WT6014

Digital Monitor Controller

Ver. 1.21 Jul-31-1998

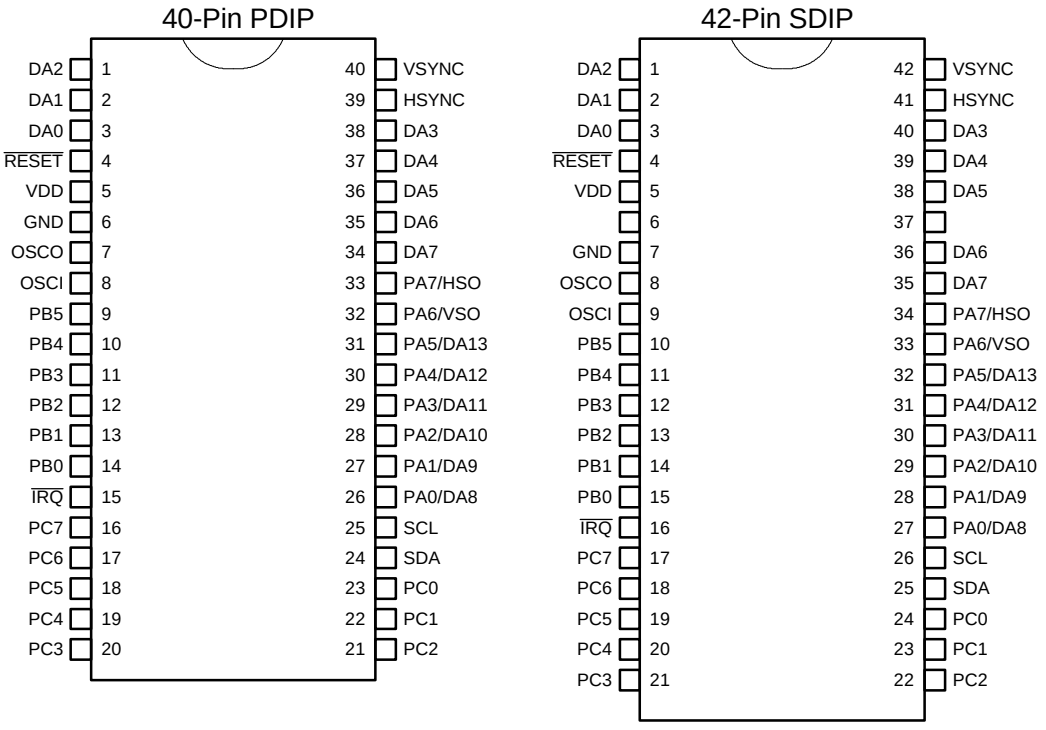
GENERAL DESCRIPTION

The WT6014 is a member of WT60XX microcontroller family. It is specially designed for digital controlled multi-sync monitor. It contains 8-bit CPU, 4K bytes ROM, 128 bytes RAM, 14 PWMs, parallel I/O, SYNC processor, timer, DDC interface (slave mode I^2C interface with DDC1), and watch-dog timer.

FEATURES

* 8-bit 6502 compatible CPU, 4MHz operating frequency
* 4096 bytes ROM, 128 bytes SRAM
* 8MHz crystal oscillator
* 14 channels 8-bit/62.5kHz PWM outputs (8 open drain outputs & 6 CMOS outputs)
* Sync signal processor with sync separation, frequency calculation, H/V polarity detection control
* DDC interface supports VESA DDC1/DDC2B standard
* Watch-dog timer (0.524 second)
* Maximum 22 programmable I/O pins
* One 8-bit programmable timer
* One external interrupt request
* Built-in low V_{DD} voltage reset
* Single +5V power supply

PIN ASSIGNMENT



* **I^2C** is a trademark of Philips Corporation.
* **DDC** is a trademark of Video Electronics Standard Association (VESA).

PIN DESCRIPTION

Pin No.		Pin Name	I/O	Descriptions
40	42			
1	1	DA2	O	**D/A converter 2.** Open-drain output. External applied voltage can up to 10V.
2	2	DA1	O	**D/A converter 1.** Open-drain output. External applied voltage can up to 10V.
3	3	DA0	O	**D/A converter 0.** Open-drain output. External applied voltage can up to 10V.
4	4	/RESET	I	**Reset.** Active low. Schmitt trigger input, Internal pull high.
5	5	VDD		**Power supply** (+5V).
6	7	GND		**Ground** (0V).
7	8	OSCO	O	**Oscillator Output.** Connects a 8MHz crystal.
8	9	OSCI	I	**Oscillator Input.** Connects a 8MHz crystal.
9	10	PB5	I/O	**I/O Port B5.** When it is an input pin, it has an internal pull-up resistor. When it is an output pin, the sink current is 5mA and the source current is 5mA.
10	11	PB4	I/O	**I/O Port B4.** Same as PB5.
11	12	PB3	I/O	**I/O Port B3**. Same as PB5.
12	13	PB2	I/O	**I/O Port B2**. Same as PB5.
13	14	PB1	I/O	**I/O Port B1**. Same as PB5.
14	15	PB0	I/O	**I/O Port B0**. Same as PB5.
15	16	/IRQ	I/O	**Interrupt Request** . It has an internal pull high resistor.
16	17	PC7	I/O	**I/O Port C7**. When it is an input pin, it has an internal pull-up resistor. When it is an output pin, the sink current is 10mA and the source current is 5mA.
17	18	PC6	I/O	**I/O Port C6**. Same as PC7.
18	19	PC5	I/O	**I/O Port C5**. Same as PC7.
19	20	PC4	I/O	**I/O Port C4**. Same as PC7.
20	21	PC3	I/O	**I/O Port C3**. Same as PC7.
21	22	PC2	I/O	**I/O Port C2**. Same as PC7.
22	23	PC1	I/O	**I/O Port C1**. Same as PC7.
23	24	PC0	I/O	**I/O Port C0**. Same as PC7.
24	25	SDA	I/O	**DDC serial data**.
25	26	SCL	I/O	**DDC serial clock**.
26	27	PA0/DA8	I/O	**I/O Port A0 or D/A converter 8**. This pin can be the output of D/A converter 8 (source/sink = 5mA) or an I/O pin (source = -100uA, sink = 5mA).
27	28	PA1/DA9	I/O	**I/O Port A1 or D/A converter 9**. Same as PA0/DA8.
28	29	PA2/DA10	I/O	**I/O Port A2 or D/A converter 10**. Same as PA0/DA8.
29	30	PA3/DA11	I/O	**I/O Port A3 or D/A converter 11**. Same as PA0/DA8.
30	31	PA4/DA12	I/O	**I/O Port A4 or D/A converter 12**. Same as PA0/DA8.
31	32	PA5/DA13	I/O	**I/O Port A5 or D/A converter 13**. Same as PA0/DA8.
32	33	PA6/VSO	I/O	**I/O Port A6 / VSYNC OUT**. This pin can be the output of VSYNC or an I/O pin. When as an I/O pin, it is same as PA0.
33	34	PA7/HSO	I/O	**I/O Port A7 / HSYNC OUT**. This pin can be the output of HSYNC or an I/O pin. When as an I/O pin, it is same as PA0.
34	35	DA7	O	**D/A converter 7.** Open-drain output. External applied voltage can up to 10V.
35	36	DA6	O	**D/A converter 6.** Open-drain output. External applied voltage can up to 10V.
36	38	DA5	O	**D/A converter 5.** Open-drain output. External applied voltage can up to 10V.
37	39	DA4	O	**D/A converter 4.** Open-drain output. External applied voltage can up to 10V.
38	40	DA3	O	**D/A converter 3.** Open-drain output. External applied voltage can up to 10V.
39	41	HSYNC	I	**HSYNC input**. Schmitt trigger input.
40	42	VSYNC	I	**VSYNC input**. Schmitt trigger input.

