Crest Factor Reduction Processor

FEATURES

- **Significantly Reduces Signal Peaks to ≥ 6 dB PAR**
- **One 20-MHz or 2 Independent 10-MHz Channels**
- **Programmable Output PAR Down to 6 dB**
- **Programmable Cancellation Pulse Coefs**
- **Meets 3GPP TS 25.141 Down to 6 dB PAR**
- **Meets cdma2000 C.S0010 Down to 6 dB PAR**
- **256-ball PBGA Package, 17 × 17 mm**
- **1.2-V Core, 3.3 V I/O**

APPLICATIONS

- **3GPP (W-CDMA) Base Stations**
- **3GPP2 (cdma2000) Base Stations**
- **CDMA Multi-Carrier Power Amps (MCPAs)**
- **CFR Reduction of OFDM, HSDPA Signals**
- **Two-Channel Transmit Diversity Applications**
- **Operates with TI DAC5687 (500 Msps)**

DESCRIPTION

The GC1115 is a flexible, programmable, wideband crest factor reduction (CFR) processor with a maximum composite bandwidth of 20 MHz. The GC1115 selectively reduces the peak-to-average ratio (PAR) of wideband digital signals provided in quadrature (I & Q) format, such as those used in third-generation (3G) code division multiple access (CDMA) wireless applications. By reducing the PAR of digital signals, the efficiency of follow-on power amplifiers (PAs) is improved, the D/A converter requirements are eased, and the out-of-band spectral regrowth caused by simple hard limiting is eliminated.

By including the GC1115, manufacturers of 3G BTS equipment can realize significant savings on power amplifier costs. The GC1115 meets multi-carrier 3G performance standards (PCDE, composite EVM, and ACLR) at PAR levels down to 6 dB. The GC1115 integrates easily into the transmit signal chain, between a digital upconverter such as the Texas Instruments GC5016 or GC5316 and a high-quality D/A converter, such as the Texas Instruments DAC5675 or DAC5687.

The GC1115 uses four cascaded stages of peak detection and cancellation (PDC) to remove over-threshold peaks from the input signal. Each PDC stage can be independently programmed with detection target peak levels and cancellation pulse coefficients. A pool of 32 cancellation pulse generators can be flexibly assigned in groups of 4 to any PDC stage. Spectrally shaped cancellation pulses are designed using any of the widely available FIR filter design programs, such as those from Matlab™, ADS™, etc. Cancellation pulses are designed to match the user's carrier frequency allocation. Cancellation pulse energy is bandlimited and thus is only added within allocated carrier bands. The GC1115's peak cancellation algorithm does not affect the signal's ACLR.

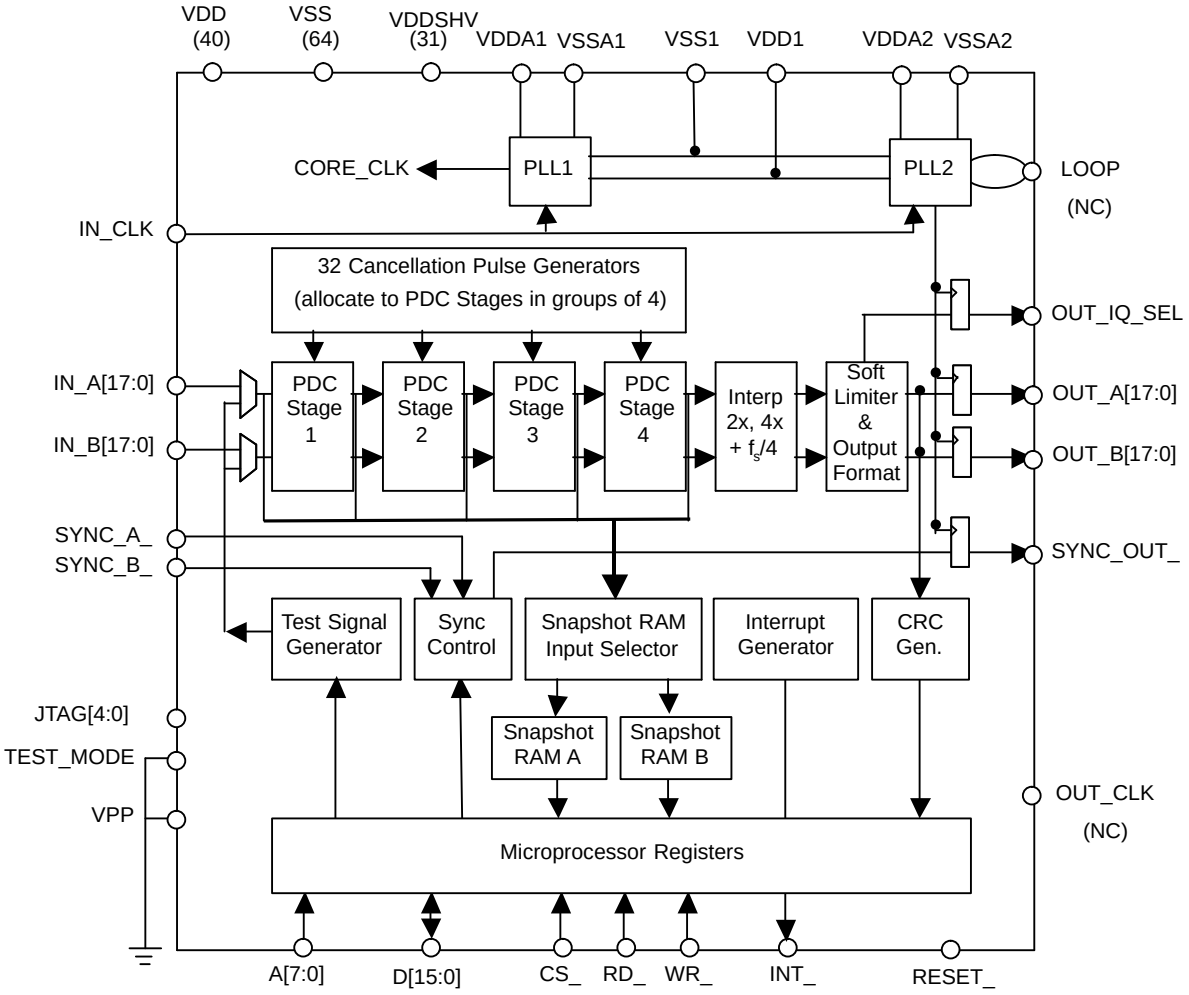
Input sampling rates to 130 Msamp/sec are supported, in either parallel or multiplexed I/Q modes, and in either twos complement or unsigned format. Output sampling rates to 130 Msamp/sec are supported in either parallel or multiplexed I/Q modes, and in either twos complement or unsigned format. A special one-channel output mode uses both GC1115 output ports to carry odd/even real output samples. The GC1115 includes an interpolator that increases the output sampling rate by 2x or 4x and optionally modulates the output signal to the $f_s/4$ center frequency. Dual on-chip RAM banks provide either time-domain snapshots or long-term histogramming of the internal peak cancellation signal chain at five user-selected points, enabling real-time monitoring of the CCDF function. A power level meter monitors either the GC1115 input or output power level.

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FUNCTIONAL BLOCK DIAGRAM



Related Documents

- GC1115 Evaluation Module (EVM) User's Guide
- Application Note: GC1115 Configuration for UMTS (W-CDMA) Base Stations
- Application Note: GC1115 Configuration for 3GPP2 (cdma2000) Base Stations
- Matlab code for cancellation pulse design

ORDERING INFORMATION

T_A	PACKAGE	DEVICE
-40°C to 85°C	256-PBGA Plastic Ball Grid Array	GC1115IZDJ

INTRODUCTION

Figure 1 shows the typical usage of the GC1115 crest factor reduction processor in the transmit signal chain of a wireless base station.

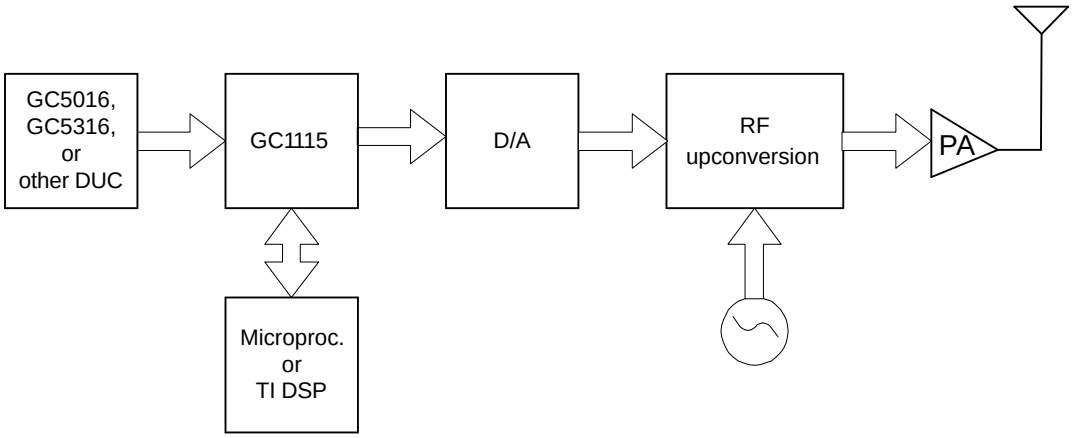


Figure 1. Wireless System Using the GC1115

The GC1115 is initialized and controlled using an 8-bit address (A) and a 16-bit data (D) bus. These pins, along with the read ($\overline{RD}$), write ($\overline{WR}$), and chip select ($\overline{CS}$) pins, allow users to modify the control registers of the GC1115.

Signals are provided to the GC1115 using two 18-bit input ports, IN_A[17:0] and IN_B[17:0], which are typically driven by a digital upconverter such as the GC5016, GC5316, or similar. The GC1115 can accept either one or two input channels.

When the GC1115 is configured to process two input channels, IN_A[17:0] carries channel 0's multiplexed I & Q samples, while IN_B[17:0] carries channel 1's multiplexed I & Q samples. The GC1115 output samples are provided to a D/A converter using two 18-bit output ports, OUT_A[17:0] and OUT_B[17:0]. The GC1115 output may appear on one or both output ports, depending on which output mode (real or complex; parallel or multiplexed; odd-even) is selected.

NOTE:

The D/A converter must **not** use the GC1115's OUT_CLK signal. OUT_CLK is for test purposes only. OUT_CLK's phase is not aligned with the data on the OUT_A and OUT_B ports. OUT_CLK may contain jitter in excess of that required to clock high-speed D/A converters.

Why Cancel Peaks?

The purpose of the GC1115 is to lower the peak-to-average ratio (PAR) of composite digital communication signals. Specifically, wideband code division multiple access (W-CDMA) and orthogonal frequency division multiplexed (OFDM) signals have high peak-to-average ratios (PARs) ranging from 10 dB to 15 dB. After D/A conversion, a power amplifier (PA) amplifies the resulting analog signal. In order to accommodate the high PAR of W-CDMA and OFDM signals, the peak signal level must be at or below the 1 dB compression point of the PA, which is usually accommodated by backing off the input drive to the power amplifier.

Figure 2 illustrates the effects of a decrease in peak-to-average ratio on a PA's V_{in} vs V_{out} graph.

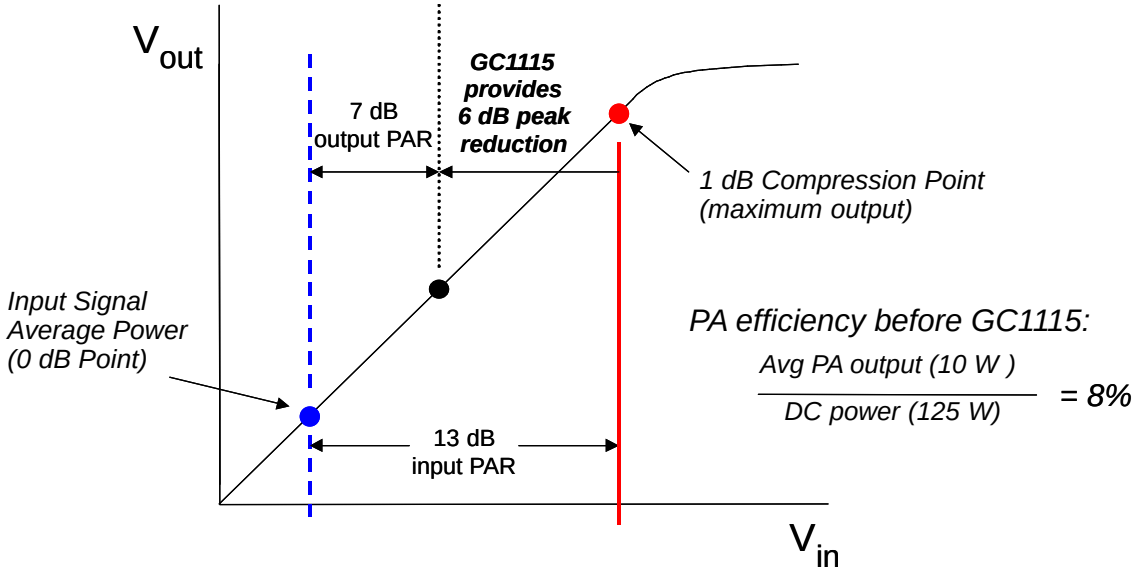


Figure 2. Reducing the Peak-to-Average Ratio (PAR)

However, since the peak-to-average ratio of CDMA signals is so high, the average power is relatively low, consequently resulting in a low PA efficiency (output power divided by input power). By decreasing the peak-to-average ratio, the average power of the peak-reduced signal at the output of the GC1115 can be increased, decreasing PA back-off thus also increasing PA efficiency.

Figure 3 illustrates that the decrease in PAR can then be used to increase the average signal power while still keeping the peaks below the PA's 1 dB compression point. The GC1115 can typically limit the output PAR of CDMA signals to between 6 dB and 7 dB while still meeting all relevant 3GPP or 3GPP2 requirements. This decreased PAR enables a 2 dB to 3 dB increase in PA drive, which in turn allows PA manufacturers to achieve 2 dB to 3 dB more PA output power. As PAs represent a significant percentage of the capital equipment cost of base stations, using a 10 W PA instead of a 20 W PA (for example) significantly decreases base station costs.

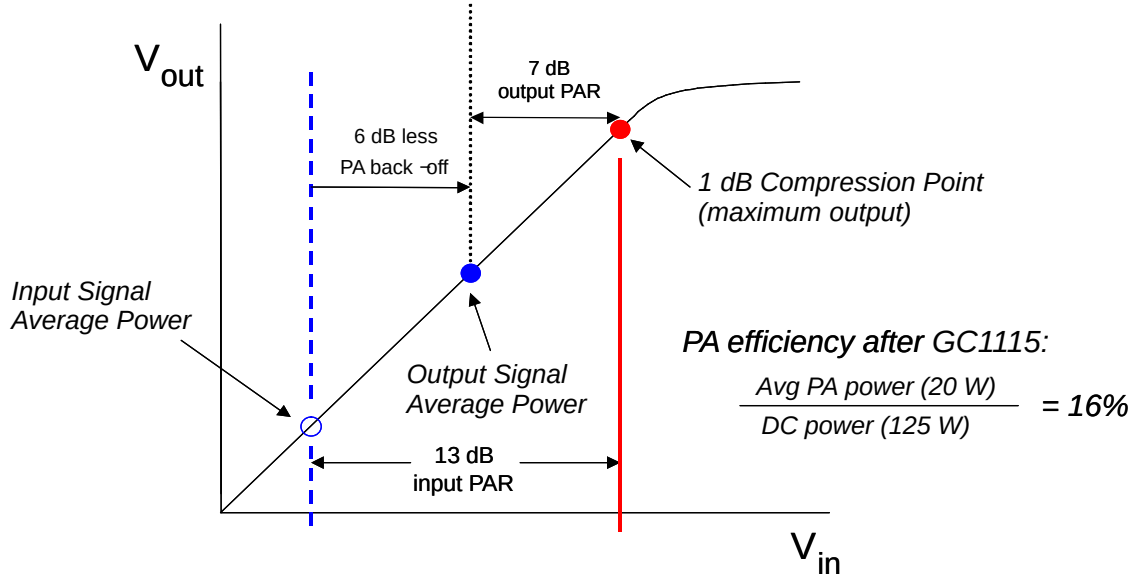


Figure 3. Increasing PA Efficiency

How Peak Cancellation Works: Time Domain View

Figure 4 provides a time-domain example of GC1115 operation. Figure 4 shows the magnitude of the complex input signal in blue, and the magnitude of the complex, peak-reduced signal (after GC1115 processing) in red. *[Note: for users who print this data sheet on a black-and-white printer, the input signal is a solid line, while the output signal is a finely dotted line.]* Notice that for most of the 130 samples in this example, the red output waveform is identical to the blue input waveform. However, the GC1115 has reduced the magnitude of samples around two peaks (one at sample 63, one at sample 95) that exceed the detection threshold. The aqua-colored waveform above the gain threshold line demonstrates the magnitude of the cancellation pulse that was subtracted from the complex input waveform. Notice that the GC1115's PDC stages each have two independent thresholds:

1. Detection threshold: interpolated peaks above the detection threshold are candidates for cancellation
2. Target peak level: detected peaks will be reduced to the target peak level, assuming cancellation resources are available

Independent detection and target peak levels allow the GC1115 greater flexibility in peak reduction processing.

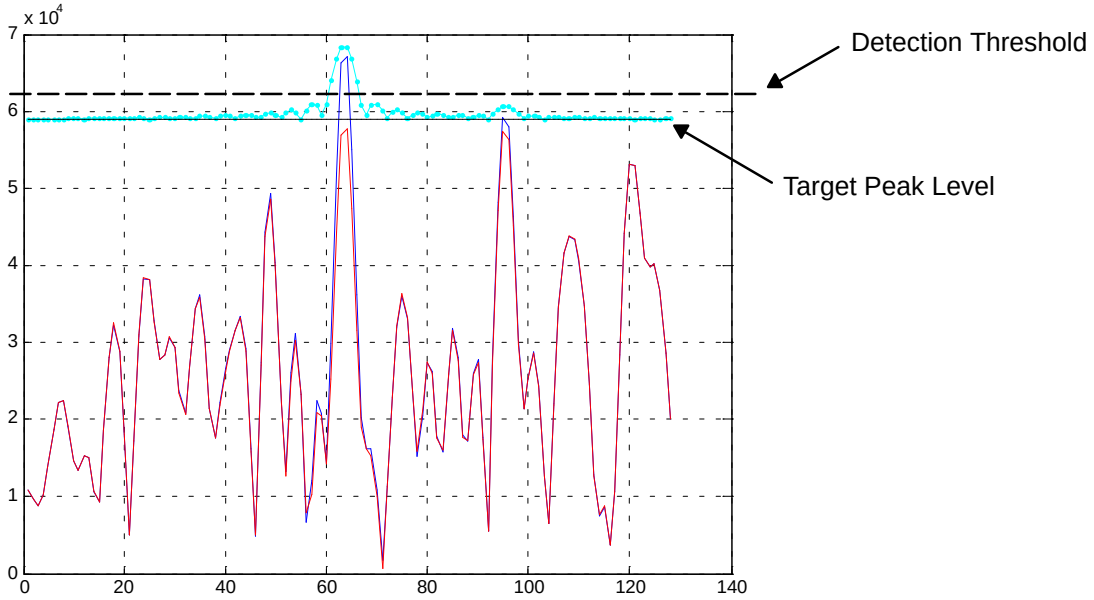


Figure 4. Peak Cancellation Example: Time Domain

How Peak Cancellation Works: Frequency Domain View

Figure 5 demonstrates the frequency-domain effects of peak cancellation. In Figure 5, the original signal's frequency response is shown in blue. The output signal's frequency response looks identical and is not shown. The yellow (8 dB PAR), red (7 dB PAR), green (6 dB PAR), and black (5 dB PAR) curves show the spectra of just the added signal (GC1115 input – GC1115 output) to achieve peak reduction. The difference between the input and output signals is the signal distortion. *[Note: for users who print this data sheet on a black-and-white printer, the input spectrum is a solid line, while the output spectra are finely dotted lines.]* Note that the distortion is not significant in the spectral response:

1. The out-of-band energy of the distortion added by the GC1115 during peak cancellation is 70 to 80 dB below the signal and hence is not an issue. The out-of-band energy is only a weak function of the target PAR level.
2. The amount of in-band distortion energy rises with decreasing output PAR. This is to be expected, because lower PAR thresholds result in more peaks being canceled. Lower PAR levels require more energy to cancel the peaks, thus increasing the distortion level.

The GC1115 reduces the amplitude of peaks in a way that keeps the out-of-band (ACLR) energy well below required levels. Users can determine how much in-band distortion is acceptable by monitoring the effects of peak cancellation at a given output PAR, using two key in-band distortion metrics for CDMA signals:

1. peak code domain error, or PCDE, and
2. composite error vector magnitude, or EVM

Various CFR signal quality metrics (ACLR, PCDE, EVM, CCDF) will be further discussed in a subsequent section.

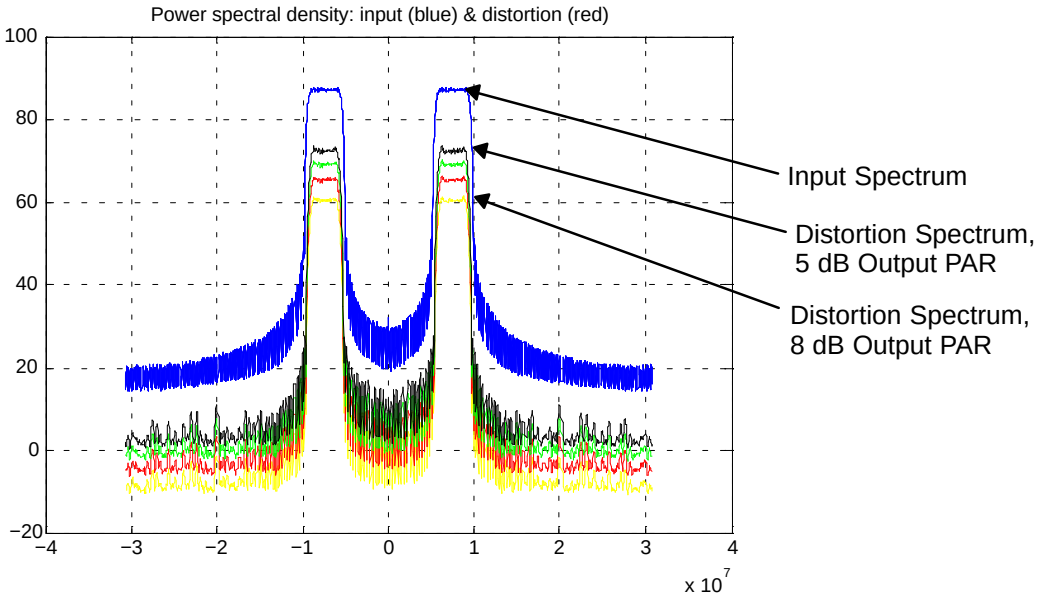


Figure 5. Spectral View of Distortion

SUMMARY OF GC1115 FEATURES

Refer to the GC1115 functional block diagram for the following discussion.

The GC1115 removes peaks from an input signal stream by subtracting user-designed, spectrally shaped cancellation pulses from detected peaks in the input waveform that are above a user-specified detection threshold. The cancellation pulse's spectral shape matches that of the GC1115 input signal's single- or multi-carrier configuration. This cancellation pulse design methodology ensures that energy is only added into frequency bands where signal energy is located, minimizing out-of-band energy that could otherwise increase ACLR/ACPR.

Cancellation pulses may be real or complex. Real cancellation pulses are used when the input signal spectrum is symmetric, while complex cancellation pulses are used when the input signal spectrum is asymmetric. A single cancellation pulse reduces the peak amplitude of multiple samples around each signal peak while maintaining both the in-band (PCDE, cEVM) and out-of-band (ACLR) signal quality requirements. Peaks are cancelled to a user-specified level, which is called the output peak-to-average ratio, or PAR. The GC1115 provides four sequential peak detection and cancellation (PDC) stages to remove peaks. The PDC stage thresholds are normally set so that earlier stages remove the largest peaks, while later stages remove smaller, remaining peaks.

During peak detection, an effective 256x oversampling process identifies the exact magnitude and location of interpolated peaks. In other words, the interpolated waveform approximates the output of the follow-on D/A converter. The interpolated waveform can therefore have a larger amplitude than any of the D/A's individual input samples. The GC1115's effective 256x oversampling allows both the magnitude and the location of peaks (after D/A conversion) to be predicted prior to the actual D/A conversion process. If the magnitude of the interpolated peak is above the detection threshold of the PDC stage, the peak is a candidate for peak cancellation. Detected peaks are always cancelled, unless all of the cancellation resources assigned to a given stage are already busy. When all of a PDC stage's cancellation resources are already busy canceling other peaks, subsequent PDC stages will again detect and cancel the *missed* peak, if that stage's resources allow.

The GC1115 contains a total of 32 cancellation pulse generators (also called cancelers) per channel that are allocated in groups of four to PDC stages. The normal allocation of the 32 cancelers is as follows:

- PDC Stage 1 uses 4 cancelers
- PDC Stage 2 uses 8 cancelers
- PDC Stage 3 uses 12 cancelers
- PDC Stage 4 uses 8 cancelers

The allocation of cancelers should correspond to the detection threshold (DETECT_TSQD) for each PDC Stage. A PDC stage with a lower detection threshold will find more peaks than a PDC stage with a higher detection threshold. As mentioned above, the detection threshold for PDC stages 1 and 2 is set to detect and cancel the largest peaks (typically those above 8 or 9 dB PAR), while PDC stages 3 and 4 detect and cancel peaks at the desired output PAR (typically between 6 and 8 dB). Since the largest peaks are the ones that would cause the most distortion in the PA if they were not cancelled, setting the detection threshold higher in PDC Stages 1 and 2 ensures that the large peaks will be canceled.

Cancellation pulse coefficients are stored in special GC1115 RAM blocks. The GC1115 RAM blocks can store up to 256 real or 128 complex cancellation pulse coefficients and their associated first and second derivatives. Cancellation coefficients are signed, 12-bit integer value between –2048 and +2047. Each cancellation coefficient RAM supports up to four cancelers. Cancellation pulse generator RAMs assigned to the same stage normally contain the same coefficients, but each of the GC1115's eight cancellation RAMs may contain different coefficients. The cancellation pulse coefficients are normalized, i.e. the largest coefficient magnitude is always +2047 (1.0). However, both the magnitude and the phase of the normalized cancellation pulses are adjusted before the cancellation pulse is added to the input waveform during peak cancellation, ensuring proper alignment with the samples of the input signal.

While the subtraction of cancellation pulses reduces the peak amplitude in the region immediately surrounding a detected peak, this subtraction may also introduce new, smaller, over-threshold peaks away from the region of the peak. This phenomenon is called *peak regrowth*. Peak regrowth is an infrequent phenomenon whose effects are mitigated by using four serial PDC stages. If Stage N causes peak regrowth, Stage N+1 and subsequent stages will detect and cancel the regrowth peaks, assuming the PDC stages have available pulse cancelers. Regrowth peaks, when they occur, are usually just a few percent (or less) over the PAR threshold.

Following the four PDC stages, the GC1115 also contains an interpolator and a soft limiter. When enabled, the interpolator supports 2x real, 2x complex, and 4x real interpolation. The real output modes also modulate the signal by $f_s/4$. The soft limiter acts as a fixed-length AGC that optionally attenuates the input signal over a fixed-length window of up to 33 samples surrounding the detected over-threshold peak. Under nearly all circumstances, the soft limiter should be bypassed.

The GC1115 operates most efficiently when there are at least 2.5 complex samples per Hertz of bandwidth. For example, a four-carrier (20 MHz) 3G stack should be sampled at no less than 50 Msamp/sec, while a single-carrier 3G system can be sampled as low as 12.5 Msamp/sec. Under certain circumstances, the input signal can be represented using as few as 2.0 complex samples per Hz.

