STV82x7

Digital Audio Decoder/Processor for A2 and NICAM Television/Video Recorders

DATASHEET

Key Features

■ Full-Automatic Multi-Standard Demodulation

- B / G / I / L / M / N / D / K Standards
- Mono AM and FM
- FM 2-Carrier (German and Korean Zweiton) and NICAM

■ Multi-Channel Capability

- 3 I²S digital inputs, S/PDIF (pass-thru/out)
- 1 I²S digital output (shared with one of the I²S digital inputs)
- 5.1 analog outputs
- Dolby® Pro Logic®
- Dolby® Pro Logic II®

■ Sound Processing: Loudspeaker

- ST royalty-free processing: ST WideSurround, ST OmniSurround (Virtual Dolby® Surround and Virtual Dolby® Digital compliant) and ST Dynamic Bass
- SRS® WOW™, SRS® TruSurround XT™ (Virtual Dolby® Surround and Virtual Dolby® Digital compliant)
- Independent Volume / Balance
- Smart Volume Control (SVC), 5-band equalizer and loudness

■ Sound Processing: Headphone

- Smart Volume Control (SVC), Bass-Treble, Loudness and SRS® TruBass™
- Independent Volume / Balance

■ Analog Audio Matrix

- 4 stereo inputs
- 3 stereo outputs
- THRU mode
- 2 V_{RMS} capability

■ Audio Delay for Audio Video Synchronization

- Embedded stereo delay up to **90** ms when processing at 32KHz (demodulator input mode) and up to **60** ms when processing at 48KHz (SCART only input mode)
- Independent delay on headphone and loudspeaker channels

The STV82x7 family, based on audio digital signal processors (DSP), performs high quality and advanced dedicated digital audio processing.These devices provide all of the necessary resources for automatic detection and demodulation of analog audio transmissions for European and Asian terrestrial TV broadcasts.

Virtual or true, multi-channel capabilities and easy digital links make them ideal for digital audio low cost consumer applications. Starting from enhanced stereo up to independent control of 5 loudspeakers and a subwoofer (5.1 channels), the STV82x7 family offers standard and advanced features plus sound enhancements, spatial and virtual effects to enhance television viewer comfort and entertainment.

Typical Applications

- Analog and digital TV with virtual surround sound
- Analog and digital TV with multi-channel surround sound
- DVD and HDD recorders
- “Palm size” portable TV



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Block Diagram

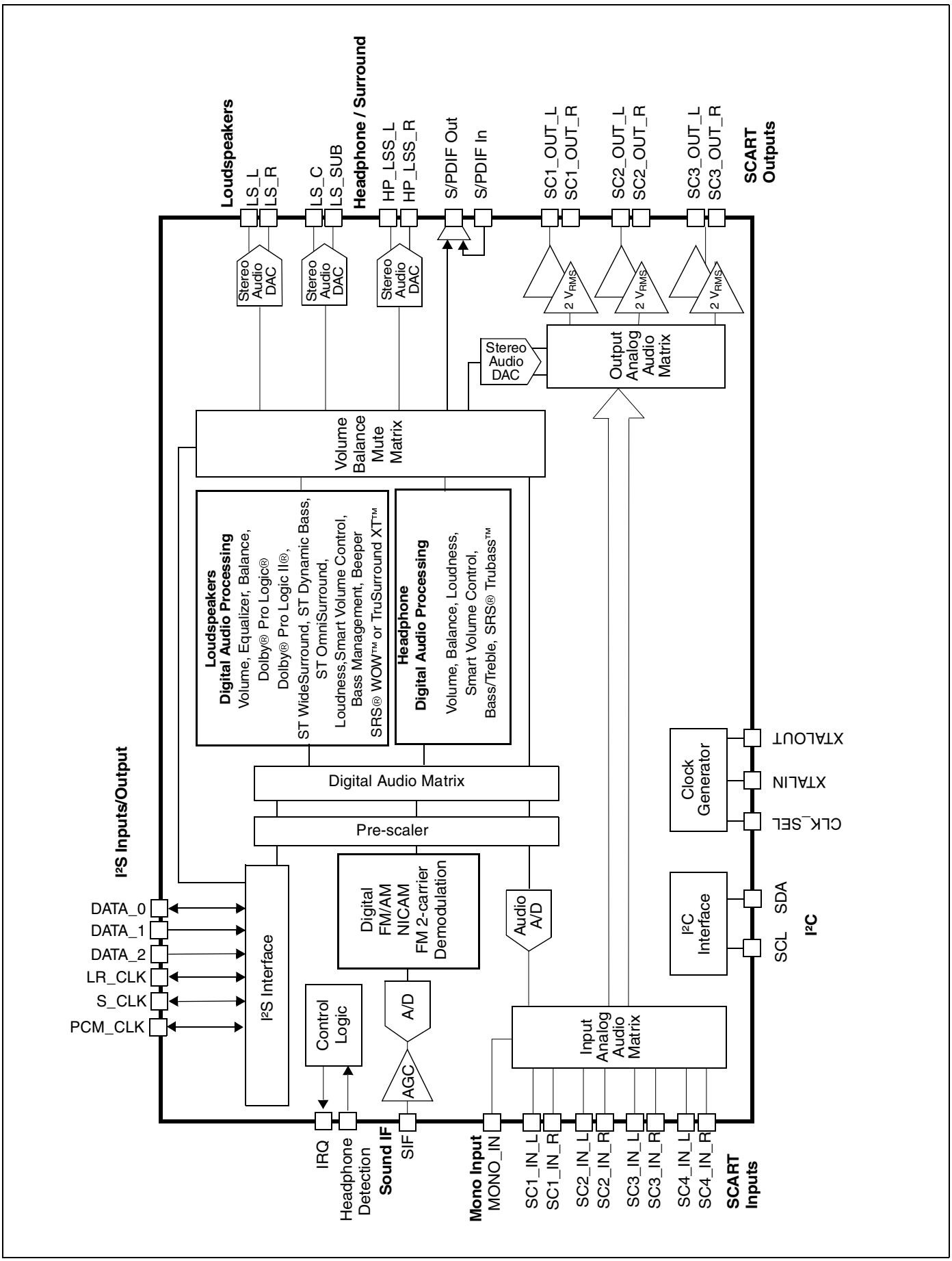


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1 General Description

The STV82x7 is a multistandard TV sound demodulator and audio processor which integrates **SRS® WOW™**, **SRS® TruSurround XT™**, **Dolby® Pro Logic®**, **Dolby® Pro Logic II®**,**Virtual Dolby® Surround** (VDS) and **Virtual Dolby® Digital** (VDD) capability.

ST advanced algorithms such as **ST OmniSurround**, **ST WideSurround**, **ST Dynamic Bass** are also available in this audio sound processor. **ST OmniSurround** is a certified **Dolby®** algorithm for the **Virtual Dolby® Digital** (VDD) and the **Virtual Dolby® Surround** (VDS). When using VDD or VDS, either a **Dolby® Digital** or a **Pro Logic®** (or **Pro Logic II®**) decoder is mandatory respectively.

This chip performs **automatic multistandard analog TV stereo sound identification and demodulation** (no specific I²C programming is required). It offers various audio processing functions such as equalization, loudness, beeper, volume, balance, and surround effects. It provides a cost-effective solution for analog and digital TV designs.

The STV82x7 is perfectly suited to current and future digital TV platforms, based on audio/video digital chips (**STD2000**, **DTV100 platform**) which include an internal digital decoder (**MPEG**, **Dolby® Digital**...). In the case where a Dolby® Digital decoder is embedded in the audio/video digital chip, Virtual Dolby® Digital can be obtained.

For the **CTV100/120** platforms, this device is offered as an alternative solution to the first-generation chassis that uses the STV82x6.

Table 1: STV82x7 Version List

	STV8217	STV8237	STV8247		STV8257			STV8267		STV8277		STV8287	
			STV8247D	STV8247DSX	STV8257D	STV8257DSX	STV8257SX	STV8267D	STV8267DSX	STV8277D	STV8277DSX	STV8287D	STV8287DSX
Demodulation													
FM 2 Carrier and NICAM	X	X	X	X	X	X	X	X	X	X	X	X	X
Multi-Channel Capabilities													
Analog loudspeakers output number	2.1	2.1	2.1	2.1	2.1	2.1	2.1	5.1	5.1	5.1	5.1	5.1	5.1
I²S In (exclusive with I²S Out)	1	1	1	1	3	3	3	1	1	3	3	3	3
S/PDIF (Pass-thru or Output)	1	1	1	1	1	1	1	1	1	1	1	1	1
Virtual Dolby® Surround			X	X	X	X		X	X	X	X	VDS PLII	VDS PLII
Virtual Dolby ® Digital capability[1]					X	X	X			X	X	X	X
Dolby® Pro Logic® (DPLI) or Dolby® Pro Logic II® (DPLII)			DPLI (internal)	DPLI (internal)	DPLI (internal)	DPLI (internal)		DPLI	DPLI	DPLI	DPLI	DPLII	DPLII
Audio Processing													
SRS® WOW™ (WOW)		X											
SRS® TruSurround XT™				X		X	X		X		X		X
ST Voice, ST Dynamic Bass	X	X	X	X	X	X	X	X	X	X	X	X	X
ST WideSurround, ST OmniSurround[2]	X	X	X	X	X	X	X	X	X	X	X	X	X

1. **Dolby® Digital** Bypass capability or **Virtual Dolby® Digital** are obtained with the use of an external **Dolby® Digital** decoder (for example STD2000).
2. When using **Virtual Dolby® Digital** or **Virtual Dolby® Surround** with **ST OmniSurround** or **SRS® TruSurround XT™** a **Dolby® Digital** or a **Pro Logic ®** (or **Pro Logic II®**) decoder is mandatory.

Figure 1: Package Ordering Information

Order Code:
STV82x7 (Tray)
STV82x7/T (Tape & Reel)



For Example: STV8257DSX/T will be delivered in Tape & Reel conditioning

1.1 STV82x7 Overview

1.1.1 Core Features

- Single audio source processing:
  - IF source and/or analog stereo input (SCART)
  - one digital source with a maximum of 6 synchronous channels (5.1 is obtained across three I²S)
- SIF input signal with Automatic Gain Control (AGC)
- Digital Demodulator with automatic standard detection and demodulation for AM, FM mono, FM 2 carriers (German or Korean FM 2-carrier) and NICAM
- Audio processor working at 32 kHz, 44.1 kHz or 48 kHz with specific features:
  - For Loudspeakers (L, R, L_S, R_S, SubW, C):
    Dolby® Pro Logic II ® Decoder with Bass Management
    SRS® WOW™ or TruSurround XT™ including Virtual Dolby® Surround and Virtual Dolby® Digital
    ST WideSurround
    ST OmniSurround
    ST Dynamic Bass
    5-band Equalizer or Bass-Treble
    Loudness
    Smart Volume Control
    Volume/Balance/Soft-mute
    Beeper
    Video Processing Delay Compensation
  - For Headphone:
    SRS® TruBass™
    Smart Volume Control
    Bass-Treble
    Loudness
    Volume/Balance/Soft-mute
    Beeper
    Video Processing Delay Compensation
- Shared outputs for headphone and loudspeakers surround channels:
- Analog matrix with:
  - five external inputs:
    four SCART inputs (2 V_{RMS} capable)
    one analog mono input (0.5 V_{RMS})
  - one internal input from a digital matrix via a DAC
  - three external outputs (2 V_{RMS} capable)
  - one internal output for the digital matrix (using an internal ADC)
- Digital matrix with:
  - three input modes (Demodulator/SCART, SCART only and I²S)
  - three stereo outputs (Loudspeakers, Headphone and SCART)
- High-end audio DAC
- S/PDIF pass-thru/output for connection with an external amplifier/decoder
- Internal multiplexer for the S/PDIF output (to share the internal S/PDIF output and the S/PDIF output generated by the external decoder of the digital broadcast)

- Specific stand-by mode (Loop-through)
- Control by I²C bus (two I²C addresses)
- System PLL and Clock Generation using either a single quartz oscillator or a differential clock input

1.1.2 Software Information

The different software combinations are listed in Table 2.

Table 2: Input/Output Software Configurations

Input (Number of Channels)	Output (Number of Channels)		
	2 (+1)	4 (+1)	5 (+1)
1	ST WideSurround or SRS® WOW™		
2 (L and R)	ST WideSurround or SRS® WOW™		
2 (L_T and R_T)	ST WideSurround or SRS® TruSurround XT™ or ST OmniSurround or Dolby® Pro Logic® + SRS® TruSurround XT™ or Dolby® Pro Logic® + ST OmniSurround	Dolby® Pro Logic®	
4 (+1)	SRS® TruSurround XT™ or ST OmniSurround or Downmix	No processing	
5 (+1)	SRS® TruSurround XT™or ST OmniSurround or Downmix	Downmix	No processing

Note: 1 In addition to the above sound processing, it is always possible to add ST Voice and also ST Dynamic Bass algorithms.

2 The SRS® TruSurround® and ST OmniSurround are approved by Dolby as Virtual Dolby Surround (VDS) and Virtual Dolby Digital (VDD).

The SRS® TruSurround XT™ system is composed of:

- *SRS® TruSurround®*
- *SRS® WOW™*

The SRS® WOW™ system includes:

- *SRS® 3D Mono/Stereo™*
- *SRS® Dialog Clarity™*
- *SRS® TruBass™*

1.1.3 Device Input Modes

- Demodulator only mode (with output f_S = 32 kHz)
- Demodulator and SCART mode (with output f_S = 32 kHz)
- SCART only mode (with output f_S = 48 kHz)

- I²S mode (with output f_S = 32, 44.1 or 48 kHz)
  - External audio input interface using 3 x I²S (for decoded streams such as Dolby® Digital and/or standard stereo streams)

1.1.4 Electrical Features

Multi Power Supply: 1.8 V, 3.3 V and 8 V.

Power Consumption:

- lower than 1 W in Functional mode (full features)
- 200 mW in Loop-through mode corresponding to Switch-off of all digital blocks

1.2 Typical Applications

The STV82x7 is specified to enable flexible, analog and digital TV chassis design (refer to Figure 2, Figure 3, Figure 4 and Figure 5).

The main considerations are:

- all necessary connections between devices can be provided through the TV set,
- pseudo stand-by mode used to copy to VCR or the DVD sources when the TV set is OFF,
- possible application compatibility with STV82x6 (TQFP80 package) TV design,
- pin-to-pin compatibility with STV82x8 (TQFP80 package) TV design.

The STV82x7 is used to process a single audio source (analog or digital). However, it is possible to process two audio sources simultaneously using an STV82x7 interconnection (two chips can be easily connected).

In the case of a single audio source, it is possible to hear and record in the same time: the same audio stream can be simultaneously output on headphone, loudspeakers, S/PDIF and the SCART connectors.

Note: Headphone and loudspeakers can be used simultaneously for dual-language purposes or for different sound settings (e.g. volume). In this case, certain restrictions occur (see Section 4.2: Audio Processing*).*

For more connections, the SCART-to-SCART path can be used. The use of these full analog paths implies that the sound is not digitally processed.

Figure 2: STV8237 Typical Application (Enhanced Stereo)