FUNCTIONAL DESCRIPTION

CPU

The CPU core is 6502 compatible, operating frequency is 4MHz. Address bus is 16-bit and data bus is 8-bit. the non-maskable interrupt (/NMI) of 6502 is changed to maskable interrupt and is defined as the INT0. The interrupt request (/IRQ) of 6502 is defined as the INT1.
The initial stack pointer is 00FFH, because page 1 and page 0 are mapped to same area.
Please refer the 6502 reference menu for more detail.

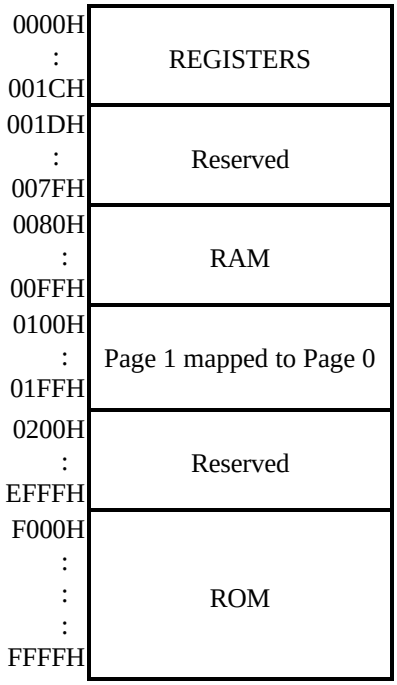
ROM

4096 bytes maskable ROM is provided for program codes.
Address is located from F000H to FFFFH.
The following addresses are reserved for special purpose :

FFFAH (low byte) and FFFBH (high byte) : INT0 interrupt vector.
FFFCH (low byte) and FFFDH (high byte) : program reset vector.
FFFEH (low byte) and FFFFH (high byte) : INT1 interrupt vector.

RAM

Built-in 128 bytes SRAM, address is located from 0080H to 00FFH



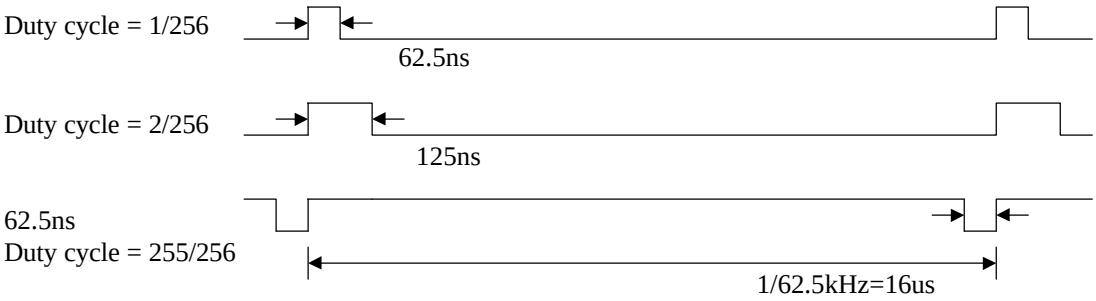
Low VDD Voltage Reset

A VDD voltage detector is built inside the chip. When VDD is below 4.0 volts, the whole chip will be reset just like power-on-reset.

Note that the 4.0 volts varies with temperature and process. Please refer the electrical characteristics.

PWM D/A Converter

The WT6014 provides 14 PWM D/A converters. DA0 to DA7 are open-drain outputs and external applied voltage on these pins can be up to 10 volts. DA8 to DA13 are 5 volts push-pull CMOS outputs and are shared with I/O Port PA0 to PA5. All D/A converters are 62.5kHz frequency with 8-bit resolution. Each D/A converter is controlled by the corresponding register (REG#00H to REG#0DH), the duty cycle can be programmed from 1/256 (data = 01H) to 255/256 (data = FFH).



To program the PWM D/A converters, write the corresponding registers (REG#00H to REG#0DH).

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0000H	R/W	80H	$DA0_7$	$DA0_6$	$DA0_5$	$DA0_4$	$DA0_3$	$DA0_2$	$DA0_1$	$DA0_0$
0001H	R/W	80H	$DA1_7$	$DA1_6$	$DA1_5$	$DA1_4$	$DA1_3$	$DA1_2$	$DA1_1$	$DA1_0$
0002H	R/W	80H	$DA2_7$	$DA2_6$	$DA2_5$	$DA2_4$	$DA2_3$	$DA2_2$	$DA2_1$	$DA2_0$
0003H	R/W	80H	$DA3_7$	$DA3_6$	$DA3_5$	$DA3_4$	$DA3_3$	$DA3_2$	$DA3_1$	$DA3_0$
0004H	R/W	80H	$DA4_7$	$DA4_6$	$DA4_5$	$DA4_4$	$DA4_3$	$DA4_2$	$DA4_1$	$DA4_0$
0005H	R/W	80H	$DA5_7$	$DA5_6$	$DA5_5$	$DA5_4$	$DA5_3$	$DA5_2$	$DA5_1$	$DA5_0$
0006H	R/W	80H	$DA6_7$	$DA6_6$	$DA6_5$	$DA6_4$	$DA6_3$	$DA6_2$	$DA6_1$	$DA6_0$
0007H	R/W	80H	$DA7_7$	$DA7_6$	$DA7_5$	$DA7_4$	$DA7_3$	$DA7_2$	$DA7_1$	$DA7_0$
0008H	R/W	80H	$DA8_7$	$DA8_6$	$DA8_5$	$DA8_4$	$DA8_3$	$DA8_2$	$DA8_1$	$DA8_0$
0009H	R/W	80H	$DA9_7$	$DA9_6$	$DA9_5$	$DA9_4$	$DA9_3$	$DA9_2$	$DA9_1$	$DA9_0$
000AH	R/W	80H	$DA10_7$	$DA10_6$	$DA10_5$	$DA10_4$	$DA10_3$	$DA10_2$	$DA10_1$	$DA10_0$
000BH	R/W	80H	$DA11_7$	$DA11_6$	$DA11_5$	$DA11_4$	$DA11_3$	$DA11_2$	$DA11_1$	$DA11_0$
000CH	R/W	80H	$DA12_7$	$DA12_6$	$DA12_5$	$DA12_4$	$DA12_3$	$DA12_2$	$DA12_1$	$DA12_0$
000DH	R/W	80H	$DA13_7$	$DA13_6$	$DA13_5$	$DA13_4$	$DA13_3$	$DA13_2$	$DA13_1$	$DA13_0$

