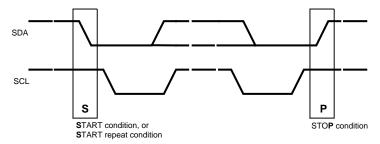


Figure 37. START and STOP Conditions

To communicate with a slave device, the host controller (master) sends the slave address and listens for a response from the slave. This response is referred to as an acknowledge bit (ACK). If a slave on the bus is addressed correctly, it acknowledges (ACKs) the master by driving the SDA bus low. If the address does not match the slave address of the device, it not-acknowledges (NACKs) the master by letting SDA be pulled High. ACKs also occur on the bus when data is being transmitted. When the master is writing data, the slave ACKs after every data byte is successfully received. When the master is reading data, the master ACKs after every data byte is received to let the slave know it wants to receive another data byte. When the master wants to stop reading, it NACKs after the last data byte and creates a stop condition on the bus. All communication on the bus begins with either a Start condition or a Repeated Start condition. All communication on the bus ends with a Stop condition. A READ is shown in Figure 38 and a WRITE is shown in Figure 39.

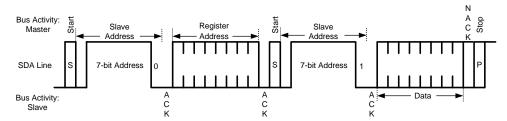


Figure 38. Serial Control Bus — READ

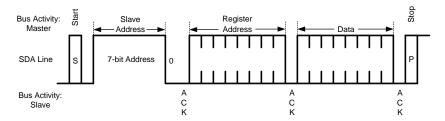


Figure 39. Serial Control Bus — WRITE

For more information on I2C interface requirements and throughput considerations, refer to I2C Communication Over FPD-Link III With Bidirectional Control Channel (SNLA131) and I2C Over DS90UB913/4 FPD-Link III With Bidirectional Control Channel (SNLA222).



# 7.5.2 I2C Slave Operation

The DS90UB954-Q1 implements an I2C-compatible slave capable of operation compliant to the Standard, Fast, and Fast-plus modes of operation allowing I2C operation at up to 1-MHz clock frequencies. Local I2C transactions to access DS90UB954-Q1 registers can be conducted 2 ms after power supplies are stable and PDB is brought high. For accesses to local registers, the I2C Slave operates without stretching the clock. The primary I2C slave address is stored in the I2C Device ID register at address 0x0. In addition to the primary I2C slave address, the DS90UB954-Q1 may be programmed to respond to up to two other I2C addresses. The two RX Port ID addresses provide direct access to the Receive Port registers without needing to set the paging controls normally required to access the port registers.

# 7.5.3 Remote Slave Operation

The Bidirectional control channel provides a mechanism to read or write I2C registers in remote devices over the FPD-Link III interface. The I2C Master located at the Deserializer must support I2C clock stretching. Accesses to serializer or remote slave devices over the Bidirectional Control Channel will result in clock stretching to allow for response time across the link. The DS90UB954-Q1 acts as an I2C slave on the local bus, forwards read and write requests to the remote device, and returns the response from the remote device to the local I2C bus. To allow for the propagation and regeneration of the I2C transaction at the remote device, the DS90UB954-Q1 will stretch the I2C clock while waiting for the remote response. To communicate with a remote slave device, the Rx Port which is intended for messaging also must be selected in register 0x4C. The I2C address of the currently selected RX Port serializer will be populated in register 0x5B of the DS90UB954-Q1. The BCC CONFIG register 0x58 also must have bit 6, I2C PASS THROUGH set to one. If enabled, local I2C transactions with valid address decode will then be forwarded through the Bidirectional Control Channel to the remote I2C bus. When I2C PASS THROUGH is set, the deserializer will only propagate messages that it recognizes, such as the registered serializer alias address (SER ALIAS), or any registered remote slave alias attached to the serializer I2C bus (SLAVE ALIAS) assigned to the specific Rx Port0 or Port 1. Setting PASS THROUGH ALL and AUTO ACK are less common use cases and primarily used for debugging I2C messaging as they will respectively pass all addresses regardless of valid I2C address (PASS THROUGH ALL) and acknowledge all I2C commands without waiting for a response from serializer (AUTO ACK).

# 7.5.3.1 Remote & C Slaves Data Throughput

Since the BCC buffers each  $I^2C$  data byte and regenerates the  $I^2C$  protocol on the remote side of the link, the overall  $I^2C$  throughput will be reduced. The reduction is dependent on the operating frequencies of the local and remote interfaces. The local  $I^2C$  rate is based on the host controller clock rate, while the remote rate depends on the settings for the proxy  $I^2C$  master (SCL frequency).

For purposes of understanding the effects of the BCC on data throughput from a host controller to a remote I<sup>2</sup>C master, the approximate bit rate including latency timings across the control channel can be calculated by the following:

9 bits / ((Host\_bit \* 9) + (Remote\_bit \* 9) + FCdelay + BCCdelay)

Example of DS90UB953/954 chipset:

For the 100 kbit/s (100 kHz):

 $Host_bit = 10us (100 kHz)$ 

Remote\_bit = 13.5us (default 74 kHz)

FCdelay = 225ns (typical value)

BCCdelay = 1.5us (typical value for 50 Mbps back channel rate)

Effective rate = 9bits / (90us + 121us + 0.225us + 1.5us) = 42.3 kbit/s

**Table 16. Typical Achievable Bit Rates** 

Host I2C rate	Remote I2C rate	Net bit rate
100 kbit/s	74 kbit/s (default settings)	42.3 kbit/s
400 kbit/s	100 kbit/s	78.8 kbit/s
1 Mbit/s	100 kbit/s	89.4 kbit/s



#### Table 16. Typical Achievable Bit Rates (continued)

Host I2C rate	Remote I2C rate	Net bit rate
1 Mbit/s	400 kbit/s	270.88 kbit/s
1 Mbit/s	1 Mbit/s	456.27 kbit/s

Since the I<sup>2</sup>C protocol includes overhead for sending address information as well as START and STOP bits, the actual data throughput depends on the size and type of transactions used. Use of large bursts to read and write data will result in higher data transfer rates.

# 7.5.4 Remote Slave Addressing

Various system use cases require multiple sensor devices with the same fixed I2C slave address to be remotely accessible from the same I2C bus at the deserialilzer. The DS90UB954-Q1 provides slave ID virtual addressing to differentiate target slave addresses when connecting two or more remote devices. Eight pairs of SlaveAlias and SlaveID registers are allocated for each FPD-Link III Receive port in registers 0x5C through 0x6C. The SlaveAlias register allows programming a virtual address which the host controller uses to access the remote device. The SlaveID register provides the actual slave address for the device on the remote I2C bus. Since eight pairs of registers are available for each port (total of 16 pairs), multiple devices may be directly accessible remotely without need for reprogramming. Multiple SlaveAlias can be assigned to the same SlaveID as well.

#### 7.5.5 Broadcast Write to Remote Slave Devices

The DS90UB954-Q1 provides a mechanism to broadcast I2C writes to remote devices (either remote slaves or serializers). For each Receive port, the SlaveID and SlaveAlias register pairs would be programmed with the same SlaveAlias value so they would each respond to the local I2C access. The SlaveID value would match the intended remote device address, either remote slave or serializers. For each receive port, on of the SlaveAlias registers is set with an Alias value. For each port, the SlaveID value is set to the address of the remote device. These values may be the same. To access the remote serializer registers rather than a remote slave, the serializer ID (SER\_IDX) would be used as the SlaveID value.

#### 7.5.5.1 Code Example for Broadcast Write

```
# "FPD3_PORT_SEL Boardcast RX0/1"
WriteI2C(0x4c,0x0f) # RX_PORT0 read; RX0/1 write
# "enable pass through"
WriteI2C(0x58,0x58) # enable pass through
WriteI2C(0x5c,0x18) # "SER_ALIAS_ID"
WriteI2C(0x5d,0x60) # "SlaveID[0]"
WriteI2C(0x65,0x60) # "SlaveAlias[0]"
WriteI2C(0x7c,0x01) # "FV_POLARITY"
WriteI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_VC0
```

## 7.5.6 I2C Master Proxy

The DS90UB954-Q1 implements an I2C master that acts as a proxy master to regenerate I2C accesses originating from a remote serializer (DS90UB935-Q1, DS90UB933-Q1, DS90UB913A-Q1, or the DS90UB953-Q1). By default, the I2C Master Enable bit (I2C\_MASTER\_EN) in register 0x05[2]= 0 to block Master access to local deserializer I2C from remote serializers. Set I2C\_MASTER\_EN] = 1 if system requires the deserializer to act as proxy master for remote serializers on the local deserializer I2C bus. The proxy master is an I2C compatible master, capable of operating with Standard-mode, Fast-mode, or Fast-mode Plus I2C timing. It is also capable of arbitration with other masters, allowing multiple masters and slaves to exist on the I2C bus. A separate I2C proxy master is implemented for each Receive port. This allows independent operation for all sources to the I2C interface. Arbitration between multiple sources is handled automatically using I2C multimaster arbitration.



# 7.5.7 I2C Master Proxy Timing

The proxy master timing parameters are based on the REFCLK timing. Timing accuracy for the I2C proxy master based on the REFCLK or XTL clock source attached to the DS90UB954-Q1 deserializer. Before REFCLK is applied the deserializer will default to internal reference clock with accuracy of 25 MHz ±10%. The I2C Master regenerates the I2C read or write access using timing controls in the registers 0xA and 0xB to regenerate the clock and data signals to meet the desired I2C timing in standard, fast, or fast-plus modes of operation.

I2C Master SCL High Time is set in register 0x0A[7:0]. This field configures the high pulse width of the SCL output when the Serializer is the Master on the local deserializer I2C bus. The default value is set to provide a minimum 5- $\mu$ s SCL high time with the reference clock at 25 MHz + 100 ppm including four additional oscillator clock periods or synchronization and response time. Units are 40 ns for the nominal oscillator clock frequency, giving Min\_delay = 40 ns × (SCL\_HIGH\_TIME + 4).

I2C Master SCL Low Time is set in register 0x0B[7:0]. This field configures the low pulse width of the SCL output when the Serializer is the Master on the local deserializer I2C bus. This value is also used as the SDA setup time by the I2C Slave for providing data prior to releasing SCL during accesses over the BiDirectional Control Channel. The default value is set to provide a minimum 5-µs SCL high time with the reference clock at 25 MHz + 100 ppm including four additional oscillator clock periods or synchronization and response time. Units are 40 ns for the nominal oscillator clock frequency, giving Min\_delay = 40 ns x (SCL\_HIGH\_TIME + 4). See Table 17 example settings for Standard mode, Fast mode, and Fast Mode Plus timing.

**SCL HIGH TIME SCL LOW TIME I2C MODE NOMINAL DELAY AT** NOMINAL DELAY AT 0x0B[7:0] 0x0A[7:0] REFCLK = 25 MHz REFCLK = 25 MHz Standard 0x7A 5.04 us 0x7A 5.04 us Fast 0x13 0x25 1.64 us 0.920 us Fast - Plus 0x06 0.400 us 0x0C 0.640 us

**Table 17. Typical I2C Timing Register Settings** 

#### 7.5.7.1 Code Example for Configuring Fast Mode Plus I2C Operation

# "RX0 I2C Master Fast Plus Configuration"
WriteI2C(0x02,0x3E) # Enable Proxy
WriteI2C(0x4c,0x01) # Select RX\_PORT0

# Set SCL High and Low Time delays

 $\label{eq:writeI2C(0x0a,0x06) # SCL High} $$ WriteI2C(0x0b,0x0C) $$ \# SCL Low $$ $$$ 



# 7.5.8 Interrupt Support

Interrupts can be brought out on the INTB pin as controlled by the INTERRUPT\_CTL 0x23 and INTERRUPT\_STS 0x24 registers. The main interrupt control registers provide control and status for interrupts from the individual sources. Sources include each of the two FPD-Link III Receive ports as well as the CSI-2 Transmit port. Clearing interrupt conditions requires reading the associated status register for the source. The setting of the individual interrupt status bits is not dependent on the related interrupt enable controls. The interrupt enable controls whether an interrupt is generated based on the condition, but does not prevent the interrupt status assertion.

The DS90UB954-Q1 devices have built in flexibility such that the main interrupt may be brought to any GPIO pin through the GPIOx\_PIN\_CTL register for that pin (see *Table 35*). Note that the GPIO3 pin is the only GPIO that is implemented as open-drain, so this is the preferred pin for signaling the interrupt.

For an interrupt to be generated based on one of the interrupt status assertions, both the individual interrupt enable and the INT\_EN control must be set in the INTERRUPT\_CTL 0x23 register. For example, to generate an interrupt if IS\_RX0 is set, both the IE\_RX0 and INT\_EN bits must be set. If IE\_RX0 is set but INT\_EN is not, the INT status is indicated in the INTERRUPT\_STS register, and the INTB pin does not indicate the interrupt condition.

See the INTERRUPT\_CTL 0x23 and INTERRUPT\_STS 0x24 registers for details.

#### 7.5.8.1 Code Example to Enable Interrupts

```
# "RX0/1 INTERRUPT_CTL enable"
WriteI2C(0x23,0xBF) # RX all & INTB PIN EN
# Individual RX0/1 INTERRUPT_CTL enable
# "RX0 INTERRUPT_CTL enable"
WriteI2C(0x4C,0x01) # RX0
WriteI2C(0x23,0x81) # RX0 & INTB PIN EN
# "RX1 INTERRUPT_CTL enable"
WriteI2C(0x4C,0x12) # RX1
WriteI2C(0x23,0x82) # RX1 & INTB PIN EN
```

## 7.5.8.2 FPD-Link III Receive Port Interrupts

For each FPD-Link III Receive port, multiple options are available for generating interrupts. Interrupt generation is controlled through the PORT\_ICR\_HI 0xD8 and PORT\_ICR\_LO 0xD9 registers. In addition, the PORT\_ISR\_HI 0xDA and PORT\_ISR\_LO 0xDB registers provide read-only status for the interrupts. Clearing of interrupt conditions is handled by reading the RX\_PORT\_STS1, RX\_PORT\_STS2, and CSI\_RX\_STS registers. The status bits in the PORT\_ISR\_HI/LO registers are copies of the associated bits in the main status registers.



To enable interrupts from one of the Receive port interrupt sources:

- 1. Enable the interrupt source by setting the appropriate interrupt enable bit in the PORT\_ICR\_HI or PORT\_ICR\_LO register
- 2. Set the RX Port X Interrupt control bit (IE\_RXx) in the INTERRUPT\_CTL register
- 3. Set the INT\_EN bit in the INTERRUPT\_CTL register to allow the interrupt to assert the INTB pin low

To clear interrupts from one of the Receive port interrupt sources:

- 1. (optional) Read the INTERRUPT\_STS register to determine which RX Port caused the interrupt
- 2. (optional) Read the PORT ISR HI and PORT ISR LO registers to determine source of interrupt
- 3. Read the appropriate RX\_PORT\_STS1, RX\_PORT\_STS2, or CSI\_RX\_STS register to clear the interrupt.

The first two steps are optional. The interrupt could be determined and cleared by just reading the status registers.

# 7.5.8.2.1 Interrupts on Forward Channel GPIO

When connected to the DS90UB935-Q1 or DS90UB953-Q1 serializer, interrupts can be generated on changes in any of the four forward channel GPIOs per port. Interrupts are enabled by setting bits in the FC\_GPIO\_ICR register. Interrupts may be generated on rising and/or falling transitions on the GPIO signal. The GPIO interrupt status is cleared by reading the FC\_GPIO\_STS register.

Interrupts should only be used for GPIO signals operating at less than 10 MHz. High or low pulses that are less than 100 ns might not be detected at the DS90UB954-Q1. To avoid false interrupt indications, the interrupts should not be enabled until after the Forward Channel GPIOs are enabled at the serializer.

#### 7.5.8.2.2 Interrupts on Change in Sensor Status

The FPD-Link III Receiver recovers 32-bits of Sensor status from the attached DS90UB935-Q1 or DS90UB953-Q1 serializer. Interrupts may be generated based on changes in the Sensor Status values received from the forward channel. The Sensor Status consists of 4 bytes of data, which may be read from the SENSOR\_STS\_x registers for each Receive port. Interrupts may be generated based on a change in any of the bits in the first byte (SENSOR\_STS\_0). Each bit can be individually masked for Rising and/or Falling interrupts.

Two registers control the interrupt masks for the SENSOR\_STS bits: SEN\_INT\_RISE\_CTL and SEN\_INT\_FALL\_CTL.

Two registers provide interrupt status: SEN INT RISE STS, SEN INT FALL STS.

If a mask bit is set, a change in the associated SENSOR\_STS\_0 bit will be detected and latched in the SEN\_INT\_RISE\_STS or SEN\_INT\_FALL\_STS registers. If the mask bit is not set, the associated interrupt status bit will always be 0. If any of the SEN\_INT\_RISE\_STS or SEN\_INT\_FALL\_STS bits is set, the IS\_FC\_SEN\_STS bit will be set in the PORT\_ISR\_HI register.



#### 7.5.8.3 Code Example to Readback Interrupts

```
INTERRUPT_STS = ReadI2C(0x24) # 0x24 INTERRUPT_STS
if ((INTERRUPT_STS & 0x80) >> 7):
   print "# GLOBAL INTERRUPT DETECTED "
if ((INTERRUPT_STS & 0x40) >> 6):
   print "# RESERVED "
if ((INTERRUPT_STS & 0x10) >> 4):
   print "# IS_CSI_TX DETECTED '
if ((INTERRUPT_STS & 0x02) >> 1):
   print "# IS_RX1 DETECTED "
if ((INTERRUPT_STS & 0x01) ):
   print "# IS_RX0 DETECTED "
"RX0 status"
WriteReg(0x4C,0x01) # RX0
PORT_ISR_LO = ReadI2C(0xDB)
print "0xDB PORT_ISR_LO : ", hex(PORT_ISR_LO) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
   print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
   print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
   print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):
   print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
   print "# IS_FPD3_PAR_ERR DETECTED "
if ((PORT_ISR_LO & 0x02) >> 1):
   print "# IS_PORT_PASS DETECTED "
if ((PORT_ISR_LO & 0x01) ) :
   print "# IS_LOCK_STS DETECTED "
PORT_ISR_HI = ReadI2C(0xDA)
print "OxDA PORT_ISR_HI : ", hex(PORT_ISR_HI) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
   print "# IS_FPD3_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
   print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0 \times 01) ):
   print "# IS_BCC_CRC_ERR DETECTED "
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ((RX\_PORT\_STS1 \& 0xc0) >> 6) == 1:
   print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
   print "# RX_PORT_NUM = RX0"
if ((RX_PORT_STS1 & 0x20) >> 5):
   print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 \& 0x10) >> 4):
   print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
   print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 \& 0x04) >> 2):
   print "# PARITY_ERROR DETECTED "
if ((RX_PORT_STS1 \& 0x02) >> 1):
   print "# PORT_PASS=1
if ((RX_PORT_STS1 & 0 \times 01) ):
```



```
print "# LOCK_STS=1 "
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
   print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
   print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 \& 0x20) >> 5):
   print "# FPD3_ENCODE_ERROR DETECTED "
if ((RX\_PORT\_STS2 \& 0x10) >> 4):
   print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x08) >> 3):
   print "# CSI_ERR DETECTED "
if ((RX_PORT_STS2 \& 0x04) >> 2):
   print "# FREQ_STABLE DETECTED "
if ((RX_PORT_STS2 & 0x02) >> 1):
   print "# CABLE_FAULT DETECTED "
if ((RX_PORT_STS2 & 0x01) ):
   print "# LINE_CNT_CHG DETECTED "
# "######################
# "RX1 status"
WriteReg(0x4C,0x12) \# RX1
PORT_ISR_LO = ReadI2C(0xDB) # PORT_ISR_LO readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
   print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
   print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
   print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):
   print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
   print "# IS_FPD3_PAR_ERR DETECTED "
if ((PORT_ISR_LO & 0x02) >> 1):
   print "# IS_PORT_PASS DETECTED "
if ((PORT_ISR_LO & 0x01) ):
   print "# IS_LOCK_STS DETECTED "
PORT_ISR_HI = ReadI2C(0xDA) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
   print "# IS_FPD3_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
   print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0x01) ):
   print "# IS_BCC_CRC_ERR DETECTED "
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ((RX_PORT_STS1 & 0xc0) >> 6) == 1:
   print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
   print "# RX_PORT_NUM = RX0"
if ((RX\_PORT\_STS1 \& 0x20) >> 5):
   print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 & 0x10) >> 4):
   print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
```



```
print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 & 0x04) >> 2):
   print "# PARITY_ERROR DETECTED "
if ((RX_PORT_STS1 \& 0x02) >> 1):
   print "# PORT_PASS=1 "
if ((RX_PORT_STS1 & 0x01) ):
   print "# LOCK_STS=1
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
   print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
   print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 & 0x20) >> 5):
   print "# FPD3_ENCODE_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x10) >> 4):
   print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 \& 0x08) >> 3):
   print "# CSI_ERR DETECTED "
if ((RX_PORT_STS2 \& 0x04) >> 2):
   print "# FREQ_STABLE DETECTED
if ((RX_PORT_STS2 & 0x02) >> 1):
   print "# CABLE_FAULT DETECTED
if ((RX_PORT_STS2 & 0x01) ):
   print "# LINE_CNT_CHG DETECTED "
```

# 7.5.8.4 CSI-2 Transmit Port Interrupts

The following interrupts are available for each CSI-2 Transmit Port:

- Pass indication
- Synchronized status
- Deassertion of Pass indication for an input port assigned to the CSI-2 TX Port
- Loss of Synchronization between input video streams
- RX Port Interrupt interrupts from RX Ports mapped to this CSI-2 Transmit port

See the CSI\_TX\_ICR address 0x36 and CSI\_TX\_ISR address 0x37 registers for details.

The setting of the individual interrupt status bits is not dependent on the related interrupt enable controls. The interrupt enable controls whether an interrupt is generated based on the condition, but does not prevent the interrupt status assertion.

# 7.5.9 Error Handling

In the DS90UB954-Q1 , the FPD-Link III receiver transfers incoming video frames to internal video buffers for forwarding to the CSI-2 Transmit ports. When the DS90UB954-Q1 detects an error condition the standard operation would be to flag this error condition and truncate sending the CSI-2 frame to avoid sending corrupted data downstream. When the DS90UB954-Q1 recovers from an error condition, it will provide Start of Frame and resume sending valid data. Consequently, when the downstream CSI-2 input receives a repeated Start of Frame condition, this will indicate that the data received in between the prior start of frame is suspect and the signal processor can then discard the suspected data. The settings in registers PORT\_CONFIG2 (0x7C) and PORT\_PASS\_CTL (0x7D) can be used to change how the 954 handles errors when passing video frames. The receive ports may be configured to qualify the incoming video, providing a status indication and preventing forwarding of video frames until certain error free conditions are met. The Pass indication may be used to prevent forwarding packets to the internal video buffers by setting the PASS\_DISCARD\_EN bit in the PORT\_PASS\_CTL register. When this bit is set, video input will be discarded until the Pass signal indicates valid receive data. The Receive port will indicate Pass status once specific conditions are met including a number of valid frames received. Valid frames may include requiring no FPD-Link III Parity errors and consistent frame size including video line length and/or number of video lines.



In addition, the Receive port may be programmed to truncate video frames containing errors or prevent the forwarding of video until the Pass conditions are met. Register settings in PORT\_CONFIG2 register 0x7C can be used to truncate frames on different line/frame sizes or a CSI-2 parity error is detected. When the deserializer truncates frames in cases of different line/frame sizes different line/frame sizes, the video frame will stop immediately with no frame end packet. Often the condition will not be cleared until the next valid frame is received.

The Rx Port PASS indication may be used to prevent forwarding packets to the internal video buffers by setting the PASS\_DISCARD\_EN bit in the PORT\_PASS\_CTL register 0x7D. When this bit is set, video input will be discarded until the Pass signal indicates valid receive data. The incoming video frames may be truncated based on error conditions or change in video line size or number of lines. These functions are controlled by bits in the PORT\_CONFIG2 register. When truncating video frames, the video frame may be truncated after sending any number of video lines. A truncated frame will not send a Frame End packet to the CSI-2 Transmit port.

#### 7.5.9.1 Receive Frame Threshold

The FPD-Link III Receiver may be programmed to require a specified number of valid video frames prior to indicating a Pass condition and forwarding video frames. The number of required valid video frames is programmable through the PASS\_THRESH field in the PORT\_PASS\_CTL register 0x7D (Table 135). The threshold can be programmed from 0 to 3 video frames. If set to 0, Pass will typically be indicated as soon as the FPD-Link III Receiver reports Lock to the incoming signal. If set greater than 0, the Receiver will require that number of valid frames before indicating Pass. Determination of valid frames will be dependent on the control bits in the PORT\_PASS\_CTL register. In the case of a Parity Error, when PASS\_PARITY\_ERR is set to 1 forwarding will be enabled one frame early. To ensure at least one good frame occurs following a parity error the counter should be set to 2 or higher when PASS\_PARITY\_ERR = 1.

#### 7.5.9.2 Port PASS Control

When the PASS\_LINE\_SIZE control is set in the PORT\_PASS\_CTL register, the Receiver will qualify received frames based on having a consistent video line size. For PASS\_LINE\_SIZE to be clear, the deserializer checks that the received line length remains consistent during the frame and between frames. For each video line, the length (in bytes) will be determined. If it varies then we will flag this condition. Each video line in the packet must be the same size, and the line size must be consistent across video frames. A change in video line size will restart the valid frame counter.

When the PASS\_LINE\_CNT control is set in the PORT\_PASS\_CTL register, the Receiver will qualify received frames based on having a consistent frame size in number of lines. A change in number of video lines will restart the valid frame counter.

When the PASS\_PARITY\_ERR control is set in the PORT\_PASS\_CTL register, the Receiver will clear the Pass indication on receipt of a parity error on the FPD-Link III interface. The valid frame counter will also be cleared on the parity error event. When PASS\_PARITY\_ERR is set to 1, TI also recommends setting PASS\_THRESHOLD to 2 or higher to ensure at least one good frame occurs following a parity error.

