



# REALTEK

**ALC888**

**(ALC888-GR, ALC888DD-GR, ALC888H-GR,  
ALC888-VA2-GR, ALC888-VC2-GR)**

## **7.1+2 CHANNEL HIGH DEFINITION AUDIO CODEC**

### **DATASHEET**

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**USING THIS DOCUMENT**

This document is intended for the hardware and software engineer’s general information on the Realtek ALC888 Audio Codec ICs.

Though every effort has been made to ensure that this document is current and accurate, more information may have become available subsequent to the production of this guide. In that event, please contact your Realtek representative for additional information that may help in the development process.

**REVISION HISTORY**

Revision	Release Date	Summary
1.0	2006/4/25	First release.
1.1	2007/2/5	Update section 12 Ordering Information, page 72. Correct ADC support data in section 2.1 Hardware Features, page 2.
1.2	2007/3/6	Add part ALC888-VA2-GR in section 12 Ordering Information, page 72.
1.3	2007/11/21	Add part ALC888-VC-GR in section 12 Ordering Information, page 72.
1.4	2008/04/07	Update ALC888 version C part number in section 12 Ordering Information, page 72.

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## 1. General Description

The ALC888 audio codecs are high-performance 7.1+2 Channel High Definition audio codecs providing ten DAC channels that simultaneously support 7.1 sound playback, plus 2 channels of independent stereo sound output (multiple streaming) through the front panel stereo outputs. The ALC888 integrates two stereo ADCs that can support a stereo microphone, and feature Acoustic Echo Cancellation (AEC), Beam Forming (BF), and Noise Suppression (NS) technology.

The ALC888 audio codecs incorporates Realtek proprietary converter technology to achieve good playback and recording quality, and meets the latest WLP3.10 (Windows Logo Program) requirements. The ALC888-VC meets requirements in the future Windows Logo Program (WLP), which will be effective from 01 June 2008. The ALC888-VC conforms to Intel's Audio Codec low power state white paper and is ECR compliant. The enhanced functions and new features are listed in section 2.2 ALC888-VC-GR Specific Features, page 3.

All analog IO are input and output capable, and headphone amplifiers are also integrated at each analog output. All analog IOs can be re-tasked according to user's definitions, or automatically switched depending on the connected device type.

Support for 16/20/24-bit S/DPIF input and output functions with sampling rate of up to 192kHz, offers easy connection of PCs to high-quality consumer electronic products such as digital decoders and mini disk device.

The ALC888 audio codecs support host audio controller from the Intel ICH series chipset, and also from any other HDA compatible audio controller. With EAX/Direct Sound 3D/I3DL2/A3D compatibility, and excellent software utilities like environment sound emulation, multiple bands of software equalizer and dynamic range control, optional Dolby® Digital Live, DTS® CONNECT™, and Dolby® Home Theater programs, the ALC888 audio codecs provides an excellent home entertainment package and game experience for PC users.

*Note: ALC888 model differences are listed in section 12 Ordering Information, page 72.*

## 2. Features

### 2.1. *Hardware Features*

- High-performance DACs with 97dB SNR (A-Weighting), ADCs with 90dB SNR (A-Weighting)
- Meets premium performance requirements for Microsoft WLP 3.10
- ALC888 Ver.C meets future WLP performance requirements (effective from 01 June 2008)
- Ten DAC channels support 7.1 sound playback, plus 2 channels of independent stereo sound output (multiple streaming) through the front panel output
- Two stereo ADCs support one stereo microphone and one legacy mixer recording simultaneously
- All DACs support independent 16/20/24-bit, 44.1k/48k/96k/192kHz sample rate
- All ADCs support independent 16/20-bit, 44.1k/48k/96k sample rate
- All ADCs support independent 16/20/24-bit, 44.1k/48k/96k/192kHz sample rate (ALC888 Ver.C)
- 16/20/24-bit S/PDIF-OUT supports 44.1k/48k/96k/192kHz sample rate
- 16/20/24-bit S/PDIF-OUT supports 44.1k/48k/88.2k/96k/192kHz sample rate (ALC888 Ver.C)
- 16/20/24-bit S/PDIF-IN supports 44.1k/48k/96k/192kHz sample rate
- Up to four channels of microphone array input are supported for AEC/BF application
- High-quality analog differential CD input
- Supports external PCBEEP input and built-in digital BEEP generator
- Software selectable 2.5V/3.75V VREFOUT
- Two jack detection pins each designed to detect up to 4 jacks
- Supports legacy analog mixer architecture
- Wide range (-80dB ~ +42dB) volume control with 1.5dB resolution of analog to analog mixer gain
- Software selectable boost gain (+10/+20/+30dB) for analog microphone input
- All analog jacks are stereo input and output re-tasking for analog plug & play
- Built-in headphone amplifiers for each re-tasking jack

- Two GPIOs (General Purpose Input and Output) for customized applications
- Supports anti-pop mode when analog power AVDD is on and digital power is off.
- Supports stereo digital microphone interface for improved voice quality
- 48-pin LQFP ‘Green’ package

## ***2.2. ALC888-VC-GR Specific Features***

- Integrated high-pass filter to cancel DC offset generated from digital microphone
- Supports low voltage IO (1.5V~3.3V) for HDA Link
- Intel low power ECR compliant, supports power status control for each analog converter and pin widget, supports jack detection and wake-up event in D3 mode
- PCBEEP pass-through function is supported when the ALC888 version C is in D3 mode

## ***2.3. Software Features***

- Meets Microsoft WLP 3.10 and future WLP audio requirements
- WaveRT-based audio function driver for Windows Vista
- EAX™ 1.0 & 2.0 compatible
- Direct Sound 3D™ compatible
- A3D™ compatible
- I3DL2 compatible
- Emulation of 26 sound environments to enhance gaming experience
- Multi-band software equalizer and related tools are provided
- Voice Cancellation and Key Shifting effect
- Dynamic range control (expander, compressor and limiter) with adjustable parameters
- Intuitive Configuration Panel (Realtek Audio Manager) to enhance user experience
- Provides 10-foot GUI for easy menu navigation on Windows Media Center

- Microphone Acoustic Echo Cancellation (AEC), Noise Suppression (NS), and Beam Forming (BF) technology for voice application
- Smart multiple streaming operation
- HDMI audio driver for AMD platform
- Dolby® PCEE program™ (optional software feature)
- DTS® CONNECT™ (optional software feature)
- SRS® TrueSurround HD (optional software feature)
- Fortemedia® SAM™ technology for voice processing (Beam Forming and Acoustic Echo Cancellation) (optional software feature)
- Creative® Host Audio program (optional software feature)
- Voice recognition and Realtek proprietary API (SkyTel) is supported (Optional software feature)

### **3. System Applications**

- Desktop multimedia PCs
- Notebook PCs
- Information appliances (IA) e.g., set-top box

## 4. Block Diagram

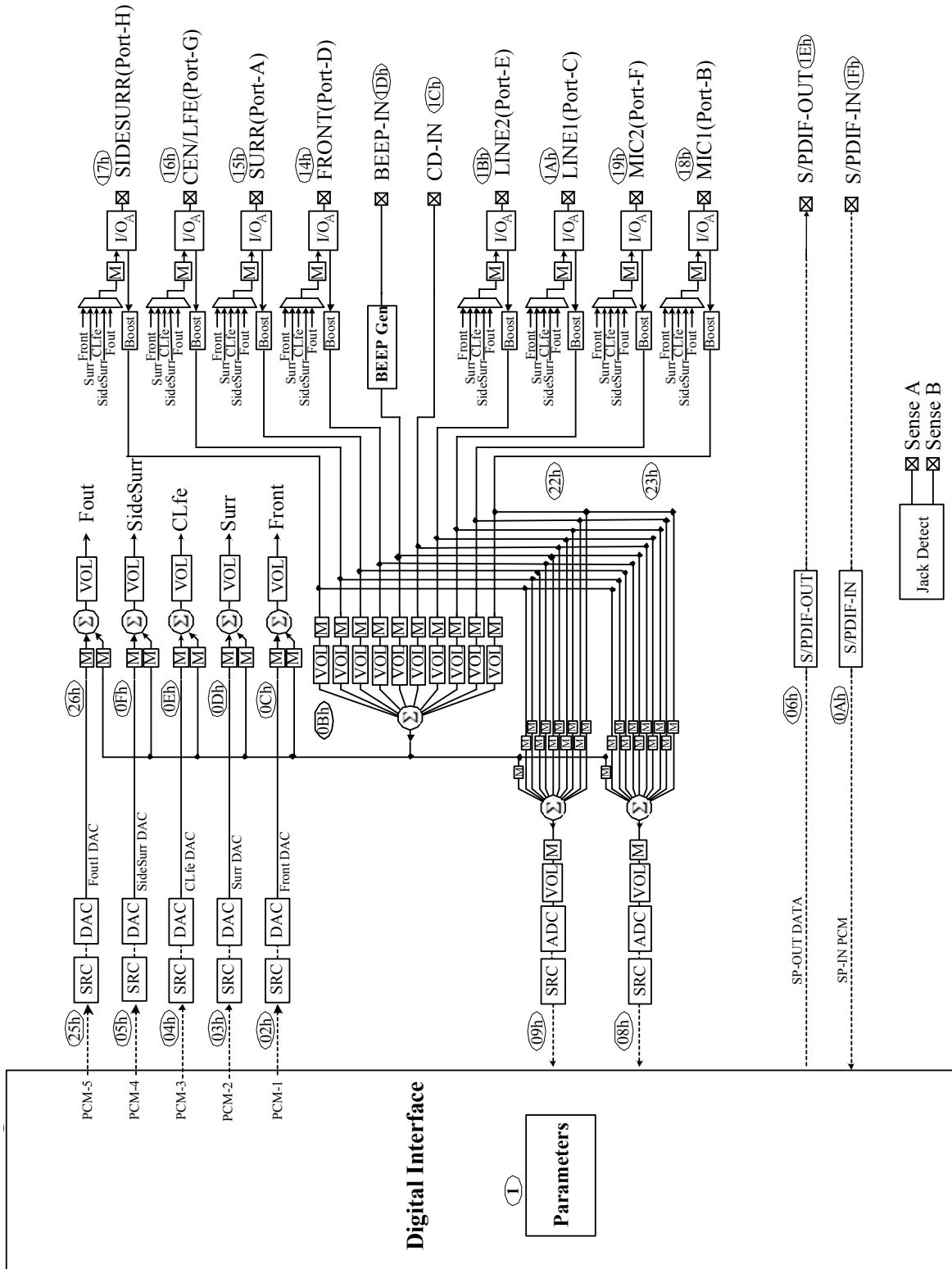


Figure 1. Block Diagram

### 4.1. Analog Input/Output Unit

Pin Complex widgets NID=14h~1Bh are re-tasking IOs.

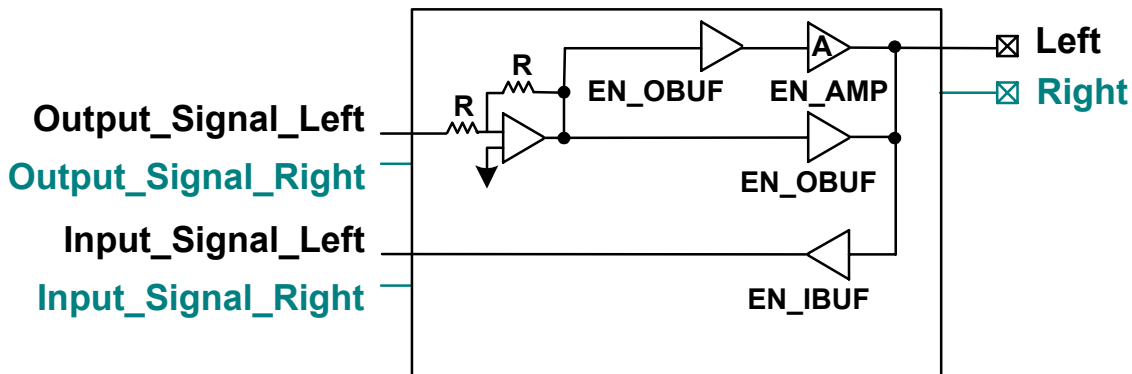


Figure 2. Analog Input/Output Unit

## 5. Pin Assignments

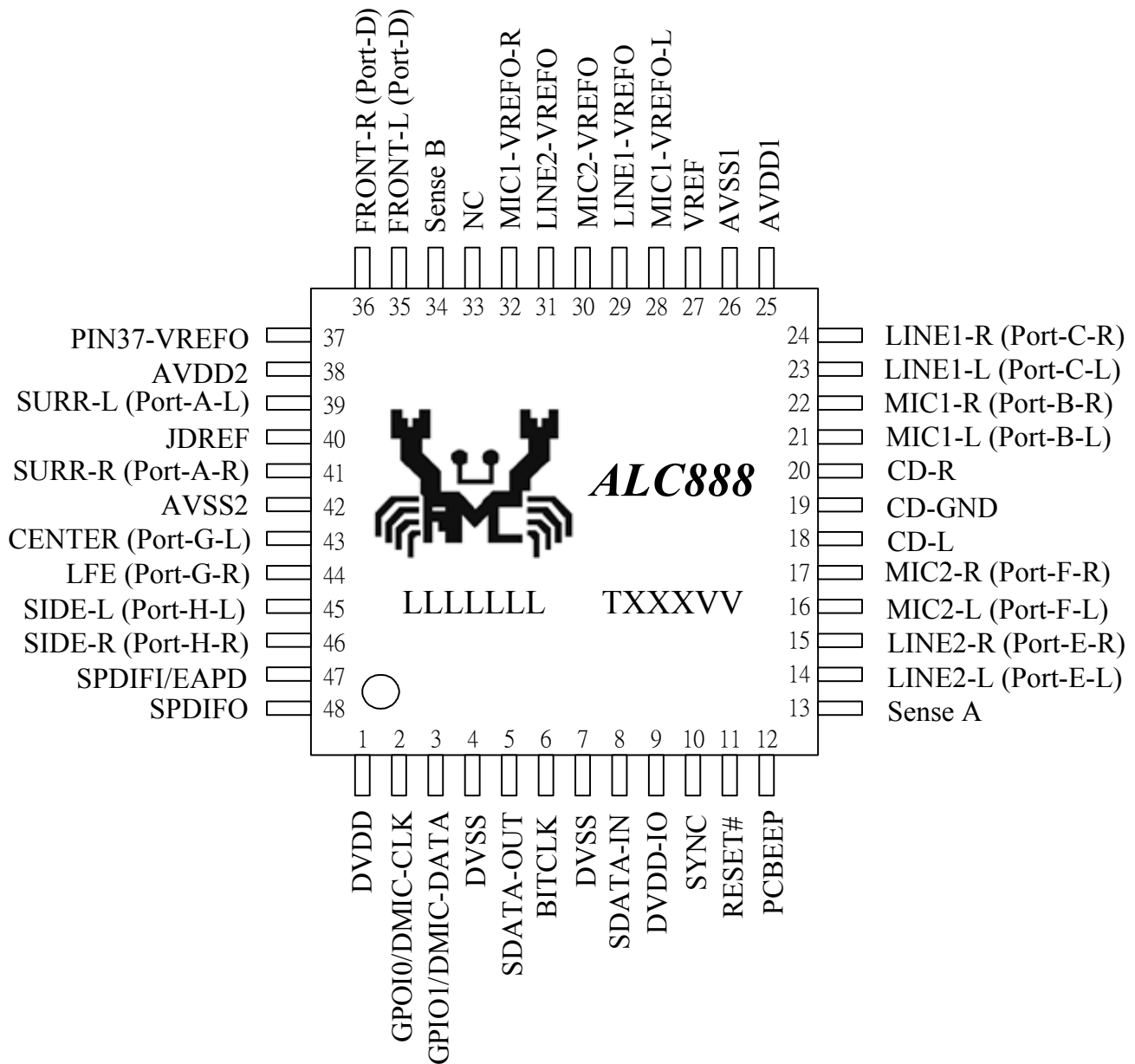


Figure 3. Pin Assignments

### 5.1. Green Package and Version Identification

Green package is indicated by a ‘G’ in the location marked ‘T’ in Figure 3. The version number is shown in the location marked ‘VV’. For example, ‘VV=C0’ indicates silicon version ‘C’ and stepping version ‘0’, which is the first stepping of the ALC888-VC.