The GC1115 contains two flexible, user-programmable snapshot RAMs. The snapshot memories operate either in capture or in histogram mode. In the capture mode, 1024 consecutive I and Q samples are stored in one of the snapshot RAMs. During capture mode, 32 bits per complex sample (16 bits I, 16 bits Q) are captured. The lower 2 LSBs of each real and imaginary 18-bit sample are dropped.

Each of the two snapshot RAMs receives samples from one of five user-selected test probe points:

1. At the GC1115 input
2. After PDC Stage 1

3. After PDC Stage 2
4. After PDC Stage 3
5. After PDC Stage 4

When operating in histogram mode, the snapshot RAMs generate a histogram of the real part, the imaginary part, or the power of each complex sample. In histogram mode, millions of samples can be characterized using the snapshot RAM's 32-bit bin counters, thus providing a statistically significant number of events for CCDF and related magnitude distribution measurements.

Each of the GC1115's PDC stages can be bypassed by clearing a corresponding bit in the CONTROL register. Although bypassing a stage removes that stage's peak cancellation capability, it also removes the latency introduced by the peak detection and cancellation process itself, and reduces power consumption as well.

The GC1115 includes an on-chip test signal generator that can create DC levels, sawtooth waveforms, and a filtered random number generator with Gaussian-like peak-to-average statistics (i.e. approximately 10 dB PAR). In conjunction with a CRC generator, the test signal generator can be used to verify proper, expected behavior of the GC1115 without applying an input signal to the GC1115 IN_A and IN_B ports. The CRC generator processes the GC1115 output samples and generates a periodic, 16-bit checksum. Since both the test signal generator and the CRC generator can be synchronized to the same sync source, the presence of a predictable, periodic value in the CRC register indicates that the GC1115 internal circuitry is operating as expected. TI provides several GC1115 configurations (starting test generator register values, sample periods, and expected CRC value at the end of each period) that enable GC1115 users to test for proper GC1115 internal operation. The test signal generator can also be used without the CRC generator, providing a suite of general-purpose test signals (DC, sawtooth, pseudo-LFSR) to exercise ICs attached to the GC1115 output ports, OUT_A and OUT_B.

CFR PERFORMANCE METRICS FOR CDMA SIGNALS: CCDF, ACLR, PCDE, cEVM

The GC1115 reduces peaks by subtracting spectrally shaped waveforms from detected peaks in the input signal whose interpolated magnitude is above a user-specified output PAR threshold. Researchers in peak reduction techniques use a graph called the complementary cumulative distribution function, or CCDF, to display the probability that a particular sample has a given magnitude. The x-axis of a CCDF curve begins at 0 dB, defined as the average power of the signal, and extends to the peak value of the waveform. The y-axis of a CCDF curve lists the probability (usually on a log scale) that a given complex sample has a certain magnitude. Plotting the *before* and *after* CCDF curves on the same graph demonstrates that the GC1115 peak reduction algorithms have achieved their primary purpose: reducing peaks to a user-specified level. In Figure 6, the input CCDF curve is shown in blue and the output CCDF curve (after GC1115 peak reduction) is shown in red.

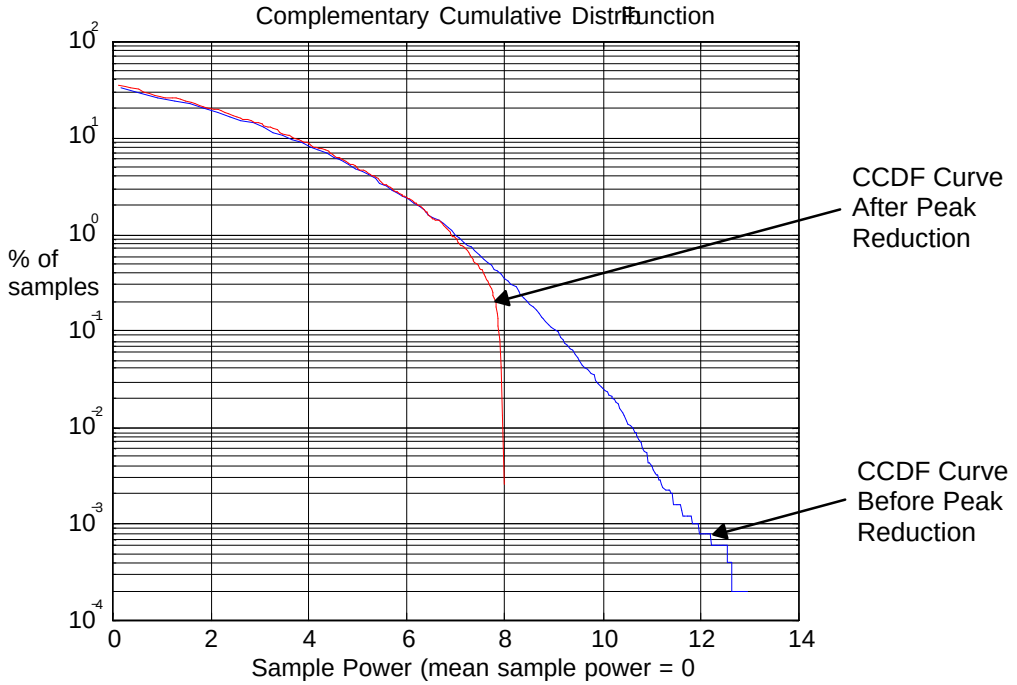


Figure 6. Example Complementary Cumulative Distribution Function (CCDF)

Because the GC1115 modifies samples of the input waveform during peak reduction, the peak reduction process introduces certain distortions. The nature of these distortions is well understood and is under the user's control. GC1115 users have great flexibility in determining the overall distortion level. Distortion can be quantified in several ways:

- By analyzing the spectrum of the distortion (input–output) signal
- By analyzing the out-of-band output noise level in neighboring channels (also called the adjacent channel leakage ratio, or ACLR)
- By measuring a composite error vector magnitude (cEVM) level
- By determining the interference level (caused peak reduction) in the CDMA code *noise floor*; this metric is called the peak code domain error, or PCDE
- By monitoring bit error rate (BER) at the receiver

The two dominant 3G standards, W-CDMA (3GPP) and cdma2000 (3GPP2), have developed a set of standardized requirements for ACLR, cEVM, and PCDE. Because a wide variety of valid CDMA waveforms exist, the 3G standards bodies have also specified a set of test waveforms called *test models* to verify all elements in the downlink signal processing chain. Test models also allow BTS developers to compare the performance of competing signal processing devices, including crest factor reduction processors, on identical input signals.

Texas Instruments quantified GC1115 behavior with extensive 3G Test Model 1, Test Model 3, and Test Model 5 signals, and in both single-carrier and multi-carrier configurations. For all tests, TI measured the following parameters:

- CCDF
- ACLR
- PCDE
- CEVM

The following paragraphs review the relevant 3G requirements for these parameters. Subsequent sections present test results that demonstrate the GC1115's ability to meet all relevant 3G requirements at output PAR levels to 6 dB.

Relevant 3GPP (W-CDMA) Requirements

The GC1115 is designed to meet the following 3GPP specifications. The Test Models used to verify these specifications are described in 3GPP TS 25.141, Section 6.1.1 of Release 6 (2002-12).

- ACLR: At least 45 dB ACLR at 5 MHz below the first (or above the last) active W-CDMA carrier in the band, and at least 50 dB ACLR at 10 MHz below the first (or above the last) active W-CDMA carrier in the band, (TS 25.141, Section 6.5.2.2), using Test Model 1.
  – **NOTE: The GC1115 supports > 70 dB ACLR using 85-tap cancellation pulses or longer.**
- EVM: ≤ 17.5% for QPSK modulation (TS 25.141, Section 6.7.1), using Test Model 4.
  – **NOTE: The GC1115 provides ≤ 17.5% cEVM for all Test Models with output PAR down to 6 dB.**
- PCDE: ≤– 33 dB (TS 25.141, Section 6.7.2), using Test Model 3.
  – **NOTE: The GC1115 provides ≤ -33 PCDE for all Test Models with output PAR down to 6 dB.**
- Spurious emissions: various (TS 25.141, Section 6.5.3), using Test Model 1.

Relevant cdma2000 Requirements

Ref. 3GPP2 C.S0010-A (March 30, 2001):

- Section 4.2: Modulation Requirements (Rho – waveform quality)
- Section 4.3: RF Output Power Requirements
- Section 4.4: Limitations on Emissions

SUMMARY OF GC1115 PERFORMANCE USING 3G TEST MODEL SIGNALS

Table 1. 3GPP PCDE and Composite EVM Performance

3G Test Signal	# of cxrs	PCDE (Spec: < -33 dB)				Composite EVM (Spec: < 17.5%)			
		8 dB	7 dB	6 dB	5 dB	8 dB	7 dB	6 dB	5 dB
TM1_64	1	–50.7	–46.2	–41.7	–38.3	3.3%	5.4%	8.5%	11.7%
TM1_64	2	–50.1	–45.6	–42.2	–37.8	3.4%	5.8%	8.7%	12.7%
TM1_64	4	–49.8	–47.2	–43.3	–39.8	3.9%	4.9%	7.6%	10.8%
TM3_32	1	–46.3	–41.4	–37.1	–34.4	3.9%	6.5%	9.7%	13.5%
TM3_32	2	–44.5	–42.3	–38.2	–36.3	4.5%	7.0%	9.3%	12.3%
TM3_32	4	–42.5	–39.1	–35.6	–34.2	7.0%	10.0%	13.2%	15.5%

Test Conditions:

a. *Each simulation processed 614,400 input samples (one 10 msec frame at 61.44 Msamp/sec)*
b. *PCDE and composite EVM were measured using a Rohde & Schwarz FSU*
c. *Cancellation pulse lengths varied from 75 to 181*
d. *ACLR depends mostly on cancel pulse length. Cancel pulse lengths of 85 achieve –70 dB ACLR for four-carrier UMTS signals. Cancel pulse lengths of 115 achieve –70 dB ACLR for single-carrier UMTS signals.*
e. *Multi-carrier Test Model signals used frames that were staggered by 2 msec between carriers*
f. *Stages 1 thru 4 were assigned 4, 8, 12, and 8 cancelers, respectively (total of 32 cancelers).*
g. *For PAR = 7 dB, Stages 1 thru 4 used detection thresholds of 8, 7, 7, and 7 dB, respectively.*
h. *For PAR = 6 dB, Stages 1 thru 4 used detection thresholds of 8, 7, 6, and 6 dB, respectively.*
i. *For PAR = 5 dB, Stages 1 thru 4 used detection thresholds of 8, 6, 5, and 5 dB, respectively.*

RESET

The GC1115 supports three kinds of reset:

1. PLL reset (only the PLLs are reset)
2. Hardware reset (all configuration registers are brought to their RESET values)
3. Datapath hardware reset

Setting specific bits in the RESET register activates these resets. Asserting the $\overline{\text{RESET}}$ pin of the GC1115 also causes hardware reset. Hardware reset results in the following GC1115 conditions:

- All input pins are put in their high-impedance state
- All output pins are put in their high-impedance state
- All internal registers are reset to their RESET states
- All state machines are placed in their initial (idle) states
- No config registers can be modified before clearing the config reset.

GC1115 Initialization Sequence

The GC1115 initialization sequence requires the following register groups to be properly initialized:

1. RESET, PLL_CONTROL, CLK_CONTROL, IO_CONTROL
2. CONTROL, IO_MODE, DECIMATE, RESOURCE_MASK, DELAY_MASK
3. SYNC registers
4. TSQD detection threshold and target peak level registers
5. INTERP registers
6. OUT_GAIN, OUT_OFFSET
7. CANCEL_MODE, CANCEL_LENGTH, CANCEL_DELAY, cancellation coefficients

The following paragraphs describe in general terms how each of these registers is initialized to achieve the desired user-specified peak reduction performance.

RESET, PLL_CONTROL, CLK_CONTROL, IO_CONTROL

The RESET register contains four bits that can individually reset:

- The memory-mapped registers
- The GC1115 internal datapath
- The “core” PLL
- The output PLL

At GC1115 startup, hardware RESET always precedes all other register accesses and this asserts all internal reset registers. Configuration control reset must also be cleared before performing subsequent configuration steps.

After the RESET bits have been asserted, the PLL_CONTROL and CLK_CONTROL registers should be initialized to the desired values. The GC1115 normally operates at four times the input sample rate, while the output clock rate is determined by several additional factors (decimation, interpolation, and output format and mode). The CLK_CONTROL register determines the PLL multiplying factors that control the GC1115 core clock and output clock frequencies. Finally, the IO_CONTROL register determines the input and output format (twos complement or unsigned), the output enabled state (tri-stated or enabled), and the output bit width (18, 16, 14, or 12 bits).

The GC1115 PLLs require a warm-up time of at least 1 µs from PLL_CONTROL modification to PLL reset release, and at least 100 µs from PLL_CONTROL and CLK_CONTROL modification to PLL reset release before the internal clock is stable.

CONTROL, IO_MODE, DECIMATE, RESOURCE_MASK, DELAY_MASK

The CONTROL register contains six control bits that selectively enable or disable the four PDC stages, the interpolator, and the soft limiter. The DECIMATE register allows users to decimate the input sample stream by 1 (no decimation) or 2. The RESOURCE_MASK register determines which of the eight cancellation pulse SRAMs are updated with new cancel pulse coefficients when a CANCEL_SYNC event occurs. Similarly, the DELAY_MASK register determines which of the four PDC stages are affected by changes to the CANCEL_DELAY register when the DELAY_SYNC event occurs.

SYNC Registers

The GC1115 contains a group of SYNC registers that control the behavior of thirteen different sync-related functions. A subsequent section discusses GC1115 synchronization alternatives. This section only describes the registers that must be properly initialized prior to GC1115 operation. Four datapath SYNC registers (RCV_SYNC, STAGE_SYNC, DECIM_SYNC, and INTERP_SYNC) **must** be synchronized by a hardware event before the GC1115 will process input samples. Four additional ancillary SYNC registers (DELAY_SYNC, CANCEL_SYNC, RESOURCE_SYNC, and OUTGAIN_SYNC) must be synchronized by a hardware or software event before the GC1115 properly applies cancellation coefficients and gains. TI recommends that the four datapath SYNC registers be synchronized using a SYNC_A or SYNC_B hardware event, and that the ancillary SYNC registers be synchronized using a SW_TRIGGER software event. Note that the SYNC registers must be initialized BEFORE the corresponding hardware or software event occurs. For example, CANCEL_SYNC must be initialized before the cancellation coefficients are transferred from the GC1115's shadow RAM to the internal canceler RAMs.

TSQD (Threshold) and RESOURCE_CNT Registers

The behavior of each PDC stage is controlled by two threshold registers (DETECT_TSQDx and GAIN_TSQDx) and one resource (RESOURCE_CNTx) register, where *x* represents a specific stage (from 1 to 4). These 16-bit registers contain the scaled threshold-squared values for the stage's detection threshold and target peak level. The 16-bit RESOURCE_CNT registers contain the number of cancellation resources (from 0 to 8) assigned to the stage. NOTE: if a RESOURCE_CNT register is set to N ($0 \leq N \leq 8$), that PDC stage can cancel up to $4 \times N$ peaks simultaneously. A *resource* represents a canceler RAM. Up to four cancellation pulse generators are supported by each canceler RAM.

INTERP Registers

A programmable output interpolator follows the GC1115's four PDC stages. The GC1115 interpolator operates in one of four modes:

- Bypass (the default condition)
- Interpolate by 2 (complex output)
- Interpolate by 2 (real output centered at fs/4)
- Interpolate by 4 (real output centered at fs/4)

The interpolator's filter coefficients are programmable and must therefore be initialized, even in *bypass* mode, before the GC1115 starts processing input samples. A total of 40 interpolator registers (from D0_COEF0 thru D3_COEF9) must be initialized before the GC1115 processes input data.

OUT_GAIN and OUT_OFFSET Registers

The GC1115 output circuitry includes individual I and Q gain and offset registers that allow users to compensate for I/Q imbalances in subsequent D/A converters and/or subsequent analog I/Q modulators. Because the OUT_GAIN and OUT_OFFSET registers are user-programmable, they must be properly initialized before the GC1115 starts processing input samples. OUT_GAIN registers are normally initialized to 0x2000 (gain of 1.0), and OUT_OFFSET registers are usually initialized to 0x0000.

CANCEL_MODE, CANCEL_LENGTH, CANCEL_DELAY, Cancellation Coefficients

The GC1115 applies user-specified cancellation coefficients to detected peaks. Cancellation coefficients can contain either real or complex values, to support both symmetric and asymmetric input spectra. For this reason, the CANCEL_MODE, CANCEL_LENGTH, and CANCEL_DELAY registers must be properly initialized before the GC1115 begins processing input samples. The cancellation coefficients themselves (in either real or complex format) must be copied to the GC1115 canceler RAMs in a two-step process:

- The microprocessor or FPGA writes the cancellation coefficients to memory-mapped shadow RAM registers
- The shadow RAM registers are copied to one or more (of a total of eight) cancellation pulse SRAMs after a CANCEL_SYNC event occurs.

The CANCEL_MODE register determines whether the GC1115 is using real or complex coefficients (corresponding to a symmetric or an asymmetric input spectrum), as well as whether coefficient symmetry is to be exploited. Coefficient symmetry (mirrored coefficients) only applies when using real coefficients. The CANCEL_MODE register also contains a four-bit field that indicates a timeout or hysteresis value. A non-zero timeout value indicates that the PDCs are to examine the envelope of the input signal, rather than the magnitude of the input signal. TI-provided Matlab cancel pulse design software automatically calculates the timeout value.

The CANCEL_LENGTH register specifies the number of unique cancellation coefficients used to cancel peaks. The CANCEL_MODE register settings affect the interpretation of CANCEL_LENGTH. The following table describes how CANCEL_LENGTH and CANCEL_DELAY are used, depending on CANCEL_MODE:

Table 2. Relationship Between CANCEL_MODE, CANCEL_LENGTH, and CANCEL_DELAY

CANCEL_MODE	CANCEL_LENGTH	CANCEL_DELAY
0 (Real, unique coefs)	N (odd, from 15 to 255)	(N-1)/2
1 (Real, mirrored coefs)	N (odd, from 15 to 255)	N
1 (Complex, unique coefs)	N (odd, from 15 to 127)	(N-1)/2

OPERATING MODES

The GC1115 supports a variety of operating modes that accommodate a range of input formats, number of channels, and follow-on A/D converter and transmit architectures. Users select a specific input and output operating mode that depends upon:

- The number of channels (one or two)
- The input sampling rate:
  - Up to 130 Msamp/sec in 1-channel mode
  - Up to 65 Msamp/sec in 2-channel mode
  - Down to 25 Msamp/sec in 1-channel parallel mode
  - Down to 12.5 Msamp/sec in 1-channel multiplexed mode, or in 2-channel mode
- The input format (parallel or multiplexed)
- The input decimation factor (1, 2, or 4)
- The output interpolator mode (bypass, 2x real, 2x complex, 4x real)
- The output format (parallel, multiplexed, or odd-even; real or complex)
- The internal GC1115 clock rate (up to 320 MHz)
- The PLL multiplier (1x, 2x, or 4x)

The following constraints restrict the allowed combinations of the previously listed parameters:

1. Maximum input pin toggling rate: 130 MHz
2. Maximum output pin toggling rate in single-ended mode: 130 MHz
3. Maximum internal GC1115 clock rate: 305 MHz (IN_CLK x1, x2, x4)
4. Minimum PLL-driven internal GC1115 clock rate (at divide-by-1 PLL output): 100 MHz
5. Minimum IN_CLK rate: 25 MHz (using the 4x PLL multiplier with IN_CLK = 25 MHz generates the 100 MHz minimum PLL output rate, at divide-by-1 PLL output)

Table 3 and Table 4 summarize the available one-channel and two-channel operating modes of the GC1115, respectively.

Table 3. One-Channel Operating Modes

INPUT FORMAT	OUTPUT FORMAT	DECIM	INTERP	PLL MULT	IN_CLK (MHz)	CORE CLK (MHz)	OUT_CLK (MHz)	$f_S/4$ (MHz)
Parallel	Parallel	1	1	4	25 - 75	100 - 305	25 - 80	NA
Parallel	Parallel	1	2c	4	25 - 65	100 - 260	50 - 130	NA
Parallel	Parallel	2	1	2	50 - 130	100 - 260	25 - 65	NA
Parallel	Parallel	2	2c	2	50 - 130	100 - 260	50 - 130	NA
Parallel	Muxed	1	1	4	25 - 65	100 - 260	50 - 130	NA
Parallel	Muxed	1	2c	4	25 - 32.5	100 - 305	100 - 130	NA
Parallel	Muxed	2	1	2	50 - 130	100 - 260	50 - 130	NA
Parallel	Muxed	2	2c	2	50 - 130	100 - 260	50 - 130	NA
Parallel	Odd/Even	1	2r	4	25 - 75	100 - 305	50 - 160	12.5 - 40
Parallel	Odd/Even	1	4r	4	25 - 75	100 - 305	100 - 250	25 - 62.5
Parallel	Odd/Even	2	2r	2	50 - 130	100 - 260	100 - 250	25 - 62.5
Parallel	Odd/Even	2	4r	2	50 - 130	100 - 260	100 - 250	25 - 62.5
Muxed	Parallel	1	1	2	50 - 130	100 - 260	25 - 65	NA
Muxed	Parallel	1	2c	2	50 - 130	100 - 260	50 - 130	NA
Muxed	Parallel	2	1	1	100 - 130	100 - 130	25 - 32.5	NA
Muxed	Parallel	2	2c	1	100 - 130	100 - 130	50 - 65	NA
Muxed	Muxed	1	1	2	50 - 130	100 - 260	50 - 130	NA
Muxed	Muxed	1	2c	2	50 - 65	100 - 130	100 - 130	NA
Muxed	Muxed	2	1	1	100 - 130	100 - 130	25 - 32.5	NA
Muxed	Muxed	2	2c	1	100 - 130	100 - 130	50 - 65	NA
Muxed	Odd/Even	1	2r	2	50 - 130	100 - 260	25 - 65	12.5 - 32.5
Muxed	Odd/Even	1	4r	2	50 - 130	100 - 260	50 - 130	25 - 32.5
Muxed	Odd/Even	2	2r	1	100 - 130	100 - 130	25 - 32.5	12.5 - 16.25
Muxed	Odd/Even	2	4r	1	100 - 130	100 - 130	50 - 65	25 - 32.5

Table 4. Two-Channel Operating Modes

INPUT FORMAT	OUTPUT FORMAT	DECIM	INTERP	PLL MULT	IN_CLK (MHz)	CORE CLK (MHz)	OUT_CLK (MHz)	$f_S/4$ (MHz)
Muxed	Muxed	1	1	2	50 - 130	100 - 260	50 - 130	NA
Muxed	Muxed	1	2c	2	50 - 130	100 - 260	100 - 260	NA
Muxed	Muxed	2	1	1	100 - 130	100 - 130	50 - 65	NA
Muxed	Muxed	2	2c	1	100 - 130	100 - 130	100 - 130	NA
Muxed	Real	1	2r	2	50 - 130	100 - 260	50 - 130	NA
Muxed	Real	2	2r	1	100 - 130	100 - 130	50 - 130	NA

Clock Generation and PLL Operation

The GC1115 internal clock is normally generated through an on-board PLL. The PLL output frequency is 1, 2, or 4 times the frequency of the user-provided IN_CLK signal. For example, if the GC1115 is provided with an input signal stream at 61.44 Msamp/sec and the PLL is configured to operate at 4x, the GC1115's internal clock rate will be 245.76 MHz. The GC1115's functional blocks require four internal clock cycles per sample. This rule affects the selection of related decimation and interpolation factors at a given input sampling rate. In addition, the GC1115's PLL divide-by-1 output frequency must fall between 100 MHz and 305 MHz. The 100 MHz minimum PLL output clock rate is driven by the PLL design, while the 305 MHz maximum PLL output clock rate is limited by the GC1115's internal logic design. Alternately, the GC1115's internal PLL can be bypassed, effectively using IN_CLK directly as the GC1115 chip clock. However, in this mode, each input sample must be presented to the input port(s) for four consecutive clock cycles, and the DECIM register must be set to 4. Using this *bypass PLL* configuration allows users to operate the GC1115 at input sampling rates lower than 25 Msamp/sec.

NOTE:

Users may have to adjust the clock phase, relative to the data, for proper operation during *bypass PLL* mode. Note that DECIM_SYNC may also have to be enabled on a particular user-selected sample phase (1 of 4 phases) in order to achieve proper operation during bypass PLL mode.

GC1115 users should be aware that the choice of input operating mode affects IN_CLK and thus also affects the PLL clock. Specifically, GC1115 users must ensure the relationships shown in Table 5:

Table 5. IN_CLK, PLL Mode, and Core Clock

IN_CLK (MHz)	PLL MODE	GC1115 CORE CLOCK (MHz)
25 - 75	4x	100 - 305
50 - 130	2x	100 - 260
100 - 130	1x	100 - 130
1 - 125	Bypass	1 - 125

GC1115 users should also be aware that the core clock affects the choice of output operating mode. Specifically, GC1115 users must ensure the relationships shown in Table 6. Notice that the odd-even output mode requires that the interpolator operate in one of its two real-output modes: 2x real or 4x real.

Table 6. Core Clock and Interp Mode

GC1115 CORE CLOCK (MHz)	INTERP MODE	OUTPUT FORMAT	OUTPUT CLOCK RATE (MHz)
100 - 305	Bypass	Parallel	25 - 75
100 - 260	Bypass	Muxed I/Q	50 - 130
100 - 260	2x (complex)	Parallel	50 - 130
100 - 130	2x (complex)	Muxed I/Q	100 - 130
100 - 305	2x (real)	Odd/Even	25 - 75
100 - 260	4x (real)	Odd/Even	50 - 130

Summary of Registers Affecting GC1115 Clocks

The following GC1115 registers affect the input, core, and output clocks:

- PLL_CONTROL (0x1): determines PLL multiplier (1x, 2x, 4x, bypass) and source of Tx feedback
- CLK_CONTROL (0x2): determines relationship of IN_CLK and OUT_CLK to CORE_CLK
- IO_MODE (0x9): determines the number of channels (1 or 2), the input data format (parallel, muxed), and the output data format (parallel, muxed, odd-even)
- DECIMATE (0xC): determines the downsampling of the input stream prior to GC1115 processing
- INTERP_CTL (0x80): determines the interpolator operating mode (bypass, 2x complex, 2x real, 4x real). Note that INTERP_CTL and IO_MODE must be consistent to ensure proper operation!

Figure 7 demonstrates the GC111 registers that determine the various internal clock frequencies.