# 7.5.10 Timestamp – Video Skew Detection

The DS90UB954-Q1 implements logic to detect skew between video signaling from attached Sensors. For each input port, the DS90UB954-Q1 provides the ability to capture a timestamp for both a start-of-frame and start-of-line event. Comparison of timestamps can provide information on the relative skew between the ports. Start-of-frame timestamps are generated at the active edge of the Vertical Sync signal in Raw mode. Start-of-line timestamps are generated at the start of reception of the Nth line of video data after the start-of-frame for either mode of operation. The function does not use the Line Start (LS) packet or Horizontal Sync controls to determine the start of lines. Timestamp operation is not supported if multiple video streams (Virtual Channels) are present on a single Rx port.

The skew detection can run in either a FrameSync mode or free-run mode.

Skew detection can be individually enabled for each RX port.

For start-of-line timestamps, a line number must be programmed. The same line number is used for all channels. Prior to reading timestamps, the TS\_FREEZE bit for each port that will be read should be set. This will prevent overwrite of the timestamps by the detection circuit until all timestamps have been read. The freeze condition will be released automatically once all frozen timestamps have been read. The freeze bits can also be cleared if it does not read all the timestamp values.



The TS\_STATUS register includes the following:

- · Flags to indicate multiple start-of-frame per FrameSync period
- Flag to indicate Timestamps Ready
- Flags to indicate Timestamps valid (per port) if ports are not synchronized, all ports may not indicate valid timestamps

The Timestamp Ready flag will be cleared when the TS\_FREEZE bit is cleared.

#### 7.5.11 Pattern Generation

The DS90UB954-Q1 supports an internal pattern generation feature to provide a simple way to generate video test patterns for the CSI-2 transmitter outputs. Two types of patterns are supported: Reference Color Bar pattern and Fixed Color patterns and accessed by the Pattern Generator page 0 in the indirect register set.

Prior to enabling the Packet Generator, the following should be done:

- 1. Disable video forwarding by setting bits [5:4] of the FWD\_CTL1 register (that is, set register 0x20 to 0x30).
- 2. Configure CSI-2 Transmitter operating speed using the CSI\_PLL\_CTL register.
- 3. Enable the CSI-2 Transmitter for port 0 using the CSI\_CTL register

#### 7.5.11.1 Reference Color Bar Pattern

The Reference Color Bar Patterns are based on the pattern defined in Appendix D of the mipi\_CTS\_for\_D-PHY\_v1-1\_r03 specification. The pattern is an eight color bar pattern designed to provide high, low, and medium frequency outputs on the CSI-2 transmit data lanes.

The CSI-2 Reference pattern provides eight color bars by default with the following byte data for the color bars: X bytes of 0xAA (high-frequency pattern, inverted) X bytes of 0x33 (mid-frequency pattern) X bytes of 0xF0 (low-frequency pattern, inverted) X bytes of 0x7F (lone 0 pattern) X bytes of 0x55 (high-frequency pattern) X bytes of 0xCC (mid-frequency pattern, inverted) X bytes of 0x0F (low-frequency pattern) Y bytes of 0x80 (lone 1 pattern) In most cases, Y will be the same as X. For certain data types, the last color bar may need to be larger than the others to properly fill the video line dimensions.

The Pattern Generator is programmable with the following options:

- Number of color bars (1, 2, 4, or 8)
- Number of bytes per line
- Number of bytes per color bar
- CSI-2 DataType field and VC-ID
- · Number of active video lines per frame
- Number of total lines per frame (active plus blanking)
- Line period (possibly program in units of 10 ns)
- Vertical front porch number of blank lines prior to FrameEnd packet
- Vertical back porch number of blank lines following FrameStart packet

The pattern generator relies on proper programming by software to ensure the color bar widths are set to multiples of the block (or word) size required for the specified DataType. For example, for RGB888, the block size is 3 bytes which also matches the pixel size. In this case, the number of bytes per color bar must be a multiple of 3. The Pattern Generator is implemented in the CSI-2 Transmit clock domain, providing the pattern directly to the CSI-2 Transmitter. The circuit generates the CSI-2 formatted data.

# 7.5.11.2 Fixed Color Patterns

When programmed for Fixed Color Pattern mode, Pattern Generator can generate a video image with a programmable fixed data pattern. The basic programming fields for image dimensions are the same as used with the Color Bar Patterns. When sending Fixed Color Patterns, the color bar controls allow alternating between the fixed pattern data and the bit-wise inverse of the fixed pattern data.



The Fixed Color patterns assume a fixed block size for the byte pattern to be sent. The block size is programmable through the register and is designed to support most 8-bit, 10-bit, and 12-bit pixel formats. The block size should be set based on the pixel size converted to blocks that are an integer multiple of bytes. For example, an RGB888 pattern would consist of 3-byte pixels and therefore require a 3-byte block size. A 2x12-bit pixel image would also require 3-byte block size, while a 3x12-bit pixel image would require nine bytes (two pixels) to send an integer number of bytes. Sending a RAW10 pattern typically requires a 5-byte block size for four pixels, so 1x10-bit and 2x10-bit could both be sent with a 5-byte block size. For 3x10-bit, a 15-byte block size would be required.

The Fixed Color patterns support block sizes up to 16 bytes in length, allowing additional options for patterns in some conditions. For example, an RGB888 image could alternate between four different pixels by using a twelve-byte block size. An alternating black and white RGB888 image could be sent with a block size of 6-bytes and setting first three bytes to 0xFF and next three bytes to 0x00.

To support up to 16-byte block sizes, a set of sixteen registers are implemented to allow programming the value for each data byte. The line period is calculated in units of 10 ns, unless the CSI-2 mode is set to 400-Mb operation in which case the unit time dependancy is 20 ns.

# 7.5.11.3 Packet Generator Programming

The information in this section provides details on how to program the Pattern Generator to provide a specific color bar pattern, based on datatype, frame size, and line size.

Most basic configuration information is determined directly from the expected video frame parameters. The requirements should include the datatype, frame rate (frames per second), number of active lines per frame, number of total lines per frame (active plus blanking), and number of pixels per line.

- PGEN\_ACT\_LPF Number of active lines per frame
- PGEN\_TOT\_LPF Number of total lines per frame
- PGEN\_LSIZE Video line length size in bytes. Compute based on pixels per line multiplied by pixel size in bytes
- CSI-2 DataType field and VC-ID
- Optional: PGEN\_VBP Vertical back porch. This is the number of lines of vertical blanking following Frame Valid
- Optional: PGEN\_VFP Vertical front porch. This is the number of lines of vertical blanking preceding Frame Valid
- PGEN LINE PD Line period in 10-ns units. Compute based on Frame Rate and total lines per frame
- PGEN\_BAR\_SIZE Color bar size in bytes. Compute based on datatype and line length in bytes (see details below)

#### 7.5.11.3.1 Determining Color Bar Size

The color bar pattern should be programmed in units of a block or word size dependent on the datatype of the video being sent. The sizes are defined in the Mipi CSI-2 specification. For example, RGB888 requires a 3-byte block size which is the same as the pixel size. RAW10 requires a 5-byte block size which is equal to 4 pixels. RAW12 requires a 3-byte block size which is equal to 2 pixels.

When programming the Pattern Generator, software should compute the required bar size in bytes based on the line size and the number of bars. For the standard eight color bar pattern, that would require the following algorithm:

- Select the desired datatype, and a valid length for that datatype (in pixels).
- Convert pixels/line to blocks/line (by dividing by the number of pixels/block, as defined in the datatype specification).
- Divide the blocks/line result by the number of color bars (8), giving blocks/bar
- Round result down to the nearest integer
- Convert blocks/bar to bytes/bar and program that value into the PGEN\_BAR\_SIZE register

As an alternative, the blocks/line can be computed by converting pixels/line to bytes/line and divide by bytes/block.



# 7.5.11.4 Code Example for Pattern Generator

```
#Patgen Fixed Colorbar 1280x720p30
WriteI2C(0x33,0x01) \# CSI0 enable
WriteI2C(0xB0,0x00) # Indirect Pattern Gen Registers
WriteI2C(0xB1,0x01) # PGEN_CTL
WriteI2C(0xB2,0x01)
WriteI2C(0xB1,0x02) # PGEN_CFG
WriteI2C(0xB2,0x33)
WriteI2C(0xB1,0x03) # PGEN_CSI_DI
WriteI2C(0xB2,0x24)
WriteI2C(0xB1,0x04) # PGEN_LINE_SIZE1
WriteI2C(0xB2,0x0F)
WriteI2C(0xB1,0x05) # PGEN_LINE_SIZE0
WriteI2C(0xB2,0x00)
WriteI2C(0xB1,0x06) # PGEN_BAR_SIZE1
WriteI2C(0xB2,0x01)
WriteI2C(0xB1,0x07) # PGEN_BAR_SIZE0
WriteI2C(0xB2,0xE0)
WriteI2C(0xB1,0x08) # PGEN_ACT_LPF1
WriteI2C(0xB2,0x02)
WriteI2C(0xB1,0x09) # PGEN_ACT_LPF0
WriteI2C(0xB2,0xD0)
WriteI2C(0xB1,0x0A) # PGEN_TOT_LPF1
WriteI2C(0xB2,0x04)
WriteI2C(0xB1,0x0B) # PGEN_TOT_LPF0
WriteI2C(0xB2,0x1A)
WriteI2C(0xB1,0x0C) # PGEN_LINE_PD1
WriteI2C(0xB2,0x0C)
WriteI2C(0xB1,0x0D) # PGEN_LINE_PD0
WriteI2C(0xB2,0x67)
WriteI2C(0xB1,0x0E) # PGEN_VBP
WriteI2C(0xB2,0x21)
WriteI2C(0xB1,0x0F) # PGEN_VFP
WriteI2C(0xB2,0x0A)
```

# 7.5.12 FPD-Link BIST Mode

An optional At-Speed Built-In Self Test (BIST) feature supports testing of the high-speed serial link and the back channel without external data connections. The BIST mode is enabled by either applying a logic high level to the BISTEN pin or programming the BIST configuration register 0xB3. This is useful in the prototype stage, equipment production, in-system test, and system diagnostics.

When BIST is activated, the DS90UB954-Q1 sends register writes to the Serializer through the Back Channel. The control channel register writes configure the Serializer for BIST mode operation. The serializer outputs a continuous stream of a pseudo-random sequence and drives the link at speed. The deserializer detects the test pattern and monitors it for errors. The serializer also tracks errors indicated by the CRC fields in each back channel frame.

The LOCK, PASS and CMLOUT output functions are all available during BIST mode. While the lock indications are required to identify the beginning of proper data reception, for any link failures or data corruption, the best indication is the contents of the error counter in the BIST\_ERR\_COUNT register 0x57 for each RX port. The test may select whether the Serializer uses an external or internal clock as reference for the BIST pattern frequency.



# 7.5.12.1 BIST Operation Through BISTEN Pin

One method to enable BIST is by driving a logic high level on the BISTEN pin. During pin control BIST, the values on GPIO1 and GPIO0 pins will control whether the Serializer uses an external or internal clock for the BIST pattern. The values on GPIO1 and GPIO0 will be written to the Serializer register 0x14[2:1]. A value of 00 will select an external clock. A non-zero value will enable an internal clock of the frequency defined in the Serializer register 0x14. Note that when the DS90UB954-Q1 is paired with DS90UB933-Q1 or DS90UB913A-Q1, a setting of 11 may result in a frequency that is too slow for the DS90UB954-Q1 to recover. The GPIO1 and GPIO0 values are sampled at the start of BIST (when BISTEN pin transitions to high). Changing this value after BIST is enabled will not change operation. Link BIST can also be enabled by register control through the BIST Control register (address 0xB3)

# 7.5.12.2 BIST Operation Through Register Control

The FPD-Link III BIST is configured and enabled by programming the BIST Control register (address 0xB3). BIST pass or fail status may be brought to GPIO pins by selecting the Pass indication for each receive port using the GPIOx\_PIN\_CTL registers. The Pass/Fail status will be deasserted low for each data error detected on the selected port input data. In addition, it is advisable to bring the Receiver Lock status for selected ports to the GPIO pins as well. After completion of BIST, the BIST Error Counter may be read to determine if errors occurred during the test. If the DS90UB954-Q1 failed to lock to the input signal or lost lock to the input signal, the BIST Error Counter will indicate 0xFF. The maximum normal count value will be 0xFE. The SER\_BIST\_ACT register bit 0xD0[5] can be monitored during testing to ensure BIST is activated in the serializer.

During BIST, DS90UB954-Q1 output activity are gated by BIST\_Control[7:6] (BIST\_OUT\_MODE[1:0]). as follows:

00: Outputs disabled during BIST

10: Outputs enabled during BIST

When enabling the outputs by setting BIST\_OUT\_MODE = 10, the CSI-2 will be inactive by default (LP11 state). To exercise the CSI-2 interface during BIST mode, it is possible to Enable Pattern Generator to send a video data pattern on the CSI-2 outputs.

The BIST clock frequency is controlled by the BIST\_CLOCK\_SOURCE field in the BIST Control register. This 2-bit value will be written to the Serializer register 0x14[2:1]. A value of 00 will select an external clock. A non-zero value will enable an internal clock of the frequency defined in the Serializer register 0x14. Note that when the DS90UB954-Q1 is paired with DS90UB933-Q1or DS90UB913A-Q1, a setting of 11 may result in a frequency that is too slow for the DS90UB954-Q1 to recover. The BIST\_CLOCK\_SOURCE field is sampled at the start of BIST. Changing this value after BIST is enabled will not change operation.



#### 7.6 Register Maps

In the register definitions under the TYPE and DEFAULT heading, the following definitions apply:

- R = Read only access
- R/W = Read / Write access
- R/RC = Read only access, Read to Clear
- (R/W)/SC = Read / Write access, Self-Clearing bit
- (R/W)/S = Read / Write access, Set based on strap pin configuration at startup
- LL = Latched Low and held until read
- LH = Latched High and held until read
- S = Set based on strap pin configuration at startup

The DS90UB954-Q1 implements the following register blocks, accessible via I2C as well as the bi-directional control channel:

- Main Registers
- FPD-Link III RX Port Registers (separate register block for each of the four RX ports)
- CSI-2 Port Registers (separate register block for each of the CSI-2 ports)

**Table 18. Main Register Map Descriptions** 

		togictor map becomplient			
ADDRESS RANGE	DESCRIPTION	ADDRESS	MAP		
0x00-0x31	Digital Shared Registers	Shared	d		
0x32-0x3A	Digital CSI-2 Tx Port Registers	Shared	d		
0x3B - 0x4B	Reserved	Reserve	ed		
0x4C-0x7F	Digital RX Port Registers (paged, broadcast write allowed)	FPD3 RX Port 0 R: 0x4C[5:4]=00 W: 0x4C[0]=1	FPD3 RX Port 1 R: 0x4C[5:4]=01 W: 0x4C[1]=1		
0x80-0xAF	Reserved	Reserved			
0xB0-0xB2	Indirect Access Registers	Shared			
0xB0-0xBF	Digital Share Registers	Shared	d		
0xC0-0xCF	Reserved	Reserve	served		
0xD0-0xDF	Digital RX Port Test Mode Registers	FPD3 RX Port 0	FPD3 RX Port 1		
0xE0-0xEF Reserved		Reserved			
0xF0-0xF5	FPD3 RX ID	Shared			
0xF8-0xFB	Port I2C Addressing	Shared			
0xF6-0xF7 0xFC-0xFF	Reserved	Reserve	ed		

#### 7.6.1 I2C Device ID Register

The I2C Device ID Register field always indicates the current value of the I2C ID. When bit 0 of this register is 0, this field is read-only and shows the strapped ID from device initialization after power on. When bit 0 of this register is 1, this field is read/write and can be used to assign any valid I2C ID address to the deserializer.

Table 19. I2C Device ID (Address 0x00)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	DEVICE_ID	R/W	0x3D	7-bit I2C ID of Deserializer.
0	DES_ID	R/W	0x0	Device ID is from strap     Register I2C Device ID overrides strapped value



#### 7.6.2 Reset Register

The Reset register allows for soft digital reset of the DS90UB954-Q1 device internal circuitry without using PDB hardware analog reset. Digital Reset 0 is recommended if desired to reset without overwriting configuration registers to default values.

Table 20. Reset (Address 0x01)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:3	RESERVED	R/W	0x00	Reserved
2	RESTART _AUTOLOAD	(R/W)/SC	0x0	Restart Auto-load Setting this bit to 1 causes a re-load of the default settings including MODE and IDX. This bit is self-clearing. Software may check for Auto- load complete by checking the CFG_INIT_DONE bit in the DEVICE_STS register.
1	DIGITAL_RESET1	(R/W)/SC	0x0	Digital Reset 1 Resets the entire digital block including registers. This bit is self-clearing. 1: Reset 0: Normal operation
0	DIGITAL_RESET0	(R/W)/SC	0x0	Digital Reset 0 Resets the entire digital block except registers. This bit is self-clearing. 1: Reset 0: Normal operation

#### 7.6.3 General Configuration Register

The general configuration register enables and disables high level block functionality.

Table 21. General Configuration (Address 0x02)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R/W	0x0	Reserved
5	I2C_MASTER _ENABLE	R/W	0x0	I2C Master Enable. This bit must be set if system requires the deserializer to act as proxy master for remote I2C access to the local I2C bus from remote serializers.  0: Block proxy Master access to local I2C from remote serializers  1: Enable proxy Master access to local I2C from remote serializers
4	OUTPUT_EN_MODE	R/W	0x1	Output Enable Mode. If set to 0, the CSI TX output port will be forced to the high-impedance state if no assigned RX ports have an active Receiver lock. If set to 1 and no assigned RX ports have an active Receiver lock the CSI TX output port will continue in normal operation and enter the LP-11 state. CSI TX operation will remain under register control via the CSI_CTL register for each port.
3	OUTPUT_ENABLE	R/W	0x1	Output Enable Control (usage dependant on Output Sleep State Select). If OUTPUT_SLEEP_STATE_SEL is set to 1 and OUTPUT_ENABLE is set to 0, the CSI TX outputs will be forced into a high impedance state.
2	OUTPUT_SLEEP _STATE _SELECT	R/W	0x1	OSS Select to control output state when LOCK is low (usage dependant on Output Enable) When OUTPUT_SLEEP _STATE _SELECT is set to 0, the CSI TX outputs will be forced into a HS-0 state.
1	RX_PARITY _CHECKER _ENABLE	R/W	0x1	FPD-Link III Parity Checker Enable 0: Disable 1: Enable
0	FORCE_REFCLK _DET	R/W	0x0	Force indication of external reference clock 0: Normal operation, reference clock detect circuit indicates the presence of an external reference clock 1: Force reference clock to be indicated present



#### 7.6.4 Revision/Mask ID Register

Revision ID field for production silicon version can be read back from this register.

#### Table 22. Revision/Mask ID (Address 0x03)

	BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
	7:4	REVISION_ID	R	0x2	Revision ID field
ĺ	3:0	MASK_ID	R	0x0	Mask ID

#### 7.6.5 DEVICE STS Register

Device status register provides read back access to high level link diagnostics.

#### Table 23. DEVICE STS (Address 0x04)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	CFG_CKSUM_STS	R	0x1	Configuration Checksum Passed. CFG_CKSUM_STS bit is set to one following initialization if the Configuration data had a valid checksum
6	CFG_INIT_DONE	R	0x1	Power-up initialization complete. CFG_INIT_DONE bit is set to one after Initialization is complete.
5	RESERVED	R	0x0	Reserved
4	REFCLK_VALID	R	0x0	REFCLK valid frequency bit indicates when a valid frequency has been detected on the REFCLK pin.  0 : Invalid frequency detected  1 : REFCLK frequency between 12MHz and 64MHz.
3	PASS	R	0x0	Device PASS status This bit indicates the PASS status for the device. The value in this register matches the indication on the PASS pin.
2	LOCK	R	0x0	Device LOCK status This bit indicates the LOCK status for the device. The value in this register matches the indication on the LOCK pin.
1:0	RESERVED	R	0x3	Reserved

#### 7.6.6 PAR\_ERR\_THOLD\_HI Register

For each port, if the FPD-Link III receiver detects a number of parity errors greater than or equal to total value in PAR ERR THOLD[15:0], the PARITY ERROR flag is set in the RX PORT STS1 register. PAR\_ERR\_THOLD\_HI contains bits [15:8] of the 16 bit parity error threshold PAR\_ERR\_THOLD[15:0].

## Table 24. PAR ERR THOLD HI (Address 0x05)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PAR_ERR_THOLD _HI	R/W		FPD3 Parity Error Threshold High byte This register provides the 8 most significant bits [15:8] of the Parity Error Threshold value PAR_ERR_THOLD[15:0].

#### 7.6.7 PAR\_ERR\_THOLD\_LO Register

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For each port, if the FPD-Link III receiver detects a number of parity errors greater than or equal to total value in PAR\_ERR\_THOLD[15:0], the PARITY\_ERROR flag is set in the RX\_PORT\_STS1 register. PAR\_ERR\_THOLD\_LO contains bits [7:0] of the 16 bit parity error threshold PAR\_ERR\_THOLD[15:0].

#### Table 25. PAR\_ERR\_THOLD\_LO (Address 0x06)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PAR_ERR_THOLD _LO	R/W	0x0	FPD3 Parity Error Threshold Low byte This register provides the 8 least significant bits [7:0] of the Parity Error Threshold value PAR_ERR_THOLD[15:0].



## 7.6.8 BCC Watchdog Control Register

The BCC watchdog timer allows termination of a control channel transaction if it fails to complete within a programmed amount of time.

Table 26. BCC Watchdog Control (Address 0x07)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	BCC_WATCHDOG _TIMER	R/W	0x7F	Sets the Bidirectional Control Channel Watchdog Timeout value in units of 2 milliseconds. This field should not be set to 0.
0	BCC_WATCHDOG _TIMER_DISABLE	R/W	0x0	Disable Bidirectional Control Channel Watchdog Timer  1: Disables BCC Watchdog Timer operation  0: Enables BCC Watchdog Timer operation

## 7.6.9 I2C Control 1 Register

## Table 27. I2C Control 1 (Address 0x08)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	LOCAL_WRITE _DISABLE	R/W	0x0	Disable Remote Writes to Local Registers Setting this bit to a 1 will prevent remote writes to local device registers from across the control channel. This prevents writes to the Deserializer registers from an I2C master attached to the Serializer. Setting this bit does not affect remote access to I2C slaves at the Deserializer.
6:4	I2C_SDA_HOLD	R/W	0x1	Internal SDA Hold Time This field configures the amount of internal hold time provided for the SDA input relative to the SCL input. Units are 40 nanoseconds.
3:0	I2C_FILTER_DEPT H	R/W	0xC	I2C Glitch Filter Depth This field configures the maximum width of glitch pulses on the SCL and SDA inputs that will be rejected. Units are 5 nanoseconds.

## 7.6.10 I2C Control 2 Register

## Table 28. I2C Control 2 (Address 0x09)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	SDA_OUTPUT_SET UP	R/W	0x1	Remote Ack SDA Output Setup When a Control Channel (remote) access is active, this field configures setup time from the SDA output relative to the rising edge of SCL during ACK cycles. Setting this value will increase setup time in units of 640ns. The nominal output setup time value for SDA to SCL are: 00:80ns 01:720ns 10:1400ns 11:2080ns
3:2	SDA_OUTPUT_DEL AY	R/W	0x0	SDA Output Delay This field configures additional delay on the SDA output relative to the falling edge of SCL. Setting this value increases output delay in units of 40ns. Nominal output delay values for SCL to SDA are: 00 : 240ns 01: 280ns 10: 320ns 11: 360ns
1	I2C_BUS_TIMER _SPEEDUP	R/W	0x0	Speed up I2C Bus Watchdog Timer 1: Watchdog Timer expires after approximately 50 microseconds 0: Watchdog Timer expires after approximately 1 second.
0	I2C_BUS_TIMER _DISABLE	R/W	0x0	Disable I2C Bus Watchdog Timer When enabled, the I2C Watchdog Timer may be used to detect when the I2C bus is free or hung up following an invalid termination of a transaction. If SDA is high and no signalling occurs for approximately 1 second, the I2C bus is assumed to be free. If SDA is low and no signaling occurs, the device will attempt to clear the bus by driving 9 clocks on SCL



#### 7.6.11 SCL High Time Register

The SCL High Time register field configures the high pulse width of the I2C SCL output when the Serializer is the Master on the local I2C bus. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to approximately 100 kHz with the internal oscillator clock running at nominal 25 MHz. Delay includes 4 additional oscillator clock periods. The internal oscillator has ±10% variation when REFCLK is not applied, which must be taken into account when setting the SCL High and Low Time registers.

Table 29. SCL High Time (Address 0x0A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	SCL_HIGH_TIME	R/W	0x7A	I2C Master SCL high time Default set to approximately 100 kHz when REFCLK = 25 MHz. Nominal High Time = 40 ns × (SCL HIGH TIME + 4)

#### 7.6.12 SCL Low Time Register

The SCL Low Time register field configures the low pulse width of the SCL output when the serializer is the master on the local I2C bus. This value is also used as the SDA setup time by the I2C Slave for providing data prior to releasing SCL during accesses over the Bidirectional control channel. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to approximately 100 kHz with the internal oscillator clock running at nominal 25 MHz. Delay includes 4 additional oscillator clock periods. The internal oscillator has ±10% variation when REFCLK is not applied, which must be taken into account when setting the SCL High and Low Time registers.

Table 30. SCL Low Time (Address 0x0B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	SCL_LOW_TIME	R/W	0x7A	I2C SCL low time Default set to approximately 100 kHz when REFCLK = 25 MHz. Nominal low time = 40 ns x (SCL LOW TIME + 4)

#### 7.6.13 RX\_PORT\_CTL Register

Receiver port control register assigns rules for lock and pass in the general status register and allows for enabling and disabling each Rx port.

