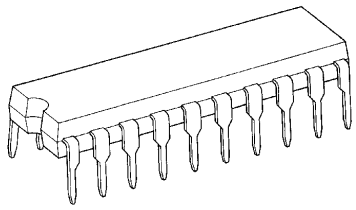
TOSHIBA CMOS DIGITAL INTEGRATED CIRCUIT SILICON MONOLITHIC

TC9028AP, TC9028AF

INFRARED REMOTE CONTROL TRANSMITTING CMOS LSI WITH MICROCONTROLLING

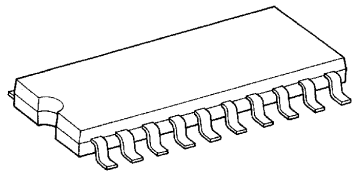
TC9028AP, TC9028AF is CMOS LSI for Infrared Remote Control Transmitting suitable for Remote Controlling TV, VCR, Video Disk, CD-Player etc.
Using a 4bit Microcontroller, various transmittings are structured by a programming.

TC9028AP



DIP20-P-300-2.54A

TC9028AF



SOP20-P-300-1.27

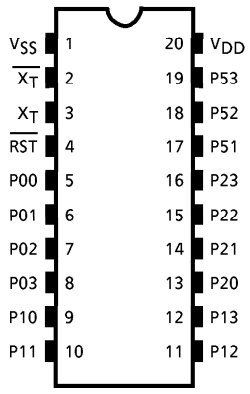
Weight
DIP20-P-300-2.54A : 1.4g (Typ.)
SOP20-P-300-1.27 : 0.48g (Typ.)

FEATURES

- Low voltage operation : 2.0~4.0V
- Low power dissipation : ≦1μA (at Hold Function)
- Program memory (ROM) capacity : 768×8bit
- Data memory (RAM) capacity : 16×4bit
- Instruction : 44kinds
- Timer / Counter : 10~15bit
- I / O port (15pins)
  - I / O : 2ports 8pins
  - Input : 1port 4pins
  - Output : 1port 3pins
    (Including High Current Output)
- Subcarrier frequency : f_{osc} / 12, f_{osc} / 8
  f_{osc} / 24, f_{osc} / 16 (Option)
- Oscillating frequency : 400~800kHz
- Instruction execution time : 11μs (at 455kHz)
- Package : DIP20 [TC9028AP]
  SOP20 [TC9028AF]

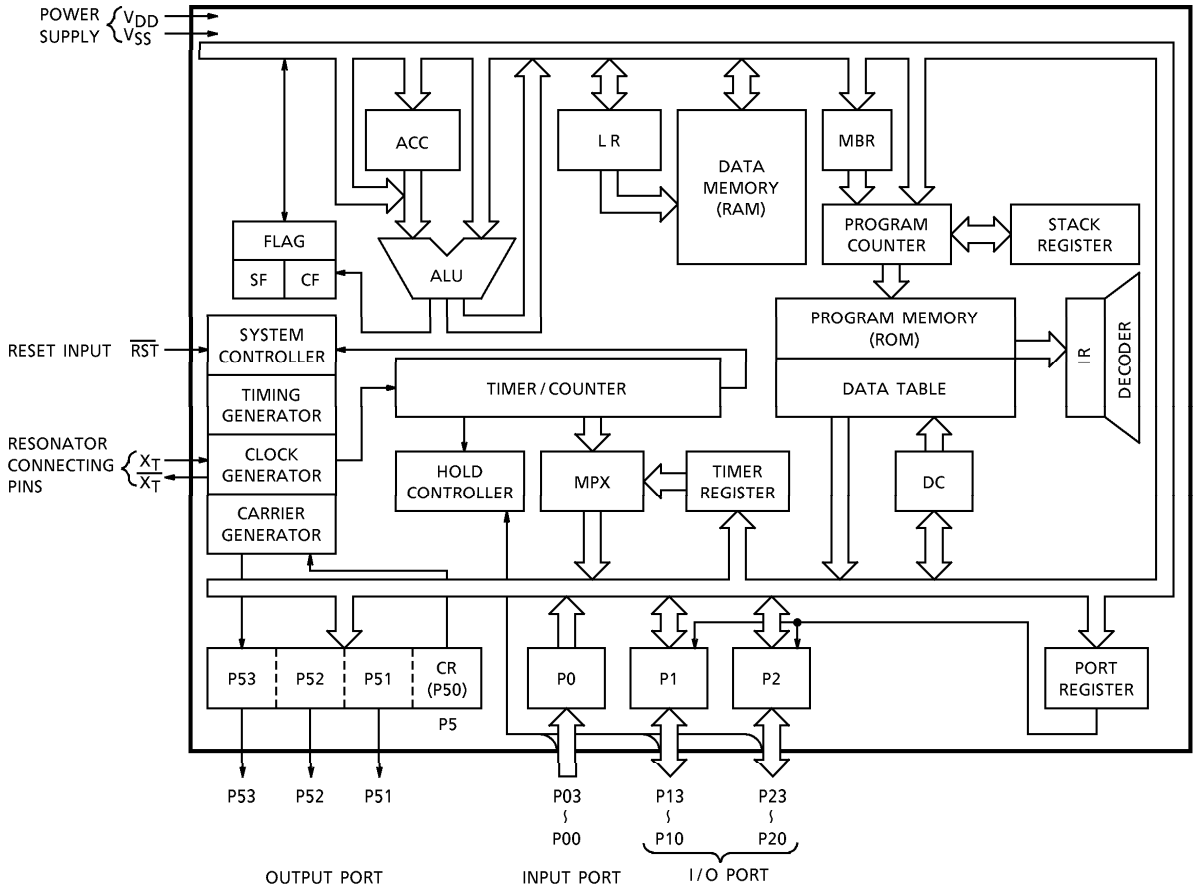
(Note) This device is Vulnerable to surge voltages.
Take it into account when using this device in your system.