## 6. Pin Descriptions

### 6.1. Digital I/O Pins

**Table 1. Digital I/O Pins**

Name	Type	Pin	Description	Characteristic Definition
RESET#	I	11	H/W Reset	$V_i=0.5*DVDD$
SYNC	I	10	Sample Sync (48kHz)	$V_i=0.5*DVDD$
BITCLK	I	6	24MHz Bit Clock Input	$V_i=0.5*DVDD$
SDATA-OUT	I	5	Serial TDM Data Input	$V_i=0.5*DVDDIO$
SDATA-IN	O	8	Serial TDM Data Output	$V_i=0.5*DVDDIO$ , $V_{OH}=DVDDIO$ , $V_{OL}=DVSS$
SPDIFI / EAPD	IO	47	S/PDIF Input / Signal to power down ext. amp	$V_{IL}=1.45V$ , $V_{IH}=1.85V$ / $V_{OH}=DVDD$ , $V_{OL}=DVSS$
SPDIFO	O	48	S/PDIF Output	Output has 12mA@75Ω driving capability $V_{OH}=DVDD$ , $V_{OL}=DVSS$
GPIO0/ DMIC-CLK	IO	2	General Purpose Input/Output 0 Clock output to digital MIC	Input: $V_i=(2/3)*DVDD$ Output: $V_{OH}=DVDD$ , $V_{OL}=DVSS$
GPIO1/ DMIC-DATA	IO	3	General Purpose Input/Output 1 Serial data from digital MIC	Input: $V_i=(2/3)*DVDD$ Output: $V_{OH}=DVDD$ , $V_{OL}=DVSS$
				Total: 9 Pins

### 6.2. Analog I/O Pins

**Table 2. Analog I/O Pins**

Name	Type	Pin	Description	Characteristic Definition
LINE2-L	IO	14	2 <sup>nd</sup> Line Input Left Channel	Analog input/output, default is input (JACK -E)
LINE2-R	IO	15	2 <sup>nd</sup> Line Input Right Channel	Analog input/output, default is input (JACK -E)
MIC2-L	IO	16	2 <sup>nd</sup> Stereo Microphone Input Left Channel	Analog input/output, default is input (JACK -F)
MIC2-R	IO	17	2 <sup>nd</sup> Stereo Microphone Input Right Channel	Analog input/output, default is input (JACK -F)
CD-L	I	18	CD Input Left Channel	Analog input, 1.6Vrms of full scale input
CD-GND	I	19	CD Input Reference Ground	Analog input, 1.6Vrms of full scale input
CD-R	I	20	CD Input Right Channel	Analog input, 1.6Vrms of full scale input
MIC1-L	IO	21	1 <sup>st</sup> Stereo Microphone Input Left Channel	Analog input/output, default is input (JACK -B)
MIC1-R	IO	22	1 <sup>st</sup> Stereo Microphone Input Right Channel	Analog input/output, default is input (JACK -B)
LINE1-L	IO	23	1 <sup>st</sup> Line Input Left Channel	Analog input/output, default is input (JACK -C)
LINE1-R	IO	24	1 <sup>st</sup> Line Input Right Channel	Analog input/output, default is input (JACK -C)
PCBEEP	I	12	External PCBEEP Input	Analog input, 1.6Vrms of full scale input
FRONT-L	IO	35	Front Output Left Channel	Analog output (JACK -D)
FRONT-R	IO	36	Front Output Right Channel	Analog output (JACK -D)
SURR-L	IO	39	Surround Out Left Channel	Analog output (JACK -A)



Name	Type	Pin	Description	Characteristic Definition
SURR-R	IO	41	Surround Out Right Channel	Analog output (JACK -A)
CENTER	O	43	Center Output	Analog output (JACK -G)
LFE	O	44	Low Frequency Output	Analog output (JACK -G)
SIDE-L	O	45	Side Output Left Channel	Analog output (JACK -H)
SIDE-R	O	46	Side Output Right Channel	Analog output (JACK -H)
Sense A	I	13	Jack Detect Pin L	Jack resistor network input 1
Sense B	I	34	Jack Detect Pin 2	Jack resistor network input 2
				Total: 22 Pins

### 6.3. Filter/Reference/NC

**Table 3. Filter/Reference/NC**

Name	Type	Pin	Description	Characteristic Definition
VREF	-	27	2.5V Reference Voltage	10 $\mu$ f capacitor to analog ground
MIC1-VREFO-L	O	28	Bias Voltage for MIC1 Jack	2.5V/3.75V reference voltage
LINE1-VREFO	O	29	Bias Voltage for LINE1 Jack	2.5V/3.75V reference voltage
MIC2-VREFO	O	30	Bias Voltage for MIC2 Jack	2.5V/3.75V reference voltage
LINE2-VREFO	O	31	Bias Voltage for LINE2 Jack	2.5V/3.75V reference voltage
MIC1-VREFO-R	O	32	Bias Voltage for MIC1 Jack	2.5V/3.75V reference voltage
NC	-	33	Not Connected	-
PIN37-VREFO	O	37	Bias Voltage for Software Select Jack	2.5V/3.75V reference voltage
JDREF	-	40	Reference Resistor for Jack Detection	20K, 1% external resistor to analog ground
				Total: 9 Pins

### 6.4. Power/Ground

**Table 4. Power/Ground**

Name	Type	Pin	Description	Characteristic Definition
AVDD1	I	25	Analog VDD	Analog power for mixer and amplifier
AVSS1	I	26	Analog GND	Analog ground for mixer and amplifier
AVDD2	I	38	Analog VDD	Analog power for DACs and ADCs
AVSS2	I	42	Analog GND	Analog ground for DACs and ADCs
DVDD	I	1	Digital VDD	Digital power for core
DVSS	I	4	Digital GND	Digital ground for core
DVDD-IO	I	9	Digital VDD	Digital IO power for HDA bus
DVSS	I	7	Digital GND	Digital ground for HDA bus
				Total: 8 Pins

## 7. High Definition Audio Link Protocol

### 7.1. Link Signals

The High Definition Audio (HDA) link is the digital serial interface that connects the HDA codecs to the HDA Controller. The HDA link protocol is controller synchronous, based on a 24.0MHz BIT-CLK sent by the HDA controller. The input and output streams, including command and PCM data, are isochronous with a 48kHz frame rate. Figure 4 shows the basic concept of the HDA link protocol.

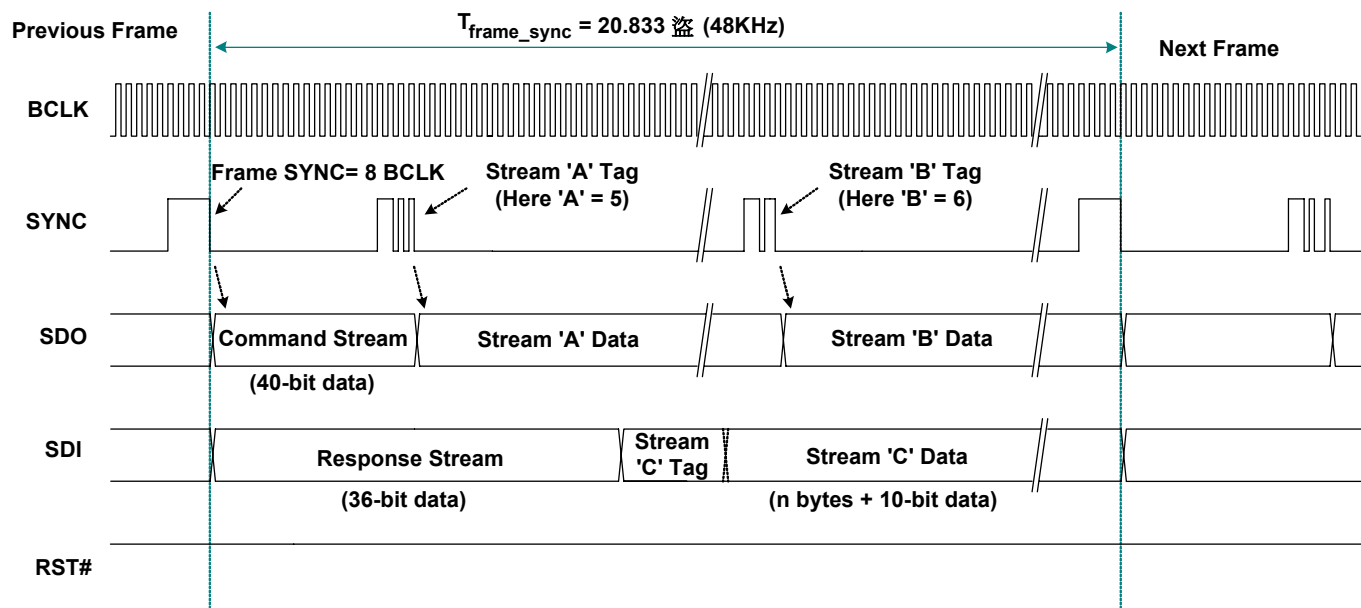


Figure 4. HDA Link Protocol

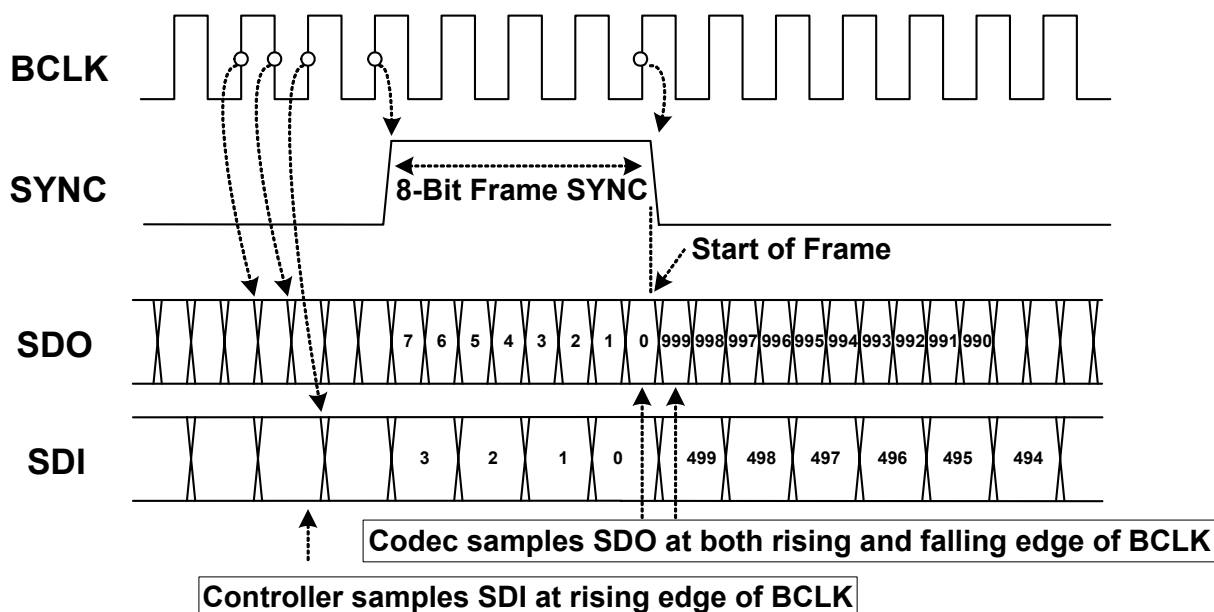
### 7.1.1. Signal Definitions

**Table 5. Link Signal Definitions**

Item	Description
BCLK	24.0MHz bit clock sourced from the HDA controller and connecting to all codecs.
SYNC	48kHz of signal is used to synchronize input and output streams on the link. It is sourced from the HDA controller and connects to all codecs.
SDO	Serial data output signal driven by the HDA controller to all codecs. Commands and data streams are carried on SDO. The data rate is double pumped; the controller drives data onto the SDO, the codec samples data present on SDO with respect to each edge of BCLK. The HDA controller must support at least one SDO. To extend outbound bandwidth, multiple SDOs may be supported.
SDI	Serial data input signal driven by the codec. This is point-to-point serial data from the codec to the HDA controller. The controller must support at least one SDI, and up to a maximum of 15 SDI's can be supported. SDI is driven by the codec at each rising edge of BCLK, and sampled by the controller at each rising edge of BCLK. SDI can be driven by the controller to initialize the codec's ID.
RST#	Active low reset signal. Asserted to reset the codec to default power on state. RST# is sourced from the HDA controller and connects to all codecs.

**Table 6. HDA Signal Definitions**

Signal Name	Source	Type for Controller	Description
BCLK	Controller	Output	Global 24.0MHz Bit Clock
SYNC	Controller	Output	Global 48kHz Frame Sync and Outbound Tag Signal
SDO	Controller	Output	Serial Data Output from Controller
SDI	Codec/Controller	Input/Output	Serial data input from codec. Weakly pulled down by the controller
RST#	Controller	Output	Global Active Low Reset Signal


**Figure 5. Bit Timing**

### 7.1.2. Signaling Topology

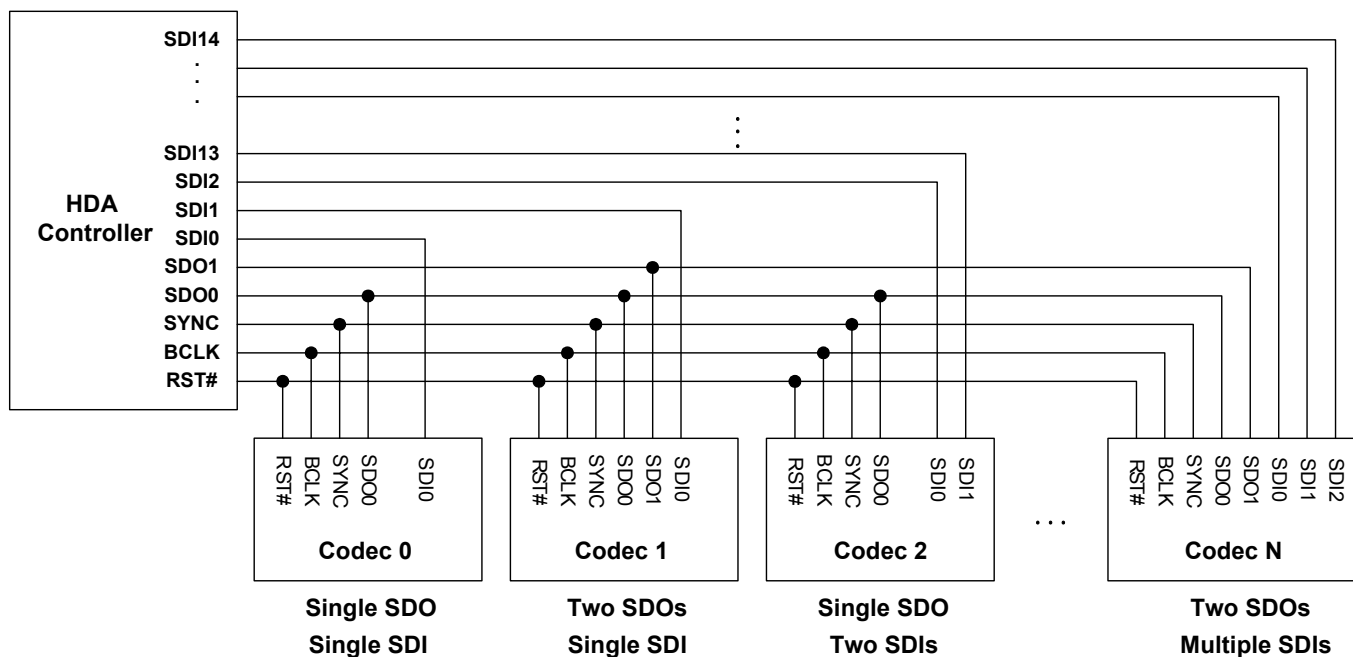
The HDA controller supports two SDOs for the outbound stream, up to 15 SDIs for the inbound stream. RST#, BCLK, SYNC, SDO0 and SDO1 are driven by controller to codecs. Each codec drives its own point-to-point SDI signal(s) to the controller.

Figure 6 shows the possible connections between the HDA controller and codecs:

- Codec 0 is a basic connection. There is one single SDO and one single SDI for normal transmission
- Codec 1 has two SDOs for doubled outbound rate, a single SDI for normal inbound rate
- Codec 3 supports a single SDO for normal outbound rate, and two SDIs for doubled inbound rate
- Codec N has two SDOs and multiple SDIs

The multiple SDOs and multiple SDIs are used to expand the transmission rate between controller and codecs. Section 7.2 Frame Composition, page 13 describes the detailed outbound and inbound stream compositions for single and multiple SDOs/SDIs.

The connections shown in Figure 6 can be implemented concurrently in an HDA system. The ALC888 audio codecs are designed to receive a single SDO stream.



**Figure 6. Signaling Topology**

## 7.2. Frame Composition

### 7.2.1. Outbound Frame – Single SDO

An outbound frame is composed of one 32-bit command stream and multiple data streams. There are one or multiple sample blocks in a data stream. Only one sample block exists in a stream if the HDA controller delivers a 48kHz rate of samples to the codec. Multiple sample blocks in a stream means the sample rate is a multiple of 48kHz. This means there should be two blocks in the same stream to carry 96kHz samples (Figure 7).

For outbound frames, the stream tag is not in SDO, but in the SYNC signal. A new data stream is started at the end of the stream tag. The stream tag includes a 4-bit preamble and 4-bit stream ID (Figure 8).

To keep the cadence of converters bound to the same stream, samples for these converters must be placed in the same block.