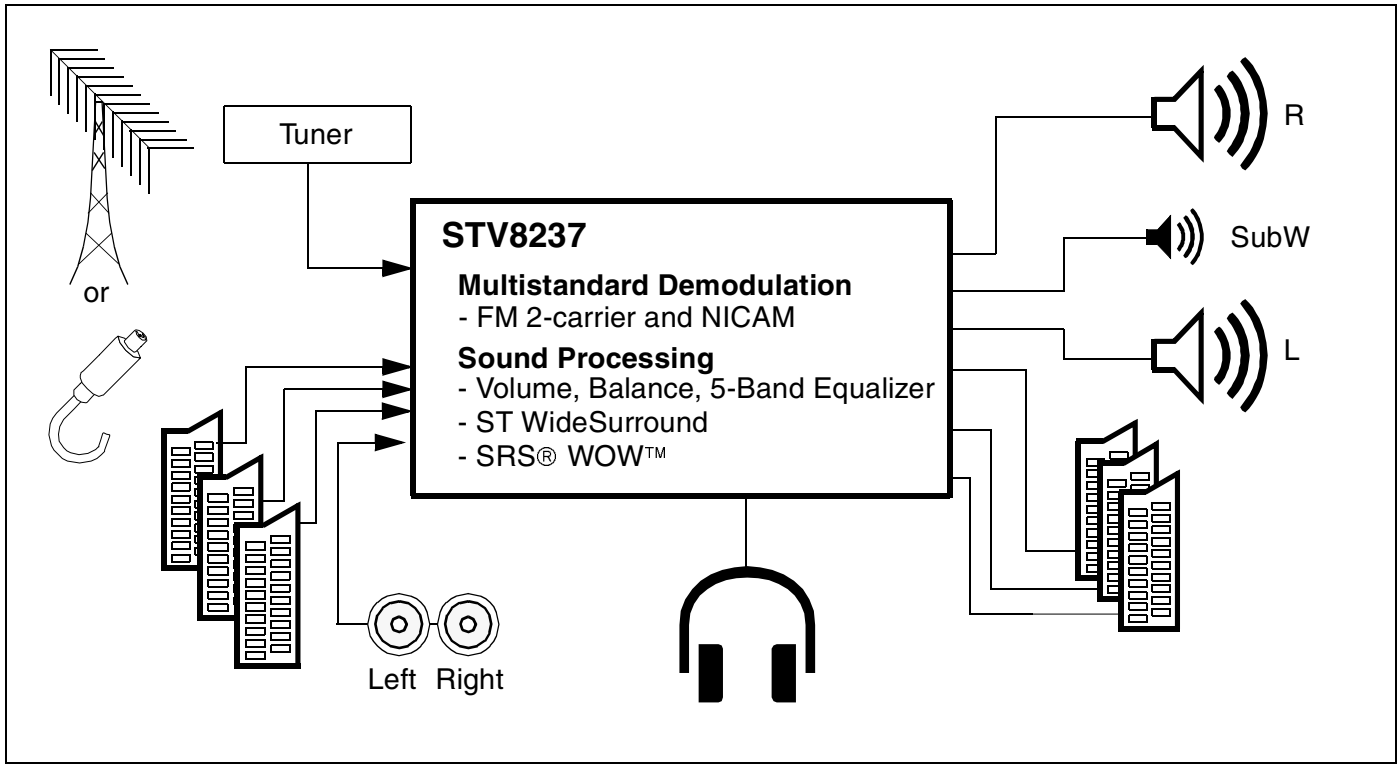
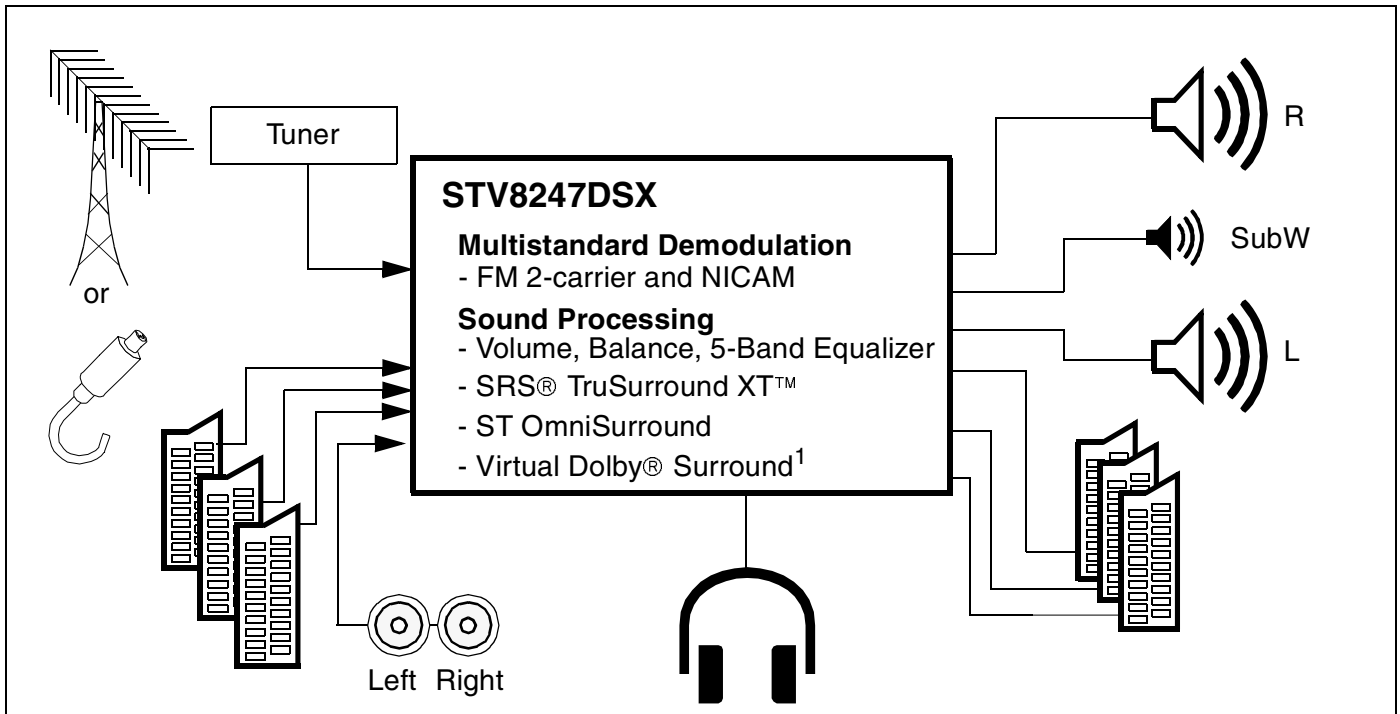
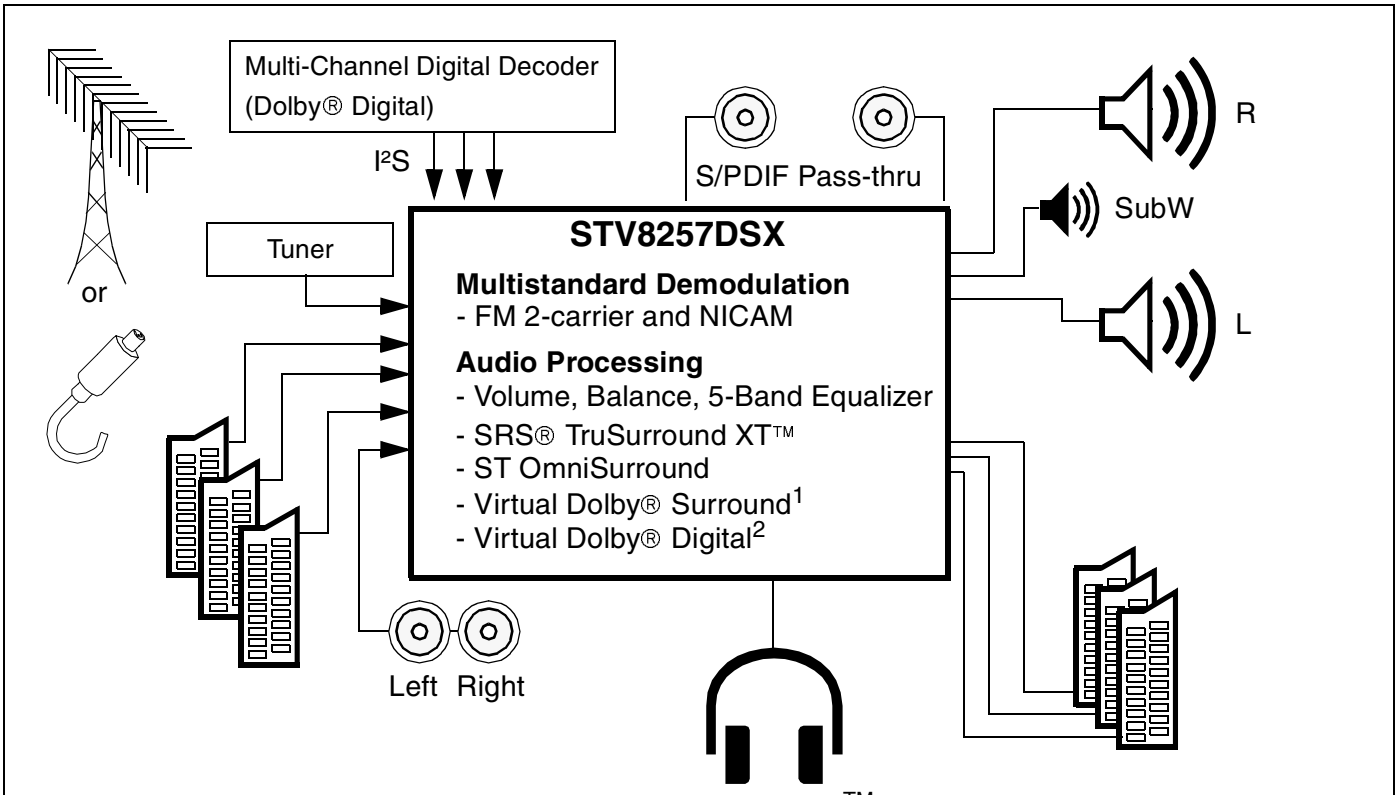


Figure 3: STV8247 Typical Application (Analog Virtual Sound)



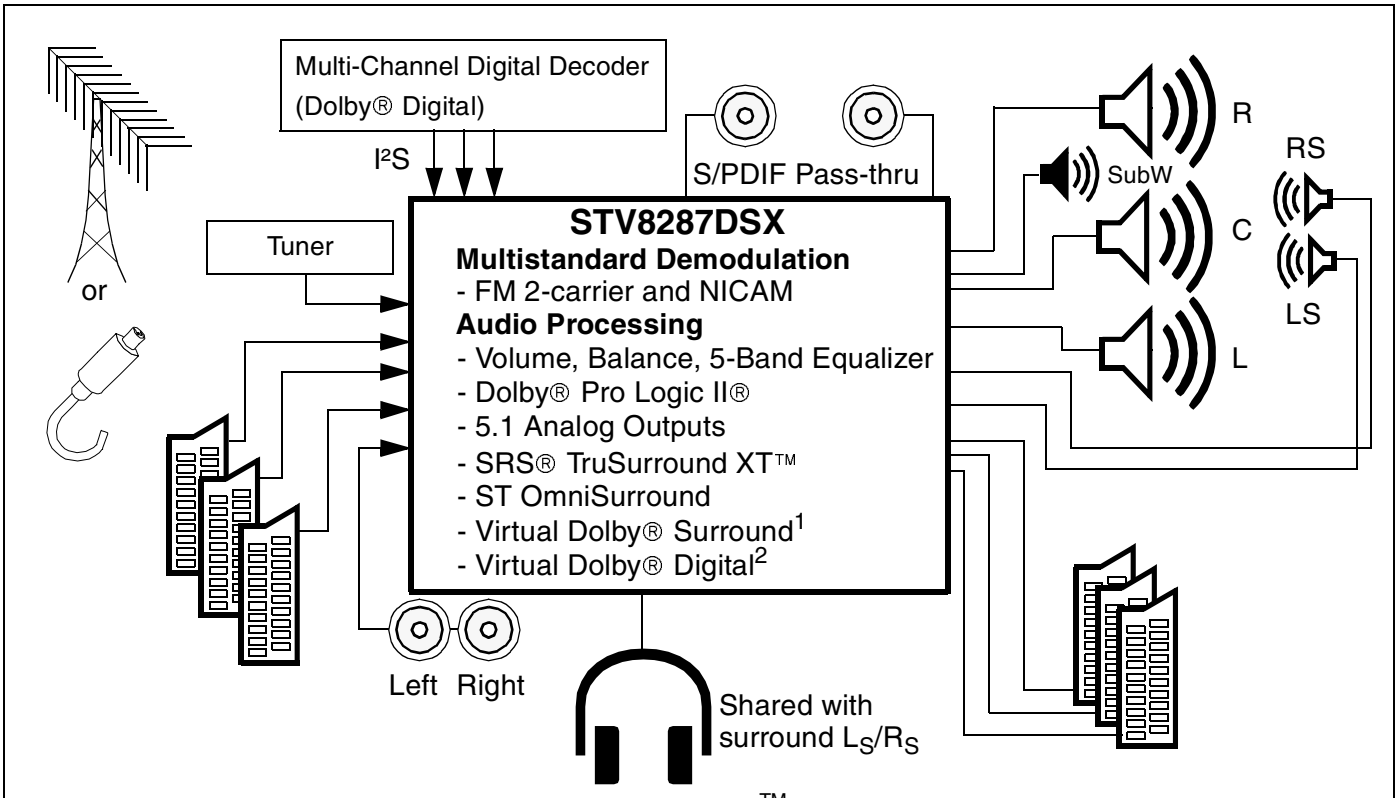
1. When using VDS with **ST OmniSurround** or **SRS TruSurround XT**™, a **Pro Logic**® decoder is mandatory.

Figure 4: STV8257 Typical Application (Digital: Virtual Sound)



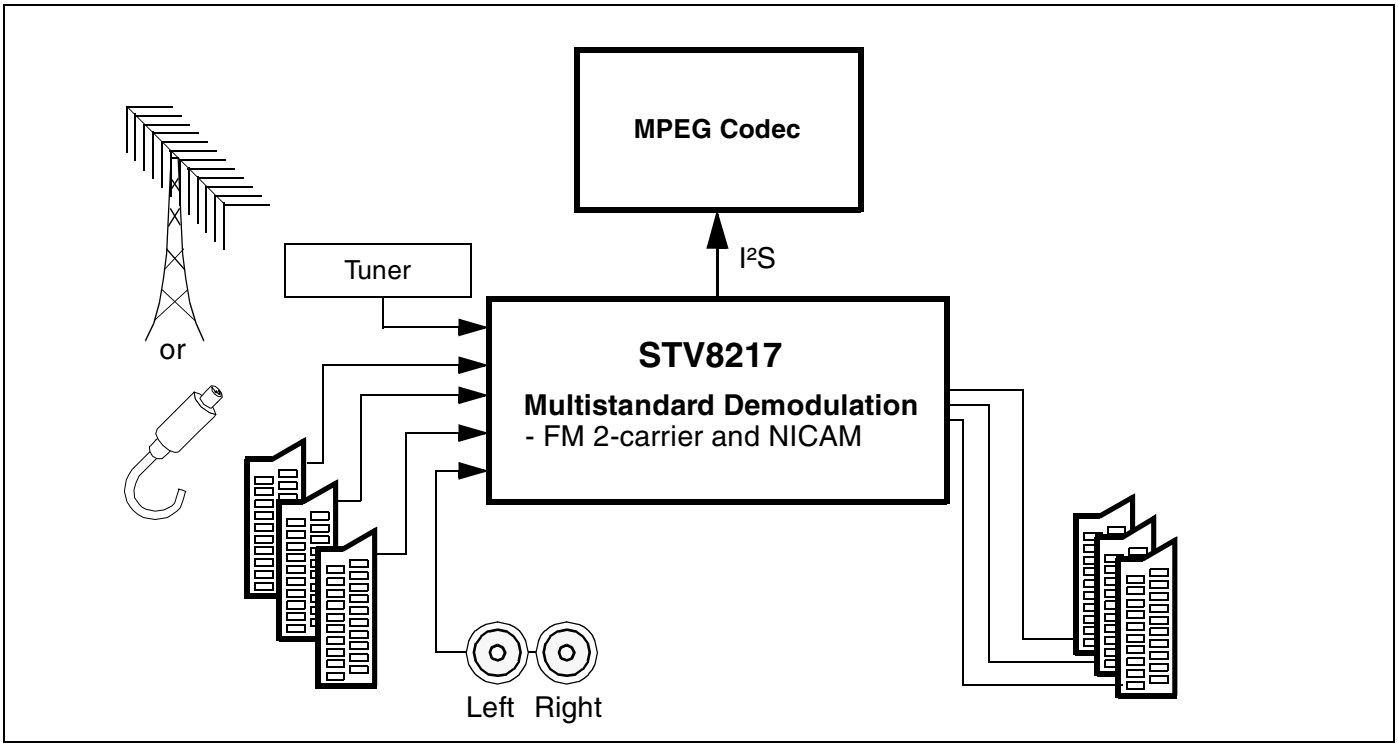
1. When using VDS with **ST OmniSurround** or **SRS TruSurround XT**™, a **Pro Logic**® decoder is mandatory.
2. When using VDD with **ST OmniSurround** or **SRS TruSurround XT**™, a **Dolby**® **Digital** decoder is mandatory.

Figure 5: STV8277 Typical Application (Digital TV: Multi-Channel and Virtual Sound)



1. When using VDS with **ST OmniSurround** or **SRS TruSurround XT**™, a **Pro Logic**® decoder is mandatory.
2. When using VDD with **ST OmniSurround** or **SRS TruSurround XT**™, a **Dolby**® **Digital** decoder is mandatory.

Figure 6: STV8217 Typical Application (Digital Recorder)



1.3 Pin Descriptions and Application Diagrams

- AP = Analog Power
- DP = Digital Power
- I = Input
- O = Output
- OD = Open-Drain
- B = Bi-Directional
- A = Analog

Table 3: TQFP80 Pin Description (Sheet 1 of 3)

Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name
1	SC1_OUT_L	A	SCART1 Audio Output Left	AO1L
2	SC1_OUT_R	A	SCART1 Audio Output Right	AO1R
3	VCC_H	AP	8 V Power for Audio I/O & ESD	*Not connected*
4	GND_H	AP	High Current Ground for Audio Outputs	*Connected to Ground*
5	SC3_OUT_L	A	SCART3 Audio Output Left	*Not connected*
6	SC3_OUT_R	A	SCART3 Audio Output Right	*Not connected*
7	VCC33_SC	AP	3.3 V Power for Audio Buffers & DAC / ADC	VDDC
8	GND33_SC	AP	Ground for Audio Buffers & DAC / ADC	GNDC
9	SC1_IN_L	A	SCART1 Audio Input Left	AI1L
10	SC1_IN_R	A	SCART1 Audio Input Right	AI1R
11	VREFA	A	Audio Bias Voltage Decoupling 1.55 V *(Switched V_{REF} decoupling pin for Audio Converters (VMCP))*	VMC1
12	GND_SA	AP	Ground for DACs	*Connected to Ground*
13	VBG	A	Bandgap Voltage Reference Decoupling 1.2 V *(V_{REF} decoupling pin for Audio Converters (VMC))*	VMC2
14	SC2_IN_L	A	SCART2 Audio Input Left	AI2L
15	SC2_IN_R	A	SCART2 Audio Input Right	AI2R
16	VCC33_LS	AP	3.3 V Power for Audio DACs *(3.3 V Power Supply for Audio Buffers and SCART)*	VDDA
17	GND33_LS	AP	Ground for Audio DACs *(Ground for Audio Buffers and SCART)*	GNDAH
18	SC2_OUT_L	A	SCART2 Audio Output Left	AO2L
19	SC2_OUT_R	A	SCART2 Audio Output Right	AO2R
20	VCC_NISO	AP	Polarization of the NISO (connected to 3.3 V) *(8 V / 5 V Power supply for SCART & Audio buffers)*	VDDH
21	VSS33_CONV	AP	Ground for DAC 1.8 to 3.3 V Converters	*Connected to Ground*
22	VDD33_CONV	AP	3.3 V Power for DAC 1.8 to 3.3 V Converters *(Voltage Reference for Audio buffers)*	VREFA

Table 3: TQFP80 Pin Description (Sheet 2 of 3)

Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name
23	SC3_IN_L	A	SCART3 Audio Input Left	AI3L
24	SC3_IN_R	A	SCART3 Audio Input Right	AI3R
25	SCL_FLT	A	SCART Filtering Left	*Not connected*
26	SCR_FLT	A	SCART Filtering Right *(Bandgap Voltage Source Decoupling)*	BGAP
27	LS_C	A	Center Output	*Not connected*
28	LS_L	A	Left Loudspeaker Output	LSL
29	LS_R	A	Right Loudspeaker Output	LSR
30	LS_SUB	A	Subwoofer Output	SW
31	HP_LSS_L	A	Left Headphone Output or Left Surround Output	HPL
32	HP_LSS_R	A	Right Headphone Output or Right Surround Output	HPR
33	VSS18_CONV	DP	Ground for Digital part of the DAC/ADC *(Substrate Analog/Digital Shield)*	GNDSA
34	VDD18_CONV	DP	1.8 V Power for Digital part of the DAC/ADC	*Not connected*
35	$\overline{\text{HP_DET}}$	I	Headphone Detection	$\overline{\text{HPD}}$
36	ADR_SEL	I	Hardware Address selection for I²C Bus	ADR
37	VSS18	DP	Ground for Digital part	*Connected to Ground*
38	VDD18	DP	1.8 V Power for Digital part	*Not connected*
39	SCL	OD	I²C Clock Input	SCL
40	SDA	OD	I²C Data I/O	SDA
41	VSS18	DP	Ground for Digital part	*Connected to Ground*
42	VDD18	DP	1.8 V Power for Digital part *(5 V Power Regulator Control)*	REG
43	$\overline{\text{RST}}$	I	Main Reset Input	$\overline{\text{RESET}}$
44	S/PDIF_IN	I	Serial Audio Data Input *(System Clock output)*	SYSCK
45	S/PDIF_OUT	O	Serial Audio Data Output *(I²S Master Clock output)*	MCK
46	VDD33_IO1	DP	3.3 V Power for Digital part	VDD1
47	VSS33_IO1	DP	Ground for Digital part	GND1
48	CK_TST_CTRL	D	To be Grounded	*Not connected*
49	VSS18	DP	Ground for Digital part	GNDSP
50	VDD18	DP	1.8 V Power for Digital part	*Not connected*
51	CLK_SEL	I	Clock Input Format Selection	*Not connected*
52	XTALIN_CLKXTP	I	Crystal Oscillator Input or Differential Input Positive *(Crystal Oscillator Input)*	XTI