PIN CONNECTION (TOP VIEW)



980508EBA2

BLOCK DIAGRAM



PIN FUNCTION

PIN No.	SYMBOL	PIN NAME	FUNCTION
1	V_{SS}	Power Supply	V_{DD} = 2.0~4.0V, 3V (Typ.)
20	V_{DD}		
2	$\overline{X_T}$	Output for Osc.	Resonator connecting pins. Connects ceramic resonator with capacitor. Built-in feedback resistance.
3	X_T	Input for Osc.	
4	$\overline{RST}$	Reset Input	$\overline{RST}$ for going reset. Be held to "L" (≧3 instruction cycles)
5~8	P00~P03	Input Port P0	4bit input port. Built-in pulldown resistance.
9~12	P10~P13	I/O Port P1	4bit I/O ports with latch. Input/output mode can be specified by [MOV A, P] instruction. Built-in pulldown resistance.
13~16	P20~P23	I/O Port P2	
17	P51	Output Port P51	Pch open drain output port.
18	P52	Output Port P52	High current output port. For driving indication LED.
19	P53	Output Port P53	High current output port. For driving infrared LED.

OPERATION

1. Configuration

   (1) Program counter (PC)

   (2) Memory bank register (MBR)

   (3) Stack register (STACK)

   (4) Data counter (DC)

   (5) Program memory (ROM)

   (6) L register (LR)

   (7) Data memory (RAM)

   (8) Arithmetic and Logic Unit (ALU), Accumulator

   (9) Flags

   (10) Clock generator, Timing generator

   (11) I/O ports
   a. Port register (PR)
   b. Command register (CR)

   (12) Timer counter
   a. Timer register (TR)
   b. Timer counter output
   c. Watch dog timer output

   (13) Hold mode control circuit

   (14) Reset circuit

   Following is a description of the hardware configuration and operation of the components listed above.

2. Internal CPU functions

   2.1 Program counter (PC)

   The program counter is a 10bit binary counter which holds the program memory address of the next instruction to be executed.
   The program counter is normally incremented for each instruction fetch.
   When branch instructions and subroutine instructions are executed, the values specified in Table 2.1 are set. The program counter is initialized to 0 at reset.

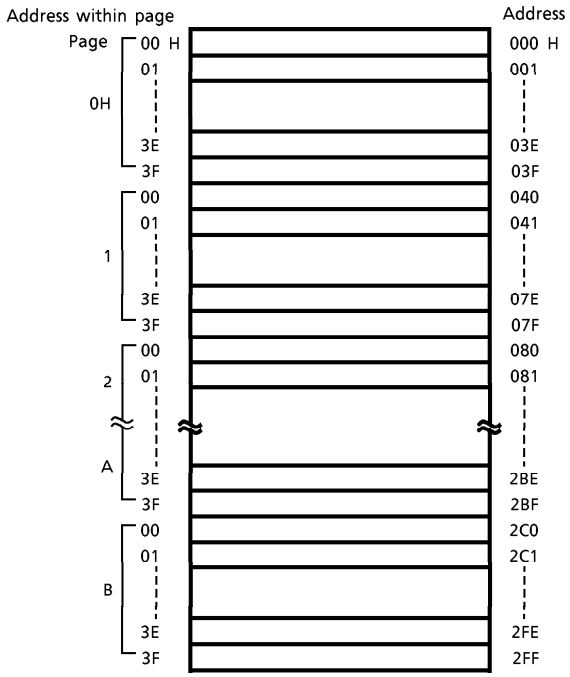


Figure 2.1 Program memory configuration

Table 2.1 Program counter values depending on conditions

INSTRUCTION OR OPERATION		CONDITION		PROGRAM COUNTER (PC)									
				PAGE ASSIGNMENT				ADDRESS SPECIFICATION WITHIN PAGE					
				PC_9	PC_8	PC_7	PC_6	PC_5	PC_4	PC_3	PC_2	PC_1	PC_0
Instruction Execution	LD MBR, #k + BSS a	SF = 1 (when branch condition is satisfied)		Memory bank register contents				Value directly specified by BSS instruction					
		SF = 0 (when branch condition is not satisfied)		+2									
	BSS a	SF = 1	Lower 6 bits of address ≠ 111111	No change				Value directly specified by instruction					
			Lower 6 bits of address = 111111	+1				Value directly specified by instruction					
		SF = 0		+1									
	CALLS a	—		0	0	0	0	0	Value directly specified by instruction				0
	RET	—		Value restored from stack									
	Instructions other than above	—		+1									
	Reset	—		0	0	0	0	0	0	0	0	0	0

2.2 Memory bank register (MBR)

The memory bank register is a 4bit write-only register. It holds the page specification (upper 4 bits of the program counter) when a branch is made anywhere in program memory.

2.3 Stack register (STACK)

The stack is a 10bit register. When the [CALLS a] instruction is executed, the stack register saves the contents of the program counter (return address) before the program jumps to the processing routine.
Only one level of subroutines can be used. When there are two calls, the first return address is overwritten when the second return address is saved to the stack register.
When the program returns from the processing routine, execution of the [RET] instruction restores the contents of the stack register to the program counter.

2.4 Data counter (DC)

When fixed data stored in the data table in program memory (ROM) are read, the data counter (DC) are used to specify 4 bits of the address.
In addition to transferring data to the accumulator, the data counter is also equipped with increment and decrement functions and can therefore be used as a general-purpose register.
Fixed data stored in the data table can be read using the table look-up instruction.
When the table look-up instruction is executed, the upper 6 bits of the ROM address are "101111" and the lower 4 bits are the contents of the data counter (DC). These bits specify the last 16 bytes (addresses 2F0~2FFH) of program memory for fixed data.

2.5 Program memory (ROM)

Program memory stores program and fixed data. The next instruction to be executed is read from the address indicated by the program counter.
Physical program memory doesn't exist in addresses 300~3FFH.
When this area is read on the program, 7FH ([NOP] instruction) is read.