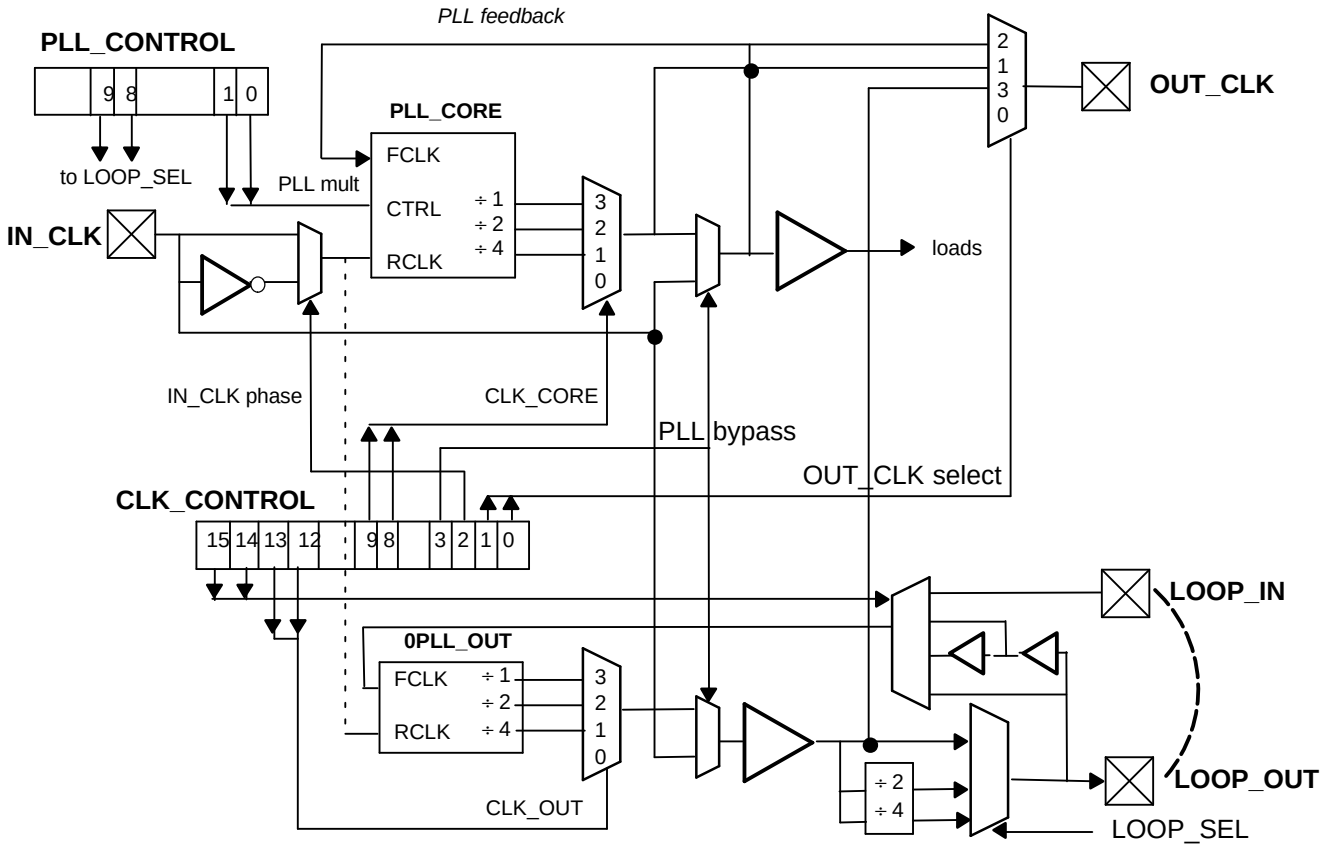


Figure 7. PLL_CONTROL and CLK_CONTROL Registers

DETAILED DESCRIPTION OF GC1115 FUNCTIONAL BLOCKS

Microprocessor Interface Registers and Interrupts

The GC1115's microprocessor interface presents the device as a set of memory-mapped registers to the controlling microprocessor or DSP. All aspects of the GC1115 are configured, monitored, and controlled through these registers. The microprocessor interface consists of a 16-bit bi-directional data bus D[15:0], an 8-bit address bus A[7:0], a write strobe $\overline{WR}$, a read strobe $\overline{RD}$, and a chip select $\overline{CS}$. The $\overline{WR}$ pin selects between the two-pin and three-pin operation:

- (three-pin mode; $\overline{WR}$ is used) separate read strobe on $\overline{RD}$ pin and write strobe on $\overline{WR}$ pin
- (two-pin mode; $\overline{WR}$ is grounded) combined $\overline{RD}$/$\overline{WR}$ signal using the GC1115's $\overline{RD}$ pin.

NOTE:

The GC1115 rev0 silicon does not support three-pin mode. Please use two-pin mode with rev0 silicon.

Figure 8 demonstrates a glueless interface between a generic Texas Instruments TMS320Cxx DSP chip and a GC1115, assuming that the CG1115 is the only device in the DSP's I/O memory space. If the TMS320Cxx DSP controls multiple devices in its I/O memory space, additional external address decoding is required to generate $\overline{CS}$.

The microprocessor or DSP can configure the GC1115 to generate an interrupt at the occurrence of various GC1115 internal events. Please refer to the description of the INT_MAP and INT_MASK registers for a complete description of these events.

DETAILED DESCRIPTION OF GC1115 FUNCTIONAL BLOCKS (continued)

The GC1115 microprocessor interface operates at speeds between 33 MHz and 100 MHz. Register read/write accesses are faster than RAM read/write accesses. RAM access is used for snapshot RAM and shadow RAM. Please refer to the timing diagrams for specific information on GC1115 register access rates. RAM access is limited to 33 MHz.

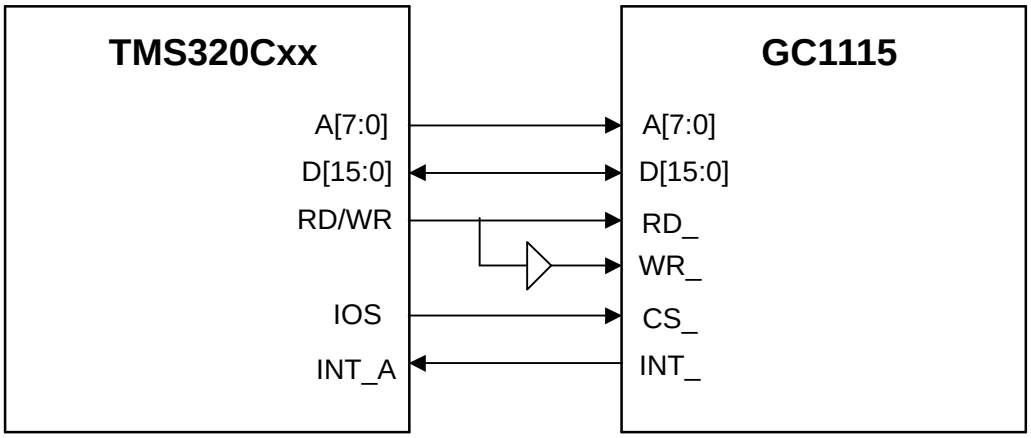


Figure 8. TMS320Cxx – GC1115 Interface

Users configure the GC1115 by writing control information into a set of 16-bit memory-mapped registers. The registers are accessed using the GC1115's A[7:0], D[15:0], $\overline{CS}$, $\overline{RD}$, and $\overline{WR}$ pins. The complete register map is described in detail in a subsequent section. Certain GC1115 registers can be modified at any time during GC1115 operation, while other registers may not be modified until certain conditions are met. Table 7 summarize these restrictions. The GC1115 will strictly enforce the update restrictions listed in Table 7. If a particular update condition is not met, the GC1115 will not update the specified register.

Table 7. GC1115 Register Updates

ADDRESS	NAME	WHEN CAN REGISTER BE UPDATED?
0	RESET	Any time
1	PLL_CONTROL	Any time
2	CLK_CONTROL	Any time
3	CONTROL	Any time
4	INT_MAP	After GC1115 sends an interrupt
5	INT_MASK	Any time
6	MASK_REV	READ ONLY
7	SW_TRIGGER	Any time
8	IO_CONTROL	Any time
9	IO_MODE	After GC1115 receives IN_CLK
10 (0xA)	POWER_CTL	Any time
11 (0xB)	POWER	READ ONLY
12 (0xC)	DECIMATE	Any time (after change, output may be invalid for a few samples)
13 (0xD)	TIMER_HI_RST	When timer is OFF
14 (0xE)	TIMER_LO_RST	When timer is OFF
15 (0xF)	CANCEL_MODE	Any time
16 (0x10)	CANCEL_LENGTH	Any time
17 (0x11)	CANCEL_ADDRESS	Any time
18 (0x12)	CANCEL_DATA	Any time
19 (0x13)	RESOURCE_MASK	Any time
20 (0x14)	DELAY_MASK	Any time

DETAILED DESCRIPTION OF GC1115 FUNCTIONAL BLOCKS (continued)

Table 7. GC1115 Register Updates (continued)

ADDRESS	NAME	WHEN CAN REGISTER BE UPDATED?
21 (0x15)	SIG_GEN_CTL	Any time
22 (0x16)	SIG_GEN_BASE	Any time
23 (0x17)	SIG_GEN_INC	Any time
24 (0x18)	CRC_RESULT	Any time
25 (0x19)	RCV_SYNC	Any time (after change, output may be invalid for a few samples)
26 (0x1A)	STAGE_SYNC	Any time (after change, output may be invalid for a few samples)
27 (0x1B)	DECIM_SYNC	Any time (after change, output may be invalid for a few samples)
28 (0x1C)	TIMER_SYNC	Any time (after change, output may be invalid for a few samples)
29 (0x1D)	DELAY_SYNC	Any time (after change, output may be invalid for a few samples)
30 (0x1E)	CANCEL_SYNC	Any time (after change, output may be invalid for a few samples)
31 (0x1F)	RESOURCE_SYNC	Any time (after change, output may be invalid for a few samples)
32 (0x20)	INTERP_SYNC	Any time (after change, output may be invalid for a few samples)
33 (0x21)	OUTGAIN_SYNC	Any time
34 (0x22)	OUTPIN_SYNC	Any time
35 (0x23)	SIG_GEN_SYNC	Any time
36 (0x24)	SNAP_A_SYNC	Any time
37 (0x25)	SNAP_B_SYNC	Any time
48 (0x30)	RESOURCE_CNT1	Any time
49 (0x31)	DETECT_TSQD1	Any time
50 (0x32)	GAIN_TSQD1	Any time
51 (0x33)	CANCEL_DELAY1	Any time
56 (0x38)	RESOURCE_CNT2	Any time
57 (0x39)	DETECT_TSQD2	Any time
58 (0x3A)	GAIN_TSQD2	Any time
59 (0x3B)	CANCEL_DELAY2	Any time
64 (0x40)	RESOURCE_CNT3	Any time
65 (0x41)	DETECT_TSQD3	Any time
66 (0x42)	GAIN_TSQD3	Any time
67 (0x43)	CANCEL_DELAY3	Any time
72 (0x48)	RESOURCE_CNT4	Any time
73 (0x49)	DETECT_TSQD4	Any time
74 (0x4A)	GAIN_TSQD4	Any time
75 (0x4B)	CANCEL_DELAY4	Any time
96 (0x60)	SNAP_A_CONTROL	Any time
97 (0x61)	SNAP_A_STATUS	READ ONLY
98 (0x62)	SNAP_A_ADDRESS	Any time
99 (0x63)	SNAP_A_DATA	Any time
100 (0x64)	SNAP_A_MINVAL	When Snap A is OFF
101 (0x65)	SNAP_A_MAXVAL	When Snap A is OFF
102 (0x66)	SNAP_A_SCALER	When Snap A is OFF
103 (0x67)	SNAP_A_HISTCOUNT	When Snap A is OFF
112 (0x70)	SNAP_B_CONTROL	Any time
113 (0x71)	SNAP_B_STATUS	READ ONLY
114 (0x72)	SNAP_B_ADDRESS	Any time
115 (0x73)	SNAP_B_DATA	Any time
116 (0x74)	SNAP_B_MINVAL	When Snap B is OFF

DETAILED DESCRIPTION OF GC1115 FUNCTIONAL BLOCKS (continued)

Table 7. GC1115 Register Updates (continued)

ADDRESS	NAME	WHEN CAN REGISTER BE UPDATED?
117 (0x75)	SNAP_B_MAXVAL	When Snap B is OFF
118 (0x76)	SNAP_B_SCALER	When Snap B is OFF
119 (0x77)	SNAP_B_HISTCOUNT	When Snap B is OFF
127 (0x7F)	COUNTER_VAR	Any time
128 (0x80)	INTERP_CTL	When interpolator is bypassed
129 (0x81)	(reserved)	(reserved)
130 (0x82)	D0_COEF0	When interpolator is bypassed
. . .	. . .	. . .
169 (0xA9)	D3_COEF9	When interpolator is bypassed
192 (0xC2)	SOFT_LENGTH	When soft limiter is bypassed
193 (0xC3)	SOFT_TSQD	When soft limiter is bypassed
194 (0xC4)	SOFT_COEF0	When soft limiter is bypassed
. . .	. . .	. . .
209 (0xD1)	SOFT_COEF15	When soft limiter is bypassed
210 (0xD2)	SOFT_TAB_SCALE	When soft limiter is bypassed
211 (0xD3)	SOFT_INVGAIN0	When soft limiter is bypassed
. . .	. . .	. . .
242 (0xF2)	SOFT_INVGAIN31	When soft limiter is bypassed
243 (0xF3)	OUT_GAIN0	When soft limiter is bypassed
244 (0xF4)	OUT_GAIN1	When soft limiter is bypassed
245 (0xF5)	OUT_OFFSET_I0	When soft limiter is bypassed
246 (0xF6)	OUT_OFFSET_Q0	When soft limiter is bypassed
247 (0xF7)	OUT_OFFSET_I1	When soft limiter is bypassed
248 (0xF8)	OUT_OFFSET_Q1	When soft limiter is bypassed

Setting Detection Thresholds and Target Peak Levels

The most obvious user-specified parameter for a CFR processor is the desired output PAR. The output PAR determines the largest sample magnitude on the output ports of the GC1115. Ultimately, the PAR determines the maximum Vin voltage of the PA. This maximum value is then adjusted to fit just under the 1 dB compression point of the PA. The average power of the GC1115 input samples (0 dB point on the CCDF curve) can be calculated from a group of input samples. TI provides a Matlab function that uses a group of input samples to calculate the 16-bit threshold-squared values that are loaded into the GC1115's DETECT_TSQD and GAIN_TSQD registers (one pair of registers for each of four stages; total of eight TSQD registers). Upon request, TI will provide the Matlab source code (m-file) for the threshold calculations based on input samples.

Alternately, GC1115 users can use the GC1115's built-in hardware power measurement capability to determine the average input power. The detection thresholds and target peak levels can then be calculated from the average input power.

GC1115 threshold settings are based on a threshold SQUARED (power) value, not a threshold (magnitude) value. The following example demonstrates how the GC1115's threshold-squared values are calculated, using the Matlab language:

```
%
%    Calculate the average power of the complex input array x, and the desired fractional (magnitude)
%    threshold, given the user-specified target peak level (in dB).
avgMag     = sqrt(mean(abs(x).^2));
frac    = avgMag * 10 ^ (dB_target / 20);
%
%     Derive the following threshold-related values from the target PAR magnitude:
%
%    thresh     signed, 14-bit threshold value (a magnitude!)
%    threshSqd  threshold set as a 16-bit mag-squared value (reduced from a 29-bit mag-squared value)
%
thresh      = floor (frac * 2^13);          %  set the threshold relative to signed 14-bit samples
threshSqd   = floor((thresh ^ 2)/ (2^13));  %  mag-sqd of a 14-bit value = 28 bits plus an add = 29
bits
                                            %  Divide by 2^13 to convert to 16-bit thresh-sqd value
```

The GC1115 uses four sequential PDC stages to achieve the desired output PAR. For output PAR levels below 8 dB, both cEVM and PCDE performance is improved if the earlier stages have higher detection thresholds (set to 8 dB or 7 dB), while later stages contain the final, desired threshold (7 dB, 6 dB, or 5 dB, for instance). In all cases, the GAIN_TSQD registers should be set to the target peak level (desired output PAR). When the desired output PAR is at or above 8 dB, the DETECT_TSQD and GAIN_TSQD registers are set as shown in Table 8:

Table 8. Detection and Gain Thresholds, PAR ≥ 8 dB

STAGE	DETECT_TSQD	GAIN_TSQD
1	my_tsqd	my_tsqd
2	my_tsqd	my_tsqd
3	my_tsqd	my_tsqd
4	my_tsqd	my_tsqd

When the desired output PAR is below 8 dB, the recommended DETECT_TSQD and GAIN_TSQD register settings are set as shown in Table 9:

Table 9. Detection and Gain Thresholds, PAR < 8 dB

STAGE	DETECT_TSQD	GAIN_TSQD
1	min(8 dB, my_tsqd + 2 dB)	my_tsqd
2	min(7 dB, my_tsqd+1 dB)	my_tsqd
3	my_tsqd	my_tsqd
4	my_tsqd	my_tsqd

Designing Cancellation Pulse Coefficients

Cancellation pulse coefficient design is identical to FIR filter design. The goal of designing cancellation pulses is to mirror the signal energy of the input signal. If the input signal contains one carrier, the cancellation pulse's center frequency and bandwidth will have the same center frequency and bandwidth as that carrier. For multi-carrier signals, multiple single-carrier cancellation pulses are added together to create a spectrum that is identical to the spectrum of the multi-carrier input signal. The goal of cancellation pulse design is to place energy ONLY in those frequency regions where the input signal has appreciable energy, i.e. in the carrier bands themselves. This design method ensures that cancellation pulse energy is inserted only where input signal energy is already present, and to avoid placing any additional energy outside those bands, since such out-of-band energy would worsen ACLR performance.

Upon request, TI will provide Matlab code that demonstrates how cancellation pulses are designed. This Matlab software requires the following input parameters:

- Input sampling rate
- Single-carrier bandwidth
- Carrier center frequencies
- Desired cancellation pulse length (an odd number; from 15 to 255 for real cancel pulses, and from 15 to 127 for complex cancel pulses)

The Matlab cancellation pulse design software then calls a standard Matlab FIR filter design function (such as fir1, firls, or remez) to design a prototype cancellation pulse whose bandwidth matches the single-carrier bandwidth input parameter. If the input signal contains two or more carriers, copies of this prototype filter will be translated to the center frequency of each carrier and the copies summed together.

Cancellation Coefficient Shadow RAM

The GC1115 uses a derivative-based approximation method to calculate highly accurate phase shifts of the cancellation pulse. The approximation method requires not only the cancellation coefficients themselves to be stored in the GC1115, but also the coefficients' first and second derivatives. The cancellation coefficient shadow RAM contains 768 unique addresses that hold up to 256 unique cancellation coefficients and their first and second derivatives.

NOTE:

Upon request, TI will provide a Matlab script that calculates the proper first and second derivatives from user-designed cancellation coefficients.

Shadow RAM is physically distinct from canceler RAM. This distinction is fully explained in the section entitled Shadow RAM and Canceler RAMs, below. The microprocessor or DSP controlling the GC1115 can only access the shadow RAM.

Cancellation coefficient shadow RAM is used differently, depending on the CANCEL_MODE setting (real or complex coefficients; unique or mirrored coefficients). Table 10, Table 11, and Table 12 illustrate how cancellation coefficients are stored and accessed in the GC1115's cancellation coefficient shadow RAM.

Table 10. Real, Unique Coefficients

TYPE OF DATA	ADDRESS	COEFFICIENT
Coefficients	0	coef[0]
	1	coef[1]
	2	coef[2]
	. . .	. . .
	CANCEL_LENGTH-1	coef[CANCEL_LENGTH-1]
First derivative	256	deriv1[0]
	257	deriv1[1]
	258	deriv1[2]
	. . .	. . .
	255+CANCEL_LENGTH	deriv1[CANCEL_LENGTH-1]

Table 10. Real, Unique Coefficients (continued)

TYPE OF DATA	ADDRESS	COEFFICIENT
Second derivative	512	deriv2[0]
	513	deriv2[1]
	514	deriv2[2]
	. . .	. . .
	511+CANCEL_LENGTH	deriv2[CANCEL_LENGTH-1]

Coefficient access pattern:

coef[0], coef[1], …, coef[CANCEL_LENGTH-2], coef[CANCEL_LENGTH-1]

Table 11. Real, Mirrored Coefficients

TYPE OF DATA	ADDRESS	COEFFICIENT
Coefficients	Same as Table 10	Same as Table 10
First derivative	Same as Table 10	Same as Table 10
Second derivative	Same as Table 10	Same as Table 10

Coefficient access pattern:

coef[0], coef[1], …, coef[CANCEL_LENGTH-2], coef[CANCEL_LENGTH-1], coef[CANCEL_LENGTH-2], coef[CANCEL_LENGTH-3], …, coef[1], coef[0].

Table 12. Complex Coefficients

TYPE OF DATA	ADDRESS	COEFFICIENT
Complex coefs (real part)	0	coef_re[0]
	1	coef_re[1]
	2	coef_re[2]
	. . .	. . .
	CANCEL_LENGTH-1	coef_re[CANCEL_LENGTH-1]
Complex coefs (imaginary part)	128	coef_im[0]
	129	coef_im[1]
	130	coef_im[2]
	. . .	. . .
	127+CANCEL_LENGTH	coef_im[CANCEL_LENGTH-1]
First derivative (real part)	256	deriv1_re[0]
	257	deriv1_re[1]
	258	deriv1_re[2]
	. . .	. . .
	255+CANCEL_LENGTH	deriv1_re[CANCEL_LENGTH-1]
First derivative (imaginary part)	384	deriv1_im[0]
	385	deriv1_im[1]
	386	deriv1_im[2]
	. . .	. . .
	383+CANCEL_LENGTH	deriv1_im[CANCEL_LENGTH-1]
Second derivative (real part)	512	deriv2_re[0]
	513	deriv2_re[1]
	514	deriv2_re[2]
	. . .	. . .
	511+CANCEL_LENGTH	deriv2_re[CANCEL_LENGTH-1]

Table 12. Complex Coefficients (continued)

TYPE OF DATA	ADDRESS	COEFFICIENT
Second derivative (imaginary part)	640	deriv2_im[0]
	641	deriv2_im[1]
	642	deriv2_im[2]
	. . .	. . .
	639+CANCEL_LENGTH	deriv2_im[CANCEL_LENGTH-1]

Coefficient access pattern:

{coef_re[0], coef_im[0]}, {coef_re[1], coef_im[1]}, …,

{coef_re[CANCEL_LENGTH-1], coef_im[CANCEL_LENGTH-1]}

Writing Cancellation Coefficients to Shadow RAM

The GC1115 uses the CANCEL_ADDR register as a coefficient memory pointer to access cancellation coefficient shadow RAM. This indirect addressing method requires only two registers (CANCEL_ADDR and CANCEL_DATA) in the GC1115 memory map, while allowing GC1115 users access to 768 unique shadow RAM addresses.

To access a particular shadow RAM location, the microprocessor or DSP that controls the GC1115 first writes the desired address into the CANCEL_ADDR register. To write to the shadow RAM, the microprocessor or DSP then writes the desired coefficient value to the CANCEL_DATA register. A write to (or read from) the CANCEL_DATA register automatically post-increments the address in the CANCEL_ADDR register. The following example demonstrates how the CANCEL_ADDR auto-increment feature is used to initialize the first three cancellation coefficient shadow RAM locations mem(0), mem(1), and mem(2):

STEP	REGISTER	VALUE	CANCEL_ADDR AUTO-INCREMENT	COMMENTS
1	CANCEL_ADDR	0	0	addr = 0
2	CANCEL_DATA	0x111	0→1	mem(0) = 0x111
3	CANCEL_DATA	0x456	1→2	mem(1) = 0x456
4	CANCEL_DATA	0x321	2→3	mem(2) = 0x321

Alternately, the microprocessor or DSP software can specify a shadow RAM address (0..767) with each CANCEL_DATA access. This mode is useful when updating non-contiguous shadow RAM addresses. The following example demonstrates how the CANCEL_ADDR direct-addressing mode is used to initialize the first three cancellation coefficient shadow RAM locations mem(0), mem(2), and mem(1), in non-sequential order (just to demonstrate the direct addressing capability):

STEP	REGISTER	VALUE	CANCEL_ADDR AUTO-INCREMENT	COMMENTS
1	CANCEL_ADDR	0	0	addr = 0
2	CANCEL_DATA	0x111	0→1	mem(0) = 0x111
3	CANCEL_ADDR	2	2	addr = 2
4	CANCEL_DATA	0x321	2→3	mem(2) = 0x321
5	CANCEL_ADDR	1	1	addr = 1
6	CANCEL_DATA	0x456	1→2	mem(1) = 0x456

Shadow RAM and Canceler RAMs

The GC1115 contains eight unique canceler RAM memories that hold cancellation coefficients and their derivatives. Each of the eight unique canceler RAMs can be accessed up to four times per IN_CLK clock period, and each of the cancelers has its own canceler RAM pointer. This structure allows four cancelers to be supported by one canceler RAM per IN_CLK clock period. This structure also makes it possible to store eight different cancellation coefficient sets in the GC1115 (although this option is not recommended). With a total of

eight canceler RAMs, the GC1115 can have up to 32 cancelers running independently per channel (four cancelers per canceler RAM per channel). Cancellation pulse resources are allocated in groups of four per channel, i.e. one canceler RAM at a time, to the four PDC stages. The registers RESOURCE_CNT1 thru RESOURCE_CNT4 specify how many canceler RAMs are allocated to each PDC stage. The total number of resources cannot exceed 8.

The CANCEL_ADDR and CANCEL_DATA registers are used to write to an independent “shadow RAM”. Using the CANCEL_ADDR and CANCEL_DATA registers, the GC1115’s controlling microprocessor or DSP writes cancellation coefficients and derivative values to this shadow RAM, and not directly to the canceler RAMs themselves. When a COEF_SYNC synchronization event occurs, the contents of the shadow RAM are copied (one value per internal GC1115 clock cycle) to those canceler RAMs whose corresponding bit is set in the RESOURCE_MASK register. Using the RESOURCE_CNT registers, cancelers may be separately taken off-line, updated, and brought back on-line in seamless operation. This approach ensures that the GC1115 is never without cancellation resources.

To summarize, cancellation coefficients and their derivatives are written to canceler RAMs as follows:

1. Using CANCEL_ADDR and CANCEL_DATA, write up to 768 canceler coefficients and their derivatives to shadow RAM
2. Using the RESOURCE_MASK register, specify which canceler RAMs are to be initialized from shadow RAM when the COEF_SYNC event occurs
3. Using the COEF_SYNC register, specify which event (SW_TRIGGER, timer, SYNC_A, SYNC_B, etc.) will trigger the COEF_SYNC event
4. After the COEF_SYNC event occurs, the GC1115 copies 3 $\times$ CANCEL_LENGTH values from shadow RAM to the canceler RAMs selected by the RESOURCE_MASK register. During each internal clock cycle, one shadow RAM value is copied simultaneously to the canceler RAMs enabled by their corresponding RESOURCE_MASK bits. The total canceler RAM copy time depends on CANCEL_LENGTH and on the time spent waiting for the selected RAMs to become idle, not on how many canceler RAMs are enabled for update in the RESOURCE_MASK register.
5. After the GC1115 has copied 3 $\times$ CANCEL_LENGTH values from shadow RAM to canceler RAM, the microprocessor or DSP can optionally be interrupted, if bit 6 of INT_MASK was set prior to Step 3. Alternately, bit 6 of INT_MAP can be polled to determine when the shadow RAM copy completes.

Once the shadow RAM has been initialized, the process of copying the shadow RAM values to the canceler RAMs occurs very quickly. For example, assuming an IN_CLK frequency of 61.44 MHz (16.3 ns), a GC1115-internal clock rate of 4 $\times$ 61.44 MHz (4.1 ns), and a CANCEL_LENGTH of 87, the GC1115 only requires 3 $\times$ 87 $\times$ 4.1 ns = 1.07 µs to initialize all RESOURCE_MASK-enabled canceler RAMs, assuming all cancelers to be updated were idle when the CANCEL_SYNC trigger occurred.

CANCEL_LENGTH and CANCEL_DELAY

In many GC1115 applications, a symmetric set of cancellation coefficients is chosen to match a symmetric carrier configuration (i.e. the center frequencies of the carrier configuration are symmetric about DC). When cancellation coefficients are symmetric, the delay introduced by a cancellation pulse with N coefficients is N/2, or half the cancellation pulse length. The number of samples between the first coefficient and the largest coefficient determines CANCEL_DELAY. Since the largest coefficient of symmetric filters is usually at the midpoint of the filter, the delay is half the filter length.

Figure 9 illustrates a typical, symmetric FIR filter impulse response, whose largest coefficient is at tap 50, at the midpoint of the 99-coefficient filter.