Table 31. RX\_PORT\_CTL (Address 0x0C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R	0x2	Reserved
5:4	PASS_SEL	R/W	0x00	Pass Output Select Both receivers can be active at the same time. This field controls the source of the PASS output. 00: Port 0 Receiver Pass 01: Port 1 Receiver Pass 10: Any Enabled Receiver Port Pass 11: All Enabled Receiver Ports Pass This field can only be written via a local I2C master.
3:2	LOCK_SEL	R/W	0x0	Lock Output Select Both receivers can be active at the same time. This field controls the source of the LOCK output. 00: Port 0 Receiver Lock 01: Port 1 Receiver Lock 10: Any Enabled Receiver Port Lock 11: All Enabled Receiver Ports Lock. This field can only be written via a local I2C master.
1	PORT1_EN	R/W	0x1	Port 1 Receiver Enable 0: Disable Port 1 Receiver 1: Enable Port 1 Receiver
0	PORT0_EN	R/W	0x1	Port 0 Receiver Enable 0: Disable Port 0 Receiver 1: Enable Port 0 Receiver



## 7.6.14 IO\_CTL Register

## Table 32. IO\_CTL (Address 0x0D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	SEL3P3V	R/W	0x0	3.3V I/O Select on I2C_SCL, I2C_SDA, PDB and INTB pins. 0: 1.8V I/O Supply 1: 3.3V I/O Supply If IO_SUPPLY_MODE_OV is 0, a read of this register will return the detected I/O voltage level.
6	IO_SUPPLY _MODE_OV	R/W	0x0	Override I/O Supply Mode bit 0: Detected I/O voltage level will be used for both SEL3P3V and IO_SUPPLY_MODE controls. 1: Register values written to the SEL3P3V and IO_SUPPLY_MODE fields will be used.
5:4	IO_SUPPLY_MODE	R/W	0x0	I/O Supply Mode 00: 1.8V 01: Reserved 10: Reserved 11: 3.3V If IO_SUPPLY_MODE_OV is 0, a read of this register will return the detected I/O voltage level.
3:0	RESERVED	R/W	0x9	Reserved

## 7.6.15 GPIO\_PIN\_STS Register

This register reads the current values on each of the 7 GPIO pins.

# Table 33. GPIO\_PIN\_STS (Address 0x0E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6:0	GPIO_STS	R	0x0	GPIO Pin High/ Low Status. Bit 6 reads GPIO6 and bit 0 reads GPIO0.



## 7.6.16 GPIO\_INPUT\_CTL Register

## Table 34. GPIO\_INPUT\_CTL (Address 0x0F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	GPIO6_INPUT_EN	R/W	0x1	GPIO6 Input Enable. Must be set to zero if GPIO6 is configured as an output by setting 0x16[0] = 1 0: Disabled 1: Enabled
5	GPIO5_INPUT_EN	R/W	0x1	GPIO5 Input Enable. Must be set to zero if GPIO5 is configured as an output by setting 0x15[0] = 1 0: Disabled 1: Enabled
4	GPIO4_INPUT_EN	R/W	0x1	GPIO4 Input Enable. Must be set to zero if GPIO4 is configured as an output by setting 0x14[0] = 1 0: Disabled 1: Enabled
3	GPIO3_INPUT_EN	R/W	0x1	GPIO3 Input Enable. Must be set to zero if GPIO3 is configured as an output by setting 0x13[0] = 1 0: Disabled 1: Enabled
2	GPIO2_INPUT_EN	R/W	0x1	GPIO2 Input Enable. Must be set to zero if GPIO2 is configured as an output by setting 0x12[0] = 1 0: Disabled 1: Enabled
1	GPIO1_INPUT_EN	R/W	0x1	GPIO1 Input Enable. Must be set to zero if GPIO1 is configured as an output by setting 0x11[0] = 1 0: Disabled 1: Enabled
0	GPIO0_INPUT_EN	R/W	0x1	GPIO0 Input Enable. Must be set to zero if GPIO0 is configured as an output by setting 0x10[0] = 1 0: Disabled 1: Enabled

## 7.6.17 GPIO0\_PIN\_CTL Register

## Table 35. GPIO0\_PIN\_CTL (Address 0x10)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO0_OUT_SEL	R/W	0x0	GPIO0 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO0_OUT_SRC	R/W	0x0	GPIO0 Output Source Select Selects output source for GPIO0 data: See Table 8.
1	GPIO0_OUT_VAL	R/W	0x0	GPIO0 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO0_OUT_SRC[2:0] = 100 and GPIO0_OUT_SEL[2:0] = 000.
0	GPIO0_OUT_EN	R/W	0x0	GPIO0 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[0] = 1 0: Disabled 1: Enabled



## 7.6.18 GPIO1\_PIN\_CTL Register

## Table 36. GPIO1\_PIN\_CTL (Address 0x11)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO1_OUT_SEL	RW	0x0	GPIO1 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO1_OUT_SRC	R/W	0x0	GPIO1 Output Source Select Selects output source for GPIO1 data: See Table 8.
1	GPIO1_OUT_VAL	R/W	0x0	GPIO1 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO1_OUT_SRC[2:0] = 100 and GPIO1_OUT_SEL[2:0] = 000
0	GPIO1_OUT_EN	R/W	0x0	GPIO1 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[1] = 1. 0: Disabled 1: Enabled

## 7.6.19 GPIO2\_PIN\_CTL Register

## Table 37. GPIO2\_PIN\_CTL (Address 0x12)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO2_OUT_SEL	R/W	0x0	GPIO2 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO2_OUT_SRC	R/W	0x0	GPIO2 Output Source Select Selects output source for GPIO2 data: See Table 8.
1	GPIO2_OUT_VAL	R/W	0x0	GPIO2 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO2_OUT_SRC[2:0] = 100 and GPIO2_OUT_SEL[2:0] = 00
0	GPIO2_OUT_EN	R/W	0x0	GPIO2 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[2] = 1. 0: Disabled 1: Enabled

## 7.6.20 GPIO3\_PIN\_CTL Register

## Table 38. GPIO3\_PIN\_CTL (Address 0x13)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO3_OUT_SEL	R/W	0x0	GPIO3 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO3_OUT_SRC	R/W	0x0	GPIO3 Output Source Select Selects output source for GPIO3 data. See Table 8.
1	GPIO3_OUT_VAL	R/W	0x0	GPIO3 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO3_OUT_SRC[2:0] = 100 and GPIO3_OUT_SEL[2:0] = 000
0	GPIO3_OUT_EN	R/W	0x0	GPIO3 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[3] = 1. 0: Disabled 1: Enabled



## 7.6.21 GPIO4\_PIN\_CTL Register

## Table 39. GPIO4\_PIN\_CTL (Address 0x14)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO4_OUT_SEL	R/W	0x0	GPIO4 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO4_OUT_SRC	R/W	0x0	GPIO4 Output Source Select Selects output source for GPIO4 data. See GPIO Output Pin Control.
1	GPIO4_OUT_VAL	R/W	0x0	GPIO4 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO4_OUT_SRC[2:0] = 100 and GPIO4_OUT_SEL[2:0] = 000
0	GPIO4_OUT_EN	R/W	0x0	GPIO4 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[4] = 1. 0: Disabled 1: Enabled

## 7.6.22 GPIO5\_PIN\_CTL Register

## Table 40. GPIO5\_PIN\_CTL (Address 0x15)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO5_OUT_SEL	R/W	0x0	GPIO5 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO5_OUT_SRC	R/W	0x0	GPIO5 Output Source Select Selects output source for GPIO5 data: See Table 8.
1	GPIO5_OUT_VAL	R/W	0x0	GPIO5 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO5_OUT_SRC[2:0] = 100 and GPIO5_OUT_SEL[2:0] = 00
0	GPIO5_OUT_EN	R/W	0x0	GPIO5 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[5] = 1. 0: Disabled 1: Enabled

## 7.6.23 GPIO6\_PIN\_CTL Register

## Table 41. GPIO6\_PIN\_CTL (Address 0x16)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	GPIO6_OUT_SEL	R/W	0x0	GPIO6 Output Select Determines the output data for the selected source. See GPIO Output Pin Control.
4:2	GPIO6_OUT_SRC	R/W	0x0	GPIO6 Output Source Select Selects output source for GPIO6 data: See Table 8
1	GPIO6_OUT_VAL	R/W	0x0	GPIO6 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value by setting GPIO6_OUT_SRC[2:0] = 100 and GPIO6_OUT_SEL[2:0] = 00
0	GPIO6_OUT_EN	R/W	0x0	GPIO6 Output Enable. Must be set to zero when configured as an input in GPIO Input Control register, 0x0F[6] = 1. 0: Disabled 1: Enabled

## 7.6.24 RESERVED Register

## Table 42. RESERVED (Address 0x17)

Ī	BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
	7:0	RESERVED	R	0x0	Reserved.



## 7.6.25 FS\_CTL Register

## Table 43. FS\_CTL (Address 0x18)

	Table 43. 1 5_012 (Address 0x10)					
BIT	FIELD	TYPE	DEFAULT	DESCRIPTION		
7:4	FS_MODE	R/W	0x0	FrameSync Mode 0000: Internal Generated FrameSync, use back channel frame clock from port 0 0001: Internal Generated FrameSync, use back channel frame clock from port 1 0010: Reserved. 0011: Reserved 01xx: Internal Generated FrameSync, use 25MHz clock 1000: External FrameSync from GPIO0 1001: External FrameSync from GPIO1 1010: External FrameSync from GPIO2 1011: External FrameSync from GPIO3 1100: External FrameSync from GPIO4 1101: External FrameSync from GPIO5 1110: External FrameSync from GPIO5 1111: Reserved		
3	FS_SINGLE	(R/W)/SC	0x0	Generate Single FrameSync pulse When this bit is set, a single FrameSync pulse will be generated. The system should wait for the full duration of the desired pulse before generating another pulse. When using this feature, the FS_GEN_ENABLE bit should remain set to 0. This bit is self-clearing and will always return 0.		
2	FS_INIT_STATE	R/W	0x0	Initial State. This register controls the initial state of the FrameSync signal.  0: FrameSync initial state is 0  1: FrameSync initial state is 1		
1	FS_GEN_MODE	R/W	0x0	FrameSync Generation Mode This control selects between Hi/Lo and 50/50 modes. In Hi/Lo mode, the FrameSync generator uses the FS_HIGH_TIME [15:0] and FS_LOW_TIME [15:0] register values to separately control the High and Low periods for the generated FrameSync signal. In 50/50 mode, the FrameSync generator uses the values in the FS_HIGH_TIME_0, FS_LOW_TIME_1 and FS_LOW_TIME_0 registers as a 24-bit value for both the High and Low periods of the generated FrameSync signal. 0: Hi/Lo 1: 50/50		
0	FS_GEN_ENABLE	R/W	0x0	FrameSync Generation Enable 0: Disabled 1: Enabled		

## 7.6.26 FS\_HIGH\_TIME\_1 Register

## Table 44. FS\_HIGH\_TIME\_1 (Address 0x19)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FRAMESYNC_HIGH_ TIME_1	R/W	0x0	FrameSync High Time bits 15:8 The value programmed to the FS_HIGH_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_HIGH_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

## 7.6.27 FS\_HIGH\_TIME\_0 Register

## Table 45. FS\_HIGH\_TIME\_0 (Address 0x1A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FRAMESYNC _HIGH_TIME_0	R/W	0x0	FrameSync High Time bits 7:0 The value programmed to the FS_HIGH_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_HIGH_TIME field will result in a 1 cycle high pulse on the FrameSync signal.



## 7.6.28 FS\_LOW\_TIME\_1 Register

## Table 46. FS\_LOW\_TIME\_1 (Address 0x1B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FRAMESYNC _LOW_TIME_1	R/W	0x0	FrameSync Low Time bits 15:8 The value programmed to the FS_LO_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_LO_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

## 7.6.29 FS\_LOW\_TIME\_0 Register

## Table 47. FS\_LOW\_TIME\_0 (Address 0x1C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FRAMESYNC_LOW_ TIME_0	R/W	0x0	FrameSync Low Time bits 7:0 The value programmed to the FS_LO_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_LO_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

## 7.6.30 MAX\_FRM\_HI Register

## Table 48. MAX\_FRM\_HI (Address 0x1D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	MAX_FRAME_HI	R/W	0x00	CSI-2 Maximum Frame Count bits 15:8 In RAW mode operation, the FPD3 Receiver will create CSI-2 video frames. For the Frame Start and Frame End packets of each video frame, a 16-bit frame number field will be generated. If the Maximum Frame Count value is set to 0, the frame number is disabled and will always be 0. If Maximum Frame Count value is non-zero, the frame number will increment for each from 1 up to the Maximum Frame Count value before resetting to 1.

## 7.6.31 MAX\_FRM\_LO Register

## Table 49. MAX\_FRM\_LO (Address 0x1E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	MAX_FRAME_LO	R/W	0x04	CSI-2 Maximum Frame Count bits 7:0 In RAW mode operation, the FPD3 Receiver will create CSI-2 video frames. For the Frame Start and Frame End packets of each video frame, a 16-bit frame number field will be generated. If the Maximum Frame Count value is set to 0, the frame number is disabled and will always be 0. If Maximum Frame Count value is non-zero, the frame number will increment for each from 1 up to the Maximum Frame Count value before resetting to 1.

#### 7.6.32 CSI\_PLL\_CTL Register

## Table 50. CSI\_PLL\_CTL (Address 0x1F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	RESERVED	R	0x0	Reserved
3:2	RESERVED	R/W	0x0	Reserved
1:0	CSI_TX_SPEED	R/W	0x2	CSI Transmitter Speed select: Controls the CSI Transmitter frequency. 00: 1.6 Gbps serial rate 01: Reserved 10: 800 Mbps serial rate 11: 400 Mbps serial rate



## 7.6.33 FWD\_CTL1 Register

Forwarding control enables or disables video stream from each Rx Port.

# Table 51. FWD\_CTL1 (Address 0x20)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R/W	0x0	Reserved.
5	FWD_PORT1_DIS	R/W	0x1	Disable forwarding of RX Port 1 0: Forwarding enabled for RX Port 1 1: Forwarding disabled for RX Port 1
4	FWD_PORT0_DIS	R/W	0x1	Disable forwarding of RX Port 0 0: Forwarding enabled for RX Port 0 1: Forwarding disabled for RX Port 0
3:0	RESERVED	R	0x0	Reserved.

## 7.6.34 FWD\_CTL2 Register

## Table 52. FWD\_CTL2 (Address 0x21)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	CSI_REPLICATE	R/W	0x0	CSI Replicate Mode. When set to a 1, the CSI output from port 0 will also be generated on CSI port 1. In this mode, each CSI port may be one or two lanes only. The same output data will be presented on both ports.
6	FWD_SYNC _AS_AVAIL	R/W	0x0	Synchronized Forwarding. As Available During Synchronized Forwarding, each forwarding engine will wait for video data to be available from each enabled port, prior to sending the video line. Setting this bit to a 1 will allow sending the next video line as it becomes available. For example if RX Ports 0 and 1 are being forwarded, port 0 video line is forwarded when it becomes available, rather than waiting until both ports 0 and ports 1 have video data available. This operation may reduce the likelihood of buffer overflow errors in some conditions. This bit will have no effect in video line concatenation mode and only affects video lines (long packets) rather than synchronization packets. (See <i>Synchronized Forwarding</i> .)
5:4	RESERVED	R	0x0	Reserved.
3:2	CSI0_SYNC_FWD	R/W	0x00	Enable synchronized forwarding for CSI output port 0. (See Synchronized Forwarding.) 00: Synchronized forwarding disabled 01: Basic Synchronized forwarding enabled 10: Synchronous forwarding with line interleaving 11: Synchronous forwarding with line concatenation Only one of CSI0_RR_FWD and CSI0_SYNC_FWD must be set at a time.
1	RESERVED	R/W	0x0	Reserved.
0	CSI0_RR_FWD	R/W	0x1	Enable round robin forwarding for CSI TX output port. When this mode is enabled, no attempt is made to synchronize the video traffic. When multiple sources have data available to forward, the data will tend to be forwarded in a round-robin fashion.  0: Round robin forwarding disabled  1: Round robin forwarding enabled  Only one of CSI0_RR_FWD and CSI0_SYNC_FWD must be set at a time.



## 7.6.35 FWD\_STS Register

## Table 53. FWD\_STS (Address 0x22)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:3	RESERVED	R	0x0	Reserved
2	FWD_SYNC_FAIL0	R/RC	0x0	Forwarding synchronization failed for CSI TX output port During Synchronized forwarding, this flag indicates a failure of synchronized video has been detected. For this bit to be set, the forwarding process must have previously been successful at sending at least one synchronized video frame.  0: No failure 1: Synchronization failure This bit is cleared on read.
1	RESERVED	R	0x0	Reserved
0	FWD_SYNC0	R	0x0	Forwarding synchronized for CSI TX output port: During Synchronized forwarding, this bit indicates that the forwarding engine is currently able to provide synchronized video from enabled Receive ports. This bit is always 0 if Synchronized forwarding is disabled.  0: Not synchronized 1: Synchronized

# 7.6.36 INTERRUPT\_CTL Register

## Table 54. INTERRUPT\_CTL (Address 0x23)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	INT_EN	R/W	0x0	Global Interrupt Enable: Enables interrupt on the interrupt signal to the controller.
6:5	RESERVED	R	0x0	Reserved
4	IE_CSI_TX0	R/W	0x0	CSI Transmit Port Interrupt: Enable interrupt from CSI Transmitter Port.
3:2	RESERVED	R	0x0	Reserved
1	IE_RX1	R/W	0x0	RX Port 1 Interrupt: Enable interrupt from Receiver Port 1.
0	IE_RX0	R/W	0x0	RX Port 0 Interrupt: Enable interrupt from Receiver Port 0.



## 7.6.37 INTERRUPT\_STS Register

# Table 55. INTERRUPT\_STS (Address 0x24)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	INTERRUPT_STS	R	0x0	Global Interrupt: Set if any enabled interrupt is indicated in the individual status bits in this register. The setting of this bit is not dependent on the INT_EN bit in the INTERRUPT_CTL register but does depend on the IE_xxx bits. For example, if IE_RX0 and IS_RX0 are both asserted, the INTERRUPT_STS bit is set to 1.
6:5	RESERVED	R	0x0	Reserved
4	IS_CSI_TX0	R	0x0	CSI Transmit Port Interrupt: An interrupt has occurred for CSI Transmitter Port 0. This interrupt is cleared upon reading the CSI_TX_ISR register for CSI Transmit Port.
3:2	RESERVED	R	0x0	Reserved
1	IS_RX1	R	0x0	RX Port 1 Interrupt: An interrupt has occurred for Receive Port 1. This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.
0	IS_RX0	R	0x0	RX Port 0 Interrupt: An interrupt has occurred for Receive Port 0. This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.

## 7.6.38 TS\_CONFIG Register

# Table 56. TS\_CONFIG (Address 0x25)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	FS_POLARITY	R/W	0x0	Framesync Polarity Indicates active edge of FrameSync signal 0: Rising edge 1: Falling edge
5:4	TS_RES_CTL	R/W	0x0	Timestamp Resolution Control. For typical applications of 30-Hz and 60-Hz frame rate 1.0- $\mu$ s setting 11 = 1.0 $\mu$ s should be selected to give counter duration of 1.0 $\mu$ s × 65535 = 65.5 ms 00: 40 ns 01: 80 ns 10: 160 ns 11: 1.0 $\mu$ s
3	TS_AS_AVAIL	R/W	0x0	Timestamp Ready Control 0: Normal operation 1: Indicate timestamps ready as soon as all port timestamps are available
2	RESERVED	R	0x0	Reserved
1	TS_FREERUN	R/W	0x0	FreeRun Mode 0: FrameSync mode 1: FreeRun mode
0	TS_MODE	R/W	0x0	Timestamp Mode 0: Line start 1: Frame start



## 7.6.39 TS\_CONTROL Register

## Table 57. TS\_CONTROL (Address 0x26)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R	0x0	Reserved
4	TS_FREEZE	R/W	0x0	Freeze Timestamps 0: Normal operation 1: Freeze timestamps Setting this bit freezes timestamps and clears the TS_READY flag. The TS_FREEZE bit should be cleared after reading timestamps to resume operation.
3:2	RESERVED	R	0x0	Reserved
1	TS_ENABLE1	R/W	0x0	Timestamp Enable RX Port 1 0: Disabled 1: Enabled
0	TS_ENABLE0	R/W	0x0	Timestamp Enable RX Port 0 0: Disabled 1: Enabled

## 7.6.40 TS\_LINE\_HI Register

## Table 58. TS\_LINE\_HI (Address 0x27)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TS_LINE_HI	R/W	0x0	Timestamp Line, upper 8 bits This field is the line number at which to capture the timestamp when Line Start mode is enabled. For proper operation, the line number should be set to a value greater than 1. During Frame Start mode, if TS_FREERUN is set, the TS_LINE value is used to determine when to begin checking for Frame Start

## 7.6.41 TS\_LINE\_LO Register

## Table 59. TS\_LINE\_LO (Address 0x28)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TS_LINE_LO	R/W	0x0	Timestamp Line, lower 8 bits This field is the line number at which to capture the timestamp when Line Start mode is enabled. For proper operation, the line number should be set to a value greater than 1. During Frame Start mode, if TS_FREERUN is set, the TS_LINE value is used to determine when to begin checking for Frame Start

## 7.6.42 TS\_STATUS Register

## Table 60. TS\_STATUS (Address 0x29)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R	0x0	Reserved
4	TS_READY	R	0x0	Timestamp Ready This flag indicates when timestamps are ready to be read. This flag is cleared when the TS_FREEZE bit is set.
3:2	RESERVED	R	0x0	Reserved
1	TS_VALID1	R	0x0	Timestamp Valid, RX Port 1
0	TS_VALID0	R	0x0	Timestamp Valid, RX Port 0



## 7.6.43 TIMESTAMP\_P0\_HI Register

## Table 61. TIMESTAMP\_P0\_HI (Address 0x2A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TIMESTAMP_P0_HI	R	0x0	Timestamp, upper 8 bits, RX Port 0

## 7.6.44 TIMESTAMP\_P0\_LO Register

## Table 62. TIMESTAMP\_P0\_LO (Address 0x2B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TIMESTAMP_P0_L O	R	0x0	Timestamp, lower 8 bits, RX Port 0

## 7.6.45 TIMESTAMP\_P1\_HI Register

## Table 63. TIMESTAMP\_P1\_HI (Address 0x2C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TIMESTAMP _P1_HI	R	0x0	Timestamp, upper 8 bits, RX Port 1

## 7.6.46 TIMESTAMP\_P1\_LO Register

## Table 64. TIMESTAMP\_P1\_LO (Address 0x2D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	TIMESTAMP _P1_LO	R	0x0	Timestamp, lower 8 bits, RX Port 1

## 7.6.47 RESERVED Register

## Table 65. RESERVED (Address 0x2E - 0x32)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x00	Reserved



# 7.6.48 CSI\_CTL Register

# Table 66. CSI\_CTL (Address 0x33)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	CSI_CAL_EN	R/W	0x0	Enable initial CSI Skew-Calibration sequence When the initial skew-calibration sequence is enabled, the CSI Transmitter will send the sequence at initialization, prior to sending any HS data. This bit should be set when operating at 1.6 Gbps CSI speed (as configured in the CSI_PLL_CTL register). 0: Disabled 1: Enabled
5:4	CSI_LANE_COUNT	R/W	0x0	CSI lane count 00: 4 lanes 01: 3 lanes 10: 2 lanes 11: 1 lane If CSI_REPLICATE is set in the FWD_CTL2 register, the device must be programmed for 1 or 2 lanes only.
3:2	CSI_ULP	R/W	0x0	Force LP00 state on data/clock lanes 00: Normal operation 01: LP00 state forced only on data lanes 10: Reserved 11: LP00 state forced on data and clock lanes
1	CSI_CONTS _CLOCK	R/W	0x0	Enable CSI continuous clock mode. CSI-2 Tx outputs will provide a continuous clock output signal once first packet is received.  0: Disabled  1: Enabled
0	CSI_ENABLE	R/W	0x0	Enable CSI output 0: Disabled 1: Enabled

## 7.6.49 CSI\_CTL2 Register

## Table 67. CSI\_CTL2 (Address 0x34)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	RESERVED	R	0x4	Reserved
3	CSI_PASS_MODE	R/W	0x0	CSI PASS indication mode Determines whether the CSI Pass indication is for a single port or all enabled ports.  0: Assert PASS if at least one enabled Receive port is providing valid video data  1: Assert PASS only if ALL enabled Receive ports are providing valid video data
2	CSI_CAL_INV	R/W	0x0	CSI Calibration Inverted Data pattern During the CSI skew-calibration pattern, the CSI Transmitter will send a sequence of 01010101 data (first bit 0). Setting this bit to a 1 will invert the sequence to 10101010 data.
1	CSI_CAL _SINGLE	(R/W)/SC	0x0	Enable single periodic CSI Skew-Calibration sequence Setting this bit will send a single skew-calibration sequence from the CSI Transmitter. The skew-calibration sequence is the 1010 bit sequence required for periodic calibration. The calibration sequence is sent at the next idle period on the CSI interface. This bit is self-clearing and will reset to 0 after the calibration sequence is sent.
0	CSI_CAL _PERIODIC	R/W	0x0	Enable periodic CSI Skew-Calibration sequence When the periodic skew-calibration sequence is enabled, the CSI Transmitter will send the periodic skew-calibration sequence following the sending of Frame End packets. 0: Disabled 1: Enabled



# 7.6.50 CSI\_STS Register

# Table 68. CSI\_STS (Address 0x35)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:2	RESERVED	R	0x0	Reserved
1	TX_PORT_SYNC	R	0x0	TX Port Synchronized This bit indicates the CSI Transmit Port is able to properly synchronize input data streams from multiple sources. This bit is 0 if synchronization is disabled via the FWD_CTL2 register.  0: Input streams are not synchronized 1: Input streams are synchronized
0	TX_PORT_PASS	R	0x0	TX Port Pass Indicates valid data is available on at least one port, or on all ports if configured for all port status via the CSI_PASS_MODE bit in the CSI_CTL2 register. The function differs based on mode of operation. In non-synchronous operation, the TX_PORT_PASS indicates the CSI port is actively delivering valid video data. The status is cleared based on detection of an error condition that interrupts transmission. During Synchronized forwarding, the TX_PORT_PASS indicates valid data is available for delivery on the CSI TX output. Data may not be delivered if ports are not synchronized. The TX_PORT_SYNC status is a better indicator that valid data is being delivered to the CSI transmit port.