Bit Name	Bit value
DAx7-DAx0	01H : 1/256 duty cycle 02H : 2/256 duty cycle 03H : 3/256 duty cycle : FFH : 255/256 duty cycle

**** Do not write 00H to the PWM registers. This will cause unstable output on the corresponding pin.**

I/O Ports

Port_A :

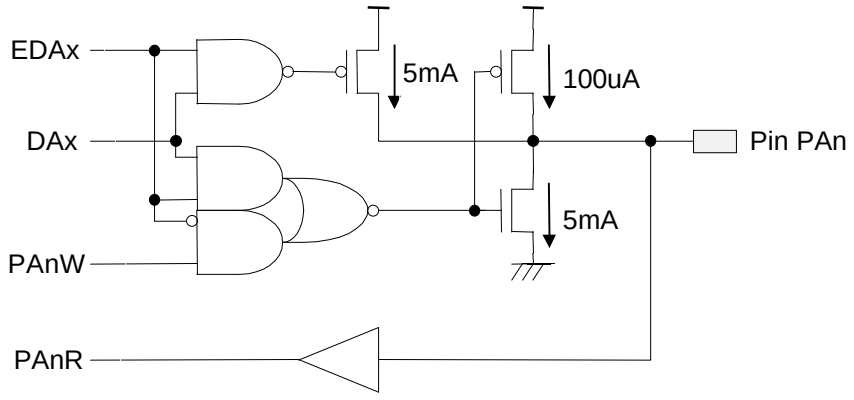
Pin PA0/DA8 - general purpose I/O shared with DA8 output.
Pin PA1/DA9 - general purpose I/O shared with DA9 output.
Pin PA2/DA10 - general purpose I/O shared with DA10 output.
Pin PA3/DA11 - general purpose I/O shared with DA11 output.
Pin PA4/DA12 - general purpose I/O shared with DA12 output.
Pin PA5/DA13 - general purpose I/O shared with DA13 output.
Pin PA6/VSO - general purpose I/O shared with VSYNC output.
Pin PA7/HSO - general purpose I/O shared with HSYNC output.

Port_A is controlled by REG#10H & REG#11H. In REG#10H, each corresponding bit enables HSYNC output, VSYNC output or D/A converter output when it is "1". If the corresponding bit is "0", the output level is decided by REG#11H. In REG#11H, if the I/O corresponding bit (PAn) is "0", the output is low level (I_{OL}=5mA). If PAn bit is "1", the output is high level (I_{OH}= -100uA) and can be used as an input.

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0010H	W	00H	EHO	EVO	EDA13	EDA12	EDA11	EDA10	EDA9	EDA8
0011H	W	FFH	PA7W	PA6W	PA5W	PA4W	PA3W	PA2W	PA1W	PA0W
0011H	R	--	PA7R	PA6R	PA5R	PA4R	PA3R	PA2R	PA1R	PA0R

Bit Name	Bit value = “1”	Bit value = “0”
EHO	Enable PA7 as HSYNC output.	PA7 as general purpose I/O.
EVO	Enable PA6 as VSYNC output.	PA6 as general purpose I/O.
EDA13	Enable PA5 as DA13 output.	PA5 as general purpose I/O.
EDA12	Enable PA4 as DA12 output.	PA4 as general purpose I/O.
EDA11	Enable PA3 as DA11 output.	PA3 as general purpose I/O.
EDA10	Enable PA2 as DA10 output.	PA2 as general purpose I/O.
EDA9	Enable PA1 as DA9 output.	PA1 as general purpose I/O.
EDA8	Enable PA0 as DA8 output.	PA0 as general purpose I/O.
PA7W - PA0W	Outputs high level (I_{OH}= -100uA).	Outputs low level (I_{OL}= 5mA).
PA7R- PA0R	Pin is high level.	Pin is low level.

* If the program wants to force VSYNC output (VSO pin) in low state, write "0" to PA6 bit first, then write "0" to EVO bit. This is used to prevent high frequency output on VSO pin when the VSYNC frequency is increased to read EDID data in DDC1 mode.



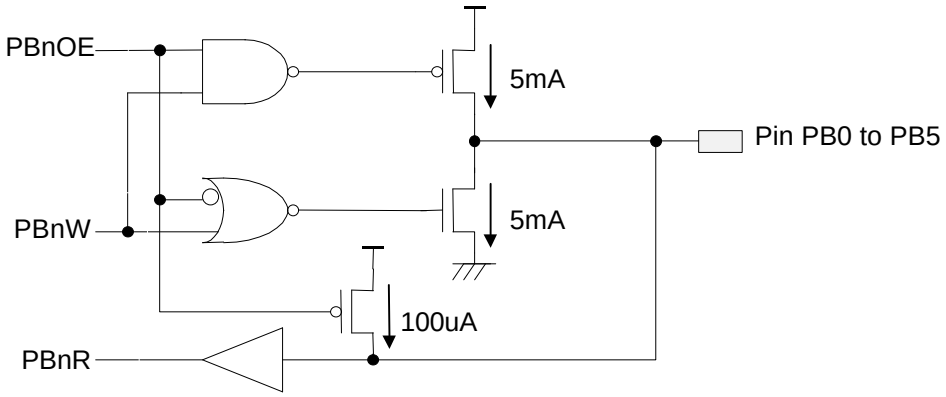
Port_B :

Pin PB0 to PB5 - general purpose I/O pins.

The source/sink current of port_B is 5mA when as an output. When it is input, an internal pull high resistor is connected.

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0012H	W	00H	0	0	PB5OE	PB4OE	PB3OE	PB2OE	PB1OE	PB0OE
0013H	W	FFH	1	1	PB5W	PB4W	PB3W	PB2W	PB1W	PB0W
0013H	R	--	--	--	PB5R	PB4R	PB3R	PB2R	PB1R	PB0R

Bit Name	Bit value = "1"	Bit value = "0"
PB5OE - PB0OE	Output enable.	Output disable (internal pull-up).
PB5W - PB0W	Outputs high level (I_{OH}= -5mA).	Outputs low level (I_{OL}= 5mA).
PB5R- PB0R	Pin is high level.	Pin is low level.