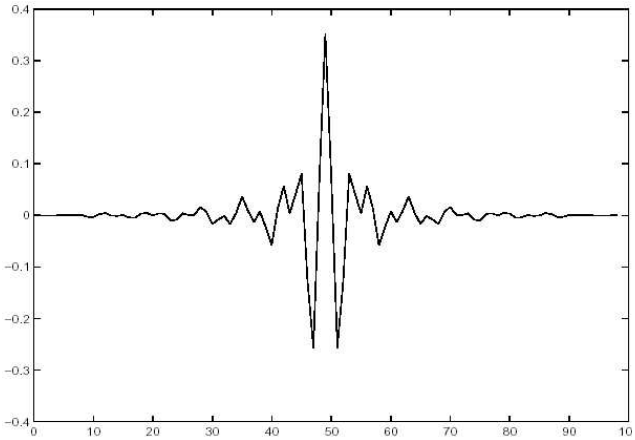


Figure 9. Typical Symmetric Cancel Pulse Impulse Response, CANCEL_DELAY = 50

It is possible, however, to generate cancellation pulses whose largest coefficient is less than CANCEL_LENGTH/2. Such cancellation pulses are called minimum phase pulses. Minimum-phase cancellation pulses reduce the effective delay through the GC1115. Figure 10 illustrates the impulse response of a minimum phase cancellation pulse. Notice that the largest magnitude coefficient (tap 7) is significantly closer to tap 1 than to the middle coefficient (tap 25). The GC1115 can use either non-minimum phase or minimum phase cancellation pulses. If a non-minimum phase filter is being used, CANCEL_DELAY = CANCEL_LENGTH / 2. If a minimum phase filter is being used, CANCEL_DELAY < CANCEL_LENGTH / 2. CANCEL_DELAY must be properly initialized to compensate for the cancellation pulse delay.

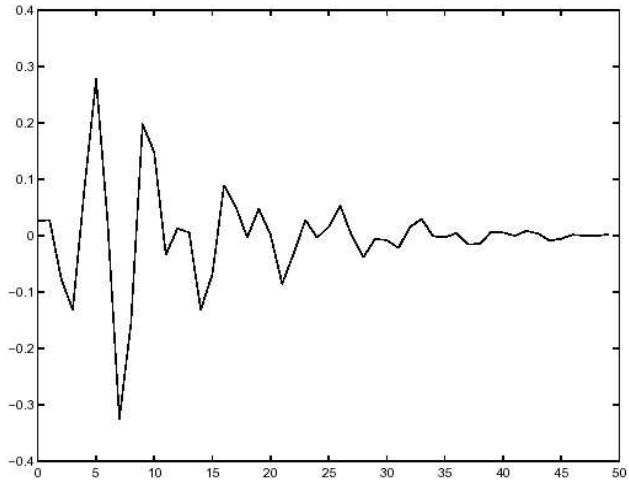


Figure 10. Minimum Phase Cancel Pulse Impulse Response, CANCEL_DELAY = 7

Software Timer

The GC1115 provides a flexible, user-controlled software timer that can serve as a programmable synchronization source. The timer is controlled through the TIMER_SYNC register, which allows users to select the event that triggers the timer. Before enabling the timer to start (via the TIMER_CTL register), the user specifies a timer period using the TIMER_HI_RST and TIMER_LO_RST registers. The timer is decremented with each internal clock edge (normally at a frequency of 4 x IN_CLK). When the TIMER_SYNC event occurs, the timer copies the 32-bit values contained in TIMER_HI_RST and TIMER_LO_RST into a GC1115-internal 32-bit timer register. This 32-bit timer is then decremented with each internal chip clock (normally chip clock = 4 x IN_CLK). When the timer reaches zero, the timer is re-loaded from TIMER_HI_RST and TIMER_LO_RST (periodic timer event), or the timer is disabled (for one-time timer events). Bit 15 of the TIMER_SYNC register determines the timer mode (periodic or one-time).

The microprocessor or DSP can be interrupted when the timer expires by setting bit 4 of INT_MASK. It is expected that software-initiated *timer start* operation will most often be used in one-time mode (and not periodic mode), thus giving the microprocessor or DSP time to monitor a GC1115 event, such as reading the snapshot RAM contents.

Signal Generator and CRC Generator

The GC1115 contains a simple signal generator that can be used to drive the GC1115 PDC stages. The signal generator capability is useful when debugging a board containing a GC1115, or to debug the GC1115 itself. When enabled, the signal generator output drives the input of PDC Stage 1. The signal generator can be configured to generate one of several types of signals:

- A DC level
- A sawtooth waveform
- A pseudo-LFSR waveform with PAR of approximately 10 dB

The signal generator is configured using the SIG_GEN_CTL, SIG_GEN_BASE, and SIG_GEN_INC registers. The signal generator period is determined by SIG_GEN_CTL, SIG_GEN_BASE, SIG_GEN_INC, and SIG_GEN_SYNC registers. In LFSR mode, the LFSR generator and the CRC generators are reset whenever a SIG_GEN_SYNC trigger occurs. Because the GC1115 pipeline must contain predictable information, the minimum SIG_GEN_SYNC period should be at least 1000 IN_CLK periods.

The GC1115 also contains a cyclic redundancy check (CRC) generator. The CRC generator receives its input from the output of PDC Stage 4. The CRC generator is enabled whenever the signal generator is enabled. The CRC generator can also be fed using user-provided data on Input Port A and B, and by setting SIG_GEN_CTL to 0x3. CRC generation using sawtooth or LFSR data provides a predictable, periodic way to determine proper internal GC1115 operation, independent of a user-provided input sequence. Note that the LFSR sequence is not bandlimited, but the distribution of its magnitudes is Gaussian.

Contact TI to receive an appropriate set of CRC initialization and test parameters.

Snapshot RAM Operation

The GC1115 contains two independent, identically operating snapshot RAMs for signal capture and histogram generation. The snapshot RAMs operate in one of three modes:

- No operation (OFF)
- Capture mode (RAM is configured as a 2k $\times$ 16-bit memory, with I and Q samples interleaved)
- Histogram mode (RAM is configured with even addresses storing the 16 MSBs, and odd addresses storing the 16 LSBs, of 32-bit counters)

These RAMs can capture or histogram sample streams at five independent locations within the GC1115:

- At the GC1115's input (after the decimator and prior to Stage 1)
- After PDC Stage 1
- After PDC Stage 2
- After PDC Stage 3
- After PDC Stage 4

In capture mode, the 16 MSBs of each 18-bit sample are stored in the snapshot RAM as follows:

ADDRESS	VALUE
i=0,2,4,…	I[17:2] (sixteen MSBs of 18-bit I value)
j=1,3,5,…	Q[17:2] (sixteen MSBs of 18-bit Q value)

In histogram mode, each snapshot RAM monitors the output of a function generator that generates one of the following values from its I & Q source samples:

- I sample
- Q sample
- Magnitude squared (I*I + Q*Q)

The arithmetic processing of samples in histogram mode is shown in Figure 11. First, the user-selected function of the complex input sample I + jQ is calculated. Second, the calculated value is compared to SNAP_MINVAL and SNAP_MAXVAL. If the calculated value is not within the desired range, no further action occurs for this sample. If the calculated value is within the desired range, then SNAP_MINVAL is subtracted from the calculated value, and the result is multiplied by SNAP_SCALE to generate a 10-bit histogram index (between 0 and 1023).

Let us consider a histogram example in which users are interested in monitoring the power of samples above the average power (to calculate CCDF, for instance). Assume that the average power corresponds to 16-bit samples with mag-squared values of $2 \times (10000^2)$, or 2×10^8. For 16-bit samples, the largest possible mag-squared value is $2 \times 32767^2 = 2.14\text{x } 10^9$. The GC1115 removes the lower 16 bits from each 32-bit mag-squared values, so that the function generator output is always in the signed 16-bit range. The initial values for SNAP_MINVAL, SNAP_MAXVAL, and SNAP_SCALE are calculated as follows:

- SNAP_MINVAL = 3052 ($2 \times [10000^2] / 2^{16}$)
- SNAP_MAXVAL = 32767 ($2 \times [32767^2] / 2^{16}$)
- SNAP_SCALE = 1024 / (32767 – 3052) = 0.03446 (= 1129 as a signed 16-bit integer)

If users wanted to monitor the input signal for 30 seconds (about 1.8×10^9 samples – plenty of statistical significance), SNAP_HISTCOUNT = 27465 (1.8×10^9 / 65536).

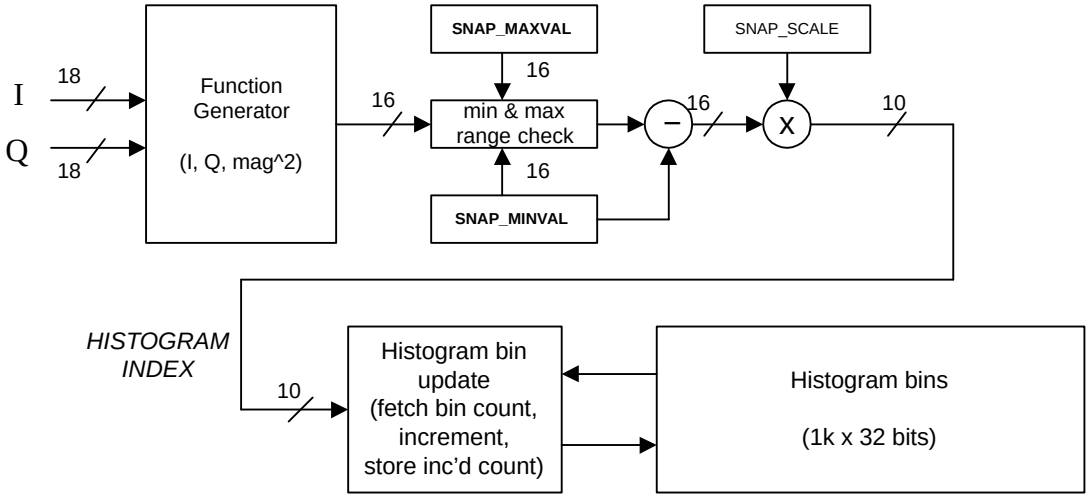


Figure 11. Snapshot RAM Histogram Operation

- SNAP_MINVAL: minimum value of interest (-32768..+32767)
- SNAP_MAXVAL: maximum value of interest (-32768..+32767)
- SNAP_SCALE: a 16-bit multiplier that scales the 16-bit (value – SNAP_MINVAL) into the 10-bit range 0..1023.

In C pseudo-code, the GC1115 histogram index calculation and bin update is performed as follows:

```
if ( (funcGen[i] >= SNAP_MINVAL) && (funcGen[i] <= SNAP_MAXVAL) ) {
        j      = funcGen[i]   SNAP_MINVAL;
        index  = int(j * SNAP_SCALE);
        index &= 0x3FF;
        hist[index]++
}
```

The minimum histogram index will never be less than 0, while the maximum histogram index should never exceed 1023. The SNAP_MINVAL and SNAP_MAXVAL values allow GC1115 users to bracket specific sample ranges of interest, while ignoring values outside of this range. The SNAP_SCALE multiplier then maps the range of interest into the available histogram bins (0..1023).

In histogram mode, the GC1115 snapshot RAMs collect statistics on the frequency of occurrence of certain sample or magnitude-squared values. Since the GC1115 contains two snapshot RAMs, these statistics can be used to simultaneously monitor the signal at two different stages of processing (such as at the input and at the output). After a time, the histograms stored in RAM A and RAM B are read by the microprocessor or DSP, which allows derived values (such as CCDF) to be obtained from the histogram bin counts.

Snapshot RAMs can be individually cleared (i.e. all entries set to zero) via control bits in the SNAP_A_CONTROL and SNAP_B_CONTROL registers. Snapshot RAMs must be cleared prior to histogram processing in order to zero all histogram counts.

Table 13 below shows how the snapshot RAM memory is used in capture and histogram modes. The addresses in Table 13 are those that appear in the SNAP_A_ADDRESS or SNAP_B_ADDRESS registers.

Table 13. Snapshot RAM Addressing in Capture and Histogram Modes

MODE	ADDRESS	CONTENTS
Capture	0	I[0](1)
	1	Q[0](1)
	2	I[1](1)
	3	Q[1](1)
	. . .	. . .
	2046	I[1023](1)
	2047	Q[1023](1)
Histogram	0	HIST_MSW[0]
	1	HIST_LSW[0]
	2	HIST_MSW[1]
	3	HIST_LSW[1]
	. . .	. . .
	2046	HIST_MSW[1023]
	2047	HIST_LSW[1023]

(1) In capture mode, the 16 MSBs of the 18-bit samples are saved. MSW = most significant word (upper 16 bits), LSW = least significant word (lower 16 bits)

The SNAP_ADDRESS registers autoincrement with each SNAP_DATA access. This autoincrementing can result in addresses that exceed the allowed snapshot RAM address range. The GC1115 resolves this address overflow condition by resetting the SNAP_ADDRESS register to zero if an autoincrement generates an address value greater than 2047.

Input Decimator

When the input signal is highly oversampled, the GC1115 user may want to decimate the complex input stream prior to PDC processing. The DECIMATE register is provided for such circumstances. Under most conditions, decimating an input signal will result in decreased performance because the higher, non-decimated sampling rate better represents the signal. However, if the GC1115 is unable to accept the original input sampling rate, decimation by 2 is provided as an option. GC1115 users wanting to use the 2x decimation settings must be aware of decimation's effects on GC1115 clock generation. Please refer to the Operating Modes section of this document for details about how DECIMATE = 2 affects GC1115 operation.

Interpolation Operation

The GC1115 contains an interpolator stage after the fourth (final) PDC Stage. This interpolation stage can be bypassed by clearing bit 4 of the CONTROL register. The interpolation stage also provides the following optional capability:

- Interpolate by 2, real output, fs/4 modulation at the upsampled sampling rate
- Interpolate by 2, complex output
- Interpolate by 4, real output, fs/4 modulation at the upsampled sampling rate

The interpolate-by-4 stage uses 40 interpolation coefficients. These interp-by-4 coefficients are stored at addresses 0x82 thru 0xA9. When the interpolate-by-4 stage is bypassed, the GC1115 requires the interp-by-4 coefficients shown in Table 14 (these are the default interp-by-4 values after a GC1115 RESET):

Table 14. Interpolate-by-4 Bypass Coefficients

ADDRESS RANGE	INTERP-BY-4 COEFFICIENTS
0x82 – 0x85	0x8000, 0, 0, 0
0x86 – 0x89	0, 0, 0, 0
0x8A – 0x8D	0, 0, 0, 0
0x8E – 0x91	0, 0, 0, 0
0x92 – 0x95	0, 0, 0, 0
0x96 – 0x99	0, 0, 0, 0
0x9A – 0x9D	0, 0, 0, 0
0x9E – 0xA1	0, 0, 0, 0
0xA2 – 0xA5	0, 0, 0, 0
0xA6 – 0xA9	0, 0, 0, 0

When the interpolate-by-4 stage is active, the GC1115 requires the interp-by-4 coefficients shown in Table 15:

Table 15. Table 17. Interpolate-by-4 2x and 4x Interpolation Coefficients

ADDRESS RANGE	INTERP-BY-4 COEFFICIENTS
0x82 – 0x85	0, -4, -21, -35
0x86 – 0x89	0, 122, 287, 319
0x8A – 0x8D	0, -700, -1401, -1372
0x8E – 0x91	0, 2519, 4781, 4558
0x92 – 0x95	0, -8970, -20028, -29203
0x96 – 0x99	-32768, -29203, -20028, -8970
0x9A – 0x9D	0, 4558, 4781, 2519
0x9E – 0xA1	0, -1372, -1401, -700
0xA2 – 0xA5	0, 319, 287, 122
0xA6 – 0xA9	0, -35, -21, -4

When the interp-by-4 stage operates in *real output* mode (i.e. not in complex output mode), it also modulates the input (baseband) signal to an intermediate frequency. For example, if IN_CLK is 61.44 Msamp/sec, interp-by-2 real mode would raise the sampling rate to 122.88 Msamp/sec (real samples) and the interpolated output signal would be centered at 122.88 / 4 = 30.72 MHz after the interpolate-by-4 stage.

If the interpolated output sampling rate exceeds 130 Msamp/sec, the output ports must be configured in odd/even mode. In odd/even mode, successive samples are demultiplexed between OUT_A and OUT_B ports, effectively lowering the sampling rate on each output port by a factor of 2.

Soft Limiter Operation

NOTE:

Under nearly all operating conditions, the GC1115 Soft Limiter can safely be bypassed by clearing bit 5 of the CONTROL register at address 0x3. The Soft Limiter is only required for output PAR levels below 6 dB, when PDC canceler resources may become continuously busy. However, at PAR levels below 6 dB, the cEVM and PCDE levels are also likely to be out of spec, even if the Soft Limiter is enabled.

The soft limiter block is the final block in the GC1115 processing chain. The soft limiter provides a final check of the output samples values after all four PDC stages, can optionally apply a user-specified, multiplicative attenuation curve to over-threshold samples. When enabled, the soft limiter limits the output samples to the SOFT_TSQD threshold-squared value. Values above SOFT_TSQD are adjusted over N samples, where N is specified by the 2 LSBs in SOFT_LENGTH. Valid values for N are 5, 9, 17, or 33. Longer soft limiter lengths provide more gradual roll-offs and thus provide smaller ACLR increases when the soft limiter is active.

A user-specified, normalized taper table (maximum of 16 table entries) is stored starting at address 0xC2. The taper table entries are read twice: once in the forward direction, and once in the reverse direction. The taper table is always used starting at SOFT_COEF0.

The inverse gain table (32 entries) works in conjunction with the SOFT_TAB_SCALE value. When the soft limiter block finds an over-threshold peak, it calculates the difference between the peak's mag-squared value and the SOFT_TSQD threshold, and then shifts the difference to the right by SOFT_TAB_SCALE bits. The resulting value should always be between 0 and 31, as this shifted value is used as the index into the inverse gain lookup table. If the scaled index is greater than 31, the GC1115 hardware sets the index to 31. The inverse gain lookup is applied to the taper table and (with a bit of extra math), the scaled taper table values are applied to the input samples. After this soft limiter processing, the over-threshold peak's amplitude is reduced to a value that is just below the SOFT_TSQD threshold.

In pseudo-code, the soft limiter performs the following operations:

```
//    k is the index of the current sample.
in_pwr = in_I[k] ^ 2 + in_Q[k] ^ 2;
if (in_pwr > SOFT_TSQD) {
    //
    //    The difference between the current over-threshold sample's
    //    power and the threshold power is a measure of how much
    //    over threshold the current sample is.
    //
    //    Because the inverse gain lookup table has only 32 entries, we
    //    must guarantee that the lookup table index does not exceed 31.
    //
    diff = in_pwr  -  SOFT_TSQD;
    table_index = diff >> SOFT_TAB_SCALE;
    if (table_index > 31)
        table_index = 31;
    //
    //    Get the inverse gain for this over-threshold peak.  We
    //    will use the inverse gain to scale the normalized taper
    //    coefficients (SOFT_COEFS).
    //
    inverse_gain = SOFT_INVGAIN[table_index];
    //
    //    Scale the tapered gain with the inverse gain, and apply
    //    the tapered, scaled values to the input samples
    //
    //    N is the number of samples in the taper coefficient table.
    //
    //    We will taper N/2 samples BEFORE the peak and N/2 samples
//    AFTER the peak.
    //
    j = k - (N/2);
    for (i=0; i<N; i++, j++) {
        sampleGain = 1 - (inverse_gain * SOFT_COEF[i]);
        sample[j] *= sampleGain;
    }
}
```

Output Gain and Offset Operation

The GC1115 includes output gains OUT_GAIN0 and OUT_GAIN1, which can provide up to a 4x increase in the output signal's gain. The OUT_GAIN registers allow users to apply a signed 16-bit output gain to both the I and Q output sample streams just prior to output formatting (rounding to the user-selected number of output bits and conversion to unsigned binary if requested).

The GC1115 also implements two or four DC offset adjustments (which are applied after the OUT_GAIN0 and OUT_GAIN1 adjustments) for the I and Q data paths, to adjust for DC offsets in quadrature modulators that may be present in the transmit chain after GC1115 processing. GC1115 users must calibrate the transmit path to determine the appropriate values for the OUT_OFFSET_I0, _Q0, _I1, and _Q1 registers. When the GC1115 is configured for real output, only the OUT_OFFSET_I0 value, and the OUT_OFFSET_I1 value if in two-channel mode, are used.

Power Measurement

The GC1115 can measure signal power of a complex I/Q signal at one of two locations in the GC1115 datapath:

- at the input to PDC Stage 1, and
- at the output of PDC Stage 4

The POWER_CTL and POWER_CNT registers configure the GC1115 to measure power at one of these two locations. The total number of samples observed during power measurement is POWER_CNT × POWER_CTL[13:0]. After power measurement has completed, the resulting average power value is available in the POWER register.

The total number of samples used for the power calculation is the product of an inner loop count (determined by the POWER_CNT register) and an outer loop count (determined by bits [13:0] of POWER_CTL):

POWER_CNT	inner loop count (# samples)
0x1	16
0x3	256
0x7	4096
0xF	65536

The outer loop count is specified by the lower 14 bits of the POWER_CTL register, but only the most-significant "1" matters - the other bits are ignored:

POWER_CTL[13:0]	outer loop count (# samples)
1	1
2 - 3	2
4 - 7	4
8 - 15	8
16 - 31	16
32 - 63	32
64 - 127	64
128 - 255	128
256 - 511	256
512 - 1023	512
1024 - 2047	1024
2048 - 4095	2048
4096 - 8191	4096
8192 - 16383	8192

For example, to calculate the average power over about a million samples, the GC1115 registers would be initialized as follows:

POWER_CNT = 0xF (inner loop count = 65536)

POWER_CTL = 0x10 (outer loop count = 16)

Total # samples used to calculate power: 16 × 65536 = 1 048 576 samples

To summarize, the GC1115 performs the following steps during power measurement:

1. Use 18 bits I and 18 bits Q from each sample to calculate a 37-bit power value

NOTE:

Input samples must be left-justified, i.e. the input sample's most significant bit is always aligned to bit 17 (MSB) of input ports IN_A and IN_B.

2. Add the upper 16 bits of each 37-bit power value to a 40-bit power accumulator
3. Accumulate N = POWER_CNT × POWER_CTL[13:0]) sample powers
4. Shift the final accumulator value by 4 to 18 bits to calculate the average power over N samples, depending on how POWER_CNT and POWER_CTL are set. The GC1115 does this shifting (divide by N) automatically.
5. Transfer the resulting 16 bits to the POWER register.

GC1115 users will also need to set the two MSBs of POWER_CTL properly, to specify whether the input or output power is to be measured, and (in two-channel configuration) the channel number (channel 0 or channel 1) whose power is to be measured.

High-Speed Real Output: Odd/Even Mode

When the output sampling rate exceeds 130 MHz (which may occur when the interp-by-4 block is enabled), the GC1115 provides a high-speed odd-even output mode. This high-speed output mode requires that the interp-by-4 block is either in interp-by-2, real output mode, or in interp-by-4, real output mode. The special high-speed output mode is configured using bits [3:2] of IO_MODE (address 0x9): IO_MODE[3:2] = 11.

NOTE:

GC1115 users should only use the odd/even output mode when the output pin-toggling rate on OUT_A and OUT_B exceeds 130 MHz.

SYNCHRONIZATION

Figure 12 demonstrates the various registers, input and output pins, and functional blocks that are involved in synchronizing a variety of functional blocks within the GC1115. GC1115 synchronization involves three functional areas:

- SYNC sources
- SYNC'd functional blocks, and
- SYNC registers

Refer to Figure 12 for the following discussion.

SYNC Sources

The GC1115 uses two hardware SYNC sources (pins), $\overline{\text{SYNC_A}}$ and $\overline{\text{SYNC_B}}$. SYNC_A or SYNC_B events are edge-triggered. Because hardware SYNC sources are active-low signals, the SYNC trigger occurs at the rising edge, i.e. when SYNC is de-asserted.

The GC1115 has two software SYNC sources: SW_TRIGGER and TIMER. The SW_TRIGGER register generates a trigger signal for each "1" in the SW_TRIGGER register. The SW_TRIGGER has individual SYNC bits for each of the functional blocks that can be triggered. The software TIMER is a general-purpose, 32-bit timer that controls the duration of various events, such as the number of samples captured by a snapshot RAM. The software TIMER can be configured (via bit 15 of TIMER_SYNC) either to run once or periodically, resetting to its initial value whenever the timer count reaches zero. Whenever the software timer's count reaches zero (it is a count-down timer), it generates a timer SYNC event.

Two other SYNC sources are provided for completeness: NEVER (i.e. the functional block will never be triggered) and ALWAYS (i.e. the functional block will be updated as soon as its corresponding parameter is updated). For some functional blocks that are comprised of multiple registers (such as the snapshot RAMs or the cancellation coefficients), the ALWAYS state is invalid.

NOTE:

Setting a functional block's SYNC register to NEVER is not the same as disabling the functional block!

Functional Blocks and SYNC Registers

The operation of thirteen GC1115 functional blocks can be triggered by one of the SYNC sources:

- The receive block (GC1115 input) *[use only SYNC_A or SYNC_B!]*
- The pipeline stages *[use only SYNC_A or SYNC_B!]*
- The decimation function (to select a particular input sample phase) *[use only SYNC_A or SYNC_B!]*
- The software timer
- The PDC stage delay values (CANCEL_DELAY registers)
- The cancellation pulse coefficient shadow RAM
- The canceler RAM allocation variables (RESOURCE_CNT registers)
- The interpolate-by-4 block *[use only SYNC_A or SYNC_B!]*
- The output gain registers (OUT_GAIN0 and OUT_GAIN1)

- The $\overline{\text{SYNC_OUT}}$ pin (for debugging or for synchronizing multiple GC1115s)
- The signal generator functions
- Snapshot RAM A
- Snapshot RAM B

As shown in Table 16, SYNC selection registers control which SYNC source is assigned to each functional block. Table 16 summarizes the SYNC source selection encoding, using the 3 LSBs of each SYNC register.

Table 16. SYNC Register Source Selection

SYNC SELECTION	SYNC REGISTER VALUE (3 LSBs)
NEVER	0
SW_TRIGGER	1
TIMER	2
SYNC_A	3
SYNC_B	4
ALWAYS	5
(reserved)	6
(reserved)	7

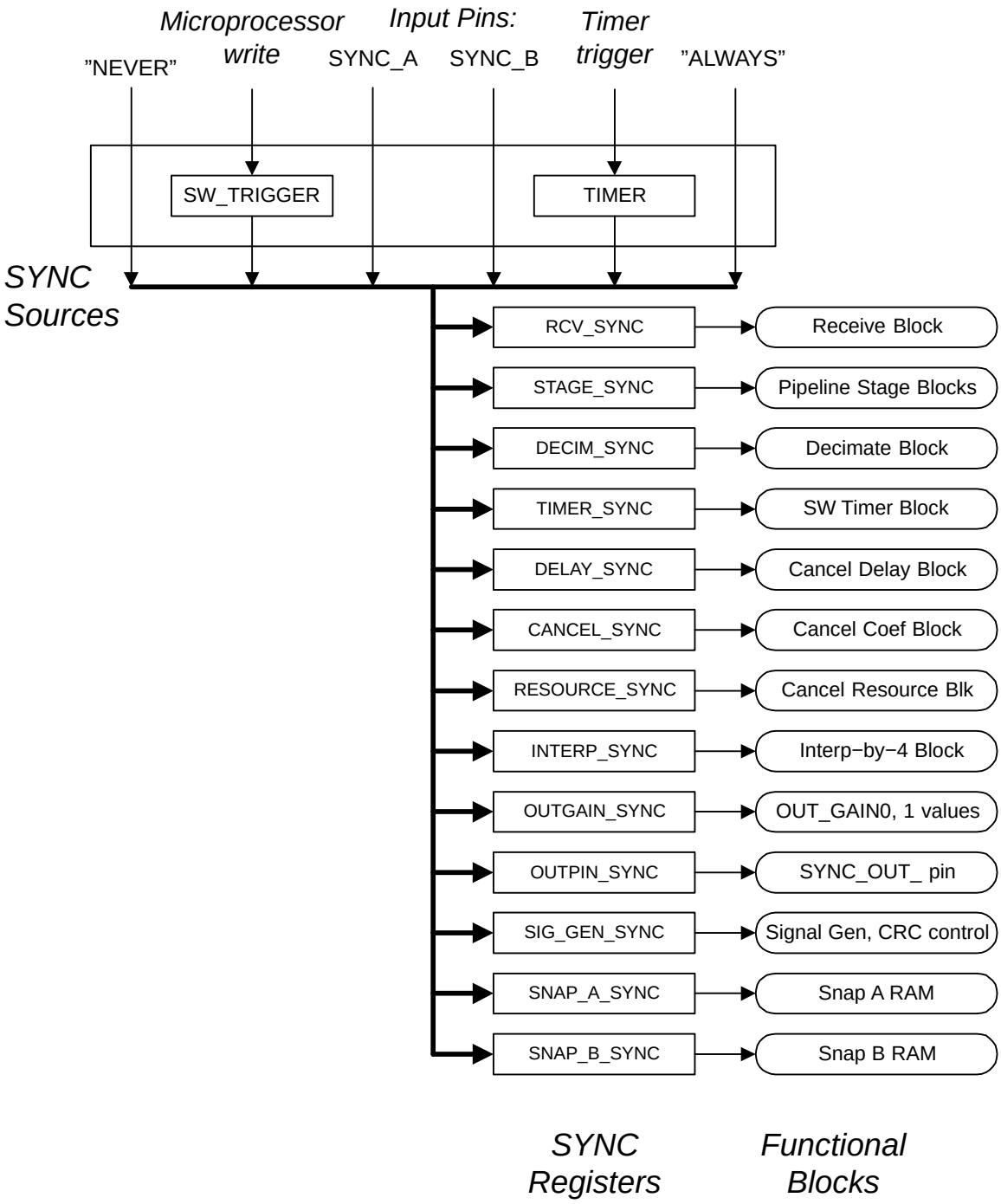


Figure 12. GC1115 Synchronization Elements

REGISTER MAP

Global Registers (Addresses 0 – 14)

RESET 0x0 Type: Read/Write Value at RESET: 0x0033

The RESET register provides separate bits to reset the GC1115 registers, the datapath, and the two PLLs. Writing a *1* at a given bit location resets the functions mapped to that bit. Multiple bits can be set during each write to the RESET register. **The RESET register is unclocked, i.e. IN_CLK does not have to be toggling to change RESET.**

BITS	DESCRIPTION		
0	Configuration Reset	0 = running	1 = reset
1	Datapath Reset	0 = running	1 = reset
[3:2]	Reserved		
4	CORE_PLL Reset	0 = running	1 = reset
5	TX_PLL Reset	0 = running	1 = reset
[16:6]	Reserved		

PLL_CONTROL 0x1 Type: Read/Write Value at RESET: 0x0000

The PLL_CONTROL register provides separate bits to control the GC1115's core and transmit PLLs. **The PLL_CONTROL register is unclocked, i.e. IN_CLK does not have to be toggling to change PLL_CONTROL.**

Figure 7 demonstrates how the various bits of the PLL_CONTROL and CLK_CONTROL registers interact to determine various GC1115 clock frequencies.

