Ordering number :EN5761

CMOS IC

LC74201JE

Single Chip MPEG Decoder

Overview

The LC74201JE is a CMOS IC that integrates the signal processing functions required of a video CD decoder to a single chip. All that it takes to make a version 1 or version 2 video CD player is the addition of a CD digital signal processor, DRAM, an audio D/A converter, digital video encoder, and similar components.

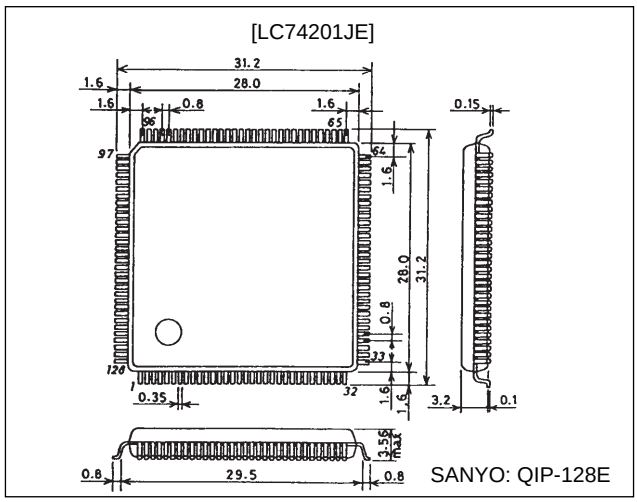
Features

- Incorporation of virtually almost all the functionality required by a video CD player from the CD-ROM decoder through to the MPEG audio and video decoders in a single chip
- Fully automatic playback with automatic decoding within the LSI in response to simple external commands and the MPEG bit stream
- Special playback functions are activated by command inputs, and do not require signal processing by the host microcontroller
- Support for two external DRAM configurations: 4 M bits (256k × 16 bits) or 4 M bits (256k × 16 bits) + 1 M bit (64k × 16 bits)
- Support for a Track 1 DRAM user area (i.e., sector buffer) of up to 8 k bytes (4 M bits of external DRAM) or 22 k bytes (4 M +1 M bits of external DRAM)
- Automatic synchronization of audio and video
- Built-in high-speed decoder core that supports variable-speed video playback at up to quadruple speed. Audio support for normal and double-speed playback.
- Internal registers that offer configuration settings for connecting to most commercially available CD digital signal processors and D/A converters
- Compatible with version 2 of the video CD standard. Support for superimposition of closed caption data on the output signal as specified in the EIA608 standard
- Support for Photo CD standard. (Base/4 and Base/16)

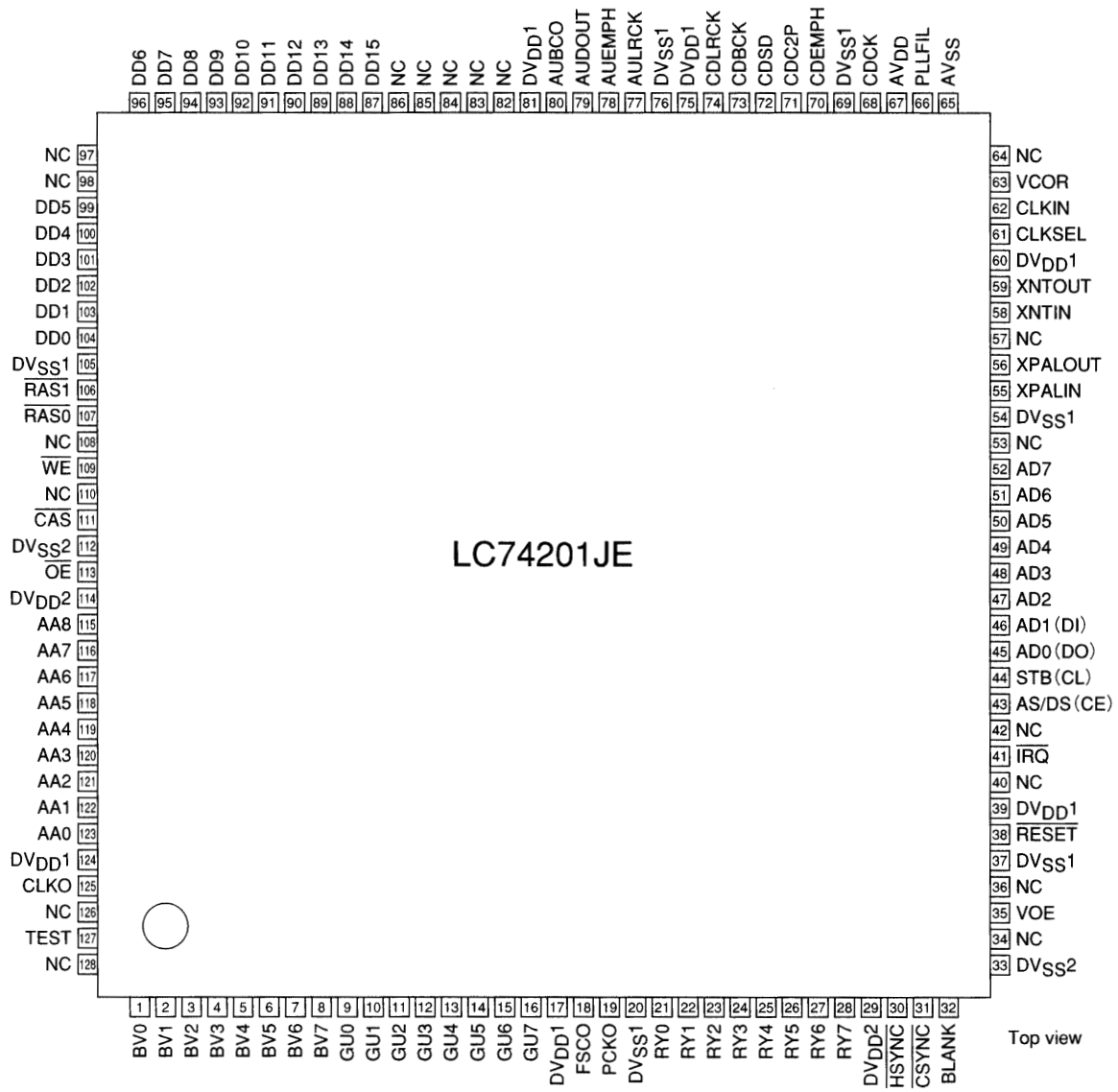
Package Dimensions

unit: mm

3182-QFP-128E



Pin Assignment



A09102

Pin Function

Power Supply, Test Pin, Unconnected Pins

Pin No.	Symbol	I/O	Logic	Function
17 39 60 75 81 124	$DV_{DD}1$	–	–	System power supply (4-V power supply: 3.7 to 4.0 V)
20 37 54 69 76 105	$DV_{SS}1$	–	–	System power supply (connect to ground)
29 114	$DV_{DD}2$	–	–	Power supply for 5-V I/O pins (5-V power supply: 5.0 ±0.5 V)
33 112	$DV_{SS}2$	–	–	Power supply for 5-V I/O pins (connect to ground)
65	AV_{SS}	–	–	Power supply for VCO and PLL (connect to ground)
67	AV_{DD}	–	–	Power supply for VCO and PLL (4-V power supply: 3.7 to 4.0 V)
125	CLKO	Out	Positive	Clock output for VCO and PLL at test
127	TEST	In	Positive	Test mode control pin (normally kept at low level)
	NC	–	–	Unconnected pins below must be connected to GND or left open 34, 36, 40, 42, 53, 57, 64, 82, 83, 84 pins 85, 86, 97, 98, 108, 110, 126, 128 pins