Structure of I/O Port B

Port_C :

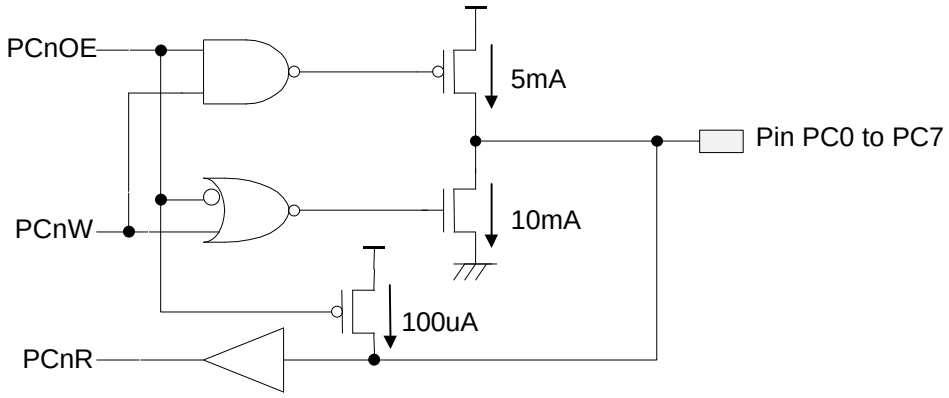
Pin PC0 to PC7 - general purpose I/O pins.
The REG#14H defines the I/O direction and the REG#15H controls the output level.

The structure of Port_C is same as the Port_B except the sink current is 10mA.

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0014H	W	00H	PC7OE	PC6OE	PC5OE	PC4OE	PC3OE	PC2OE	PC1OE	PC0OE
0015H	W	FFH	PC7W	PC6W	PC5W	PC4W	PC3W	PC2W	PC1W	PC0W
0015H	R	--	PC7R	PC6R	PC5R	PC4R	PC3R	PC2R	PC1R	PC0R

Bit Name	Bit value = "1"	Bit value = "0"
PC7OE - PC0OE	Output enable.	Output disable (internal pull-up).
PC7W - PC0W	Outputs high level (I_{OH}= -5mA).	Outputs low level (I_{OL}= 10mA).
PC7R - PC0R	Pin is high level.	Pin is low level.

* If program wants to read current status on the I/O pins (any I/O port), do not set output enable bit to "0". Because the registers for reading I/O are always indicating the current state on the I/O pins, set output enable bit to "0" will change the level on the I/O pin. Please reference the I/O pin structure.



Structure of I/O Port C

SYNC Processor

The SYNC processor can : (1) calculate HSYNC and VSYNC frequencies; (2) detect polarities of HSYNC and VSYNC inputs; (3) control the output polarities of HSO and VSO pins.

Frequency Calculation

Horizontal frequency and vertical frequencies calculation are done by using one 10-bit up counter. After power is on, the SYNC processor calculates the vertical frequency first (H/V bit ="0"). A 31.25KHz clock counts the time interval between two VSYNC pulses, then sets the FRDY bit and generates an INT1 interrupt (if IEN_S bit is "1"). The software can either use interrupt or polling the FRDY bit to read the correct vertical frequency. After reading the REG#16H, the FRDY bit is cleared to "0", counter is reset and H/V bit is set. The SYNC processor starts to count horizontal frequency. The horizontal frequency calculation is done by counting the HSYNC pulses in 8.192 ms. Like the vertical frequency, the horizontal frequency can be read when the FRDY bit is set or INT1 occurs. After reading the REG#16H, the FRDY, INT_S and H/V bits are cleared. The SYNC processor starts to calculate the vertical frequency again, and so on.

The relationships between counter value and frequency are :

Hfreq = (counter value x 122.07) Hz

Vfreq = (31250 / counter value) Hz

The frequency range :

Hfreq range : 122.07 Hz to 124.8 kHz ; Resolution : 122.07Hz

Vfreq range : 30.5 Hz to 31.25 kHz

If counter overflowed, the OVF1 bit will be set to "1". The counter keeps on counting until it overflowed again. The OVF2 bit and FRDY bit will be set when counter overflowed twice. This is designed for finding the vertical frequency bellows 15.25Hz. The program should check REG#17H before reading REG#16H.

Polarity Detect/Control

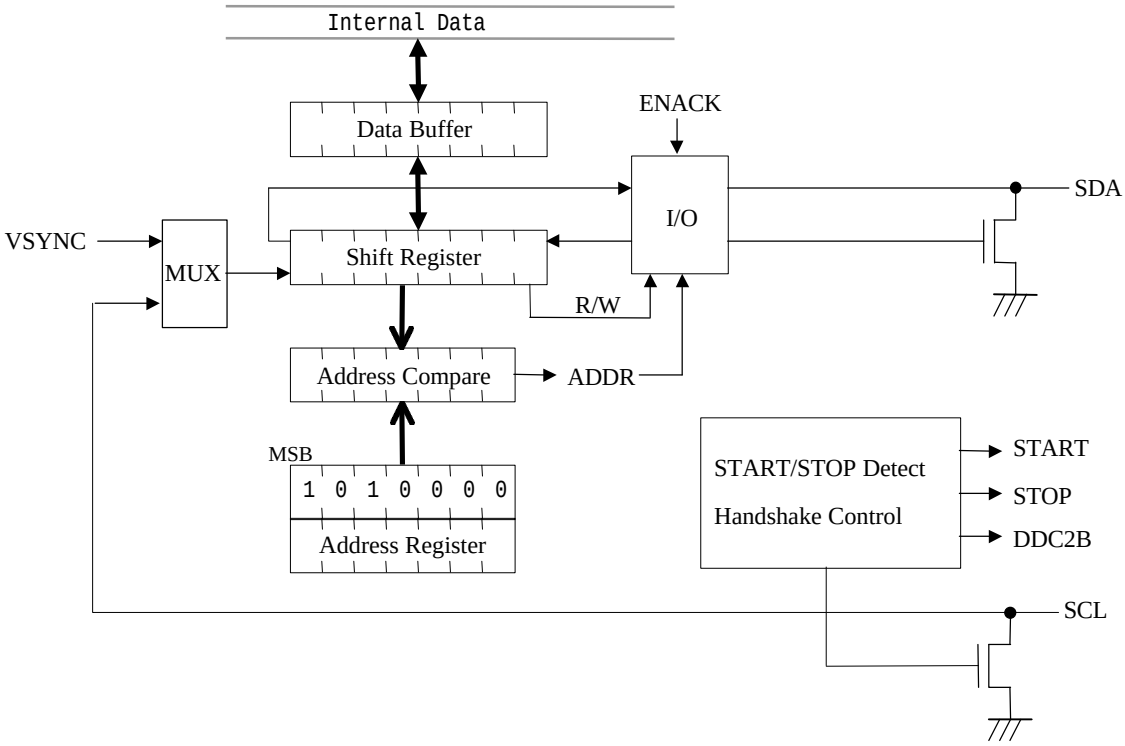
The polarities of HSYNC and VSYNC are automatically detected and are shown in the H_POL and V_POL bits. The polarities of HSO and VSO are controlled by the HOP and VOP bits. For example, set HOP bit to “1”, the HSO pin always outputs positive horizontal sync signal, whatever the HSYNC input’s polarity is.