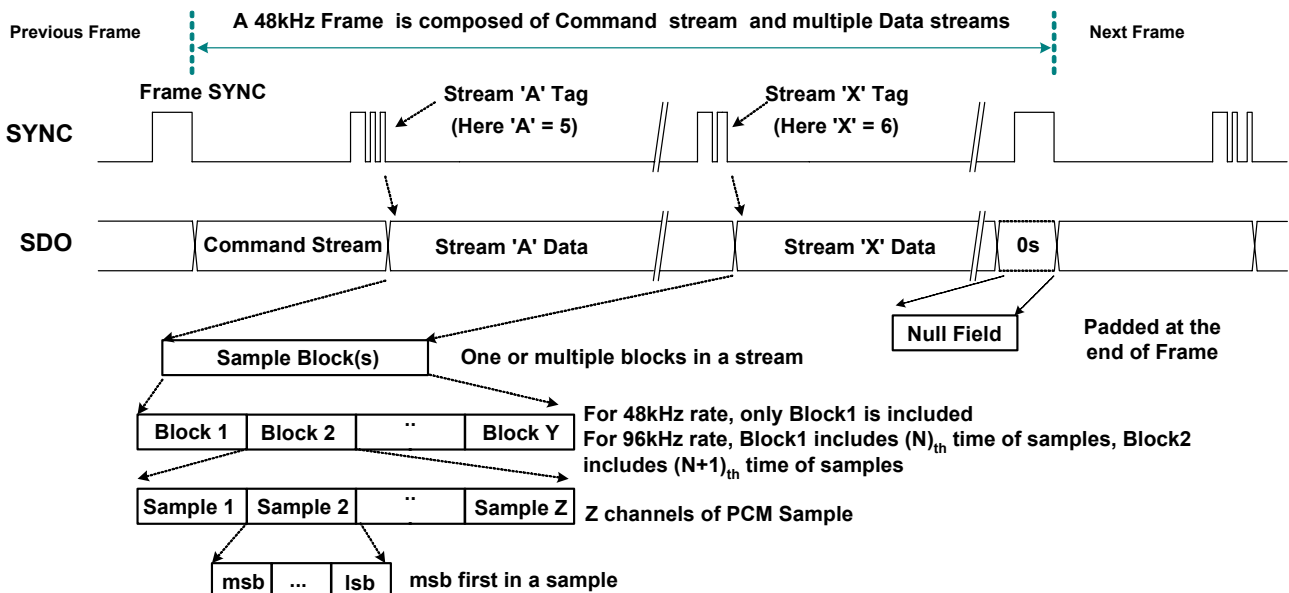


Figure 7. SDO Outbound Frame

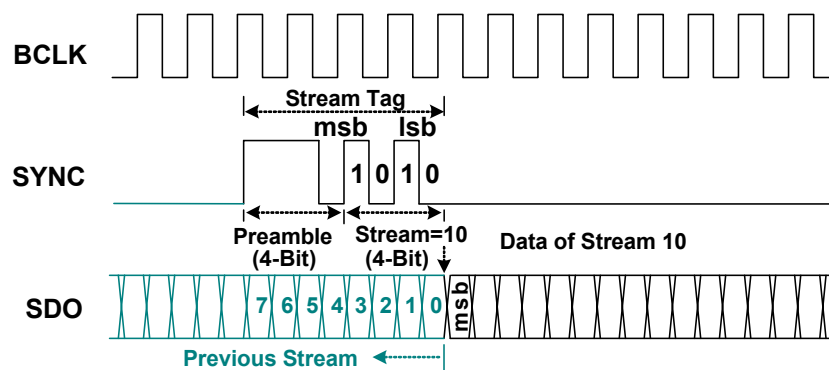


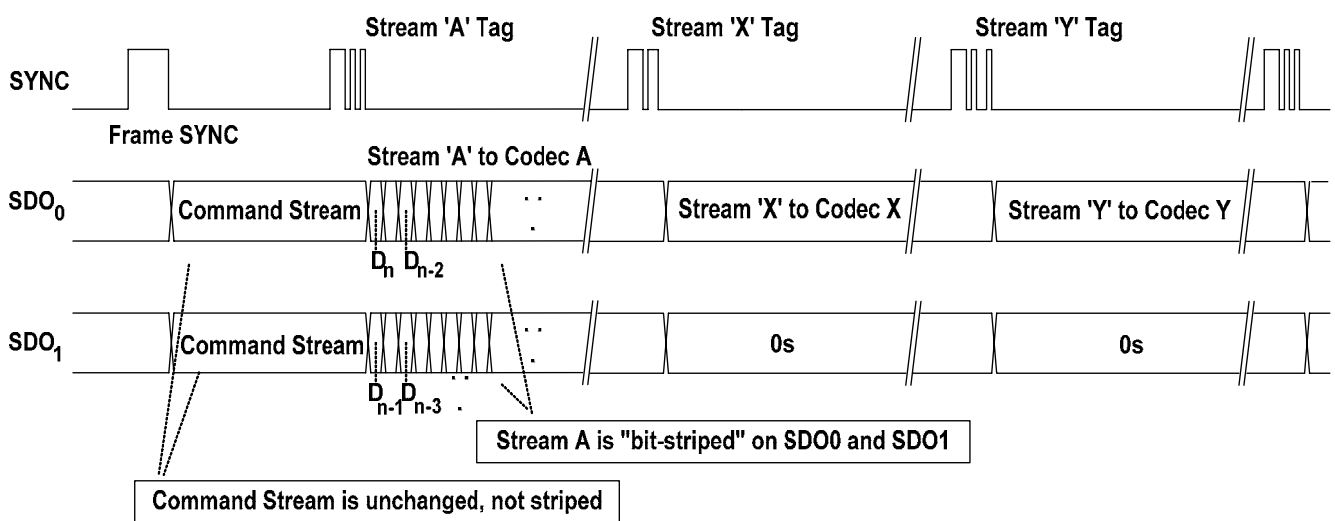
Figure 8. SDO Stream Tag is Indicated in SYNC

### 7.2.2. Outbound Frame – Multiple SDOs

The HDA controller allows two SDO signals to be used to stripe outbound data, completing transmission in less time to get more bandwidth. If software determines the target codec supports multiple SDO capability, it enables the ‘Stripe Control’ bit in the controller’s Output Stream Control Register to initiate a specific stream (Stream ‘A’ in Figure 9) to be transmitted on multiple SDOs. In this case, the MSB of the data stream is always carried on SDO0, the second bit on SDO1 and so forth.

SDO1 is for transmitting a striped stream. The codec does not support multiple SDOs connected to SDO0.

To guarantee all codecs can determine their corresponding stream, the command stream is not striped. It is always transmitted on SDO0, and copied on SDO1.



**Figure 9. Striped Stream on Multiple SDOs**

### 7.2.3. Inbound Frame – Single SDI

An Inbound Frame – A single SDI is composed of one 36-bit response stream and multiple data streams. Except for the initialization sequence (turnaround and address frame), the SDI is driven by the codec at each rising edge of BCLK. The controller also samples data at the rising edge of BCLK (Figure 10).

The SDI stream tag is not carried by SYNC, but included in the SDI. A complete SDI data stream includes one 4-bit stream tag, one 6-bit data length, and n-bit sample blocks. Zeros will be padded if the total length of the contiguous sample blocks within a given stream is not of integral byte length (Figure 11).

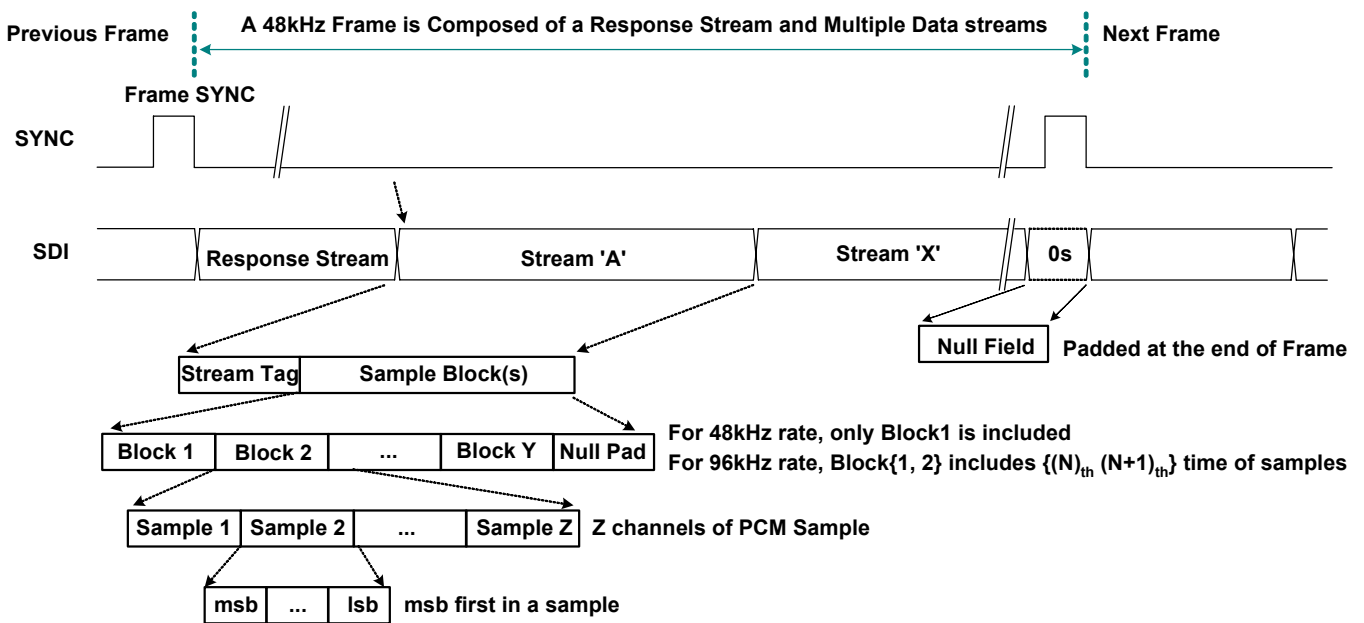


Figure 10. SDI Inbound Stream

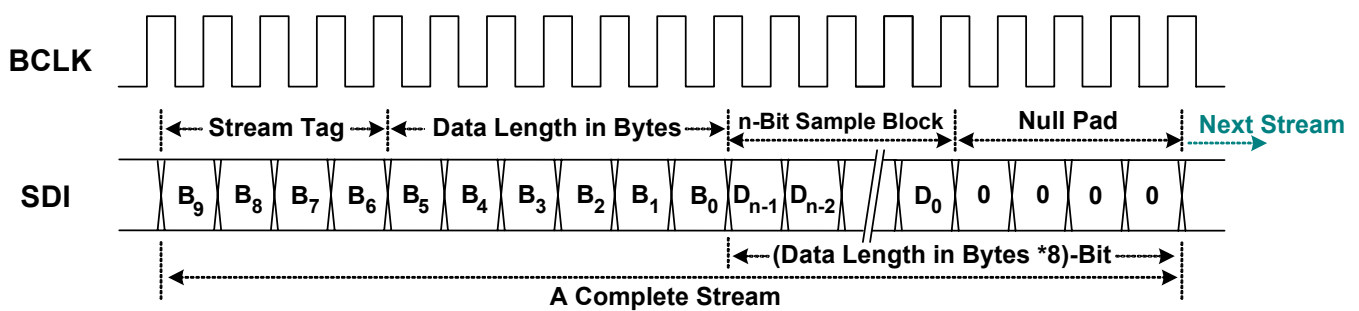
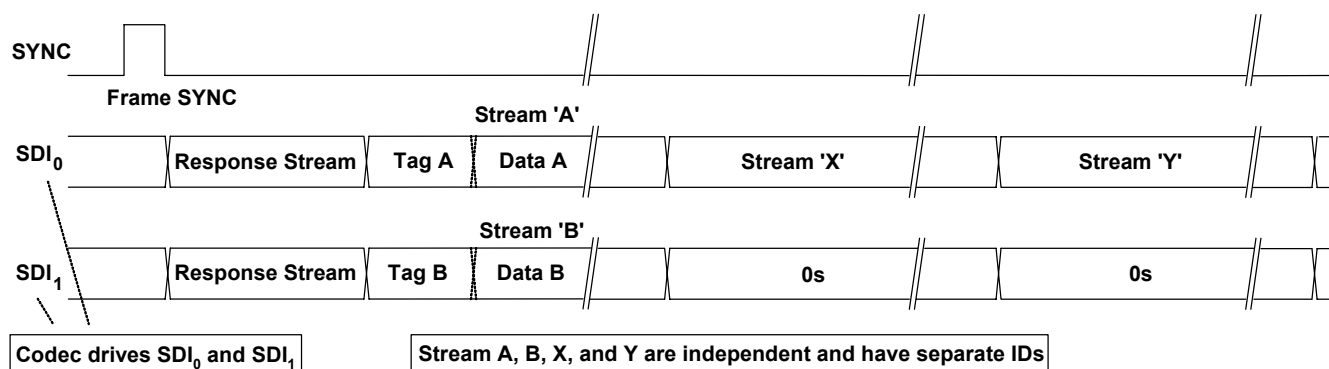


Figure 11. SDI Stream Tag and Data

### 7.2.4. Inbound Frame – Multiple SDIs

A codec can deliver data to the controller on multiple SDIs to achieve higher bandwidth. If an inbound stream exceeds the data transfer limits of a single SDI, the codec can divide the data into separate SDI signals, each of which operate independently, with different stream numbers at the same frame time. This is similar to having multiple codecs connected to the controller. The controller samples the divided stream into separate memory with multiple DMA descriptors, then software re-combines the divided data into a meaningful stream.



**Figure 12. Codec Transmits Data Over Multiple SDIs**

### 7.2.5. Variable Sample Rates

The HDA link is designed for sample rates of 48kHz. Variable rates of sample are delivered in multiple or sub-multiple rates of 48kHz. Two sample blocks per frame result in a 96kHz delivery rate, one sample block over two frames results in a 24kHz delivery rate. The HDA specification states that the sample rate of the outbound stream be synchronized by the controller, not by the codec. Each stream has its own sample rate, independent of any other stream.

The HDA controller supports 48kHz and 44.1kHz base rates. Table 7, page 17, shows the recommended sample rates based on multiples or sub-multiples of one of the two base rates.

Rates in sub-multiples (1/n) of 48kHz are interleaving n frames containing no sample blocks. Rates in multiples (n) of 48kHz contain n sample blocks in a frame. Table 8, page 17, shows the delivery cadence of variable rates based on 48kHz.

The HDA link is defined to operate at a fixed 48kHz frame rate. To deliver samples in (sub) multiple rates of 44.1kHz, an appropriate ratio between 44.1kHz and 48kHz must be maintained to avoid frequency drift. The appropriate ratio between 44.1kHz and 48kHz is 147/160. Meaning 147 sample blocks are transmitted every 160 frames.

The cadence '12-11-11-12-11-11-12-11-11-12-11-11-11- (repeat)' interleaves 13 frames containing no sample blocks in every 160 frames. It provides a low long-term frequency drift for 44.1kHz of delivery rate. Rates in sub-multiples (1/n) of 44.1kHz also follow this cadence AND interleave n empty frames. Rates in multiples (n) of 44.1kHz applying this cadence contain n sample blocks in the non-empty frame AND interleave an empty frame between non-empty frames (Table 9, page 18).