BITS	DESCRIPTION	
[1:0]	Core PLL Control:	
	00: PLL_CLL = IN_CLK	01: PLL_CLK = 2 × IN_CLK
	10: Reserved	11: PLL_CLK = 4 × IN_CLK
[7:2]	Reserved	
[9:8]	Transmit PLL Control:	
	00: PLL_CLL = IN_CLK	01: PLL_CLK = 2 × IN_CLK
	10: Reserved	11: PLL_CLK = 4 × IN_CLK
[15:10]	Reserved	

CLK_CONTROL 0x2 Type: Read/Write Value at RESET: 0x1310

The CLK_CONTROL register provides separate bits to control the GC1115's input, core, and output clocks. **The CLK_CONTROL register is unclocked, i.e. IN_CLK does not have to be toggling to change CLK_CONTROL.**

Figure 7 demonstrates how the various bits of the PLL_CONTROL and CLK_CONTROL registers interact to determine various GC1115 clock frequencies.

BITS	DESCRIPTION	
[1:0]	OUT_CLK source:	
	00: CLK_TX (after pad)	01: CLK_CORE (before buf)
	10: CLK_CORE (after buf)	11: CLK_TX (before pad)
2	IN_CLK edge selector	0 = rising, 1 = falling
3	PLL bypass	0 = use PLLs, 1 = bypass PLLs
[5:4]	Input clock rate:	
	00 – OFF	01 – inClk = PLL_CLK / 4
	10 – inClk = PLL_CLK / 2	11 – inClk = PLL_CLK
[7:6]	Reserved	
[9:8]	Core clock rate:	
	00 – OFF	01 – coreClk = PLL_CLK / 4
	10 – coreClk = PLL_CLK / 2	11 – coreClk = PLL_CLK
[11:10]	Reserved	
[13:12]	Output clock rate:	
	00 – OFF	01 – outClk = PLL_CLK / 4
	10 – outClk = PLL_CLK / 2	11 – outClk = PLL_CLK
[15:14]	Reserved	

CONTROL 0x3 Type: Read/Write Value at RESET: 0x0000

The CONTROL register provides separate bits to enable or to bypass the four peak detection and cancellation (PDC) stages, the interpolate-by-4 block, and the soft limiter. If all bits are cleared, the GC1115 is in *bypass* mode, during which no peaks are processed but the samples still flow through the GC1115's internal delay buffers.

BITS	DESCRIPTION	
0	PDC Stage 1	0 = bypassed, 1 = enabled
1	PDC Stage 2	0 = bypassed, 1 = enabled
2	PDC Stage 3	0 = bypassed, 1 = enabled
3	PDC Stage 4	0 = bypassed, 1 = enabled
4	Interpolator	0 = bypassed, 1 = enabled
5	Soft limiter	0 = bypassed, 1 = enabled
[15:6]	Reserved	

INT_MAP 0x4 Type: Read/Write Value at RESET: 0x0000

The INT_MAP register indicates the reason(s) for a GC1115-initiated interrupt on the $\overline{INT}$ pin. Read INT_MAP to determine whether that condition occurred (indicated by a “1”). Write a “1” to individual bits of INT_MAP to clear (reset) specific interrupt conditions. INT_MAP operates in conjunction with INT_MASK (0x5) in generating an $\overline{INT}$ signal.

The INT_MAP and INT_MASK registers work together to control interrupt sources that trigger the $\overline{INT}$ (interrupt) output pin, which is normally tied to the hardware interrupt pin of the microprocessor or DSP chip that controls the GC1115. Setting one or more bits of the INT_MASK register unmasks (enables) the corresponding interrupt source in the INT_MAP register. The GC1115 contains eight possible interrupt sources. When the microprocessor receives a signal on its $\overline{INT}$ pin, INT_MAP should be read to determine the specific cause (or causes) of the interrupt.

BITS	DESCRIPTION
0	Snapshot RAM A capture/histogram completion
1	Snapshot RAM B capture/histogram completion
2	Snapshot RAM A histogram bin overflow
3	Snapshot RAM B histogram bin overflow
4	Timer counted down to zero
5	Input power measurement completed
6	Cancellation update has completed
7	CRC is available in the CRC_RESULT register
[15:8]	Reserved

INT_MASK 0x5 Type: Read/Write Value at RESET: 0x0000

The INT_MASK register determines whether the corresponding individual interrupt conditions in the INT_MAP register will cause an $\overline{INT}$ interrupt. A “0” in a bit position disables the condition from causing an $\overline{INT}$ interrupt. A “1” in a bit position allows the condition to cause an $\overline{INT}$ interrupt. The INT_MAP and INT_MASK registers work together to control interrupt sources that trigger the $\overline{INT}$ (interrupt) output pin, which is normally tied to the hardware interrupt pin of the microprocessor or DSP chip that controls the GC1115. Setting one or more bits of the INT_MASK register unmasks (enables) the corresponding interrupt source in the INT_MAP register.

BITS	DESCRIPTION
0	Snapshot RAM A capture/histogram completed: disable (0) or enable (1) interrupt
1	Snapshot RAM B capture/histogram completed: disable (0) or enable (1) interrupt
2	Snapshot RAM A histogram bin overflow occurred: disable (0) or enable (1) interrupt
3	Snapshot RAM B histogram bin overflow occurred: disable (0) or enable (1) interrupt
4	Timer counted down to zero: disable (0) or enable (1)
5	Input power measurement completed: disable (0) or enable (1)
6	Cancellation update completed: disable (0) or enable (1)
7	CRC available in CRC_RESULT: disable (0) or enable (1)
[15:8]	Reserved

MASK_REV 0x6 Type: Read Only Value at RESET: 0x0001 (HW-version dependent)

The MASK_REV register allows the controlling microprocessor or DSP to determine the hardware revision of a particular GC1115. MASK_REV is useful in determining, via software, which version of the GC1115 is present on a board or in a system, in the event that different functionality exists in two or more revisions of GC1115 silicon.

BITS	DESCRIPTION
[15:0]	GC1115 mask revision (a 16-bit, non-zero value)

SW_TRIGGER 0x7 Type: Read/Write Value at RESET: 0x0000

The SW_TRIGGER register is a software trigger source that can synchronize one or more of thirteen internal GC1115 components via software command. If a component's SYNC register (from Address 0x19 to Address 0x25) selects SW_TRIG as its SYNC source, setting that component's bit in the SW_TRIGGER register will sync the component. The GC1115 automatically clears the SW_TRIGGER bits after the trigger occurs.

BITS	DESCRIPTION	
0	RCV_SYNC (receive datapath)	0 = no effect, 1 = trigger (SW_TRIGGER not recommended)
1	STAGE_SYNC (PDC stage)	0 = no effect, 1 = trigger (SW_TRIGGER not recommended)
2	DECIM_SYNC (decimator)	0 = no effect, 1 = trigger (SW_TRIGGER not recommended)
3	TIMER_SYNC (SW timer)	0 = no effect, 1 = trigger
4	DELAY_SYNC (apply CANCEL_DELAY)	0 = no effect, 1 = trigger
5	CANCEL_SYNC (change cancel coefs)	0 = no effect, 1 = trigger
6	RESOURCE_SYNC (apply RESOURCE_CNT)	0 = no effect, 1 = trigger
7	INTERP_SYNC (sync interp-by-4 block)	0 = no effect, 1 = trigger (SW_TRIGGER not recommended)
8	OUTGAIN_SYNC (change outgain)	0 = no effect, 1 = trigger
9	OUTPIN_SYNC (apply OUT_SYNC)	0 = no effect, 1 = trigger
10	SIG_GEN_SYNC (signal generator)	0 = no effect, 1 = trigger
11	SNAP_A_SYNC (Snapshot RAM A)	0 = no effect, 1 = trigger
12	SNAP_B_SYNC (Snapshot RAM B)	0 = no effect, 1 = trigger
[15:13]	Reserved	

IO_CONTROL 0x8 Type: Read/Write Value at RESET: 0x0000

The IO_CONTROL register controls various input and output port characteristics.

BITS	DESCRIPTION		
0	Input port format	0 = 2's complement	1 = unsigned
1	Output port format	0 = 2's complement	1 = unsigned
2	Output Port A enable(1)	0 = high-impedance state	1 = enabled
3	Output Port B enable(1)	0 = high-impedance state	1 = enabled
4	Output “force zeros(2)	0 = normal	1 = "force zeros"
[6:5]	Output sample width(3)		
	00: 18 bits	01: 16 bits	
	10: 14 bits	11: 12 bits	
7	Reserved		
8	Non-Port Output Enable(4)	0 = high-impedance state	1 = driven
[15:9]	Reserved		

(1) If Bit 2 AND Bit 3 are both zeros, OUT_CLK, OUT_IQ_SEL, $\overline{\text{SYNC_OUT}}$, and $\overline{\text{INT}}$ will all be put into a **high-impedance state**.
(2) When forcing zeros, the output port format (Bit 1) determines the values used to drive the output ports. Two's complement drives the output ports with all zeros, while unsigned drives the output ports with a “1” for the MSB and zeros for all other output bits.
(3) The output samples are always MSB-justified. Bits [6:5] simply determine the GC1115’s internal convergent rounding point for the output samples.
(4) Bit 8 affects all output pins (OUT_CLK, OUT_IQ_SEL, $\overline{\text{SYNC_OUT}}$, and $\overline{\text{INT}}$) except Port A and Port B pins, which are separately enabled using Bits 2 and 3.

IO_MODE 0x9 Type: Read/Write Value at RESET: 0x0000

The IO_CONTROL register controls various input and output port characteristics.

BITS	DESCRIPTION		
0	Number of channels	0 = one channel	1 = two channels
1	Input port I/Q mux	0 = parallel	1 = muxed
[3:2]	Bits [3:2]: One-channel output port mode:		
	Bits 3:2	**OUT_A**	**OUT_B**
	00	Reserved	Reserved
	01 (complex)	I/Q muxed samples	(not used)
	10 (complex)	I sample	Q sample
	11 (real)	Samples 0, 2, 4, . . .	Samples 1, 3, 5, . . .
	During two-channel operation, the interp-by-4 mode determines which samples are carried on Ports A and B:		
	Interp-b-4 mode	**OUT_A**	**OUT_B**
	Bypass	Channel 0, I/Q muxed	Channel 1, I/Q muxed
	2x (complex)	Channel 0, I/Q muxed	Channel 1, I/Q muxed
	2x (real)	Channel 0, real samples	Channel 1, real samples
	4x (real)	Channel 0, real samples	Channel 1, real samples
[15:4]	Reserved		

POWER_CTL 0xA (10) Type: Read/Write Value at RESET: 0x0000

The POWER_CTL register controls various power measurement parameters. Power measurement begins automatically when bits [13:0] of POWER_CTL contain a non-zero value. The results of power measurement are returned in the POWER register. The microprocessor controlling the GC1115 can request an interrupt at the conclusion of power measurement by setting Bit 5 of INT_MASK (address 0x5).

BITS	DESCRIPTION
[13:0]	Number of POWER_CNT blocks(1) used to measure the average power (a value from 0 to 8191).
14	Measure in/out power 0 = input 1 = output
15	Measure Channel 0/Channel 1 power(2) 0 = Channel 0 1 = Channel 1

(1) The number of samples per block is specified in the POWER_CNT register (address 0x7F). Normally POWER_CNT is set to 0xFFFF (65,536 samples per block).
(2) During one-channel operation, setting POWER_CTL[15] to 1 will result in unpredictable power measurements!

POWER 0xB (11) Type: Read Only Value at RESET: 0x0000

The POWER register contains the results of a power measurement process that was initiated according to the parameters in the POWER_CTL register. The microprocessor controlling the GC1115 can request an interrupt at the conclusion of power measurement by setting Bit 5 of INT_MASK (address 0x5).

BITS	DESCRIPTION
[15:0]	Average power measurement (0x0000 to 0xFFFF)

DECIMATE 0xC (12) Type: Read/Write Value at RESET: 0x0001

The DECIMATE register determines the decimation factor at the input of the GC1115. When set to 2, only every second input sample is processed by the GC1115 datapath. A decimation factor of 2 is only required when input clock rates below 25 MHz or above 75 MHz are used. When DECIMATE = 2, the GC1115 user must provide a properly aligned synchronization signal (normally $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$) to select which input sample phase is used to align the GC1115's decimator. The DECIM_SYNC register selects the source of the decimator's SYNC signal.

BITS	DESCRIPTION
[1:0]	Decimation factor:
	01: no decimation 10: decimate by 2
[15:2]	Reserved

TIMER_HI_RST 0xD (13) Type: Read/Write Value at RESET: 0x0000

The TIMER_HI_RST and TIMER_LO_RST registers (each 16 bits wide) determine the reset value of the GC1115's programmable software timer. This timer can be enabled to control the occurrence of SYNC events during GC1115 processing. TIMER_HI_RST and TIMER_LO_RST are combined into a 32-bit unsigned value that is clocked with every internal GC1115 clock. The TIMER_HI_RST and TIMER_LO_RST registers operate in conjunction with the TIMER_SYNC register.

BITS	DESCRIPTION
[15:0]	Upper 16 bits of the GC1115's 32-bit timer reset value.

TIMER_LO_RST 0xE (14) Type: Read/Write Value at RESET: 0x0000

The TIMER_LO_RST and TIMER_HI_RST registers (each 16 bits wide) determine the reset value of the GC1115's programmable software timer. This timer can be enabled to control the occurrence of SYNC events during GC1115 processing. TIMER_HI_RST and TIMER_LO_RST are combined into a 32-bit unsigned value which is clocked with every internal GC1115 clock. The TIMER_HI_RST and TIMER_LO_RST registers operate in conjunction with the TIMER_SYNC register.

BITS	DESCRIPTION
[15:0]	Lower 16 bits of the GC1115's 32-bit timer reset value.

Cancellation Coefficient Registers (Addresses 15 – 20)

CANCEL_MODE 0xF (15) Type: Read/Write Value at RESET: 0x0000

The CANCEL_MODE register sets the characteristics of the cancellation coefficients. The GC1115 operates using either real (symmetric carrier spectra) or complex (asymmetric carrier spectra) cancellation coefficients. For symmetric spectra, the cancellation coefficients can also be unique or mirrored. Mirrored coefficients are only needed when a cancellation pulse with more than 255 coefficients is desired. **[Note: cancellation pulses with about 100 unique coefficients are more than adequate to meet all 3G or cdma2000 requirements].** Mirrored mode is also useful because only half of the coefficients need be downloaded, thus shortening the time required to provide the GC1115 with a new set of cancellation coefficients. When mirrored mode is used, the GC1115 applies N real cancellation coefficients in the following order:

coef[0], coef[1], …***, coef[N-2], coef[N-1], coef[N-2],*** …***, coef[1], coef[0]***

Bits [11:8] of CANCEL_MODE contain a peak hysteresis (timeout) count whose value is determined during cancellation pulse design. Under most operating conditions, the hysteresis count is zero. However, for some configurations with large gaps between carriers ("missing" carriers), the hysteresis count will have a non-zero value of 6 or less. Please contact TI to determine how to calculate the peak hysteresis count for your cancellation coefficients.

BITS	DESCRIPTION		
0	Cancel coef format	0 = real	1 = complex
1	Mirrored coefs	0 = unique	1 = mirrored
[7:2]	Reserved		
[11:8]	Peak hysteresis count (0 to 6)		
[15:12]	Reserved		

CANCEL_LENGTH 0x10 (16) Type: Read/Write Value at RESET: 0x0000

The CANCEL_LENGTH register determines the number of unique cancellation coefficients present in each cancellation pulse (ignoring the "mirror" mode bit of the CANCEL_MODE register). The CANCEL_LENGTH must be an odd value. See Table 10, Table 11, and Table 12 for details on the proper use of CANCEL_LENGTH. Note that CANCEL_LENGTH and CANCEL_DELAY are related – see the discussion in the earlier section entitled *CANCEL_LENGTH and CANCEL_DELAY*.

BITS	DESCRIPTION
[7:0]	Number of unique cancellation coefficients:
	For real coefficients: odd number from 5 to 255
	For complex coef-ficients: odd number from 5 to 127
[15:8]	Reserved

NOTE:

In most circumstances, CANCEL_LENGTH should be at least 15. For 3GPP processing, CANCEL_LENGTH of 101 or less achieves all relevant requirements.

CANCEL_ADDR 0x11 (17) Type: Read/Write Value at RESET: 0x0000

The CANCEL_ADDR register is used to access the GC1115 shadow RAM memory. The earlier Cancellation Coefficient Shadow RAM section described the structure of the cancellation coefficient shadow RAM. After writing a unique address (from 0 to 767) to CANCEL_ADDR, subsequent writes to (or reads from) the CANCEL_DATA register will auto-increment CANCEL_ADDR. The auto-increment and direct address modes were described earlier in *Writing Cancellation Coefficients to the GC1115*.

BITS	DESCRIPTION
[9:0]	Cancellation coefficient shadow RAM memory address (0 to 767)
[15:10]	Reserved

CANCEL_DATA 0x12 (18) Type: Read/Write Value at RESET: 0x0000

The CANCEL_DATA register holds the 16-bit value to be written to (or read from) GC1115 cancellation coefficient shadow RAM. The structure of the cancellation coefficient memory is described in *Cancellation Coefficient Shadow RAM*. After writing a unique address (from 0 to 767) to CANCEL_ADDR, subsequent writes to (or reads from) the CANCEL_DATA register will auto-increment CANCEL_ADDR.

BITS	DESCRIPTION
[15:0]	Value written to (or read from) cancellation coefficient shadow RAM at the address specified in CANCEL_ADDR.

RESOURCE_MASK 0x13 (19) Type: Read/Write Value at RESET: 0x00FF

The RESOURCE_MASK register contains an 8-bit field that determines which canceler RAMs will be initialized after a CANCEL_SYNC trigger. By setting RESOURCE_MASK one bit at a time, canceler RAMs can be updated one at a time. If all canceler RAMs were updated at the same time, there would be some short time period (a few microseconds) in which no cancelers would be active. During this time, over-threshold peaks would pass through the GC1115 without being canceled, which may be undesirable. Changing canceler RAMs one PDC stage at a time allows subsets of canceler RAMs to be modified without disabling all cancelers.

BITS	DESCRIPTION
0	Canceler RAM 0 update status: 0 = do not update 1 = update
1	Canceler RAM 1 update status: 0 = do not update 1 = update
2	Canceler RAM 2 update status: 0 = do not update 1 = update
3	Canceler RAM 3 update status: 0 = do not update 1 = update
4	Canceler RAM 4 update status: 0 = do not update 1 = update
5	Canceler RAM 5 update status: 0 = do not update 1 = update
6	Canceler RAM 6 update status: 0 = do not update 1 = update
7	Canceler RAM 7 update status: 0 = do not update 1 = update
[15:8]	Reserved

NOTE:

The GC1115 user must ensure that the values in RESOURCE_CNT1, RESOURCE_CNT2, RESOURCE_CNT3, and RESOURCE_CNT4 sum to 8 or less, since there are only 8 canceler RAMs.

DELAY_MASK 0x12 (20) Type: Read/Write Value at RESET: 0x00FF

The DELAY_MASK register determines which peak detect and cancel (PDC) stages are updated when the CANCEL_DELAY value is changed (i.e. when a DELAY_SYNC event occurs). Each of the four PDC stages has its own CANCEL_DELAY value, so that different cancellation pulse delays could in theory be used by each PDC stage. Under normal circumstances, however, CANCEL_DELAY will be identical for all PDC stages, since the same cancellation pulse is normally stored in all canceler RAMs.

BITS	DESCRIPTION
0	PDC Stage 0 update status: 0 = do not update 1 = update
1	PDC Stage 1 update status: 0 = do not update 1 = update
2	PDC Stage 2 update status: 0 = do not update 1 = update
3	PDC Stage 3 update status: 0 = do not update 1 = update
[15:4]	Reserved

Signal Generator and CRC Registers (Addresses 21– 24)

SIG_GEN_CTL 0x15 (21) Type: Read/Write Value at RESET: 0x0000

The SIG_GEN_CTL register controls the operation of a signal generator. When enabled, the signal generator's outputs feed the I and Q inputs of PDC Stage 1. In pseudo-LFSR mode, the GC1115 generates a signal with a PAR of approximately 10 dB. In order to properly generate a periodic signal and its related periodic CRC, the GC1115 must be initialized by parameters provided by TI. If CRC generation is not required, the CRC_RESULT register can simply be ignored, and the signal generator can be used without any restrictions.

Bit 7 of INT_MAP indicates when the CRC result is available. When Bit 7 of INT_MASK is set, the GC1115 will interrupt the controlling microprocessor or DSP to indicate that the CRC_RESULT register can be read. Once this bit is set, the microprocessor or DSP must manually clear Bit 7 of INT_MAP prior to subsequent "CRC result available" interrupts.

BITS	DESCRIPTION
[1:0]	Signal generator and CRC control:
	00 = Signal Generator and CRC Generator are DISABLED
	01 = Signal Generator in DC or sawtooth mode (CRC enabled) if SIG_GEN_INC = 0, generate DC value of SIG_GEN_BASE if SIG_GEN_INC > 0, generate a sawtooth waveform
	10 = pseudo-LFSR with 10 dB PAR (CRC generator enabled)
	11 = External (CRC generator enabled)
[15:2]	Reserved

SIG_GEN_BASE 0x16 (22) Type: Read/Write Value at RESET: 0x0000

The SIG_GEN_BASE register specifies the output value for DC signal generation, or the starting accumulator value for sawtooth signal generation. While SIG_GEN_BASE is a 16-bit value, the GC1115 DC/sawtooth signal generator uses an 18-bit signed accumulator. SIG_GEN_BASE initializes the 16 LSBs of this 18-bit accumulator, with proper sign extension. If bit 15 of SIG_GEN_BASE is set, bits 17, 16, and 15 of the internal 18-bit accumulator will also be set. If bit 15 of SIG_GEN_BASE is clear, bits 17, 16, and 15 of the internal 18-bit accumulator will also be clear. When the signal generator is enabled in DC or sawtooth mode, the 18-bit accumulator value drives the 18-bit I input of PDC Stage 1. The bit-reversed version of the 18-bit accumulator drives the 18-bit Q input of PDC Stage 2.

If GC1115 users want to observe the signal generator output at OUT__A and OUT__B, the detection and gain thresholds for all enabled PDC stages should be set to 0xFFFF (i.e. no peaks will be found). Alternately, there are two ways of achieving this: 1. All PDC stages are disabled in the CONTROL register, 2. No cancelers are assigned to any PDC stages (using the four RESOURCE_CNT registers).

BITS	DESCRIPTION
[15:0]	Signal generator accumulator value (for DC and sawtooth signals) [initial value of a signed, 18-bit internal accumulator]

SIG_GEN_INC 0x17 (23) Type: Read/Write Value at RESET: 0x0000

The SIG_GEN_INC register specifies the signed increment value for sawtooth signal generation. At each IN_CLK, the signal generator adds the signed, 16-bit SIG_GEN_INC value to the current 18-bit accumulator.

BITS	DESCRIPTION
[15:0]	Signal generator increment value (for sawtooth signals) [increment value applied to a signed, 18-bit internal accumulator]

CRC_RESULT 0x18 (24) Type: Read Only Value at RESET: 0x0000

The CRC_RESULT register holds the CRC generator value. The signal generator must be properly configured to ensure a periodic signal for the CRC_RESULT to be repeatable. The SIG_GEN_SYNC event must have the same period as the signal generator, otherwise the CRC_RESULT will be invalid. Contact TI to receive an appropriate set of signal generator configuration and CRC_RESULT values.

BITS	DESCRIPTION
[15:0]	CRC result (reaches steady state after four SIG_GEN_SYNC events)

Synchronization Registers (Addresses 25 – 37)

RCV_SYNC 0x19 (25) Type: Read/Write Value at RESET: 0x0000

The RCV_SYNC register selects the synchronization source for the GC1115's receive datapath. $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$ **must** be used as the RCV_SYNC source.

BITS	DESCRIPTION		
[2:0]	RCV_SYNC selection:		
	0: invalid	1: invalid	2: invalid
	3: SYNC_A	4: SYNC_B	5: invalid
	6: invalid	7: invalid	
[15:3]	Reserved		

STAGE_SYNC 0x1A (26) Type: Read/Write Value at RESET: 0x0000

The STAGE_SYNC register selects the synchronization source for the GC1115's PDC stages. $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$ **must** be used as the STAGE_SYNC source.

BITS	DESCRIPTION		
[2:0]	STAGE_SYNC selection:		
	0: invalid	1: invalid	2: invalid
	3: SYNC_A	4: SYNC_B	5: invalid
	6: invalid	7: invalid	
[15:3]	Reserved		

DECIM_SYNC 0x1B (27) Type: Read/Write Value at RESET: 0x0000

The DECIM_SYNC register selects the synchronization source for the GC1115's decimator. Because the decimator processes input samples, a hardware synchronization source ($\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$) **must** be used when DECIMATE = 2, allowing the user to select which phase of the input signal stream is processed by the decimator.

BITS	DESCRIPTION		
[2:0]	STAGE_SYNC selection:		
	0: invalid	1: invalid	2: invalid
	3: SYNC_A	4: SYNC_B	5: invalid
	6: invalid	7: invalid	
[15:3]	Reserved		

TIMER_SYNC 0x1C (28) Type: Read/Write Value at RESET: 0x0000

The TIMER_SYNC register selects the synchronization source for the GC1115's software timer. In addition, Bit 15 of TIMER_SYNC determines whether the software timer runs once (Bit 15 = 0) or runs repeatedly (Bit 15 = 1).