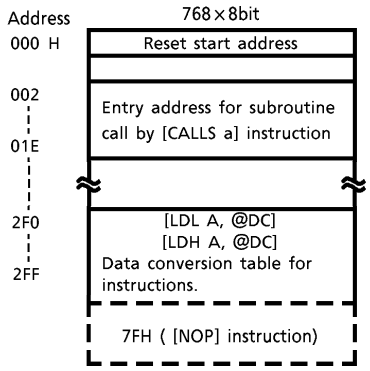


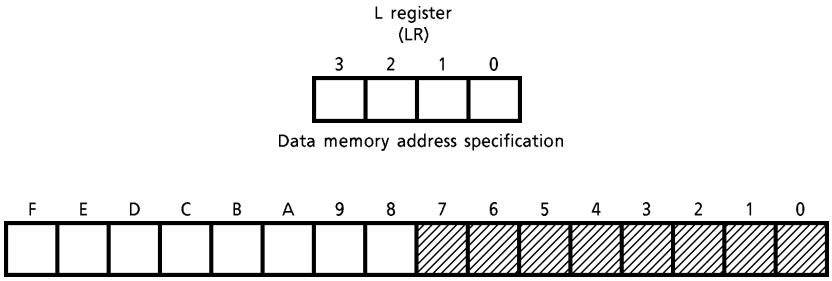
Figure 2.2 Program memory map

2.6 L register (LR)

The L register is a 4bit register. It is used as a data memory (RAM) address pointer. It can also be used as a general-purpose register.

2.7 Data memory (RAM)

Data memory stores data to be processed by the user.
There are two data memory addressing modes. One is register indirect addressing mode, where the L register specifies an address. The other is direct addressing mode, where the lower 3 bits of the instruction field directly specify an address.
Figure 2.3 shows the L register and data memory configuration.
The data memory contents are undefined at reset. Make initial settings using the initialization routine.



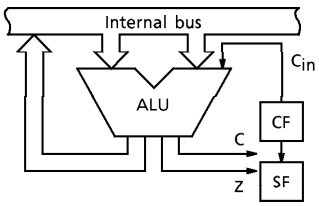
(Note) : Area directly addressable

Figure 2.3 L register and data memory configuration

2.8 ALU, Accumulator

2.8.1 ALU

The ALU is a circuit which performs various operations on 4bit binary data.
The ALU performs operations according to instructions and outputs results (4bit), carry data (C) and zero detection data (Z).



(Note) Cin indicates carry input specified by instruction.

Figure 2.4 ALU and flags

2.8.2 Accumulator (ACC)

The accumulator is a 4bit register. It stores source data and results.

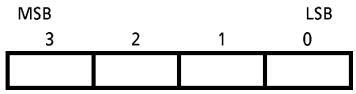


Figure 2.5 Accumulator

2.9 Flags (FLAG)

There are two types of flags: carry flag (CF) and status flag (SF).
These are set and cleared according to conditions specified by instructions.
The status flag is initialized to 1 at reset.

2.10 Clock generator, Timing generator

Figure 2.6 shows the clock generator and timing generator configuration.

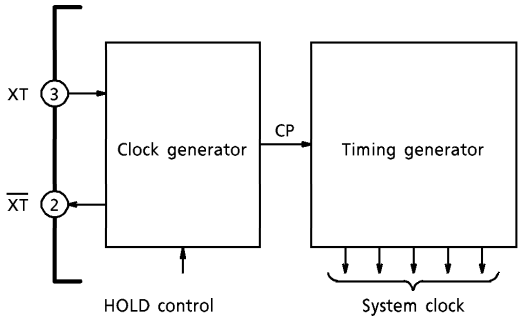


Figure 2.6 Clock generator and timing generator

2.10.1 Clock generator

The clock generator is a circuit which generates the fundamental clock pulse (CP) as the basis for the system clock supplied to the CPU. The fundamental clock is easily established by connecting the oscillator to the XT and XT pins. A clock can also be input from an external oscillator.
Clock input to the XT pin is used as the fundamental clock.
The clock generator stops oscillation during hold mode.

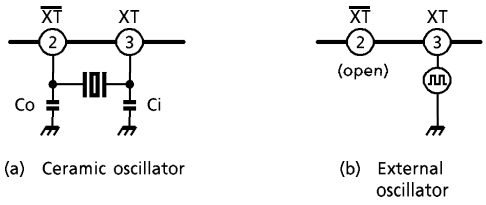


Figure 2.7 Typical oscillator connections

2.10.2 Timing generator

The timing generator is a circuit which uses the fundamental clock to generate various system clocks for the CPU and peripheral hardware.

2.10.3 Instruction cycle

Instructions and internal hardware operations are executed in sync with the fundamental clock. The minimum unit of instruction execution is called the instruction cycle. TC9028AP and TC9028AF has 1 and 2-cycle instructions. An instruction cycle consists of 5 states (S0-S4). Each state consists of 1 fundamental clock. Therefore, the instruction cycle time is 5 / fc [s].

3. Peripheral hardware functions

3.1 Ports

The following functions are executed using I / O instructions (4 types):
key scan, send signal output, send display output, internal circuit control.
This system features the 2 types of ports listed below. Addresses (00-05H) are allocated to these ports:

① I / O ports : key scan, send signal output, send display output
② Command register : internal circuit control

Ports are selected by specifying port addresses with I / O instructions. The port register controls input and output of programmable I / O ports.

3.1.1 Port register (PR)

The port register is a 4bit write-only register. It is used for selecting input or output mode for programmable I / O ports. Since an option is used to select input or output mode during hold, the port register cannot select the mode.

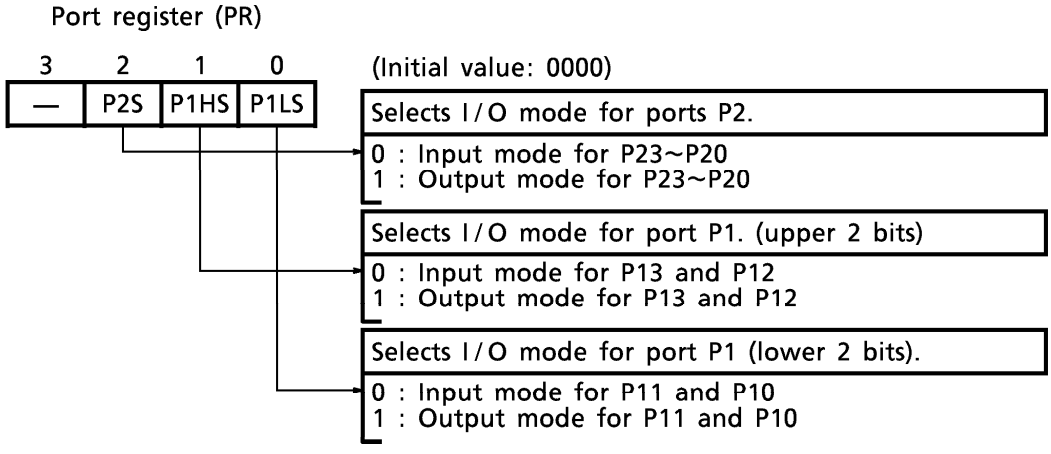


Figure 3.1 Programmable I / O port control using port register

3.1.2 I/O ports

TC9028AP and TC9028AF has 4 I/O ports with 15 pins.