**Table 7. Defined Sample Rate and Transmission Rate**

(Sub) Multiple	48kHz Base	44.1kHz Base
1/6	8kHz (1 sample block every 6 frames)	-
1/4	12kHz (1 sample block every 4 frames)	11.025kHz (1 sample block every 4 frames)
1/3	16kHz (1 sample block every 3 frames)	-
1/2	-	22.05kHz (1 sample block every 2 frames)
2/3	32kHz (2 sample blocks every 3 frames)	-
1	48kHz (1 sample block per frame)	44.1kHz (1 sample block per frame)
2	96kHz (2 sample blocks per frame)	88.2kHz (2 sample blocks per frame)
4	192kHz (4 sample blocks per frame)	176.4kHz (4 sample blocks per frame)

**Table 8. 48kHz Variable Rate of Delivery Timing**

Rate	Delivery Cadence	Description
8kHz	YNNNNN (repeat)	One sample block is transmitted in every 6 frames
12kHz	YNNN (repeat)	One sample block is transmitted in every 4 frames
16kHz	YNN (repeat)	One sample block is transmitted in every 3 frames
32kHz	Y <sup>2</sup> NN (repeat)	One sample block is transmitted in every 6 frames
48kHz	Y (repeat)	One sample block is transmitted in every 6 frames
96kHz	Y <sup>2</sup> (repeat)	Two sample blocks are transmitted in each frame
192kHz	Y <sup>4</sup> (repeat)	Four sample blocks are transmitted in each frame

*N: No sample block in a frame*  
*Y: One sample block in a frame*  
*Yx: X sample blocks in a frame*



### **7.3. Reset and Initialization**

There are two types of reset within an HDA link:

- Link Reset. Generated by assertion of the RST# signal, all codecs return to their power on state
- Codec Reset. Generated by software directing a command to reset a specific codec back to its default state

An initialization sequence is requested after any of the following three events:

1. Link Reset
2. Codec Reset
3. Codec changes its power state (for example, hot docking a codec to an HDA system)

#### **7.3.1. Link Reset**

A link reset may be caused by 3 events:

1. The HDA controller asserts RST# for any reason (power up, or PCI reset)
2. Software initiates a link reset via the ‘CRST’ bit in the Global Control Register (GCR) of the HDA controller
3. Software initiates power management sequences. Figure 13, page 20, shows the ‘Link Reset’ timing including the ‘Enter’ sequence (❶~❺) and ‘Exit’ sequence (❻~❾)

Enter ‘Link Reset’:

- ❶ Software writes a 0 to the ‘CRST’ bit in the Global Control Register of the HDA controller to initiate a link reset
- ❷ When the controller completes the current frame, it does not signal the normal 8-bit frame SYNC at the end of the frame
- ❸ The controller drives SYNC and all SDOs to low. Codecs also drive SDIs to low
- ❹ The controller asserts the RST# signal to low, and enters the ‘Link Reset’ state
- ❺ All link signals driven by controller and codecs should be tri-state by internal pull low resistors

Exit from ‘Link Reset’:

- ⑥ If BCLK is re-started for any reason (codec wake-up event, power management, etc.)
- ⑦ Software is responsible for de-asserting RST# after a minimum of 100µs BCLK running time (the 100µsec provides time for the codec PLL to stabilize)
- ⑧ Minimum of 4 BCLK after RST# is de-asserted, the controller starts to signal normal frame SYNC
- ⑨ When the codec drives its SDI to request an initialization sequence (when the SDI is driven high at the last bit of frame SYNC, it means the codec requests an initialization sequence)

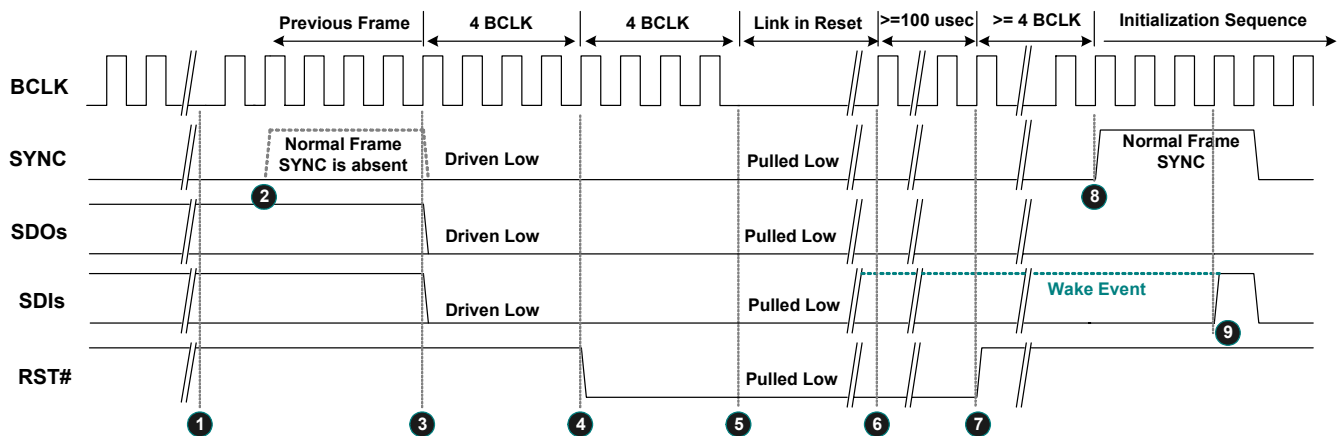


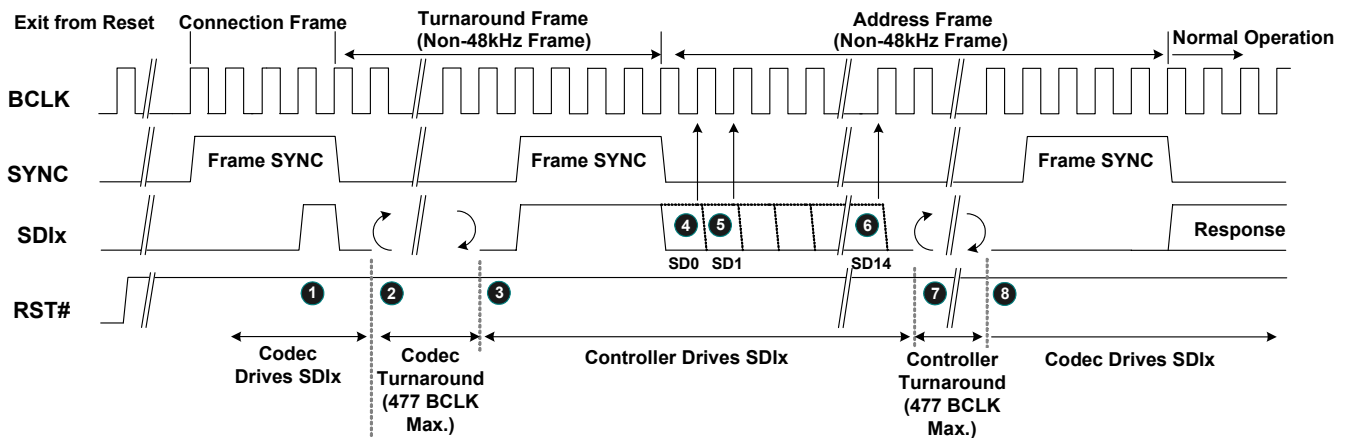
Figure 13. Link Reset Timing

### 7.3.2. Codec Reset

A ‘Codec Reset’ is initiated via the codec RESET command verb. It results in the target codec being reset to the default state. After the target codec completes its reset operation, an initialization sequence is requested.

### 7.3.3. Codec Initialization Sequence

- ❶ The codec drives SDI high at the last bit of SYNC to request a Codec Address (CAD) from the controller
- ❷ The codec will stop driving the SDI during this turnaround period
- ❸❹❺❻ The controller drives SDI to assign a CAD to the codec
- ❼ The controller releases the SDI after the CAD has been assigned
- ❽ Normal operation state



**Figure 14. Codec Initialization Sequence**

## 7.4. Verb and Response Format

### 7.4.1. Command Verb Format

There are two types of verbs: one with 4-bit identifiers (4-bit verbs) and 16-bits of data, the other with 12-bit identifiers (12-bit verbs) and 8-bits of data. Table 10 shows the 4-bit verb structure of a command stream sent from the controller to operate the codec. Table 11 is the 12-bit verb structure that gets and controls parameters in the codec.

**Table 10. 40-Bit Commands in 4-Bit Verb Format**

Bit [39:32]	Bit [31:28]	Bit [27:20]	Bit [19:16]	Bit [15:0]
Reserved	Codec Address	Node ID	Verb ID	Payload

**Table 11. 40-Bit Commands in 12-Bit Verb Format**

Bit [39:32]	Bit [31:28]	Bit [27:20]	Bit [19:8]	Bit [7:0]
Reserved	Codec Address	Node ID	Verb ID	Payload

### 7.4.2. Response Format

There are two types of response from the codec to the controller. Solicited Responses are returned by the codec in response to a current command verb. The codec will send Solicited Response data in the next frame, without regard to the Set (Write) or Get (Read) command. The 32-bit Response is interpreted by software, opaque to the controller.

Unsolicited Responses are sent by the codec independently of software requests. Jack Detection or GPI status information can be actively delivered to the controller and interpreted by software. The ‘Tag’ in Bit[31:28] is used to identify unsolicited events. This tag is undefined in the HDA specifications.

**Table 12. Solicited Response Format**

Bit [35]	Bit [34]	Bit [33:32]	Bit [31:0]
Valid	Unsol=0	Reserved	Response

**Table 13. Unsolicited Response Format**

Bit [35]	Bit [34]	Bit [33:32]	Bit [31:28]	Bit [27:0]
Valid	Unsol=1	Reserved	Tag	Response

*Note: The response stream in the link protocol is 36-bits wide. The response is placed in the lower 32-bit field. Bit-35 is a ‘Valid’ bit to indicate the response is ‘Ready’. Bit-34 is set to indicate that an unsolicited response was sent.*

## 7.5. Power Management

In the ALC888, all power management state changes in widgets are driven by software. Table 14 shows the System Power State Definitions.

*Note that only the ALC888-VC supports Wake-Up events when in low power mode.*

All widgets, including output/input converters, support power control. Software may have various power states depending on system configuration.

Table 15 indicates those nodes that support power management. To simplify power control, software can configure codec power states through the audio function (NID=01h). In the ALC888-VC, output converters (DACs) and input converters (ADCs) have no individual power control to supply fine-grained power control.

### 7.5.1. System Power State Definitions

**Table 14. System Power State Definitions**

Power States	Definitions
D0	All power on. Individual DACs and ADCs can be powered up or down as required.
D1	All amplifiers and converters (DACs and ADCs) are powered down. State maintained, analog reference stays up.
D2	All amplifiers and converters (DACs and ADCs) are powered down. State maintained, but analog reference is off (D1 + analog reference off).
D3 (Hot)	Power still supplied. The codec stops the internal clock. State is maintained.
D3 (Cold)	All power removed. State lost.

### 7.5.2. Power Controls in NID 01h

**Table 15. Power Controls in NID 01h**

Item	Description	D0	D1	D2	D3	Link Reset
Audio Function (NID=01h)	LINK Response	Normal	Normal	Normal	PD	PD
	Front DAC	Normal	PD	PD	PD	PD
	Surr DAC	Normal	PD	PD	PD	PD
	Cen/LFE DAC	Normal	PD	PD	PD	PD
	Side DAC	Normal	PD	PD	PD	PD
	Fout DAC	Normal	PD	PD	PD	PD
	LINE ADC	Normal	PD	PD	PD	PD
	MIX ADC	Normal	PD	PD	PD	PD
	All Headphone Drivers	Normal	Normal	PD	PD	Normal
	All Mixers	Normal	Normal	PD	PD	Normal
	All Reference	Normal	Normal	PD	PD	Normal

*Note: PD=Powered Down*

### 7.5.3. Powered Down Conditions

**Table 16. Powered Down Conditions**

Condition	Description
LINK Response powered down	Internal clock is stopped. SDATA-IN and S/PDIF-OUT are floated with internally pulled low 47K resistors. S/PDIF-IN is also floated. Detection of 'Link Reset Entry' and 'Link Reset Exit' sequences are supported. All states are maintained if DVDD is supplied
Front DAC powered down	Analog block and digital filter are powered down
Surr DAC powered down	Analog block and digital filter are powered down
CEN/LFE DAC powered down	Analog block and digital filter are powered down
SIDESURR DAC powered down	Analog block and digital filter are powered down
Fout DAC powered down	Analog block and digital filter are powered down
LINE ADC powered down	Analog block and digital filter are powered down. Data on SDATA-IN is quiet
MIX ADC powered down	Analog block and digital filter are powered down. Data on SDATA-IN is quiet
Headphone Driver powered down	All headphone drivers are powered down
Mixers powered down	All internal mixer widgets are powered down. The DC reference and VREFOUTx at individual pin complexes are still alive
Reference power down	All internal references, DC reference, and VREFOUTx at individual pin complexes are off

### 7.5.4. ALC888-VC Additional Power Features

The ALC888-VC is designed to meet Intel's low-power-state white paper and is ECR HDA-015B compliant. It meets the five attributes discussed in the white paper:

1. D3 state power < 30mW.
2. Exit latency (D3 to D0 transfer) < 10ms.
3. Audio pop/click suppression during D3 and D0 transition < -65dBV.
4. Supports Jack detection in D3 state.
5. D3 functions with or without the BITCLK

The ALC888-VC minimizes D3 state idle mode power consumption and increases overall battery life in mobile systems.

In D3 mode, only a power on reset or a 'double function reset' resets all ALC888-VC settings, cutting software configuration time spent entering/leaving D3 state, and reducing latency time for D3 to D0 transitions.

The ALC888-VC supports Wake-Up events in D3 mode, including jack detection and GPIO status changes. If the HDA-Link was alive (with BCLK), the ALC888-VC Wake-Up response is as normal. If no BITCLK is present, the ALC888-VC drives the SDI high in order to wake up the system.



## 8. Supported Verbs and Parameters

This section describes the Verbs and Parameters supported by various widgets in the ALC888. If a verb is not supported by the addressed widget, it will respond with 32 bits of '0'.

### 8.1. Verb – Get Parameters (Verb ID=F00h)

The 'Get Parameters' verb is used to get system information and the function capabilities of the HDA codec. All the parameters are read-only. There are a total of 15 ID parameters defined for each widget, some parameters are supported only in a specific widget. Refer to section 7.4.1 Command Verb Format, page 22, to get detailed information about supported parameters.

**Table 17. Verb – Get Parameters (Verb ID=F00h)**

Get Parameter Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=00h	Verb ID=F00h	Parameter ID[7:0]	32-bit Response

*Note: If the parameter ID is not supported, the returned response is 32 bits of '0'.*

#### 8.1.1. Parameter – Vendor ID (Verb ID=F00h, Parameter ID=00h)

**Table 18. Parameter – Vendor ID (Verb ID=F00h, Parameter ID=00h)**

Codec Response Format	
Bit	Description
31:16	Vendor ID=10ECh (Realtek's PCI vendor ID)
15:0	Device ID=0888h

*Note: The Root Node (NID=00h) supports this parameter.*

#### 8.1.2. Parameter – Revision ID (Verb ID=F00h, Parameter ID=02h)

**Table 19. Parameter – Revision ID (Verb ID=F00h, Parameter ID=02h)**

Codec Response Format	
Bit	Description
31:24	Reserved. Read as 0's
23:20	MajRev. The major version number (in decimal) of the HDA Spec to which the ALC888 is fully compliant
19:16	MinRev. The minor version number (in decimal) of the HDA Spec to which the ALC888 is fully compliant
15:8	Revision ID. The vendor's revision number 00h is for ALC888 version A, 01h is for ALC888 version B, 02h is for ALC888-VC, etc.
7:0	Stepping ID. The vendor's stepping number within the given Revision ID

*Note: The Root Node (NID=00h in the ALC888) supports this parameter.*

### 8.1.3. Parameter – Subordinate Node Count (Verb ID=F00h, Parameter ID=04h)

For the root node, the Subordinate Node Count provides information about audio function group nodes associated with the root node.

For function group nodes, it provides the total number of widgets associated with this function node.

**Table 20. Parameter – Subordinate Node Count (Verb ID=F00h, Parameter ID=04h)**

Codec Response Format

Bit	Description
31:24	Reserved. Read as 0's
23:16	Starting Node Number. The starting node number in the sequential widgets
15:8	Reserved. Read as 0's
7:0	Total Number of Nodes. For a root node, the total number of function groups in the root node For a function group, the total number of widget nodes in the function group

### 8.1.4. Parameter – Function Group Type (Verb ID=F00h, Parameter ID=05h)

**Table 21. Parameter – Function Group Type (Verb ID=F00h, Parameter ID=05h)**

Codec Response Format

Bit	Description
31:9	Reserved. Read as 0's
8	UnSol Capable. 0: Unsolicited response is not supported by this function group 1: Unsolicited response is supported by this function group
7:0	Function Group Type. 00h: Reserved 01h: Audio Function 02h: Modem Function 03h~7Fh: Reserved 80h~FFh: Vendor Defined Function

*Note: The Audio Function Group (NID=01h) supports this parameter.*

### 8.1.5. Parameter – Audio Function Capabilities (Verb ID=F00h, Parameter ID=08h)

**Table 22. Parameter – Audio Function Capabilities (Verb ID=F00h, Parameter ID=08h)**

Codec Response Format

Bit	Description
31:17	Reserved. Read as 0's.
16	Beep Generator. A '1' indicates the presence of an integrated Beep generator within the Audio Function Group.
15:12	Reserved. Read as 0's.
11:8	Input Delay.
7:4	Reserved. Read as 0's.
3:0	Output Delay.

*Note: The Audio Function Group (NID=01h) supports this parameter.*

### 8.1.6. Parameter – Audio Widget Capabilities (Verb ID=F00h, Parameter ID=09h)

**Table 23. Parameter – Audio Widget Capabilities (Verb ID=F00h, Parameter ID=09h)**

Codec Response Format

Bit	Description
31:24	Reserved. Read as 0's.
23:20	Widget Type. 0h: Audio Output                      1h: Audio Input                      2h: Mixer 3h: Selector                              4h: Pin Complex                      5h: Power Widget 6h: Volume Knob Widget              7h~Eh: Reserved                      Fh: Vendor defined audio widget
19:16	Delay. Samples delayed between the HDA link and widgets.
15:11	Reserved. Read as 0's.
10	Power Control. 0: Power state control is not supported on this widget                      1: Power state is supported on this widget
9	Digital. 0: An analog input or output converter 1: A widget translating digital data between the HDA link and digital I/O (S/PDIF, I2S, etc.)
8	ConnList. Connection List. 0: Connected to HDA link. No Connection List Entry should be queried 1: Connection List Entry must be queried
7	UnsolCap. Unsolicited Capable. 0: Unsolicited response is not supported                      1: Unsolicited response is supported
6	ProcWidget. Processing Widget. 0: No processing control                      1: Processing control is supported
5	Reserved. Read as 0.
4	Format Override.
3	AmpParOvr, AMP Param Override.
2	OutAmpPre. Out AMP Present.
1	InAmpPre. In AMP Present.
0	Stereo. 0: Mono Widget                      1: Stereo Widget

### 8.1.7. Parameter – Supported PCM Size, Rates (Verb ID=F00h, Parameter ID=0Ah)

Parameters here provide default information about formats. Individual converters have their own parameters to provide supported formats if their ‘Format Override’ bit is set.