Clock Pins

Pin No.	Symbol	I/O	Logic	Function
18	FSCO	Out	Positive	Subcarrier clock output (frequency = 1/4 pixel clock frequency). Tristate output using $DV_{DD}2$ (5-V) power supply.
19	PCKO	Out	Positive	Pixel clock output (NTSC-4fsc, PAL-4fsc, or 13.5 MHz). Tristate output using $DV_{DD}1$ (4-V) power supply.
55	XPALIN	In	–	Crystal oscillator connections for PAL-4fsc oscillation circuit (4fsc = 17.734475 MHz)
56	XPALOUT	Out	–	
58	XNTIN	In	–	Crystal oscillator connections for NTSC-4fsc oscillation circuit (4fsc = 14.31818 MHz)
59	XNTOUT	Out	–	
61	CLKSEL	In	Positive	Clock selection control input. High: 54.0-MHz clock input from pin 62 (CLKIN); Low: clock from internal VCO oscillator.
62	CLKIN	In	Positive	54.0-MHz clock input (with built-in bias). When not used, connect to $DV_{DD}1$ or $DV_{SS}1$.
63	VCOR	–	–	Adjustment resistor connection for VCO oscillator circuit.
66	PLLFIL	–	–	PLL filter connection
68	CDCK	In	Positive	CD-DSP clock input (16.9344, 2.8224, or 2.1168 MHz)

Microcontroller Interface

Pin No.	Symbol	I/O	Logic	Function
38	$\overline{\text{RESET}}$	In	Negative	System reset input (Hysteresis input; built-in pull-up resistor).
41	$\overline{\text{IRQ}}$	Out	Negative	Interrupt request signal output (N-channel open-drain output).
43	AS/DS (CE)	In	Positive	Parallel interface: Address/data select input (Low = address). Serial interface: Serial transfer enable signal input (High = enabled).
44	STB (CL)	In	Positive	Parallel interface: Strobe signal input for address input and data I/O. Serial interface: Serial transfer clock signal input.
45	AD0 (DO)	I/O	Positive	Parallel interface: Address/data I/O port P0 (LSB). Serial interface: ZPSerial data output (LSB-first input).
46	AD1 (DI)	I/O	Positive	Parallel interface: Address/data I/O port P1. Serial interface: Serial data input (LSB-first output).
47	AD2	I/O	Positive	Parallel interface: Address/data I/O ports. The interface mode is determined at the release of the system reset. The mode is determined by setting the three bits of AD3, AD4, and AD5. • Serial interface: AD5:AD4:AD3 = 1:*:* (* = Don't care) • Parallel interface: AD5:AD4:AD3 = 0:1:0 or 0:1:1 or 0:0:0 AD7: Parallel interface address/data I/O port P7 (MSB).
48	AD3	I/O	Positive	
49	AD4	I/O	Positive	
50	AD5	I/O	Positive	
51	AD6	I/O	Positive	
52	AD7 (MBS)	I/O	Positive	

Note: AD0 to AD7 use N-channel open-drain outputs.

CD Interfaces

Pin No.	Symbol	I/O	Logic	Function
70	CDEMPH	In	Positive	Emphasis input (hysteresis input)
71	CDC2P	In	Positive	C2 error flag input (hysteresis input)
72	CDSD	In	Positive	Serial data input (hysteresis input)
73	CDBCK	In	Positive	Serial data bit clock input (hysteresis input)
74	CDLRCK	In	Positive	Left/right clock input (hysteresis input)

Audio D/A Converter Interface

Pin No.	Symbol	I/O	Logic	Function
77	AULRCK	Out	Positive	Audio data left/right clock output
78	AUEMPH	Out	Positive	Audio emphasis flag output
79	AUDOUT	Out	Positive	Audio data serial output
80	AUBCO	Out	Positive	Audio data bit clock output

Video Interface

Pin No.	Symbol	I/O	Logic	Function
1	BV0 (LSB)	I/O	Positive	Video signal outputs (B/V signals). (Normally in output mode.)
2	BV1	I/O	Positive	
3	BV2	I/O	Positive	
4	BV3	I/O	Positive	Tristate output using $DV_{DD}1$ (4-V) power supply.
5	BV4	I/O	Positive	Video signal outputs (B/V signals). (Normally in output mode.)
6	BV5	I/O	Positive	
7	BV6	I/O	Positive	
8	BV7 (MSB)	I/O	Positive	Tristate output using $DV_{DD}2$ (4-V) power supply.
9	GU0 (LSB)	I/O	Positive	Video signal outputs (G/U signals). (Normally in output mode.)
10	GU1	I/O	Positive	
11	GU2	I/O	Positive	
12	GU3	I/O	Positive	Tristate output using $DV_{DD}1$ (4-V) power supply.
13	GU4	I/O	Positive	Video signal outputs (G/U signals). (Normally in output mode.)
14	GU5	I/O	Positive	
15	GU6	I/O	Positive	
16	GU7 (MSB)	I/O	Positive	Tristate output using $DV_{DD}2$ (4-V) power supply.
21	RY0 (LSB)	I/O	Positive	Video signal outputs (R/Y signals). (Normally in output mode.)
22	RY1	I/O	Positive	
23	RY2	I/O	Positive	
24	RY3	I/O	Positive	Tristate output using $DV_{DD}1$ (4-V) power supply.