Table 3: TQFP80 Pin Description (Sheet 3 of 3)

Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name
53	XTALOUT_CLKXTM	O	Crystal Oscillator Output or Differential Input Negative *(Crystal Oscillator Output)*	XTO
54	VCC18_CLK1	AP	1.8 V Power for Clock PLL Analog & Crystal Oscillator 1/2 *(3.3 V Power supply for Analog PLL Clock)*	VDDP
55	GND18_CLK1	AP	Ground for Clock PLL Analog & Crystal Oscillator 1/2	GNDP
56	GND18_CLK2	DP	Ground for Clock PLL Digital 1/2	GND2
57	VCC18_CLK2	DP	1.8 V Power for Clock PLL Digital 1/2 *(3.3 V Power supply for Digital core, DSPs & IO Cells)*	VDD2
58	VSS33_IO2	DP	Ground for Digital IO pins 60 to 69	*Connected to Ground*
59	VDD33_IO2	DP	3.3 V power for Digital IO pins 60 to 69	*Not connected*
60	I2S_PCM_CLK	I/O	I²S Slave Clock Input/Output Channel 1, 2 & 3	*Not connected*
61	I2S_SCLK	I/O	I²S Clock Input/Output Channel 1, 2 & 3 (I²S bus data output)	SDO
62	I2S_LR_CLK	I/O	I²S Word Select Input/Output Channel 1,2 & 3 *(Stereo Detection output / I²S Bus Data input)*	ST/SDI
63	I2S_DATA0	I/O	I²S Data Input/Output Stereo Channel 1 *(I²S Bus Word Select output)*	WS
64	I2S_DATA1	I	I²S Data Input Stereo Channel 2 *(I²S Bus Clock output)*	SCK
65	I2S_DATA2	I	I²S Data Input Stereo Channel 3 *(Bus Expander Output 1)*	BUS1
66	VDD18	DP	1.8 V Power for Digital Core & I/O Cells Pin	*Not connected*
67	VSS18	DP	Ground for Digital Core & I/O Cells Pin	*Connected to Ground*
68	BUS_EXP	O	Bus Expander Function *(Bus Expander Output 2)*	BUS0
69	IRQ	O	Interrupt Request to Microprocessor	IRQ
70	GND_PSUB	AP	Ground Substrate Connection	*Connected to Ground*
71	VDD18_ADC	DP	VDD 1.8 V for ADC (Digital Part)	*Not connected*
72	VSS18_ADC	DP	Ground to Complement 1.8 V VDD for ADC	*Connected to Ground*
73	SIF_P	A	Sound IF input (positive)	SIF
74	SIF_N	A	Sound IF input (negative) (ADC V_{TOP} Decoupling pin)	VTOP
75	GNDPW_IF	AP	Polarization for the IF block *(Voltage Reference for AGC Decoupling pin)*	VREFIF
76	VCC18_IF	AP	1.8 V Power for IF AGC & ADC	VDDIF
77	GND18_IF	AP	Ground for IF AGC & ADC	GNDIF
78	MONO_IN	A	Mono Input (for AM Mono)	MONOIN
79	SC4_IN_L	A	SCART4 Audio Input Left	*Not connected*
80	SC4_IN_R	A	SCART4 Audio Input Right	*Not connected*

Figure 7: STV82x7 Application Diagram

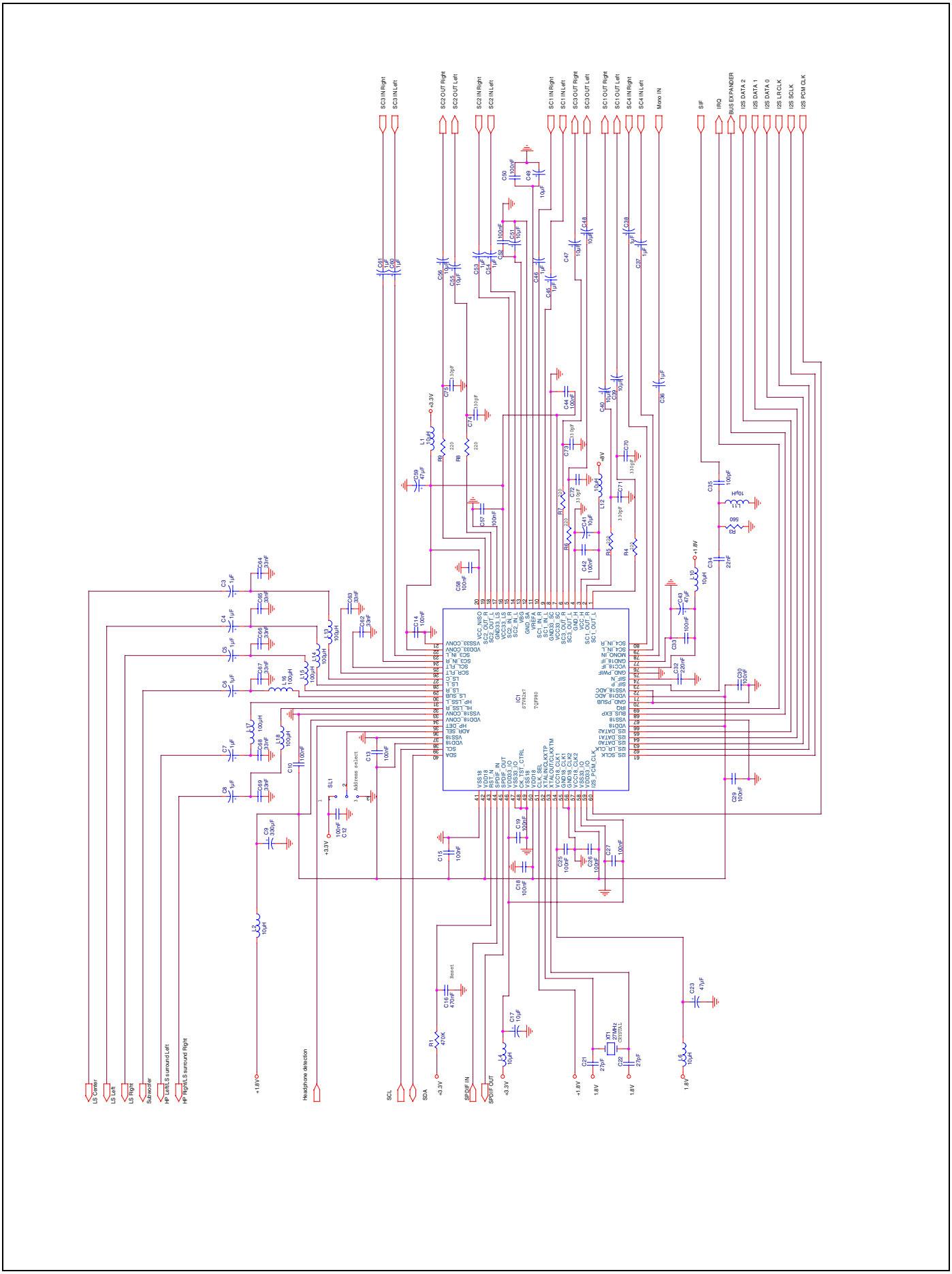


Figure 8: STV82x6/STV82x7 Compatible Application Electrical Diagram

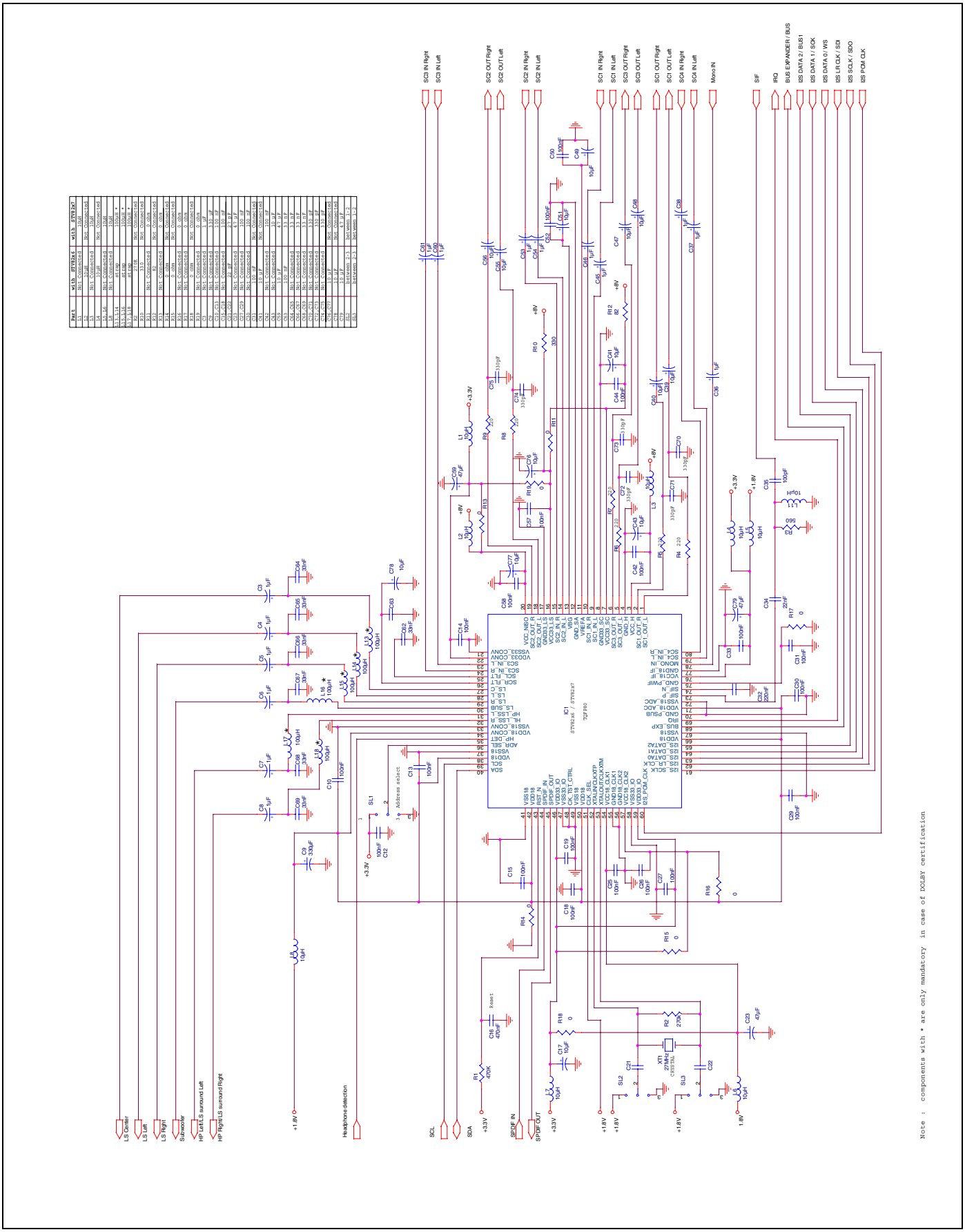
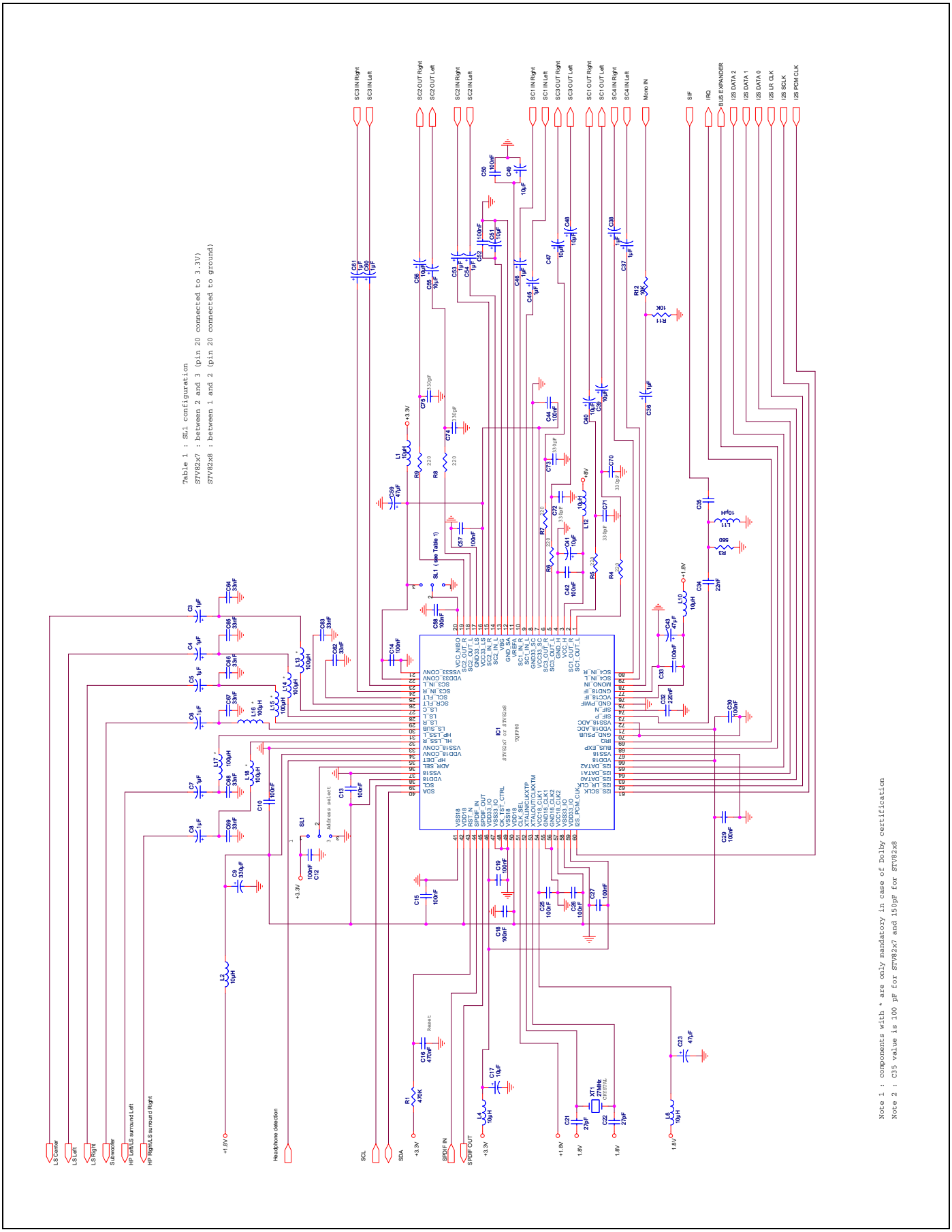


Figure 9: STV82x7/STV82x8 Compatible Application Electrical Diagram (TQFP80)



2 System Clock

The System Clock integrates 2 independent frequency synthesizers.

The first frequency synthesizer can be used in one of two modes:

- In Mode 1, it is used by the demodulator, and the frequecy is 49.152 MHz.
- In Mode 2, it is used by the I²S input and is synchronous with the input frequency (f_S = 32, 44.1 or 48 kHz) and the frequency is 49.152 MHz (for f_S = 32 or 48 kHz) or 45.1584 MHz (for f_S = 44.1 kHz).

The second frequency synthesizer is used by the DSP core and can be adjusted between 100 and 150 MHz depending on the application (around 106 MHz at reset value).

In I²S output mode, clocks are generated by synthesizer 1.

The default values are designed for **a standard 27 MHz reference frequency** provided by a stable single crystal or an external differential clock signal (for example, from the STV35x0) depending on the CLK_SEL pin configuration (CLK_SEL = 1 means a single crystal, 0 means an external differential clock). The 27 MHz value is the recommended frequency for minimizing potential RF interference in the application. The sinusoidal clock frequency, and any harmonic products, remain outside the TV picture and sound IFs (PIF/SIF) and Band-I RF.

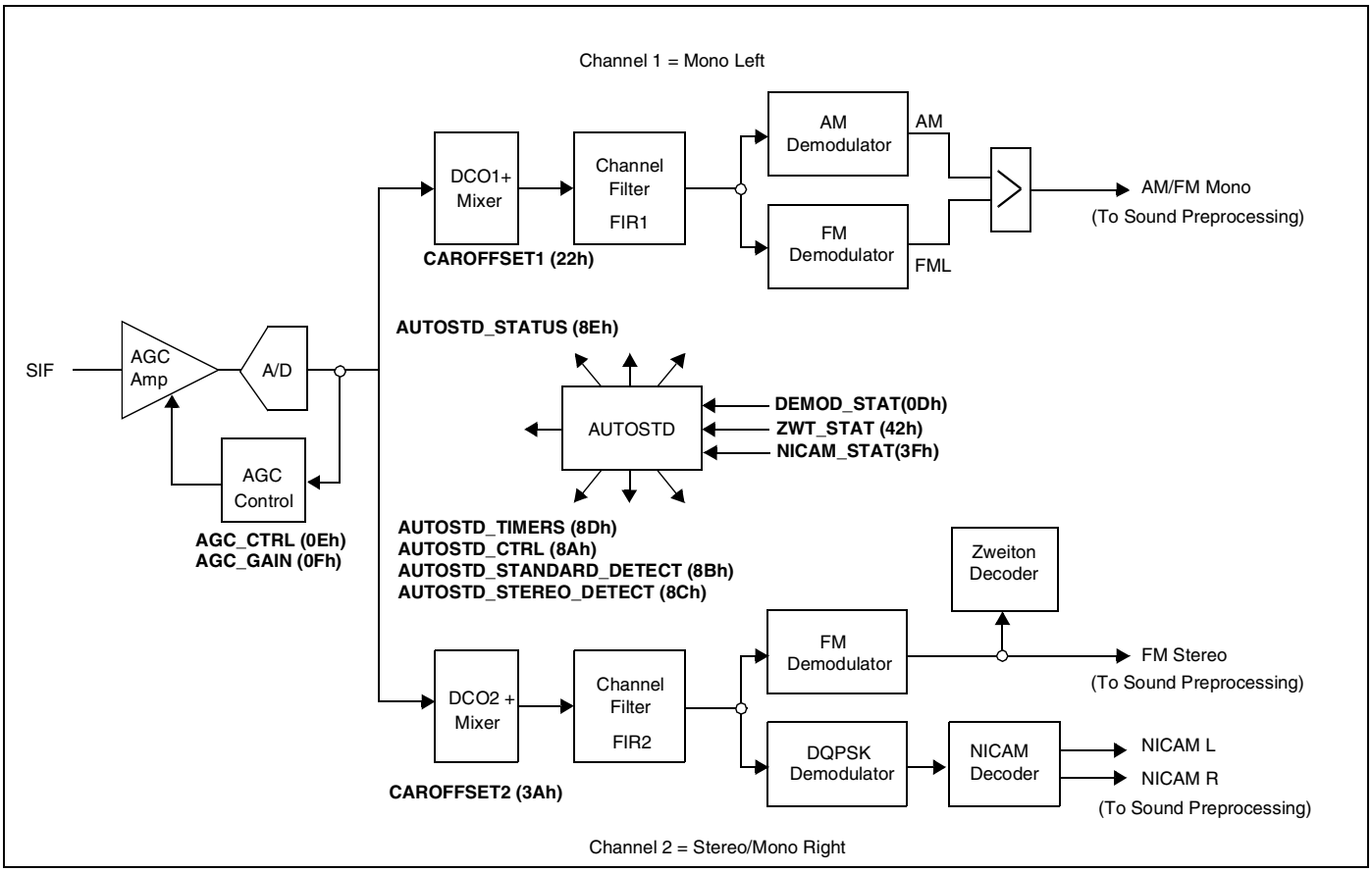
Note: A change in the reference frequency is compatible with other default I²C programming values, including those of the built-in Automatic Standard Recognition System.