**Table 24. Parameter – Supported PCM Size, Rates (Verb ID=F00h, Parameter ID=0Ah)**

Codec Response Format

Bit	Description
31:21	Reserved. Read as 0's.
20	B32. 32-Bit Audio Format Support. 0: Not supported                      1: Supported
19	B24. 24-Bit Audio Format Support. 0: Not supported                      1: Supported
18	B20. 20-Bit Audio Format Support. 0: Not supported                      1: Supported
17	B16. 16-Bit Audio Format Support. 0: Not supported                      1: Supported
16	B8. 24-Bit Audio Format Support. 0: Not supported                      1: Supported
15:12	Reserved. Read as 0's.
11	R12. 384kHz (=8*48kHz) Rate Support. 0: Not supported                      1: Supported
10	R11. 192kHz (=4*48kHz) Rate Support. 0: Not supported                      1: Supported
9	R10. 176.4kHz (=4*44.1kHz) Rate Support. 0: Not supported                      1: Supported
8	R9. 96kHz (=2*48kHz) Rate Support. 0: Not supported                      1: Supported
7	R8. 88.2kHz (=2*44.1kHz) Rate Support. 0: Not supported                      1: Supported
6	R7. 48kHz Rate Support. 0: Not supported                      1: Supported
5	R6. 44.1kHz Rate Support. 0: Not supported                      1: Supported
4	R5. 32kHz (=2/3*48kHz) Rate Support. 0: Not supported                      1: Supported
3	R4. 22.05kHz (=1/2*44.1kHz) Rate Support. 0: Not supported                      1: Supported
2	R3. 16kHz (=1/3*48kHz) Rate Support. 0: Not supported                      1: Supported
1	R2. 11.025kHz (=1/4*44.1kHz) Rate Support. 0: Not supported                      1: Supported
0	R1. 8kHz (=1/6*48kHz) Rate Support. 0: Not supported                      1: Supported



### 8.1.10. Parameter – Amplifier Capabilities (Verb ID=F00h, Input Amplifier Parameter ID=0Dh)

Parameters in this node provide audio function group default information. Individual converters have their own parameters to provide amplifier capabilities if the ‘AMP Param Override’ bit is set.

**Table 27. Parameter – Amplifier Capabilities (Verb ID=F00h, Input Amplifier Parameter ID=0Dh)**  
Codec Response Format

Bit	Description
31	(Input) Mute Capable.
30:23	Reserved. Read as 0.
22:16	Step Size. Indicates the size of each step in the gain range. Each step may be 0~32dB, specified in 0.25dB steps. ‘0’ indicates a step of 0.25dB. ‘127’ indicates a step of 32dB.
15	Reserved. Read as 0.
14:8	Number of Steps. Indicates the number of steps in the gain range. ‘0’ means the gain is fixed.
7	Reserved. Read as 0.
6:0	Offset. Indicates which step is 0dB.

### 8.1.11. Parameter – Amplifier Capabilities (Verb ID=F00h, Output Amplifier Parameter ID=12h)

Parameters in this node provide audio function group default information. Individual converters have their own parameters to provide amplifier capabilities if the ‘AMP Param Override’ bit is set.

**Table 28. Parameter – Amplifier Capabilities (Verb ID=F00h, Output Amplifier Parameter ID=12h)**  
Codec Response Format

Bit	Description
31	(Output) Mute Capable.
30:23	Reserved. Read as 0.
22:16	Step Size. Indicates the size of each step in the gain range. Each step may be 0~32dB, specified in 0.25dB steps. ‘0’ indicates a step of 0.25dB. ‘127’ indicates a step of 32dB.
15	Reserved. Read as 0.
14:8	Number of Steps. Indicates the number of steps in the gain range. ‘0’ means the gain is fixed.
7	Reserved. Read as 0.
6:0	Offset. Indicates which step is 0dB.



### 8.1.15. Parameter – GPIO Capabilities (Verb ID=F00h, Parameter ID=11h)

**Table 32. Parameter – GPIO Capabilities (Verb ID=F00h, Parameter ID=11h)**

Codec Response Format

Bit	Description
31	GPIWake=0. Only the ALC888-VC-GR supports GPIO wake up functions.
30	GPIUnsol=1. The ALC888 supports GPIO unsolicited response.
29:24	Reserved. Read as 0's.
23:16	NumGPIs=00h. No GPI pin is supported.
15:8	NumGPOs=00h. No GPO pin is supported.
7:0	NumGPIOs=03h. Three GPIO pins are supported.

### 8.1.16. Parameter – Volume Knob Capabilities (Verb ID=F00h, Parameter ID=13h)

**Table 33. Parameter – Volume Knob Capabilities (Verb ID=F00h, Parameter ID=13h)**

Codec Response Format for NID=21h (Volume Control Knob)

Bit	Description
31:0	Reserved. Read as 0's.

*Note: The ALC888 does not support volume knob and will respond with 0s to this parameter.*



## 8.2. Verb – Get Connection Select Control (Verb ID=F01h)

**Table 34. Verb – Get Connection Select Control (Verb ID=F01h)**

Get Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=F01h	0's	Bit[7:0] are Connection Index

Codec Response for Analog Port-A/B/C/D/E/F/G/H

Bit	Description
31:8	0's.
7:0	Connection Index Currently Set (Default value is 00h). 00h: Sum Widget NID=0Ch 01h: Sum Widget NID=0Dh 02h: Sum Widget NID=0Eh 03h: Sum Widget NID=0Fh 04h: Sum Widget NID=26h Other: Reserved

Codec Response for Digital Pin S/PDIF-OUT

Bit	Description
31:8	0's.
7:0	Connection Index Currently Set (Default value is 00h). 00h: Digital Converter (S/PDIF-OUT) NID=06h Other: Reserved

Codec Response for other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.3. Verb – Set Connection Select (Verb ID=701h)

**Table 35. Verb – Set Connection Select (Verb ID=701h)**

Set Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=701h	Select Index [7:0]	0's for all nodes

## 8.4. Verb – Get Connection List Entry (Verb ID=F02h)

**Table 36. Verb – Get Connection List Entry (Verb ID=F02h)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=F02h	Offset Index - N[7:0]

Codec Response Format

Response [31:0]
32-bit Response

Codec Response for NID=08h (LINE ADC)

Bit	Description
31:8	Connection List Entry (N+3), (N+2) and (N+1). Returns 000000h.
7:0	Connection List Entry (N). Returns 23h (Sum Widget) for N=0~3. Returns 00h for N>3.

Codec Response for NID=09h (MIX ADC)

Bit	Description
15:8	Connection List Entry (N+3), (N+2) and (N+1). Returns 000000h.
7:0	Connection List Entry (N). Returns 22h (Sum Widget) for N=0~3. Returns 00h for N>3.

Codec Response for NID=0Ah (S/PDIF-IN Converter)

Bit	Description
31:8	Connection List Entry (N+3), (N+2) and (N+1). Returns 000000h.
7:0	Connection List Entry (N). Returns 1Fh (S/PDIF-IN Pin Widget) for N=0~3. Returns 00h for N>3.

Codec Response for NID=0Bh (Mixer)

Bit	Description
31:24	Connection List Entry (N+3). Returns 1Bh (Pin Complex – LINE2) for N=0~3. Returns 15h (Pin Complex-SURR) for N=4~7. Returns 00h for N>7.
23:16	Connection List Entry (N+2). Returns 1Ah (Pin Complex – LINE1) for N=0~3. Returns 14h (Pin Complex – FRONT) for N=4~7. Returns 00h for N>7.
15:8	Connection List Entry (N+1). Returns 19h (Pin Complex – MIC2) for N=0~3. Returns 1Dh (Pin Complex – PCBEEP) for N=4~7. Returns 17h (Pin Complex – SIDESURR) for N=8~11. Returns 00h for N>11.
7:0	Connection List Entry (N). Returns 18h (Pin Complex – MIC1) for N=0~3. Returns 1Ch (Pin Complex – CD) for N=4~7. Returns 16h (Pin Complex – CEN/LFE) for N=8~11. Returns 00h for N>11.

**Codec Response for NID=0Ch (Front Sum)**

Bit	Description
31:24	Connection List Entry (N). Returns 00h.
23:16	Connection List Entry (N+2). Returns 00h.
15:8	Connection List Entry (N+1). Returns 0Bh (Mixer) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 02h (Front DAC) for N=0~3. Returns 00h for N>3.

**Codec Response for NID=0Dh (Surround Sum)**

Bit	Description
31:24	Connection List Entry (N). Returns 00h.
23:16	Connection List Entry (N+2). Returns 00h.
15:8	Connection List Entry (N+1). Returns 0Bh (Mixer) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 03h (Surround DAC) for N=0~3. Returns 00h for N>3.

**Codec Response for NID=0Eh (Cen/LFE Sum)**

Bit	Description
31:24	Connection List Entry (N). Returns 00h.
23:16	Connection List Entry (N+2). Returns 00h.
15:8	Connection List Entry (N+1). Returns 0Bh (Mixer) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 04h (Cen/LFE DAC) for N=0~3. Returns 00h for N>3.

**Codec Response for NID=0Fh (Side-Surr Sum)**

Bit	Description
31:24	Connection List Entry (N). Returns 00h.
23:16	Connection List Entry (N+2). Returns 00h.
15:8	Connection List Entry (N+1). Returns 0Bh (Mixer) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 05h (Front DAC) for N=0~3. Returns 00h for N>3.

**Codec Response for NID=26h (Fout Sum)**

Bit	Description
31:24	Connection List Entry (N). Returns 00h.
23:16	Connection List Entry (N+2). Returns 00h.
15:8	Connection List Entry (N+1). Returns 0Bh (Mixer) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 25h (Fout1 DAC) for N=0~3. Returns 00h for N>3.

**Codec Response for NID=14h~1Bh (Port-A to port-H)**

Bit	Description
31:24	Connection List Entry (N+3). Returns 0Fh (Sum Widget NID=0Fh) for N=0~3. Returns 00h for n>3.
23:16	Connection List Entry (N+2). Returns 0Eh (Sum Widget NID=0Eh) for N=0~3. Returns 00h for N>3.
15:8	Connection List Entry (N+1). Returns 0Dh (Sum Widget NID=0Dh) for N=0~3. Returns 00h for N>3.
7:0	Connection List Entry (N). Returns 0Ch (Sum Widget NID=0Ch) for N=0~3. Returns 26h (Sum Widget NID=26h) for N=4~7. Returns 00h for N>7.

**Codec Response for NID=1Eh (Pin Widget: S/PDIF-OUT)**

Bit	Description
31:16	Connection List Entry (N+3) and (N+2). Returns 0000h.
15:8	Connection List Entry (N+1). Returns 00h.
7:0	Connection List Entry (N). Returns 06h (S/PDIF-OUT converter) for N=0~3. Returns 00h for N>3.

**Codec Response for NID= 22h/23h/ (Sum Widget before MIX/LINE ADCs)**

Bit	Description
31:24	Connection List Entry (N+3). Returns 1Bh (Pin Complex – LINE2) for N=0~3. Returns 15h (Pin Complex-SURR) for N=4~7. Returns 00h for N>7.
23:16	Connection List Entry (N+2). Returns 1Ah (Pin Complex – LINE1) for N=0~3. Returns 14h (Pin Complex – FRONT) for N=4~7. Returns 0Bh (Sum Widget) for N=8~11. Returns 00h for N>11.

Codec Response for NID= 22h/23h/ (Sum Widget before MIX/LINE ADCs)

Bit	Description
15:8	Connection List Entry (N+1). Returns 19h (Pin Complex – MIC2) for N=0~3. Returns 1Dh (Pin Complex – PCBEEP) for N=4~7. Returns 17h (Pin Complex – SIDESURR) for N=8~11. Returns 00h for N>11.
7:0	Connection List Entry (N). Returns 18h (Pin Complex – MIC1) for N=0~3. Returns 1Ch (Pin Complex – CD) for N=4~7. Returns 16h (Pin Complex – CEN/LFE) for N=8~11. Returns 00h for N>11.

Codec Response for Other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.5. Verb – Get Processing State (Verb ID=F03h)

**Table 37. Verb – Get Processing State (Verb ID=F03h)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=F03h	0's

Codec Response Format

Response [31:0]
32-bit response

Codec Response for All NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.6. Verb – Set Processing State (Verb ID=703h)

**Table 38. Verb – Set Processing State (Verb ID=703h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=703h	Processing State [7:0]

Codec Response Format

Response [31:0]
0's for all nodes

Codec Response for All NID

Bit	Description
31:0	0's.

## 8.7. Verb – Get Coefficient Index (Verb ID=Dh)

**Table 39. Verb – Get Coefficient Index (Verb ID=Dh)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:16]	Payload Bit [15:0]
CAd=X	Node ID=Xh	Verb ID=Dh	0's

Codec Response Format

Response [31:0]
Bit [15:0] are Coefficient Index

Codec Response for NID=20h (Realtek Defined Registers)

Bit	Description
31:16	Reserved. Read as 0's.
15:0	Coefficient Index.

Codec Response for Other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.8. Verb – Set Coefficient Index (Verb ID=5h)

**Table 40. Verb – Set Coefficient Index (Verb ID=5h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:16]	Payload Bit [15:0]
CAd=X	Node ID=Xh	Verb ID=5h	Coefficient Index [15:0]

Codec Response Format

Response [31:0]
0's for all nodes

Codec Response for All NID

Bit	Description
31:0	0's.

## 8.9. Verb – Get Processing Coefficient (Verb ID=Ch)

**Table 41. Verb – Get Processing Coefficient (Verb ID=Ch)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:16]	Payload Bit [15:0]
CAd=X	Node ID=Xh	Verb ID=Ch	0's

Codec Response Format

Response [31:0]
Processing Coefficient [15:0]

Codec Response for NID=20h (Realtek Define Registers)

Bit	Description
31:16	Reserved. Read as 0's.
15:0	Processing Coefficient.

Codec Response for Other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.10. Verb – Set Processing Coefficient (Verb ID=4h)

**Table 42. Verb – Set Processing Coefficient (Verb ID=4h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:16]	Payload Bit [15:0]
CAd=X	Node ID=Xh	Verb ID=4h	Coefficient [15:0]

Codec Response Format

Response [31:0]
0's for all nodes

Codec Response for All NID

Bit	Description
31:0	0's.

## 8.11. Verb – Get Amplifier Gain (Verb ID=Bh)

This verb is used to get gain/attenuation settings from each widget.

**Table 43. Verb – Get Amplifier Gain (Verb ID=Bh)**

Get Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:16]</b>	<b>Payload Bit [15:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=Bh	‘Get’ payload [15:0]	Bit[7:0] are responsible for ‘Get’

‘Get’ Payload in Command Bit[15:0]

Bit	Description
15	Get Input/Output. 0: Input amplifier gain is requested                      1: Output amplifier gain is requested
14	Reserved. Read as 0.
13	Get Left/Right. 0: Right amplifier gain is requested                      1: Left amplifier gain is requested
12:4	Reserved. Read as 0’s.
3:0	Index[3:0] for Input Source. Select amplifier for this converter. If a widget has no multiple input sources, the index will be ignored.

Codec Response for 08h (LINE ADC) and 09h (MIX ADC)

Bit	Description
31:8	0’s.
7	Bit-15 is 0 in ‘Get Amplifier Gain’: Input Amplifier Mute. 0: Unmute 1: Mute Bit-15 is 1 in ‘Get Amplifier Gain’: Read as 0 (No Output Amplifier Mute).
6:0	Bit-15 is 0 in ‘Get Amplifier Gain’: Input Amplifier Gain [6:0]. 7-bit step value (0~31) specifying the volume from –16.5B~+30dB in 1.5dB steps. Bit-15 is 1 in ‘Get Amplifier Gain’: Read as 0’s (No Output Amplifier Mute).

Codec Response for NID=0Bh (MIXER Sum Widget)

Bit	Description
31:8	0’s.
7	Bit-15 is 0 in ‘Get Amplifier Gain’: Input Amplifier Mute. 0: Unmute 1: Mute (Default for all Index) Bit-15 is 1 in ‘Get Amplifier Gain’: Read as 0 (No Output Amplifier Mute).
6:0	Bit-15 is 0 in ‘Get Amplifier Gain’: Input Amplifier Gain [6:0]. 7-bit step value (0~31) specifying the volume from –34.5dB~+12dB in 1.5dB steps. Bit-15 is 1 in ‘Get Amplifier Gain’: Read as 0’s (No Output Amplifier Mute).