## 7.6.51 CSI\_TX\_ICR Register

## Table 69. CSI\_TX\_ICR (Address 0x36)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R	0x0	Reserved
4	IE_RX_PORT_INT	R/W	0x0	RX Port Interrupt Enable Enable interrupt based on receiver port interrupt for the RX Ports being forwarded to the CSI Transmit Port.
3	IE_CSI_SYNC _ERROR	R/W	0x0	CSI Sync Error interrupt Enable Enable interrupt on CSI Synchronization enable.
2	IE_CSI_SYNC	R/W	0x0	CSI Synchronized interrupt Enable Enable interrupts on CSI Transmit Port assertion of CSI Synchronized Status.
1	IE_CSI_PASS _ERROR	R/W	0x0	CSI RX Pass Error interrupt Enable Enable interrupt on CSI Pass Error
0	IE_CSI_PASS	R/W	0x0	CSI Pass interrupt Enable Enable interrupt on CSI Transmit Port assertion of CSI Pass.



## 7.6.52 CSI\_TX\_ISR Register

## Table 70. CSI\_TX\_ISR (Address 0x37)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R	0x0	Reserved
4	IS_RX_PORT_INT	R	0x0	RX Port Interrupt A Receiver port interrupt has been generated for one of the RX Ports being forwarded to the CSI Transmit Port. A read of the associated port receive status registers will clear this interrupt. See the PORT_ISR_HI and PORT_ISR_LO registers for details.
3	IS_CSI_SYNC_ERR OR	R/RC	0x0	CSI Sync Error interrupt A synchronization error has been detected for multiple video stream inputs to the CSI Transmitter.
2	IS_CSI_SYNC	R/RC	0x0	CSI Synchronized interrupt CSI Transmit Port assertion of CSI Synchronized Status. Current status for CSI Sync can be read from the TX_PORT_SYNC flag in the CSI_STS register.
1	IS_CSI_PASS_ERR OR	R/RC	0x0	CSI RX Pass Error interrupt A deassertion of CSI Pass has been detected on one of the RX Ports being forwarded to the CSI Transmit Port
0	IS_CSI_PASS	R/RC	0x0	CSI Pass interrupt CSI Transmit Port assertion of CSI Pass detected. Current status for the CSI Pass indication can be read from the TX_PORT_PASS flag in the CSI_STS register

## 7.6.53 CSI\_TEST\_CTL Register

## Table 71. CSI\_TEST\_CTL (Address 0x38)

	BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
ſ	7:0	RESERVED	R/W	0x00	Reserved

## 7.6.54 CSI\_TEST\_PATT\_HI Register

## Table 72. CSI\_TEST\_PATT\_HI (Address 0x39)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	CSI_TEST_PATT	R/W	0x00	Bits 15:8 of fixed pattern for characterization test

## 7.6.55 CSI\_TEST\_PATT\_LO Register

## Table 73. CSI\_TEST\_PATT\_LO (Address 0x3A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	CSI_TEST_PATT	R/W	0x00	Bits 7:0 of fixed pattern for characterization test

## 7.6.56 RESERVED Register

## Table 74. RESERVED (Address 0x3B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x01	Reserved

#### 7.6.57 RESERVED Register

## Table 75. RESERVED (Address 0x3C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x14	Reserved



## 7.6.58 RESERVED Register

## Table 76. RESERVED (Address 0x3D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x6F	Reserved

## 7.6.59 RESERVED Register

## Table 77. RESERVED (Address 0x3E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

## 7.6.60 RESERVED Register

## Table 78. RESERVED (Address 0x3F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x40	Reserved

## 7.6.61 RESERVED Register

## Table 79. RESERVED (Address 0x40)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved



## 7.6.62 SFILTER\_CFG Register

The SFilter configuration register controls the minimum and maximum values allow for the clock to data sample timing. It is recommended to program this register to 0xA9 during initialization for optimal startup time and ensure consistent AEQ performance across different channel characteristics.

## Table 80. SFILTER\_CFG (Address 0x41)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	SFILTER_MAX	R/W	0xA	SFILTER maximum setting This field controls the maximum SFILTER setting. Allowed values are 0-14 with 7 being the mid point. These values are used for both AEQ adaption and dynamic SFILTER control. The maximum setting must be greater than or equal to the minimum setting.
3:0	SFILTER_MIN	R/W	0x7	SFILTER minimum setting. This field controls the maximum SFILTER setting. Allowed values are 0-14, where 7 is the mid point. These values are used for both AEQ adaption and dynamic SFILTER control. The minimum setting must be less than or equal to the SFILTER_MAX. Recommend to set SFILTER_MIN = 0x9 for normal operation in typical system use cases.

## 7.6.63 AEQ\_CTL1 Register

## Table 81. AEQ\_CTL1 (Address 0x42)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6:4	AEQ_ERR_CTL	R/W	0x7	AEQ Error Control Setting any bits in AEQ_ERR_CTL will enable FPD3 error checking during the Adaptive Equalization process. Errors are accumulated over 1/2 of the period of the timer set by the ADAPTIVE_EQ_RELOCK_TIME filed in the AEQ_CTL2 register. If the number of errors is greater than the programmed threshold (AEQ_ERR_THOLD), the AEQ will attempt to increase the EQ setting. The errors may also be checked as part of EQ setting validation if AEQ_2STEP_EN is set. The following errors are checked based on this three bit field: [6] FPD-Link III clock errors [5] Packet encoding errors [4] Parity errors
3	RESERVED	R/W	0x0	Reserved
2	AEQ_2STEP_EN	R/W	0x0	AEQ 2-step enable This bit enables a two-step operation as part of the Adaptive EQ algorithm. If disabled, the state machine will wait for a programmed period of time, then check status to determine if setting is valid. If enabled, the state machine will wait for 1/2 the programmed period, then check for errors over an additional 1/2 the programmed period. If errors occur during the 2nd step, the state machine will immediately move to the next setting. 0: Wait for full programmed delay, then check instantaneous lock value 1: Wait for 1/2 programmed time, then check for errors over 1/2 programmed time. The programmed time is controlled by the ADAPTIVE_EQ_RELOCK_TIME field in the AEQ_CTL2 register
1	AEQ_OUTER_LOOP	R/W	0x0	AEQ outer loop control This bit controls whether the Equalizer or SFILTER adaption is the outer loop when the AEQ adaption includes SFILTER adaption. 0 : AEQ is inner loop, SFILTER is outer loop 1 : AEQ is outer loop, SFILTER is inner loop
0	AEQ_SFILTER_EN	R/W	0x1	Enable SFILTER Adaption with AEQ Setting this bit allows SFILTER adaption as part of the Adaptive Equalizer algorithm.



# 7.6.64 AEQ\_ERR\_THOLD Register

# Table 82. AEQ\_ERR\_THOLD (Address 0x43)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	AEQ_ERR _THRESHOLD	R/W	0x1	AEQ Error Threshold This register controls the error threshold to determine when to re-adapt the EQ settings. This register should not be programmed to a value of 0.



#### 7.6.65 RESERVED Register

#### Table 83. RESERVED (Address 0x44 – 0x49)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x00	Reserved

#### 7.6.66 FPD3 CAP Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

It is recommended to set bit four in the FPD-Link III capabilities register to one in order to flag errors detected from enhanced CRC on FPD-Link III encoded link control information. The FPD-Link III Encoder CRC must also be enabled by setting the FPD3\_ENC\_CRC\_DIS (register 0xBA[7]) to 0.

#### Table 84. FPD3\_CAP (Address 0x4A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R/W	0x0	Reserved
4	FPD3_ENC_CRC_C AP	R/W	0x0	Disable CRC error flag from FPD-Link III encoder     Enable CRC error flag from FPD-Link III encoder (recommended)
3:0	RESERVED	R/W	0x0	Reserved

## 7.6.67 RAW\_EMBED\_DTYPE Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

When the receiver is programmed for Raw mode data, this register field allows setting the Data Type field for the first N lines to indicated embedded non-image data. RAW\_EMBED\_DTYPE has no effect on CSI-2 receiver modes.

#### Table 85. RAW EMBED DTYPE (Address 0x4B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	EMBED_DTYPE_E N	R/W	0x00	Embedded Data Type Enable. 00 : All long packets will be forwarded as RAW10 or RAW12 video data 01, 10, or 11 : Send first N long packets (1, 2, or 3) as Embedded data using the data type in the EMBED_DTYPE_ID field of this register. This control has no effect if the Receiver is programmed to receive CSI formatted data.
5:0	EMBED_DTYPE_ID	R/W	0x12	Embedded Data Type. If sending embedded data is enabled via the EMBED_DTYPE_EN control in this register, the Data Type field for the first N lines of each frame will use this value rather than the value programmed in the RAW12_ID or RAW10_ID registers. The default setting matches the CSI-2 specification for Embedded 8-bit non Image Data



## 7.6.68 FPD3\_PORT\_SEL Register

The FPD-Link III Port Select register configures which port is accessed in I2C commands to unique Rx Port registers 0x4A, 0x4B, 0x4D - 0x7F and 0xD0 - 0xDF. A 2-bit RX\_READ\_PORT field provides for reading values from a single port. The 4-bit RX\_WRITE\_PORT field provides individual enables for each port, allowing simultaneous writes broadcast to both of the FPD-Link III Receive port register blocks in unison. The DS90UB954-Q1 maintains separate page control, preventing conflict between sources.

Table 86. FPD3\_PORT\_SEL (Address 0x4C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	PHYS_PORT_NUM	R	0x0 Port#	Physical port number This field provides the physical port connection when reading from a remote device via the Bi-directional Control Channel. When accessed via local I2C interfaces, the value returned is always 0. When accessed via Bi-directional Control Channel, the value returned is the port number of the Receive port connection.
5	RESERVED	R	0x0	Reserved
4	RX_READ_PORT	R/W	0x0 Port#	Select RX port for register read This field selects one of the two RX port register blocks for readback. This applies to all paged FPD-Link III Receiver port registers. 0: Port 0 registers 1: Port 1 registers When accessed via local I2C interfaces, the default setting is 0. When accessed via Bi-directional Control Channel, the default value is the port number of the Receive port connection.
3:2	RESERVED	R	0x00	Reserved
1	RX_WRITE_PORT_1	R/W	0x0 0x1 for RX Port 1	Write Enable for RX port 1 registers This bit enables writes to RX port 1 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged FPD-Link III Receiver port registers.  0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 1.
0	RX_WRITE_PORT_0	R/W	0x0 0x1 for RX Port 0	Write Enable for RX port 0 registers This bit enables writes to RX port 0 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged FPD-Link III Receiver port registers.  0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 0.



## 7.6.69 RX\_PORT\_STS1 Register

Table 87. RX\_PORT\_STS1 (Address 0x4D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	RX_PORT_NUM	R	0x0	RX Port Number. This read-only field indicates the number of the currently selected RX read port.
5	BCC_CRC_ERROR	R/RC	0x0	Bi-directional Control Channel CRC Error Detected This bit indicates a CRC error has been detected in the forward control channel. If this bit is set, an error may have occurred in the control channel operation. This bit is cleared on read.
4	LOCK_STS_CHG	R/RC	0x0	Lock Status Changed This bit is set if a change in receiver lock status has been detected since the last read of this register. Current lock status is available in the LOCK_STS bit of this register. This bit is cleared on read.
3	BCC_SEQ_ERROR	R/RC	0x0	Bi-directional Control Channel Sequence Error Detected This bit indicates a sequence error has been detected in the forward control channel. If this bit is set, an error may have occurred in the control channel operation. This bit is cleared on read.
2	PARITY_ERROR	R	0x0	FPD-Link III parity errors detected This flag is set when the number of parity errors detected is greater than the threshold programmed in the PAR_ERR_THOLD registers. 1: Number of FPD-Link III parity errors detected is greater than the threshold 0: Number of FPD-Link III parity errors is below the threshold This bit is cleared when the RX_PAR_ERR_HI/LO registers are cleared.
1	PORT_PASS	R	0x0	Receiver PASS indication. This bit indicates the current status of the Receiver PASS indication. The requirements for setting the Receiver PASS indication are controlled by the PORT_PASS_CTL register.  1: Receive input has met PASS criteria  0: Receive input does not meet PASS criteria
0	LOCK_STS	R	0x0	FPD-Link III receiver is locked to incoming data  1: Receiver is locked to incoming data  0: Receiver is not locked



#### 7.6.70 RX\_PORT\_STS2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 88. RX\_PORT\_STS2 (Address 0x4E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	LINE_LEN _UNSTABLE	R/RC	0x0	Line Length Unstable If set, this bit indicates the line length was detected as unstable during a previous video frame. The line length is considered to be stable if all the lines in the video frame have the same length. This flag will remain set until read.
6	LINE_LEN_CHG	R/RC	0x0	Line Length Changed 1: Change of line length detected 0: Change of line length not detected This bit is cleared on read.
5	FPD3_ENCODE _ERROR	R/RC	0x0	FPD-Link III Encoder error detected If set, this flag indicates an error in the FPD-Link III encoding has been detected by the FPD-Link III receiver.  This bit is cleared on read.  Note, to detect FP3 Encoder errors, the LINK_ERROR_COUNT must be enabled with a LINK_ERR_THRESH value greater than 1.  Otherwise, the loss of Receiver Lock will prevent detection of the Encoder error.
4	BUFFER_ERROR	R/RC	0x0	Packet buffer error detected. If this bit is set, an overflow condition has occurred on the packet buffer FIFO.  1: Packet Buffer error detected  0: No Packet Buffer errors detected This bit is cleared on read.
3	CSI_ERROR	R	0x0	CSI Receive error detected. See the CSI_RX_STS register for details.
2	FREQ_STABLE	R	0x0	Frequency measurement stable
1	CABLE_FAULT	R	0x0	When link is expected to be operational, CABLE_FAULT would indicate open or short on the cable as no FPD-Link clock is detected at the deserializer Rx input.
0	LINE_CNT_CHG	R/RC	0x0	Line Count Changed 1: Change of line count detected 0: Change of line count not detected This bit is cleared on read.

## 7.6.71 RX\_FREQ\_HIGH Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 89. RX\_FREQ\_HIGH (Address 0x4F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FREQ_CNT_HIGH	R		Frequency Counter High Byte (MHz) The Frequency counter reports the measured frequency for the FPD-Link III Receiver. This portion of the field is the integer value in MHz.

## 7.6.72 RX\_FREQ\_LOW Register

Table 90. RX\_FREQ\_LOW (Address 0x50)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FREQ_CNT_LOW	R	0x00	Frequency Counter Low Byte (1/256 MHz) The Frequency counter reports the measured frequency for the FPD- Link III Receiver. This portion of the field is the fractional value in 1/256 MHz.



#### 7.6.73 SENSOR\_STS\_0 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Sensor Status Register 0 field provides additional status information when paired with a DS90UB935-Q1 or DS90UB953-Q1 Serializer. This field is automatically loaded from the forward channel.

Table 91. SENSOR\_STS\_0 (Address 0x51)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R	0x00	Reserved
5	CSI_ALARM	R	0x0	Alarm flag for CSI error from serializer
4	BCC_ALARM	R	0x0	Alarm flag for back channel error from serializer
3	LINK_DETECT_ALA RM	R	0x0	Alarm flag for link detect from serializer
2	TEMP_SENSE_ALA RM	R	0x0	Alarm flag for temp sensor from serializer
1	VOLT1_SENSE_AL ARM	R	0x0	Alarm flag for voltage sensor 1 from serializer
0	VOLTO_SENSE_AL ARM	R	0x0	Alarm flag for voltage sensor 0 from serializer

#### 7.6.74 SENSOR STS 1 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Sensor Status Register 1 field provides additional status information when paired with a DS90UB935-Q1 or DS90UB953-Q1 Serializer. This field is automatically loaded from the forward channel.

Table 92. SENSOR STS 1 (Address 0x52)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6:4	VOLT1_SENSE_LEV EL	R	0x0	Voltage sensor sampled value from serializer
3	RESERVED	R	0x0	Reserved
2:0	VOLT0_SENSE_LEV EL	R	0x0	Voltage sensor sampled value from serializer

#### 7.6.75 SENSOR\_STS\_2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Sensor Status Register 2 field provides additional status information when paired with a DS90UB935-Q1 or DS90UB953-Q1 Serializer. This field is automatically loaded from the forward channel.

Table 93. SENSOR\_STS\_2 (Address 0x53)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:3	RESERVED	R	0x0	
2:0	TEMP_SENSE_LEVE L	R	0x0	Temperature sensor sampled value from serializer



#### 7.6.76 SENSOR\_STS\_3 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Sensor Status Register 3 field provides additional status information on the CSI-2 input when paired with a DS90UB935-Q1 or DS90UB953-Q1 Serializer. This field is automatically loaded from the forward channel.

Table 94. SENSOR\_STS\_3 (Address 0x54)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	RESERVED	R	0x0	Reserved
4	CSI_ECC_2BIT_ERR	R	0x0	CSI -2 ECC error flag from serializer
3	CSI_CHKSUM_ERR	R	0x0	CSI-2 checksum error from serializer
2	CSI_SOT_ERR	R	0x0	CSI-2 start of transmission error from serializer
1	CSI_SYNC_ERR	R	0x0	CSI-2 synchronization error from serializer
0	CSI_CNTRL_ERR	R	0x0	CSI-2 control error from serializer

#### 7.6.77 RX\_PAR\_ERR\_HI Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 95. RX\_PAR\_ERR\_HI (Address 0x55)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PAR_ERROR _ BYTE_1	R/RC	0x0	Number of FPD-Link III parity errors 8 most significant bits. The parity error counter registers return the number of data parity errors that have been detected on the FPD-Link III Receiver data since the last detection of valid lock or last read of the RX_PAR_ERR_LO register. For accurate reading of the parity error count, disable the RX_PARITY_CHECKER_ENABLE bit in register 0x02 prior to reading the parity error count registers. This register is cleared upon reading the RX_PAR_ERR_LO register.

#### 7.6.78 RX\_PAR\_ERR\_LO Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 96. RX\_PAR\_ERR\_LO (Address 0x56)

				_ ,
BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PAR_ERROR _BYTE_0	R/RC	0x0	Number of FPD-Link III parity errors 8 least significant bits. The parity error counter registers return the number of data parity errors that have been detected on the FPD-Link III Receiver data since the last detection of valid lock or last read of the RX_PAR_ERR_LO register. For accurate reading of the parity error count, disable the RX_PARITY_CHECKER_ENABLE bit in register 0x02 prior to reading the parity error count registers. This register is cleared on read.

## 7.6.79 BIST\_ERR\_COUNT Register

Table 97. BIST\_ERR\_COUNT (Address 0x57)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	BIST_ERROR _COUNT	R	0x0	Bist Error Count Returns BIST error count



## 7.6.80 BCC\_CONFIG Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 98. BCC\_CONFIG (Address 0x58)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	I2C_PASS _THROUGH_ALL	R/W	0x0	I2C Pass-Through All Transactions 0: Disabled 1: Enabled
6	I2C_PASS _THROUGH	R/W	0x0	I2C Pass-Through to Serializer if decode matches 0: Pass-Through Disabled 1: Pass-Through Enabled
5	AUTO_ACK_ALL	R/W	0x0	Automatically Acknowledge all I2C writes independent of the forward channel lock state or status of the remote Acknowledge 1: Enable 0: Disable
4	BC_ALWAYS_ON	R/W	0x1	Back channel enable 1: Back channel is always enabled independent of I2C_PASS_THROUGH and I2C_PASS_THROUGH_ALL 0: Back channel enable requires setting of either I2C_PASS_THROUGH and I2C_PASS_THROUGH_ALL This bit may only be written through a local I2C master.
3	BC_CRC _GENERATOR _ENABLE	R/W	0x1	Back Channel CRC Generator Enable 0: Disable 1: Enable
2:0	BC_FREQ_SELECT	R/W	S	Back Channel Frequency Select. Default value set by strap condition upon asserting PDB = HIGH.  000: 2.5 Mbps (select for DS90UB933-Q1 or DS90UB913A-Q1 compatibility)  001- 011: Reserved  010: 10 Mbps (select for non-synchronous back channel compatibility)  101: 25 Mbps  110: 50 Mbps (default for DS90UB953-Q1 or DS90UB935-Q1 CSI Synchronous back channel compatibility)  111: 100 Mbps  Note that changing this setting will result in some errors on the back channel for a short period of time. If set over the control channel, the Serializer should first be programmed to Auto-Ack operation to avoid a control channel timeout due to lack of response from the Deserializer.

## 7.6.81 DATAPATH\_CTL1 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

## Table 99. DATAPATH\_CTL1 (Address 0x59)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	OVERRIDE_FC _CONFIG	R/W	0x0	Disable loading of the DATAPATH_CTL registers from the forward channel, keeping locally written values intact     Blow forward channel loading of DATAPATH_CTL registers
6:2	RESERVED	R/W	0x0	Reserved
1:0	FC_GPIO_EN	R/W	0x0	Forward Channel GPIO Enable Configures the number of enabled forward channel GPIOs 00: GPIOs disabled 01: One GPIO 10: Two GPIOs 11: Four GPIOs This field is normally loaded from the remote serializer. It can be overwritten if the OVERRIDE_FC_CONFIG bit in this register is 1.



#### 7.6.82 DATAPATH\_CTL2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

#### Table 100. DATAPATH\_CTL2 (Address 0x5A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x0	Reserved

#### 7.6.83 SER\_ID Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

#### Table 101. SER\_ID (Address 0x5B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SER_ID	R/W	0x00	Remote Serializer ID This field is normally loaded automatically from the remote Serializer.
0	FREEZE_DEVICE_ID	R/W	0x0	Freeze Serializer Device ID Prevent auto-loading of the Serializer Device ID from the Forward Channel. The ID is frozen at the value written.

## 7.6.84 SER\_ALIAS\_ID Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 102. SER\_ALIAS\_ID (Address 0x5C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SER_ALIAS_ID	R/W	0x0	7-bit Remote Serializer Alias ID Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Deserializer. The transaction is remapped to the address specified in the Slave ID register. A value of 0 in this field disables access to the remote I2C Slave.
0	SER_AUTO_ACK	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Serializer independent of the forward channel lock state or status of the remote Serializer Acknowledge  1: Enable  0: Disable

## 7.6.85 SlaveID[0] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

#### Table 103. SlaveID[0] (Address 0x5D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID0	R/W	0x0	7-bit Remote Slave Device ID 0 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID0, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.



#### 7.6.86 SlaveID[1] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 104. SlaveID[1] (Address 0x5E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID1	R/W	0x0	7-bit Remote Slave Device ID 1 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID1, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.

## 7.6.87 SlaveID[2] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 105. SlaveID[2] (Address 0x5F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID2	R/W	0x0	7-bit Remote Slave Device ID 2 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID2, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.

#### 7.6.88 SlaveID[3] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 106. SlaveID[3] (Address 0x60)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID3	R/W	0x0	7-bit Remote Slave Device ID 3 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID3, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.

#### 7.6.89 SlaveID[4] Register

Table 107. SlaveID[4] (Address 0x61)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID4	R/W	0x0	7-bit Remote Slave Device ID 4 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID4, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.



## 7.6.90 SlaveID[5] Register

Table 108. SlaveID[5] (Address 0x62)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID5	R/W	0x0	7-bit Remote Slave Device ID 5 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID5, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.



#### 7.6.91 SlaveID[6] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 109. SlaveID[6] (Address 0x63)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID6	R/W	0x0	7-bit Remote Slave Device ID 6 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID6, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.

## 7.6.92 SlaveID[7] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 110. SlaveID[7] (Address 0x64)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ID7	R/W	0x0	7-bit Remote Slave Device ID 7 Configures the physical I2C address of the remote I2C Slave device attached to the remote Serializer. If an I2C transaction is addressed to the Slave Alias ID7, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved.

## 7.6.93 SlaveAlias[0] Register

Table 111. SlaveAlias[0] (Address 0x65)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID0	R/W	0x0	7-bit Remote Slave Device Alias ID 0 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID0 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 0 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable



## 7.6.94 SlaveAlias[1] Register

Table 112. SlaveAlias[1] (Address 0x66)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID1	R/W	0x0	7-bit Remote Slave Device Alias ID 1 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID1 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_ 1	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 1 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable



#### 7.6.95 SlaveAlias[2] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 113. SlaveAlias[2] (Address 0x67)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID2	R/W	0x0	7-bit Remote Slave Device Alias ID 2 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID2 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK 2	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 2 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

## 7.6.96 SlaveAlias[3] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 114. SlaveAlias[3] (Address 0x68)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID3	R/W	0x0	7-bit Remote Slave Device Alias ID 3 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID3 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_ 3	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 3 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

## 7.6.97 SlaveAlias[4] Register

Table 115. SlaveAlias[4] (Address 0x69)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID4	R/W	0x0	7-bit Remote Slave Device Alias ID 4 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID4 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_ 4	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 4 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable



#### 7.6.98 SlaveAlias[5] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 116. SlaveAlias[5] (Address 0x6A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID5	R/W	0x0	7-bit Remote Slave Device Alias ID 5 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID5 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_ 5	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 5 independent of the forward channel lock state or status of the remote Serializer Acknowledge  1: Enable  0: Disable

## 7.6.99 SlaveAlias[6] Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 117. SlaveAlias[6] (Address 0x6B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID6	R/W	0x0	7-bit Remote Slave Device Alias ID 6 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID6 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK_ 6	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 6 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

## 7.6.100 SlaveAlias[7] Register

Table 118. SlaveAlias[7] (Address 0x6C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	SLAVE_ALIAS_ID7	R/W	0x0	7-bit Remote Slave Device Alias ID 7 Configures the decoder for detecting transactions designated for an I2C Slave device attached to the remote Serializer. The transaction is remapped to the address specified in the Slave ID7 register. A value of 0 in this field disables access to the remote I2C Slave.
0	SLAVE_AUTO_ACK 7	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Slave 7 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable



# 7.6.101 PORT\_CONFIG Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 119. PORT\_CONFIG (Address 0x6D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	CSI_WAIT_FS1	R/W	0x0	CSI Wait for FrameStart packet with count 1 The CSI Receiver will wait for a Frame Start packet with count of 1 before accepting other packets
6	CSI_WAIT_FS	R/W	0x1	CSI Wait for FrameStart packet CSI-2 Receiver will wait for a Frame Start packet before accepting other packets
5	CSI_FWD_CKSUM	R/W	0x1	Forward CSI packets with checksum errors 0: Do not forward packets with errors 1: Forward packets with errors
4	CSI_FWD_ECC	R/W	0x1	Forward CSI packets with ECC errors 0: Do not forward packets with errors 1: Forward packets with errors
3	CSI_FWD_LEN/ DISCARD_1ST _LINE_ON_ERR	R/W	0x1	In CSI FPD-Link III Input Mode, Forward CSI packets with length errors. In RAW Input Mode, forward truncated 1st video line.  0: CSI: Do not forward packets with errors. RAW: Forward truncated 1st video line  1: CSI: Forward packets with errors. RAW: Discard truncated 1st video line
2	COAX_MODE	R/W	S	Enable coax cable mode Default value set by strap condition of MODE pin upon asserting PDB = HIGH at start-up. 0: Shielded-twisted pair (STP) mode 1: Coax mode
1:0	FPD3_MODE	R/W	S	FPD-Link III Input Mode Default value set by strap condition of MODE pin upon asserting PDB = HIGH at start-up. 00: CSI Mode (DS90UB953/935 compatible) 01: RAW12 Mode/50 MHz (DS90UB913A/933 compatible) 10: RAW12 Mode/75 MHz (DS90UB913A/933 compatible) 11: RAW10 Mode/100 MHz (DS90UB913A/933 compatible)

# 7.6.102 BC\_GPIO\_CTL0 Register

Table 120. BC\_GPIO\_CTL0 (Address 0x6E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	BC_GPIO1_SEL	R/W	0x8	Back channel GPIO1 Select: Determines the data sent on GPIO1 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO1_SEL[2:0] 0111: Reserved 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved
3:0	BC_GPIO0_SEL	R/W	0x8	Back channel GPIO0 Select: Determines the data sent on GPIO0 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO0_SEL[2:0] 0111: Reserved 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved



#### 7.6.103 BC GPIO CTL1 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 121. BC\_GPIO\_CTL1 (Address 0x6F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	BC_GPIO3_SEL	R/W	0x8	Back channel GPIO3 Select: Determines the data sent on GPIO3 for the port back channel.  0xxx: Pin GPIOx where x is BC_GPIO3_SEL[2:0] 0111: Reserved 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved
3:0	BC_GPIO2_SEL	R/W	0x8	Back channel GPIO2 Select: Determines the data sent on GPIO2 for the port back channel.  0xxx: Pin GPIOx where x is BC_GPIO2_SEL[2:0] 0111: Reserved 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved

### 7.6.104 RAW10\_ID Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

RAW10 virtual channel mapping only applies when FPD-Link III operating in RAW10 input mode. See register 0x71 for RAW12 and register 0x72 for CSI-2 mode operation.