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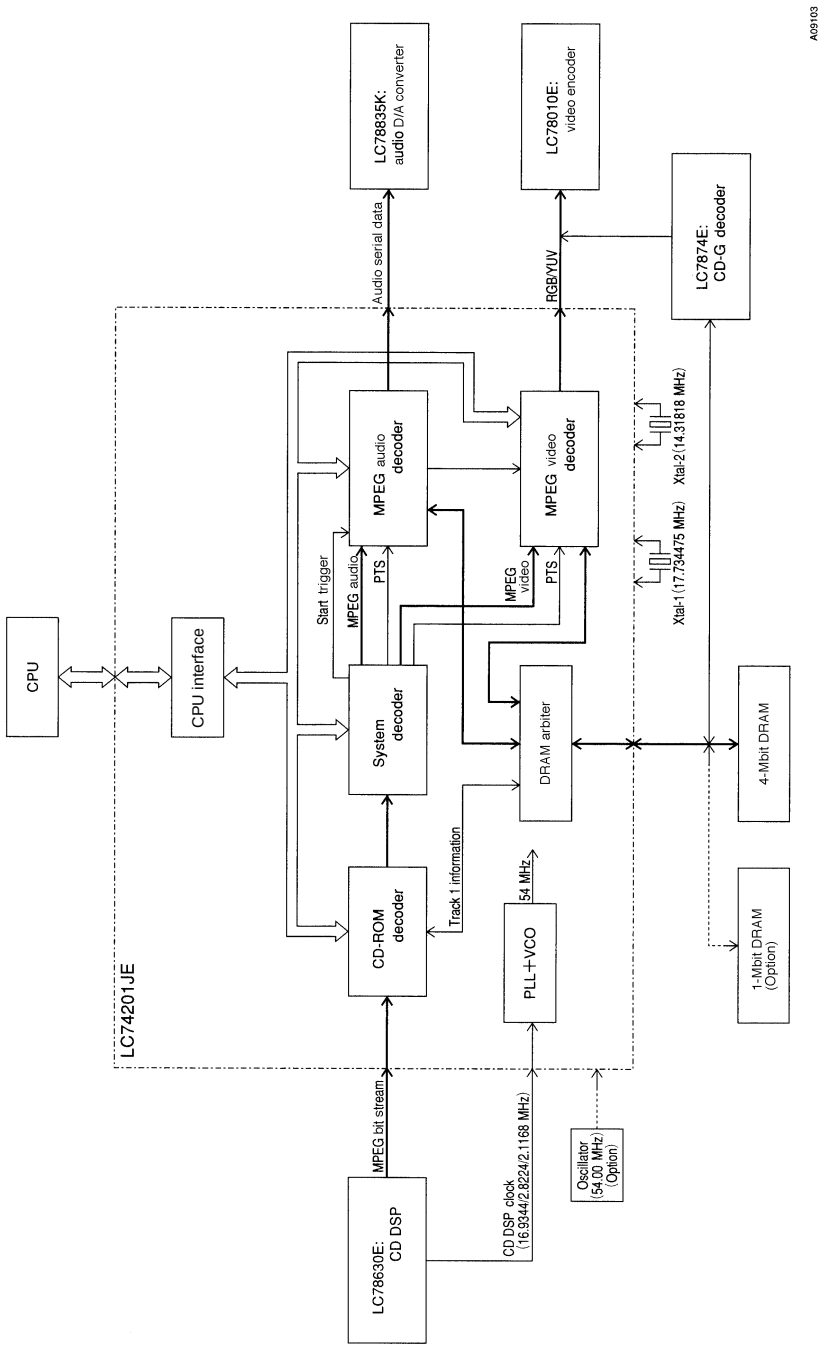
Pin No.	Symbol	I/O	Logic	Function
25	RY4	I/O	Positive	Video signal outputs (R/Y signals). (Normally in output mode.)
26	RY5	I/O	Positive	
27	RY6	I/O	Positive	
28	RY7 (MSB)	I/O	Positive	Tristate output using $DV_{DD}2$ (5-V) power supply.
30	$\overline{\text{HSYNC}}$	Out	Negative	Horizontal synchronization signal output. Tristate output using $DV_{DD}2$ (5-V) power supply.
31	$\overline{\text{CSYNC}}$	Out	Negative	Composite synchronization signal output. Tristate output using $DV_{DD}2$ (5-V) power supply.
32	BLANK	Out	Positive	Blanking signal output (horizontal and vertical blanking interval signal). Tristate output using $DV_{DD}2$ (5-V) power supply.
35	VOE	In	Positive	Video output enable signal input. High: Enable output.
87	DD15 (MSB)	I/O	Positive	Data I/O interface with DRAM.
88	DD14	I/O	Positive	
89	DD13	I/O	Positive	
90	DD12	I/O	Positive	
91	DD11	I/O	Positive	
92	DD10	I/O	Positive	
93	DD9	I/O	Positive	
94	DD8	I/O	Positive	
95	DD7	I/O	Positive	
96	DD6	I/O	Positive	
99	DD5	I/O	Positive	
100	DD4	I/O	Positive	
101	DD3	I/O	Positive	
102	DD2	I/O	Positive	
103	DD1	I/O	Positive	
104	DD0 (LSB)	I/O	Positive	Tristate output using $DV_{DD}2$ (5-V) power supply.
106	$\overline{\text{RAS1}}$	Out	Negative	Row address strobe signal output to expansion 1-Mbit DRAM. Tristate output using $DV_{DD}2$ (5-V) power supply.
107	$\overline{\text{RAS0}}$	Out	Negative	Row address strobe signal output to 4-Mbit DRAM. Tristate output using $DV_{DD}2$ (5-V) power supply.
109	$\overline{\text{WE}}$	Out	Negative	Write enable signal output to DRAM. Tristate output using $DV_{DD}2$ (5-V) power supply.
111	$\overline{\text{CAS}}$	Out	Negative	Column address strobe signal output to DRAM. N-channel open-drain output.
113	$\overline{\text{OE}}$	Out	Negative	Output enable signal output to DRAM. Tristate output using $DV_{DD}2$ (5-V) power supply.

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Pin No.	Symbol	I/O	Logic	Function
115	AA8 (MSB)	Out	Positive	Address output to DRAM.
116	AA7	Out	Positive	
117	AA6	Out	Positive	
118	AA5	Out	Positive	
119	AA4	Out	Positive	
120	AA3	Out	Positive	
121	AA2	Out	Positive	
122	AA1	Out	Positive	
123	AA0 (LSB)	Out	Positive	Tristate output using $DV_{DD}2$ (5-V) power supply.

Block Diagram



Block Descriptions

1. CD-ROM decoder

   This block takes the MPEG bit stream from the external CD digital signal processor and decodes it in accordance with the CD-ROM standard.

   - The decoded data is automatically transferred to the next stage, the system decoder.
   - Storing the decoded data in DRAM is also possible.
   - The high-speed decoder core supports quadruple-speed playback.
   - Internal registers offer settings for connecting to most commercially available CD digital signal processors.
     — 32- or 24-slot
     — LSB or MSB first
     — Front- or rear-justification for data
     — Rising or falling edge for bit clock

   - The video CD's track 1 data can be stored in a user area set aside in the external DRAM. The user area capacity can be selected from 4 K to 22 Kbytes according to the external DRAM capacity.
   - An auto restart function stores the address of the last sector accessed before a pause so that playback can resume at the next sector when the pause ends.
   - The contents of the sector header and subheader are available from registers.

2. System decoder

   This block analyzes the MPEG bit stream, splits it into video and audio bit streams, and transfers these bit streams to the corresponding decoders. It calculates the decode start timing from the time stamp and the decoders' inherent delays and generates the necessary start signals to provide automatic synchronization of audio and video outputs.

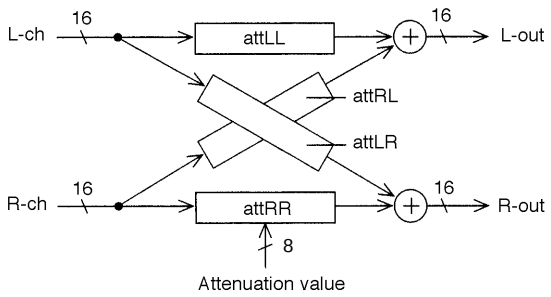
3. CPU interface

   This interface allows the CPU to access the internal registers to set parameters controlling operation and to read out operational status. It may be configured as either an 8-bit parallel interface multiplexing data and addresses or as a 4-wire serial interface.

4. Audio decoder

   This block decodes the MPEG1 audio bit stream from the system decoder in accordance with the ISO11172-3 standard.

   - The use of 24-bit internal precision yields high audio quality.
   - The decoder supports all MPEG audio modes defined for layers 1 and 2 except the free format mode.
   - Internal registers offer settings for connecting to most commercially available D/A converters.
   - The block includes a cross attenuator compliant with the CD-i standard.
   - The block supports readout of the frame header data.
   - The block performs CRC checking. If there is an error, it automatically substitutes the preceding frame stored in DRAM. If there are continuous errors, it switches to muting.
   - The output format of audio D/A converter's interface may be selected between normal output and open-drain output in accordance with the D/A converter input level.



Cross Attenuator

5. Video decoder

This block decodes all layers (from the video sequence layer to the block layer plus the headers) from the MPEG1 video bit stream from the system decoder in accordance with the ISO11172-2 standard.