**Codec Response for NID=0Ch~0Fh (Sum Widget: Front, Surr, Cen/LFE, SIDESURR Sum)**

<b>Bit</b>	<b>Description</b>
31:8	0's.
7	Bit-15 is 0 in 'Get Amplifier Gain': Input Amplifier Mute. 0: Unmute 1: Mute Bit-15 is 1 in 'Get Amplifier Gain': Read as 0 (No Output Amplifier Mute).
6:0	Bit-15 is 0 in 'Get Amplifier Gain': Read as 0 (No Input Amplifier Gain). Bit-15 is 1 in 'Get Amplifier Gain': Output Amplifier Gain [6:0]. 7-bit step value (0~31) specifying the volume from -46.5dB~0dB in 1.5dB steps.

**Codec Response for NID=14h~1Bh (Pin Complex: Front/Surr/CenLFE/SIDESURR/MIC1/MIC2/LINE1/LINE2)**

<b>Bit</b>	<b>Description</b>
31:8	0's.
7	Bit-15 is 0 in 'Get Amplifier Gain': Read as 0. Bit-15 is 1 in 'Get Amplifier Gain': Output Amplifier Mute. 0: Unmute 1: Mute (NID=14h~1Bh, Default=1)
6:0	Bit-15 is 0 in 'Get Amplifier Gain': Read as 0's. Bit-15 is 1 in 'Get Amplifier Gain': Read as 0 (No Output Amplifier Gain).

**Codec Response to Other NID**

<b>Bit</b>	<b>Description</b>
31:0	Not Supported (returns 00000000h).

## 8.12. Verb – Set Amplifier Gain (Verb ID=3h)

This verb is used to set amplifier gain/attenuation in each widget.

**Table 44. Verb – Set Amplifier Gain (Verb ID=3h)**

Set Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=3h	'Set' payload [7:0]	0's for all nodes

'Set' Payload in Command Bit[15:0]

Bit	Description
15	Set Output Amp. 1: Indicates output amplifier gain will be set.
14	Set Input Amp. 1: Indicates input amplifier gain will be set.
13	Set Left Amp. 1: Indicates left amplifier gain will be set.
12	Set Right Amp. 1: Indicates right amplifier gain will be set.
11:8	Index Offset (for input amplifiers on Sum widgets and Selector Widgets). 5 bits index offset in connection list is used to select which input gain will be set on a Sum or a Selector widget. The index is ignored if the node is not a Sum or a Selector widget, or the 'Set Input Amp' bit is not set.
7	Mute. 0: Unmute 1: Mute ( $-\infty$ gain)
6:0	Gain[6:0]. A 7-bit step value specifying the amplifier gain.





## 8.15. Verb – Get Power State (Verb ID=F05h)

**Table 47. Verb – Get Power State (Verb ID=F05h)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=01h	Verb ID=Ah	0's

Codec Response Format

Response [31:0]
Power State [7:0]

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:6	Reserved. Read as 0's.
5:4	PS-Act. Actual Power State [1:0]. 00: Power state is D0                      01: Power state is D1 10: Power state is D2                      11: Power state is D3 PS-Act indicates the actual power state of the referenced node. For Audio Function Group nodes (NID=01h), PS-Act is always equal to PS-Set.
3:2	Reserved. Read as 0's.
1:0	PS-Set. Set Power State [1:0]. 00: Power state is D0                      01: Power state is D1 10: Power state is D2                      11: Power state is D3 PS-Set controls the current power setting of the referenced node.

Codec Response for other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.16. Verb – Set Power State (Verb ID=705h)

**Table 48. Verb – Set Power State (Verb ID=705h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=01h	Verb ID=705h	Power State [7:0]

Codec Response Format

Response [31:0]
0's for all nodes

'Power State' in Command Bit[7:0]

Bit	Description
7:6	Reserved. Read as 0's.
5:4	PS-Act. Actual Power State [1:0]. 00: Power state is D0                      01: Power state is D1 10: Power state is D2                      11: Power state is D3 PS-Act indicates the actual power state of the referenced node.
3:2	Reserved. Read as 0's.
1:0	PS-Set. Set Power State [1:0]. 00: Power state is D0                      01: Power state is D1 10: Power state is D2                      11: Power state is D3

## 8.17. Verb – Get Converter Stream, Channel (Verb ID=F06h)

**Table 49. Verb – Get Converter Stream, Channel (Verb ID=F06h)**

Get Command Format				Codec Response Format	
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>	
CAd=X	Node ID=Xh	Verb ID=F06h	0's	Stream & Channel [7:0]	

Codec Response for NID=02h~06h, 25h (Output Converters: Front, Surr, Cen/LFE, Side-Surr, Fout DAC, S/PDIF-OUT)  
 Codec Response for NID=08h~0Ah (Input Converters: LINE ADC, MIX DAC, and S/PDIF-IN)

Bit	Description
31:8	Reserved. Read as 0's.
7:4	Stream[3:0]. The link stream used by the converter. 0000b is stream 0, 0001b is stream 1, etc.
3:0	Channel[3:0]. The lowest channel used by the converter. A stereo converter will use the set channel n as well as n+1 for its left and right channel.

Codec Response for other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

## 8.18. Verb – Set Converter Stream, Channel (Verb ID=706h)

**Table 49. Verb – Set Converter Stream, Channel (Verb ID=706h)**

Set Command Format				Codec Response Format	
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>	
CAd=X	Node ID=Xh	Verb ID=706h	Stream & Channel [7:0]	0's for all nodes	

'Stream and Channel' in Command Bit[7:0]

Bit	Description
31:8	Reserved. Read as 0's.
7:4	Set Stream[3:0]. The link stream used by the converter. 0000b is stream 0, 0001b is stream 1, etc.
1:0	Set Channel[3:0]. The lowest channel used by the converter. A stereo converter will use the set channel n as well as n+1 for its left and right channel.

*Note: This verb assigns stream and channel for output converters (NID=02h~06h, 25h) and input converters (NID=08h~0Ah). Other widgets will ignore this verb.*









### 8.23. Verb – Get Pin Sense (Verb ID=F09h)

Returns the Presence Detect status and the impedance of a device attached to the pin.

**Table 54. Verb – Get Pin Sense (Verb ID=F09h)**

Get Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID= F09h	0's	32-bit Response

Codec Response for NID = 14h~1Bh, 1Eh, 1Fh

Bit	Description
31	Presence Detect Status. 0: No device is attached to the pin 1: Device is attached to the pin
30:0	Measured Impedance. The ALC888 does not support hardware impedance detection. This field is read as 0s.

Codec Response for other NID

Bit	Description
31:0	Not Supported (returns 00000000h).

### 8.24. Verb – Execute Pin Sense (Verb ID=709h)

**Table 55. Verb – Execute Pin Sense (Verb ID=709h)**

Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID= 709h	Right Channel[0]	0's for all nodes

'Payload' in Command Bit[7:0]

Bit	Description
7:1	Reserved. Read as 0's.
0	Right (Ring) Channel Select. 0: Sense Left channel (Tip) 1: Sense Right channel (Ring) The ALC888 does not support hardware impedance sensing and will ignore this control.

## 8.25. Verb – Get Configuration Default (Verb ID=F1Ch)

Reads the 32-bit sticky register for each Pin Widget configured by software.

**Table 56. Verb – Get Configuration Default (Verb ID=F1Ch)**

Get Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID= F1Ch	0's	32-bit Response

Codec Response for NID=14h, 15h, 16h, 17h, 18h, 19h, 1Ah, 1Bh, 1Eh, and 1Fh

Bit	Description
31:0	32-bit configuration information for each pin widget.

*Note: The 32-bit registers for each Pin Widget are sticky and will not be reset by a LINK Reset or Codec Reset (Function Reset Verb).*

## 8.26. Verb – Set Configuration Default Bytes 0, 1, 2, 3 (Verb ID=71Ch/71Dh/71Eh/71Fh for Bytes 0, 1, 2, 3)

The BIOS can use this verb to figure out the default conditions for the Pin Widgets 14h~1Bh and 1Eh~1Fh such as placement and expected default device.

**Table 57. Verb – Set Configuration Default Bytes 0, 1, 2, 3  
(Verb ID=71Ch/71Dh/71Eh/71Fh for Bytes 0, 1, 2, 3)**

Set Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=71Ch, 71Dh, 71Eh, 71Fh	Label [7:0]	0's for all nodes

*Note: Supported by Pin Widget NID=14h~1Bh, 1Eh and 1Fh. Other widgets will ignore this verb.*

Codec Response for All NID

Bit	Description
31:0	0's.

## 8.27. Verb – Get BEEP Generator (Verb ID=F0Ah)

**Table 58. Verb – Get BEEP Generator (Verb ID= F0Ah)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID= F1Bh	0's

Codec Response Format

Response [31:0]
Divider [7:0]

'Response' for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved
7:0	Frequency Divider, F[7:0]. The internal BEEP frequency is the result of dividing the 48kHz clock by 4 times the number specified in F[7:0]. The lowest tone is $48\text{kHz}/(255*4)=47\text{Hz}$ . The highest tone is $48\text{kHz}/(1*4)=12\text{kHz}$ . A value of 00h in F[7:0] disables internal BEEP generator and allows external PCBEEP input.

Codec Response for Other NID

Bit	Description
31:0	0's.

## 8.28. Verb – Set BEEP Generator (Verb ID=70Ah)

**Table 59. Verb – Set BEEP Generator (Verb ID= 70Ah)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=71Bh	Divider [7:0]

Codec Response Format

Response [31:0]
0's for all nodes

'Divider' in Set Command

Bit	Description
31:8	Reserved.
7:0	Frequency Divider, F[7:0]. The internal BEEP frequency is the result of dividing the 48kHz clock by 4 times the number specified in F[7:0]. The lowest tone is $48\text{kHz}/(255*4)=47\text{Hz}$ . The highest tone is $48\text{kHz}/(1*4)=12\text{kHz}$ . A value of 00h in F[7:0] disables the internal BEEP generator and allows external PCBEEP input.

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for All NID

Bit	Description
31:0	0's.

## 8.29. Verb – Get GPIO Data (Verb ID=F15h)

**Table 60. Verb – Get GPIO Data (Verb ID= F15h)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=F15h	0's

Codec Response Format

Response [31:0]
32-bit Response

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Data. Not supported in the ALC888.
2:0	GPIO[2:0] Data. The value written (output) or sensed (input) on the corresponding pin if it is enabled.

Codec Response for Other NID

Bit	Description
31:0	0's.

## 8.30. Verb – Set GPIO Data (Verb ID=715h)

**Table 61. Verb – Set GPIO Data (Verb ID= 715h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=715h	Data [7:0]

Codec Response Format

Response [31:0]
0's for all nodes

'Data' in Set command for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] output Data. Not supported in the ALC888.
2:0	GPIO[2:0] Output Data. The value written determines the value driven on a pin that is configured as an output pin.

Codec Response for All NID

Bit	Description
31:0	0's.

### 8.31. Verb – Get GPIO Enable Mask (Verb ID=F16h)

**Table 62. Verb – Get GPIO Enable Mask (Verb ID= F16h)**

Get Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=F16h	0's

Codec Response Format

Response [31:0]
EnableMask [7:0]

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	Reserved.
2:0	GPIO[2:0] Enable Mask. 0: The corresponding GPIO pin is disabled and is in Hi-Z state 1: The corresponding GPIO pin is enabled. Its behavior is determined by the GPIO direction control

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for Other NID

Bit	Description
31:0	0's.

### 8.32. Verb – Set GPIO Enable Mask (Verb ID=716h)

**Table 63. Verb – Set GPIO Enable Mask (Verb ID=716h)**

Set Command Format

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=716h	Enable Mask [7:0]

Codec Response Format

Response [31:0]
0's for all nodes

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Enable Mask. Not supported in the ALC888.
2:0	GPIO[2:0] Enable Mask. 0: The corresponding GPIO pin is disabled and is in Hi-Z state 1: The corresponding GPIO pin is enabled. Its behavior is determined by the GPIO direction control

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for All NID

Bit	Description
31:0	0's.

### 8.33. Verb – Get GPIO Direction (Verb ID=F17h)

**Table 64. Verb – Get GPIO Direction (Verb ID=F17h)**

Get Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=F17h	0's	Direction [7:0]

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Direction Control. Not supported in the ALC888.
2:0	GPIO[2:0] Direction Control. 0: The corresponding GPIO pin is configured as an input 1: The corresponding GPIO pin is configured as an output

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for Other NID

Bit	Description
31:0	0's.

### 8.34. Verb – Set GPIO Direction (Verb ID=717h)

**Table 65. Verb – Set GPIO Direction (Verb ID=717h)**

Set Command Format				Codec Response Format
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>
CAd=X	Node ID=Xh	Verb ID=717h	Direction [7:0]	0's for all nodes

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Direction Control. Not supported in the ALC888.
2:0	GPIO[2:0] Direction Control. 0: The corresponding GPIO pin is configured as an input 1: The corresponding GPIO pin is configured as an output

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for Other NID

Bit	Description
31:0	0's.

### 8.35. Verb – Get GPIO Unsolicited Response Enable Mask (Verb ID=F19h)

**Table 66. Verb – Get GPIO Unsolicited Response Enable Mask (Verb ID=F19h)**

Get Command Format				Codec Response Format	
<b>Bit [31:28]</b>	<b>Bit [27:20]</b>	<b>Bit [19:8]</b>	<b>Payload Bit [7:0]</b>	<b>Response [31:0]</b>	
CAd=X	Node ID=Xh	Verb ID=F19h	0's	UnsolEnable [7:0]	

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Unsolicited Enable Mask. Not supported in the ALC888.
2:0	GPIO[2:0] Unsolicited Enable Mask. 0: Unsolicited response will not be sent on link 1: Unsolicited response will be sent on link when state of corresponding GPIO has been changed

*Note: All nodes except Audio Function Group (NID=01h) will ignore this verb.*

Codec Response for Other NID

Bit	Description
31:0	0's.



### 8.36. Verb – Set GPIO Unsolicited Response Enable Mask (Verb ID=719h)

**Table 67. Verb – Set GPIO Unsolicited Response Enable Mask (Verb ID=719h)**

Set Command Format				Codec Response Format	
Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]	Response [31:0]	
CAd=X	Node ID=Xh	Verb ID=719h	UnsolEnable [7:0]	0's for all nodes	

Codec Response for NID=01h (Audio Function Group)

Bit	Description
31:8	Reserved.
7:3	GPIO[7:3] Unsolicited Enable Mask. Not supported in the ALC888.
2:0	GPIO[2:0] Unsolicited Enable Mask. 0: Unsolicited response will not be sent on link 1: Unsolicited response will be sent on link when state of corresponding GPIO has been changed

Note 1: All nodes except the Audio Function Group (NID=01h) will ignore this verb.

Note 2: The unsolicited response of corresponding GPIO is enabled when its 'Enable Mask' and Verb- 'Unsolicited Response' for NID=01h are enabled.

Codec Response for Other NID

Bit	Description
31:0	0's.

### 8.37. Verb – Function Reset (Verb ID=7FFh)

**Table 68. Verb – Function Reset (Verb ID=7FFh)**

Command Format (NID=01H)				Codec Response Format	
Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]	Response [31:0]	
CAd=X	Node ID=01h	Verb ID=7FFh	0's	0's	

Codec Response

Bit	Description
31:0	Reserved. Read as 0's.

Note: The Function Reset command causes all widgets in the ALC888 to return to their power on default state.



NID=0Ah (S/PDIF-IN) Response to ‘Get verb (F0Dh)

NID=0Ah (S/PDIF-IN) Response to ‘Get verb (F0Eh)

Bit	Description (part of S/PDIF-IN Channel Status)
1	In‘V’alid. V bit in sub-frame of S/PDIF-IN. 0: Data X and Y are valid, or S/PDIF-IN is not locked 1: At least one of data X and Y is invalid
0	Digital Enable. DigEn. 0: OFF 1: ON

Codec Response for Other NID

Bit	Description
31:0	0’s.

### 8.39. Verb – Set Digital Converter Control 1 & Control 2 (Verb ID=70Dh, 70Eh)

**Table 70. Verb – Set Digital Converter Control 1 & Control 2 (Verb ID=70Dh, 70Eh)**

Set Command Format (Verb ID=70Xh, Set Control 1)

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=70Dh	SIC [7:0]

Codec Response Format

Response [31:0]
0’s

Set Command Format (Verb ID=70Yh, Set Control 2)

Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]
CAd=X	Node ID=Xh	Verb ID=70Eh	SIC [15:8]

Codec Response Format

Response [31:0]
0’s

‘Payload’ in Set Control 1 for NID=06h (S/PDIF-OUT)

Bit	Description – SIC (S/PDIF IEC Control) Bit[7:0]
7	LEVEL (Generation Level).
6	PRO (Professional or Consumer Format). 0: Consumer format 1: Professional format
5	/AUDIO (Non-Audio Data Type). 0: PCM data 1: AC3 or other digital non-audio data
4	COPY (Copyright). 0: Asserted 1: Not asserted
3	PRE (Pre-Emphasis). 0: None 1: Filter pre-emphasis is 50/15 microseconds
2	VCFG for Validity Control (control V bit and data in Sub-Frame).
1	V for Validity Control (control V bit and data in Sub-Frame).
0	Digital Enable. DigEn. 0: OFF 1: ON



### 8.41. Verb – Set Subsystem ID [31:0] (Verb ID=723h for [31:24], 722h for [23:16], 721h for [15:8], 720h for [7:0])

**Table 72. Verb – Set Subsystem ID [31:0]**  
(Verb ID=723h for [31:24], 722h for [23:16], 721h for [15:8], 720h for [7:0])

Set Command Format				Codec Response Format
Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]	Response [31:0]
CAd = X	Node ID=01h	Verb ID=723h, 722h, 721h, 720h	Label [7:0]	0s for all nodes

Codec Response for all NID

Bit	Description
31:0	0s.