(1) Port P0: 4bit input
(2) Ports P1, P2 : 4bit programmable input/output
(3) Port P5: 3bit output (P52 and P53 are for large current output)

(1) Port P0 (P03~P00)

Port P0 is a 4bit input port. All its pins are equipped with hold mode cancellation function.

(2) Ports P1 (P13~P10), P2 (P23~P20)

Ports P1, P2 are 4bit programmable I/O ports with latches.
Input or output can be selected by program. (8 types)
Latches are initialized to 1 at reset.
Pins which can be switched using an option to input mode during hold mode are equipped with hold mode cancellation functions.

Port P0 (port address IP00)

3	2	1	0
P03	P02	P01	P00
HCAN03	HCAN02	HCAN01	HCAN00

Port P1 (port address OP01/IP01)

3	2	1	0
P13	P12	P11	P10
(HCAN13)	(HCAN12)	(HCAN11)	(HCAN10)

Port P2 (port address OP02/IP02)

3	2	1	0
P23	P22	P21	P20
(HCAN23)	(HCAN22)	(HCAN21)	(HCAN20)

Figure 3.2 Ports P0, P1 and P2

(3) P5 (P53~P51) port

Port P5 is a 3bit output port with a latch.
P51 is for P-ch open-drain output. An option allows it to be used for push/pull output. The latch is initialized to 0 at reset.
P52 is for large current output for driving the send display LED.
The output latch is initialized to 1 at reset.

P53 is for large current output for driving the infrared LED. Resetting the output latch to 1 outputs fOSC / 12 (duty 1 / 3) or fOSC / 8 (duty 1 / 2) sub-carrier frequency for modulation. An option allows selection of fOSC / 24 (duty 1 / 3) or fOSC / 16 (duty 1 / 2) sub-carrier frequency. Sub-carrier frequency (duty) is selected by the command register. The latch is initialized to 0 at reset.

The LSB (P50) of the port P5 is used for selecting the sub-carrier frequency (duty) output from P53 using the write-only command register.

The latch is initialized to 0 at reset.

Although port P5 is an output port, when an input instruction is executed, P5 can read timer / counter output (IT3~IT0).

Port P5, Command Register (port address OP05) and,

Timer / Counter Output (port address IP05)

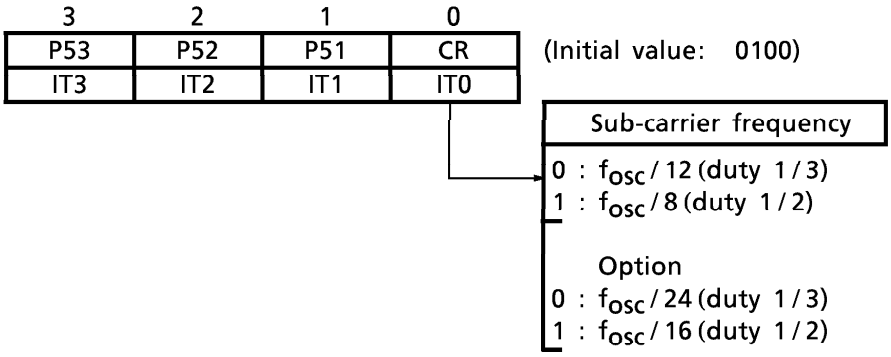


Figure 3.3 Port P5

3.2 Timer / counter

The timer / counter is a 17 step binary counter used to divide the fundamental clock. It outputs a pulse with a cycle selected from steps 10 through 15.

The timer / counter is a 17 step binary counter used to divide the fundamental clock. It outputs a pulse with a cycle selected from steps 10 through 15.

The uses of the timer / counter are listed below. The timer / counter is cleared to 0 at reset, when a timer reset instruction (TMRST) is executed, and when hold mode is cancelled.

① Timer generating $f_C / 2^{10}$~$f_C / 2^{15}$ [Hz] pulses
② Watchdog timer
③ Warming-up timer when hold mode is cancelled

3.2.1 Timer register (TR)

The timer register is a 4bit write-only register.
It selects the mode when the timer status is read.
The timer register is initialized to 0 at reset.

Timer register (TR)