- The decoding requires no external signal processing. The LSI internals handle everything automatically. All that is required from outside the chip are simple commands and the MPEG bit stream.
- A PLL circuit permits synchronization of the system clock with the CD digital signal processor. Commands offer a choice of the following frequencies.
  — 16.9344 MHz
  — 2.8224 MHz
  — 2.1168 MHz
- The decoder supports the following image formats.
  — 352 dots × 240 lines, 29.97 Hz (NTSC, PAL-60 Hz)
  — 352 dots × 240 lines, 23.976 Hz (Film)
  — 352 dots × 288 lines, 25.00 Hz (PAL)
  — 704 dots × 480 lines, high-resolution still image (NTSC)
  — 704 dots × 576 lines, high-resolution still image (PAL)
- Built-in filters provide high image quality.
  — Built-in sampling rate conversion filter for horizontal direction
  — Built-in vertical filter
- The decoder supports a variety of video output specifications.
  — Support for NTSC (59.94 Hz) and PAL (50 Hz) monitors
  — Built-in video timing generator
  — Switching between interlaced and non-interlaced operation
  — Built-in YUV-to-RGB conversion matrix with choice of 24-bit RGB, 24-bit YUV, and 16-bit YUV output
  — Film-to-NTSC conversion
  — Simple two-way conversion between NTSC or Film and PAL with built-in aspect ratio conversion
  — Choice of pixel clocks: 13.5 MHz, 6.75 MHz, and 4 fsc
- The decoder offers special playback functions.
  — Special playback functions require no signal processing by the CPU.
  — Such functions as double-, triple-, and quadruple-speed playback, still image playback, pause, slow, and single-stepping (one-cut play) are available with simple commands.
  — The built-in multitile function offers the display of 4 or 16 small images on the screen with the display positions freely selectable and processing of up to two fields supported.
  — The built-in wipe function supports wiping within a frame, display outside that frame, and changing the frame color.
  — The built-in fade-in and fade-out functions.
- The decoder includes bit buffer management functions.
  — These monitor the bit buffer for errors and control the decoder to automatically adjust the amount of data in the bit buffer to maintain normal operation at all times.
  — Depending on the state of the bit buffer, the decoder automatically skips or repeats images. Skipping gives precedence to B pictures.
- The decoder includes frame buffer management functions.
  These provide all internal support for frame buffer mapping control (for the display, reconstruction frame, front frame, and rear frame) and the mapping control and setting accompanying mode changes between high-resolution still images and motion picture playback.
- The decoder includes various fail-safe functions.
- The decoder supports version 2 of the video CD standard.
  — User data is accessible from outside the decoder.
  — The decoder supports superimposition of closed caption data on the output RGB/YUV signal as specified in the EIA608 standard.
- The decoder supports decoding of Photo CDs (using Base/4 and lower).

6. DRAM arbiter

   This block provides the interface to the external DRAM. In addition to the standard 4-M bit DRAM, there can also be a 1-M bit DRAM for supporting PAL high-resolution still image playback. If this additional DRAM is not available, the LSI trims the top and bottom 48 lines of the image and provides a function for vertically scrolling the display area in 16-line increments.

Absolute Maximum Ratings

Parameter	Symbol	Conditions	Ratings		Unit
			min	max	
Maximum supply voltage	$V_{DD}1$	$DV_{DD}1$ pin	$DV_{SS}1 - 0.3$	$DV_{SS}1 + 4.0$	V
	$V_{DD}2$	$DV_{DD}2$ pin	$DV_{SS}2 - 0.3$	$DV_{SS}2 + 6.0$	V
	$V_{DD}3$	AV_{DD} pin	$AV_{SS} - 0.3$	$AV_{SS} + 4.0$	V
Input voltage	$V_{IN}1$	BV0 to EV3, GU0 to GU3, RY0 to RY3, $\overline{\text{RESET}}$, XPALIN, XNTIN, CLKIN, VCOR, PLLFIL, TEST pins	$DV_{SS}1 - 0.3$	$DV_{DD}1 + 0.3$	V
	$V_{IN}2$	VOE, AS/DS, STB, AD0 to AD7, CLKSEL CDCK, CDEMPH, CDC2P, CDSD, CDBCK, CDLRCK pins	$DV_{SS}1 - 0.3$	5.5	V
	$V_{IN}3$	BV4 to BV7, GU4 to GU7, RY4 to RY7, DD0 to DD15 pins	$DV_{SS}2 - 0.3$	$DV_{SS}2 + 0.3$	V
Output voltage	$V_{OUT}1$	BV0 to BV3, GU0 to GU3, RY0 to RY3, PCK0, XPALOUT, XNTOUT, CLK0, AULRCK, AUEMPH, AUDOUT, AUBC0 pins	$DV_{SS}1 - 0.3$	$DV_{DD}1 + 0.3$	V
	$V_{OUT}2$	$\overline{\text{IRQ}}$, AD0 to AD 7, $\overline{\text{CAS}}$ pins	$DV_{SS}1 - 0.3$	–	V
	$V_{OUT}3$	BV4 to BV7, GU4 to GU7, RY4 to RY7, FSC0, $\overline{\text{HSYNC}}$, $\overline{\text{CSYNC}}$, BLANK, $\overline{\text{RAS0}}$, $\overline{\text{RAS1}}$, $\overline{\text{WE}}$, $\overline{\text{OE}}$, AA0 to AA8 pins	$DV_{SS}2 - 0.3$	$DV_{DD}2 + 0.3$	V
Maximum current drain	Pd max	Ta = 25°C	–	500	mW
Operating temperature	Topr		–10	+70	°C
Storage temperature	Tstg		–40	+125	°C

Recommended Operating Conditions at Ta = –25°C to +75°C

Parameter	Symbol	Conditions		Ratings			Unit
				min	typ	max	
Supply voltage	$V_{DD}1$	DV_{DD1} pin		3.7	–	4.0	V
	$V_{DD}2$	DV_{DD2} pin		4.5	–	5.5	V
	$V_{DD}3$	AV_{DD} pin		3.7	–	4.0	V
High-level input voltage	$V_{IH}1$	BV0 to BV3, GU0 to GU3,RY0 to RY3 pins		0.7 $V_{DD}1$	–	$V_{DD}1 + 0.3$	V
	$V_{IH}2$	$\overline{\text{RESET}}$ pin		0.8 $V_{DD}1$	–	$V_{DD}1 + 0.3$	V
	$V_{IH}3$	VOE, AD0 to AD7, CDCK, CLKSEL, TEST pins		0.7 $V_{DD}1$	–	5.5	V
	$V_{IH}4$	AS/DS, STB, CDEMPH, CDC2P, CDSD, CDBCK, CDLRCK pins		0.8 $V_{DD}1$	–	5.5	V
	$V_{IH}5$	BV4 to BV7, GU4 to GU7, RY4 to RY7, DD0 to DD15 pins		0.7 $V_{DD}1$	–	$V_{DD}2 + 0.3$	V
Low-level input voltage	$V_{IL}1$	BV0 to BV7, GU0 to GU7, RY0 to RY7, VOE, CDCK, AD0 to AD7, CLKSEL, TEST, DD0 to DD15 pins		$V_{SS}1 - 0.3$	–	0.3 $V_{DD}1$	V
	$V_{IL}2$	$\overline{\text{RESET}}$, AS/DS, STB, CDEMPH, CDC2P,CDSD, CDBCK, CDLRCK pins		$V_{SS}1 - 0.3$	–	0.2 $V_{DD}1$	V
Clock frequency	FOSC1	XPALIN, XPALOUT pins (PAL)		–	17.734475	–	MHz
	FOSC2	XNTIN, XNTOUT pins (NTSC)		–	14.31818	–	MHz
Input amplitude	$V_{IN}1$	CLKIN pin (CLKSEL = high; FIN2 = 54 MHz)		1.0	–	$V_{DD}1 + 0.3$	Vp-p
Input frequency	$F_{IN}1$	CDCK pin	Command – 11hex; D1, D0 = 0,0	–	16.9344	–	MHz
			Command – 11hex; D1, D0 = 0,1	–	2.1168	–	MHz
			Command – 11hex; D1, D0 = 1,0	–	2.8224	–	MHz
	$F_{IN}2$	CLKIN pin (CLKSEL = high)		–	54.000	–	MHz
Clock duty	fduty	CLKIN, CDCK pins		40	–	60	%

Electrical Characteristics
at Ta = –10 to +70°C, $DV_{DD}1 = AV_{DD} = 4.0$ V and $DV_{DD}2 = 5.0$ V unless otherwise specified.