### 8.42. Verb – Get/Set EAPD Enable (VID=70Ch/F0Ch) [31:0]

**Table 73. Verb – Get/Set EAPD Enable (VID=70Ch/F0Ch) [31:0]**

Get Command Format				Codec Response Format
Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]	Response [31:0]
CAd = X	Node ID=Xh	Verb ID=F0Ch	0s	Bit[1] is EAPD Control

Codec Response in Get Command for NID=14h (LINE-OUT Pin Widget), 15h (HP-OUT Pin Widget)

Bit	Description
31:3	Reserved.
2	L-R Swap. The ALC888 does not support left and right channel swapping. Read as 0.
1	EAPD Enable. 0: EAPD pin state is not controlled by the power state of the corresponding pin widget 1: EAPD pin state is controlled by the power state of the corresponding pin widget
0	BTL Enable. The ALC888 does not support BTL output. Read as 0.

Codec Response in Get Command for other NID

Bit	Description
31:0	0s.

Set Command Format

Set Command Format				Codec Response Format
Bit [31:28]	Bit [27:20]	Bit [19:8]	Payload Bit [7:0]	Response [31:0]
CAd = X	Node ID=Xh	Verb ID=70Ch	Bit[1] is EAPD Control	0s

Codec Response in Set Command for all Nodes

Bit	Description
31:0	0s.

## 9. Electrical Characteristics

### 9.1. DC Characteristics

#### 9.1.1. Absolute Maximum Ratings

**Table 74. Absolute Maximum Ratings**

Parameter	Symbol	Minimum	Typical	Maximum	Units
Power Supply					
Digital Power for Core	DVDD	3.0	3.3	3.6	V
Digital Power for HDA Link	DVDD-IO*	1.5	3.3	3.6	V
Analog	AVDD**	3.3	5.0	5.5	V
Ambient Operating Temperature	Ta	0	-	+70	°C
Storage Temperature	Ts	-	-	+125	°C
<b>ESD (Electrostatic Discharge)</b>					
		Susceptibility Voltage			
All Pins		Pass 3500V			

\*: The digital link power DVDD-IO must be lower than the digital core power DVDD.

\*\* : The standard testing condition before shipping is AVDD = 5.0V unless specified. Customer designing with a different AVDD should contact Realtek technical support representatives for special testing support.

#### 9.1.2. Threshold Voltage

DVDD= 3.3V±5%, T<sub>ambient</sub>=25°C, with 50pF external load.

**Table 75. Threshold Voltage**

Parameter	Symbol	Minimum	Typical	Maximum	Units
Input Voltage Range	V <sub>in</sub>	-0.30	-	DVDD+0.30	V
Low Level Input Voltage (HDA Link)	V <sub>IL</sub>	-	-	0.30*DVDDIO	V
High Level Input Voltage (HDA Link)	V <sub>IH</sub>	0.65*DVDDIO	-	-	V
Low Level Input Voltage (S/PDIF-IN/OUT, GPIOs)	V <sub>IL</sub>	-	-	0.44*DVDD (1.45)	V
High Level Input Voltage (S/PDIF-IN/OUT, GPIOs)	V <sub>IH</sub>	0.56*DVDD (1.85)	-	-	V
High Level Output Voltage	V <sub>OH</sub>	0.9*DVDD	-	-	V
Low Level Output Voltage	V <sub>OL</sub>	-	-	0.1*DVDD	V
Input Leakage Current	-	-10	-	10	μA
Output Leakage Current (Hi-Z)	-	-10	-	10	μA
Output Buffer Drive Current	-	-	5	-	mA
Internal Pull Up Resistance	-	-	50k	-	Ω

### 9.1.3. Digital Filter Characteristics

**Table 76. Digital Filter Characteristics**

Filter	Description	Minimum	Typical	Maximum	Units
ADC Lowpass Filter	Passband	0	-	0.45*Fs	kHz
	Stopband	0.60*Fs	-	-	kHz
	Stopband Rejection	-	-76.0	-	dB
	Passband Frequency Response	-	±0.02	-	dB
DAC Lowpass Filter	Passband	0	-	0.45*Fs	kHz
	Stopband	0.60*Fs	-	-	kHz
	Stopband Rejection	-	-78.5	-	dB
	Passband Frequency Response	-	±0.020	-	dB

Note:  $F_s$ =Sample rate.

### 9.1.4. S/PDIF Input/Output Characteristics

DVDD= 3.3V,  $T_{ambient}$ =25°C, with 75Ω external load.

**Table 77. S/PDIF Input/Output Characteristics**

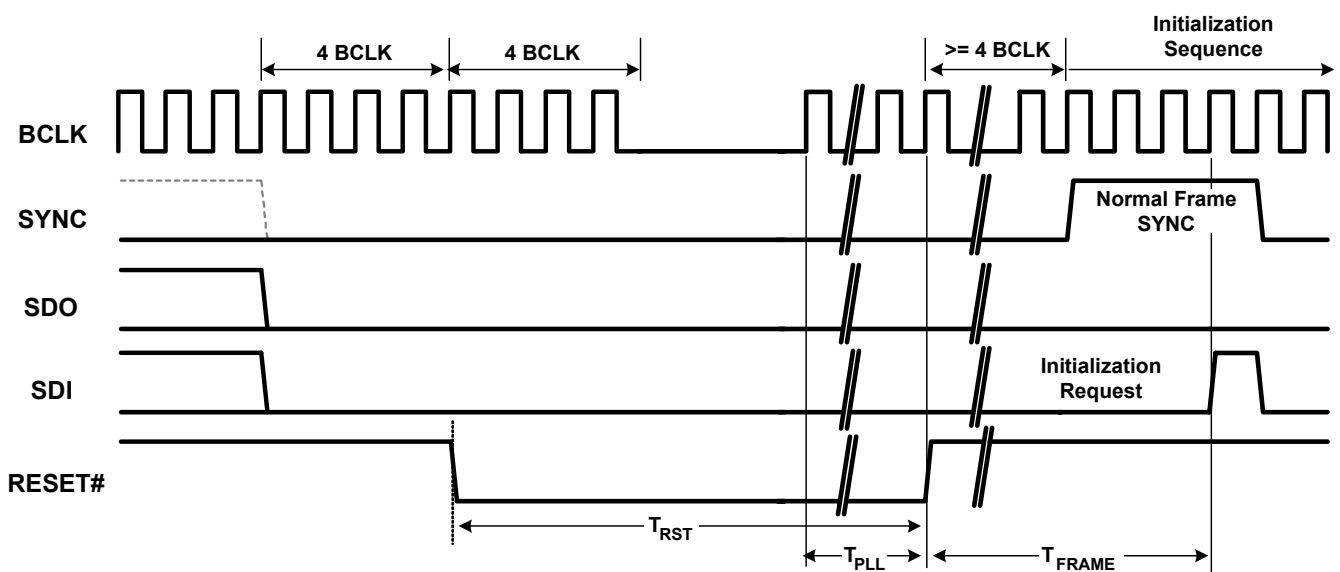
Parameter	Symbol	Minimum	Typical	Maximum	Units
S/PDIF-OUT High Level Output	$V_{OH}$	3.0	3.3	-	V
S/PDIF-OUT Low Level Output	$V_{OL}$	-	0	0.3	V
S/PDIF-IN High Level Input	$V_{IH}$	1.85	-	-	V
S/PDIF-IN Low Level Input	$V_{IL}$	-	-	1.45	V
S/PDIF-IN Bias Level	$V_t$	-	1.65	-	V

## 9.2. AC Characteristic

### 9.2.1. Link Reset and Initialization Timing

**Table 78. Link Reset and Initialization Timing**

Parameter	Symbol	Minimum	Typical	Maximum	Units
RESET# Active Low Pulse Width	$T_{RST}$	1.0	-	-	$\mu$ s
RESET# Inactive to BCLK Startup Delay for PLL Ready Time	$T_{PLL}$	20	-	-	$\mu$ s
SDI Initialization Request	$T_{FRAME}$	-	-	1	Frame Time

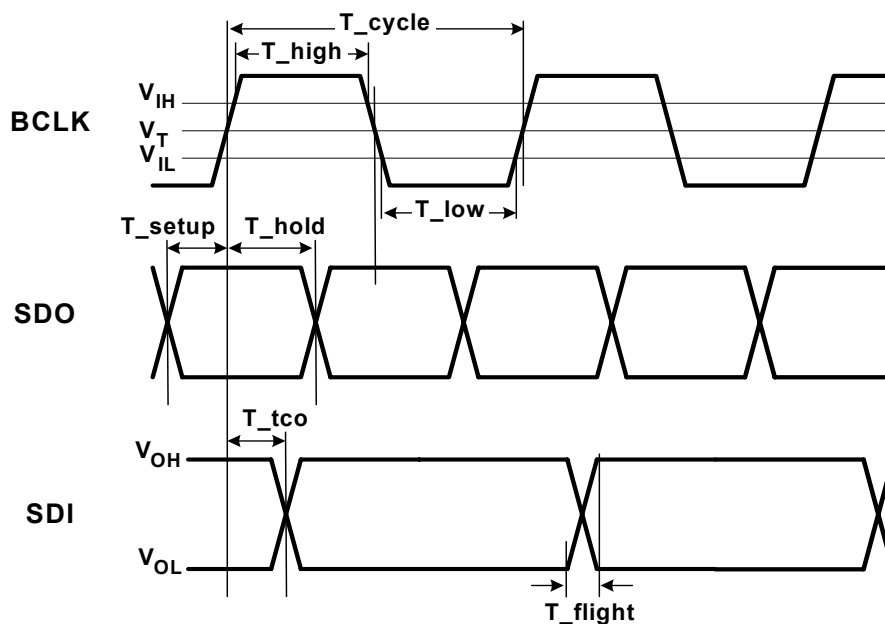

**Figure 15. Link Reset and Initialization Timing**



## 9.2.2. Link Timing Parameters at the Codec

**Table 79. Link Timing Parameters at the Codec**

Parameter	Symbol	Minimum	Typical	Maximum	Units
BCLK Frequency	-	-	24.0	-	MHz
BCLK Period	$T_{\text{cycle}}$	-	41.67	-	ns
BCLK Jitter	$T_{\text{jitter}}$	-	-	2.0	ns
BCLK High Pulse Width	$T_{\text{high}}$	17.5	-	24.16	ns
BCLK Low Pulse Width	$T_{\text{low}}$	17.5	-	24.16	ns
SDO Setup Time at Both Rising and Falling Edge of BCLK	$T_{\text{setup}}$	2.1	-	-	ns
SDO Hold Time at Both Rising and Falling Edge of BCLK	$T_{\text{hold}}$	2.1	-	-	ns
SDI Valid Time After Rising Edge of BCLK (1:50pF external Load)	$T_{\text{tco}}$	-	7.5	8.0	ns
SDI Flight Time	$T_{\text{flight}}$	-	2.0	-	ns


**Figure 16. Link Signals Timing**

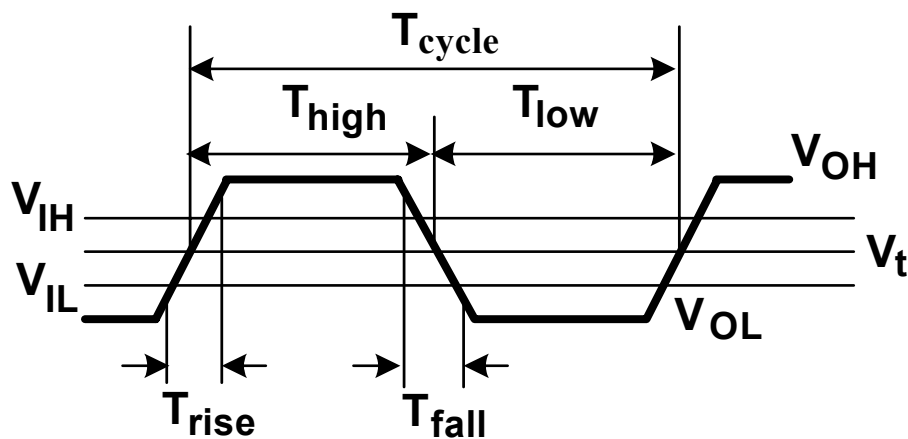
### 9.2.3. S/PDIF Output and Input Timing

**Table 80. S/PDIF Output and Input Timing**

Parameter	Symbol	Minimum	Typical	Maximum	Units
S/PDIF-OUT Frequency	-	-	3.072	-	MHz
S/PDIF-OUT Period <sup>1</sup>	$T_{\text{cycle}}$	-	325.6	-	ns
S/PDIF-OUT Jitter	$T_{\text{jitter}}$	-	-	4	ns
S/PDIF-OUT High Level Width	$T_{\text{High}}$	156.2 (48%)	162.8 (50%)	169.2 (52%)	ns (%)
S/PDIF-OUT Low Level Width	$T_{\text{Low}}$	156.2 (48%)	162.8 (50%)	169.2 (52%)	ns (%)
S/PDIF-OUT Rising Time	$T_{\text{rise}}$	-	2.0	-	ns
S/PDIF-OUT Falling Time	$T_{\text{fall}}$	-	2.0	-	ns
S/PDIF-IN Period <sup>2</sup>	$T_{\text{cycle}}$	-	325.6	-	ns
S/PDIF-IN Jitter	$T_{\text{jitter}}$	-	-	10	ns
S/PDIF-IN High Level Width	$T_{\text{High}}$	146.4 (45%)	162.8 (50%)	179 (55%)	ns (%)
S/PDIF-IN Low Level Width	$T_{\text{Low}}$	146.4 (45%)	162.8 (50%)	179 (55%)	ns (%)

Note 1: Bit parameters for 48kHz sample rate of S/PDIF-OUT.

Note 2: Bit parameters for 48kHz sample rate of S/PDIF-IN.


**Figure 17. Output and Input Timing**

### 9.2.4. Test Mode

The ALC888 does not support codec test mode or Automatic Test Equipment (ATE) mode.

### 9.3. Analog Performance

- Standard Test Conditions
- $T_{ambient}=25\text{ }^{\circ}\text{C}$ ,  $DVDD=3.3\text{V} \pm 5\%$ ,  $AVDD=5.0\text{V} \pm 5\%$
  - 1kHz input sine wave; Sampling frequency=48kHz; 0dB=1Vrms
  - 10K $\Omega$ /50pF load; Test bench Characterization BW:10Hz~22kHz

**Table 81. Analog Performance**

Parameter	Min	Typical	Max	Units
Full Scale Input Voltage				
All Inputs (Gain=0dB)	-	1.6	-	Vrms
ADC	-	1.1	-	Vrms
Full Scale Output Voltage				
DAC	-	1.2	-	Vrms
Headphone Amplifier Output@32 $\Omega$ Load	-	1.0	-	Vrms
S/N (A Weighted)				
ADC	-	90	-	dB FSA
DAC	-	96	-	dB FSA
Headphone Amplifier Output@32 $\Omega$ Load	-	95	-	dB FSA
THD+N				
ADC	-	-84	-	dB FS
DAC	-	-90	-	dB FS
Headphone Amplifier Output@32 $\Omega$ Load	-	-80	-	dB FS
Frequency Response				
ADC	10	-	0.45*Fs	Hz
DAC	0	-	0.45*Fs	Hz
Power Supply Rejection	-	-40	-	dB
Total Out-of-Band Noise (28.8kHz~100kHz)	-	-60	-	dB
Amplifier Gain Step	-	1.5	-	dB
Crosstalk Between Input Channels	-	-80	-	dB
Input Impedance (Gain=0dB)	-	47	-	K $\Omega$
Output Impedance				
Amplified Output	-	1	-	$\Omega$
Non-amplified Output	-	100	-	$\Omega$
Digital Power Supply Current (Normal Operation)				
DVDD=3.3V	-	36	-	mA
Digital Power Supply Current (Power Down Mode)				
DVDD=3.3V	-	0.9	-	mA
Analog Power Supply Current (Normal Operation)				
AVDD=5.0V	-	51	-	mA
Analog Power Supply Current (Power Down Mode)				
AVDD=5.0V	-	0.7	-	mA
VREFOUTx Output Voltage	2.25	2.50	3.75	V
VREFOUTx Output Current	-	5	-	mA

Note:  $F_s$ =Sample Rate.