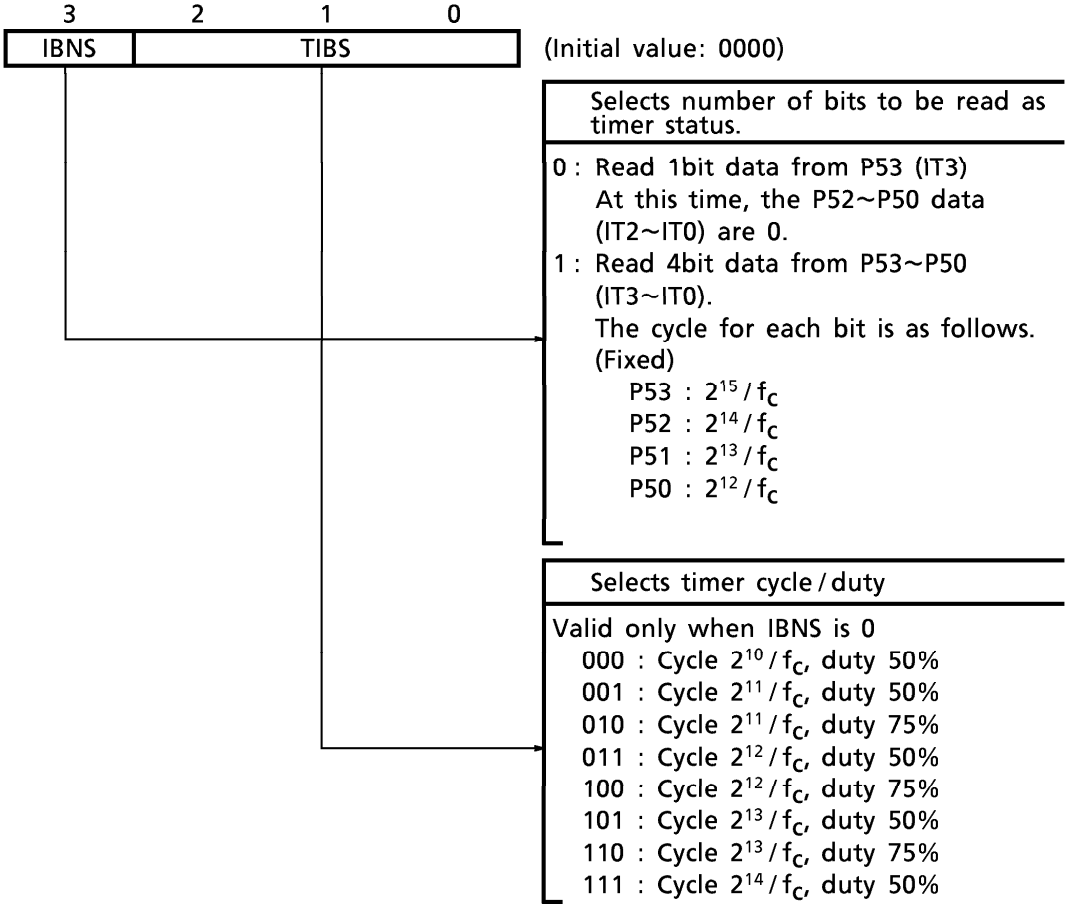


Figure 3.4 Timer / counter output mode control using timer register

3.2.2 Timer counter output (IT3~IT0)

The timer counter is cleared to 0 at reset. It is incremented, from 0, each time the fundamental clock is input. The timer counter output transfers the inverted value of the timer counter to the accumulator or data memory using port P5 input instructions [IN %IP05, A] and [IN %IP05, @LR]. Thus, 1 is read at reset. (Decrement)

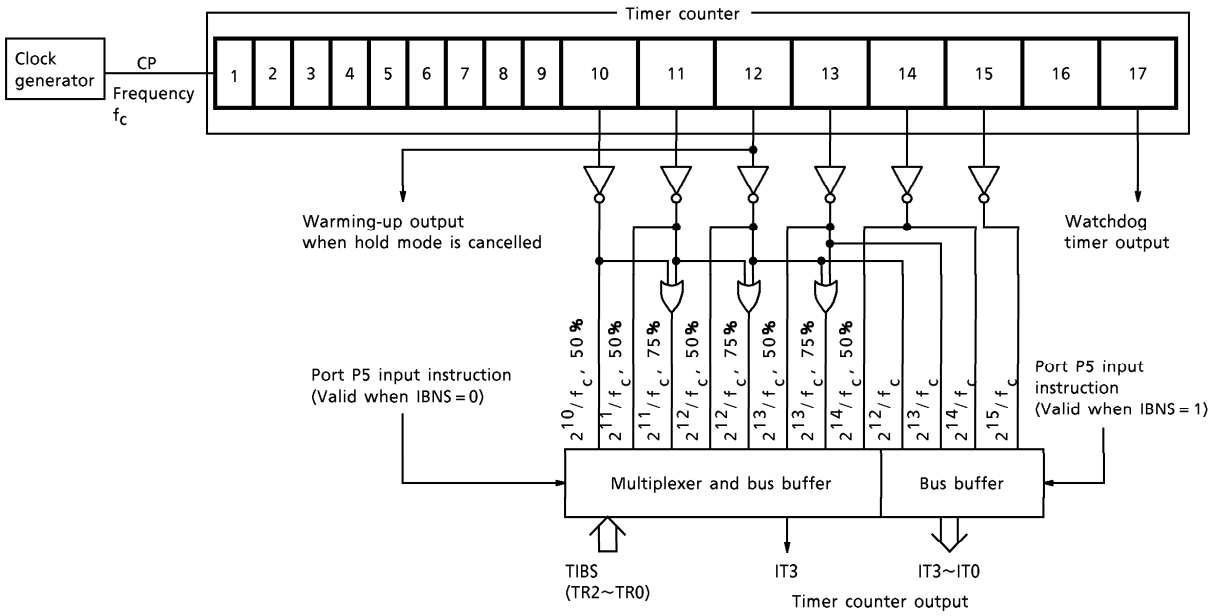


Figure 3.5 Timer counter configuration

3.2.3 Watchdog timer output

The watchdog timer output becomes active $2^{16}/f_C$(s) after the timer is reset.
If the timer is not reset again before timer reset, TC9028AP and TC9028AF regards this as a CPU runaway and resets the CPU.

4. Low power consumption operation

TC9028AP and TC9028AF features a hold mode for low power consumption operation.

4.1 Hold mode

The hold function stops system operation and holds the internal states in effect immediately before stopping.
The hold function is controlled by the port hold mode cancellation function and by the hold instruction [HOLD]. The hold cancel function is valid with pins P00~P03, and with pins P10~P13, P20~P23 (HCAN pins) which are switched using and option to input mode during hold mode.

4.1.1 Hold mode

Hold mode is activated by executing the hold instruction [HOLD]. Hold mode continues as long as the HCAN pins are at low level.
The following states are held during hold mode.

① Oscillation stops and all internal operations stop.

② The timer counter is cleared to 0.

③ Data memory, registers, and port latches hold the states immediately before entering hold mode. (Note that the status flag is set to 1.)

④ The program counter holds the 2 addresses after the hold instruction.
(After hold mode is cancelled, execution resumes with the instruction following the hold instruction.)

4.1.2 Hold mode cancellation

Hold mode is cancelled and normal operation resumes when high level is input to the HCAN pins during hold mode.
Hold mode is cancelled in the following sequence.

① Oscillation begins.

② Warming-up for the time required to stabilize oscillation. Internal operation remains stopped during warming-up.
The warming-up time is $2^{11} / f_{C(s)}$.

③ After the warming-up time has elapsed, normal operation resumes from the instruction following the hold instruction.

(Note) The fundamental clock is divided by the interval timer. If the oscillation frequency fluctuates after hold mode is cancelled, the warming-up time is not exactly the same as the value given above. Thus, the warming-up time has allowance.