Parameter	Symbol	Conditions	Ratings			Unit
			min	typ	max	
High-level input current	$I_{IH}1$	AS/DS, STB, CDEMPH, CDC2P,CDSD, CDBCK, CDLRCK pins. Condition: $V_{IN} = 5.5$ V	–	–	1	µA
	$I_{IH}2$	VOE, CLKSEL, CDCK, TEST pins. Condition: $V_{IN} = 5.5$ V	–	–	1	µA
	$I_{IH}3$	$\overline{RESET}$ pin. Condition: $V_{IN} = DV_{DD}1$	–	–	1	µA
	$I_{IH}4$	CLKIN pin. (CLKSEL = low) Condition: $V_{IN} = DV_{DD}1$	–	–	1	µA
	$I_{IH}5$	VCOR, PLLFIL pins. ($\overline{RESET}$ = low) Condition: $V_{IN} = DV_{DD}1$	–	–	1	µA
	$I_{IH}6$	VCOR, PLLFIL pins. ($\overline{RESET}$ = low) Condition: $V_{IN} = DV_{DD}1$	–	–	1	µA
Low-level input current	$I_{IL}1$	AS/DS, STB, CDEMPH, CDC2P,CDSD, CDBCK, CDLRCK pins. Condition: $V_{IN} = DV_{SS}1$	–1	–	–	µA
	$I_{IL}2$	VOE, CLKSEL, CDCK, TEST pins. Condition: $V_{IN} = DV_{SS}1$	–1	–	–	µA
	$I_{IL}3$	CLKIN pin. (CLKSEL = low) Condition: $V_{IN} = DV_{SS}1$	–1	–	–	µA
	$I_{IL}4$	VCOR, PLLFIL pins. ($\overline{RESET}$ = low) Condition: $V_{IN} = DV_{DD}1$	–1	–	–	µA
	$I_{IL}5$	VCOR, PLLFIL pins. ($\overline{RESET}$ = low) Condition: $V_{IN} = DV_{DD}1$	–1	–	–	µA
Pull-up resistor	RPU	$\overline{RESET}$ pin. Condition: $DV_{DD}1 = 4.0$ V	–	30	–	kΩ
Pull-down resistor	RPD1	XPALIN pin. (NTSC mode) Condition: $DV_{DD}1 = 4.0$ V	–	30	–	kΩ
	RPD2	XNTIN pin. (PAL mode) Condition: $DV_{DD}1 = 4.0$ V	–	30	–	kΩ
	RPD3	DD0 to DD15 pins. (Standby mode) Condition: $DV_{DD}2 = 5.0$ V	100	–	–	kΩ

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Parameter	Symbol	Conditions	Ratings			Unit
			min	typ	max	
Built-in feedback resistor	$R_{BIAS}1$	XPALIN, XPALOUT, XNTIN, XNTOUT pins. Condition: $DV_{DD}1$ = 4.0 V	–	1	–	MΩ
	$R_{BIAS}2$	CLKIN pin. (CLKSEL = high) Condition: $DV_{DD}1$ = 4.0 V	–	1	–	MΩ
High-level output voltage	$V_{OH}1$	BV0 to BV3, GU0 to GU3, RY0 to RY3, PCK0, AULRCK, AUEMPH, AUDOUT, AUBCO pins. Conditions: $DV_{DD}1$ = 4.0 V, I_{OH} = –1.0 mA	3.5	–	–	V
	$V_{OH}2$	CLK0 pin. Conditions: $DV_{DD}1$ = 4.0 V, I_{OH} = –1.0 mA	3.7	–	–	V
	$V_{OH}3$	BV4 to BV7, GU4 toGU7, RY4 toRY7, FSC0, $\overline{\text{HSYNC}}$, $\overline{\text{CSYNC}}$, BLANK, DD0 to DD15 $\overline{\text{RAS0}}$, $\overline{\text{RAS1}}$, $\overline{\text{WE}}$, $\overline{\text{OE}}$, AA0 to AA8 pins. Conditions: $DV_{DD}2$ = 5.0 V, I_{OH} = –1.0 mA	4.5	–	–	V
	$V_{OH}4$	XPALOUT, XNTOUT pins. Conditions: $DV_{DD}1$ = 4.0 V, I_{OH} = –0.1 mA	3.5	–	–	V
Low-level output voltage	$V_{OL}1$	BV0 to BV3, GU0 to GU3, RY0 to RY3, PCK0, AULRCK, AUEMPH, AUDOUT, AUBCO pins Conditions: $DV_{DD}1$ = 4.0 V, I_{OL} = 1.0 mA	–	–	0.5	V
	$V_{OL}2$	CLK0 pin. Conditions: $DV_{DD}1$ = 4.0 V, I_{OL} = 1.0 mA	–	–	0.3	V
	$V_{OL}3$	BV4 to BV7, GU4 to GU7, RY4 toRY7, FSC0, $\overline{\text{HSYNC}}$, $\overline{\text{CSYNC}}$, BLANK, DD0 to DD15 $\overline{\text{RAS0}}$, $\overline{\text{RAS1}}$, $\overline{\text{WE}}$, $\overline{\text{OE}}$, AA0 to AA8 pins. Conditions: $DV_{DD}2$ = 5.0 V, I_{OL} = 1.0 mA	–	–	0.5	V
	$V_{OL}4$	$\overline{\text{IRQ}}$, AD0 to AD7 pins. Conditions: $DV_{DD}1$ = 4.0 V, I_{OL} = 1.0 mA	–	–	0.5	V
	$V_{OL}5$	$\overline{\text{CAS}}$ pin. Conditions: $DV_{DD}1$ = 4.0 V, I_{OL} = 1.0 mA	–	–	0.3	V
	$V_{OL}6$	XPALOUT, XNTOUT pins. Conditions: $DV_{DD}1$ = 4.0 V, I_{OL} = 0.1 mA	–	–	0.5	V
Output off leak current	$I_{OFF}1$	BV0 to BV3, GU0 to GU3, RY0 to RY3, PCK0 pins. Condition: V_{OUT} = $DV_{DD}1$ or DV_{SS}	–1	–	1	µA
	$I_{OFF}2$	$\overline{\text{IRQ}}$, AD0 to AD7, $\overline{\text{CAS}}$ pins Conditions: V_{OUT} = 5.5 V or DV_{SS}	–1	–	1	µA
	$I_{OFF}3$	BV4 to BV7, GU4 to GU7, RY4 toRY7, FSC0, $\overline{\text{HSYNC}}$, $\overline{\text{CSYNC}}$, BLANK, DD0 to DD3 $\overline{\text{RAS0}}$, $\overline{\text{WE}}$, $\overline{\text{OE}}$, AA0 to AA7 pins. Conditions: V_{OUT} = $DV_{DD}2$ or DV_{SS}	–1	–	1	µA
Current drain during operation	$I_{DD}1$	$DV_{DD}1$ pin (All outputs open)	–	(100)		mA
	$I_{DD}2$	AV_{DD} pin (CLKSEL = low, VCO oscillating)	–	(15)		mA
	$I_{DD}3$	$DV_{DD}2$ pin (All outputs open)	–	(20)		mA

Microcontroller Interface

The microcontroller interface offers a choice of parallel or serial operation. The configuration is determined by the input levels at the AD4 to AD6 pins (pins 49 to 51) at the rising edge of the $\overline{\text{RESET}}$ pin (pin 38) input.