3 Digital Demodulator

The Digital Demodulator (see Figure 10) is composed of two channels. The first channel demodulates an FM or an AM signal. The second channel demodulates FM 2-carrier or NICAM signals (stereo demodulation).

All channel parameters are programmed automatically by the **built-in Automatic Standard Recognition System** (Autostandard) in order to find the correct sound standard. Channels can also be programmed manually via the I²C interface for very specific standards not included among the known standards.

Figure 10: Demodulator Block Diagram



3.1 Sound IF Signal

The Analog Sound Carrier IF is connected to the STV82x7 via the SIF pin. Before Analog-to-Digital Conversion (ADC), an Automatic Gain Control (AGC) is performed to adjust the incoming IF signal to the full scale of the ADC. A preliminary video rejection is recommended to optimize conversion and demodulation performances. The AGC system provides a gain value allowing for a wide range of SIF input levels and is activated for all standards, except L/L'. In this particular case, the sound carrier is AM-modulated and an automatic level adjustment would only damage the transmitted audio signal. A preset I²C parameter is provided to define the gain of the AGC used in Manual mode (Registers AGC_CTRL and AGC_GAIN).

Note: For optimum AM demodulation performance, it is recommended to use the MONO Input.

3.2 Demodulation

The demodulation system operates by default in Automatic mode. In this mode, the STV82x7 is able to **identify and demodulate any TV sound standard including NICAM and A2 systems** (see Table 4) without any external control via the I²C interface. It consists of the two demodulation channels (Channel 1 = Mono Left and Channel 2 = Mono Right/Stereo) to simultaneously process two sound carriers in order to handle all transmission modes (stereo and up to three mono languages). The **built-in Automatic Standard Recognition System** (Autostandard) automatically programs the appropriate bits in the I²C registers which are forced to Read-only mode for users (see Section 12.1). The programming is optimized for each standard to be identified and demodulated.

Each mono and stereo standard can be removed (or added) from the List of Standards to be recognized by programming registers AUTOSTD_STANDARD_DETECT and AUTOSTD_STEREO_DETECT, respectively. The identified standard is displayed in register AUTOSTD_STATUS and any change to standard is flagged to the host system via pin IRQ. This flag must be reset by re-programming the MSBs of register AUTOSTD_CTRL while checking the detected standard status by reading registers AUTOSTD_STATUS, NICAM_STAT and ZWT_STAT. Moreover, the detection of Stereo mode during demodulation is also flagged in register AUTOSTD_STATUS.

Important: L/L' and D/K standards cannot be automatically processed because the same frequency is used for the MONO carrier. An exclusive L/DK selection must programmed in register AUTOSTD_CTRL. This may be externally controlled by detecting the RF modulation sign, which is negative for all TV standards except L/L'.

To recover out-of standard FM deviations or the Sound Carrier Frequency Offset, additional I²C controls are provided without interfering with the Automatic Standard Recognition System (Autostandard).

DK-NICAM Overmodulation Recovery: Four different FM deviation ranges can be selected (via register AUTOSTD_CTRL) for the DK standard while the Autostandard system remains active. The maximum FM deviation is 500 kHz in DK Mono mode and 350 kHz in DK NICAM mode (limited by overlapping FM and NICAM spectrum values). The demodulated signal peak level (proportional to the FM deviation) is detected by the Peak Detector and written to registers PEAK_DET_L and PEAK_DET_R. This value is used to implement Automatic Overmodulation Detection via an external I²C control.

Important: Only the selection of the 50 kHz FM deviation standard is compatible with the other DK-A2* standards (DK1, DK2 or DK3). These standards must be removed from the list of standards (registers AUTOSTD_STANDARD_DETECT and AUTOSTD_STEREO_DETECT) when programming larger FM deviations reserved only for DK-NICAM standards.

Table 4: Recognized Standards

System	Sound Type	Type Name	Carrier 1 (MHz)	Carrier 2 (MHz)	FM Deviation			De-emphasis	Roll-off (%)	Pilot Frequency (kHz)
					Nom.	Max.	Over			
B/G	FM Mono		5.5							
	FM/NICAM		5.5	5.850	27	50	80	J17	40	
	FM 2-Carrier	A2	5.5	5.742	27	50	80	50 µs		54.6875
D/K	FM Mono		6.5							
	FM/NICAM		6.5	5.850	27	50	80	J17	40	
D/K1	FM 2-Carrier	A2*	6.5	6.258				50 µs		54.6875

Table 4: Recognized Standards (Continued)

System	Sound Type	Type Name	Carrier 1 (MHz)	Carrier 2 (MHz)	FM Deviation			De-emphasis	Roll-off (%)	Pilot Frequency (kHz)
					Nom.	Max.	Over			
D/K2	FM 2-Carrier	A2*	6.5	6.742				50 µs		54.6875
D/K3	FM 2-Carrier	A2*	6.5	5.742				50 µs		54.6875
I	FM Mono		6.0							
	FM/NICAM		6.0	6.552	27	50	80	J17	100	
L	AM/NICAM		6.5	5.850				J17	40	
M/N	FM Mono		4.5		15	27	50	75 µs		
	FM 2-Carrier	A2+	4.5	4.724	15	27	50	75 µs		55.069

For Chinese TV transmissions (DK-NICAM) which are subject to overmodulation, different FM deviations are proposed for sound demodulation.

Sound Carrier Frequency Offset Recovery: Both Mono and Stereo IF Carrier frequencies can be adjusted independently (registers CAROFFSET1 and CAROFFSET2) within a large range (up to 120 kHz for standard mono FM deviations) while the Automatic Standard Recognition System remains active. The frequency offset estimation is written in registers DC_REMOVAL_L and DC_REMOVAL_R (Mono Left / Channel 1 and Mono Right / Channel 2, respectively) and can be used to implement the Automatic Frequency Control (AFC) via an external I²C control.

Manual Mode: If required, the Automatic Standard Recognition System system can be disabled (Manual mode) and the user can control all registers including those only controlled by the Automatic Standard Recognition System function when active. Manual mode is selected in register AUTOSTD_STANDARD_DETECT (bit LDK_SCK, I_SCK, BG_SCK and MN_SCK set to 0).

4 Dedicated Digital Signal Processor (DSP)

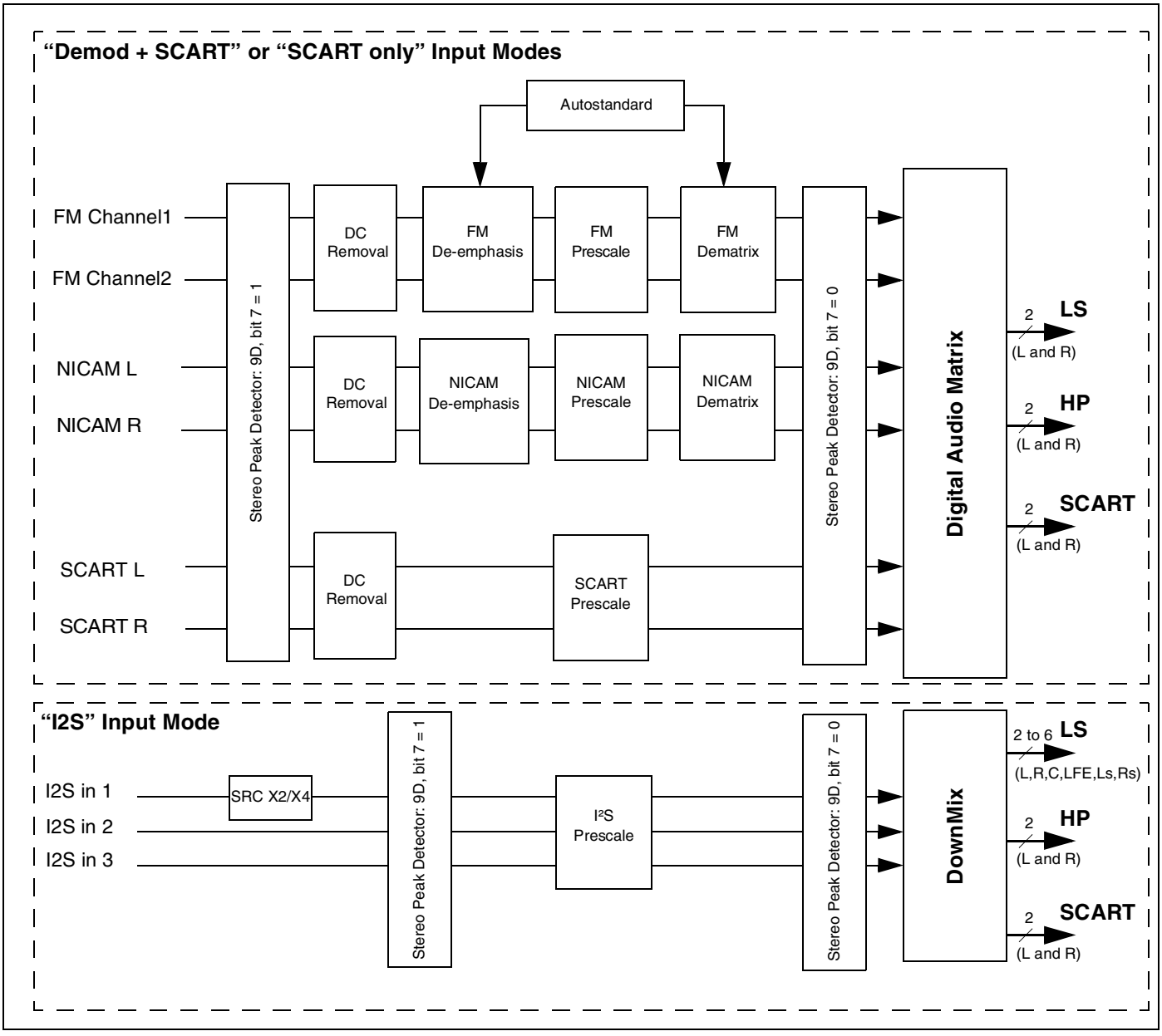
A dedicated Digital Signal Processor (DSP) takes charge of all audio processing features and the low frequency signal processing features of the demodulator. The internal 24-bit architecture will ensure a high quality signal treatment and an excellent dynamic.

4.1 Back-end Processing

The “back-end” processing corresponds to the low frequency signal processing (32 kHz or higher frequencies) of the demodulator and other inputs (I²S, ADC).

Figure 11 shows a flowchart of the back-end processing tasks. However, the figure shows that the processing is only a SINGLE SOURCE PROCESSING flow (no processing is possible with “Demod + SCART” and I²S inputs simultaneously) and that the selection of a headphone output restricts the loudspeakers configuration to 2+1 instead of 5+1.

Figure 11: Back-end Audio Processing



The main features depend on the path:

- FM Channel
  - — DC Removal
  - — Prescaling
  - — De-emphasis (50 or 75 us)
  - — Stereo Dematrix
- NICAM Channel
  - — DC Removal
  - — Prescaling
  - — De-emphasis (J17)
  - — Dematrix
- Input SCART Channel
  - — DC Removal
  - — Prescaling
- Input I²S Channel
  - — I²S Prescaling
- Digital Audio Matrix
  - — Audio Channel Multiplexer between the different sources (IF, I²S, SCART) towards all outputs (S/PDIF, LS, HP or SCART).
- Autostandard management
  - — device configuration depending on the standard to be detected
  - — freeze the device when a standard is detected
  - — once a standard detected, check that there is no change in the detection status
  - — set the correct action depending on any change in the detection status (mono backup or mute setup and new standard detection)
- SCART
  - — Downmixing: L_T / R_T or L_0 / R_0 (see AC-3 specification)
  - — Soft Mute

4.2 Audio Processing

The following software is provided for main loudspeakers (L, R, C, L_S, R_S, SubW):

- Downmix
- Dolby® Pro Logic II® Decoder (L_T, $R_T \rightarrow$ L, R, C, Ls, Rs, SubW) with Bass Management
- ST WideSurround, ST OmniSurround, SRS® WOW™ or SRS® TruSurround XT® (certified Virtual Dolby® Surround and Virtual Dolby® Digital)
- ST Dynamic Bass
- Smart Volume Control (SVC)
- 5-band Equalizer or Bass-Treble
- Loudness
- Volume with independent channels (Smooth Volume Control)
- Master Volume Control
- Mute/soft-mute

- Balance
- Beeper
- Pink Noise Generator (used to position the loudspeakers)
- Programmable Delay for each loudspeaker
- Adjustable Delay for “lip sync” to compensate audio/video latency up to 60 ms in SCART Only Mode (processing at 48 KHz) and up to 90 ms in Demodulator and SCART Mode (processing at 32 KHz)

The following software is provided for the headphone or auxiliary output:

- Downmix
- SRS® TruBass™
- Smart Volume Control (SVC)
- Bass/Treble
- Loudness
- Independent Volume for each channel (Smooth Volume Control)
- Soft Mute
- Balance
- Beeper
- Adjustable Delay for “lip sync” up to 120 ms (to compensate audio/video latency) in SCART Only Mode and up to 180 ms in Demodulator and SCART Mode

The following software is provided for SCART or S/PDIF outputs:

- Downmix
- Soft Mute

Figure 12: STV82x7 Audio Processing Flowchart (Front End)

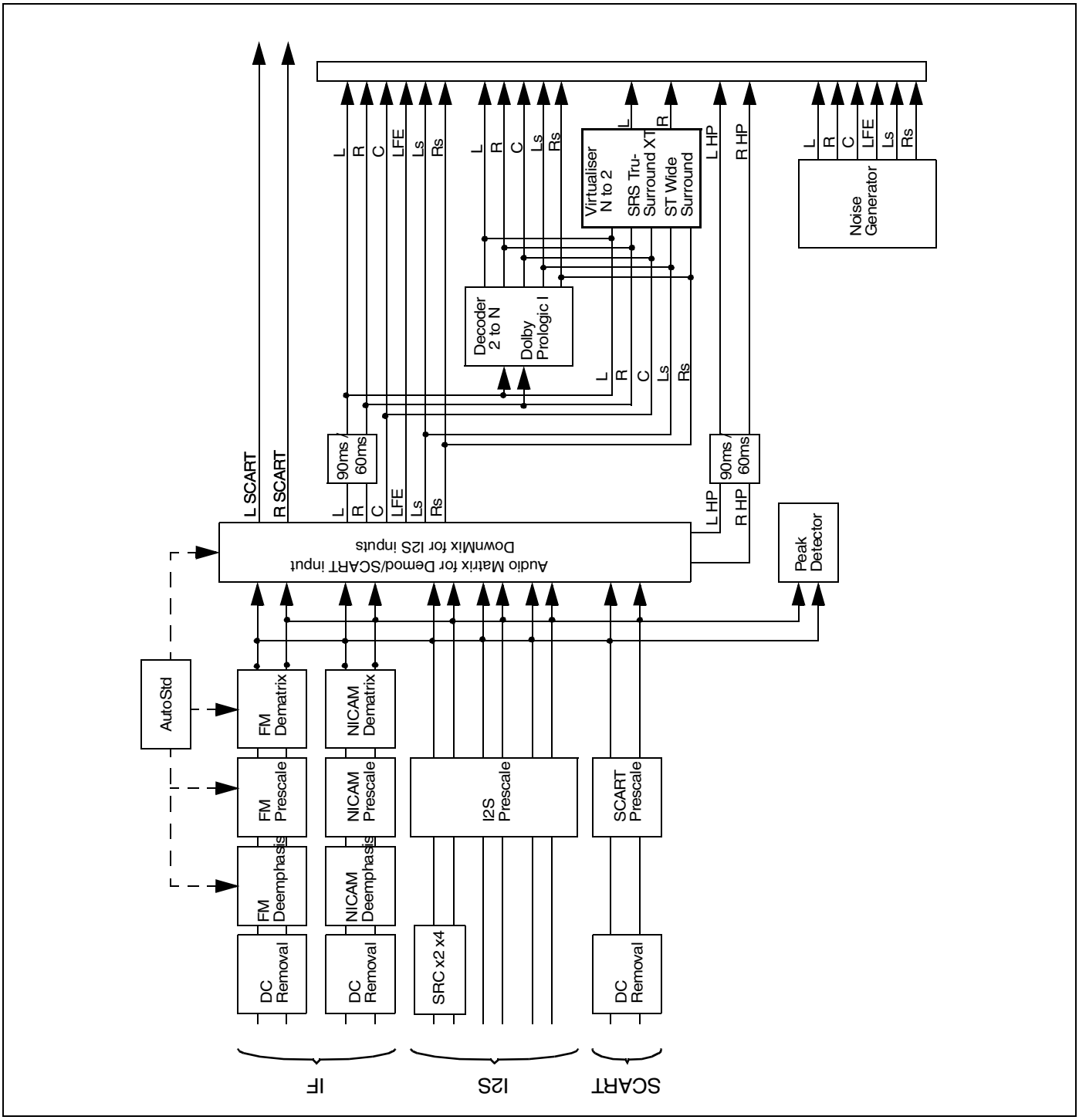
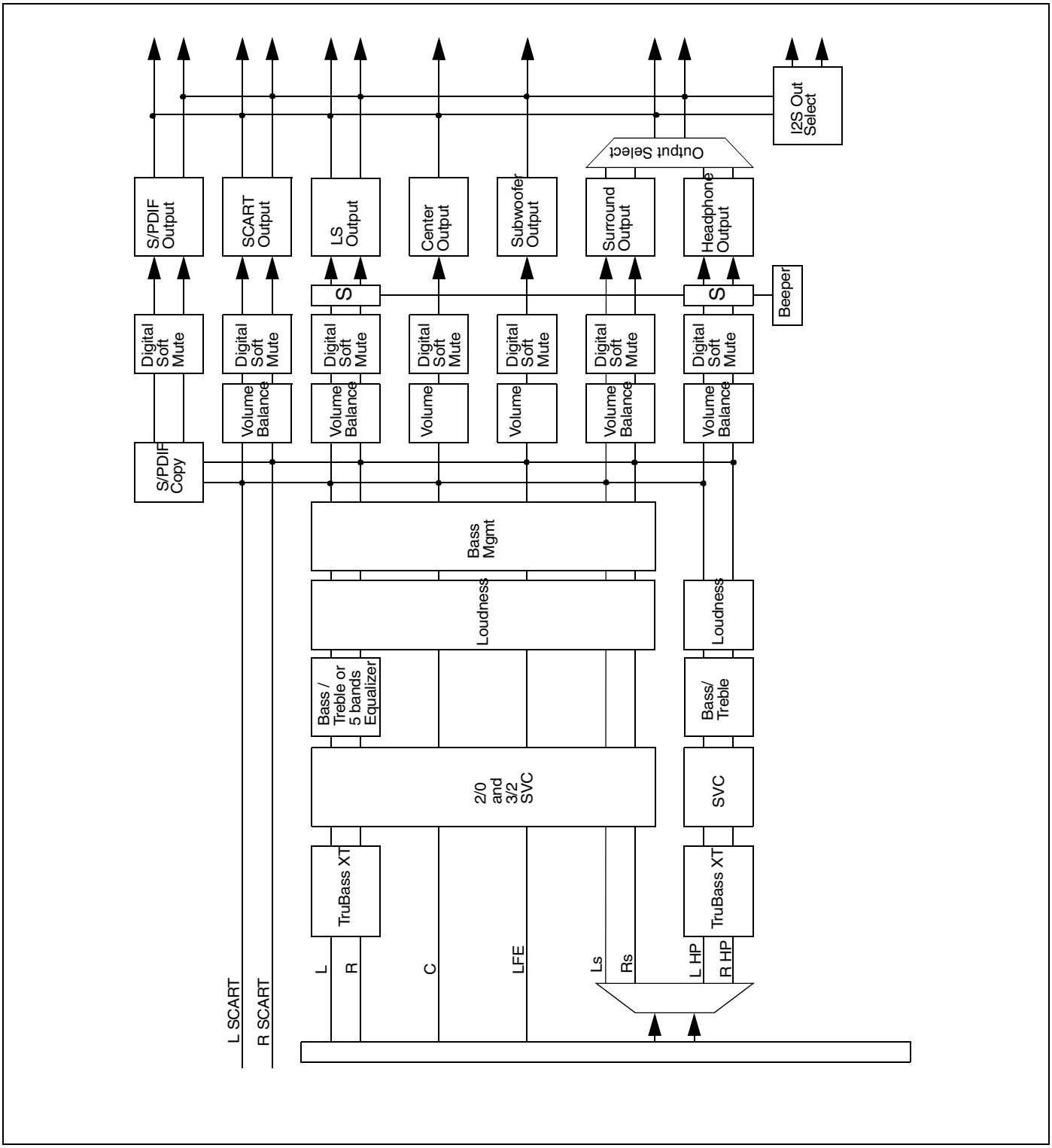