## 10. Application Circuits

The ALC888-VC is a 48-pin IC and is pin-to-pin compatible with the previous ALC888 series and ALC883. A board designed for the ALC888 series or ALC883 can use the ALC888-VC directly.

To get the best compatibility in hardware design and software driver, any modification should be confirmed by Realtek. Realtek may update the latest application circuits onto our web site ([www.realtek.com.tw](http://www.realtek.com.tw)) without modifying this datasheet.

### 10.1. Filter Connection

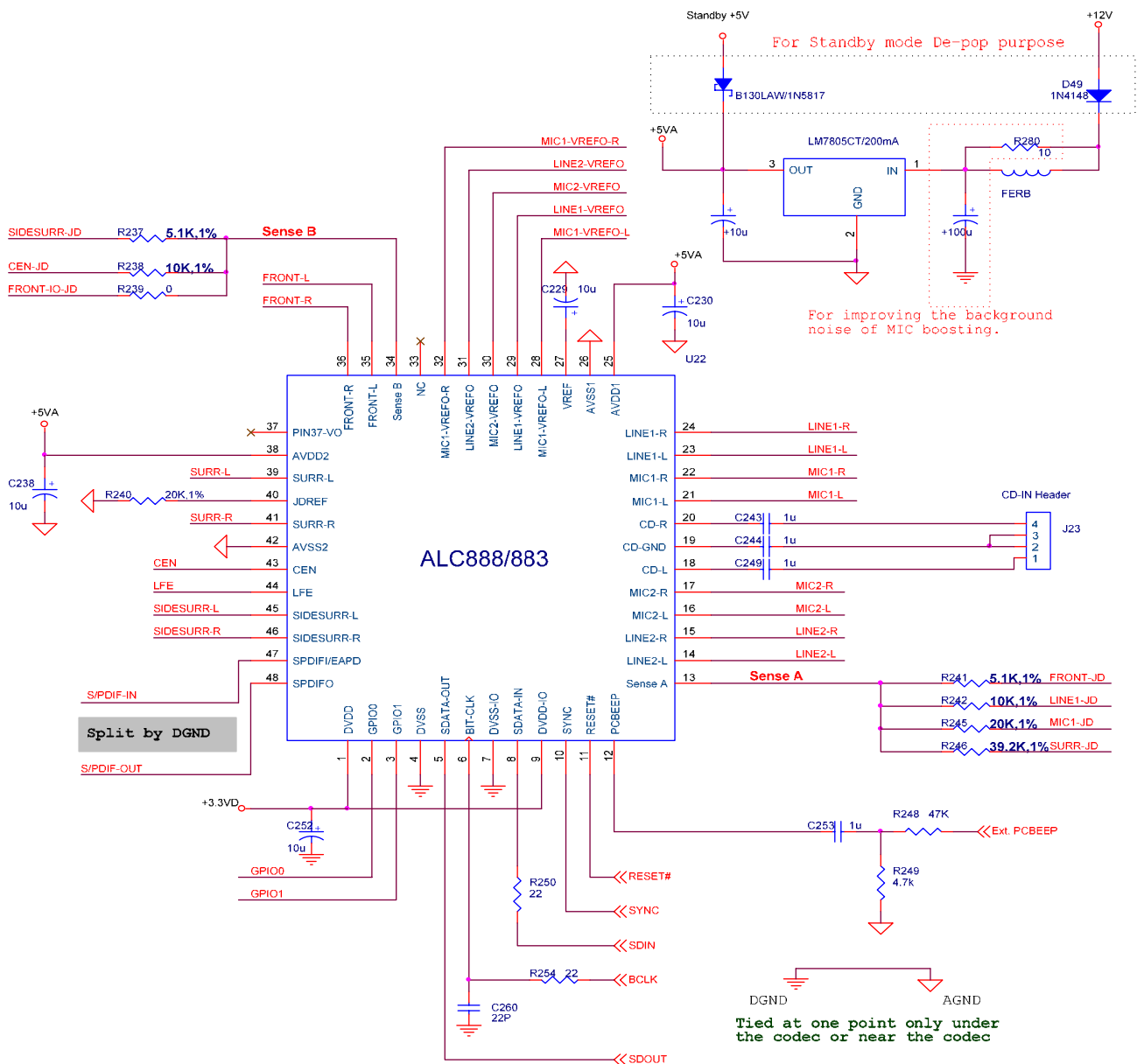


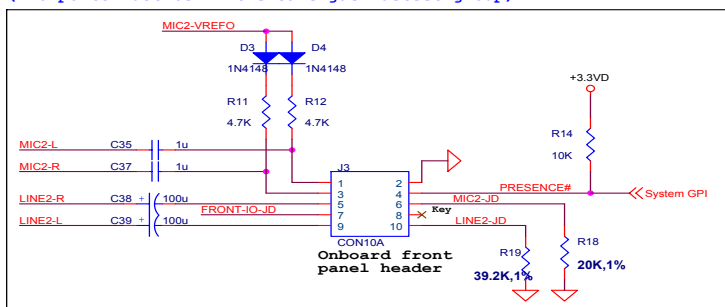
Figure 18. Filter Connection (ALC888, ALC888-VC, LQFP-48)

## 10.2. Onboard Front Panel Header Connection

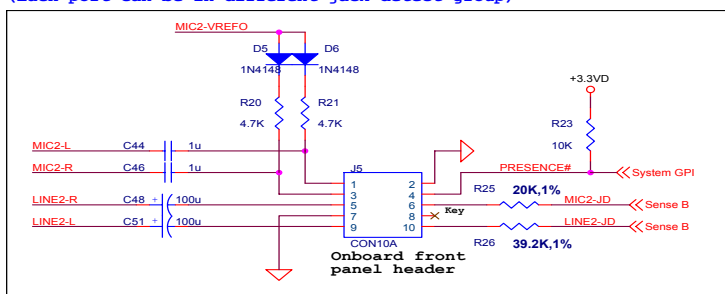
Option 1 in Figure 19 comes from by Intel’s front panel IO connectivity design guide. A drawback of this option is that the ports connected to the front panel must use the same jack detection pin. According to the HD Audio standard specification, ports A/B/C/D use ‘Sense A’ as the jack detect pin; ports E/F/G/H use ‘Sense B’ as the jack detect pin. This is not a good option when the system integrators want to use port-A (pin 39/41) and port-F (pin 16/17) to be the front panel ports, as ‘Sense A’ and ‘Sense B’ cannot be tied together.

Option 2 in Figure 19 shows an alternative front panel header design that is also compatible with standard front panel I/O cable. The option 2 header design lets the two ports use an individual sense pin, and is compatible with current HD Audio front panel cable.

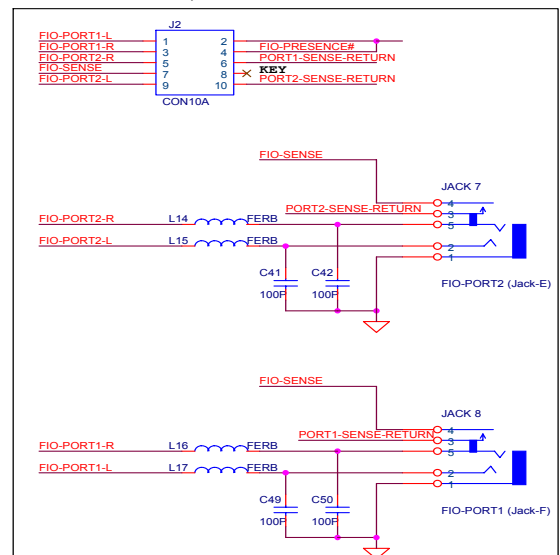
**Option 1: Follow Intel's HD Audio front panel header design**  
(Two ports must be in the same jack detect group)



**Option 2: A more flexible front panel header**  
(Each port can be in different jack detect group)



**HD Audio Front Panel I/O Cable**



**Figure 19. Onboard Front Panel Header Connection**

### 10.3. Jack Connection on Rear Panel

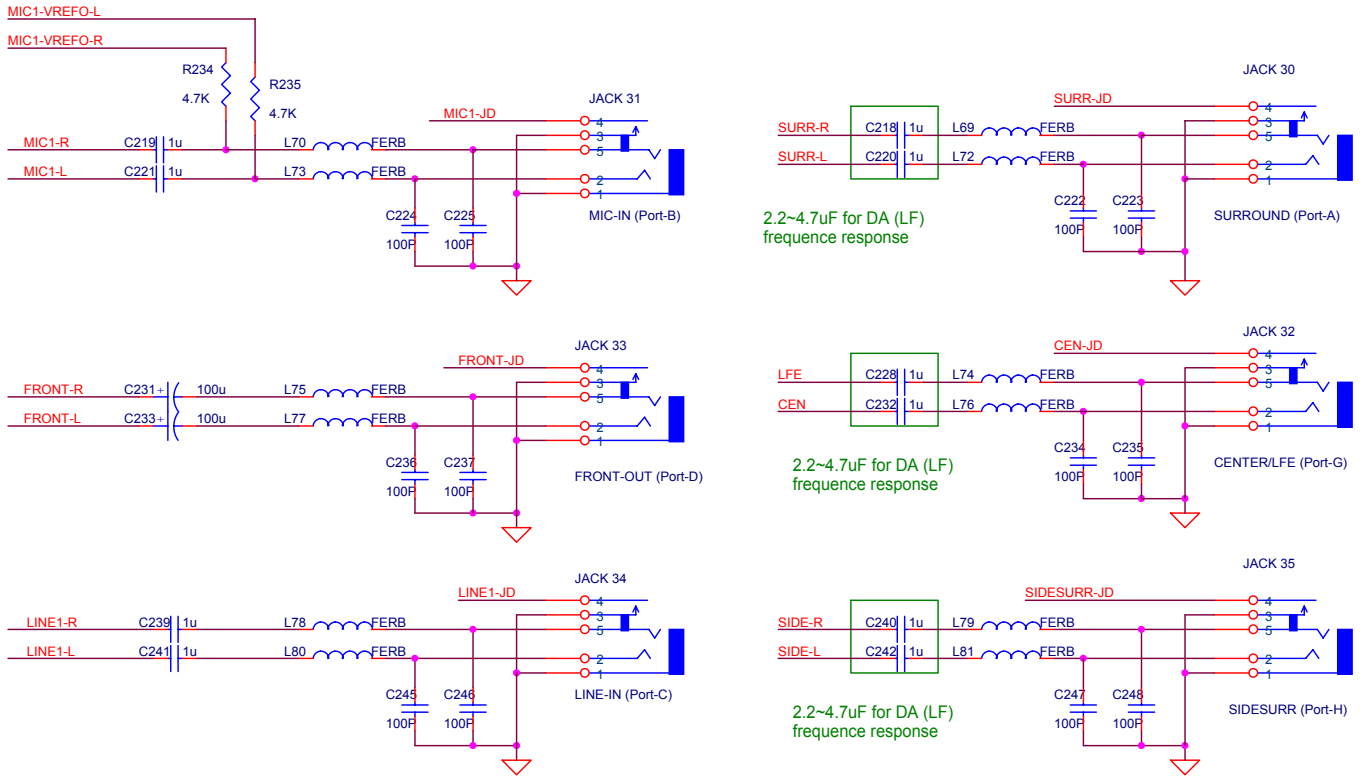


Figure 20. Jack Connection on Rear Panel

### 10.4. S/PDIF Input/Output Connection

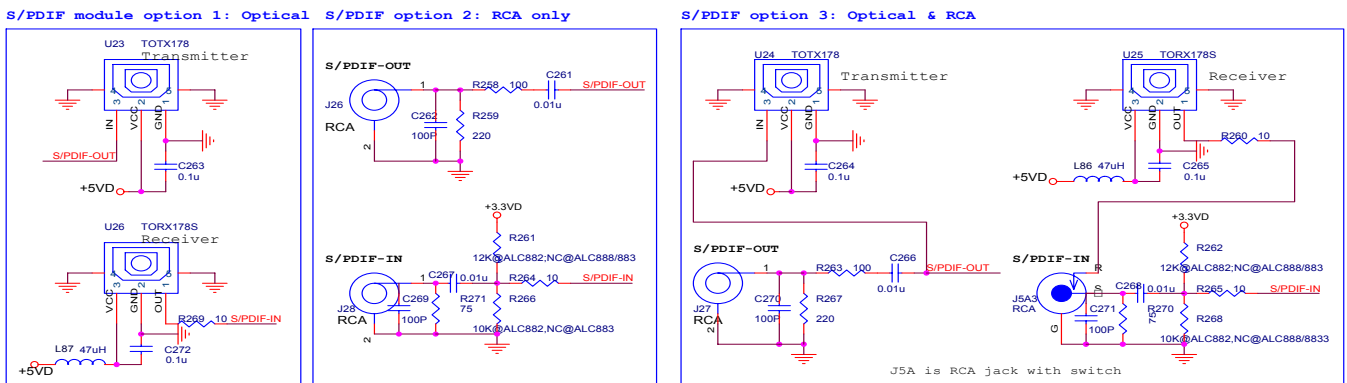
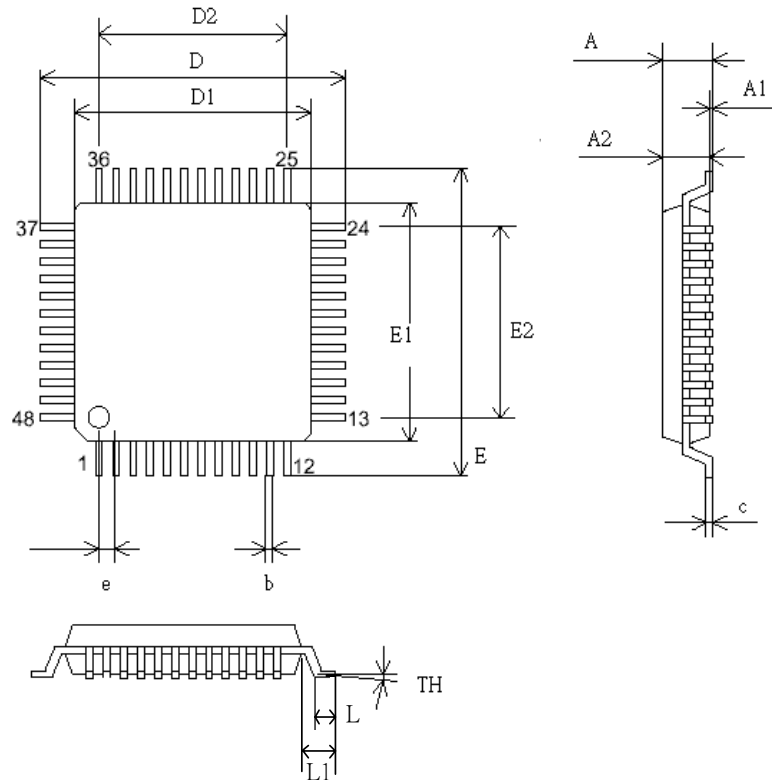


Figure 21. S/PDIF Input/Output Connection

# 11. Mechanical Dimensions



SYMBOL	MILLIMETER			INCH		
	MIN	TYP	MAX	MIN	TYP	MAX
A	-	-	1.60	-	-	0.063
A1	0.05	-	0.15	0.002	-	0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
c	0.09	-	0.20	0.004	-	0.008
D	9.00 BSC			0.354 BSC		
D1	7.00 BSC			0.276 BSC		
D2	5.50			0.217		
E	9.00 BSC			0.354 BSC		
E1	7.00BSC			0.276 BSC		
E2	5.50			0.217		
b	0.17	0.20	0.27	0.007	0.008	0.011
e	0.50 BSC			0.0196 BSC		
TH	0°	3.5°	7°	0°	3.5°	7°
L	0.45	0.60	0.75	0.018	0.0236	0.030
L1	-	1.00	-	-	0.0393	-

TITLE: LQFP-48 (7.0x7.0x1.6mm) PACKAGE OUTLINE DRAWING, FOOTPRINT 2.0mm			
LEADFRAME MATERIAL			
APPROVE		DOC. NO.	
		VERSION	02
CHECK		DWG NO.	PKG-065
		DATE	
REALTEK SEMICONDUCTOR CORP.			

## 12. Ordering Information

**Table 82. Ordering Information**

Part Number	Description	Status
ALC888-GR	LQFP-48 with 'Green' Package	Production
ALC888DD-GR	ALC888-GR + Dolby® Digital Live + DTS® CONNECT™ (software feature)	Production
ALC888H-GR	ALC888-GR + Dolby® Home Theater (software feature)	Production
ALC888-VA2-GR	ALC888 version A2, LQFP-48 with 'Green' package	Production
ALC888-VC2-GR	ALC888 version C2 meets future Window Logo Program (WLP) requirements, LQFP-48 with 'Green' package	Production

Note 1: See page 7 for 'Green' package and version identification.

Note 2: Above parts are tested under AVDD = 5.0V. Customers requesting lower AVDD support should contact Realtek sales representatives or agents.

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