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0016H	R	--	F9	F8	F7	F6	F5	F4	F3	F2
0017H	W	--	0	0	0	0	0	0	HOP	VOP
0017H	R	00H	H/V	--	H_POL	V_POL	OVF2	OVF1	F1	F0

Bit Name	Bit value = “1”	Bit value = “0”
HOP	HSO pin is always positive polarity.	HSO pin is always negative polarity.
VOP	VSO pin is always positive polarity.	VSO pin is always negative polarity.
H/V	Counter stores horizontal frequency.	Counter stores vertical frequency.
H_POL	HSYNC input is positive polarity.	HSYNC input is negative polarity.
V_POL	VSYNC input is positive polarity.	VSYNC input is negative polarity.
OVF2, OVF1	OVF2=“1”,OVF1=“0” : Counter overflowed twice. OVF2=“0”,OVF1=“1” : Counter overflowed once. OVF2=“0”,OVF1=“0” : No overflow. OVF2=“1”,OVF1=“1” : No such condition.	
F9-F0	Frequency counter value. (F9 is MSB)	

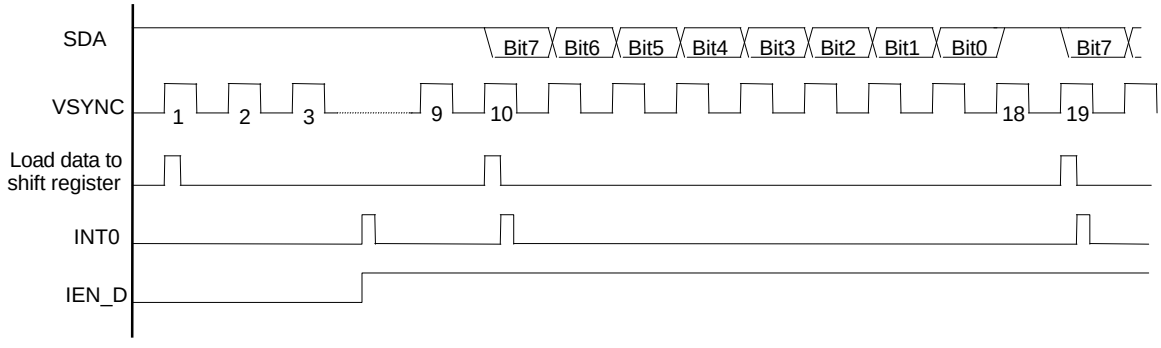
DDC Interface

The DDC interface is a slave mode I^2C interface with DDC1 function. It is fully compatible with VEAS DDC1/2B standard. The functional block diagram is shown in the below.



After power on or reset the DDC interface, it is in DDC1 state. The shift register shifts out data to SDA pin on the rising edge of VSYNC clock. Data format is an 8-bit byte followed by a null bit. Most significant bit (MSB) is transmitted first. Every time when the ninth bit has been transmitted, the shift register will load a data byte from data buffer (REG#18H). After loading data to the shift register, the data buffer becomes empty and generates an INT0 interrupt. So the program must write one data byte into REG#18 every nine VSYNC clocks.

Since the default values of data buffer(REG#22) and shift register are FFH, the SDA pin outputs high level if no data had been written into data buffer after power on reset. When program finished initialization and set the IEN_D bit to "1", the INT0 will occur because the data buffer is empty. The INT0 service routine should check the DDC2B bit is "0" and then writes the first EDID data byte into data buffer. When the second INT0 occurs, the INT0 service routine writes the second EDID data byte into data buffer and so on.



If a low level occurs on the SCL pin in DDC1 state, the DDC interface will switch to DDC2B state immediately and set the DDC2B bit to "1". No interrupt will be generated. But, if there is no valid device address and it receives 128 VSYNC pulses while the SCL is high level, it will go back to DDC1 state automatically. If it receives a valid device address, it will lock into DDC2B state and disregard VSYNC.

In some case, program wants to go back DDC1 state, set RDDC bit in REG#1AH and reset it again. This operation resets the DDC interface to the initial condition.

When it is in DDC2B state, the VSYNC clock is disregarded and the communication protocol follows the DDC standard. The data format on SDA pin is:

S	Address	R/W	A	D7,D6,...., D0	A		D7,D6,...., D0	A	P

S : Start condition. A falling edge occurs when SCL is high level.
P : Stop condition. A rising edge occurs when SCL is high level.
A : Acknowledge bit. “0” means acknowledge and “1” means non-acknowledge.
Address : 7-bit device address.
R/W : Read/Write control bit, "1" is read and "0" is write.
D7,D6,...., D0 : data byte.

The hardware operations in DDC2B state are :

(1) *START/STOP detection*

When the START condition is detected, the DDC interface is enabled and set START bit to "1". When the STOP condition is detected, the DDC interface is disabled, set STOP bit to "1" and generate INT0 interrupt.
The START bit is cleared when the following data byte received.
The STOP bit is cleared after writing REG#19H.

(2) *Address Recognition*

It contains two device addresses in WT6014. One fixed address (‘1010000’) is for EDID reading and one programmable address (REG#19H) is for external control, such as auto alignment.
If the address is equal to "1010000", set ADDR bit to "0".
If the address is equal to the bit A6 to bit A0 (REG#19H), set ADDR bit to "1".
If the address is not equal to anyone above, the DDC interface will not response acknowledge.
The ADDR bit is updated when a new device address is received.

(3) *Store R/W bit and decide the direction of SDA pin*

The R/W bit on the SDA pin will be stored in the RW bit.

(4) *Acknowledge bit control/detection*

Acknowledge bit control in receive direction :
If ENACK=1 and address compare is true, response acknowledge (Acknowledge bit ="0").
If ENACK=0 or address compare is false, response non-acknowledge (Acknowledge bit ="1").

Acknowledge bit detect in transmit direction :
If the acknowledge bit is "1" , the DDC interface will be disabled and release the SDA pin.
If the acknowledge bit is "0" , the DDC interface keeps on communicating.

(5) *Data bytes transmit/receive*

If the RW bit is "1", the shift register will load data from the data buffer (REG#18H) before the data

byte is transmitted and shift out data to the SDA pin before the rising edge of the SCL clock.

If the RW bit is "0", the shift register will shift in data on the rising edge of the SCL clock and the whole data byte is latched to the data buffer(REG#18H).

(6) *Handshaking procedure*

The handshaking is done on the byte level. The DDC interface will hold the SCL pin low after the acknowledge bit automatically. The bus master will be forced to wait until the WT6014 is ready for the next byte transfer. To release the SCL pin, write REG#19H will release clear the wait state.