Figure 13: STV82x7 Audio Processing Flowchart (Back End)



4.3 ST WideSurround

STV82x7 offers three preset ST WideSurround Sound effects on the Loudspeakers path:

- Music, a concert hall effect
- Movie, for films on TV
- Simulated Stereo, which generates a pseudo-stereo effect from mono source

“ST WideSurround Sound” is an extension of the conventional stereo concept which improves the spatial characteristics of the sound. This could be done simply by adding more speakers and coding more channels into the source signal as is done in the cinema, but this approach is too costly for normal home use. The ST WideSurround system exploits a method of phase shifting to achieve a similar result using only two speakers. It restores spatiality by adding artificial phase differences.

The Surround/Pseudo-stereo mode is automatically selected by the Automatic Standard Recognition System (Autostandard) depending on the detected stereo or mono source. By default, “Movie” is selected for Surround mode. This value may be changed to “Music” by the STSRND_MODE bit in the STSRND_CONTROL register.

Additional user controls are provided to better adapt the spatial effect to the source. The ST WideSurround Gain (STSRND_LEVEL) and ST WideSurround Frequency (STSRND_FREQ) registers can be used to enhance Music Predominancy in Music mode and Theater effect and Voice Predominancy in Movie mode.

4.4 ST OmniSurround

STV82x7 offers a spatial virtualizer to output any multi-channel input in stereo on the Loudspeakers path:

“ST OmniSurround” will recreate a multi-channel spatial sound environment using only the Left and Right front speakers. It can be adapted to any input configuration (OMNISRND_INPUT_MODE).

ST Voice will allow you to enhance the voice content of your program to increase the intellegibility and the presence of the sound.

4.5 Dolby Pro Logic II Decoder

Dolby® Pro Logic II® is a matrix decoder that decodes the five channels of surround sound that have been encoded onto the stereo sound tracks of Dolby® Surround program material such as DVD movies and TV shows.

It is even possible to decode standard stereo signals like music or non encoded movies. Furthermore, it is an active process designed to enhance sound localization through the use of very high-separation decoding techniques.

The Dolby® Pro Logic II® decoder is also able to emulate the former Dolby® Pro Logic® decoder in a specific mode.

4.6 Bass Management

This processing will generate the subwoofer signal and adjust all loudspeakers channels gain and bandwidth.

Speakers capable of reproducing the entire frequency range will be referred to as “full range speakers”, then signals sent to full range speaker will be full bandwidth (no filtering).

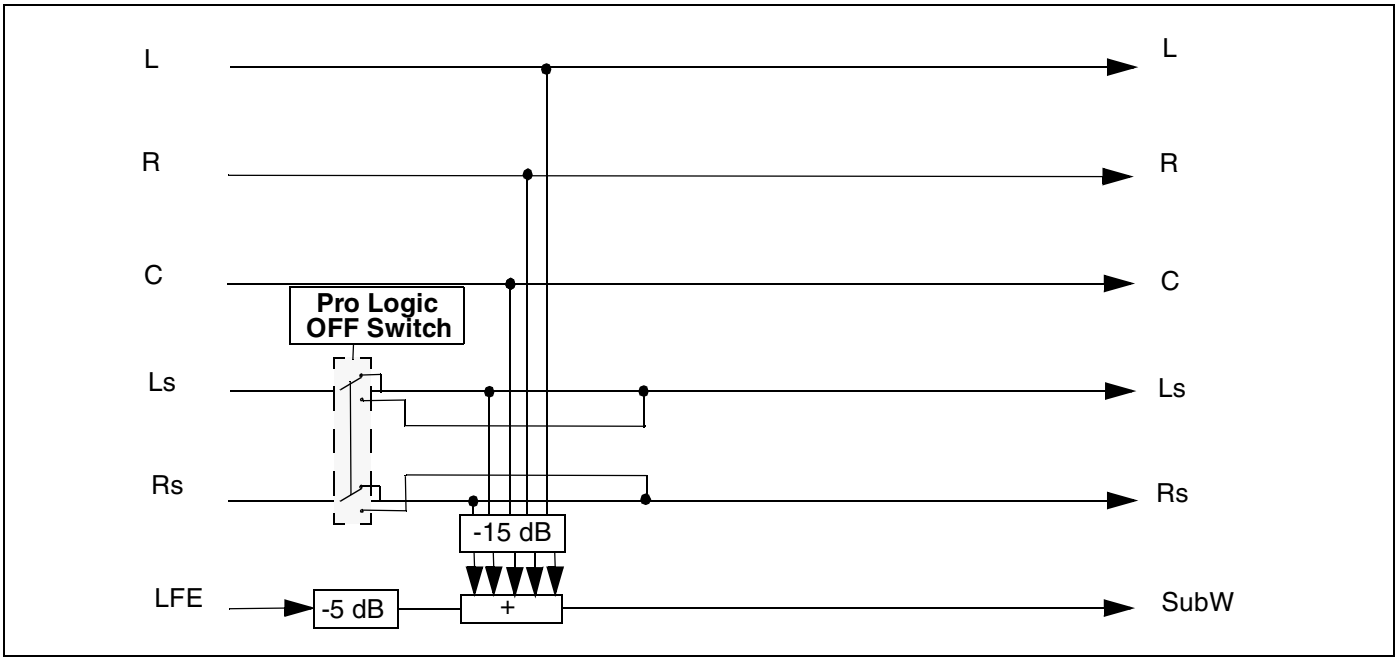
Speakers that have limited bass handling capabilities will be referred to as “satellite speakers”, then signals sent to satellite speaker will be high-pass filtered to remove bass information below 100 Hz.

In the STV82x7, five output configuration modes have been implemented according to “Dolby Digital Consumer Decoder” specifications. They are described below.

4.6.1 Bass Management Configuration 0

In some cases, the bass management filters are available in the decoder itself, so there is no need to reproduce these filters. The output configuration shown in Figure 14 offers this possibility.

Figure 14: Bass Management Configuration 0 (with Pro Logic switch indicating its reset state)

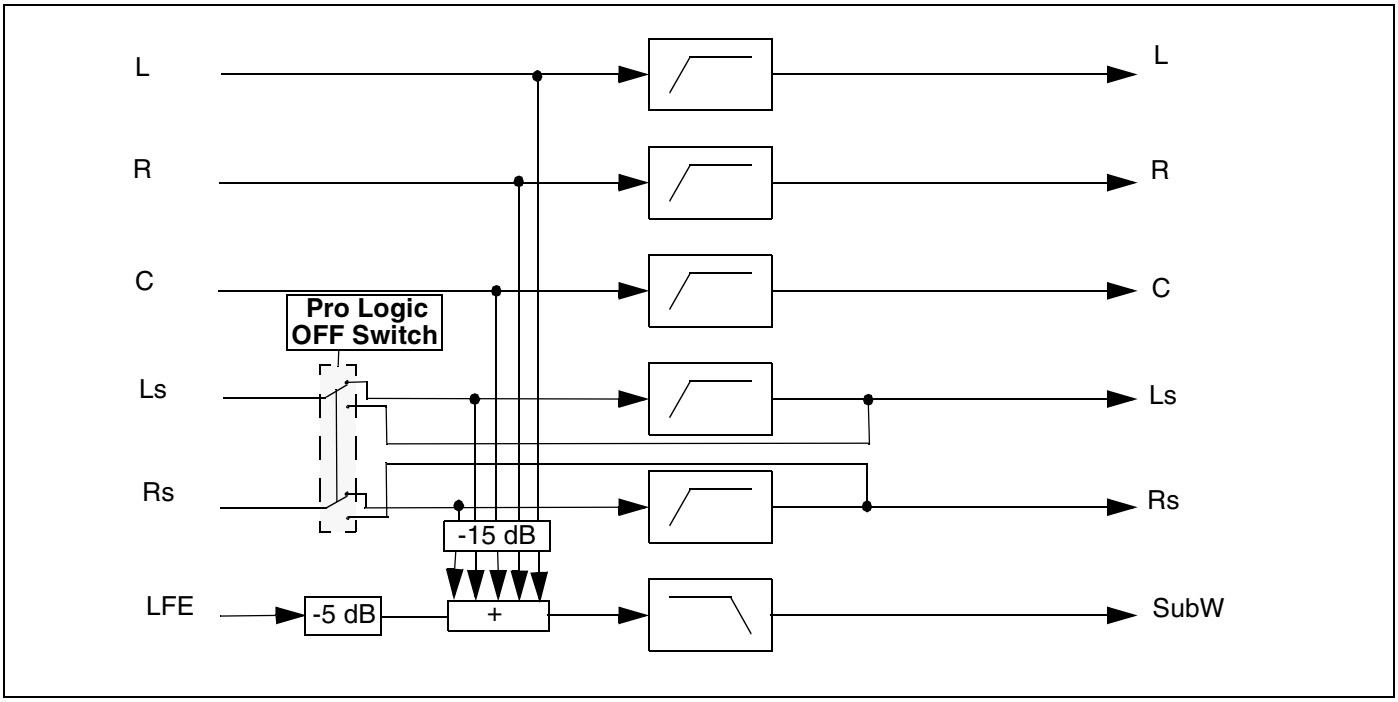


4.6.2 Bass Management Configuration 1

Configuration 1, shown in Figure 15, assumes that all five speakers are not full range and that all of the bass information will be redirected to and reproduced by a single subwoofer. This configuration is intended for use with 5 satellite speakers.

To prevent signal overload, the five main channels are attenuated by 15 dB, while the LFE channel is attenuated by 5 dB to maintain the proper mixing ratio.

Figure 15: Bass Management Configuration 1 (with Pro Logic switch indicating its reset state)

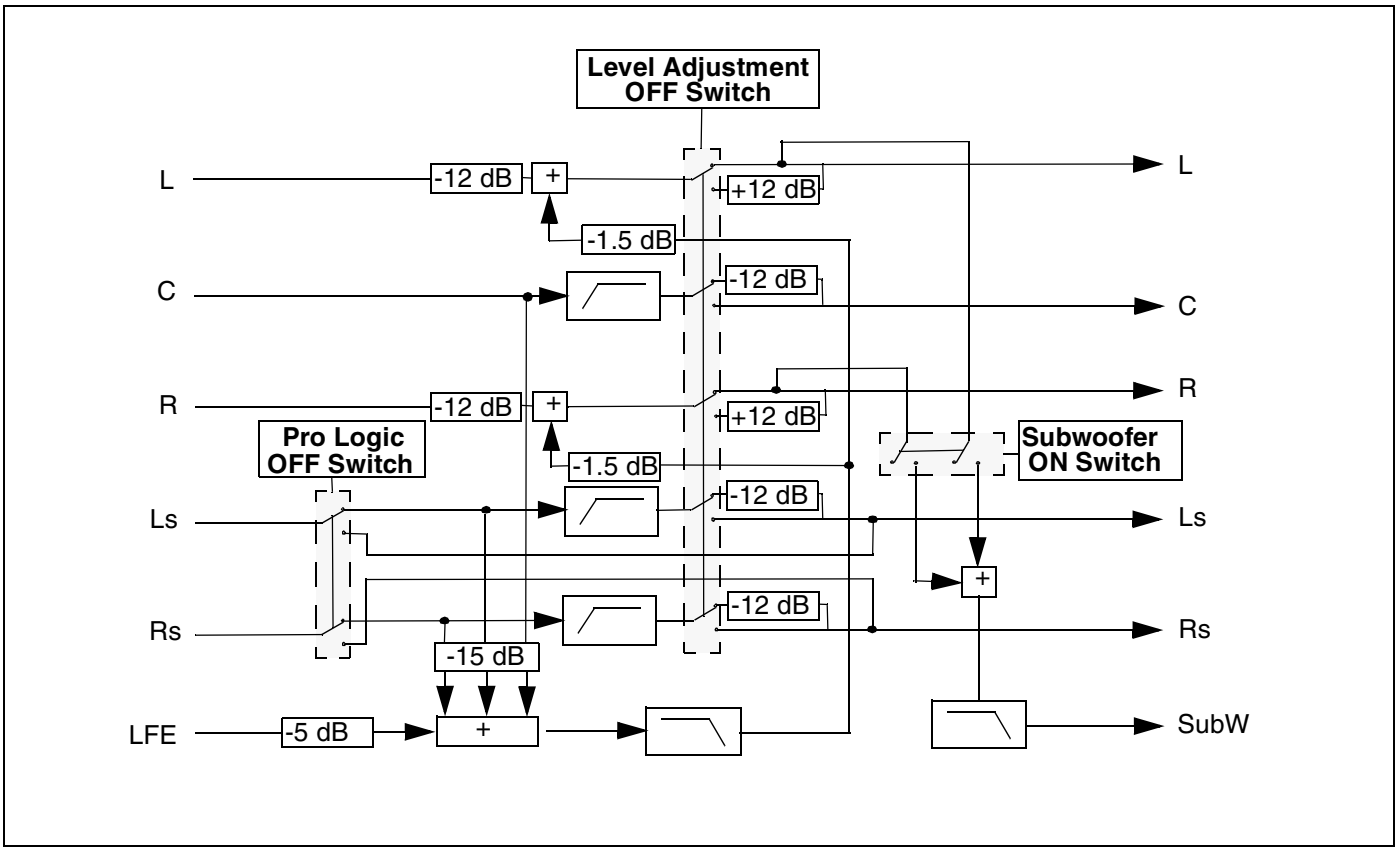


4.6.3 Bass Management Configuration 2

Configuration 2 assumes that the left and right speakers, are full range while the center and surround speakers are smaller speakers. Also, all bass data is redirected to the left and right speakers.

This configuration include output level adjustment that allows 12 dB attenuation for the 3 smaller speakers (C, Ls, Rs). When the level adjustment will be disabled the decoder boosts by 12 dB the full range speakers (Left, Right).