Hold mode is also cancelled by setting the RST pin to low level. In this case, the reset operation is performed immediately. Since normal operation begins at the same time the reset operation is cancelled, the RST pin must be kept at the low level for the warming-up time until oscillation becomes stable.
If input to the HCAN pin is at high level, executing the hold instruction does not enter hold mode but instead moves immediately to the cancellation sequence (warming-up). The warming-up time in this case is an undefined value between $0 \sim 2^{11} / f_{C(s)}$.
Therefore, when the hold instruction is executed, input to the HCAN pin must be set to low level.

5. Reset

If the RST pin remains at low level for more than a minimum of 3 instruction cycles (15 fundamental clocks) when the power supply voltage is within the operating voltage range and oscillation is stable, the system is reset and the internal states are initialized.
When the RST pin is set to high level, the reset operation is cancelled and execution of the program at address 000H begins.

Table 5.1 Initialization of internal states by reset

INTERNAL HARDWARE	INITIAL VALUE	INTERNAL HARDWARE	INITIAL VALUE
Program Counter (PC)	000H	Output Latches (I/O ports)	See description of I/O circuits.
Status Flag (SF)	1		
Port Register (PR)	0000B		

Instruction list

FUNCTION	MNEMONIC		OBJECT CODE BINARY	OBJECT CODE HEXADECIMAL	OPERATION	FLAG CF	FLAG SF	CYCLES
Transfer	LD	A, @LR	0000 0110	06	Acc←RAM〔LR〕	—	1	1
	LD	A, x	1001 0xxx	90 + x	Acc←RAM〔x〕	—	1	2
	LDL	A, @DC	0110 0111	67	Acc←ROM〔DC〕L	—	1	2
	LDH	A, @DC	0110 0110	66	Acc←ROM〔DC〕H	—	1	2
	ST	A, @LR	0111 0110	76	RAM〔LR〕←Acc	—	1	1
	ST	#k, @LR	0011 kkkk	3k	RAM〔LR〕←k	—	1	1
	ST	A, x	1001 1xxx	98 + x	RAM〔x〕←Acc	—	1	2
	LD	A, #k	0001 kkkk	1k	Acc←k	—	1	1
	LD	L, #k	0010 kkkk	2k	LR←k	—	1	1
	MOV	L, A	0000 1111	0F	Acc←LR	—	1	1
	MOV	A, L	0000 1100	0C	LR←Acc	—	1	1
	MOV	D, A	0000 1110	0E	Acc←DC	—	1	1
	MOV	A, D	0000 1101	0D	DC←Acc	—	1	1
	MOV	A, P	0111 1110	7E	PR←Acc	—	1	1
	MOV	A, T	1000 1010	8A	TR←Acc	—	1	1
Input / Output	IN	%p, A	0110 0ppp	60 + p	Acc←PORT〔p〕	—	$\overline{Z}$	2
	IN	%p, @LR	0110 1ppp	68 + p	RAM〔LR〕←PORT〔p〕	—	$\overline{Z}$	2
	OUT	A, %p	0111 0ppp	70 + p	PORT〔p〕←Acc	—	1	2
	OUT	@LR, %p	0111 1ppp	78 + p	PORT〔p〕←RAM〔LR〕	—	1	2

FUNCTION	MNEMONIC		OBJECT CODE BINARY	OBJECT CODE HEXADECIMAL	OPERATION	FLAG CF	FLAG SF	CYCLES
Operation (Arithmetic & Logical)	ADD	A, @LR	0000 0011	03	Acc←Acc + RAM〔LR〕	—	$\overline{C}$	1
	ADDC	A, @LR	0000 0100	04	Acc←Acc + RAM〔LR〕 + CF	C	$\overline{C}$	1
	ADD	A, #k	0100 kkkk	4k	Acc←Acc + k	—	$\overline{C}$	1
	ADD	L, #k	0101 kkkk	5k	LR←LR + k	—	$\overline{C}$	2
	SUBRC	A, @LR	0000 0101	05	Acc←RAM〔LR〕 − Acc − $\overline{CF}$	C	C	1
	INC	@LR	0000 1001	09	RAM〔LR〕←RAM〔LR〕 + 1	—	$\overline{C}$	1
	DEC	@LR	0000 1000	08	RAM〔LR〕←RAM〔LR〕 − 1	—	C	1
	INC	D	0000 1011	0B	DC←DC + 1	—	$\overline{C}$	1
	DEC	D	0000 1010	0A	DC←DC − 1	—	C	1
	AND	A, @LR	0000 0000	00	Acc←Acc∧RAM〔LR〕	—	$\overline{Z}$	1
	OR	A, @LR	0000 0001	01	Acc←Acc∨RAM〔LR〕	—	$\overline{Z}$	1
	XOR	A, @LR	0000 0010	02	Acc←Acc∀RAM〔LR〕	—	$\overline{Z}$	1
Bit Manipulation	CLR	@LR, b	1000 01bb	84 + b	RAM〔LR〕b←0	—	1	2
	SET	@LR, b	1000 00bb	80 + b	RAM〔LR〕b←1	—	1	2
	TEST	@LR, b	1000 11bb	8C + b	SF←$\overline{\text{RAM〔LR〕b}}$	—	*	2
Flag Manipulation	CLR	CF	1000 1011	8B	CF←0	0	1	2
	SET	CF	1000 1001	89	CF←1	1	1	2
	TESTP	CF	0111 0111	77	SF←CF	—	*	1
Branch	BSS	a	11dd dddd	C0 + d	if SF = 1 then PC←a else null, a = $PC_{9\text{-}6}$·d	—	1	2
	LD	MBR, #k	1011 kkkk	Bk	MBR←k	—	—	1
Subroutine	CALLS	a	1010 nnnn	An	STACK←PC, PC←a, a = 2n (n = 1~15)	—	—	2
	RET		0110 1110	6E	PC←STACK	—	—	2
CPU Control	HOLD		0000 0111	07	hold	—	1	1
	NOP		0111 1111	7F	no operation	—	—	1
Timer Counter Control	TMRST		1000 1000	88	reset timer counter	—	—	1

(Note 1) C : Carry from the highest digit for addition and non-borrow to the highest digit for subtraction.
Z : Zero detection data are 1 when data transferred to the accumulator or RAM are 0000B.
* : Value specified by operation is set.
— : No flag change.