(7) *Interrupt INT0*

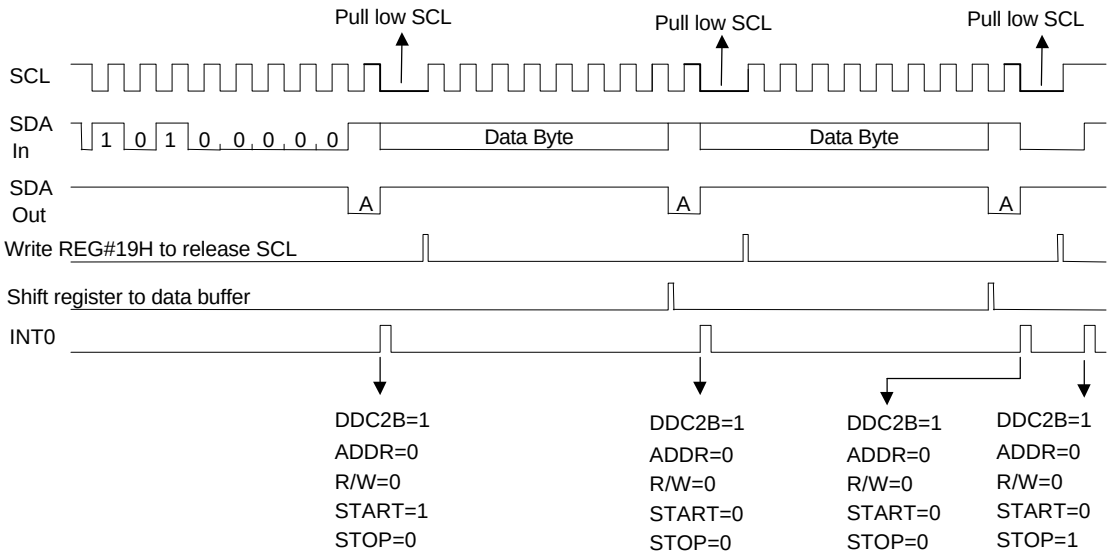
The DDC interface interrupt is enabled by setting the IEN_D bit in the REG#1AH.

Interrupt INT0 occurs when:

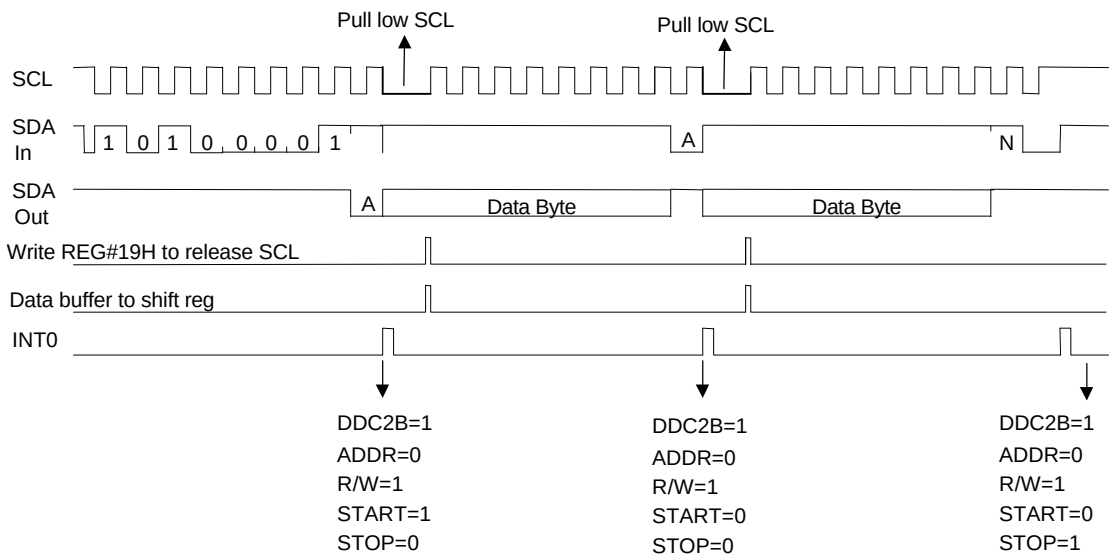
- Transmit buffer empty in DDC1 state.
  The INT0 occurs when the shift register load data from data buffer.
  Write REG#18H will clear the transmit buffer empty condition.
- Acknowledge is detected in DDC2B state.
  The INT0 occurs on the falling edge of the SCL clock after the acknowledge had been detected.
  The SCL pin will be pulled low to force the bus master to wait until the REG#19H is written.
- STOP condition occurs in DDC2B state

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0018H	R/W	FFH	D7	D6	D5	D4	D3	D2	D1	D0
0019H	R	40H	DDC2B	ADDR	RW	START	STOP	--	--	--
0019H	W	A0H	A6	A5	A4	A3	A2	A1	A0	ENACK

Bit Name	Bit value = “1”	Bit value = “0”
DDC2B	DDC2B state.	DDC1 state.
ADDR	received address equals to the address in REG#19H(W).	received address equals to ‘1010000’.
RW	received R/W bit is ‘1’.	received R/W bit is ‘0’.
START	START condition is detected.	No START condition is detected.
STOP	STOP condition is detected.	No STOP condition is detected.
ENACK	Enable acknowledge.	Disable acknowledge.
A6,A5, .., A0	7-bit slave address	
D7,D6, .., D0	Data to be transmitted or received data.	



DDC2B state write timing



DDC2B state read timing

Interrupt Control

There are two interrupt sources : INT0 and INT1. INT0 has the higher priority.

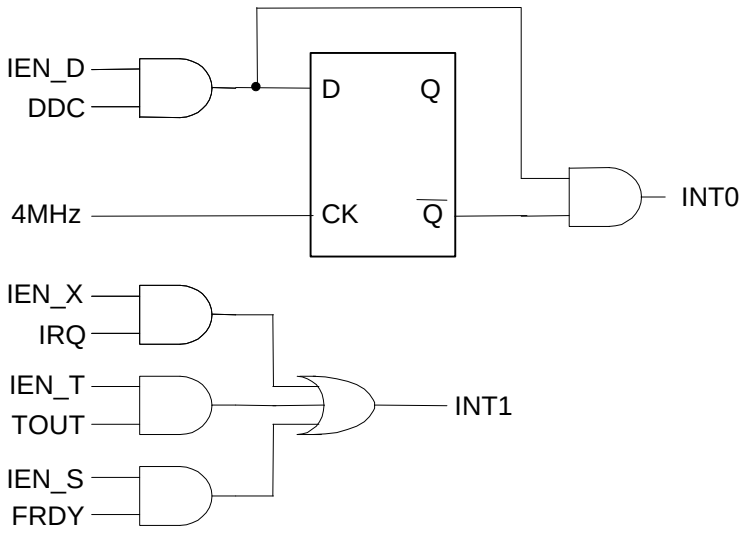
Interrupt vector :
INT0 : FFFAH (low byte) and FFFBH (high byte).
INT1 : FFFEH (low byte) and FFFFH (high byte).

INT0 occurs when :
(1) data buffer empty in the DDC1 mode (DDC="1" and DDC2B="0").
(2) acknowledge or STOP condition is detected in the DDC2B mode (DDC="1" and DDC2B="0").

INT1 occurs when :
(1) a falling edge or a low level occurs on the /IRQ pin (EXT="1").
(2) the timer is time out (TIM="1").
(3) SYNC processor has a valid frequency (SYNC="1").
If H/V ="0" , it is vertical frequency ready.
If H/V ="1" , it is horizontal frequency ready.

INT0 is cleared when :
(1) writing the REG#18H in DDC1 state.
(2) writing the REG#19H in DDC2B state.