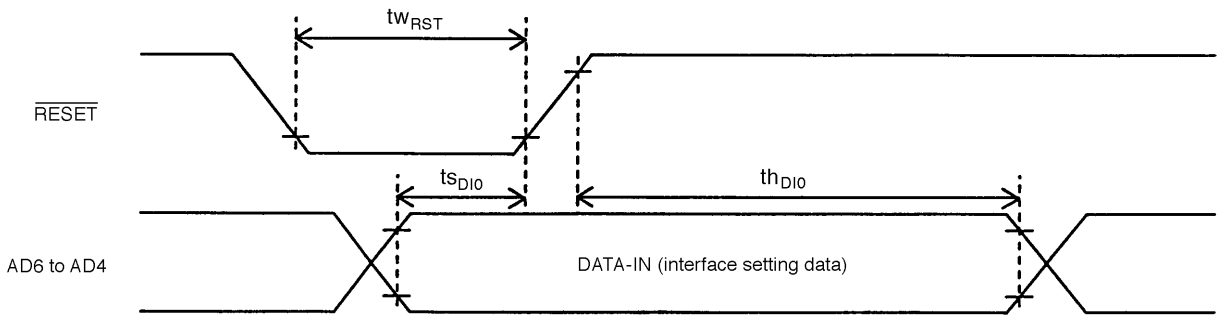
- Parallel interface setting conditions
  [AD6, AD5, AD4] = [0, 1, 0]: Data read at rising edge of STB pin (pin 44) input.
  [AD6, AD5, AD4] = [0, 1, 1]: Data read at falling edge of STB pin (pin 44) input.
  [AD6, AD5, AD4] = [0, 0, 0]: Data read while STB pin (pin 44) input at high level.

- Serial interface setting conditions
  [AD6, AD5, AD4] = [1, *, *]

Notes: 1. Do not use any mode specifications other than the above.
2. A reset ($\overline{\text{RESET}}$ = low) configures the AD0 to AD7 pins (pins 45 to 52) for input.
3. The serial input mode fixes the AD2 to AD7 pins in input mode. Always treat them as input pins (by connecting them to either ground or $DV_{DD}1$). If the interface is used for serial operation, the AD6 pin may be fixed at high level without any problems.
4. The RESET pin (pin 38) includes a built-in pul-up resistor. Do not apply a voltage higher than $DV_{DD}1$.

Timing Characteristics at Ta = +25°C, $DV_{DD}1$ = 4.0 V

Parameter	Symbol	Conditions	Ratings		Unit
			min	max	
Data setup time	tS_{DI0}	AD6 to AD4 → $\overline{\text{RESET}}$ pin	180	–	ns
Data hold time	tH_{DI0}	AD6 to AD4 → $\overline{\text{RESET}}$ pin	180	–	ns
Minimum reset pulse width	tW_{RST}	$\overline{\text{RESET}}$ pin	180	–	ns



1. Parallel interface

The parallel interface uses the following two input pins and eight I/O pins.

- AS/DS pin (pin 43: input): Address/data select input. low = address; high = data.
- STB pin (pin 44: input): Strobe signal input for address input and data I/O.
- AD0 pin (pin 45 : I/O): Address input and data I/O
  AD1 pin (pin 46 : I/O): Address input and data I/O
  AD2 pin (pin 47 : I/O): Address input and data I/O
  AD3 pin (pin 48 : I/O): Address input and data I/O
  AD4 pin (pin 49 : I/O): Address input and data I/O
  AD5 pin (pin 50 : I/O): Address input and data I/O
  AD6 pin (pin 51 : I/O): Address input and data I/O
  AD7 pin (pin 52 : I/O): Address input and data I/O
  Note: The address cannot be read.

Address and data transfer procedures

The command address is assigned to the lowest seven bits of the address. The most significant bit (AD7) is used to specify write or read. The address can only be written. It cannot be read.

- Writing data

Set the AS/DS pin (pin 43) at low level to specify address input. Specify the address in the lowest seven bits. Set the top bit to 0. Set the STB pin (pin 44) at high level to cause the LSI to read the address. The parallel interface mode can be configured to read input using a choice of three different timings.

— Data read at rising edge of STB pin input.
— Data read at falling edge of STB pin input.
— Data read while STB pin input at high level.

Pin 52	Pin 51	Pin 50	Pin 49	Pin 48	Pin 47	Pin 46	Pin 45
MSB AD7	AD6	AD5	AD4	AD3	AD2	AD1	LSB AD0
0	Command address						

Set the AS/DS pin (pin 43) at high level to specify data input. Set the STB pin (pin 44) at high level to cause the LSI to read the data.

MSB AD7	AD6	AD5	AD4	AD3	AD2	AD1	LSB AD0
Input data							
Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	Data-0

• Reading data

Set the AS/DS pin (pin 43) at low level to specify address input. Specify the address in the lowest seven bits. Set the top bit to 1.

MSB AD7	AD6	AD5	AD4	AD3	AD2	AD1	LSB AD0
1	Command address						

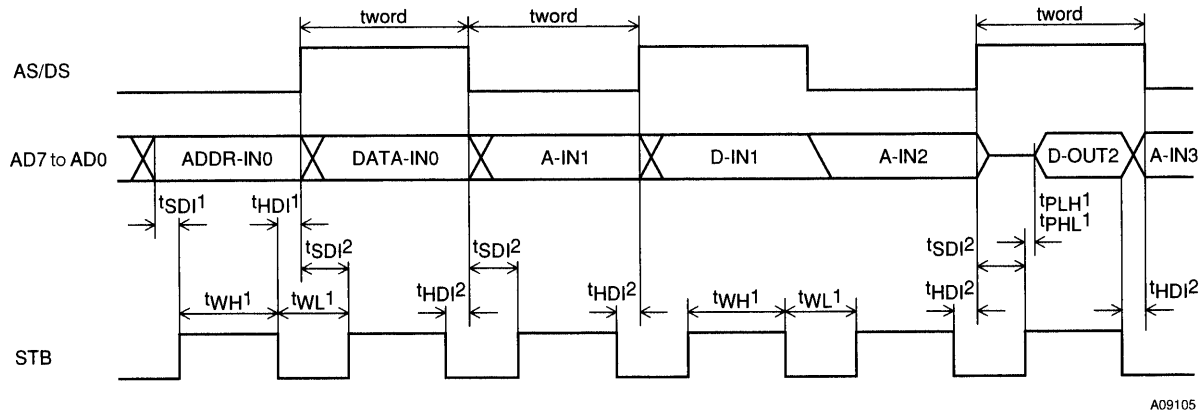
Set the AS/DS pin (pin 43) at high level to specify data input. Set the STB pin (pin 44) at high level to cause the LSI to output the data.