(Note 2) The PC contains the address following the instruction being executed.

Instruction code map

Upper \ Lower	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	AND A, @LR	OR A, @LR	XOR A, @LR	ADD A, @LR	ADDC A, @LR	SUBRC A, @LR	LD A, @LR	HOLD	DEC @LR	INC @LR	DEC D	INC D	MOV A, L	MOV A, D	MOV D, A	MOV L, A
1	LD A, #k															
2	LD L, #k															
3	ST #k, @LR															
4	ADD A, #k															
5	ADD L, #k															
6	IN %p, A						LDH A, @DC	LDL A, @DC	IN %p, @LR						RET	
7	OUT A, %p						ST A, @LR	TESTP CF	OUT @LR, %p						MOV A, P	NOP
8	SET @LR, b				CLR @HL, b				TMRST	SET CF	MOV A, T	CLR CF	TEST @LR, b			
9	LD A, x								ST A, x							
A		CALLS a														
B	LD MBR, #k															
C	BSS a															
D																
E																
F																

(Note 1) Blank code is undefined.

(Note 2) 1-Cycle instruction 2-Cycle instruction

MAXIMUM RATINGS (Ta = 25°C)

CHARACTERISTIC		SYMBOL	RATING	UNIT
Power Supply Voltage		V_{DD}	− 0.3~5.0	V
Input Voltage		V_{IN}	V_{SS} − 0.3~V_{DD} + 0.3	V
Output Current		I_{OUT} (P53)	− 20	mA
Power Dissipation	TC9028AP	P_D	350	mW
	TC9028AF		300	
Operating Temperature		T_{opr}	− 20~75	°C
Storage Temperature		T_{stg}	− 40~125	°C

ELECTRICAL CHARACTERISTICS

RECOMMENDED OPERATING CONDITIONS

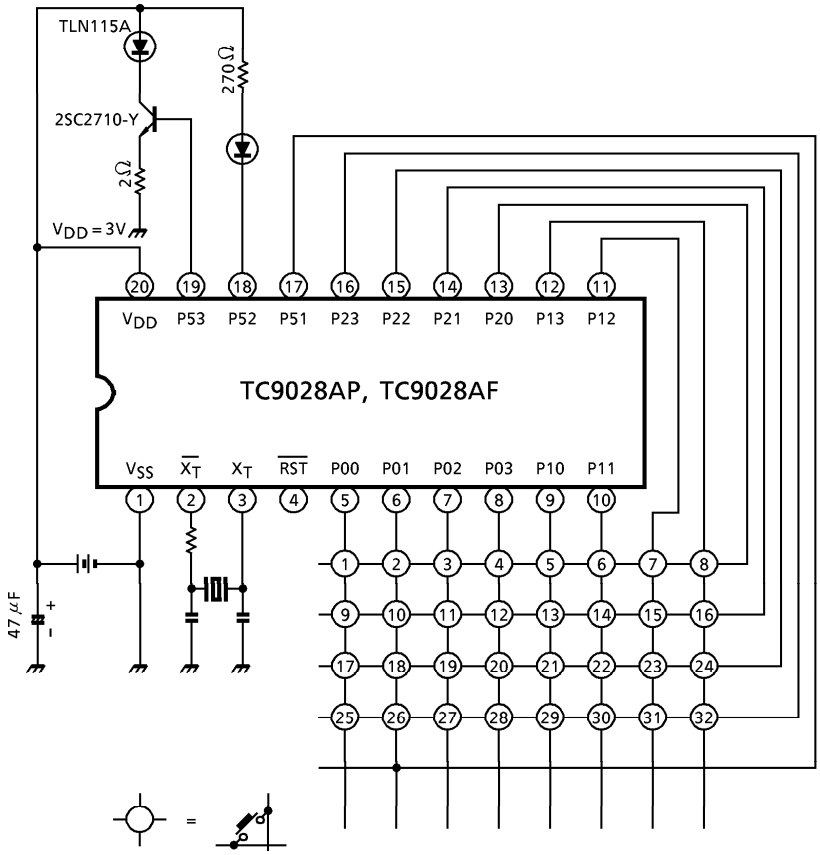
(In *marked items, Ta = − 20~75°C, unless otherwise specified, V_{CC} = 3.0V, Ta = 25°C)

CHARACTERISTIC		SYMBOL	TEST CIR-CUIT	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
Operation Power Supply Voltage *		V_{DD}	—	—	2.0	—	4.0	V
Oscillation Frequency *		f_{osc}	—	—	400	—	800	kHz
Input Voltage	"H" Level	V_{IH}	—	Except Hysteresis Input	V_{DD} × 0.7	—	V_{DD}	V
		V_{IH}	—	Hysteresis Input ($\overline{RST}$)	V_{DD} × 0.8	—	V_{DD}	
	"L" Level	V_{IL}	—	Except Hysteresis Input	0	—	V_{DD} × 0.3	V
		V_{IL}	—	Hysteresis Input ($\overline{RST}$)	0	—	V_{DD} × 0.2	

DC CHARACTERISTICS (V_{DD} = 3.0V, Ta = 25°C, unless otherwise specified)

CHARACTERISTIC		SYMBOL	TEST CIR-CUIT	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
Operation Power Supply Current		I_{DD}	—	f_c = 455kHz	—	—	1.0	mA
Static Dissipation Current		I_{QD}	—	at Hold Function	—	—	1.0	μA
Pulldown Resistance		R_D	—	(P0, P1, P2)	100	—	400	kΩ
Pullup Resistance		R_U	—	($\overline{RST}$)	25	—	100	kΩ
Output Current	"H" Level	I_{OH}	—	V_{OH} (P52) = 2.6V	− 0.4	− 1.4	—	mA
				V_{OH} (P53) = 1.5V	− 10	—	—	
	"L" Level	I_{OL}	—	V_{OL} (P52) = 1.5V	5	—	—	
Input Leak Current		I_{LI}	—	V_{IN} = V_{DD}, V_{SS}	− 1.0	—	1.0	μA