Figure 16: Bass Management Configuration 2 (all switches indicate their reset state)

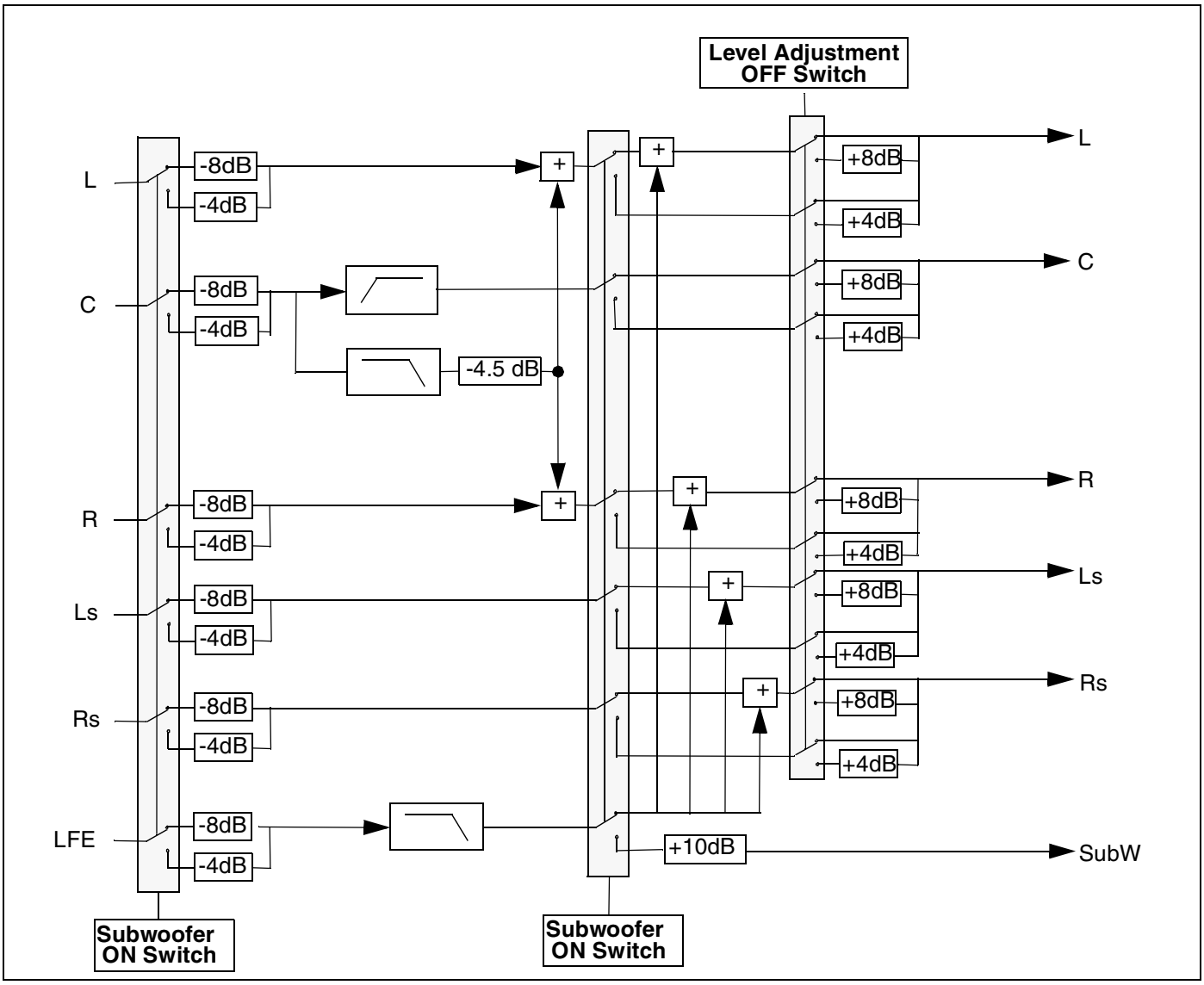


4.6.4 Bass Management Configuration 3

The third configuration, shown in Figure 17, assumes that all speakers except the center are full range, then all bass information will be directed to and reproduced by the front left and front right and both surround speakers. In order to provide more flexibility to this configuration, a switch will offer an option which will produce a subwoofer channel by the LFE channel.

When the Subwoofer Switch is OFF, the input channels will be attenuated by 8 dB. Configuration 3 is required in certain high-end products.

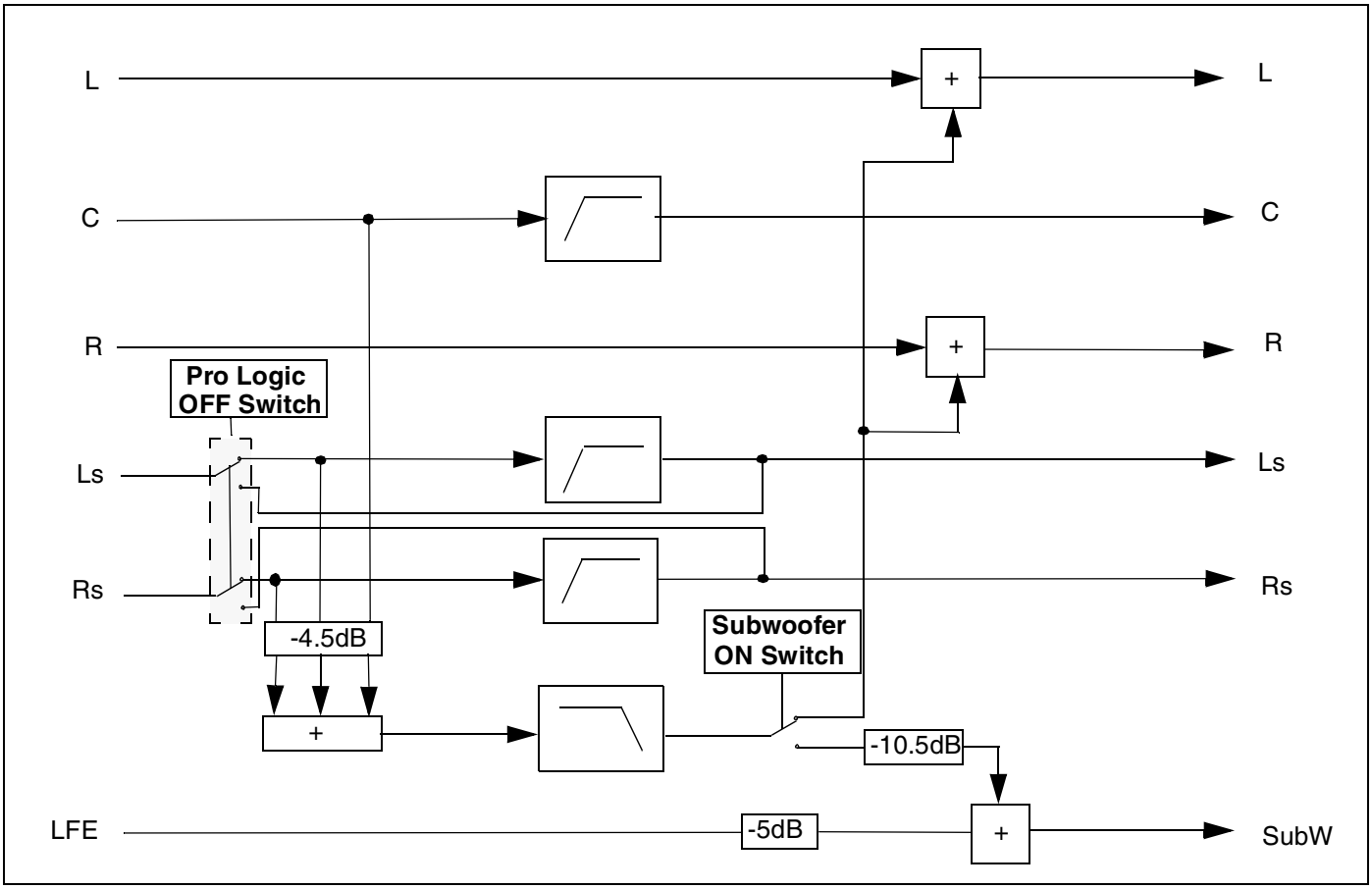
Figure 17: Bass Management Configuration 3 (all switches indicate their reset state)



4.6.5 Bass Management Configuration 4

This configuration implements the Simplified Dolby configuration. The center, left surround and right surround channels are summed and then filtered by the LPF. The composite bass information is either summed back into the left and right channels or summed with the LFE channel and sent to the subwoofer output, see Figure 18.

Figure 18: Implementation of the Bass Management Configuration 4 (Simplified Configuration)



4.7 SRS WOW and TruSurround XT

The SRS® TruSurround XT™ is a processing system that can accept from 1 to 6 channels on input and that will generate a 2-channel output signal.

This processing system includes the latest SRS® algorithms:

- SRS® WOW™
- SRS® TruSurround® (Multi-channel signal virtualizer)

4.7.1 SRS TruSurround

The SRS® TruSurround® is a processing that can accept from 2 to 5 channels on input and that will generate a 2-channel output signal.

SRS® TruSurround® uses Head-Related Transfer Function (HRTF) -based frequency tailoring of (L/R) difference signals to extend the sound image out past the physical boundaries of the speaker placements to surround channel information. These rear channel HRTF curves have much greater peak to valley differences at center frequencies. These were chosen to cause rear channel difference signals to virtualize farther behind the listener and directed to a different virtual position as compared to front channel signals. Information that is equal (L+R) in the rear surround channels

is processed by an identical HRTF curve but mixed in at a much lower amount. This HRTF processing of equal (L/R) signals was again used to virtualize information to the rear of the listener.

The SRS® TruSurround® is certified by Dolby Laboratories to be a Virtual Dolby® Digital and Virtual Dolby® Surround.

4.7.2 SRS WOW

The SRS® WOW™ is an a sound processing system including:

- SRS® 3D Mono/Stereo™
- SRS® Dialog Clarity™
- SRS® TruBass™

4.7.2.1 SRS 3D Mono/Stereo

This system is used to create a pseudo-stereo signal for mono inputs or a three-dimensional spatial signal for stereo inputs.

4.7.2.2 SRS Dialog Clarity

This system is used to enhance dialog perception.

4.7.2.3 SRS TruBass

The SRS® TruBass™ audio enhancement technology provides deep, rich bass to small speaker systems without the need for a subwoofer or additional extra physical components. For systems with a subwoofer, TruBass™ complements and enhances bass performance. Psycho-acoustically, when the human ear is presented with a low frequency sound signal that is missing the fundamental harmonic, it will fill in the fundamental frequency based on the higher harmonics that are present. By accentuating the second and higher frequency harmonics of the bass portion of a signal, TruBass™ gives the perception of greatly improved bass response.

SRS® TruBass™ is implemented on loudspeakers path, headphone path or on both in parallel.

4.8 Smart Volume Control (SVC)

The Smart Volume Control regulates the audio signal level before audio processing. This regulation is necessary in order for the signal level to be independent from the source (terrestrial channels, I2S or SCART), its modulation (AM, FM or NICAM) and annoying volume changes (advertising, etc.). The Smart Volume Control works as an audio compressor/expander; i.e. when the input signal exceeds the threshold level, a very rapid attenuation (-2 dB/ms) is applied to rescale the signal down to the threshold value. When the input signal is below the threshold level, the previous attenuation is reduced slowly in order to retrieve the original input level (0 dB gain). If the input signal is too low, an addition gain of 6 dB can be provided.

To personalize the action of the SVC, five parameters are available:

1. Threshold: Maximum quasi-peak level that can be expected on output
2. Peak measurement mode: Select the channel on which the peak measurement must be performed (Left, Right, Center...)
3. Release time: Gain slope applied to the amplification phase
4. Expander switch: To allow a +6dB amplification of small signals in order to reduce the output dynamic range
5. Make up gain: Allows compensation of the signal amplitude limitation thanks to a 0 to 24 dB adjustable gain.

The SVC is implemented on the loudspeakers path, headphone path or on both in parallel (independent settings). Also, the SVC can be applied in six-channel mode (L, R, L_S, R_S, C and SubW).

4.9 ST Dynamic Bass

STV82x7 offers dynamic bass boost processing on the Loudspeakers path:

ST Dynamic Bass is a bass boost process that can dramatically increase the bass content of any program without any output level saturation.

3 cutoff frequencies (BASS_FREQ) can be chosen, 100 Hz, 150 Hz and 200 Hz to adapt the effect to your loudspeakers. The amount of bass (BASS_LEVEL) can also be fine tuned in order to adapt the effect loudness.

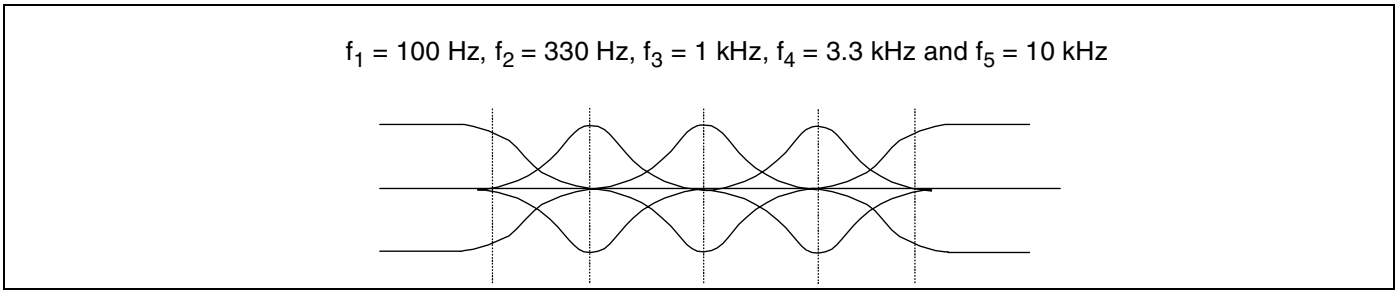
4.10 5-Band Audio Equalizer

The loudspeakers audio spectrum is split into 5 frequency bands and the gain of each of band can be adjusted within a range from -12 dB to +12 dB in steps of 0.25 dB. The Audio Equalizer may be used to pre-define frequency band enhancement features dedicated to various kinds of music or to attenuate frequency resonances of loudspeakers or the listening environment. The Equalizer is enabled by the LS_EQ_ON bit in the LS_EQ_BT_CTRL register. The gain value for Band X is programmed in register EQ_BANDX_GAIN.

The 5-Band Audio Equalizer is exclusive with Bass-Treble control. Bit LS_EQ_BT_SW in register LS_EQ_BT_CTRL is used to select either the 5-Band Audio Equalizer or the Bass-Treble control for the Loudspeakers path.

Depending on the LS Equalizer or LS Bass-Treble value, the volume level can be clamped to the LS output to prevent any possible signal clipping from occuring using the ANTICLIP_LS_VOL_CLAMP bit in the VOLUME_MODES (D7h) register.

Figure 19: Equalizer



4.11 Bass/Treble Control

The gain of bass and treble frequency bands for Headphone can be also tuned within a range from -12 dB to +12 dB in steps of 0.25 dB. It may be used to pre-define frequency band enhancement features dedicated to various kinds of music. The Headphone Bass/Treble feature is enabled by setting the HP_BT_ON bit in the HP_BT_CONTROL register. The Bass and Treble gain values are adjusted in registers HP_BASS_GAIN and HP_TREBLE_GAIN, respectively.

Depending on the HP Bass-Treble value, the volume level can be clamped to the HP output to prevent any possible signal clipping from occuring using the ANTICLIP_HP_VOL_CLAMP bit in the VOLUME_MODES (D7h) register.

4.12 Automatic Loudness Control

As the human ear does not hear the audio frequency range the same way depending on the power of the audio source, the Loudness Control corrects this effect by sensing the volume level and then boosting bass and treble frequencies proportionally to middle frequencies at lower volume.

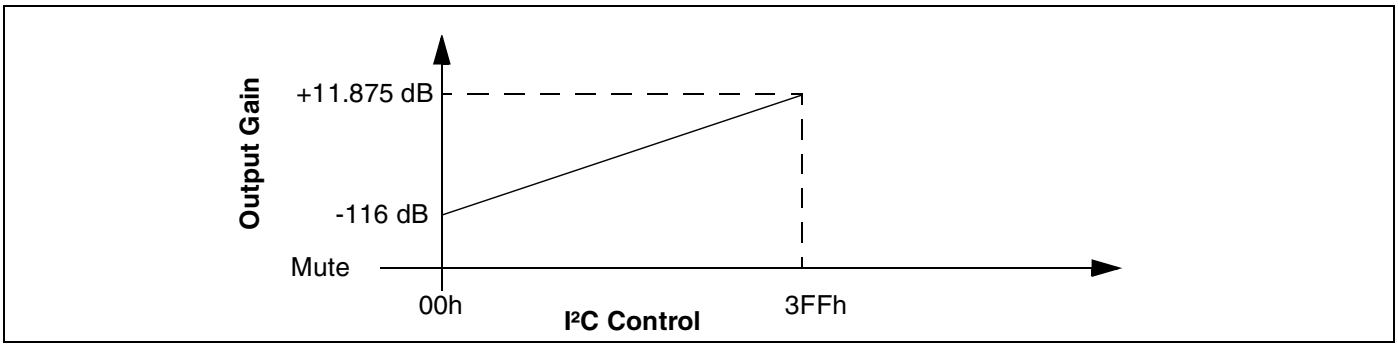
While maintaining the amplitude of the 1 kHz components at an approximately constant value, the gain values of lower and higher frequencies are automatically progressively amplified up to +18 dB when the audio volume level decreases.The maximum treble amplification can be adjusted from 0 dB (first order loudness) to +18 dB (second order loudness) in steps of 3 dB. As the volume is proportional to the external audio amplification power, the loudness amplification threshold is programmable in order to tune the absolute level. The Loudspeakers Loudness function is enabled by setting the LS_LOUD_ON bit in register LS_LOUDNESS. The Loudspeakers Loudness Threshold and Maximum Treble Gain values are also programmed in this register. The Headphone Loudness function is enabled by setting the HP_LOUD_ON bit in register HP_LOUDNESS. The Headphone Loudness Threshold and Maximum Treble Gain values are also programmed in this register.

The loudness cut-off frequency is 100 Hz.

4.13 Volume/Balance Control

The STV82x7 provides a Volume/Balance Control for all output channels configuration (except for S/PDIF) with different volume level per channel (L, R, C, L_S, R_S, SubW, SCART). Its wide range (from +11.875 to -116 dB, in a dB linear scale with a 0.125 dB step) largely covers typical home applications (approx. 60 dB) while maintaining a good S/N ratio.

Figure 20: Volume Control



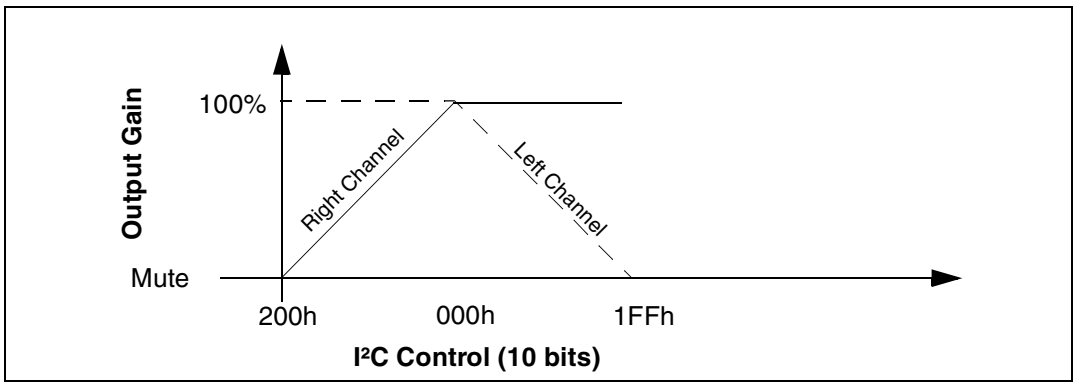
An extra Master Volume Control can apply an extra gain/attenuation on L, R, C, L_S, R_S and SubW channels.

The Volume/Balance Control can operate in one of two different modes:

- In **Differential mode** (default value), the volume control is a common volume value for both the Left and Right Loudspeakers or Headphone channels (see Figure 20) and complimentary balance control is used (see Figure 21).