BITS	DESCRIPTION		
[2:0]	STAGE_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[14:3]	Reserved		
15	Timer repeat:	0: do not repeat (run once)	1: repeat

DELAY_SYNC 0x1D (29) Type: Read/Write Value at RESET: 0x0000

The DELAY_SYNC register selects the synchronization source that triggers the GC1115's CANCEL_DELAY being copied to PDC stages selected by DELAY_MASK. Under normal circumstances, all cancel RAMs contain the same set of cancellation coefficients. When this is the case, DELAY_MASK is set to 0xF, and CANCEL_DELAY1 thru CANCEL_DELAY4 are copied to their respective internal registers as soon as DELAY_SYNC is triggered. Under normal circumstances, DELAY_SYNC can be set to ALWAYS, i.e. as soon as CANCEL_DELAY1 thru CANCEL_DELAY4 are written, their corresponding internal registers are immediately updated.

BITS	DESCRIPTION		
[2:0]	DELAY_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

CANCEL_SYNC 0x1E (30) Type: Read/Write Value at RESET: 0x0000

The CANCEL_SYNC register selects the synchronization source that causes the GC1115's cancel coefficient shadow RAM values to be copied to the canceler RAMs whose corresponding RESOURCE_MASK bit is set. At GC1115 initialization, all cancel RAMs are normally initialized using the same set of cancellation coefficients. When this occurs, RESOURCE_MASK is set to 0xFF and the shadow RAM coefficients are copied to all canceler RAMs as soon as the CANCEL_SYNC trigger occurs. It is convenient for the microprocessor or DSP to use SW_TRIGGER as the CANCEL_SYNC source. As soon as the shadow RAM has been initialized, the microprocessor or DSP can then simply write a 0x20 to SW_TRIGGER, causing a trigger that only affects the CANCEL_SYNC functional block.

BITS	DESCRIPTION		
[2:0]	CANCEL_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

RESOURCE_SYNC 0x1F (31) Type: Read/Write Value at RESET: 0x0000

The RESOURCE_SYNC register determines the synchronization source when canceler resources are allocated or re-allocated. The GC1115 contains a total of 32 cancelers, which can be assigned in groups of four to the four PDC stages. Each stage contains a RESOURCE_CNT register that specifies how many canceler RAMs (0 to 8) are assigned to that stage. The canceler allocation changes when the RESOURCE_SYNC trigger occurs. The RESOURCE_SYNC register determines the source of the trigger event that configures the GC1115 with the specified RESOURCE_CNT values. It is convenient for the microprocessor or DSP to use SW_TRIGGER as the RESOURCE_SYNC source. As soon as the RESOURCE_CNT registers have been initialized, the microprocessor or DSP can then simply write a 0x40 to SW_TRIGGER, causing a sync event that only affects the RESOURCE_SYNC functional block.

BITS	DESCRIPTION		
[2:0]	RESOURCE_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

INTERP_SYNC 0x20 (32) Type: Read/Write Value at RESET: 0x0000

The INTERP_SYNC register determines the synchronization source for the GC1115's interpolator. The GC1115's interpolator operates in four modes:

1. Bypass,
2. 2x interp (real output, fs/4),
3. 2x interp (complex output),
4. 4x interp (real output, fs/4).

To ensure proper operation in the non-bypass interpolator modes, the GC1115 interpolator **must** use either SYNC_A or SYNC_B as its synchronization source.

BITS	DESCRIPTION		
[2:0]	INTERP_SYNC selection:		
	0: invalid	1: invalid	2: invalid
	3: SYNC_A	4: SYNC_B	5: invalid
	6: invalid	7: invalid	
[15:3]	Reserved		

OUTGAIN_SYNC 0x21 (33) Type: Read/Write Value at RESET: 0x0000

The OUTGAIN_SYNC register determines the synchronization source for the GC1115's output gain and offset values, stored in the OUT_GAIN0, OUT_GAIN1, OUT_OFFSET_I0, OUT_OFFSET_I1, OUT_OFFSET_Q0, and OUT_OFFSET_Q1 registers. OUTGAIN_SYNC can normally be set to ALWAYS, so that the microprocessor or DSP's writing to the OUT_GAINx and OUT_OFFSETy registers immediately causes the change. All OUT_GAIN and OUT_OFFSET registers are modified when the OUT_SYNC trigger occurs.

BITS	DESCRIPTION		
[2:0]	OUTGAIN_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

OUTPIN_SYNC 0x22 (34) Type: Read/Write Value at RESET: 0x0000

The OUTPIN_SYNC register determines the synchronization source for the $\overline{\text{SYNC_OUT}}$ pin. Because the $\overline{\text{SYNC_OUT}}$ pin is often used to synchronize hardware that follows the GC1115, OUTPIN_SYNC is normally set to $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$.

BITS	DESCRIPTION		
[2:0]	OUTPIN_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

SIG_GEN_SYNC 0x23 (35) Type: Read/Write Value at RESET: 0x0000

The SIG_GEN_SYNC register determines the synchronization source for the GC1115's internal signal generator. After the SIG_GEN_CTL, SIG_GEN_BASE, and SIG_GEN_INC registers have been initialized, a SIG_GEN_SYNC trigger starts the signal generator. It is convenient for the microprocessor or DSP to use SW_TRIGGER as the SIG_GEN_SYNC source. As soon as the SIG_GEN_CTL, SIG_GEN_BASE, and SIG_GEN_INC registers have been initialized, the microprocessor or DSP can then simply write a 0x400 to SW_TRIGGER, causing a sync event that only affects the SIG_GEN_SYNC functional block.

BITS	DESCRIPTION		
[2:0]	SIG_GEN_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

SNAP_A_SYNC 0x24 (36) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_SYNC register determines the synchronization source for the GC1115's Snapshot RAM A. After the appropriate SNAP_A registers (from SNAP_A_CONTROL to SNAP_A_HISTCOUNT) have been initialized, a SNAP_A_SYNC trigger enables Snapshot RAM A. Snapshot RAM A can be triggered either by software or by hardware. If a particular Snapshot RAM A timing relationship must be established with the input samples, SNAP_A_SYNC should be associated with $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$. Alternately, the microprocessor or DSP can initiate a Snapshot RAM A capture by assigning SW_TRIGGER as the SNAP_A_SYNC event. Snapshot RAM A and Snapshot RAM B can operate simultaneously, and both may be triggered by the same SYNC event.

NOTE:

SNAP_A_SYNC cannot be associated with a repeating TIMER trigger.

BITS	DESCRIPTION		
[2:0]	SNAP_A_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

SNAP_B_SYNC 0x25 (37) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_SYNC register determines the synchronization source for the GC1115's Snapshot RAM B. After the appropriate SNAP_B registers (from SNAP_B_CONTROL to SNAP_B_HISTCOUNT) have been initialized, a SNAP_B_SYNC trigger enables Snapshot RAM B. Snapshot RAM B can be triggered either by software or by hardware. If a particular Snapshot RAM B timing relationship must be established with the input samples, SNAP_B_SYNC should be associated with $\overline{\text{SYNC_A}}$ or $\overline{\text{SYNC_B}}$. Alternately, the microprocessor or DSP can initiate a Snapshot RAM B capture by assigning SW_TRIGGER as the SNAP_B_SYNC event. Snapshot RAM A and Snapshot RAM B can operate simultaneously, and both may be triggered by the same SYNC event.

NOTE:

SNAP_B_SYNC cannot be associated with a repeating TIMER trigger.

BITS	DESCRIPTION		
[2:0]	SNAP_B_SYNC selection:		
	0: NEVER	1: SW_TRIGGER	2: TIMER
	3: SYNC_A	4: SYNC_B	5: ALWAYS
	6: invalid	7: invalid	
[15:3]	Reserved		

Cancellation Stage Control Registers (Addresses 48 – 75)

RESOURCE_CNT1 0x30 (48) Type: Read/Write Value at RESET: 0x0000

The RESOURCE_CNT1 register specifies how many canceler RAMs are associated with PDC Stage 1. RESOURCE_CNT1 contains a value between 0 and 8. The sum of canceler RAMs in RESOURCE_CNT1, RESOURCE_CNT2, RESOURCE_CNT3, and RESOURCE_CNT4 must be 8 or less. Resource allocations become effective only after a RESOURCE_SYNC event occurs. The RESOURCE_SYNC register selects the source of the RESOURCE_SYNC event.

BITS	DESCRIPTION
[3:0]	Number of canceler RAMs assigned to PDC Stage 1 (from 0 to 8)
[15:4]	Reserved

DETECT_TSQD1 0x31 (49) Type: Read/Write Value at RESET: 0x0000

The DETECT_TSQD1 register contains the detection threshold-squared value for PDC Stage 1. The detection threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 1 whose magnitude is above DETECT_TSQD1 will be decreased to the magnitude-squared value specified in GAIN_TSQD1, assuming that PDC Stage 1 has an available canceler.

BITS	DESCRIPTION
[15:0]	Detection threshold-squared value for PDC Stage 1.

GAIN_TSQD1 0x32 (50) Type: Read/Write Value at RESET: 0x0000

The GAIN_TSQD1 register contains the gain threshold-squared value for PDC Stage 1. The gain threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 1 whose magnitude is above DETECT_TSQD1 will be decreased to the magnitude-squared value specified in GAIN_TSQD1, assuming that PDC Stage 1 has an available canceler.

BITS	DESCRIPTION
[15:0]	Gain threshold-squared value for PDC Stage 1.

CANCEL_DELAY1 0x33 (51) Type: Read/Write Value at RESET: 0x0000

The CANCEL_DELAY1 register contains the PDC Stage 1 cancellation pulse delay, in samples. For real cancellation pulses, CANCEL_DELAY = (CANCEL_LENGTH – 1) / 2. If minimum-phase cancellation pulses are used, CANCEL_DELAY < (CANCEL_LENGTH – 1) / 2. The contents of the CANCEL_DELAY1 register are applied to the GC115 hardware delay block only after a CANCEL_SYNC event occurs.

BITS	DESCRIPTION
[7:0]	Cancel pulse delay for PDC Stage 1 (a value from 5 to 255)
[15:8]	Reserved

RESOURCE_CNT2 0x38 (56) Type: Read/Write Value at RESET: 0x0000

The RESOURCE_CNT2 register specifies how many canceler RAMs are associated with PDC Stage 2. RESOURCE_CNT2 contains a value between 0 and 8. The sum of canceler RAMs in RESOURCE_CNT1, RESOURCE_CNT2, RESOURCE_CNT3, and RESOURCE_CNT4 must be 8 or less. Resource allocations become effective only after a RESOURCE_SYNC event occurs. The RESOURCE_SYNC register selects the source of the RESOURCE_SYNC event.

BITS	DESCRIPTION
[3:0]	Number of canceler RAMs assigned to PDC Stage 2 (from 0 to 8)
[15:4]	Reserved

DETECT_TSQD2 0x39 (57) Type: Read/Write Value at RESET: 0x0000

The DETECT_TSQD2 register contains the detection threshold-squared value for PDC Stage 2. The detection threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 2 whose magnitude is above DETECT_TSQD2 will be decreased to the magnitude-squared value specified in GAIN_TSQD2, assuming that PDC Stage 2 has an available canceler.

BITS	DESCRIPTION
[15:0]	Detection threshold-squared value for PDC Stage 2.

GAIN_TSQD2 0x3A (58) Type: Read/Write Value at RESET: 0x0000

The GAIN_TSQD2 register contains the gain threshold-squared value for PDC Stage 2. The gain threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 2 whose magnitude is above DETECT_TSQD2 will be decreased to the magnitude-squared value specified in GAIN_TSQD2, assuming that PDC Stage 2 has an available canceler.

BITS	DESCRIPTION
[15:0]	Gain threshold-squared value for PDC Stage 2.

CANCEL_DELAY2 0x3B (59) Type: Read/Write Value at RESET: 0x0000

The CANCEL_DELAY2 register contains the PDC Stage 2 cancellation pulse delay, in samples. For real cancellation pulses, CANCEL_DELAY = (CANCEL_LENGTH – 1) / 2. If minimum-phase cancellation pulses are used, CANCEL_DELAY < (CANCEL_LENGTH – 1) / 2. The contents of the CANCEL_DELAY2 register are applied to the GC115 hardware delay block only after a CANCEL_SYNC event occurs.

BITS	DESCRIPTION
[7:0]	Cancel pulse delay for PDC Stage 2 (a value from 5 to 255)
[15:8]	Reserved

RESOURCE_CNT3 0x40 (64) Type: Read/Write Value at RESET: 0x0000

The RESOURCE_CNT3 register specifies how many canceler RAMs are associated with PDC Stage 3. RESOURCE_CNT3 contains a value between 0 and 8. The sum of canceler RAMs in RESOURCE_CNT1, RESOURCE_CNT2, RESOURCE_CNT3, and RESOURCE_CNT4 must be 8 or less. Resource allocations become effective only after a RESOURCE_SYNC event occurs. The RESOURCE_SYNC register selects the source of the RESOURCE_SYNC event.

BITS	DESCRIPTION
[3:0]	Number of canceler RAMs assigned to PDC Stage 3 (from 0 to 8)
[15:4]	Reserved

DETECT_TSQD3 0x41 (65) Type: Read/Write Value at RESET: 0X0000

The DETECT_TSQD3 register contains the detection threshold-squared value for PDC Stage 3. The detection threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 3 whose magnitude is above DETECT_TSQD3 will be decreased to the magnitude-squared value specified in GAIN_TSQD3, assuming that PDC Stage 3 has an available canceler.

BITS	DESCRIPTION
[15:0]	Detection threshold-squared value for PDC Stage 1.

GAIN_TSQD3 0x42 (66) Type: Read/Write Value at RESET: 0X0000

The GAIN_TSQD3 register contains the gain threshold-squared value for PDC Stage 3. The gain threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 3 whose magnitude is above DETECT_TSQD3 will be decreased to the magnitude-squared value specified in GAIN_TSQD3, assuming that PDC Stage 3 has an available canceler.

BITS	DESCRIPTION
[15:0]	Gain threshold-squared value for PDC Stage 3.

CANCEL_DELAY3 0x43 (67) Type: Read/Write Value at RESET: 0X0000

The CANCEL_DELAY3 register contains the PDC Stage 3 cancellation pulse delay, in samples. For real cancellation pulses, CANCEL_DELAY = (CANCEL_LENGTH – 1) / 2. If minimum-phase cancellation pulses are used, CANCEL_DELAY < (CANCEL_LENGTH – 1) / 2. The contents of the CANCEL_DELAY3 register are applied to the GC115 hardware delay block only after a CANCEL_SYNC event occurs.

BITS	DESCRIPTION
[7:0]	Cancel pulse delay for PDC Stage 3 (a value from 5 to 255)
[15:8]	Reserved

RESOURCE_CNT4 0x48 (72) Type: Read/Write Value at RESET: 0x0000

The RESOURCE_CNT4 register specifies how many canceler RAMs are associated with PDC Stage 4. RESOURCE_CNT1 contains a value between 0 and 8. The sum of canceler RAMs in RESOURCE_CNT1, RESOURCE_CNT2, RESOURCE_CNT3, and RESOURCE_CNT4 must be 8 or less. Resource allocations become effective only after a RESOURCE_SYNC event occurs. The RESOURCE_SYNC register selects the source of the RESOURCE_SYNC event.

BITS	DESCRIPTION
[3:0]	Number of canceler RAMs assigned to PDC Stage 4 (from 0 to 8)
[15:4]	Reserved

DETECT_TSQD4 0x49 (73) Type: Read/Write Value at RESET: 0x0000

The DETECT_TSQD4 register contains the detection threshold-squared value for PDC Stage 4. The detection threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 4 whose magnitude is above DETECT_TSQD4 will be decreased to the magnitude-squared value specified in GAIN_TSQD4, assuming that PDC Stage 4 has an available canceler.

BITS	DESCRIPTION
[15:0]	Detection threshold-squared value for PDC Stage 4.

GAIN_TSQD4 0x4A (74) Type: Read/Write Value at RESET: 0x0000

The GAIN_TSQD4 register contains the gain threshold-squared value for PDC Stage 4. The gain threshold-squared value is usually calculated from the average power (0 dB point) of the GC1115 input signal. Interpolated peaks found by PDC Stage 4 whose magnitude is above DETECT_TSQD4 will be decreased to the magnitude-squared value specified in GAIN_TSQD4, assuming that PDC Stage 4 has an available canceler.

BITS	DESCRIPTION
[15:0]	Gain threshold-squared value for PDC Stage 4.

CANCEL_DELAY4 0x4B (75) Type: Read/Write Value at RESET: 0x0000

The CANCEL_DELAY4 register contains the PDC Stage 4 cancellation pulse delay, in samples. For real cancellation pulses, CANCEL_DELAY = (CANCEL_LENGTH – 1) / 2. If minimum-phase cancellation pulses are used, CANCEL_DELAY < (CANCEL_LENGTH – 1) / 2. The contents of the CANCEL_DELAY4 register are applied to the GC115 hardware delay block only after a CANCEL_SYNC event occurs.

BITS	DESCRIPTION
[7:0]	Cancel pulse delay for PDC Stage 4 (a value from 5 to 255)
[15:8]	Reserved

Snapshot RAM Registers (Addresses 96 – 119)

SNAP_A_CONTROL 0x60 (96) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_CONTROL register controls the operation of Snapshot RAM A, including the selection of its data source and the type of data being captured. When using Snapshot RAM A in histogram mode, the RAM must first be cleared by writing a 0x0002 to SNAP_A_CONTROL. If the GC1115 is operating in two-channel mode, Snapshot RAM A can monitor the samples of either Channel 0 or Channel 1. Snapshot RAM A will not begin a capture or histogram until the SNAP_A_SYNC event occurs. SNAP_A_SYNC cannot be triggered by a periodic TIMER event.

BITS	DESCRIPTION		
[1:0]	Snapshot RAM A command:	00 – DISABLE (ignore all other bits in word)	
		01 – ENABLE (observe all other bits)	
		1x – CLEAR_RAM (ignore all other bits)	
2	Two-channel data source:	0 = Channel 0	1 = Channel 1
[5:3]	Snapshot RAM A data source:	001: input	010: after Stage 1
		011: after Stage 2	100: after Stage 3
		101: after Stage 4	
[7:6]	Snapshot RAM A operating mode:	00 = capture 1k samples	01 = histogram I samples
		10 = histogram Q samples	11 = histo. $mag^2(I + jQ)$
[15:8]	Reserved		

SNAP_A_STATUS 0x61 (97) Type: Read only Value at RESET: 0x0000

The SNAP_A_STATUS register can be read to determine the current status (state) of Snapshot RAM A. After sending a 0x2 command (clear RAM) to SNAP_A_CONTROL, SNAP_A_STATUS can be polled to determine when the RAM has been cleared. After a Snapshot RAM A capture completes, the microprocessor or DSP can receive an interrupt by enabling bit 0 of INT_MASK. During histogram operation, if one or more Snapshot RAM A histogram bins overflows its 32-bit count, bit 2 of INT_MAP will be set. If bit 2 of INT_MASK is set, a Snapshot RAM A bin overflow will also generate an interrupt. Snapshot RAM A will not begin a capture or histogram until the SNAP_A_SYNC event occurs. SNAP_A_SYNC cannot be triggered by a periodic TIMER event.

BITS	DESCRIPTION		
[2:0]	Snapshot RAM A status:	000 – OFF	001 – enabled (waiting)
		010 – active (capturing)	011 – capture complete
		100 – resetting (clearing all snapshot RAM bins)	
[15:3]	Reserved		

SNAP_A_ADDRESS 0x62 (98) Type: Read only Value at RESET: 0x0000

The SNAP_A_ADDRESS register contains a pointer into Snapshot RAM A memory (2048 locations × 16 bits per locations). SNAP_A_ADDRESS is written by the microprocessor or DSP. As when accessing cancellation coefficient shadow RAM, SNAP_A_ADDRESS auto-increments after each SNAP_A_DATA register access (read or write). In capture mode, Snapshot RAM A contains I samples at even addresses (0, 2, 4, …), and Q samples at odd addresses (1, 3, 5, …). In histogram mode, Snapshot RAM A contains 32-bit counter entries, with the upper 16 bits at even addresses (0, 2, 4, …) and the lower 16 bits at odd addresses (1, 3, 5, …).

BITS	DESCRIPTION
[10:0]	Snapshot RAM A address: 0 to 2047
	In capture mode: Snap_RAM_A[0] = sample_I(0) [16 MSBs of 18-bit I sample] Snap_RAM_A[1] = sample_Q(0) [16 MSBs of 18-bit Q samp] . . . Snap_RAM_A[2046] = sample_I(1023) [16 MSBs of I sample] Snap_RAM_A[2047] = sample_Q(1023) [16 MSBs of Q sample]
	In histogram mode: Snap_RAM_A[0] = hist_hi_word(0)
	Snap_RAM_A[1] = hist_lo_word(0) . . . Snap_RAM_A[2046] = hist_hi_word(1023) Snap_RAM_A[2047] = hist_lo_word(1023)
[15:11]	Reserved

SNAP_A_DATA 0x63 (99) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_DATA register allows access to the Snapshot RAM A memory location addressed by SNAP_A_ADDRESS. Snapshot RAM A contains 2048 × 16-bit values, whose organization is described with SNAP_A_ADDRESS. After SNAP_A_DATA is read or written, the value in SNAP_A_ADDRESS is auto-incremented.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A data

SNAP_A_MINVAL 0x64 (100) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_MINVAL register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed. The minimum value of interest is SNAP_A_MINVAL, while the maximum value of interest is SNAP_A_MAXVAL. Input values SNAP_A_MINVAL will be counted in Snapshot RAM A's histogram bin 0. Input values SNAP_A_MAXVAL will be counted in Snapshot RAM A's histogram bin 1023.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A (in histogram mode): minimum allowable value

SNAP_A_MAXVAL 0x65 (101) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_MAXVAL register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed. The minimum value of interest is SNAP_A_MINVAL, while the maximum value of interest is SNAP_A_MAXVAL. Input values ≤ SNAP_A_MINVAL will be counted in Snapshot RAM A's histogram bin 0. Input values ≥ SNAP_A_MAXVAL will be counted in Snapshot RAM A's histogram bin 1023.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A (in histogram mode): maximum allowable value

SNAP_A_SCALE 0x66 (102) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_SCALE register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed, using SNAP_A_MINVAL and SNAP_A_MAXVAL. However, the difference between SNAP_A_MAXVAL and SNAP_A_MINVAL can be larger than the number of histogram bins (1024). SNAP_A_SCALE is used to scale the difference between the input value (to be histogrammed) and SNAP_A_MINVAL into the allowed 10-bit histogram index range (0..1023). The GC1115 user is responsible for ensuring that SNAP_A_SCALE limits histogram indices to the range 0..1023. SNAP_A_SCALE is interpreted as an unsigned 14-bit fractional value, from 0x0000 = 0.0 to 0x3FFF = 1.0.

BITS	DESCRIPTION
[13:0]	Snapshot RAM A (in histogram mode): maximum allowable value
[15:14]	Reserved

Histogram index calculation:

```
if ( (sample[i] >= SNAP_MINVAL) && (sample[i] <= SNAP_MAXVAL) ) {
            j = sample[i] - SNAP_MINVAL;
   index = int(j * SNAP_SCALE);
   hist[index]++
}
```

The GC1115 user is responsible for ensuring that index (the product of j × SNAP_SCALE) is in the allowed range of 0..1023.

SNAP_A_HISTCOUNT 0x67 (103) Type: Read/Write Value at RESET: 0x0000

The SNAP_A_HISTCOUNT register determines how many groups of samples will be observed in histogram mode. SNAP_A_HISTCOUNT is used only during Snapshot RAM A histogram mode operation. SNAP_A_HISTCOUNT works in conjunction with POWER_CNT (0x7F). The number of samples in a group is specified in POWER_CNT, while the number of groups monitored during histogram mode is specified in SNAP_A_HISTCOUNT. Thus the total number of samples observed in histogram mode is POWER_CNT × SNAP_A_HISTCOUNT. At reset, POWER_CNT = 0xFFFF, or 65535.

BITS	DESCRIPTION
[15:0]	Number of POWER_CNT sample groups to be histogrammed.

SNAP_B_CONTROL 0x70 (112) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_CONTROL register controls the operation of Snapshot RAM A, including the selection of its data source and the type of data being captured. When using Snapshot RAM A in histogram mode, the RAM must first be cleared by writing a 0x0002 to SNAP_B_CONTROL. If the GC1115 is operating in two-channel mode, Snapshot RAM A can monitor the samples of either Channel 0 or Channel 1. Snapshot RAM A will not begin a capture or histogram until the SNAP_B_SYNC event occurs. SNAP_B_SYNC cannot be triggered by a periodic TIMER event.

BITS	DESCRIPTION		
[1:0]	Snapshot RAM A command:	00 – DISABLE (ignore all other bits in word)	
		01 – ENABLE (observe all other bits)	
		1x – CLEAR_RAM (ignore all other bits)	
2	Channel-channel data source:	0 = Channel 0	1 = Channel 1
[5:3]	Snapshot RAM A data source:	001: input	010: after Stage 1
		011: after Stage 2	100: after Stage 3
		101: after Stage 4	
[7:6]	Snapshot RAM A operating mode:	00 = capture 1k samples	01 = histogram I samples
		10 = histogram Q samples	11 = histo. $mag^2(I + jQ)$
[15:8]	Reserved		

SNAP_B_STATUS 0x71 (113) Type: Read only Value at RESET: 0x0000

The SNAP_B_STATUS register can be read to determine the current status (state) of Snapshot RAM A. After sending a 0x2 command (clear RAM) to SNAP_B_CONTROL, SNAP_B_STATUS can be polled to determine when the RAM has been cleared. After a Snapshot RAM A capture completes, the microprocessor or DSP can receive an interrupt by enabling bit 0 of INT_MASK. During histogram operation, if one or more Snapshot RAM A histogram bins overflows its 32-bit count, bit 2 of INT_MAP will be set. If bit 2 of INT_MASK is set, a Snapshot RAM A bin overflow will also generate an interrupt. Snapshot RAM A will not begin a capture or histogram until the SNAP_B_SYNC event occurs. SNAP_B_SYNC cannot be triggered by a periodic TIMER event.

BITS	DESCRIPTION		
[2:0]	Snapshot RAM A status:	000 – OFF	001 – enabled (waiting)
		010 – active (capturing)	011 – capture complete
		100 – resetting (clearing all snapshot RAM bins)	
[15:3]	Reserved		

SNAP_B_ADDRESS 0x72 (114) Type: Read only Value at RESET: 0x0000

BITS	DESCRIPTION
[10:0]	Snapshot RAM A address: 0 to 2047
	In capture mode: Snap_RAM_A[0] = sample_I(0) [16 MSBs of 18-bit I sample] Snap_RAM_A[1] = sample_Q(0) [16 MSBs of 18-bit Q samp] . . . Snap_RAM_A[2046] = sample_I(1023) [16 MSBs of I sample] Snap_RAM_A[2047] = sample_Q(1023) [16 MSBs of Q sample]
	In histogram mode: Snap_RAM_A[0] = hist_hi_word(0) Snap_RAM_A[1] = hist_lo_word(0) . . . Snap_RAM_A[2046] = hist_hi_word(1023) Snap_RAM_A[2047] = hist_lo_word(1023)
[15:11]	Reserved

SNAP_B_DATA 0x73 (115) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_DATA register allows access to the Snapshot RAM A memory location addressed by SNAP_B_ADDRESS. Snapshot RAM A contains 2048 × 16-bit values, whose organization is described in the discussion of SNAP_B_ADDRESS. After SNAP_B_DATA is read or written, the value in SNAP_B_ADDRESS is auto-incremented.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A data

SNAP_B_MINVAL 0x74 (116) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_MINVAL register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed. The minimum value of interest is SNAP_B_MINVAL, while the maximum value of interest is SNAP_B_MAXVAL. Input values ≤ SNAP_B_MINVAL will be counted in Snapshot RAM A's histogram bin 0. Input values ≥ SNAP_B_MAXVAL will be counted in Snapshot RAM A's histogram bin 1023.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A (in histogram mode): minimum allowable value

SNAP_B_MAXVAL 0x75 (117) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_MAXVAL register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed. The minimum value of interest is SNAP_B_MINVAL, while the maximum value of interest is SNAP_B_MAXVAL. Input values SNAP_B_MINVAL will be counted in Snapshot RAM A's histogram bin 0. Input values SNAP_B_MAXVAL will be counted in Snapshot RAM A's histogram bin 1023.