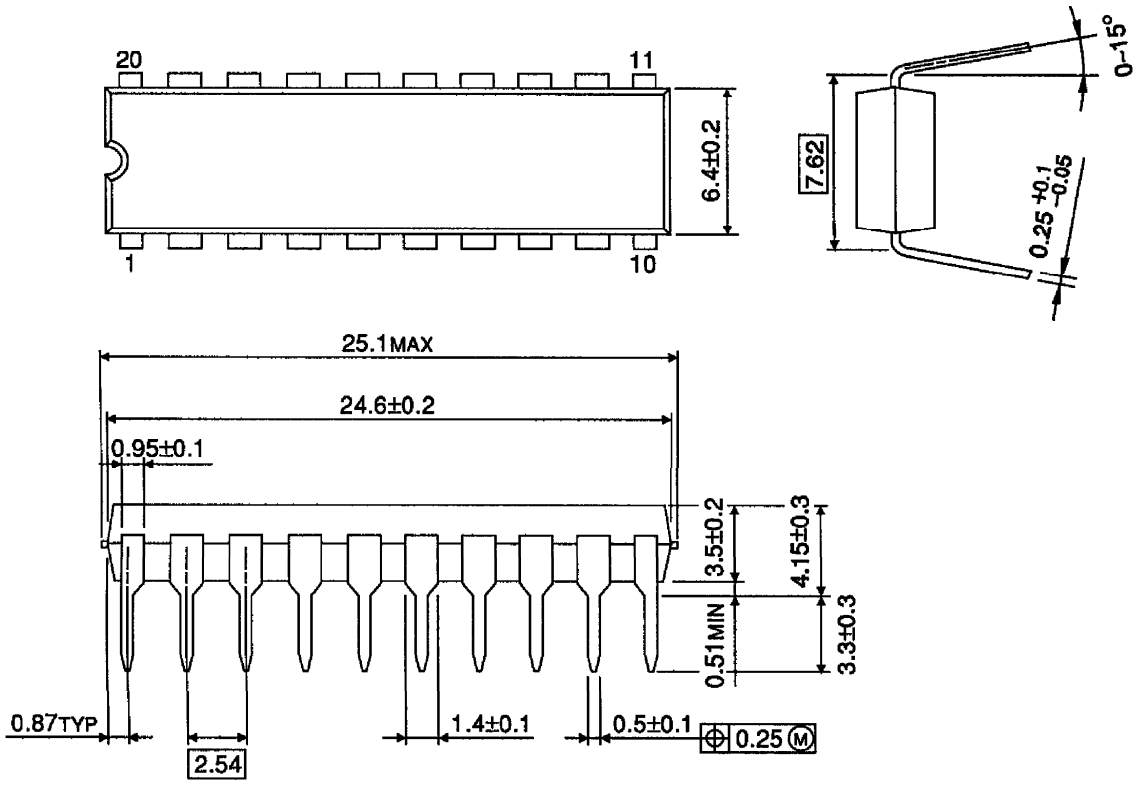
APPLICATION CIRCUIT



OUTLINE DRAWING

DIP20-P-300-2.54A

Unit : mm

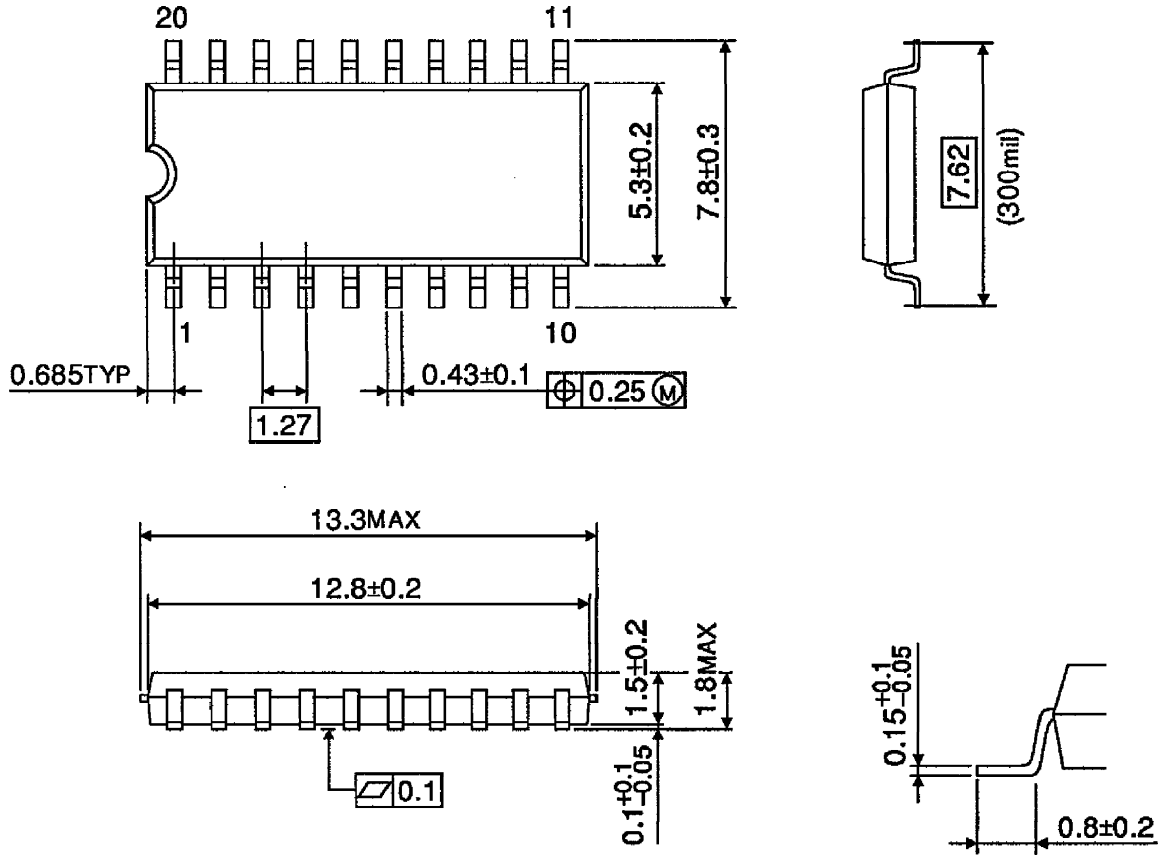


Weight : 1.4g (Typ.)

OUTLINE DRAWING

SOP20-P-300-1.27

Unit : mm



Weight : 0.48g (Typ.)