MSB AD7	AD6	AD5	AD4	AD3	AD2	AD1	LSB AD0
Output data							
Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	Data-0

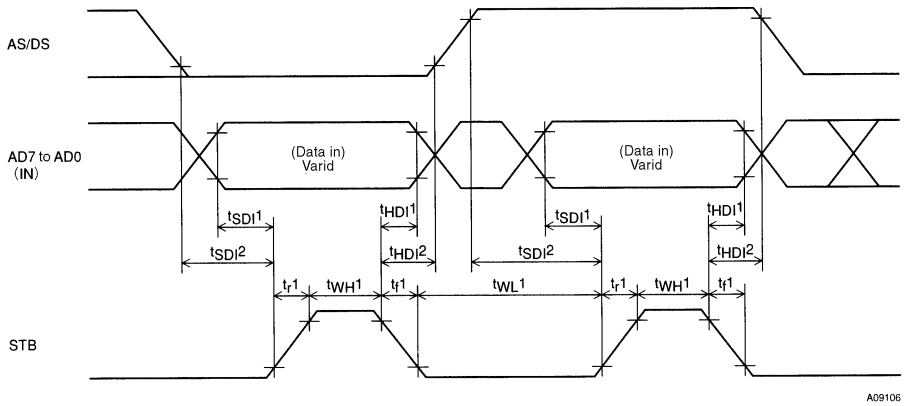
Timing Characteristics at Ta = +25°C, $DV_{DD}1$ = 4.0 V

Parameter	Symbol	Conditions	Ratings		Unit
			min	max	
Minimum input pulse width	tw_H1	STB pin high level pulse width	180	–	ns
	tw_L1	STB pin low level pulse width	180	–	ns
Strobe rising time	t_r1	STB pin	–	50	ns
Strobe falling time	t_f1	STB pin	–	50	ns
Data setup time	$ts_{DI}1$	AD7 to AD0 → STB pin	25	–	ns
	$ts_{DI}2$	AS/DS → STB pin	25	–	ns
Data hold time	$th_{DI}1$	STB → AD0 to AD7 pins	25	–	ns
	$th_{DI}2$	STB → AS/DS pin	25	–	ns
Single word read/write time	tword	AS/DS pin	200	–	ns
Data output propagation time	$tp_{LH}1$	AD0 to AD7 data output high propagation time	–	150	ns
	$tp_{HL}1$	AD0 to AD7 data output low propagation time	–	55	ns

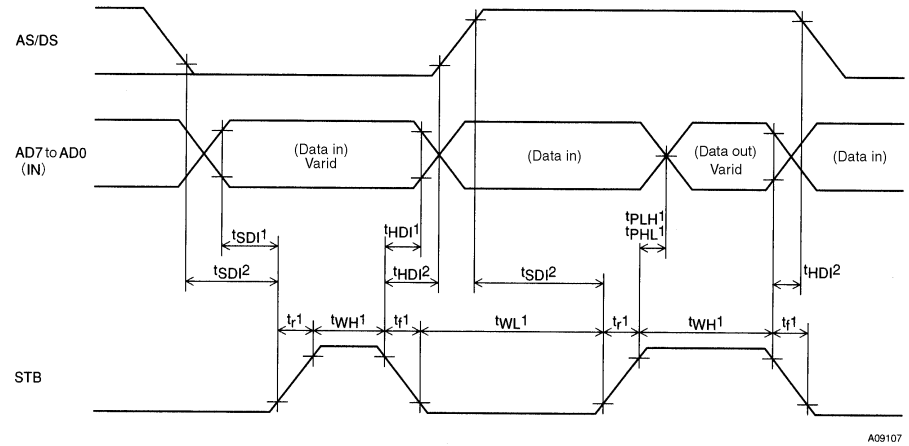
Note: AD0 to AD7 use N-channel open-drain outputs. The standard values for $tp_{LH}1$ and $tp_{HL}1$ are for an output load capacitance of 50 pF, an external pull-up resistor of 2.7 kΩ, and an output level of 5.0 V.



• Address/data write timing



• Data read timing



2. Serial interface

The serial interface uses the following three input pins and one output pin.

- CE pin (pin 43: input): Serial enable signal input
- CL pin (pin 44: input): Serial clock signal input
- DO pin (pin 45: output): Serial data output
- DI pin (pin 46: input) Serial data input

  Data transfer is active while the CE pin is high level. Data transfer proceeds in LSB to first order. Data input is synchronized with the rising edge of the clock. Data output is synchronized with the falling edge of the clock.

Notes: Do not write command or other data to the serial data input pin while the LSI is writing data. The serial data output pin is in the high impedance state during data input.

Address and data transfer procedures

The command address is assigned to the lowest seven bits of the address. The most significant bit (AD7) is used to specify write or read. The address can only be written. It cannot be read.

Data transfer proceeds in LSB to first order.

Address input and data I/O are valid while the CE pin (pin 43) is high level.

Supply the serial data input clock to the CL pin (pin 44). The LSI reads and writes data in synchronization with the rising edge of the serial clock signal.

- Writing data

Data input is via the DI pin (pin 46). The lowest seven bits give the address. The top bit is 0. The command address is assigned to the lowest seven bits.

DI (pin46) : LSB first input							
MSB Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	LSB Data-0
0	Command address						

Write the data after specifying the address.

DI (pin46) : LSB first input							
MSB Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	LSB Data-0
Input data							
Din-7	Din-6	Din-5	Din-4	Din-3	Din-2	Din-1	Din-0

- Reading data

Data output is via the DO pin (pin 45). The lowest seven bits give the address. The top bit is 0. The command address is assigned to the lowest seven bits.

DO (pin45) : LSB first output							
MSB Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	LSB Data-0
1	Command address						

Read the data after specifying the address.

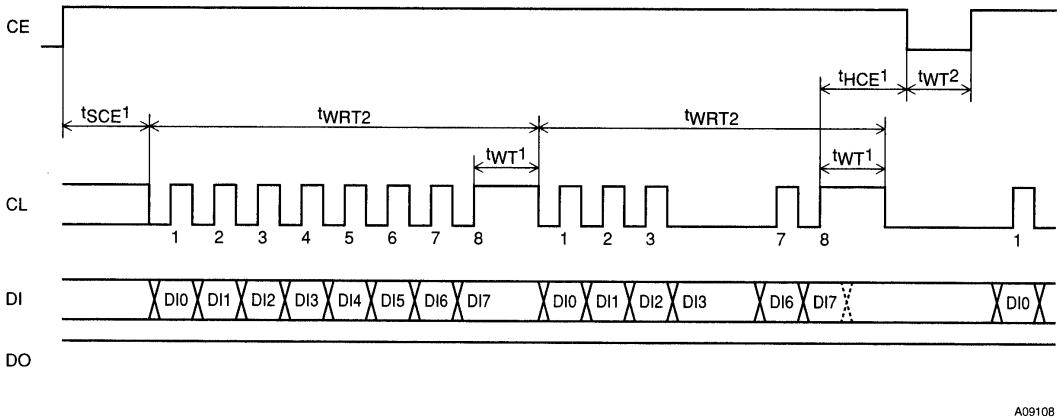
DO (pin45) : LSB first output							
MSB Data-7	Data-6	Data-5	Data-4	Data-3	Data-2	Data-1	LSB Data-0
Output data							
Dout-7	Dout-6	Dout-5	Dout-4	Dout-3	Dout-2	Dout-1	Dout-0