BITS	DESCRIPTION
[15:0]	Snapshot RAM A (in histogram mode): maximum allowable value

SNAP_B_SCALE 0x76 (118) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_SCALE register is used only during Snapshot RAM A histogram mode. In histogram mode, the microprocessor or DSP can specify a desired range of values to be histogrammed, using SNAP_B_MINVAL and SNAP_B_MAXVAL. However, the difference between SNAP_B_MAXVAL and SNAP_B_MINVAL can be larger than the number of histogram bins (1024). SNAP_B_SCALE is used to scale the difference between the input value (to be histogrammed) and SNAP_B_MINVAL into the allowed 10-bit histogram index range (0..1023). The GC1115 user is responsible for ensuring that SNAP_B_SCALE limits histogram indices to the range 0..1023. SNAP_B_SCALE is interpreted as an unsigned 14-bit fractional value, from 0x0000 = 0.0 to 0x3FFF = 1.0.

BITS	DESCRIPTION
[13:0]	Snapshot RAM A (in histogram mode): maximum allowable value
[15:14]	Reserved

Histogram index calculation:

```
if ( (sample[i] >= SNAP_MINVAL) && (sample[i] <= SNAP_MAXVAL) ) {
       j = sample[i] - SNAP_MINVAL;
       index = int(j * SNAP_SCALE);
       hist[index]++
}
```

The GC1115 user is responsible for ensuring that index (the product of j × SNAP_SCALE) is in the allowed range of 0..1023.

SNAP_B_HISTCOUNT 0x77 (119) Type: Read/Write Value at RESET: 0x0000

The SNAP_B_HISTCOUNT register determines how many groups of samples will be observed in histogram mode. SNAP_B_HISTCOUNT is used only during Snapshot RAM A histogram mode operation. SNAP_B_HISTCOUNT works in conjunction with POWER_CNT (0x7F). The number of samples in a group is specified in POWER_CNT, while the number of groups monitored during histogram mode is specified in SNAP_B_HISTCOUNT. Thus the total number of samples observed in histogram mode is POWER_CNT * SNAP_B_HISTCOUNT. At reset, POWER_CNT = 0xFFFF, or 65535.

BITS	DESCRIPTION
[15:0]	Number of POWER_CNT sample groups to be histogrammed.

POWER_CNT 0x7F (127) Type: Read/Write Value at RESET: 0xFFFF

The POWER_CNT register determines how many samples are used in each group during power measurement and during Snapshot RAM operation. During power measurement, the total number of samples observed for power measurement is POWER_CNT × POWER_CTL[13:0]. During Snapshot RAM histogram operation, the total number of samples observed for the histogram is POWER_CNT × SNAP_HISTCOUNT. At GC1115 reset, POWER_CNT = 0xFFFF (65535).

BITS	DESCRIPTION
[15:0]	Number of samples in a power measurement or histogram group (0 to 65535)

Interpolate-by-4 Registers (Addresses 128 – 169)

INTERP_CTL 0x80 (128) Type: Read/Write Value at RESET: 0x0000

BITS	DESCRIPTION	
[1:0]	Interpolator operation:	00: Interp by 2, complex output
		01: Interp by 2, $f^S/4$ enabled, real output
		1x: Interp by 4, $f^S/4$ enabled, real output
[15:2]	Reserved	

NOTE:

To bypass the interp-by-4 stage, clear bit 4 of the CONTROL register, set 0x82 to 0x8000, and clear 0x83 to 0xA9.

INTERP_COEFS 0x82 – 0xA9 (130 – 169) Type: Read/Write Value at RESET: 0x8000 (0x82), 0x0000 (0x83 – 0xA9)

Addresses 0x82 to 0xA9 store the interpolation stage's 40 interpolation coefficients. These coefficients are accessed even if the interpolation stage is bypassed, i.e. even when bit 4 of CONTROL (0x2) is cleared. GC1115 users must therefore ALWAYS initialize the interpolation coefficients. After RESET, the interpolation coefficients are initialized for bypass operation (value at address 0x82 = 0x8000; all other interpolation coefficients = 0). The earlier section entitled *Interpolate-by-4 Operation* described the required interp-by-4 coefficients during interpolation.

BITS	DESCRIPTION
[15:0]	Signed, 16-bit interp-by-4 coefficient, from –32768 to +32767

Soft Limiter Block (Addresses 192 – 248)

NOTE:

The Soft Limiter block can safely be bypassed under almost all operating conditions. The Soft Limiter is only required when very low PAR levels (≤ 5 dB output PAR) cause PDC canceler resources to be overwhelmed. At these low PAR levels, the cEVM and PCDE specifications already cannot be met, and the soft limiter will probably make the ACLR worse.

SOFT_LENGTH 0xC0 (192) Type: Read/Write Value at RESET: 0x0000

The SOFT_LENGTH register controls the operation of the GC1115's soft limiter. In addition to providing a final limiter after the interpolation stage, the soft limiter also contains I and Q gain and offset values that can compensate for gain and offset imbalances in I/Q modulators that follow the GC1115. The soft limiter is bypassed by clearing bit 5 of the CONTROL register.

When SOFT_LENGTH[1:0] = 01, taper table uses SOFT_COEF0 to SOFT_COEF3

When SOFT_LENGTH[1:0] = 10, taper table uses SOFT_COEF0 to SOFT_COEF7

When SOFT_LENGTH[1:0] = 11, taper table uses SOFT_COEF0 to SOFT_COEF15

Because the I/Q gain and I/Q offset registers are always in the GC1115 datapath (even when the soft limiter is bypassed), GC1115 users must initialize the gain and offset register appropriately.

The default OUT_GAIN0 and OUT_GAIN1 values are 0, so the GC1115 will output zeros at RESET. **In order to generate non-zero GC1115 output values, OUT_GAIN0 and OUT_GAIN1 must be set to non-zero values (preferably 0x2000, which equates to 1.0). OUT_GAIN0 and OUT_GAIN1 must be written by the microprocessor or DSP, or the OUT_A and OUT_B ports will always output zeros.**

The default I and Q offset is 0 (i.e. I and Q samples are not offset at RESET).

BITS	DESCRIPTION
[1:0]	Number of samples in the soft limiting interval: 01: 9-sample soft limit length (4 coefs) 10: 17-sample soft limit length (8 coefs) 11: 33-sample soft limit length (16 coefs) The middle soft limiter coefficient is always an implied "1"
[15:2]	Reserved

SOFT_TSQD 0xC1 (193) Type: Read/Write Value at RESET: 0xFFFF

The SOFT_TSQD register contains the soft limiter's threshold-squared value. This threshold-squared value is scaled identically to the DETECT_TSQD and GAIN_TSQD PDC Stage thresholds. Note that the default SOFT_TSQD value is 0xFFFF, ensuring that the soft limiter's threshold is set to its maximum value at RESET.

BITS	DESCRIPTION
[15:0]	Soft limiter threshold-squared value

SOFT_COEF0..15 0xC2 – 0xD1 (194 – 209) Type: Read/Write Value at RESET: 0x0000

The sixteen SOFT_COEF registers hold the soft limiter's taper table. The taper table contains 4, 8, or 16 normalized coefficients, whose values are scaled by a variable that is proportional to the size of the detected, over-threshold soft limiter peak. SOFT_COEF0 at address 0xC2 is the smallest coefficient, while SOFT_COEFn (n=3, 7, or 15) is the largest coefficient (near to a normalized value of 1.0). The soft limiter uses an internal, normalized value of 1.0 at SOFT_COEFm (m = 4, 8, or 16) that is NOT stored in the SOFT_COEF taper table. The taper table's values are applied to the N samples before the detected peak, and again to the N samples after the detected peak (N = 4, 8, or 16). Please refer to the section of this document entitled *Soft Limiter Operation* for a detailed description of the soft limiter taper table.

When SOFT_LENGTH[1:0] = 01, taper table uses SOFT_COEF0 to SOFT_COEF3

When SOFT_LENGTH[1:0] = 10, taper table uses SOFT_COEF0 to SOFT_COEF7

When SOFT_LENGTH[1:0] = 11, taper table uses SOFT_COEF0 to SOFT_COEF15

BITS	DESCRIPTION
[15:0]	Soft limiter taper table coefficient (unsigned, 16-bit value)

SOFT_TAB_SCALE 0xD2 (210) Type: Read/Write Value at RESET: 0xFFFF

The SOFT_TAB_SCALE register contains the soft limiter's lookup table scale factor. For a desired shift value of N bits, SOFT_TAB_SCALE should be set to N – 17. The valid range for SOFT_TAB_SCALE is 0 to 15, encoded in the 4 LSBs.

BITS	DESCRIPTION
[3:0]	Soft limiter lookup table scale factor (# bits to shift, 0 to 15)
[15:4]	Reserved

SOFT_INVGAIN0..31 0xD3 – 0xF2 (211 – 242) Type: Read/Write Value at RESET: 0x000

The thirty-two SOFT_INVGAIN registers hold the soft limiter's inverse gain lookup table. The taper table contains 31 inverse gain values between 1.0 and g, where g is the maximum expected over-threshold value. For example, if the soft limiter expects to see a peak after PDC Stage 4 that is at most 50% higher than the SOFT_TSQD threshold, g would be set to 1.5. SOFT_INVGAIN0 (0xD3) contains the smallest inverse gain value. SOFT_INVGAIN31 contains the largest inverse gain value. Please refer to the section of this document entitled *Soft Limiter Operation* for a detailed description of the inverse gain lookup table.

BITS	DESCRIPTION
[15:0]	Soft limiter inverse gain lookup coefficient (unsigned, 16-bit value)

OUT_GAIN0 0xF3 (243) Type: Read/Write Value at RESET: 0x0000

The OUT_GAIN0 register contains the OUT_A output gain. Under normal circumstances, the microprocessor or DSP should initialize OUT_GAIN0 to 0x2000, which corresponds to a normalized gain of 1.0. OUT_GAIN0 can provide up to two bits of boost: an OUT_GAIN0 value of 0x3FFF corresponds to a normalized gain of 3.999939. OUT_GAIN0 is a signed value, so negative OUT_GAIN0 values are permitted. Users should be aware that a negative OUT_GAIN0 value would cause a 180-degree phase inversion of the OUT_A output signal.

The default OUT_GAIN0 value is 0, so the GC1115 will output zeros at RESET. **In order to generate non-zero GC1115 output values, OUT_GAIN0 and OUT_GAIN1 must be set to non-zero values (preferably 0x2000, which equates to 1.0). OUT_GAIN0 and OUT_GAIN1 must be written by the microprocessor or DSP, or the OUT_A and OUT_B will always output zeros.**

BITS	DESCRIPTION		
[14:0]	Output Port A gain (2 MSBs are GAIN bits):	0x7FFF = gain of 3.999939	0x4000 = gain of 2.0
		0x2000 = gain of 1.0	0x1FFF = gain of 0.999893
		0x0000 = gain of 0.0 (zeros are output)	
15	Output gain sign bit:	0 = positive gain	1 = negative gain

OUT_GAIN1 0xF4 (244) Type: Read/Write Value at RESET: 0x0000

The OUT_GAIN1 register contains the OUT_B output gain. Under normal circumstances, the microprocessor or DSP should initialize OUT_GAIN1 to 0x2000, which corresponds to a normalized gain of 1.0. OUT_GAIN1 can provide up to two bits of boost; an OUT_GAIN1 value of 0x3FFF corresponds to a normalized gain of 3.999939. OUT_GAIN1 is a signed value, so negative OUT_GAIN1 values are permitted. Users should be aware that a negative OUT_GAIN1 value would cause a 180-degree phase inversion of the OUT_B output signal.

The default OUT_GAIN1 value is 0, so the GC1115 will output zeros at RESET. **In order to generate non-zero GC1115 output values, OUT_GAIN0 and OUT_GAIN1 must be set to non-zero values (preferably 0x2000, which equates to 1.0). OUT_GAIN0 and OUT_GAIN1 must be written by the microprocessor or DSP, or the OUT_A and OUT_B will always output zeros.**

BITS	DESCRIPTION		
[14:0]	Output Port B gain (2 MSBs are GAIN bits):	0x7FFF = gain of 3.999939	0x4000 = gain of 2.0
		0x2000 = gain of 1.0	0x1FFF = gain of 0.999893
		0x0000 = gain of 0.0 (zeros are output)	
15	Output gain sign bit:	0 = positive gain	1 = negative gain

OUT_OFFSET_I0 0xF5 (245) Type: Read/Write Value at RESET: 0x0000

The OUT_OFFSET_I0 register contains the OUT_A offset value for the I0 channel. In one-channel operation, I0 is the I-channel offset. OUT_OFFSET register values are signed, 16-bit values that are aligned with the 16 MSBs of the 18-bit signed I-channel sample. OUT_OFFSET_I0 is also the Channel 0 offset applied to the real output samples in real-output modes (i.e. when the interpolate block is generating 2x real or 4x real samples).

BITS	DESCRIPTION
[15:0]	Channel 0, I leg DC offset (also the Channel 0 real offset in real output mode)

OUT_OFFSET_Q0 0xF6 (246) Type: Read/Write Value at RESET: 0x0000

The OUT_OFFSET_Q0 register contains the OUT_A offset value for the Q0 channel. In one-channel operation, Q0 is the Q-channel offset. OUT_OFFSET register values are signed, 16-bit values that are aligned with the 16 MSBs of the 18-bit signed Q-channel sample.

BITS	DESCRIPTION
[15:0]	Channel 0, Q leg DC offset

OUT_OFFSET_I1 0xF7 (247) Type: Read/Write Value at RESET: 0x0000

The OUT_OFFSET_I1 register contains the OUT_B I-offset value for the second channel during two-channel operation. OUT_OFFSET register values are signed, 16-bit values that are aligned with the 16 MSBs of the 18-bit signed I-channel sample. OUT_OFFSET_I1 is also the Channel 1 offset applied to the real output samples in real-output modes (i.e. when the interpolate block is generating 2x real or 4x real samples).

BITS	DESCRIPTION
[15:0]	Channel 1, I leg DC offset (also the Channel 1 real offset in real output mode)

OUT_OFFSET_Q1 0xF8 (248) Type: Read/Write Value at RESET: 0x0000

The OUT_OFFSET_Q1 register contains the OUT_B Q-offset value for the second channel during two-channel operation. OUT_OFFSET register values are signed, 16-bit values that are aligned with the 16 MSBs of the 18-bit signed Q-channel sample.

BITS	DESCRIPTION
[15:0]	Channel 1, Q leg DC offset

ABSOLUTE MAXIMUM RATINGS

over operating free-air temperature range (unless otherwise noted)(1)

		UNIT
V_{CC}	Supply voltage	±1.2 V
V_I	Input voltage	$\pm V_{CC}$
I_O	Output current	TBD mA
T_J	Maximum junction temperature	105°C
T_A	Operating free-air temperature	–40°C to +85°C
T_{stg}	Storage temperature	–65°C to 120°C
	Lead temperature 1,6 mm (1/16-inch) from case for 10 seconds	TBD°C

(1) Stresses beyond those listed under *absolute maximum ratings* may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under *recommended operating conditions* is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

DISSIPATION RATINGS

T_A	PACKAGED DEVICES	MSOP SYMBOL
–40°C to +85°C	GC1115xxx	TBD

CAPACITANCE OVER RECOMMENDED RANGES OF SUPPLY VOLTAGE AND OPERATING FREE-AIR TEMPERATURE, f = 1 MHz(1)

		MIN	NOM	MAX	UNIT
NO TEXT IN THE SOURCE DOCUMENT					
NO TEXT IN THE SOURCE DOCUMENT					

(1) Capacitance measurements are made on sample basis only.

DISSIPATION RATINGS TABLE

PACKAGE	T_A <25°C POWER RATING	OPERATING FACTOR ABOVE T_A = 25°C	T_A = 70°C POWER RATING
	NO text in the source document		
NO text in the source document			

ELECTRICAL CHARACTERISTICS

over operating free-air temperature range (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
		NO TEXT IN THE SOURCE DOCUMENT				
		NO TEXT IN THE SOURCE DOCUMENT				

RECOMMENDED OPERATING CONDITIONS

		MIN	NOM	MAX	UNIT
NO TEXT IN THE SOURCE DOCUMENT					
NO TEXT IN THE SOURCE DOCUMENT					

OPERATING CHARACTERISTICS

PARAMETER		MIN	NOM	MAX	UNIT
NO TEXT IN THE SOURCE DOCUMENT					
NO TEXT IN THE SOURCE DOCUMENT					

SWITCHING CHARACTERISTICS

	PARAMETER		MIN	MAX	UNIT
JTAG:					
tperiod	JTAG clock period 14 ns		12		ns
tjt_ckh	JTAG clock high time tjt_ckl JTAG clock low time		3		ns
tjt_su	JTAG input (TDI or TMS) setup time before TCK goes high		1		ns
tjt_hd	JTAG input (TDI or TMS) hold time after TCK goes high		2		ns
tjt_dly	JTAG output (TDO) delay from falling edge of TCK		5		ns
tjt_oh	JTAG output (TDO) hold time from falling edge of TCK			1	ns
FUNC DATAPATH:					
tin_duty_cycle	Clock duty cycle		43.75%	56.25%	
tperiod	Clock period	1:4x(1)		12.5	ns
		1:2, 1:x(1)		7.7	ns
tin_ckh	Clock high time	1:4x(1)	5.47	7.03	ns
		1:2, 1:x(1)	3.37	4.33	ns
tin_ckl	Clock low time	1:4x(1)	5.47	7.03	ns
		1:2, 1:x(1)	3.37	4.33	ns
tin_su	Input setup before clock goes high		0.5		ns
tin_hd	Input hold time after clock goes high		1.1		ns
tin_dly	Output delay from rising edge of clock		2.5		ns
tin_oh	Output hold time from rising edge of clock			0	ns
MPUREG 2 WIRE MODE:					
tup_cenh	CE_N high time		10		ns
tup_cenl	CE_N low time		10		ns
tup_a_su	Address setup time before read or write		3		ns
tup_a_hd	Address hold time after read or write		3		ns
tup_c_su	Control setup time before read or write		7		ns
tup_c_hd	Control hold after read or write		-2.5		ns
tup_wd_su	Control data setup before read or write		1		ns
tup_wd_hd	Control data hold after read or write		3		ns
tup_dly	Control ouput delay CE low and A stable to C(read operation)		8		ns
MUPRAM 2 WIRE MODE:					
tup_cenh	CE_N high time		10		ns
tup_cenl	CE_N low time		10		ns
tup_a_su	Address setup time before read or write		2		ns
tup_a_hd	Address hold time after read or write		2		ns
tup_c_su	Control setup time before read or write		1		ns
tup_c_hd	Control hold after read or write		0.1		ns
tup_wd_su	Control data setup before read or write		5		ns
tup_wd_hd	Control data hold after read or write		3.25		ns
tup_dly	Control output delay CE low and A stable to C(read operation)		10		ns

(1) These are for different clocking modes. One clocking mode is identified as (1:4:x) and means the internal clock is 4x the chip's input clock (IN_CLK) and the transmit clock can be 1x, 2x or 4x IN_CLK's rate. The second clocking mode is (1:2,1:x) and means the internal clock is 2x or 1x the chip's input clock (IN_CLK) and the transmit clock can be 1x (or 2x if the core clock is 2x) IN_CLK's rate.

TIMING PARAMETERS

NO.	PARAMETER	EMPTY?		EMPTY?		UNIT
		MIN	MAX	MIN	MAX	
1	NO TEXT IN THE SOURCE DOCUMENT					
2	NO TEXT IN THE SOURCE DOCUMENT					

TIMING REQUIREMENTS

over recommended ranges of voltage and operating free-air temperature

PARAMETER	ALT. SYMBOL	EMPTY?		EMPTY?		EMPTY?		UNIT
		MIN	MAX	MIN	MAX	MIN	MAX	
NO TEXT IN THE SOURCE DOCUMENT								
NO TEXT IN THE SOURCE DOCUMENT								

CONTROL TIMING FOR EDGE WITH SINGLE STROBE (2-WIRE MODE)

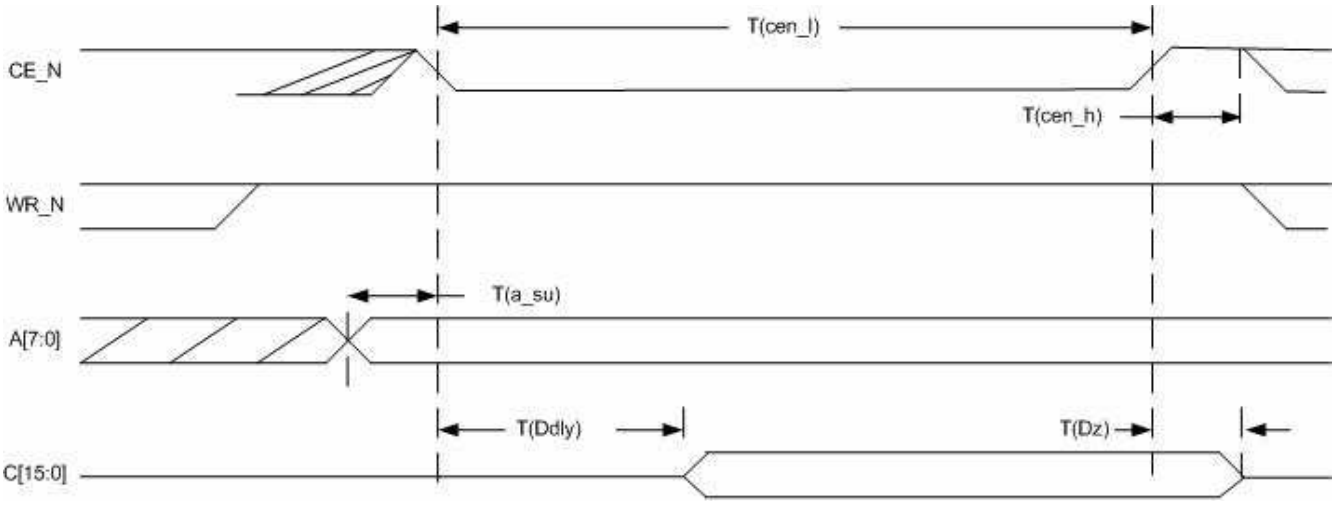


Figure 13. Read Cycle –$\overline{RD}$ Held Low

Control Timing for Edge With Single Strobe (2-Wire Mode) (continued)

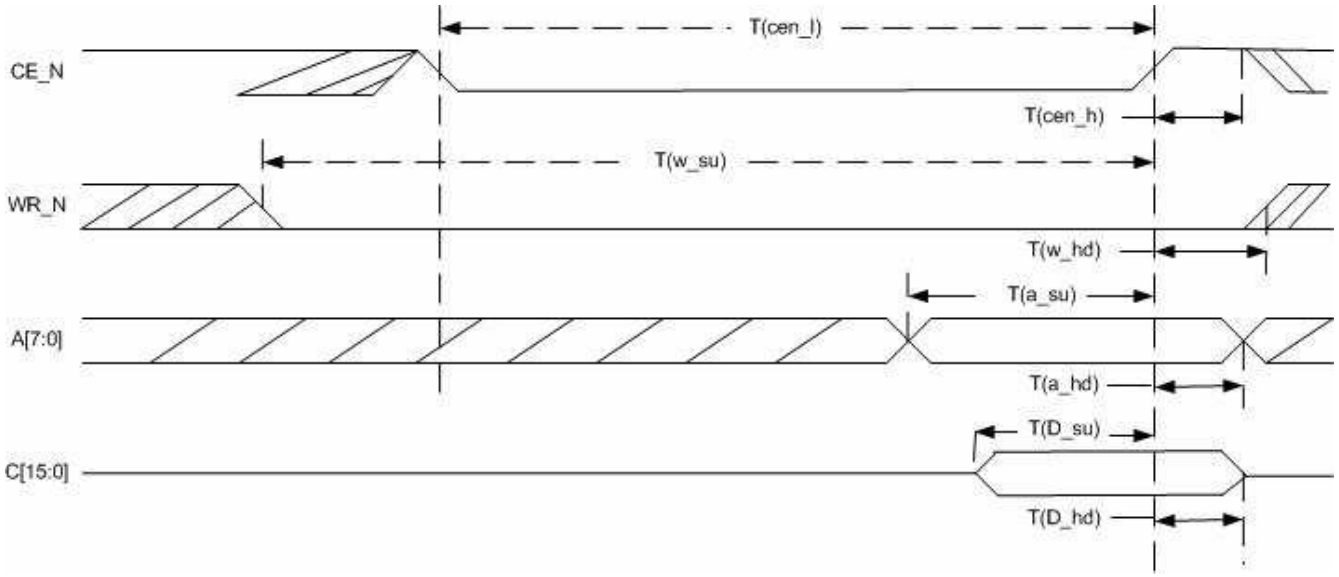


Figure 14. Write Cycle –$\overline{RD}$ Held Low

Control Timing for Normal Mode (3-Wire Mode)

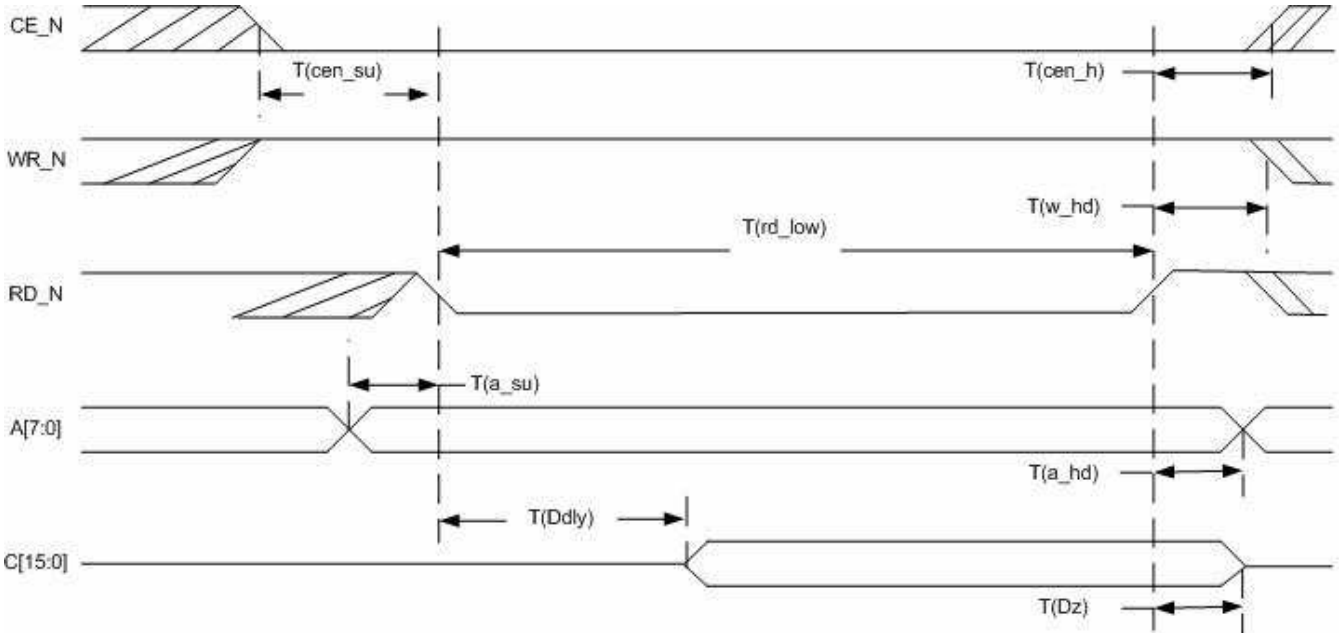


Figure 15. Read Cycle – Normal Mode

Control Timing for Edge With Single Strobe (2-Wire Mode) (continued)