- In **Independent mode**, the volume for the Left and Right channels for Loudspeakers or Headphone is controlled independently.

Figure 21: Differential Balance



Note: Each step is 0.25 dB

4.14 Soft Mute Control

The Digital Soft Mute is applied smoothly (20 ms for 120 dB range) to avoid any switch noise on output. It is available on all output channels pairs:

- S/PDIF channel (Left/Right)
- SCART channels (Left/Right)
- Loudspeakers channels (Left/Right)
- Center
- Subwoofer
- Headphone/Surround channels (Left/Right)

Another soft mute (analog) is also available on each DAC output.

4.15 Beeper

The beeper is used to generate a tone on the Loudspeakers or/and Headphone outputs. The beeper sound (square wave) is added to the audio signal which is attenuated by 20 dB. The beep sound amplitude includes a smooth attack and decay to avoid any parasitic noise when starting and stopping.

It can be used for various applications such as beep sounds for remote control, alarm clock or other features.

The Beeper operates in one of two modes:

- **Pulse mode** (beep applications): A tone with a programmable short duration (0.1, 0.25, 0.5 and 1.0 s) is generated. Afterwards, the beeper is automatically disabled and the output is switched back to the audio signal, see Figure 22.
- **Continuous mode** (alarm application): A tone with a programmable long duration is generated. Its start and stop controls must be programmed by I²C, see Figure 23.

The Beeper function is enabled by setting the BEEPER_ON bit in register BEEPER_ON.

Beeper parameters are controlled in register BEEPER_MODE.

The beeper tone level and frequency are programmed in register BEEPER_FREQ_VOL. The level (or volume) ranges between 0 dB and -93 dB in steps of 3 dB and the tone frequency ranges between 62.5 Hz and 8 kHz in steps of 1 octave.

A beep generator is shared only by the Loudspeakers or Headphone outputs. Therefore, in the event of simultaneous beeps when in Pulse mode, only the first beep will define the effective duration that will be the same for both outputs.

Figure 22: Pulse Mode

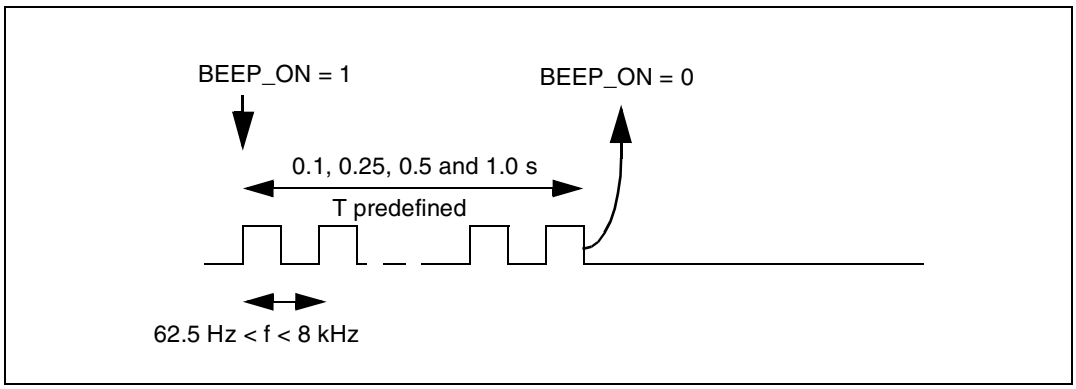
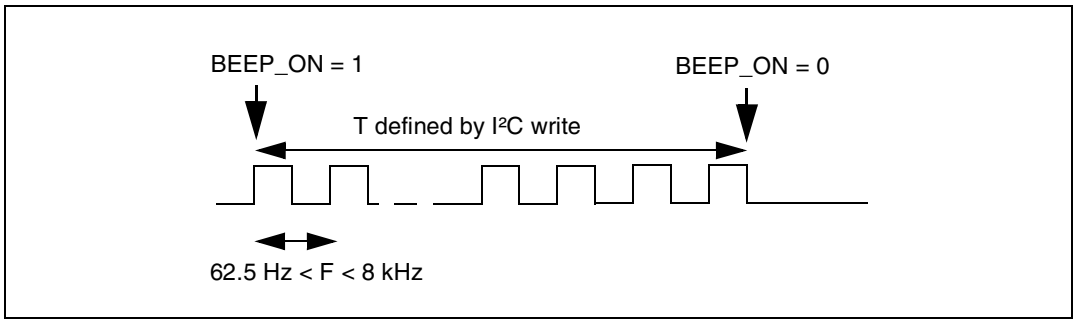


Figure 23: Continuous Mode



4.16 Internal Audio/Video Delay (Lip Sync)

Since increasing processing on the video signal implies more delay compared to the audio signal, there is a possibility inside the device of compensating by inserting a delay on the audio path in order to resynchronize the two signals:

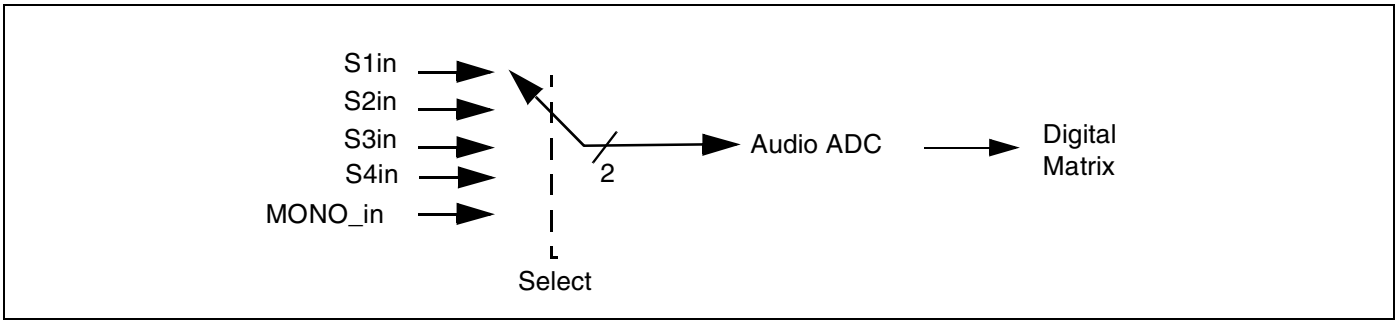
- 60ms with 48 KHz sampling frequency (SCART only input mode)
- 90ms with 32 KHz sampling frequency (demodulator input mode)

The same delay is available for the LS path and/or the HP path.

5 Analog Audio Matrix (In / Out)

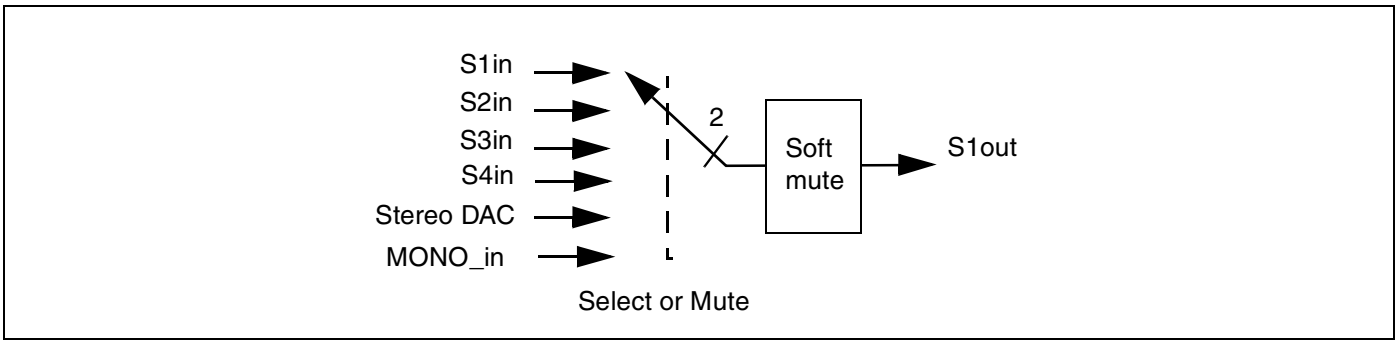
The analog part of the audio matrix can be divided into two parts: the SCART input matrix and the SCART output matrix.

Figure 24: SCART Input Matrix



The SCART input matrix is an input for the digital matrix (after the ADC) which select which source will be sent to the DSP.

Figure 25: SCART1/2/3 Output Matrix



The SCART output matrix selects the sound to output, which can be directly a SCART input or the output of the DSP. A mute function is provided to switch off the outputs.

A soft-mute function is provided to avoid all spurious sounds when switching from one position to another position.

The SCART 2 and 3 output matrices have the same functions as the SCART 1 output matrix.

The particularity of the matrix is to accept input signal of 2 V_{RMS} and to have the capability to output such level. In this case, the power supply must be 8 V.

The Mono audio input is able to accept signals with a 0.5 V_{RMS} amplitude.

6 I²S Interface (In / Out)

The STV82x7 offers three input/output choices: one I²S input, three I²S inputs or one I²S output.

6.1 I²S Inputs

The STV82x7 can interface with a digital sound decoder. In this case, the digital data can be input at a speed of 0.384 Mbytes/s (3.072 MHz for a 48 kHz sampling frequency with 32 bits of data).In compliance with Dolby® specifications, only the sampling frequency is subject to restrictions. All other requirements are extracted from other various specifications.

Table 5: I²S Characteristics

Sampling Frequency (kHz)	8, 11.025, 12,16, 22.05, 24, 32, 44.1 and 48
Data Size	16, 18*, 20*, 24*, 32
PCMCLK	512 x f_S [1] [2]

1. means that the number is the number of effective bits but the transmission is with 32 bits.
2. 512 x f_s is used by the DACs if 512 x f_s is present.

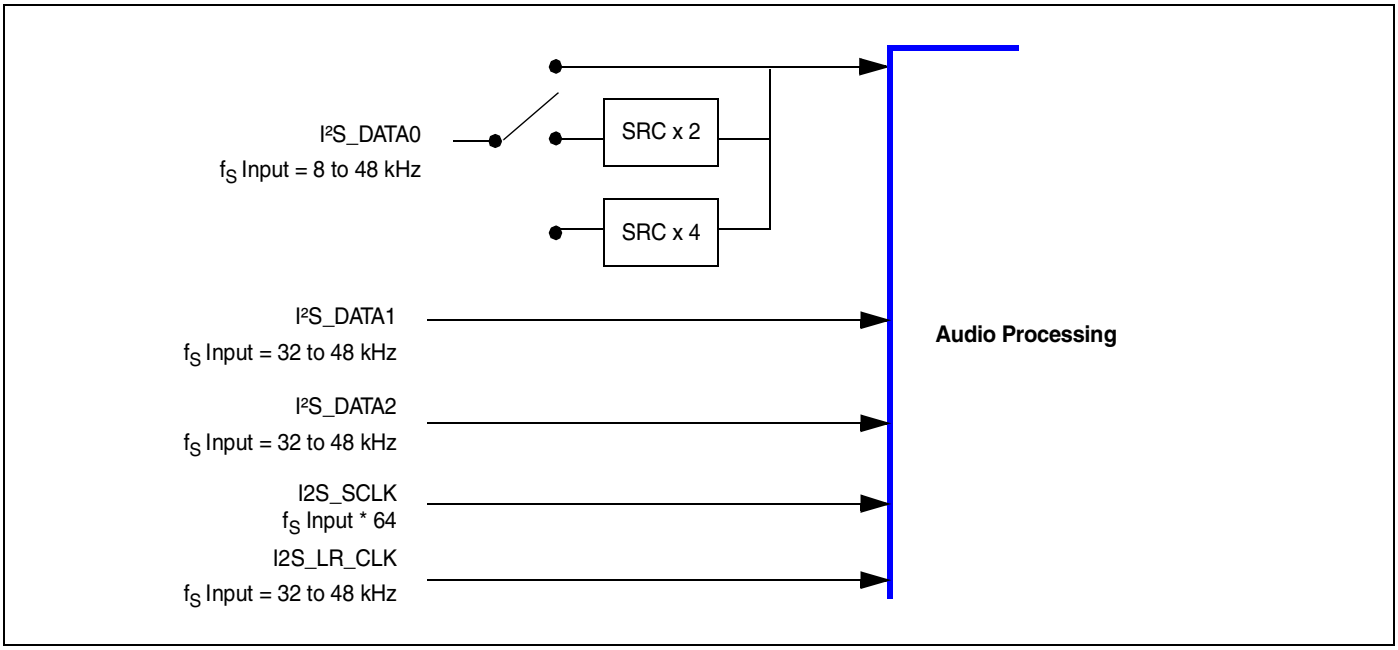
The PCMCLK (possible clock for upsampling) is provided by the master which is the digital sound decoder. A sample rate conversion (SRC) will be necessary in the second case (STV82x7 slave) in order to have a fixed frequency output from this block (either 32 kHz, 44.1 kHz or 48 kHz).

Note: The SRC function is only available in single I²S input mode.

The I²S interface is used in two ways depending on the package:

1. The interface with one I²S (I²S_DATA0) connection (only stereo or stereo-coded Dolby® Pro Logic®);
2. One interface with three I²S connections connected to the DSP to allow the processing of a multi-channel signal (maximum of 6 channels).

Figure 26: I²S Block Diagram



Note: 1 The I²S input and output modes are exclusive (this means that the I2S_DATA0 can be used as input or as output).

2 Simultaneous processing of I²S inputs and SIF inputs and/or ADC inputs (SCART or MONO inputs) is NOT possible with the device.

3 I2S_PCM_CLK is not needed for the device.

Table 6: I²S Frequency Configuration

I²S (Max. Number of Channels)	f_S Input (kHz)	f_S Output (kHz) after SRC	SRC Use
1 (I²S_DATA0)	8	32.0	x 4
1 (I²S_DATA0)	16	32.0	x 2
3	32	32.0	No
1 (I²S_DATA0)	11.025	44.1	x 4
1 (I²S_DATA0)	22.05	44.1	x 2
3	44.1	44.1	No
1 (I²S_DATA0)	12	48.0	x 4
1 (I²S_DATA0)	24	48.0	x 2
3	48	48.0	No

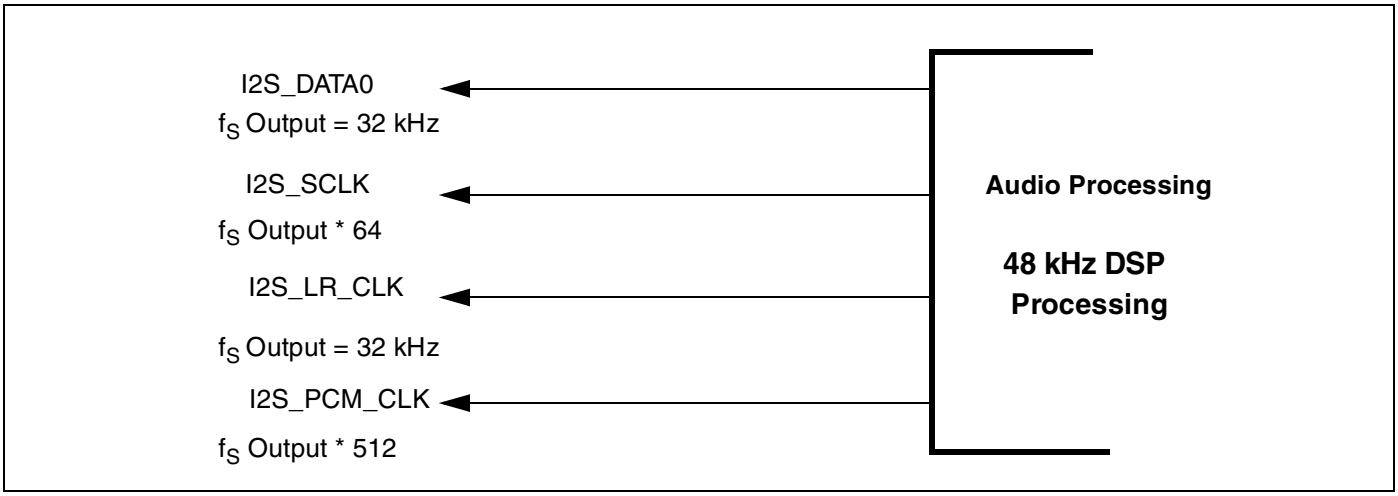
Both standard and non-standard modes are available, see Figure 29.

6.2 I²S Output

A digital stereo output (I²S compatible) is also available for routing the demodulated signal or a converted input audio signal to an external device. In this case, the I2S_DATA0 signal and all clock signals are set as outputs by setting bit D6 in register RESET to 1.

The STV82x7 I²S drives the serial bus (SCLK, LR_CLK, I²S_DATA0) in master mode in 64.fs format with a sampling frequency (f_s) of 32 kHz. The I²S_PCM_CLK signal can be used as a master clock in 512.fs format if required for the slave interface. Both standard and non-standard modes are available, see Figure 29.

Figure 27: TQFP 80 I²S Output Block Diagram



Note: The I²S input and output modes are exclusive (this means that the I2S_DATA0 can be used as input or as output).