Table 122. RAW10\_ID (Address 0x70)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RAW10_VC	R/W	<rx #="" port=""></rx>	RAW10 Mode Virtual Channel This field configures the CSI Virtual Channel assigned to the port when receiving RAW10 data. The field value defaults to the FPD-Link III receive port number (0 or 1)
5:0	RAW10_DT	R/W	0x2B	RAW10 DT This field configures the CSI data type used in RAW10 mode. The default of 0x2B matches the CSI specification.

# 7.6.105 RAW12\_ID Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

RAW12 virtual channel mapping only applies when FPD-Link III operating in RAW12 input mode. See register 0x70 for RAW10 and register 0x72 for CSI-2 mode operation.

Table 123. RAW12 ID (Address 0x71)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RAW12_VC	R/W	<rx #="" port=""></rx>	RAW12 Mode Virtual Channel This field configures the CSI Virtual Channel assigned to the port when receiving RAW12 data. The field value defaults to the FPD-Link III receive port number (0 or 1)
5:0	RAW12_DT	R/W	0x2C	RAW12 DT This field configures the CSI data type used in RAW12 mode. The default of 0x2C matches the CSI specification.



### 7.6.106 CSI\_VC\_MAP Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

CSI virtual channel mapping only applies when FPD-Link III operating in CSI-2 input mode. See registers 0x70 and 0x71 for RAW mode operation.

Table 124. CSI\_VC\_MAP (Address 0x72)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	CSI_VC_MAP	R/W	0xE4	CSI-2 Virtual Channel Mapping Register This register provides a method for replacing the Virtual Channel Identifier (VC-ID) of incoming CSI packets. [7:6]: Map value for VC-ID of 3 [5:4]: Map value for VC-ID of 2 [3:2]: Map value for VC-ID of 1 [1:0]: Map value for VC-ID of 0

### 7.6.107 LINE\_COUNT\_HI Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 125. LINE\_COUNT\_HI (Address 0x73)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	LINE_COUNT_HI	R	0x0	High byte of Line Count The Line Count reports the line count for the most recent video frame. When interrupts are enabled for the Line Count (via the IE_LINE_CNT_CHG register bit), the Line Count value is frozen until read.

### 7.6.108 LINE\_COUNT\_LO Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 126. LINE\_COUNT\_LO (Address 0x74)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	LINE_COUNT_LO	R	0x0	Low byte of Line Count The Line Count reports the line count for the most recent video frame. When interrupts are enabled for the Line Count (via the IE_LINE_CNT_CHG register bit), the Line Count value is frozen until read. In addition, when reading the LINE_COUNT registers, the LINE_COUNT_LO is latched upon reading LINE_COUNT_HI to ensure consistency between the two portions of the Line Count.

# 7.6.109 LINE\_LEN\_1 Register

Table 127. LINE\_LEN\_1 (Address 0x75)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	LINE_LEN_HI	R	0x0	High byte of Line Length The Line Length reports the line length recorded during the most recent video frame. If line length is not stable during the frame, this register will report the length of the last line in the video frame. When interrupts are enabled for the Line Length (via the IE_LINE_LEN_CHG register bit), the Line Length value is frozen until read.



# 7.6.110 LINE\_LEN\_0 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 128. LINE\_LEN\_0 (Address 0x76)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	LINE_LEN_LO	R	0x0	Low byte of Line Length The Line Length reports the length of the most recent video line. When interrupts are enabled for the Line Length (via the IE_LINE_LEN_CHG register bit), the Line Length value is frozen until read. In addition, when reading the LINE_LEN registers, the LINE_LEN_LO is latched upon reading LINE_LEN_HI to ensure consistency between the two portions of the Line Length.

# 7.6.111 FREQ\_DET\_CTL Register

Table 129. FREQ\_DET\_CTL (Address 0x77)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	FREQ_HYST	R/W	0x3	Frequency Detect Hysteresis The Frequency detect hysteresis setting allows ignoring minor fluctuations in frequency. A new frequency measurement will be captured only if the measured frequency differs from the current measured frequency by more than the FREQ_HYST setting. The FREQ_HYST setting is in MHz.
5:4	FREQ_STABLE_THR	R/W	0x0	Frequency Stable Threshold The Frequency detect circuit can be used to detect a stable clock frequency. The Stability Threshold determines the amount of time required for the clock frequency to stay within the FREQ_HYST range to be considered stable: 00: 40 µs 01: 80 µs 10: 320 µs 11: 1.28 ms
3:0	FREQ_LO_THR	R/W	0x5	Frequency Low Threshold Sets the low threshold for the Clock frequency detect circuit in MHz. This value is used to determine if the clock frequency is too low for proper operation.



### 7.6.112 MAILBOX\_1 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 130. MAILBOX\_1 (Address 0x78)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	MAILBOX_0	R/W	0x00	Mailbox Register This register is an unused read/write register that can be used for any purpose such as passing messages between I2C masters on opposite ends of the link.

# 7.6.113 MAILBOX\_2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 131. MAILBOX\_2 (Address 0x79)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	MAILBOX_1	R/W	0x01	Mailbox Register This register is an unused read/write register that can be used for any purpose such as passing messages between I2C masters on opposite ends of the link.

# 7.6.114 CSI\_RX\_STS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 132. CSI\_RX\_STS (Address 0x7A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	RESERVED	R	0x0	Reserved
3	LENGTH_ERR	R/RC	0x0	Packet Length Error detected for received CSI packet If set, this bit indicates a packet length error was detected on at least one CSI packet received from the sensor. Packet length errors occur if the data length field in the packet header does not match the actual data length for the packet.  1: One or more Packet Length errors have been detected 0: No Packet Length errors have been detected This bit is cleared on read.
2	CKSUM_ERR	R/RC	0x0	Data Checksum Error detected for received CSI packet If set, this bit indicates a data checksum error was detected on at least one CSI packet received from the sensor. Data checksum errors indicate an error was detected in the packet data portion of the CSI packet.  1: One or more Data Checksum errors have been detected 0: No Data Checksum errors have been detected This bit is cleared on read.
1	ECC2_ERR	R/RC	0x0	2-bit ECC Error detected for received CSI packet If set, this bit indicates a multi-bit ECC error was detected on at least one CSI packet received from the sensor. Multi-bit errors are not corrected by the device. 1: One or more multi-bit ECC errors have been detected 0: No multi-bit ECC errors have been detected This bit is cleared on read.
0	ECC1_ERR	R/RC	0x0	1-bit ECC Error detected for received CSI packet If set, this bit indicates a single-bit ECC error was detected on at least one CSI packet received from the sensor. Single-bit errors are corrected by the device. 1: One or more 1-bit ECC errors have been detected 0: No 1-bit ECC errors have been detected This bit is cleared on read.



# 7.6.115 CSI\_ERR\_COUNTER Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 133. CSI\_ERR\_COUNTER (Address 0x7B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	CSI_ERR_CNT	R/RC	0x00	CSI Error Counter Register This register counts the number of CSI packets received with errors since the last read of the counter.

# 7.6.116 PORT\_CONFIG2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 134. PORT\_CONFIG2 (Address 0x7C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RAW10_8BIT_CTL	R/W	0x0	Raw10 8-bit mode When Raw10 Mode is enabled for the port, the input data is processed as 8-bit data and packed accordingly for transmission over CSI. 00: Normal Raw10 Mode 01: Reserved 10: 8-bit processing using upper 8 bits. When selecting this value, change CSI data type value RAW10_DT in register 0x70[5:0] 11: 8-bit processing using lower 8 bits. When selecting this value, change CSI data type value RAW10_DT in register 0x70[5:0]
5	DISCARD_ON _PAR_ERR	R/W	0x0	Discard frames on Parity Error 0 : Forward packets with parity errors 1 : Truncate Frames if a parity error is detected
4	DISCARD_ON _LINE_SIZE	R/W	0x0	Discard frames on Line Size 0 : Allow changes in Line Size within packets 1 : Truncate Frames if a change in line size is detected
3	DISCARD_ON _FRAME_SIZE	R/W	0x0	Discard frames on change in Frame Size When enabled, a change in the number of lines in a frame will result in truncation of the packet. The device will resume forwarding video frames based on the PASS_THRESHOLD setting in the PORT_PASS_CTL register. 0 : Allow changes in Frame Size 1 : Truncate Frames if a change in frame size is detected
2	RESERVED	R/W	0x0	Reserved
1	LV_POLARITY	R/W	0x0	LineValid Polarity This register indicates the expected polarity for the LineValid indication received in Raw mode.  1: LineValid is low for the duration of the video line  0: LineValid is high for the duration of the video line
0	FV_POLARITY	R/W	0x0	FrameValid Polarity This register indicates the expected polarity for the FrameValid indication received in Raw mode. 1 : FrameValid is low for the duration of the video frame 0 : FrameValid is high for the duration of the video frame



# 7.6.117 PORT\_PASS\_CTL Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 135. PORT\_PASS\_CTL (Address 0x7D)

Table 133. FOR 1_FA35_CTE (Address 0x7D)						
BIT	FIELD	TYPE	DEFAULT	DESCRIPTION		
7	PASS_DISCARD_EN	R/W	0x0	Pass Discard Enable Discard packets if PASS is not indicated. 0 : Ignore PASS for forwarding packets 1 : Discard packets when PASS is not true		
6	RESERVED	R/W	0x0	Reserved		
5	PASS_LINE_CNT	R/W	0x0	Pass Line Count Control This register controls whether the device will include line count in qualification of the Pass indication: 0: Don't check line count 1: Check line count When checking line count, Pass is deasserted upon detection of a change in the number of video lines per frame. Pass will not be reasserted until the PASS_THRESHOLD setting is met.		
4	PASS_LINE_SIZE	R/W	0x0	Pass Line Size Control This register controls whether the device will include line size in qualification of the Pass indication: 0: Don't check line size 1: Check line size When checking line size, Pass is deasserted upon detection of a change in video line size. Pass will not be reasserted until the PASS_THRESHOLD setting is met.		
3	PASS_PARITY_ERR	R/W	x00	Parity Error Mode If this bit is set to 0, the port Pass indication is deasserted for every parity error detected on the FPD-Link III Receive interface. If this bit is set to a 1, the port Pass indication is cleared on a parity error and remain clear until the PASS_THRESHOLD is met. When PASS_PARITY_ERR is set to 1, TI also recommends setting PASS_THRESHOLD to 2 or higher to ensure at least one good frame occurs following a parity error		
2	PASS_WDOG_DIS	R/W	0x0	RX Port Pass Watchdog disable When enabled, if the FPD Receiver does not detect a valid frame end condition within two video frame periods, the Pass indication is deasserted. The watchdog timer will not have any effect if the PASS_THRESHOLD is set to 0. 0 : Enable watchdog timer for RX Pass 1 : Disable watchdog timer for RX Pass		
1:0	PASS_THRESHOLD	R/W	0x0	Pass Threshold Register This register controls the number of valid frames before asserting the port Pass indication. If set to 0, PASS is asserted after Receiver Lock detect. If non-zero, PASS is asserted following reception of the programmed number of valid frames.		

# 7.6.118 SEN\_INT\_RISE\_CTL Register

Table 136. SEN\_INT\_RISE\_CTL (Address 0x7E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	SEN_INT _RISE_MASK	R/W	0x0	Sensor Interrupt Rise Mask This register provides the interrupt mask for detecting rising edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in this register, a rising edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in the SEN_INT_RISE_STS register.



#### 7.6.119 SEN\_INT\_FALL\_CTL Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 137. SEN\_INT\_FALL\_CTL (Address 0x7F)

В	IT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	:0	SEN_INT _FALL_MASK	R/W	0x0	Sensor Interrupt Fall Mask This register provides the interrupt mask for detecting falling edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in this register, a falling edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in the SEN_INT_FALL_STS register.

### 7.6.120 RESERVED Register

# Table 138. RESERVED (Address 0xA0 - 0xA4)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

# 7.6.121 REFCLK\_FREQ Register

# Table 139. REFCLK\_FREQ (Address 0xA5)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	REFCLK_FREQ	R	0x00	REFCLK frequency measurement in MHz. REFCLK_FREQ measurement is not synchronized. Value in this register should read twice and only considered valid if REFCLK_FREQ is unchanged between reads.

# 7.6.122 RESERVED Register

# Table 140. RESERVED (Address 0xA7 - 0xAF)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x00	Reserved



# 7.6.123 IND\_ACC\_CTL Register

# Table 141. IND\_ACC\_CTL (Address 0xB0)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R	0x0	Reserved
5:2	IA_SEL	R/W	0x0	Indirect Access Register Select: Selects target for register access 0000: CSI-2 Pattern Generator & Timing Registers 0001: FPD-Link III RX Port 0 Reserved Registers 0010: FPD-Link III RX Port 1 Reserved Registers 00011–0100: Reserved 0101: FPD-Link III RX Shared Reserved Registers 0110: Simultaneous write to FPD-Link III RX Reserved Registers 0111: CSI-2 Reserved Registers 1000–1111: Reserved
1	IA_AUTO_INC	R/W	0x0	Indirect Access Auto Increment: Enables auto-increment mode. Upon completion of a read or write, the register address will automatically be incremented by 1
0	IA_READ	R/W	0x0	Indirect Access Read: Setting this allows generation of a read strobe to the selected register block upon setting of the IND_ACC_ADDR register. In auto-increment mode, read strobes will also be asserted following a read of the IND_ACC_DATA register. This function is only required for blocks that need to pre-fetch register data.

# 7.6.124 IND\_ACC\_ADDR Register

# Table 142. IND\_ACC\_ADDR (Address 0xB1)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	IA_ADDR	R/W		Indirect Access Register Offset: This register contains the 8-bit register offset for the indirect access.

# 7.6.125 IND\_ACC\_DATA Register

# Table 143. IND\_ACC\_DATA (Address 0xB2)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	IA_DATA	R/W	0x0	Indirect Access Data: Writing this register will cause an indirect write of the IND_ACC_DATA value to the selected analog block register. Reading this register will return the value of the selected block register



# 7.6.126 BIST Control Register

# Table 144. BIST Control (Address 0xB3)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	BIST_OUT_MODE	R/W	0x0	BIST Output Mode 00 : Outputs disabled during BIST 01 : Reserved 10 : Outputs enabled during BIST 11 : Reserved
5:4	RESERVED	R/W	0x0	Reserved
3	BIST_PIN_CONFIG	R/W	0x1	Bist Configured through Pin.  1: Bist configured through pin.  0: Bist configured through bits 2:0 in this register
2:1	BIST_CLOCK _SOURCE	R/W	0x00	BIST Clock Source This register field selects the BIST Clock Source at the Serializer. These register bits are automatically written to the CLOCK SOURCE bits (register offset 0x14) in the Serializer after BIST is enabled. See the appropriate Serializer register descriptions for details. When connected to a DS90UB913A/933, a setting of 0x3 may result in a clock frequency that is too slow for proper recovery.
0	BIST_EN	R/W	0x0	BIST Control 1: Enabled 0: Disabled

# 7.6.127 RESERVED Register

# Table 145. RESERVED (Address 0xB4)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x25	Reserved

# 7.6.128 RESERVED Register

# Table 146. RESERVED (Address 0xB5)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

# 7.6.129 RESERVED Register

# Table 147. RESERVED (Address 0xB6)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x18	Reserved

# 7.6.130 RESERVED Register

# Table 148. RESERVED (Address 0xB7)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved



### 7.6.131 MODE\_IDX\_STS Register

# Table 149. MODE\_IDX\_STS (Address 0xB8)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	IDX_DONE	R	0x1	IDX Done If set, indicates the IDX decode has completed and latched into the IDX status bits.
6:4	IDX	R	s	IDX Decode 3-bit decode from IDX pin
3	MODE_DONE	R	0x1	MODE Done If set, indicates the MODE decode has completed and latched into the MODE status bits.
2:0	MODE	R	s	MODE Decode 3-bit decode from MODE pin

### 7.6.132 LINK\_ERROR\_COUNT Register

# Table 150. LINK\_ERROR\_COUNT (Address 0xB9)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R	0x0	Reserved
5	LINK_SFIL_WAIT	R/W	0x1	During SFILTER adaption, setting this bit will cause the Lock detect circuit to ignore errors during the SFILTER wait period after the SFILTER control is updated.  1: Errors during SFILTER Wait period will be ignored 0: Errors during SFILTER Wait period will not be ignored and may cause loss of Lock
4	LINK_ERR _COUNT_EN	R/W	0x1	Enable serial link data integrity error count 1: Enable error count 0: DISABLE
3:0	LINK_ERR _THRESH	R/W	0x3	Link error count threshold. The Link Error Counter monitors the forward channel link and determines when link will be dropped. The link error counter is pixel clock based. FPD Link parity, clock, and control are monitored for link errors. If the error counter is enabled, the deserializer will lose lock once the error counter reaches the LINK_ERR_THRESH value. If the link error counter is disabled, the deserilizer will lose lock after one error.

### 7.6.133 FPD3\_ENC\_CTL Register

It is recommended to enable CRC error checking on the FPD3 Encoder sequence to prevent any updates of link information values from encoded packets that do not pass CRC check. The FPD3 Encoder CRC is enabled by setting the FPD3\_ENC\_CRC\_DIS register 0xBA[7] to 0. In addition, the FPD3\_ENC\_CRC\_CAP flag should be set in register 0x4A[4].

### Table 151. FPD3\_ENC\_CTL (Address 0xBA)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	FPD3_ENC_CRC_DI S	R/W	0x1	Disable FPD-Link III encoder CRC (recommended)     Disable FPD-Link III encoder CRC
6:0	RESERVED	R/W	0x03	Reserved

### 7.6.134 RESERVED Register

### Table 152. RESERVED (Address 0xBB)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x74	Reserved



### 7.6.135 FV\_MIN\_TIME Register

# Table 153. FV\_MIN\_TIME (Address 0xBC)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FRAME_VALID_MIN	R/W	0x80	Frame Valid Minimum Time in RAW input mode. This register controls the minimum time the FrameValid (FV) should be active before the Raw mode FPD-Link III receiver generates a FrameStart packet. Duration is in FPD-Link III clock periods.

### 7.6.136 RESERVED Register

# Table 154. RESERVED (Address 0xBD)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

# 7.6.137 GPIO\_PD\_CTL Register

# Table 155. GPIO\_PD\_CTL (Address 0xBE)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	GPIO6_PD_DIS	R/W	0x0	
5	GPIO5_PD_DIS	R/W	0x0	GPIOX Pulldown Resistor Disable: The GPIO pins by default include a 35-kΩ typical
4	GPIO4_PD_DIS	R/W	0x0	pulldown resistor that is automatically enabled when the
3	GPIO3_PD_DIS	R/W	0x0	GPIO is not in an output mode. When this bit is set, the corresponding pulldown resistor will also be disabled
2	GPIO2_PD_DIS	R/W	0x0	when the GPIO pin is in an input only mode.
1	GPIO1_PD_DIS	R/W	0x0	1 : Disable GPIO pulldown resistor 0 : Enable GPIO pulldown resistor
0	GPIO0_PD_DIS	R/W	0x0	o . Enable of to pulldown resistor

### 7.6.138 RESERVED Register

### Table 156. RESERVED (Address 0xBF)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

# 7.6.139 PORT\_DEBUG Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 157. PORT\_DEBUG (Address 0xD0)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R/W	0x0	Reserved
6	RESERVED	R/W	0x0	Reserved
5	SER_BIST_ACT	R	0x0	Serializer BIST active This register indicates the Serializer is in BIST mode. When in BIST mode this flag can be checked to ensure BIST is activated in the serializer during the test. If the Deserializer is not in BIST mode, this could indicate an error condition.
4:2	RESERVED	R/W	0x0	Reserved
1	FORCE _BC_ERRORS	R/W	0x0	Setting this bit introduces continuous single bit errors into Back Channel Frames
0	FORCE _1_BC_ERROR	R/W	0x0	Setting this bit introduces a single bit error into one Back Channel Frame



### 7.6.140 RESERVED Register

# Table 158. RESERVED Register (Address 0xD1)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	-	0x43	Reserved

### 7.6.141 AEQ CTL2 Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 159. AEQ\_CTL2 (Address 0xD2)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	ADAPTIVE_EQ _RELOCK_TIME	R/W	0x4	Time to wait for lock before incrementing the EQ to next setting 000 : 164 $\mu$ s 001 : 328 $\mu$ s 010 : 655 $\mu$ s 011 : 1.31 ms 100 : 2.62 ms 101 : 5.24 ms 110 : 10.5 ms 111 : 21.0 ms
4	AEQ_1ST_LOCK _MODE	R/W	0x1	AEQ First Lock Mode. This register bit controls the Adaptive Equalizer algorithm operation at initial Receiver Lock. 0: Initial AEQ lock may occur at any value 1: Initial Receiver lock will restart AEQ at 0, providing a more deterministic initial AEQ value
3	AEQ_RESTART	(R/W)/SC	0x0	Set high to restart AEQ adaptation from initial value. This bit is self clearing. Adaption is restarted.
2	SET_AEQ_FLOOR	R/W	0x1	AEQ adaptation starts from a pre-set floor value rather than from zero - good in long cable situations
1:0	RESERVED	R	0x0	Reserved

# 7.6.142 AEQ\_STATUS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 160. AEQ\_STATUS (Address 0xD3)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	RESERVED	R	0x0	Reserved
5:0	EQ_STATUS	R	0x00	Adaptive EQ Status

# 7.6.143 ADAPTIVE EQ BYPASS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 161. ADAPTIVE EQ BYPASS (Address 0xD4)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	EQ_STAGE_1 _SELECT_VALUE	R/W	0x3	EQ select value [5:3] - Used if adaptive EQ is bypassed.
4	AEQ_LOCK_MODE	R/W	0x0	Adaptive Equalizer lock mode When set to a 1, Receiver Lock status requires the Adaptive Equalizer to complete adaption. When set to a 0, Receiver Lock is based only on the Lock circuit itself. AEQ may not have stabilized.



# Table 161. ADAPTIVE EQ BYPASS (Address 0xD4) (continued)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
3:1	EQ_STAGE_2 _SELECT_VALUE	R/W	0x0	EQ select value [2:0] - Used if adaptive EQ is bypassed.
0	ADAPTIVE_EQ _BYPASS	R/W	0x0	Disable adaptive EQ     Enable adaptive EQ



### 7.6.144 AEQ\_MIN\_MAX Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 162. AEQ\_MIN\_MAX (Address 0xD5)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:4	AEQ_MAX	R/W	0xF	Adaptive Equalizer Maximum value This register sets the maximum value for the Adaptive EQ algorithm. Must be higher than ADAPTIVE_EQ_FLOOR_VALUE when SET_AEQ_FLOOR is enabled.
3:0	ADAPTIVE_EQ _FLOOR_VALUE	R/W	0x2	When AEQ floor is enabled by register 0xD2[2] the starting EQ gain setting for AEQ adaption is given by this register.

# 7.6.145 RESERVED Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 163. RESERVED (Address 0xD6)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

### 7.6.146 RESERVED Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

#### Table 164. RESERVED (Address 0xD7)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x00	Reserved

### 7.6.147 PORT\_ICR\_HI Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 165. PORT\_ICR\_HI (Address 0xD8)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:3	RESERVED	R	0x0	Reserved
2	IE_FPD3_ENC_ERR	R/W	0x0	Interrupt on FPD-Link III Receiver Encoding Error When enabled, an interrupt is generated on detection of an encoding error on the FPD-Link III interface for the receive port as reported in the FPD3_ENC_ERROR bit in the RX_PORT_STS2 register
1	IE_BCC_SEQ_ERR	R/W	0x0	Interrupt on BCC SEQ Sequence Error. When enabled, an interrupt is generated if a Sequence Error is detected for the Bi-directional Control Channel forward channel receiver as reported in the BCC_SEQ_ERROR bit in the RX_PORT_STS1 register.
0	IE_BCC_CRC_ERR	R/W	0x0	Interrupt on BCC CRC error detect When enabled, an interrupt is generated if a CRC error is detected on a Bi-directional Control Channel frame received over the FPD-Link III forward channel as reported in the BCC_CRC_ERROR bit in the RX_PORT_STS1 register.