INT1 is cleared when :
(1) reading the REG#1AH if EXT="1".
(2) reading the REG#1BH if TIM="1".
(3) reading the REG#16H if SYNC="1".



Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
001AH	W	00H	IEN_X	IEN_T	IEN_S	IEN_D	EDGE	RDDC	0	0
001AH	R	00H	EXT	TIM	SYNC	DDC	IRQ	TOUT	FRDY	--

Bit Name	Bit value = "1"	Bit value = "0"
IEN_X	Enable /IRQ pin interrupt.	Disable /IRQ pin interrupt.
IEN_T	Enable timer interrupt.	Disable timer interrupt.
IEN_S	Enable SYNC processor interrupt.	Disable SYNC processor interrupt.
IEN_D	Enable DDC interface interrupt.	Disable DDC interface interrupt.
EDGE	/IRQ pin interrupt is edge trigger.	/IRQ pin interrupt is level trigger.
RDDC	Reset DDC interface. DDC interface will always under reset condition if this bit keeps "1".	Clear the reset of DDC interface.
EXT	/IRQ pin interrupt occurs.	No /IRQ pin interrupt.
TIM	Timer interrupt occurs.	No timer interrupt.
SYNC	SYNC processor interrupt occurs.	No SYNC processor interrupt.
DDC	DDC interface interrupt occurs.	No DDC interface interrupt.
IRQ	/IRQ pin is low level	/IRQ pin is high level
TOUT	Timer is time-out.	Timer is not time-out.
FRDY	H/V frequency counter is ready. The counter value is valid.	H/V frequency counter is not ready. The counter value is invalid.

Timer

It is a 8-bit down counter and clock frequency is 976.5625Hz (period=1.024ms). The timer is started by writing a value into REG#1BH. When the timer counts down to zero, the timer stops, sets the TOUT bit and generates an INT1 interrupt (if the IEN_T bit is "1"). The TOUT bit will be cleared after REG#1BH is read.

Watch-Dog Timer

The watch-dog timer is always enable after power is on. Software must clear the watch-dog timer within every 524ms. If the watch-dog timer expired, It will cause the whole chip reset just like external reset.

To clear the watch-dog timer, write any data to REG#1CH.

Address	R/W	Initial	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
001BH	R/W	--	TM7	TM6	TM5	TM4	TM3	TM2	TM1	TM0
001CH	W	--	WDT	WDT	WDT	WDT	WDT	WDT	WDT	WDT

Bit Name	Bit value
TM7 to TM0	Timer value (0 - 255)
WDT	Write any value to this register will reset the watchdog timer.

REGISTER MAP

Address	R/W	Initial value	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
0000H	R/W	80H	$DA0_7$	$DA0_6$	$DA0_5$	$DA0_4$	$DA0_3$	$DA0_2$	$DA0_1$	$DA0_0$
0001H	R/W	80H	$DA1_7$	$DA1_6$	$DA1_5$	$DA1_4$	$DA1_3$	$DA1_2$	$DA1_1$	$DA1_0$
0002H	R/W	80H	$DA2_7$	$DA2_6$	$DA2_5$	$DA2_4$	$DA2_3$	$DA2_2$	$DA2_1$	$DA2_0$
0003H	R/W	80H	$DA3_7$	$DA3_6$	$DA3_5$	$DA3_4$	$DA3_3$	$DA3_2$	$DA3_1$	$DA3_0$
0004H	R/W	80H	$DA4_7$	$DA4_6$	$DA4_5$	$DA4_4$	$DA4_3$	$DA4_2$	$DA4_1$	$DA4_0$
0005H	R/W	80H	$DA5_7$	$DA5_6$	$DA5_5$	$DA5_4$	$DA5_3$	$DA5_2$	$DA5_1$	$DA5_0$
0006H	R/W	80H	$DA6_7$	$DA6_6$	$DA6_5$	$DA6_4$	$DA6_3$	$DA6_2$	$DA6_1$	$DA6_0$
0007H	R/W	80H	$DA7_7$	$DA7_6$	$DA7_5$	$DA7_4$	$DA7_3$	$DA7_2$	$DA7_1$	$DA7_0$
0008H	R/W	80H	$DA8_7$	$DA8_6$	$DA8_5$	$DA8_4$	$DA8_3$	$DA8_2$	$DA8_1$	$DA8_0$
0009H	R/W	80H	$DA9_7$	$DA9_6$	$DA9_5$	$DA9_4$	$DA9_3$	$DA9_2$	$DA9_1$	$DA9_0$
000AH	R/W	80H	$DA10_7$	$DA10_6$	$DA10_5$	$DA10_4$	$DA10_3$	$DA10_2$	$DA10_1$	$DA10_0$
000BH	R/W	80H	$DA11_7$	$DA11_6$	$DA11_5$	$DA11_4$	$DA11_3$	$DA11_2$	$DA11_1$	$DA11_0$
000CH	R/W	80H	$DA12_7$	$DA12_6$	$DA12_5$	$DA12_4$	$DA12_3$	$DA12_2$	$DA12_1$	$DA12_0$
000DH	R/W	80H	$DA13_7$	$DA13_6$	$DA13_5$	$DA13_4$	$DA13_3$	$DA13_2$	$DA13_1$	$DA13_0$
000EH	Reserved									
000FH	Reserved									
0010H	W	00H	EHO	EVO	EDA13	EDA12	EDA11	EDA10	EDA9	EDA8
0011H	R	X	PA7R	PA6R	PA5R	PA4R	PA3R	PA2R	PA1R	PA0R
	W	FFH	PA7W	PA6W	PA5W	PA4W	PA3W	PA2W	PA1W	PA0W
0012H	W	00H	0	0	PB5OE	PB4OE	PB3OE	PB2OE	PB1OE	PB0OE
0013H	R	X	--	--	PB5R	PB4R	PB3R	PB2R	PB1R	PB0R
	W	FFH	1	1	PB5W	PB4W	PB3W	PB2W	PB1W	PB0W
0014H	W	00H	PC7OE	PC6OE	PC5OE	PC4OE	PC3OE	PC2OE	PC1OE	PC0OE
0015H	R	FFH	PC7R	PC6R	PC5R	PC4R	PC3R	PC2R	PC1R	PC0R
	W	X	PC7W	PC6W	PC5W	PC4W	PC3W	PC2W	PC1W	PC0W
0016H	R	X	F9	F8	F7	F6	F5	F4	F3	F2
0017H	R	00H	H/V	--	H_POL	V_POL	OVF2	OVF1	F1	F0
	W	X	0	0	0	0	0	0	HOP	VOP
0018H	R/W	FFH	D7	D6	D5	D4	D3	D2	D1	D0
0019H	R	40H	DDC2B	ADDR	RW	START	STOP	--	--	--
	W	A0H	A6	A5	A4	A3	A2	A1	A0	ENACK
001AH	R	00H	EXT	TIM	SYNC	DDC	IRQ	TOUT	FRDY	--
	W	00H	IEN_X	IEN_T	IEN_S	IEN_D	EDGE	RDDC	0	0
001BH	R/W	X	TM7	TM6	TM5	TM4	TM3	TM2	TM1	TM0
001CH	W	X	CWDT	CWDT	CWDT	CWDT	CWDT	CWDT	CWDT	CWDT

X : No default value.
-- : No function.
0 : Must write 0..