Timing Characteristics at Ta = +25°C, $DV_{DD}1$ = 4.0 V

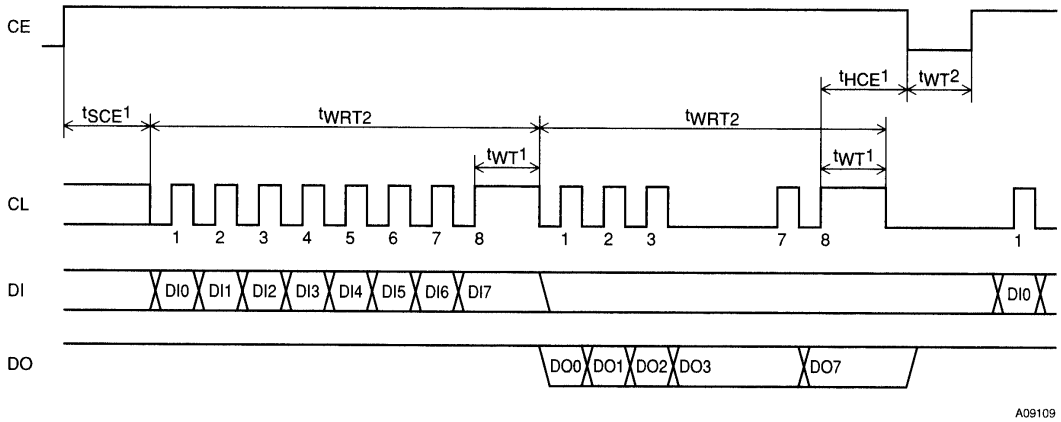
Parameter	Symbol	Conditions	Ratings		Unit
			min	max	
Minimum input pulse width	tw_H2	CL pin high level pulse width	180	–	ns
	tw_L2	CL pin low level pulse width	180	–	ns
Clock rising time	t_r3	CL pin	–	50	ns
Clock falling time	t_f3	CL pin	–	50	ns
Data setup time	$ts_{DI}14$	DI → CL pin	25	–	ns
Data hold time	$th_{DI}14$	CL → CL pin	25	–	ns
CE setup time	$ts_{CE}1$	CE pin	25	–	ns
CE hold time	$th_{CE}1$	CE pin	25	–	ns
Data read-in time	$t_{WT}1$	Serial data read- in time	180	–	ns
Data restart time	$t_{WT}2$	Serial transfer restart time	360	–	ns
Single word write time	$t_{WRT}2$	DI and CL pins (1 word = 8 bits)	1.6	–	µs
Single word read time	$t_{READ}2$	DI and CL pins (1 word = 8 bits)	1.6	–	µs
Data output propagation time	$t_{PLH}1$	Serial data output high propagation time	–	150	ns
	$t_{PHL}2$	Serial data output low propagation time	–	55	ns

Note: The DO output pin (pin 45) uses N-channel open-drain output. The standard values for $tp_{LH}2$ and $tp_{HL}2$ are for an output load capacitance of 50 pF, an external pull-up resistor of 2.7 kΩ, and an output level of 5 V

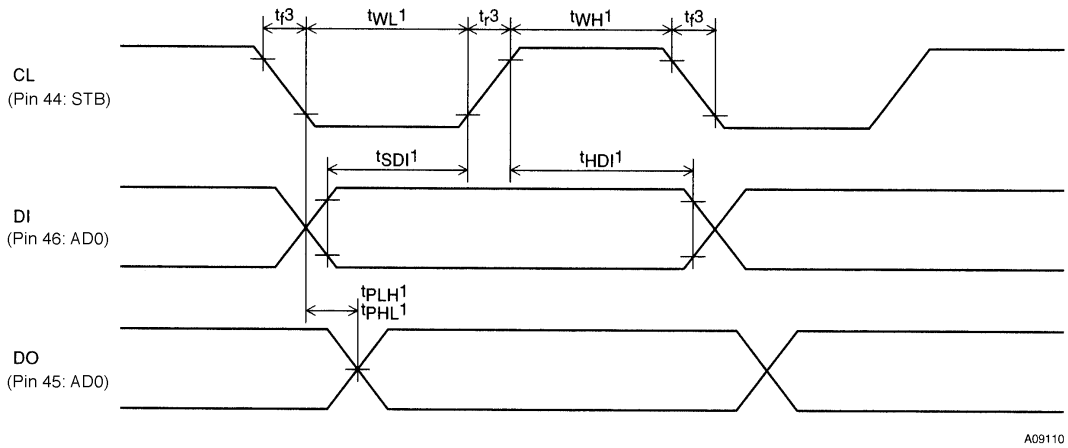
- Serial data write timing



- Serial data read timing

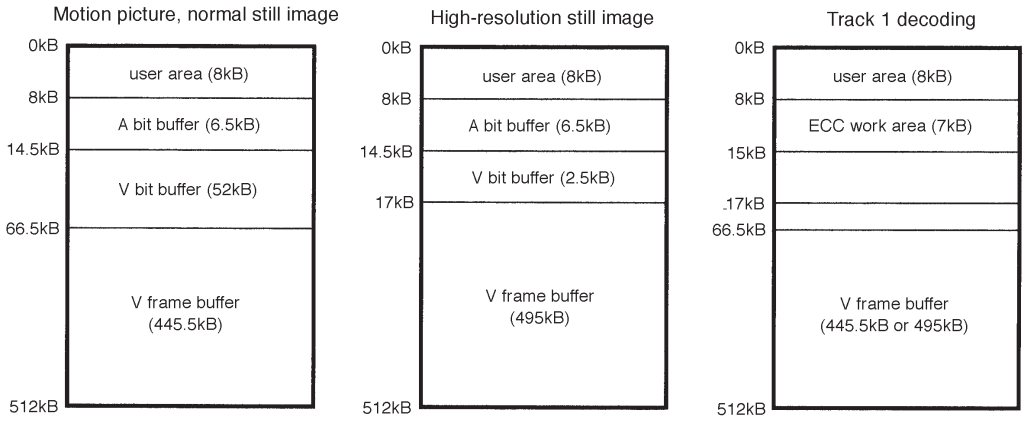


Note: Data input is invalid during data output.

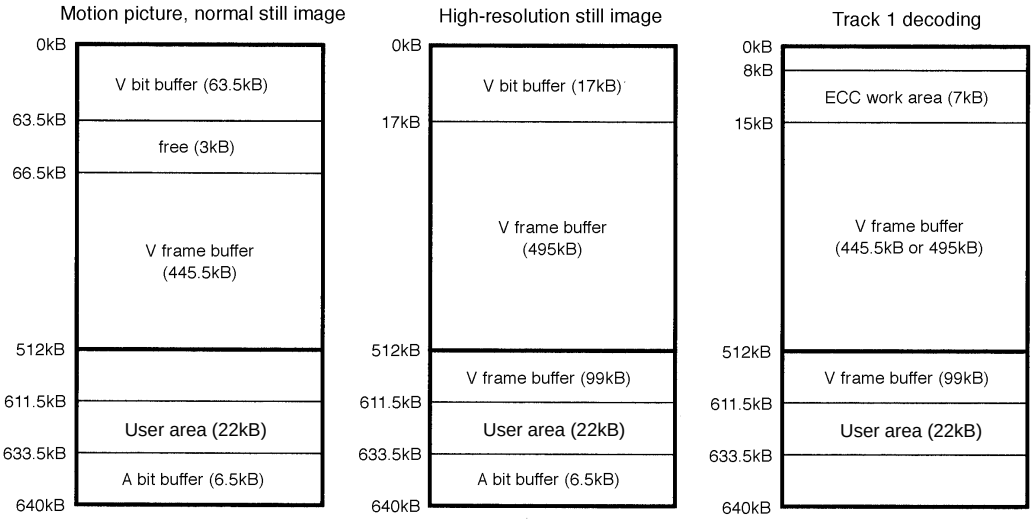


External DRAM Mappings

• 4-Mbit configuration



• 4-M + 1-Mbit configuration



Functions Available with the Two External DRAM Capacities

Item	4 M bits	4 M + 1 M bits
PAL high resolution still image	Top and bottom 48 lines of image suppressed	Full image display
High resolution still image switching	Display blanked	Image overwritten from top of display
Video bit buffer capacity	52 kB	63.5 kB
User area capacity	8 kB (4 sectors)	22 kB (11 sectors)

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