# 7.6.148 PORT\_ICR\_LO Register

Table 166. PORT\_ICR\_LO (Address 0xD9)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R/W	0x0	Reserved
6	IE_LINE_LEN_CHG	R/W	0x0	Interrupt on Video Line length When enabled, an interrupt is generated if the length of the video line changes. Status is reported in the LINE_LEN_CHG bit in the RX_PORT_STS2 register.
5	IE_LINE_CNT_CHG	R/W	0x0	Interrupt on Video Line count When enabled, an interrupt is generated if the number of video lines per frame changes. Status is reported in the LINE_CNT_CHG bit in the RX_PORT_STS2 register.
4	IE_BUFFER_ERR	R/W	0x0	Interrupt on Receiver Buffer Error When enabled, an interrupt is generated if the Receive Buffer overflow is detected as reported in the BUFFER_ERROR bit in the RX_PORT_STS2 register.
3	IE_CSI_RX_ERR	R/W	0x0	Interrupt on CSI Receiver Error. When enabled, an interrupt will be generated on detection of an error by the CSI Receiver. CSI Receiver errors are reported in the CSI_RX_STS register (address 0x7A).
2	IE_FPD3_PAR_ERR	R/W	0x0	Interrupt on FPD-Link III Receiver Parity Error When enabled, an interrupt is generated on detection of parity errors on the FPD-Link III interface for the receive port. Parity error status is reported in the PARITY_ERROR bit in the RX_PORT_STS1 register.
1	IE_PORT_PASS	R/W	0x0	Interrupt on change in Port PASS status When enabled, an interrupt is generated on a change in receiver port valid status as reported in the PORT_PASS bit in the PORT_STS1 register.
0	IE_LOCK_STS	R/W	0x0	Interrupt on change in Lock Status When enabled, an interrupt is generated on a change in lock status. Status is reported in the LOCK_STS_CHG bit in the RX_PORT_STS1 register.



# 7.6.149 PORT\_ISR\_HI Register

Table 167. PORT\_ISR\_HI (Address 0xDA)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:5	Reserved	R	0x0	Reserved
4	IE_FC_GPIO	R	0x0	FC GPIO Interrupt Status A change in forward channel GPIO signal has been detected. Forward Channel GPIO status is reported in the FC_GPIO_STS register. This interrupt condition will be cleared by reading the FC_GPIO_STS register.
3	IE_FC_SENS_STS	R	0x0	Interrupt on change in Sensor Status A change in Sensor Status has been detected. Camera Status is reported in the SENSOR_STS_X registers. This interrupt condition will be cleared by reading the SEN_INT_RISE_STS and SEN_INT_FALL_STS registers.
2	IS_FPD3_ENC_ERR	R	0x0	FPD-Link III Receiver Encode Error Interrupt Status An encoding error on the FPD-Link III interface for the receive port has been detected. Status is reported in the FPD3_ENC_ERROR bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
1	IS_BCC_SEQ_ERR	R	0x0	BCC CRC Sequence Error Interrupt Status A Sequence Error has been detected for the Bi- directional Control Channel forward channel receiver. Status is reported in the BCC_SEQ_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.
0	IS_BCC_CRC_ERR	R	0x0	BCC CRC error detect Interrupt Status A CRC error has been detected on a Bi-directional Control Channel frame received over the FPD-Link III forward channel. Status is reported in the BCC_CRC_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.



# 7.6.150 PORT\_ISR\_LO Register

Table 168. PORT\_ISR\_LO (Address 0xDB)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	RESERVED	R	0x0	Reserved
6	IS_LINE_LEN_CHG	R	0x0	Video Line Length Interrupt Status A change in video line length has been detected. Status is reported in the LINE_LEN_CHG bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
5	IS_LINE_CNT_CHG	R	0x0	Video Line Count Interrupt Status A change in number of video lines per frame has been detected. Status is reported in the LINE_CNT_CHG bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
4	IS_BUFFER_ERR	R	0x0	Receiver Buffer Error Interrupt Status A Receive Buffer overflow has been detected as reported in the BUFFER_ERROR bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
3	IS_CSI_RX_ERR	R	0x0	CSI Receiver Error Interrupt Status The CSI Receiver has detected an error. CSI Receiver errors are reported in the CSI_RX_STS register (address 0x7A). This interrupt condition will be cleared by reading the CSI_RX_STS register.
2	IS_FPD3_PAR_ERR	R	0x0	FPD-Link III Receiver Parity Error Interrupt Status A parity error on the FPD-Link III interface for the receive port has been detected. Parity error status is reported in the PARITY_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.
1	IS_PORT_PASS	R	0x0	Port Valid Interrupt Status A change in receiver port valid status as reported in the PORT_PASS bit in the PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.
0	IS_LOCK_STS	R	0x0	Lock Interrupt Status A change in lock status has been detected. Status is reported in the LOCK_STS_CHG bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.



# 7.6.151 FC\_GPIO\_STS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

Table 169. FC\_GPIO\_STS (Address 0xDC)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	GPIO3_INT_STS	R/RC	0x0	GPIO3 Interrupt Status. This bit indicates an interrupt condition has been met for GPIO3. This bit is cleared on read.
6	GPIO2_INT_STS	R/RC	0x0	GPIO2 Interrupt Status. This bit indicates an interrupt condition has been met for GPIO2. This bit is cleared on read.
5	GPIO1_INT_STS	R/RC	0x0	GPIO1 Interrupt Status. This bit indicates an interrupt condition has been met for GPIO1. This bit is cleared on read.
4	GPIO0_INT_STS	R/RC	0x0	GPIO0 Interrupt Status. This bit indicates an interrupt condition has been met for GPIO0. This bit is cleared on read.
3	FC_GPIO3_STS	R	0x0	Forward Channel GPIO3 Status. This bit indicates the current value for forward channel GPIO3.
2	FC_GPIO2_STS	R	0x0	Forward Channel GPIO2 Status. This bit indicates the current value for forward channel GPIO2.
1	FC_GPIO1_STS	R	0x0	Forward Channel GPIO1 Status. This bit indicates the current value for forward channel GPIO1.
0	FC_GPIO0_STS	R	0x0	Forward Channel GPIO0 Status. This bit indicates the current value for forward channel GPIO0.

# 7.6.152 FC\_GPIO\_ICR Register

Table 170. FC\_GPIO\_ICR (Address 0xDD)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	GPIO3_FALL_IE	R/W	0x0	GPIO3 Fall Interrupt Enable. If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO3.
6	GPIO3_RISE_IE	R/W	0x0	GPIO3 Rise Interrupt Enable.  If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO3.
5	GPIO2_FALL_IE	R/W	0x0	GPIO2 Fall Interrupt Enable. If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO2.
4	GPIO2_RISE_IE	R/W	0x0	GPIO2 Rise Interrupt Enable.  If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO2.
3	GPIO1_FALL_IE	R/W	0x0	GPIO1 Fall Interrupt Enable.  If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO1.
2	GPIO1_RISE_IE	R/W	0x0	GPIO1 Rise Interrupt Enable.  If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO1.
1	GPIO0_FALL_IE	R/W	0x0	GPIO0 Fall Interrupt Enable. If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO0.



### Table 170. FC\_GPIO\_ICR (Address 0xDD) (continued)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
0	GPIO0_RISE_IE	R/W	0x0	GPIO0 Rise Interrupt Enable.  If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO0.

### 7.6.153 SEN\_INT\_RISE\_STS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

# Table 171. SEN\_INT\_RISE\_STS (Address 0xDE)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	SEN_INT_RISE	R/RC	0x00	Sensor Interrupt Rise Status.  This register provides the interrupt status for rising edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in the SEN_INT_RISE_MASK register, a rising edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in this register.

### 7.6.154 SEN INT FALL STS Register

RX port specific register. The FPD-Link III Port Select register 0x4C configures which unique RX port registers can be accessed by I2C read and write commands.

### Table 172. SEN INT FALL STS (Address 0xDF)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	SEN_INT_FALL	R/RC	0x00	Sensor Interrupt Fall Status.  This register provides the interrupt status for falling edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in the SEN_INT_RISE_MASK register, a falling edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in this register.

#### 7.6.155 FPD3 RX ID0 Register

### Table 173. FPD3\_RX\_ID0 (Address 0xF0)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID0	R	0x5F	FPD3_RX_ID0: First byte ID code: '_'

### 7.6.156 FPD3\_RX\_ID1 Register

#### Table 174. FPD3 RX ID1 (Address 0xF1)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID1	R	0x55	FPD3_RX_ID1: 2nd byte of ID code: 'U'

### 7.6.157 FPD3\_RX\_ID2 Register

### Table 175. FPD3\_RX\_ID2 (Address 0xF2)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID2	R	0x42	FPD3_RX_ID2: 3rd byte of ID code: 'B'



# 7.6.158 FPD3\_RX\_ID3 Register

# Table 176. FPD3\_RX\_ID3 (Address 0xF3)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID3	R	0x39	FPD3_RX_ID3: 4th byte of ID code: '9'

# 7.6.159 FPD3\_RX\_ID4 Register

# Table 177. FPD3\_RX\_ID4 (Address 0xF4)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID4	R	0x35	FPD3_RX_ID4: 5th byte of ID code: '5'

# 7.6.160 FPD3\_RX\_ID5 Register

# Table 178. FPD3\_RX\_ID5 (Address 0xF5)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	FPD3_RX_ID5	R	0x34	FPD3_RX_ID5: 6th byte of ID code: '4'



### 7.6.161 I2C\_RX0\_ID Register

As an alternative to paging to access FPD-Link III receive port0 registers, a separate I2C address may be enabled to allow direct access to the port 0 specific registers. The I2C\_RX\_0\_ID register provides a simpler method of accessing device registers specifically for port 0 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 179. I2C RX0 ID (Address 0xF8)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	RX_PORT0_ID	R/W	0x0	7-bit Receive Port 0 I2C ID Configures the decoder for detecting transactions designated for Receiver port 0 registers. A value of 0x00 in this field disables the Port0 decoder.
0	RESERVED	R	0x0	Reserved

# 7.6.162 I2C\_RX1\_ID Register

As an alternative to paging to access FPD-Link III receive port 1 registers, a separate I2C address may be enabled to allow direct access to the port 1 specific registers. The I2C\_RX\_1\_ID register provides a simpler method of accessing device registers specifically for port 1 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 180. I2C\_RX1\_ID (Address 0xF9)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	RX_PORT1_ID	R/W	0x0	7-bit Receive Port 1 I2C ID Configures the decoder for detecting transactions designated for Receiver port 1 registers. A value of 0x00 in this field disables the Port1 decoder.
0	RESERVED	R	0x0	Reserved

#### 7.6.163 RESERVED Register

#### Table 181. RESERVED (Address 0xFA)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x00	Reserved

### 7.6.164 RESERVED Register

### Table 182. RESERVED (Address 0xFB)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x00	Reserved



#### 7.6.165 Indirect Access Registers

Several functional blocks include register sets contained in the Indirect Access map (Table 183); that is, Pattern Generator, CSI-2 timing, and Analog controls. Register access is provided via an indirect access mechanism through the Indirect Access registers (IND\_ACC\_CTL, IND\_ACC\_ADDR, and IND\_ACC\_DATA). These registers are located at offsets 0xB0-0xB2 in the main register space.

The indirect address mechanism involves setting the control register to select the desired block, setting the register offset address, and reading or writing the data register. In addition, an auto-increment function is provided in the control register to automatically increment the offset address following each read or write of the data register.

For writes, the process is as follows:

- 1. Write to the IND\_ACC\_CTL register to select the desired register block
- 2. Write to the IND\_ACC\_ADDR register to set the register offset
- 3. Write the data value to the IND\_ACC\_DATA register

If auto-increment is set in the IND\_ACC\_CTL register, repeating step 3 will write additional data bytes to subsequent register offset locations

For reads, the process is as follows:

- 1. Write to the IND\_ACC\_CTL register to select the desired register block
- 2. Write to the IND ACC ADDR register to set the register offset
- 3. Read from the IND\_ACC\_DATA register

If auto-increment is set in the IND\_ACC\_CTL register, repeating step 3 will read additional data bytes from subsequent register offset locations.

IA SELECT 0xB0[5:2]	PAGE/BLOCK	INDIRECT REGISTERS	ADDRESS RANGE	DESCRIPTION
0000	0	Digital Page 0 Indirect	0x01-0x1F	Pattern Gen Registers
0000	0	Registers	0x40-0x48	CSI TX port 0 Timing Registers
0001	1	FPD-Link III Channel 0 Reserved Registers	0x00-0x14	Test and Debug registers
0010	2	FPD-Link III Channel 1 Reserved Registers	0x00-0x14	Test and Debug registers
0011	3	Reserved	0x00-0x14	Reserved
0100	4	Reserved	0x00-0x14	Reserved
0101	5	FPD-Link III Share Reserved Registers	0x00-0x04	Test and Debug registers
0110	6	Write All FPD-Link III Reserved Registers	0x00-0x14	Test and Debug registers

**Table 183. Indirect Register Map Description** 

# 7.6.166 Reserved Register

0111

Table 184. Reserved (Indirect Address Page 0x00; Register 0x00)

0x00-0x1D

CSI TX Reserved Registers

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R	0x0	Reserved

Test and Debug registers



#### 7.6.167 PGEN\_CTL Register

# Table 185. PGEN\_CTL (Indirect Address Page 0x00; Register 0x01)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:1	RESERVED	R/W	0x0	Reserved
0	PGEN_ENABLE	R/W	0x0	Pattern Generator Enable 1: Enable Pattern Generator 0: Disable Pattern Generator

# 7.6.168 PGEN\_CFG Register

# Table 186. PGEN\_CFG (Indirect Address Page 0x00; Register 0x02)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	PGEN_FIXED_EN	R/W	0x0	Fixed Pattern Enable Setting this bit enables Fixed Color Patterns. 0 : Send Color Bar Pattern 1 : Send Fixed Color Pattern
6	RESERVED	R/W	0x0	Reserved
5:4	NUM_CBARS	R/W	0x3	Number of Color Bars 00 : 1 Color Bar 01 : 2 Color Bars 10 : 4 Color Bars 11 : 8 Color Bars
3:0	BLOCK_SIZE	R/W	0x3	Block Size For Fixed Color Patterns, this field controls the size of the fixed color field in bytes. Allowed values are 1 to 15.

# 7.6.169 PGEN\_CSI\_DI Register

# Table 187. PGEN\_CSI\_DI (Indirect Address Page 0x00; Register 0x03)

			•	
BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:6	PGEN_CSI_VC	R/W	0x0	CSI Virtual Channel Identifier This field controls the value sent in the CSI packet for the Virtual Channel Identifier
5:0	PGEN_CSI_DT	R/W	0x24	CSI Data Type This field controls the value sent in the CSI packet for the Data Type. The default value (0x24) indicates RGB888.

# 7.6.170 PGEN\_LINE\_SIZE1 Register

# Table 188. PGEN\_LINE\_SIZE1 (Indirect Address Page 0x00; Register 0x04)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_LINE_SIZE[1 5:8]	R/W	0x07	Most significant byte of the Pattern Generator line size. This is the active line length in bytes. Default setting is for 1920 bytes for a 640 pixel line width.

# 7.6.171 PGEN\_LINE\_SIZE0 Register

### Table 189. PGEN\_LINE\_SIZEO (Indirect Address Page 0x00; Register 0x05)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_LINE_SIZE[7: 0]	R/W	0x80	Least significant byte of the Pattern Generator line size. This is the active line length in bytes. Default setting is for 1920 bytes for a 640 pixel line width.



### 7.6.172 PGEN\_BAR\_SIZE1 Register

### Table 190. PGEN\_BAR\_SIZE1 (Indirect Address Page 0x00; Register 0x06)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_BAR_SIZE[15 :8]	R/W	0x0	Most significant byte of the Pattern Generator color bar size. This is the active length in bytes for the color bars. This value is used for all except the last color bar. The last color bar is determined by the remaining bytes as defined by the PGEN_LINE_SIZE value.

# 7.6.173 PGEN\_BAR\_SIZE0 Register

### Table 191. PGEN\_BAR\_SIZE0 (Indirect Address Page 0x00; Register 0x07)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_BAR_SIZE[7: 0]	R/W	0xF0	Least significant byte of the Pattern Generator color bar size. This is the active length in bytes for the color bars. This value is used for all except the last color bar. The last color bar is determined by the remaining bytes as defined by the PGEN_LINE_SIZE value.

#### 7.6.174 PGEN\_ACT\_LPF1 Register

# Table 192. PGEN\_ACT\_LPF1 (Indirect Address Page 0x00; Register 0x08)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_ACT_LPF[15:8]	R/W	0x01	Active Lines Per Frame Most significant byte of the number of active lines per frame. Default setting is for 480 active lines per frame.

# 7.6.175 PGEN\_ACT\_LPF0 Register

### Table 193. PGEN\_ACT\_LPF0 (Indirect Address Page 0x00; Register 0x09)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_ACT_LPF[7:0]	R/W	0xE0	Active Lines Per Frame Least significant byte of the number of active lines per frame. Default setting is for 480 active lines per frame.

### 7.6.176 PGEN\_TOT\_LPF1 Register

# Table 194. PGEN\_TOT\_LPF1 (Indirect Address Page 0x00; Register 0x0A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_TOT_LPF[15:8]	R/W	0x02	Total Lines Per Frame Most significant byte of the number of total lines per frame including vertical blanking

### 7.6.177 PGEN\_TOT\_LPF0 Register

# Table 195. PGEN\_TOT\_LPF0 (Indirect Address Page 0x00; Register 0x0B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_TOT_LPF[7:0]	R/W	0x0D	Total Lines Per Frame Least significant byte of the number of total lines per frame including vertical blanking



### 7.6.178 PGEN\_LINE\_PD1 Register

# Table 196. PGEN\_LINE\_PD1 (Indirect Address Page 0x00; Register 0x0C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_LINE_PD[15:8 ]	R/W	0x0C	Line Period Most significant byte of the line period in 10ns units. The default setting for the line period registers sets a line period of 31.75 microseconds.

### 7.6.179 PGEN\_LINE\_PD0 Register

# Table 197. PGEN\_LINE\_PD0 (Indirect Address Page 0x00; Register 0x0D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_LINE_PD[7:0]	R/W	0x67	Line Period Least significant byte of the line period in 10ns units. The default setting for the line period registers sets a line period of 31.75 microseconds.

### 7.6.180 PGEN\_VBP Register

# Table 198. PGEN\_VBP (Indirect Address Page 0x00; Register 0x0E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_VBP	R/W	0x21	Vertical Back Porch This value provides the vertical back porch portion of the vertical blanking interval. This value provides the number of blank lines between the FrameStart packet and the first video data packet.

# 7.6.181 PGEN\_VFP Register

### Table 199. PGEN\_VFP (Indirect Address Page 0x00; Register 0x0F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_VFP	R/W	0x0A	Vertical Front Porch This value provides the vertical front porch portion of the vertical blanking interval. This value provides the number of blank lines between the last video line and the FrameEnd packet.

# 7.6.182 PGEN\_COLOR0 Register

### Table 200. PGEN\_COLOR0 (Indirect Address Page 0x00; Register 0x10)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR0	R/W	0xAA	Pattern Generator Color 0 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 0.For Fixed Color Patterns, this register controls the first byte of the fixed color pattern.

# 7.6.183 PGEN\_COLOR1 Register

# Table 201. PGEN\_COLOR1 (Indirect Address Page 0x00; Register 0x11)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR1	R/W	0x33	Pattern Generator Color 1 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 1. For Fixed Color Patterns, this register controls the second byte of the fixed color pattern.



# 7.6.184 PGEN\_COLOR2 Register

# Table 202. PGEN\_COLOR2 (Indirect Address Page 0x00; Register 0x12)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR2	R/W	0xF0	Pattern Generator Color 2 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 2. For Fixed Color Patterns, this register controls the third byte of the fixed color pattern.

# 7.6.185 PGEN\_COLOR3 Register

# Table 203. PGEN\_COLOR3 (Indirect Address Page 0x00; Register 0x13)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR3	R/W	0x7F	Pattern Generator Color 3 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 3. For Fixed Color Patterns, this register controls the fourth byte of the fixed color pattern.

# 7.6.186 PGEN\_COLOR4 Register

# Table 204. PGEN\_COLOR4 (Indirect Address Page 0x00; Register 0x14)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR4	R/W	0x55	Pattern Generator Color 4 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 4. For Fixed Color Patterns, this register controls the fifth byte of the fixed color pattern.

### 7.6.187 PGEN\_COLOR5 Register

# Table 205. PGEN\_COLOR5 (Indirect Address Page 0x00; Register 0x15)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR5	R/W	0xCC	Pattern Generator Color 5 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 5. For Fixed Color Patterns, this register controls the sixth byte of the fixed color pattern.

# 7.6.188 PGEN\_COLOR6 Register

# Table 206. PGEN\_COLOR6 (Indirect Address Page 0x00; Register 0x16)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR6	R/W	0x0F	Pattern Generator Color 6 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 6. For Fixed Color Patterns, this register controls the seventh byte of the fixed color pattern.



#### 7.6.189 PGEN\_COLOR7 Register

# Table 207. PGEN\_COLOR7 (Indirect Address Page 0x00; Register 0x17)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR7	R/W	0x80	Pattern Generator Color 7 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 7. For Fixed Color Patterns, this register controls the eighth byte of the fixed color pattern.

# 7.6.190 PGEN\_COLOR8 Register

### Table 208. PGEN\_COLOR8 (Indirect Address Page 0x00; Register 0x18)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR8	R/W	0x0	Pattern Generator Color 8 For Fixed Color Patterns, this register controls the ninth byte of the fixed color pattern.

### 7.6.191 PGEN\_COLOR9 Register

### Table 209. PGEN\_COLOR9 (Indirect Address Page 0x00; Register 0x19)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR9	R/W	0x0	Pattern Generator Color 9 For Fixed Color Patterns, this register controls the tenth byte of the fixed color pattern.

# 7.6.192 PGEN\_COLOR10 Register

# Table 210. PGEN\_COLOR10 (Indirect Address Page 0x00; Register 0x1A)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR10	R/W		Pattern Generator Color 10 For Fixed Color Patterns, this register controls the eleventh byte of the fixed color pattern.

# 7.6.193 PGEN\_COLOR11 Register

# Table 211. PGEN\_COLOR11 (Indirect Address Page 0x00; Register 0x1B)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR11	R/W	0x0	Pattern Generator Color 11 For Fixed Color Patterns, this register controls the twelfth byte of the fixed color pattern.

### 7.6.194 PGEN\_COLOR12 Register

### Table 212. PGEN\_COLOR12 (Indirect Address Page 0x00; Register 0x1C)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR12	R/W	0x0	Pattern Generator Color 12 For Fixed Color Patterns, this register controls the thirteenth byte of the fixed color pattern.



### 7.6.195 PGEN\_COLOR13 Register

### Table 213. PGEN\_COLOR13 (Indirect Address Page 0x00; Register 0x1D)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR13	R/W	0x0	Pattern Generator Color 13 For Fixed Color Patterns, this register controls the fourteenth byte of the fixed color pattern.

# 7.6.196 PGEN\_COLOR14 Register

# Table 214. PGEN\_COLOR14 (Indirect Address Page 0x00; Register 0x1E)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	PGEN_COLOR14	R/W	0x0	Pattern Generator Color 14 For Fixed Color Patterns, this register controls the fifteenth byte of the fixed color pattern.

### 7.6.197 RESERVED Register

# Table 215. RESERVED (Indirect Address Page 0x00; Register 0x1F)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7:0	RESERVED	R/W	0x0	Reserved

### 7.6.198 CSI0\_TCK\_PREP Register

# Table 216. CSI0\_TCK\_PREP (Indirect Address Page 0x00; Register 0x40)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_TCK_PREP_OV	R/W	0x0	Override CSI Tck-prep parameter 0: Tck-prep is automatically determined 1: Override Tck-prep with value in bits 6:0 of this register
6:0	MR_TCK_PREP	R R/W	0x0	Tck-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.199 CSI0\_TCK\_ZERO Register

### Table 217. CSI0\_TCK\_ZERO (Indirect Address Page 0x00; Register 0x41)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_TCK_ZERO_OV	RW	0x0	Override CSI Tck-zero parameter 0: Tck-zero is automatically determined 1: Override Tck-zero with value in bits 6:0 of this register
6:0	MR_TCK_ZERO	R RW	0x0	Tck-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.200 CSI0\_TCK\_TRAIL Register

# Table 218. CSI0\_TCK\_TRAIL (Indirect Address Page 0x00; Register 0x42)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_TCK_TRAIL_OV	R/W	0x0	Override CSI Tck-trail parameter 0: Tck-trail is automatically determined 1: Override Tck-trail with value in bits 6:0 of this register
6:0	MR_TCK_TRAIL	R R/W	0x0	Tck-trail value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.



# 7.6.201 CSI0\_TCK\_POST Register

# Table 219. CSI0\_TCK\_POST (Indirect Address Page 0x00; Register 0x43)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_TCK_POST_OV	R/W	0x0	Override CSI Tck-post parameter 0: Tck-post is automatically determined 1: Override Tck-post with value in bits 6:0 of this register
6:0	MR_TCK_POST	R R/W	0x0	Tck-post value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.202 CSI0\_THS\_PREP Register

# Table 220. CSI0\_THS\_PREP (Indirect Address Page 0x00; Register 0x44)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_THS_PREP_OV	R/W	0x0	Override CSI Ths-prep parameter 0: Ths-prep is automatically determined 1: Override Ths-prep with value in bits 6:0 of this register
6:0	MR_THS_PREP	R R/W	0x0	Ths-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.203 CSI0\_THS\_ZERO Register

# Table 221. CSI0\_THS\_ZERO (Indirect Address Page 0x00; Register 0x45)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_THS_ZERO_OV	R/W	0x0	Override CSI Ths-zero parameter 0: Ths-zero is automatically determined 1: Override Ths-zero with value in bits 6:0 of this register
6:0	MR_THS_ZERO	R R/W	0x0	Ths-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.204 CSI0\_THS\_TRAIL Register

# Table 222. CSI0\_THS\_TRAIL (Indirect Address Page 0x00; Register 0x46)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_THS_TRAIL_OV	R/W	0x0	Override CSI Ths-trail parameter 0: Ths-trail is automatically determined 1: Override Ths-trail with value in bits 6:0 of this register
6:0	MR_THS_TRAIL	R R/W	0x0	Ths-trail value  If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value.  If bit 7 of this register is 1, this field is read/write.