ELECTRICAL CHARACTERISTICS

Absolute Maximum Ratings

Parameter	Min.	Max	Units
DC Supply Voltage (VDD)	-0.3	7.0	V
Input and output voltage with respect to Ground All pins except DA0 to DA7 DA0 to DA7	 -0.3 -0.3	 VDD+0.3 11.5V	 V V
Storage temperature	-65	150	°C
Ambient temperature with power applied	-10	70	°C

* Note : Stresses above those listed may cause permanent damage to the device.

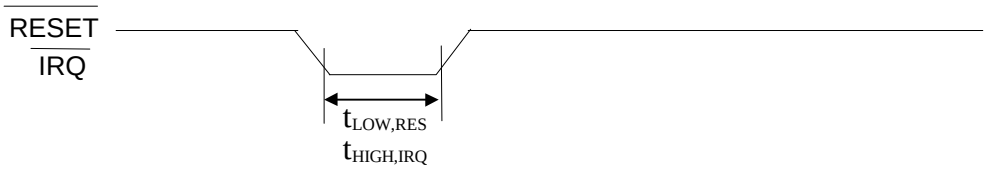
D.C. Characteristics (VDD=5.0V ± 5% , Ta=0 - 70 °C)

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
V_{DD}	Supply Voltage		4.0	5	5.5	V
V_{IH}	Input High Voltage	All input pins (except HSYNC and VSYNC)	3.0	-	VDD+ 0.3	V
V_{IL}	Input Low Voltage	All input pins (except HSYNC and VSYNC)	-0.3	-	1.5	V
V_{SIH}	Sync Input High Voltage	HSYNC and VSYNC pin	2.0	-	VDD+ 0.3	V
V_{SIL}	Sync Input Low Voltage	HSYNC and VSYNC pin	-0.3	-	0.8	V
V_{OH}	Output High Voltage	I_{OH}= -100uA PA0-PA7 pins	3.5	-	-	V
		I_{OH}= -6mA PB0-PB5, PC0-PC7, DA8-DA13, HSO, VSO and HSO pins	3.5	-	-	V
		DA0-DA7 pins (external voltage)	-	-	10.5	V
		SCL and SDA pins (open drain)	-	-	5.5	V
V_{OL}	Output Low Voltage	I_{OL}= 5mA PA0-PA7, PB0-PB5, DA0-DA13, SCL, SDA, VSO and HSO pins	-	-	0.4	V
		I_{OL}= 10mA PC0-PC7 pins	-	-	0.4	V
I_{IL}	Input Leakage Current	SDA, SCL, HSYNC and VSYNC pins (V_{IN} = 0 to 5V)	-10	-	10	uA
R_{PH}	Pull High Resistance	VIN=0.8V PA0-PA7, PB0-PB5, PC0-PC7, /RESET and /IRQ pins	16	22	28	Kohm
I_{DD}	Operating Current	No load	-	3	10	mA
V_{RESET}	Reset Voltage	/RESET pin	3.8	4.0	4.2	V

A.C. Characteristics (VDD=5.0V ± 5%, fosc=8MHz, Ta=0 - 70^{O}C)

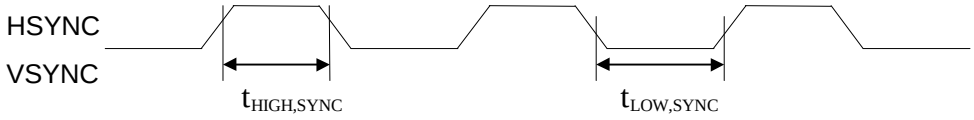
RESET and IRQ Timing

Symbol	Parameter	Min.	Typ.	Max.	Units
$t_{LOW,RES}$	/RESET pin low pulse	250	-	-	ns
$t_{LOW,IRQ}$	/IRQ low pulse (level trigger)	250	-	-	ns



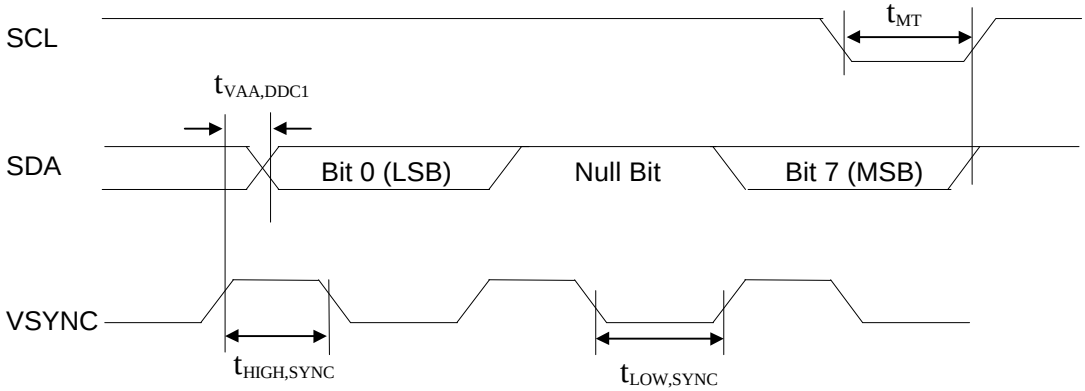
SYNC Processor Timing

Symbol	Parameter	Min.	Typ.	Max.	Units
$t_{HIGH,SYNC}$	HSYNC and VSYNC high time	250	-	-	ns
$t_{LOW,SYNC}$	HSYNC and VSYNC low time	250	-	-	ns



DDC1 Timing

Symbol	Parameter	Min.	Typ.	Max.	Units
$t_{VAA,DDC1}$	SDA output valid from VSYNC rising edge	125	-	500	ns
t_{MT}	Mode transition time (DDC1 to DDC2B)	-	-	500	ns



DDC2B Timing

Symbol	Parameter	Min.	Typ.	Max.	Units
f_{SCL}	SCL input clock frequency	0	-	100	kHz
t_{BF}	Bus free time	2	-	-	us
$t_{HD,START}$	Hold time for START condition	1	-	-	us
$t_{SU,START}$	Set-up time for START condition	1	-	-	us
$t_{HIGH,SCL}$	SCL clock high time	1	-	-	us
$t_{LOW,SCL}$	SCL clock low time	1	-	-	us
$t_{HD,DATA}$	Hold time for DATA input	0	-	-	ns
	Hold time for DATA output	250	-	-	ns
$t_{SU,DATA}$	Set-up time for DATA input	250	-	-	ns
t_{RISE}	Set-up time for DATA output	500	-	-	ns
	SCL and SDA rise time	-	-	1	us
t_{FALL}	SCL and SDA fall time	-	-	300	ns
$t_{SU,STOP}$	Set-up time for STOP condition	4	-	-	us