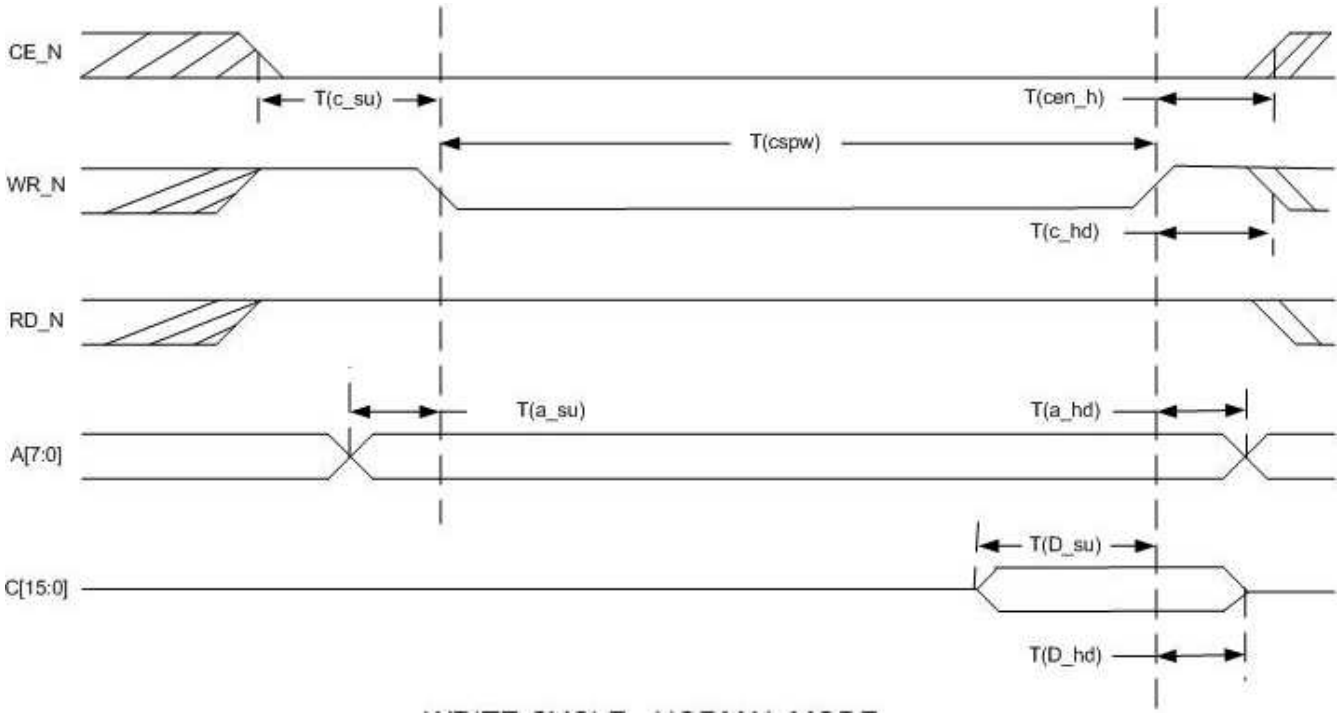


Figure 16. Write Cycle – Normal Mode

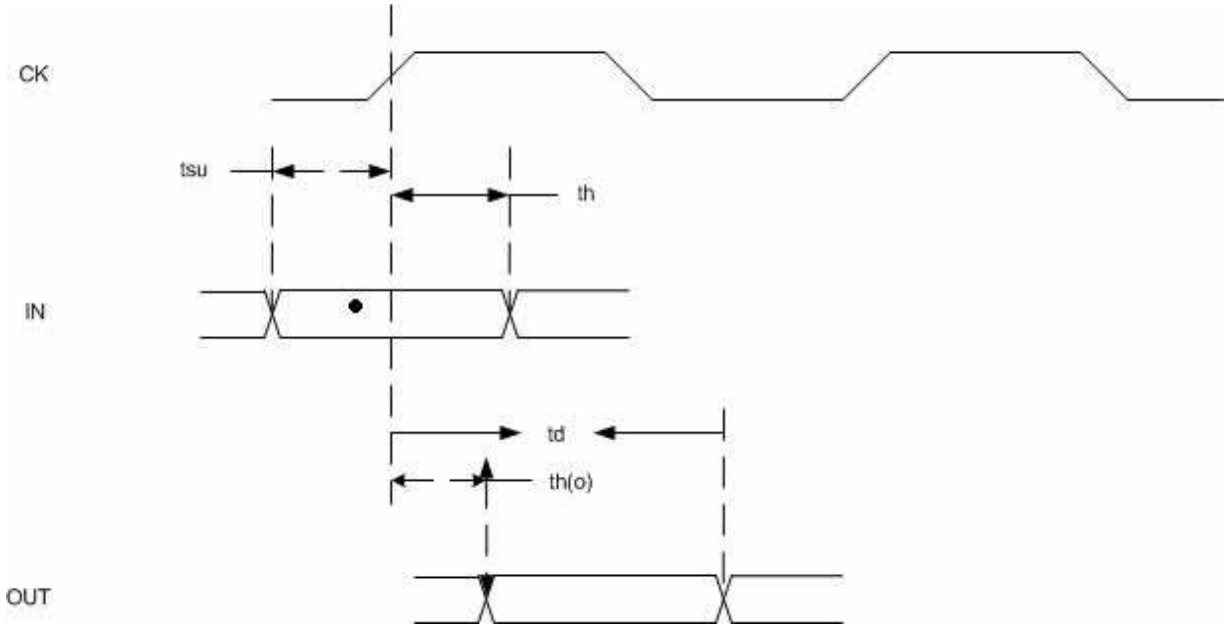


Figure 17. Generic Data Setup and Hold. Data Output Hold and Delay

DEVICE INFORMATION

ZDJ Package (Bottom View)

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
T	VSS	VSS	OUT_A5	OUT_A2	OUT_IQ_SEL	OUT_B16	OUT_B14	OUT_B12	OUT_B11	OUT_B9	OUT_B6	OUT_B3	OUT_B0	$\overline{\text{SYNC_B}}$	VSS	VSS	T
R	VSS	VSS	OUT_A6	OUT_A3	OUT_A0	OUT_B17	OUT_B15	OUT_B13	OUT_B10	OUT_B7	OUT_B4	OUT_B2	$\overline{\text{SYNC_OUT}}$	$\overline{\text{SYNC_A}}$	VSS	VSS	R
P	OUT_A8	OUT_A7	VSS	VDD	VDDSHV	OUT_A4	OUT_A1	LOOP	OUT_B8	OUT_B5	OUT_B1	VDDSHV	VDD	VSS	IN_B17	IN_B15	P
N	OUT_A11	OUT_A9	VDD	VSS	VDD	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDD	VSS	VDD	IN_B13	IN_B12	N
M	OUT_A14	OUT_A12	VDDSHV	VDD	VSS	VDD	VDD	VDD	VDD	VDD	VDD	VSS	VDD	VDDSHV	IN_B10	IN_B9	M
L	OUT_A17	OUT_A16	OUT_A10	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_B16	IN_B8	IN_B7	L
K	D0	OUT_CLK	OUT_A13	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_B14	IN_B6	IN_B5	K
J	D2	D1	OUT_A15	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_B11	IN_B4	IN_B3	J
H	D3	D4	D7	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_B0	IN_B2	IN_B1	H
G	D5	D6	D9	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_A14	IN_A16	IN_A17	G
F	D8	D10	D13	VDDSHV	VDD	VSS	VSS	VSS	VSS	VSS	VSS	VDD	VDDSHV	IN_A11	IN_A13	IN_A15	F
E	D11	D12	VDDSHV	VDD	VSS	VDD	VDD	VDD	VDD	VDD	VDD	VSS	VDD	VDDSHV	IN_A10	IN_A12	E
D	D14	D15	VDD	VSS	VDD	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDDSHV	VDD	VSS	VDD	IN_A8	IN_A9	D
C	A1	A0	VSS	VDD	VDDSHV	A2	A6	TCK	IN_A3	VDDA2	VSS1	IN_CLK	VDD	VSS	VSSA1	VDDA1	C
B	VSS	VSS	A3	A5	A7	$\overline{\text{RD}}$	TEST_MODE	TRST	TMS	IN_A2	IN_A5	IN_A7	$\overline{\text{RESET}}$	VDD1	VSS	VSS	B
A	VSS	VSS	A4	$\overline{\text{INT}}$	$\overline{\text{WR}}$	$\overline{\text{CS}}$	TDO	TDI	IN_A0	IN_A1	VPP	IN_A4	IN_A6	VSSA2	VSS	VSS	A
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	

DEVICE INFORMATION (continued)

TERMINAL FUNCTIONS (Alphabetical Listing)

TERMINAL		I/O	DESCRIPTION
NAME	NO.		
A[7:0]	B5, C7, B4, A3, B3, C6, C1, C2	I	Address Bus – Active high inputs
$\overline{CS}$	A6	I	CHIP SELECT – Active low chip select
D[15:0]	D2, D1, F3, E2, E1, F2, G3, F1, H3, G2, G1, H2, H1, J1, J2, K1	I/O	Data Bus - Active high bidirectional I/O
IN_A[17:0]	G16, G15, F16, G14, F15, E16, F14, E15, D16, D15, B12, A13, B11, A12, C9, B10, A10, A9	I	Input Port A, bits 17 (MSB) through 0 (LSB). IN_A carries I samps in parallel input mode; I/Q samps in muxed one-channel input mode
IN_B[17:0]	P15, L14, P16, K14, N15, N16, J14, M15, M16, L15, L16, K15, K16, J15, J16, H15, H16, H14	I	Input Port B, bits 17 (MSB) through 0 (LSB) IN_B carries Q samples in parallel mode; I/Q samples of second channel in 2-chan mode
IN_CLK	C12	I	Input data clock (drives the PLL that generates CHIP_CLK) Note: This pin is also the Scan clock, when GC1115 is in scan mode.
$\overline{INT}$	A4	O	INTERRUPT – Active low output
LOOP	P8	O	Output pad for Tx PLL loop-back (MUST BE UNCONNECTED – NO LOAD!!)
OUT_A[17..0]	L1, L2, J3, M1, K3, M2, N1, L3, N2, P1, P2, R3, T3, P6, R4, T4, P7, R5	O	Output Port A, bits 17 (MSB) through 0 (LSB) OUT_A carries I samps in parallel output mode; I/Q samps in muxed 1-chan output mode
OUT_B[17..0]	R6, T6, R7, T7, R8, T8, T9, R9, T10, P9, R10, T11, P10, R11, T12, R12, P11, T13	O	Output Port B, bits 17 (MSB) through 0 (LSB) OUT_B carries Q samples in parallel mode; I/Q samples of second channel in 2-channel mode
OUT_CLK	K2	O	Output data clock (do NOT use to drive other parts – for test purposes only!)
OUT_IQ_SEL	T5	O	Output I/Q select pin (low=I, high=Q) – only active in multiplexed I/Q output modes
$\overline{RD}$	B6	I	READ - Active low read input (option: ground $\overline{WR}$ to use $\overline{RD}$ as a $\overline{RD}/\overline{WR}$ pin)
$\overline{RESET}$	B13	I	CHIP RESET – Active low input
$\overline{SYNC_A}$	R14	I	Input synchronization pin A (active low)
$\overline{SYNC_B}$	T14	I	Input synchronization pin B (active low)
$\overline{SYNC_OUT}$	R13	O	Output sync pin (active low)
TCK	C8		I JTAG Clock
TDI	A8	I	JTAG Data In
TDO	A7	O	JTAG Data Out
TEST_MODE	B7	I	Test mode (not required for operation; pull to GND)
TMS	B9	I	JTAG Mode Select
TRST	B8	I	JTAG Reset (during GC1115 reset, TRST must be pulled low, then high)
VDD	C4, C13, D3, D5, D12, D14, E4, E6, E7, E8, E9, E10, E11, E13, F5, F12, G5, G12, H5, H12, J5, J12, K5, K12, L5, L12, M4, M6–M11, M13, N3, N5, N12, N14, P4, P13	I	Digital core supply voltage, 1.2 V (40 pins)
VDD1	B14	I	Digital supply voltage for both PLLs (1 pin)
VDDA1	C16	I	PLL 1 analog supply voltage (1 pin)

DEVICE INFORMATION (continued)

TERMINAL FUNCTIONS (Alphabetical Listing) (continued)

TERMINAL		I/O	DESCRIPTION
NAME	NO.		
VDDA2	C10	I	PLL 2 analog supply voltage (1 pin)
VDDSHV	C5, D6–D11, E3, E14, F4, F13, G4, G13, H4, H13, J4, J13, K4, K13, L4, L13, M3, M14, N6–N11, P5, P12	I	I/O supply voltage, 3.3 V (31 pins)
VPP	A11	I	E-fuse program supply voltage (not required for operation; pull to GND)
VSS	A1, A2, A15, A16, B1, B2, B15, B16, C3, C14, D4, D13, E5, E12, F6–F11, G7–G11, H6–H11, J6–J11, K6–K11, L7–L11, M5, M12, N4, N13, P3, P14, R1, R2, R15, R16, T1, T2, T15, T16,	I	Digital ground (64 pins)
VSS1	C11	I	Digital ground for both PLLs (1 pin)
VSSA1	C15	I	PLL 1 analog ground (1 pin)
VSSA2	A14	I	PLL 2 analog ground (1 pin)
$\overline{WR}$	A5	I	WRITE - Active low write input

APPLICATION INFORMATION

PC Board Layout Notes

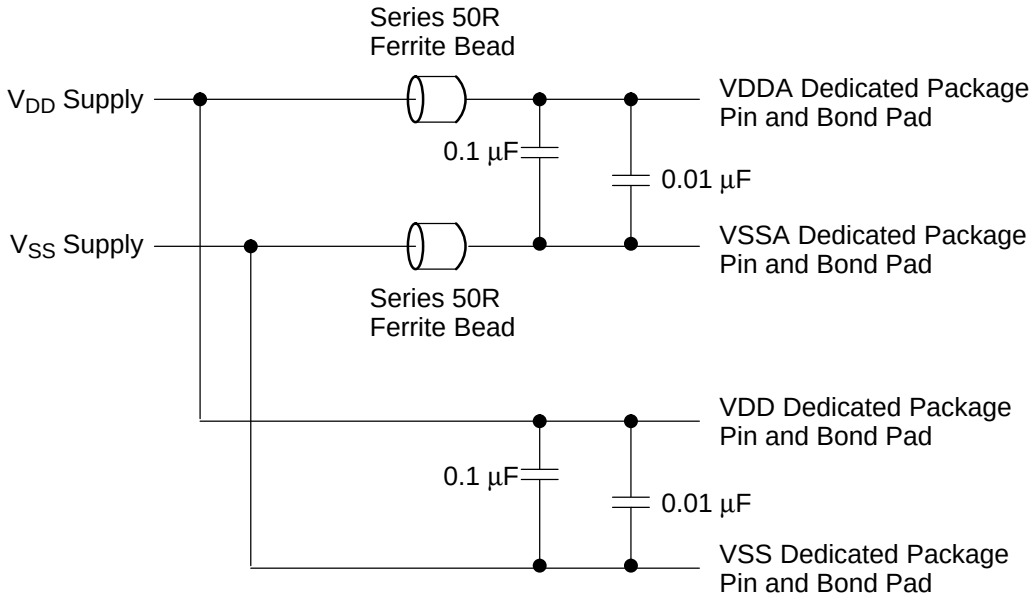
1. Leave the *LOOP* pin unconnected.
2. Vpp is used only in manufacturing (for die ID). Attach Vpp via a pull-down resistor to GND.
3. $\overline{\text{SYNC_A}}$ and $\overline{\text{SYNC_B}}$ are input synchronization signals. $\overline{\text{SYNC_OUT}}$ is only needed to synchronize multiple GC1115s, or if exact notification of a GC1115-internal event is needed (such as when a snapshot RAM capture ends, or when the software timer count reaches zero). Wire $\overline{\text{SYNC_A}}$, $\overline{\text{SYNC_B}}$, and $\overline{\text{SYNC_OUT}}$_ to test points so they can be observed on a scope or logic analyzer.
4. During chip start-up, TRST must be pulled low and then high, or the GC1115 will not reset. A general-purpose pin on the microprocessor or DSP that controls the GC1115 can do this operation. All other JTAG signals are no-connects
5. Place power supply bypass caps on the back side of the board if possible.

Suggested Test Points:

- IN_CLK, OUT_CLK
- a few IN_A, IN_B, OUT_A, and OUT_B pins
- $\overline{\text{SYNC_A}}$, $\overline{\text{SYNC_B}}$, $\overline{\text{SYNC_OUT}}$
- $\overline{\text{CS}}$, $\overline{\text{RD}}$, $\overline{\text{WR}}$, plus a few A[ ] and D[ ] pins.

Power Connections

The PLL supplies should connect to dedicated pads with filtering as shown in Figure 18.



A. The 50R ferrite beads should be similar to: Murata P/N: BLM31P500SPT, Description: IND FB BLM31P500SPT 50R 1206.

Figure 18. Power-Supply Filter

The PLL's analog supply wires

- should be 30 µm or wider and located in metal level 2, 3, or 4
- should be routed directly to the PLL's analog supply pads
- should avoid crossing or running parallel to any other supply or signal wires

APPENDIX – GLOSSARY OF TERMS

3G	Third generation (refers to next-generation wideband cellular systems that use CDMA)
3GPP	3GPP2 Third generation partnership project 2 (cdma2000 specification, www.3gpp2.org)
ACLR	Adjacent channel leakage ratio (measure of out-of-band energy from one CDMA carrier)
ACPR	Adjacent channel power ratio
ADC	Analog-to-digital converter
AWGN	Additive white Gaussian noise
BER	Bit error rate
BW	Bandwidth
CCDF	Complementary cumulative distribution function
CDF	Cumulative distribution function
CDMA	Code division multiple access (spread spectrum)
cdma2000	Qualcomm's next generation CDMA standard (see www.3gpp2.org)
CDP	Code domain power
CEVM	Composite error vector magnitude
CFR	Crest factor reduction
CMOS	Complementary metal oxide semiconductor
DAC	Digital-to-analog converter
dB	decibels
dBm	decibels relative to 1 mW (30 dBm = 1 W)
DSP	Digital signal processing or digital signal processor
DSSS	Direct sequence spread spectrum
DUC	Digital up-converter (usually provides the GC1115 input)
EVM	Error vector magnitude
FIR	Finite impulse response (type of digital filter)
I & Q	In-phase and quadrature (signal representation)
IF	Intermediate frequency
IIR	Infinite impulse response (type of digital filter)
JTAG	Joint Test Action Group (chip debug and test standard 1149.1)
LO	Local oscillator
LSB	Least significant bit
MSB	Most significant bit
Msps	Megasamples per second (1x10E6 samples/sec)
NPR	Noise power ratio
PA	Power amplifier
PAR	Peak-to-average ratio
PCDE	Peak code domain error
PDC	Peak detection and cancellation (stage)

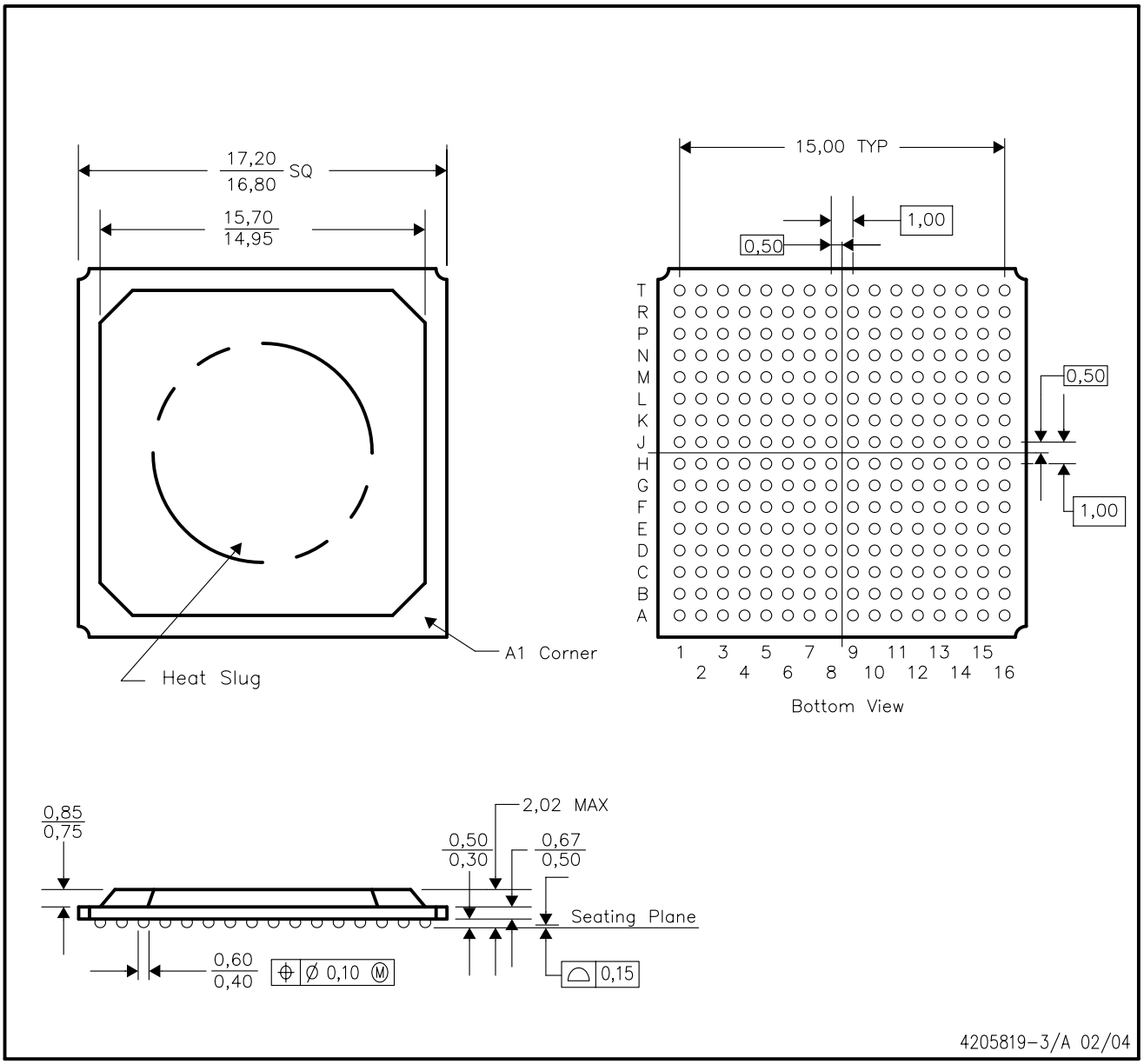
APPENDIX – GLOSSARY OF TERMS (continued)

PDF	Probability density function
RF	Radio frequency
RMS	Root mean square (method to quantify error)
SEM	Spectrum emission mask
SNR	Signal-to-noise ratio (usually measured in dB or dBm)
UMTS	Universal mobile telephone service
VSA	Vector signal analyzer
W-CDMA	Wideband code division multiple access (synonymous with 3GPP)

Errata Page for rev0 Silicon

1. 3-wire up mode does not work as described – use 2-wire mode
2. Detection threshold for stages 3 and 4 are wired together under normal operating circumstances

ZDJ (S–PBGA–N256) PLASTIC BALL GRID ARRAY



NOTES:
A. All linear dimensions are in millimeters.
B. This drawing is subject to change without notice.
C. Thermally enhanced plastic package with heat slug (HSL).
D. This package is lead–free.

PACKAGING INFORMATION

Orderable Device	Status [1]	Package Type	Package Drawing	Pins	Package Qty	Eco Plan [2]	Lead/Ball Finish	MSL Peak Temp [3]
GC1115IZDJ	PREVIEW	BGA	ZDJ	256		TBD	Call TI	Call TI

[1] The marketing status values are defined as follows:
ACTIVE: Product device recommended for new designs.
LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.
NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.
PREVIEW: Device has been announced but is not in production. Samples may or may not be available.
OBSOLETE: TI has discontinued the production of the device.

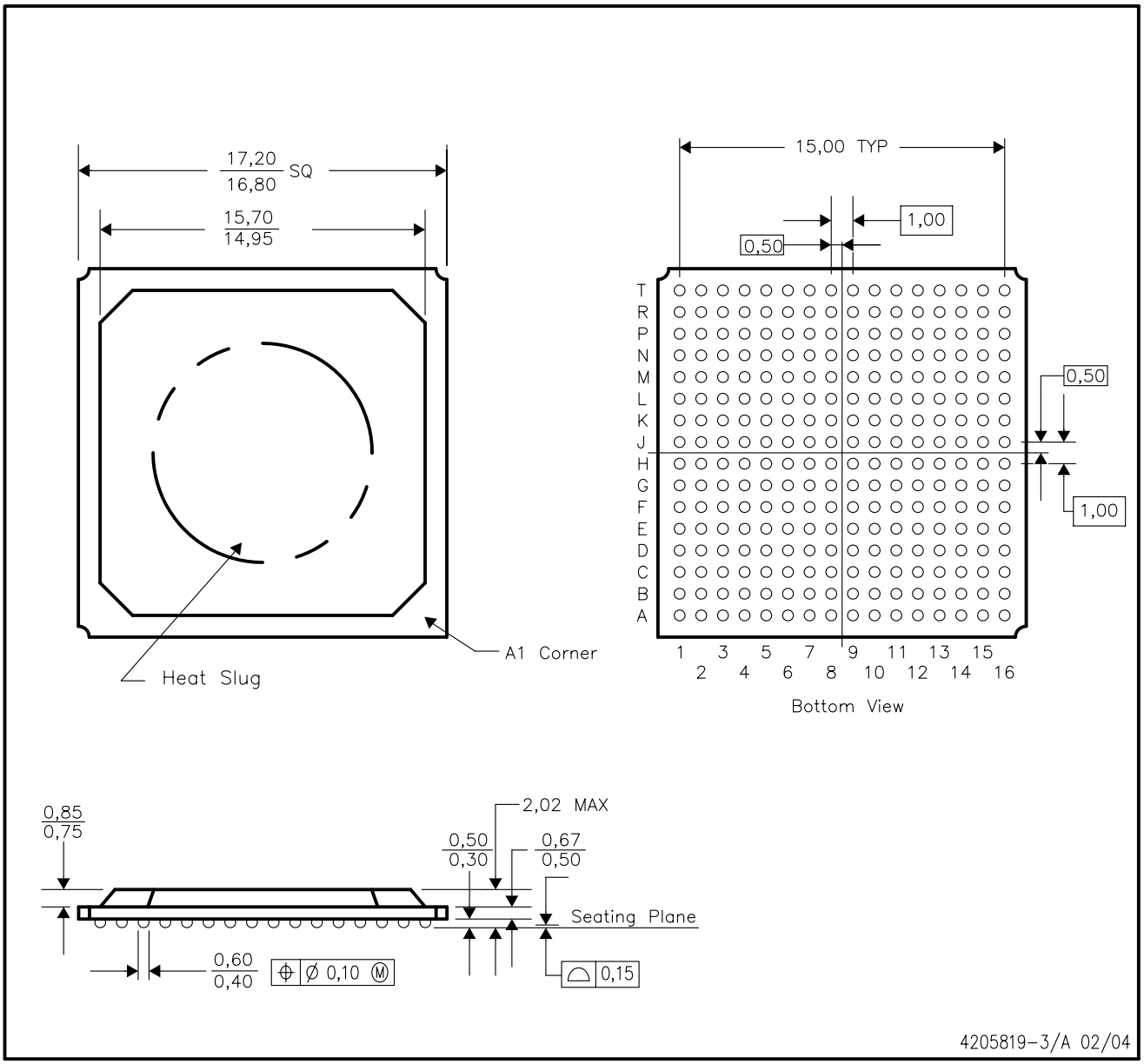
[2] Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS) or Green (RoHS & no Sb/Br) - please check http://www.ti.com/productcontent for the latest availability information and additional product content details.
TBD: The Pb-Free/Green conversion plan has not been defined.
Pb-Free (RoHS): TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.
Green (RoHS & no Sb/Br): TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

[3] MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

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ZDJ (S–PBGA–N256) PLASTIC BALL GRID ARRAY



NOTES:
A. All linear dimensions are in millimeters.
B. This drawing is subject to change without notice.
C. Thermally enhanced plastic package with heat slug (HSL).
D. This package is lead–free.

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