# 7.6.205 CSI0\_THS\_EXIT Register

# Table 223. CSI0\_THS\_EXIT (Indirect Address Page 0x00; Register 0x47)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_THS_EXIT_OV	R/W	0x0	Override CSI Ths-exit parameter 0: Ths-exit is automatically determined 1: Override Ths-exit with value in bits 6:0 of this register
6:0	MR_THS_EXIT	R R/W	0x0	Ths-exit value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.

# 7.6.206 CSI0\_TPLX Register

# Table 224. CSI0\_TPLX (Indirect Address Page 0x00; Register 0x48)

BIT	FIELD	TYPE	DEFAULT	DESCRIPTION
7	MR_TPLX_OV	R/W	0x0	Override CSI Tplx parameter 0: Tplx is automatically determined 1: Override Tplx with value in bits 6:0 of this register
6:0	MR_TPLX	R R/W	0x0	Tplx value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. If bit 7 of this register is 1, this field is read/write.



# 8 Application and Implementation

#### NOTE

Information in the following applications sections is not part of the TI component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes. Customers should validate and test their design implementation to confirm system functionality.

# 8.1 Application Information

#### 8.1.1 **System**

The DS90UB954-Q1 is a highly integrated sensor hub chip which includes two FPD-Link III inputs targeted at ADAS applications, such as front-, rear-, and surround-view cameras, camera monitoring systems, and sensor fusion.

#### 8.1.2 Power Over Coax

The DS90UB54-Q1 is designed to support the Power-over-Coax (PoC) method of powering remote sensor systems. With this method, the power is delivered over the same medium (a coaxial cable) used for high-speed digital video data and bidirectional control and diagnostics data transmission. The method uses passive networks or filters that isolate the transmission line from the loading of the DC/DC regulator circuits and their connecting power traces on both sides of the link as shown in Figure 40.

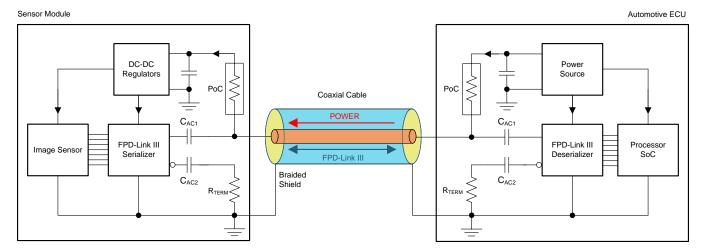


Figure 40. Power Over Coax (PoC) System Diagram

The PoC networks' impedance of  $\geq 2~k\Omega$  over a specific frequency band is typically sufficient to isolate the transmission line from the loading of the regulator circuits. The lower limit of the frequency band is defined as ½ of the frequency of the bidirectional control channel,  $f_{BCC}$ . The upper limit of the frequency band is the frequency of the forward high-speed channel,  $f_{EC}$ .

Figure 41 shows a PoC network recommended for a 4G FPD-Link III consisting of DS90UB953-Q1 and DS90UB954-Q1 pair with the bidirectional channel operating at 50 Mbps ( $\frac{1}{2}$  f<sub>BCC</sub> = 25 MHz) and the forward channel operating at 4.16 Gbps ( $f_{FC} \approx 2.1$  GHz).



# **Application Information (continued)**

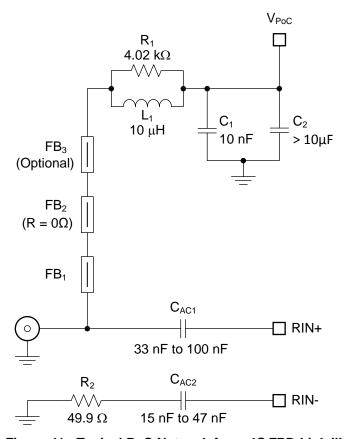


Figure 41. Typical PoC Network for a 4G FPD-Link III

Table 225 lists essential components for this particular PoC network.

Table 225. Suggested Components for a 4G FPD-Link PoC Network

COUNT	REF DES	DESCRIPTION	PART NUMBER	MFR
	L1	Inductor, 10 $\mu$ H, 0.288 $\Omega$ maximum, 530 mA minimum (Isat, Itemp) 30-MHz SRF min, 3 mm x 3 mm, General-Purpose	LQH3NPN100MJR	Murata
		Inductor, 10 µH, 0.288 $\Omega$ maximum, 530 mA minimum (Isat, Itemp) 30-MHz SRF min, 3 mm x 3 mm, AEC-Q200	LQH3NPZ100MJR	Murata
1		Inductor, 10 µH, 0.360 $\Omega$ maximum, 450 mA minimum (Isat, Itemp) 30-MHz SRF min, 3.2 mm x 2.5 mm, AEC-Q200	NLCV32T-100K-EFD	TDK
		Inductor, 10 $\mu$ H, 0.400 $\Omega$ typical, 550 mA minimum (Isat, Itemp) 39-MHz SRF typ, 3 mm × 3 mm, AEC-Q200	TYS3010100M-10	Laird
		Inductor, 10 µH, 0.325 $\Omega$ maximum, 725 mA minimum (Isat, Itemp) 41-MHz SRF typ, 3 mm × 3 mm, AEC-Q200	TYS3015100M-10	Laird
3	FB1-FB3	Ferrite Bead, 1500 k $\Omega$ at 1 GHz, 0.5 $\Omega$ maximum at DC 500 mA at 85°C, SM0603, General Purpose	BLM18HE152SN1	Murata
		Ferrite Bead, 1500 k $\Omega$ at 1 GHz, 0.5 $\Omega$ maximum at DC 500 mA at 85°C, SM0603, AEC-Q200	BLM18HE152SZ1	Murata



Figure 42 shows a PoC network recommended for a 2G FPD-Link III consisting of a DS90UB933-Q1 or DS90UB913A-Q1 serializer and DS90UB954-Q1 with the bidirectional channel operating at the data rate of 5 Mbps ( $\frac{1}{2}$  f<sub>BCC</sub> = 2.5 MHz) and the forward channel operating at the data rate as high as 1.87 Gbps (f<sub>FC</sub>  $\approx$  1 GHz).

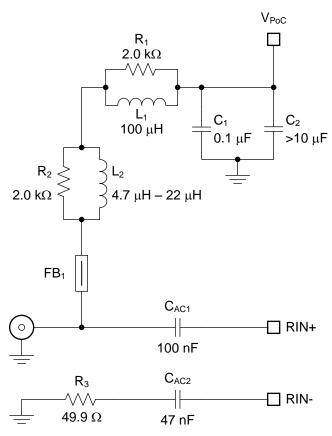


Figure 42. Typical PoC Network for a 2G FPD-Link III

Table 226 lists essential components for this particular PoC network.

Table 226. Suggested Components for a 2G FPD-Link III PoC Network

COUNT	REF DES	DESCRIPTION	PART NUMBER	MFR	
1	L1	Inductor, 100 µH, 0.310 $\Omega$ maximum, 710 mA minimum (Isat, Itemp) 7.2-MHz SRF typical, 6.6 mm × 6.6 mm, AEC-Q200	MSS7341-104ML	Coilcraft	
1	L2	Inductor, 4.7 µH, 0.350 $\Omega$ maximum, 700 mA minimum (Isat, Itemp) 160-MHz SRF typical, 3.8 mm x 3.8 mm, AEC-Q200			
		Inductor, 4.7 $\mu$ H, 0.130 $\Omega$ maximum, 830 mA minimum (Isat, Itemp), 70-MHz SRF typical, 3.2 mm × 2.5 mm, AEC-Q200	CBC3225T4R7MRV	Taiyo Yuden	
1	FB1	Ferrite Bead, 1500 k $\Omega$ at 1 GHz, 0.5 $\Omega$ maximum at DC 500-mA at 85°C, SM0603, General-Purpose	BLM18HE152SN1	Murata	
		Ferrite Bead, 1500 k $\Omega$ at 1 GHz, 0.5 $\Omega$ maximum at DC 500-mA at 85°C, SM0603, AEC-Q200	BLM18HE152SZ1	Murata	



Application report Sending Power over Coax in DS90UB913A Designs (SNLA224) discusses defining PoC networks in more detail.

In addition to the PoC network components selection, their placement and layout play a critical role as well.

- Place the smallest component, typically a ferrite bead or a chip inductor, as close to the connector as possible. Route the high-speed trace through one of its pads to avoid stubs.
- Use the smallest component pads as allowed by manufacturer's design rules. Add anti-pads in the inner planes below the component pads to minimize impedance drop.
- Consult with connector manufacturer for optimized connector footprint. If the connector is mounted on the same side as the IC, minimize the impact of the through-hole connector stubs by routing the high-speed signal traces on the opposite side of the connector mounting side.
- Use coupled  $100-\Omega$  differential signal traces from the device pins to the AC-coupling caps. Use  $50-\Omega$  single-ended traces from the AC-coupling capacitors to the connector.
- Terminate the inverting signal traces close to the connectors with standard 49.9- $\Omega$  resistors.

The suggested characteristics for single-ended PCB traces (microstrips or striplines) for serializer or deserializer boards are detailed in Table 227. The effects of the PoC networks must be accounted for when testing the traces for compliance to the suggested limits.

Table 227. Suggested Characteristics for Single-Ended PCB Traces With Attached PoC Networks

		MIN	TYP	MAX	UNIT	
L <sub>trace</sub>	Single-ended PCB trace length f			5	cm	
Z <sub>trace</sub>	Single-ended PCB trace characte	45	50	55	Ω	
Z <sub>con</sub>	Connector (mounted) characteris	40	50	60	Ω	
$t_{\Delta Z\_con}$	Allowable electrical length of the connector impedance discontinuity as measured with a TDR (100 ps edge)				20	ps
RL	Return Loss, S11	½ f <sub>BCC</sub> < f < 0.1 GHz		-20		dB
		0.1 GHz < f < 1 GHz	_	12+8*log(f)		dB
		1 GHz < f < f <sub>FC</sub>		-12		dB
IL		f < 0.5 GHz	-0.35			dB
	Insertion Loss, S21	f = 1GHz	-0.6			dB
		f = 2.1GHz	-1.2			dB

The  $V_{POC}$  noise must be kept to 10 mVp-p or lower on the source / deserializer side of the system. The  $V_{POC}$  fluctuations on the serializer side, caused by the transient current draw of the sensor and the DC resistance of cables and PoC components, must be kept at minimum as well. Increasing the  $V_{POC}$  voltage and adding extra decoupling capacitance (> 10  $\mu$ F) help reduce the amplitude and slew rate of the  $V_{POC}$  fluctuations.

# TEXAS INSTRUMENTS

# 8.2 Typical Application

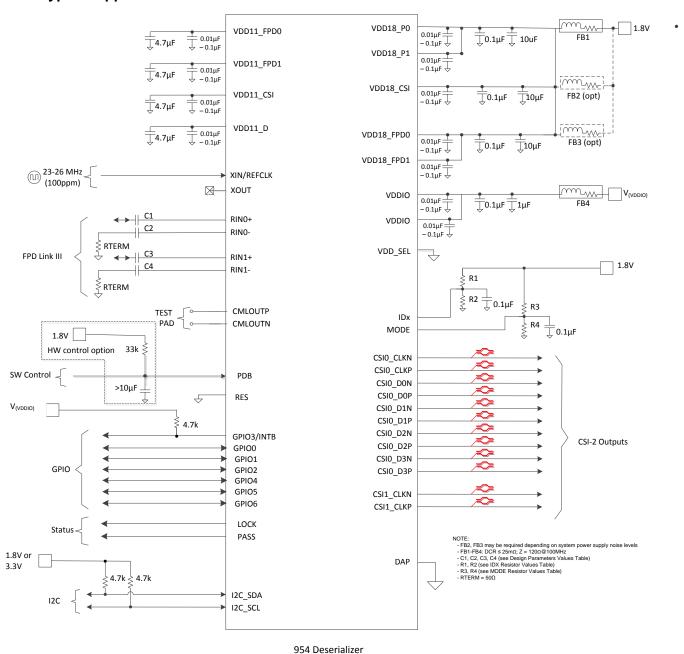


Figure 43. Typical Connection Diagram Coaxial With Internal 1.1-V LDO



# **Typical Application (continued)**

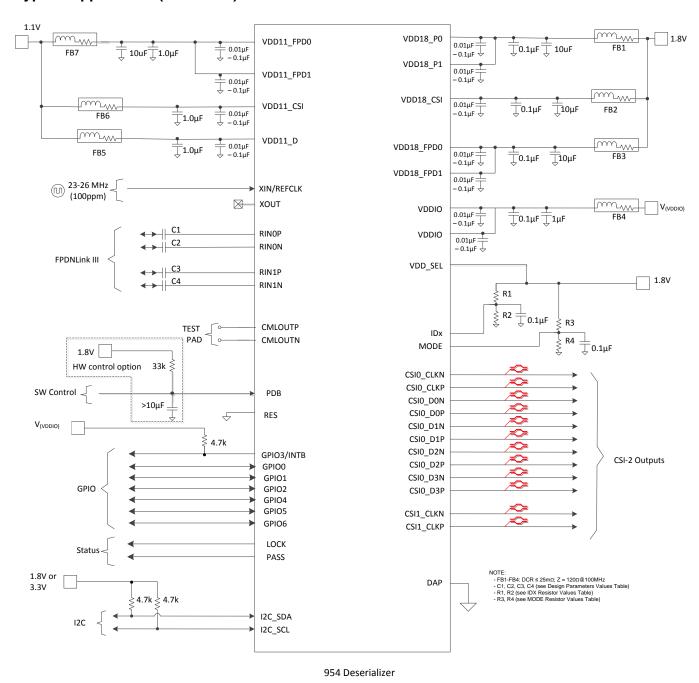


Figure 44. Typical Connection Diagram STP With External 1.1-V supply



### **Typical Application (continued)**

#### 8.2.1 Design Requirements

For the typical design application, use the parameters listed in Table 228.

**Table 228. Design Parameters** 

DESIGN PARAMETER	EXAMPLE VALUE
$V_{(VDDIO)}$	1.8 V or 3.3 V
V <sub>(VDD18)</sub>	1.8 V
V <sub>(VDD11)</sub> ( When VDD_SEL = HIGH)	1.1 V
AC-coupling Capacitor for Synchronous Modes, Coaxial Connection: RIN0+,RIN1+	33 nF - 100nF (50 WV 0402)
AC-coupling Capacitor for Synchronous Modes, Coaxial Connection: RIN0-,RIN1-	15 nF - 47nF (50 WV 0402)
AC-coupling Capacitor for Synchronous Modes, STP Connection: RIN0± ,RIN1±	33 nF - 100nF (50 WV 0402)
AC-coupling Capacitor for Non-Synchronous and DVP Backwards Compatible Modes, Coaxial Connection: RIN0+, RIN1+	100 nF (50 WV 0402)
AC-coupling Capacitor for Non-Synchronous and DVP Backwards Compatible Modes, Coaxial Connection: RIN0-, RIN1-	47 nF (50 WV 0402)
AC-coupling Capacitor for Non-Synchronous and DVP Backwards Compatible Modes, STP Connection: RIN0±, RIN1±	100 nF (50 WV 0402)

The SER/DES supports only AC-coupled interconnects through an integrated DC-balanced decoding scheme. External AC-coupling capacitors must be placed in series in the FPD-Link III signal path as shown in Figure 45 and Figure 46. When connected to the DS90UB935-Q1 or DS90UB953-Q1 serializer operating with 10-Mbps back channel, the higher value AC-coupling capacitors are recommended to reduce low frequency attenuation. For applications using single-ended  $50-\Omega$  coaxial cable, terminate the unused data pins (RIN0–, RIN1–) with an AC-coupling capacitor and a  $50-\Omega$  resistor.

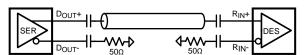


Figure 45. AC-Coupled Connection (Coaxial)

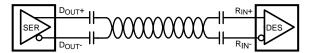


Figure 46. AC-Coupled Connection (STP)

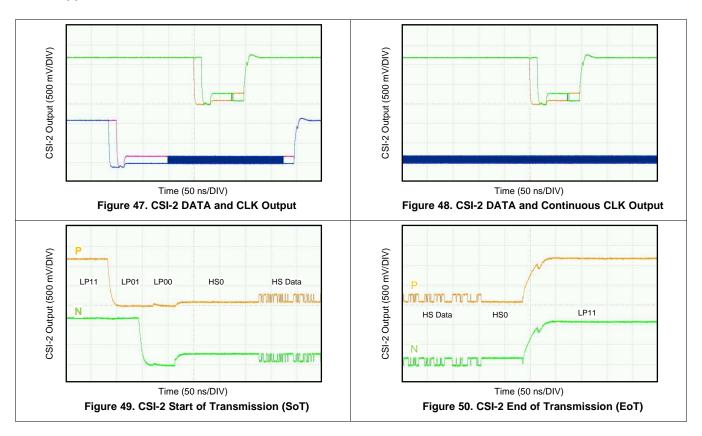
For high-speed FPD-Link III transmissions, use the smallest available package for the AC-coupling capacitor to help minimize degradation of signal quality due to package parasitics.

# 8.2.2 Detailed Design Procedure

Figure 43 and Figure 44 show typical applications of the DS90UB954-Q1 for multi-camera surround view system. From Figure 43, the FPD-Link III is AC coupled an external 33 to 100-nF or 15 to 47-nF capacitors for coaxial interconnects. For 2G operation or back channel frequency of  $\leq$  10 Mbps, the higher value AC-coupling capacitors 100 nF /47 nF are recommended. The same AC-coupling capacitor values should be matched on the paired serializer boards. The deserializer has an internal termination. Bypass capacitors are placed near the power supply pins. At a minimum, 0.1- $\mu$ F or 0.01- $\mu$ F capacitors should be used for each of the core supply pins for local device bypassing. Additional bulk decoupling capacitors and ferrite beads are placed on the VDD18 supplies for effective noise suppression.



#### 8.2.3 Application Curves



### 8.3 System Examples

The DS90UB954-Q1 has two input ports that are capable of operating independently. Two sensors can be connected simultaneously, or a single sensor can be connected to either Rx input port 0 (Figure 51) or Rx input port 1 (Figure 53). The DS90UB954-Q1 deserializer is capable of receiving serialized sensor data from one or two independent video datastreams and aggregating into a single CSI-Tx output. Alternatively, Rx Data can be replicated onto two 2-Lane CSI-2 outputs for interconnect to two seperate CSI-2 Rx inputs for parallel downstream processing.

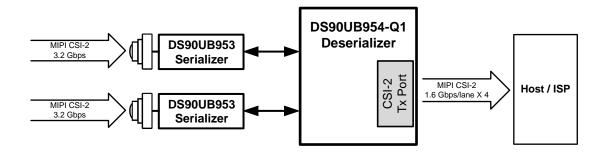


Figure 51. Two DS90UB953-Q1 Sensor Data Combined to One CSI-2 Output



### **System Examples (continued)**

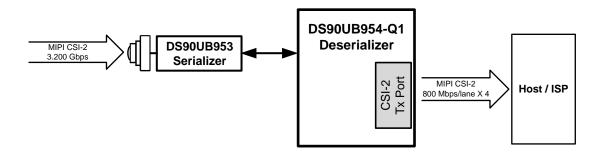


Figure 52. DS90UB953-Q1 Sensor Data to 1 Rx Port

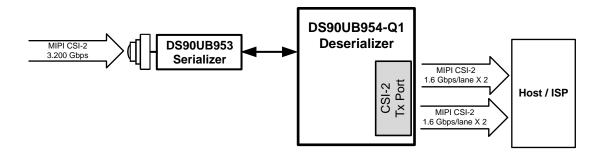


Figure 53. DS90UB953-Q1 Sensor Data Replicated onto 2x 2-Lane CSI-2

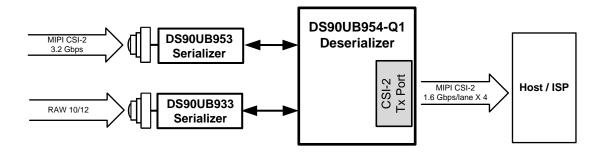


Figure 54. One DS90UB953-Q1 and One DS90UB933-Q1 Sensor Data Combined to One CSI-2 output



# 9 Power Supply Recommendations

This device provides separate power and ground pins for different portions of the circuit. This is done to isolate switching noise effects between different sections of the circuit. Separate planes on the PCB are typically not required. provides guidance on which circuit blocks are connected to which power pin pairs. In some cases, an external filter many be used to provide clean power to sensitive circuits such as PLLs.

# 9.1 VDD and VDDIO Power Supply

Each VDD power supply pin must have a 10-nF (or 100-nF) capacitor to ground connected as close as possible to DS90UB954-Q1 device. When operating VDDIO at 1.8-V nominal supply, the voltage at VDDIO must be within  $\pm 100$  mV of VDD18 to ensure VIH, VIL specifications. TI recommends having additional decoupling capacitors (1  $\mu$ F or 10  $\mu$ F) connected to a common GND plane. Note that although average current for VDDIO is less than 10 mA maximum, the peak current into VDDIO may exceed 100 mA on device start-up.

### 9.2 Power-Up Sequencing

The power-up sequence for the DS90UB954-Q1 is as follows:

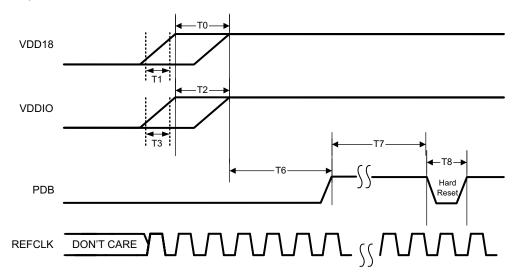


Figure 55. Power Supply Sequencing VDD\_SEL = LOW, Internal VDD 1.1-V Supply



### **Power-Up Sequencing (continued)**

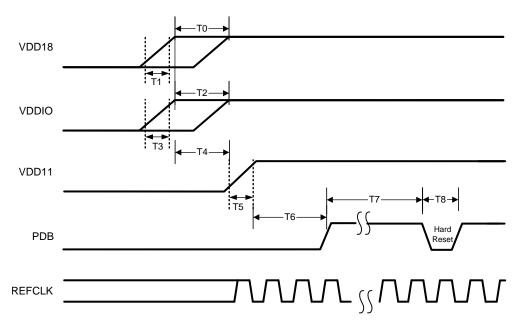


Figure 56. Power Supply Sequencing VDD\_SEL = HIGH, External VDD 1.1-V Supply

Table 229. Timing Diagram for the Power Supply Start-Up Sequence

	PARAMETER	MIN	TYP	MAX	UNIT	NOTES
T0	VDD18 to VDDIO	0			ms	
T1	VDD18 rise time	0.05			ms	at 10/90%
T2	VDDIO to VDD18	0			ms	
Т3	VDDIO rise time	0.2	1		ms	at 10/90%
T4	VDD18 High to VDD11 applied	0			ms	N/A when VDD_SEL = LOW
T5	VDD11 rise time	0.2	1		ms	at 10/90%
T6	VDD to PDB	0			ms	After all VDD are stable
T7	PDB high time before PDB hard reset	1			ms	
T8	PDB high to low pulse width	2			ms	Hard reset

#### 9.2.1 PDB Pin

The PDB pin is active HIGH and has internal 50 k $\Omega$  pull down resistor. PDB input must remain LOW while the VDD pin power supplies are in transition. Typically PDB will be connected to GPIO from processor also with internal pulldown. Alternatively, when VDD\_SEL = LOW, an external RC network on the PDB pin may be connected to ensure PDB arrives after all the supply pins have settled to the recommended operating voltage. When PDB pin is pulled up to VDD18, a 33-k $\Omega$  pullup and a > 10- $\mu$ F capacitor to GND are recommended to delay the PDB input signal rise. All inputs must not be driven until both power supplies have reached steady state. When VDD\_SEL = HIGH it is not recommended to connect PDB through RC circuit as this may conflict with the sequencing of the external 1.1-V supply rail.

Table 230. PDB Pin Pulse Width

	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
PDB						
tLRST	PDB Reset Low Pulse		2	3		ms



#### 9.2.2 System Initialization

When initializing the communications link between the DS90UB954-Q1 deserializer hub and a DS90UB935-Q1 or a DS90UB953-Q1 serializer, the system timing will depend on the mode selected for generating the serializer reference clock. When synchronous clocking mode is selected, the serializer will re-lock onto the extracted back channel reference clock once available so there is no need for local crystal oscillator at the sensor module (Figure 57). When the DS90UB935-Q1 or DS90UB953-Q1 is operating in non-synchronous mode, or if connecting to DS90UB933-Q1 or DS90UB913A-Q1 serializer the sensor module requires a local reference clock and timing would follow Figure 58.

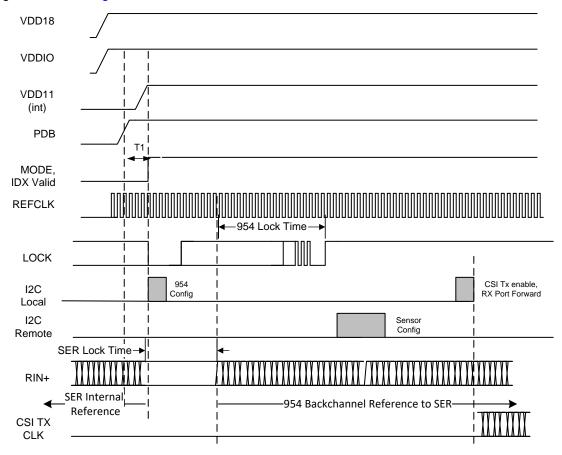


Figure 57. Power-Up Sequencing Synchronous Back Channel Clocking Mode, VDD\_SEL = LOW



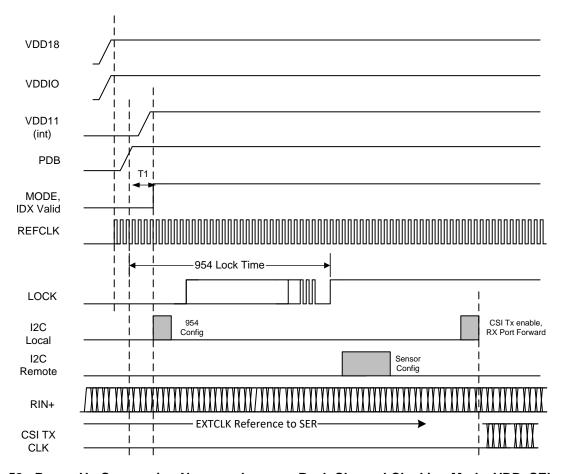


Figure 58. Power-Up Sequencing Non-synchronous Back Channel Clocking Mode, VDD\_SEL = LOW

## 10 Layout

#### 10.1 PCB Layout Guidelines

Circuit board layout and stack-up for the FPD-Link III devices must be designed to provide low-noise power feed to the device. Good layout practice also separates high-frequency or high-level inputs and outputs to minimize unwanted noise pickup, feedback, and interference. Power system performance may be greatly improved by using thin dielectrics (2 to 4 mils) for power or ground sandwiches. This arrangement provides plane capacitance for the PCB power system with low-inductance parasitics, which has proven especially effective at high frequencies, and makes the value and placement of external bypass capacitors less critical. External bypassing should be low-ESR ceramic capacitors with high-quality dielectric. The voltage rating of the ceramic capacitors must be at least 2× the power supply voltage being used.

TI recommends surface-mount capacitors due to their smaller parasitics. When using multiple capacitors per supply pin, locate the smaller value closer to the pin. A large bulk capacitor is recommend at the point of power entry. This is typically in the 47-µF to 100-µF range, which smooths low frequency switching noise. TI recommends connecting power and ground pins directly to the power and ground planes with bypass capacitors connected to the plane with via on both ends of the capacitor. Connecting power or ground pins to an external bypass capacitor increases the inductance of the path.



### **PCB Layout Guidelines (continued)**

A small body size X7R chip capacitor, such as 0603 or 0402, is recommended for external bypass. Its small body size reduces the parasitic inductance of the capacitor. The user must pay attention to the resonance frequency of these external bypass capacitors, usually in the range of 20 to 30 MHz. To provide effective bypassing, multiple capacitors are often used to achieve low impedance between the supply rails over the frequency of interest. At high frequency, it is also a common practice to use two vias from power and ground pins to the planes, reducing the impedance at high frequency.

Some devices provide separate power and ground pins for different portions of the circuit. This is done to isolate switching noise effects between different sections of the circuit. Separate planes on the PCB are typically not required. Pin Description tables typically provide guidance on which circuit blocks are connected to which power pin pairs. In some cases, an external filter may be used to provide clean power to sensitive circuits such as PLLs

Use at least a four-layer board with a power and ground plane. Locate CSI-2 signals away from the single-ended or differential FPD RX input traces to prevent coupling from the CSI-2 signals to the RX inputs. The following sections provide important details for routing the FPD-Link III traces, PoC filter, and CSI-2 traces.

#### 10.1.1 Ground

TI recommends that a consistent ground plane reference for the high-speed signals in the PCB design to provide the best image plane for signal traces running parallel to the plane. Connect the thermal pad of the DS90UB954-Q1 to the GND plane with vias.

#### 10.1.2 Routing FPD-Link III Signal Traces and PoC Filter

Routing the FPD-Link III signal traces between the  $R_{\rm IN}$  pins and the connector as well as connecting the PoC filter to these traces are the most critical pieces of a successful DS90UB954-Q1 PCB layout. Figure 59 shows an example PCB layout of the DS90UB954-Q1 configured for interface to remote sensor modules over coaxial cables. The layout example also uses a footprint of an edge-mount FAKRA connector provided by Rosenberger (P/N: 59S20X-40ML5-Z). For additional PCB layout details of the example, check the DS90UB954-Q1EVM user's guide.

The following list provides essential recommendations for routing the FPD-Link III signal traces between the DS90UB954-Q1EVM receiver input pins ( $R_{IN}$ ) and the FAKRA connector, and connecting the PoC filter.

- The routing of the FPD-Link III traces may be all on the top layer (as shown in the example) or partially embedded in middle layers if EMI is a concern
- The AC-coupling capacitors should be on the top layer and very close to the DS90UB954-Q1EVM receiver input pins to minimize the length of coupled differential trace pair between the pins and the capacitors.
- Route the RIN+ trace between the AC-coupling capacitor and the FAKRA connector as a 50-Ω single-ended micro-strip with tight impedance control (±10%). Calculate the proper width of the trace for a 50-Ω impedance based on the PCB stack-up. Ensure that the trace can carry the PoC current for the maximum load presented by the remote sensor module.
- The PoC filter should be connected to the RIN+ trace through the first ferrite bead (FB<sub>1</sub>). The FB<sub>1</sub> should be touching the high-speed trace to minimize the stub length seen by the transmission line. Create an anti-pad or a moat under the FB<sub>1</sub> pad that touches the trace. The anti-pad should be a plane cutout of the ground plane directly underneath the top layer without cutting out the ground reference under the trace. The purpose of the anti-pad is to maintain the impedance as close to 50 Ω as possible.
- Route the RIN- trace loosely coupled to the RIN+ trace for the length similar to the RIN+ trace length when
  possible. This will help the differential nature of the receiver to cancel out any common-mode noise that may
  be present in the environment that may couple on to the RIN+ and RIN- signal traces. When routing on inner
  layers, length matching for single-ended traces does not provide as significant benefit.

When configured for STP and routing differential signals to the DS90UB954-Q1 receiver inputs, the traces should maintain  $100-\Omega$  differential impedance routed to the connector. When choosing to implement a common mode choke for common mode noise reduction, take care to minimize the effect of any mismatch. Figure 60 shows an example PCB layout for STP configuration.



# **PCB Layout Guidelines (continued)**

# 10.1.3 Routing CSI-2 Signal Traces

Routing the CSI-2 signal traces between the CSI-2 pins and the CSI-2 connector is also important for a successful DS90UB954-Q1 PCB layout. Figure 61 shows essential details for routing the CSI-2 traces. Additional recommendations are given in the following list:

- 1. Route CSI\_D0N, CSI\_D0P, CSI\_D1N, and CSI\_D1P pairs as differential coupled striplines with controlled  $100-\Omega$  differential impedance (±10%)
- 2. Keep the trace length difference between CSI-2 traces to 5 mils of each other.
- 3. Length matching should be near the location of mismatch.
- 4. Each pair should be separated at least by 5 times the signal trace width.
- 5. Keep away from other high-speed signals.
- Keep the use of bends in differential traces to a minimum. When bends are used, the number of left and right bends must be as equal as possible, and the angle of the bend should be ≥ 135 degrees. This arrangement minimizes any length mismatch caused by the bends and therefore minimizes the impact that bends have on EMI.
- 7. Route all differential pairs on one or two inner layers.
- 8. Keep the number of signal vias to a minimum TI recommends keeping the via count to the maximum of two per CSI-2 trace.
- 9. Keep traces on layers adjacent to ground plane.
- 10. Do NOT route differential pairs over any plane split.
- 11. Adding Test points causes impedance discontinuity and therefore negatively impacts signal performance. If test points are used, place them in series and symmetrically. Test points must not be placed in a manner that causes a stub on the differential pair.



### 10.2 Layout Examples

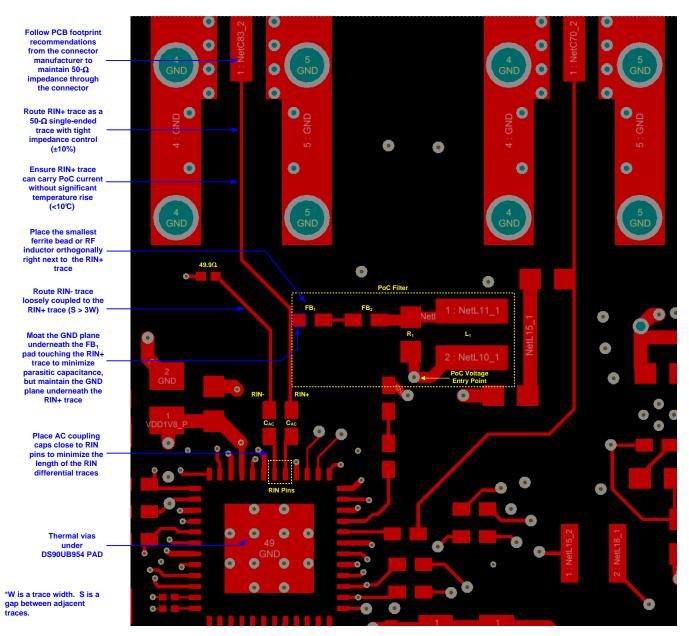


Figure 59. DS90UB954-Q1 PCB Layout Example: FPD-Link III Signal Traces and PoC Filter



### **Layout Examples (continued)**

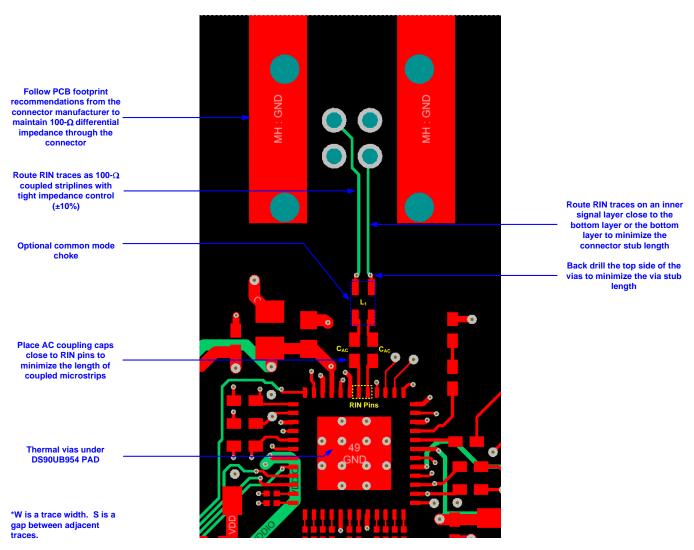


Figure 60. DS90UB954-Q1 PCB Layout Example: FPD-Link III Differential Signal Traces



# **Layout Examples (continued)**

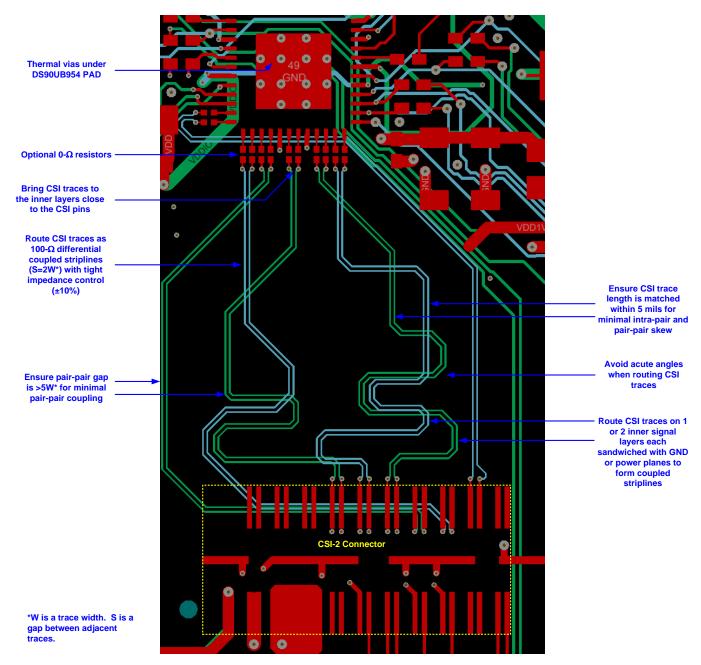


Figure 61. DS90UB954-Q1 PCB Layout Example: CSI-2 Traces



# 11 Device and Documentation Support

#### 11.1 Device Support

#### 11.1.1 Development Support

For development support, see the following:

DS90UB953-Q1

#### 11.2 Documentation Support

#### 11.2.1 Related Documentation

For related documentation see the following:

- How to Design a FPD-Link III System Using DS90UB953 and DS90UB954 (SNLA267)
- I2C Communication Over FPD-Link III With Bidirectional Control Channel (SNLA131)
- I2C Bus Pullup Resistor Calculation (SLVA689)
- I2C Over DS90UB913/4 FPD-Link III With Bidirectional Control Channel (SNLA222)
- Sending Power Over Coax in DS90UB913A Designs (SNLA224)
- FPD-Link Learning Center
- An EMC/EMI System-Design and Testing Methodology for FPD-Link III SerDes (SLYT719)
- Ten Tips for Successfully Designing With Automotive EMC/EMI Requirements (SLYT636)

### 11.3 Receiving Notification of Documentation Updates

To receive notification of documentation updates, navigate to the device product folder on ti.com. In the upper right corner, click on *Alert me* to register and receive a weekly digest of any product information that has changed. For change details, review the revision history included in any revised document.

## 11.4 Community Resources

The following links connect to TI community resources. Linked contents are provided "AS IS" by the respective contributors. They do not constitute TI specifications and do not necessarily reflect TI's views; see TI's Terms of Use.

TI E2E™ Online Community TI's Engineer-to-Engineer (E2E) Community. Created to foster collaboration among engineers. At e2e.ti.com, you can ask questions, share knowledge, explore ideas and help solve problems with fellow engineers.

**Design Support** *TI's Design Support* Quickly find helpful E2E forums along with design support tools and contact information for technical support.

#### 11.5 Trademarks

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#### 11.6 Electrostatic Discharge Caution



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

#### 11.7 Glossary

SLYZ022 — TI Glossary.

This glossary lists and explains terms, acronyms, and definitions.



# 12 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the most current data available for the designated devices. This data is subject to change without notice and revision of this document. For browser-based versions of this data sheet, refer to the left-hand navigation.



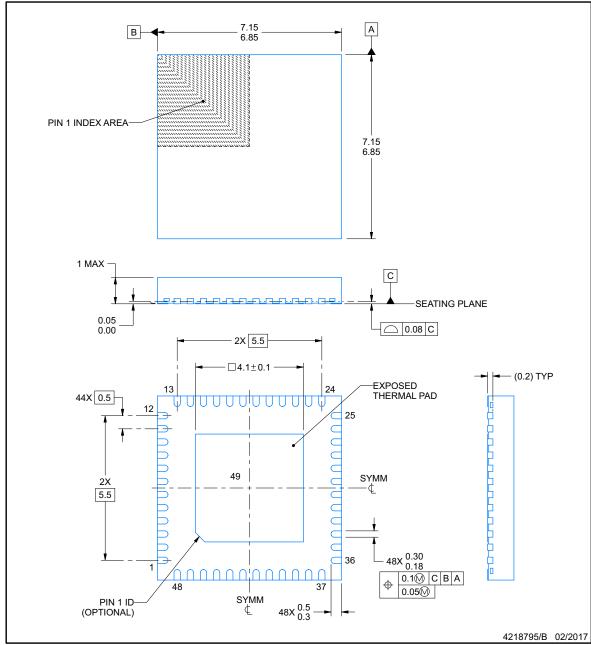
# **RGZ0048B**



# **PACKAGE OUTLINE**

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



### NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.

  2. This drawing is subject to change without notice.
- 3. The package thermal pad must be soldered to the printed circuit board for thermal and mechanical performance.



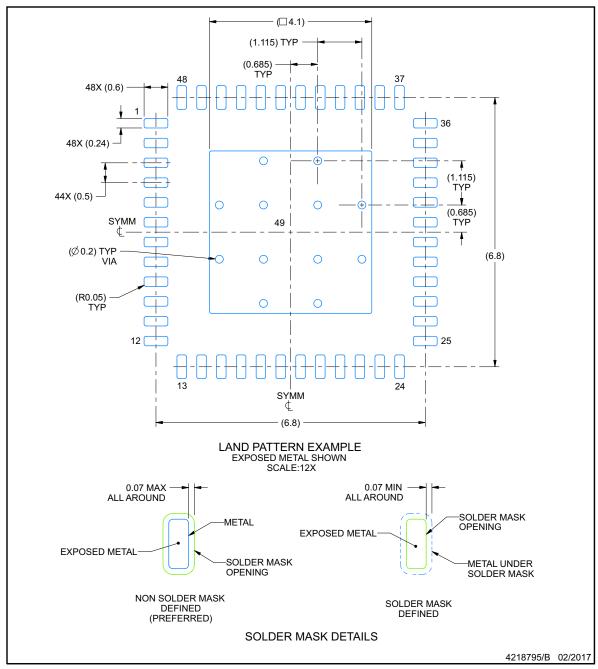


## **EXAMPLE BOARD LAYOUT**

# **RGZ0048B**

# VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

- This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 (www.ti.com/lit/slua271).
   Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.



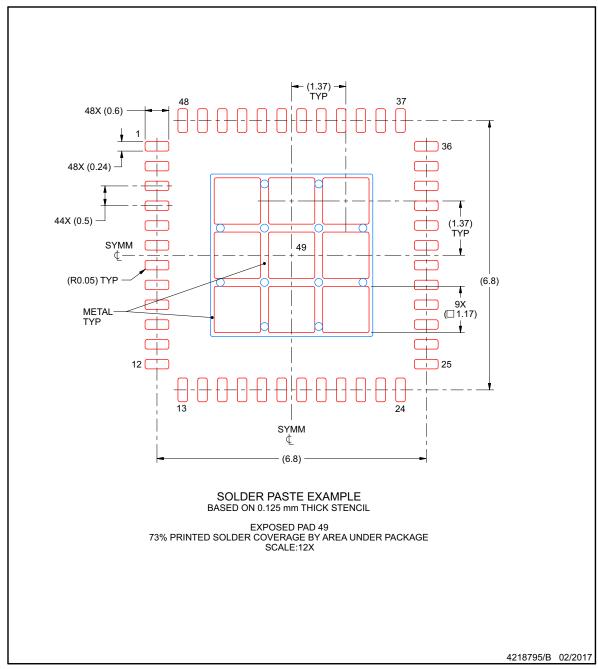


## **EXAMPLE STENCIL DESIGN**

# **RGZ0048B**

# VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

6. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.





# PACKAGE OPTION ADDENDUM

6-Feb-2020

#### **PACKAGING INFORMATION**

Orderable Device	Status	Package Type	Package Drawing	Pins	Package Qty	Eco Plan	Lead/Ball Finish	MSL Peak Temp	Op Temp (°C)	Device Marking	Samples
DS90UB954TRGZRQ1	ACTIVE	VQFN	RGZ	48	2500	Green (RoHS & no Sb/Br)	NIPDAU	Level-3-260C-168 HR	-40 to 105	UB954Q	Samples
DS90UB954TRGZTQ1	ACTIVE	VQFN	RGZ	48	250	Green (RoHS & no Sb/Br)	NIPDAU	Level-3-260C-168 HR	-40 to 105	UB954Q	Samples

(1) The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

**Green:** TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

- (3) MSL, Peak Temp. The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.
- (4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.
- (5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.
- (6) Lead/Ball Finish Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead/Ball Finish values may wrap to two lines if the finish value exceeds the maximum column width.

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6-Feb-2020

# PACKAGE MATERIALS INFORMATION

www.ti.com 29-May-2020

# TAPE AND REEL INFORMATION





	Dimension designed to accommodate the component width
	Dimension designed to accommodate the component length
K0	Dimension designed to accommodate the component thickness
W	Overall width of the carrier tape
P1	Pitch between successive cavity centers

### QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE



#### \*All dimensions are nominal

Device	Package Type	Package Drawing		SPQ	Reel Diameter (mm)	Reel Width W1 (mm)	A0 (mm)	B0 (mm)	K0 (mm)	P1 (mm)	W (mm)	Pin1 Quadrant
DS90UB954TRGZRQ1	VQFN	RGZ	48	2500	330.0	16.4	7.3	7.3	1.1	12.0	16.0	Q2
DS90UB954TRGZTQ1	VQFN	RGZ	48	250	180.0	16.4	7.3	7.3	1.1	12.0	16.0	Q2

# **PACKAGE MATERIALS INFORMATION**

www.ti.com 29-May-2020



#### \*All dimensions are nominal

Device	Package Type	Package Drawing	Pins	SPQ	Length (mm)	Width (mm)	Height (mm)
DS90UB954TRGZRQ1	VQFN	RGZ	48	2500	367.0	367.0	38.0
DS90UB954TRGZTQ1	VQFN	RGZ	48	250	210.0	185.0	35.0

7 x 7, 0.5 mm pitch

PLASTIC QUADFLAT PACK- NO LEAD



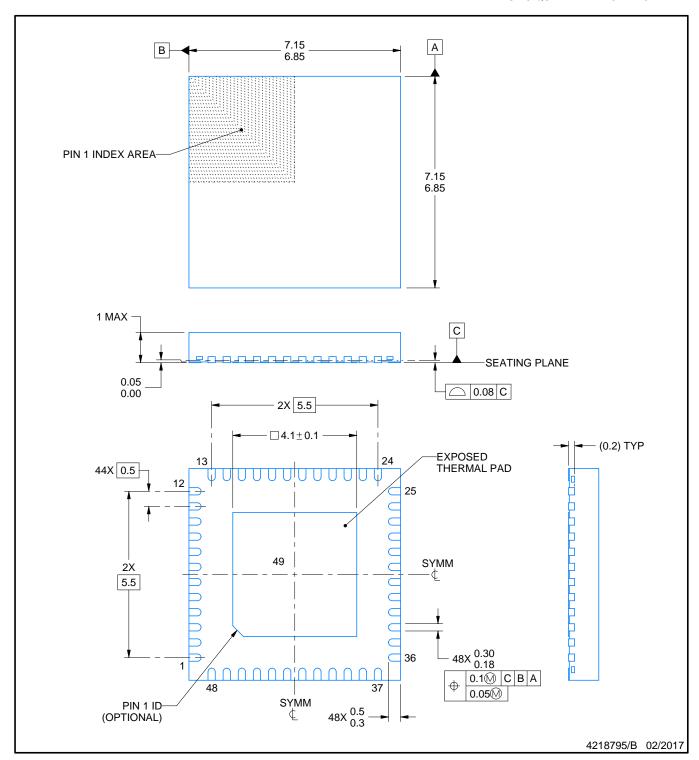
Images above are just a representation of the package family, actual package may vary. Refer to the product data sheet for package details.

4224671/A





PLASTIC QUAD FLATPACK - NO LEAD



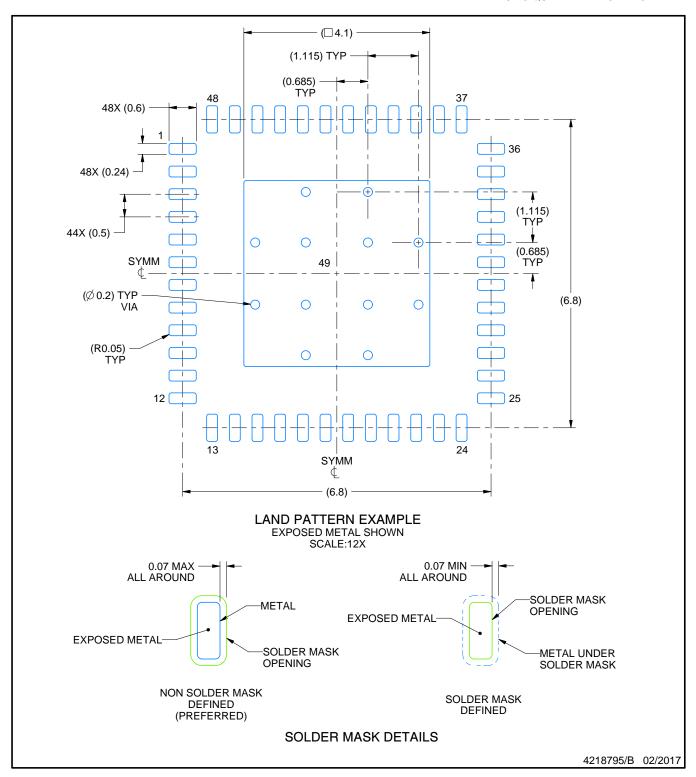
#### NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.

  2. This drawing is subject to change without notice.
- 3. The package thermal pad must be soldered to the printed circuit board for thermal and mechanical performance.



PLASTIC QUAD FLATPACK - NO LEAD

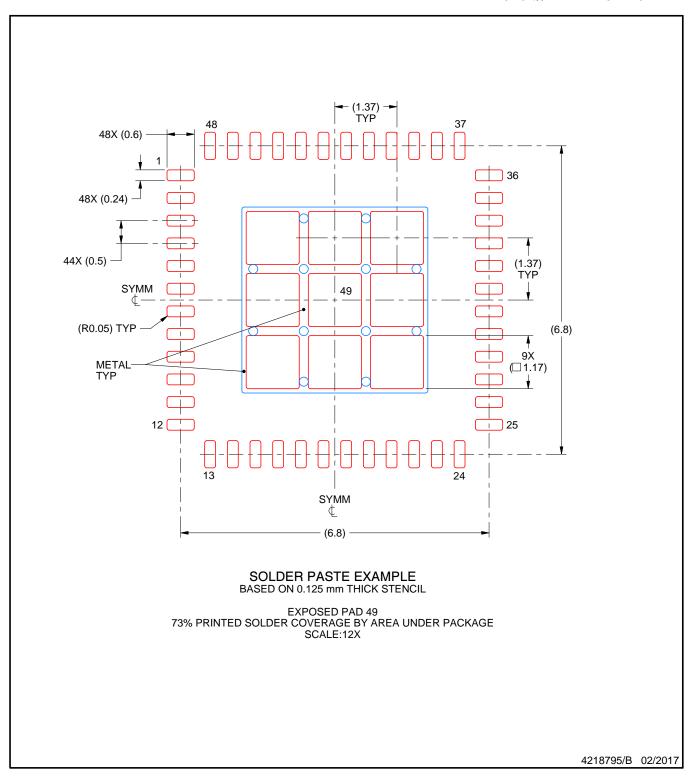


NOTES: (continued)

- 4. This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 (www.ti.com/lit/slua271).
- Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.



PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.



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