Figure 28: I²S Output Selection

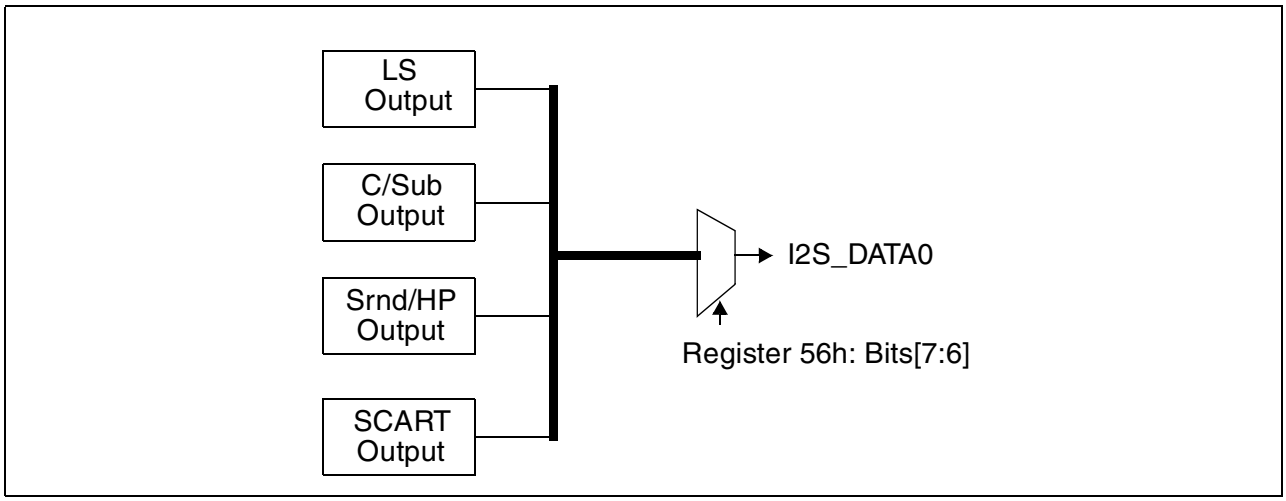
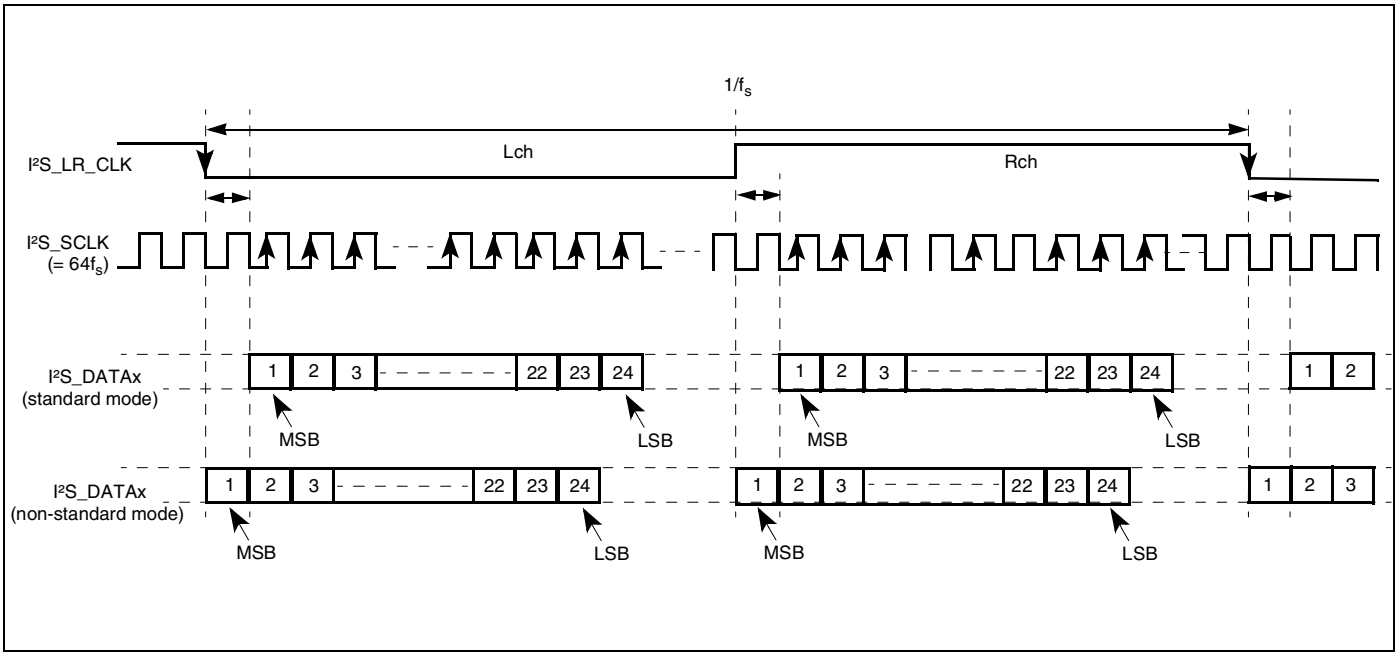


Figure 29: I²S Data Format: Lch = LOW, Rch = HIGH (I²S Input or Output mode)



7 S/PDIF Input/Output

An S/PDIF output is available for connection with an external A/V decoder/amplifier.

The signal on this S/PDIF output is selected by an on chip Multiplexer between the internal signal and an external signal present on S/PDIF bypass input (Pin 44) with SPDIF_MUX bit in the DAC_CONTROL register.

The outputted internal signal can be selected from:

- L/R
- C/Subwoofer
- HP or Surround L/R
- SCART L/R

The external signal is for example the signal provided by an external **Dolby® Digital** decoder (STD2000).

Mute facility is also provided on the S/PDIF output.

Note: The S/PDIF_IN pin (Pin 44) is a CMOS digital pin and input signals on this pin must fulfill the characteristics as mentioned in Section 13.12: Digital I/Os Characteristics on page 144 *(±0.5 V_{PP} standard S/PDIF input level is not directly supported by the device and needs external circuitry).*

8 Power Supply Management

A mixed supply voltage environment requires the following voltages:

- 3.3 V capable inputs/outputs for digital pins;
- 1.8 V digital core;
- 8 V capable inputs/outputs for analog audio interfaces (capability to output 2 V_{RMS} for SCART requirements);
- 3.3 V for stereo ADC and DAC (analog part);
- 1.8 V for stereo ADC and DAC (digital part);
- 1.8 V for IF ADC and AGC.

These voltages will be delivered by the application with an accuracy of **±5%**. For more information, refer to Section 13.3: Power Supply Data.

Other specific DC voltages or features are provided:

- Voltage Reference and Biasing Generation (AGC, ADCs, DACs),
- Bandgap reference.

8.1 Standby Mode (Loop-through mode)

The STV82x7 provides a Loop-through mode configuration that bypasses IC functions via a SCART I/O pin (Full Analog Path only). In this case, only a minimum power of 200 mW is required.

In Standby mode, the digital and analog power supplies are switched off, except for pins VCC_H, VCC33_LS, VCC33_SC, and VCC_NISO which are used to maintain the SCART path with the last configuration programmed by analog matrixing (register SCART1_2_OUTPUT_CTRL and SCART3_OUTPUT_CTRL). When switching back to normal Full Power mode, all I²C registers are reset except for those used in Standby mode to maintain the original configuration.

In Standby mode, the I²C bus does not operate. However, the bus can still be used by other ICs since the I²C I/O pins (SDA and SCL) of the STV82x7 are forced into a high-impedance configuration.

8.2 Power on Reset

The following supply voltages are involved for Power on Reset for the STV82x7:

- for 1.8 V: VDD18 on pins 38, 42, 50 and 66, VCC18_CLK1 on pin 54 and VCC18_CLK2 on pin 57.
- for 3.3 V: VDD33_IOI on pin 46 and VDD33_IO2 on pin 59.

The first condition for a valid reset is that all 1.8 V supply voltages involved have reached a minimum valid voltage of 1.7 V and that all 3.3 V supply voltages involved have reached a minimum valid voltage of 3.1 V. When this is the case and starting from this point, the reset must be maintained at a low level (<1 V) for at least 100 µs then put to a high level.

9 Additional Controls and Flag

This logic contains:

- the headphone detection,
- the IRQ generation, signal to be output to the MCU,
- the I²C bus expander output pin.

9.1 Headphone Detection

For headphone, the $\overline{\text{HP_DET}}$ input can be used to automatically mute the Loudspeakers and Subwoofer outputs when the HP_LS_MUTE bit is set in register HEADPHONE_CONFIG (active low). When a headphone is detected (the $\overline{\text{HP_DET}}$ pin is set to 0) and the Mute function is enabled. Each change on the $\overline{\text{HP_DET}}$ pin generates an IRQ request to the microprocessor on the IRQ pin.

9.2 IRQ Generation

Four IRQs are generated by the STV82x7. On each IRQ generation, the IRQ pin is set to 1. The pending IRQ status must be read at the I²2S address 81h and the acknowledge is done by writing 0 to this register.

The four availables IRQs are:

IRQ0: The identified TV sound standard is displayed in register AUTOSTD_STATUS. Each change in the detected standard is flagged to the host system via hardware pin IRQ. The flag must be reset by re-programming the IRQ bit in register AUTOSTD_CTRL and then checking the detected standard status by reading registers AUTOSTD_STATUS, NICAM_STAT, and ZWT_STAT.

IRQ1: This IRQ is enabled only in digital input mode. In case of I2S synchronisation loss, this IRQ is set to 1.

IRQ2: This IRQ is set to 1 when the device detects any change on the HP Detection pin (Headphone connection or deconnection).

IRQ3: On the STV82x7, same pins are used for both Headphone and Surround loudspeaker signal output. A change in the Headphone configuration (HP active or not active) will lead to a signal switch on those hardware pins. In order to ensure a smooth audio transition, the output is soft muted before the signal is switched. The IRQ3 is then set to 1 to advise the master processor that the signal has been switched and to request a HP/Srnd Ouput Un-Mute.

9.3 I²C Bus Expander

Pin BUS_EXP can be used to control external switchable IF SAW filters or audio switches. This pin can be directly programmed by register RESET.

10 STV82x7 Reset

All STV82x7 features are controlled via the I²C bus.

The STV82x7 can be "reset" in 2 ways:

1. By Software via the I²C bus: This clears all synchronous logic, except for the I²C bus registers.
2. By Hardware via the RESET pin: In addition to clearing all synchronous logic, the RESET input (active on the low level) resets all the I²C bus registers to the *default values* listed below.

Table 7: RESET Default Values

Function	Default mode
Demodulation	
Auto-standard	ON
Scanned Standards	M/N, B/G, I, L/L'
FM Deviation	± 125 kHz (Max.)
Audio Outputs	
Automatic Mute Mode	ON
Loudspeaker Source	Demodulated Sound
Loudspeaker Volume	-40 dB, differential mode, muted
Loudspeaker L/R Balance	L/R = 100%
Subwoofer	-40 dB / OFF
Headphone Source	Demodulated Sound
Headphone Automatic Detection	ON
Headphone Volume	-40 dB, differential mode, muted
Headphone L/R Balance	L/R = 100%
SCART-1 out	Demodulated Sound
SCART-2 out	SCART1 Source
SCART Volume	-5.5 dB, independent mode, muted
I²S out	OFF
Audio Processing	
Loudspeaker/Headphone SVC	OFF, 0 dB Reference Value
Loudspeaker Surround	OFF
Loudspeaker 5-Band Equalizer	OFF, 0 dB (Flat Band)
Loudspeaker Loudness	OFF
Headphone Bass/Treble	OFF, 0 dB (Flat Band)
Loudspeaker/Headphone Beeper	-40 dB / OFF

11 I²C Interface

11.1 I²C Address and Protocol

The STV82x7 I²C interface works in Slave mode and is fully compliant with I²C standards in Fast mode (maximum frequency of 400 kHz). Two pairs of I²C chip addresses are used to connect two STV82x7 chips to the same I²C serial bus. The device address pairs are defined by the polarity of the ADR_SEL pin and are listed in the following table:

Table 8: I²C Read/Write Addresses

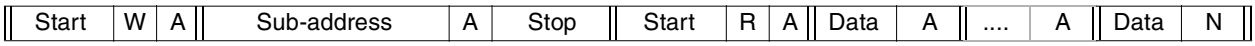
ADR	Write Address (W)	Read Address (R)
LOW (connected to GND1)	80h	81h
HIGH (connected to VDD1)	84h	85h

Protocol Description

- Write Protocol



- Read Protocol



- W = Write address,
- R = Read address,
- A = Acknowledge,
- N = No acknowledge,
- Sub-address is the register address pointer; this value auto-increments for both write and read.

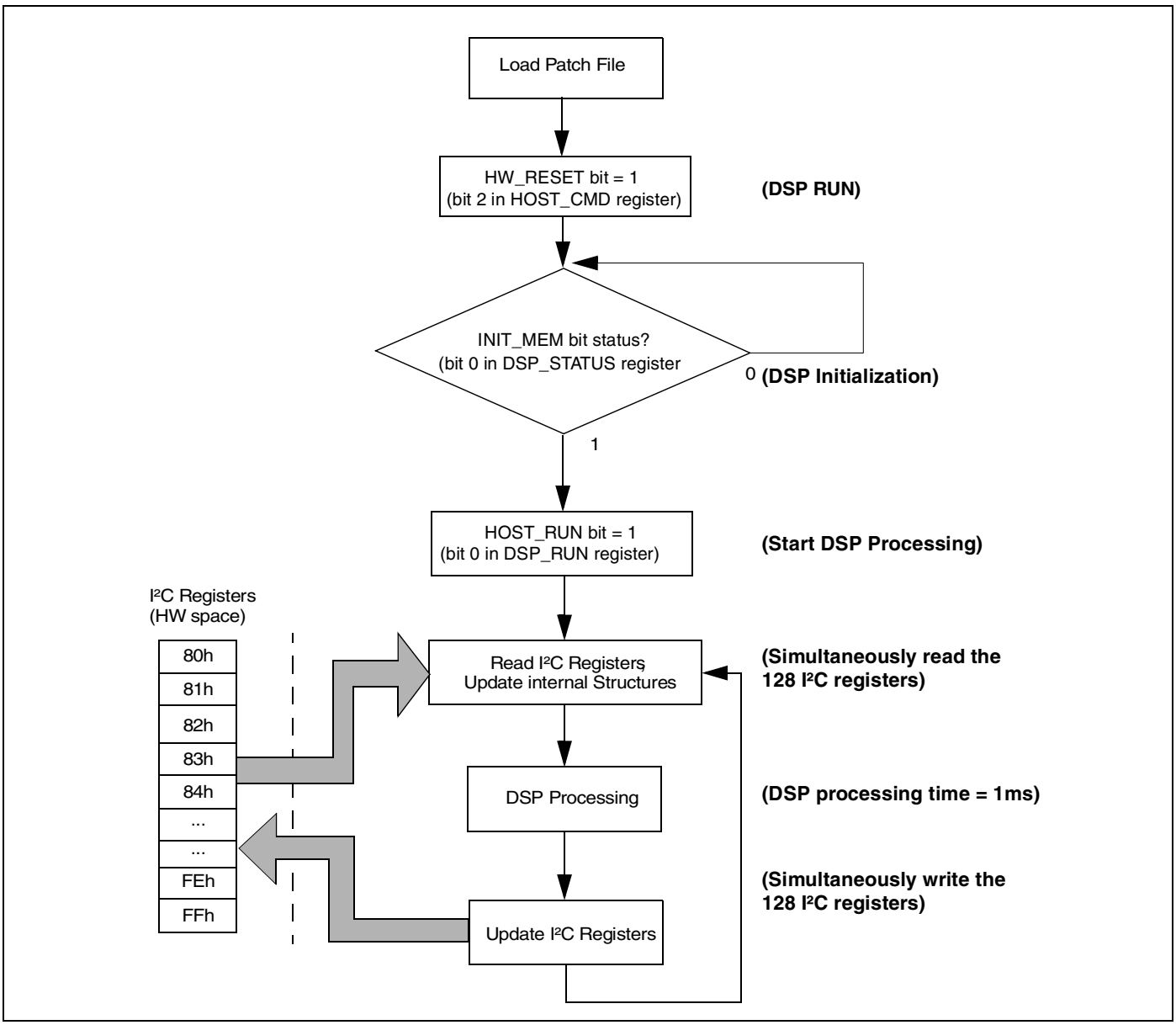
11.2 Start-up and Configuration Change Procedure

The DSP running loop is:

- Read IC registers and update internal structures (memory variables)
- Process sound samples
- Write I²C registers with new updated values

The step “process sound sample” duration is **1ms**. This is shown in Figure 30.

Figure 30: Simplified DSP Processing Flow

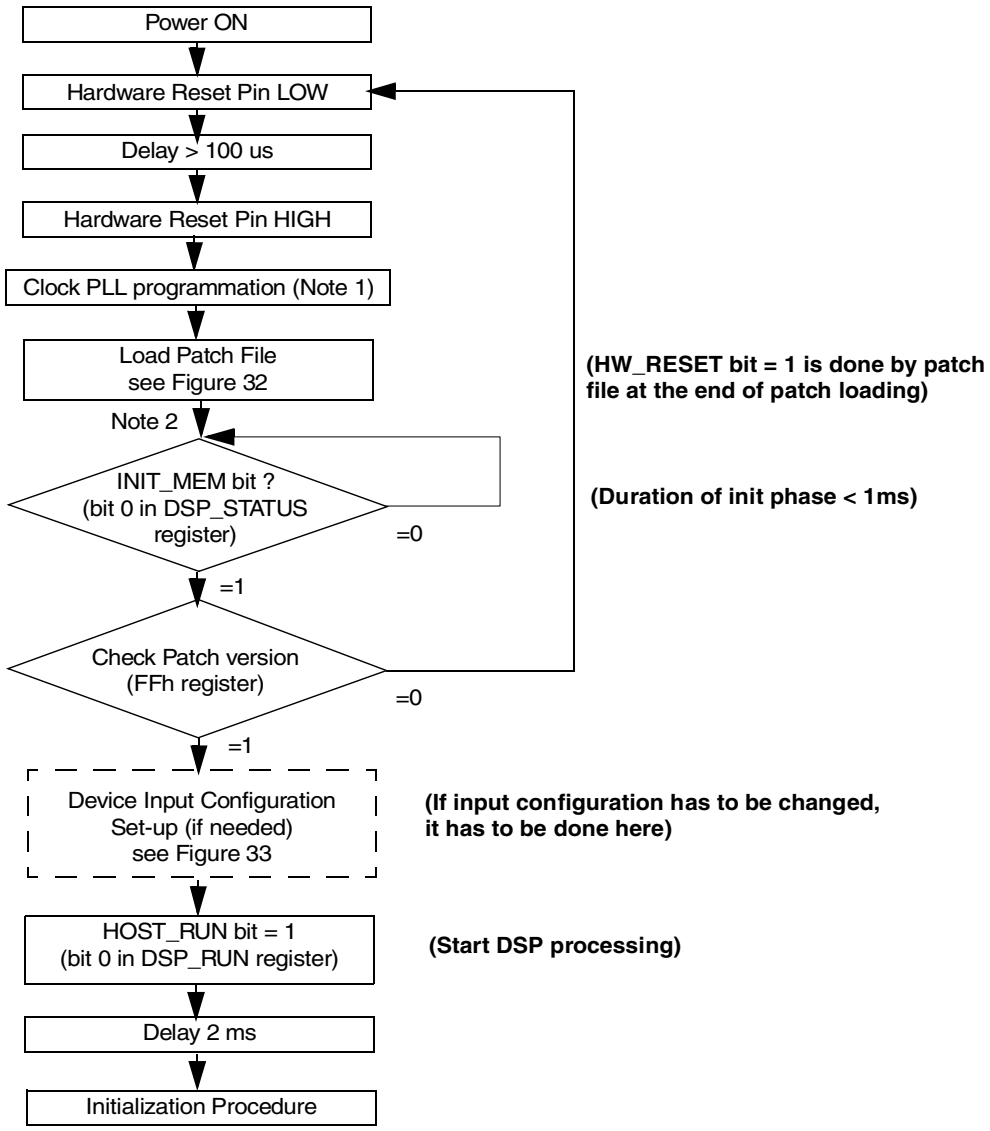


When programming I²C read/write register with addresses between 80h and FFh this flow has to be taken into account.

For example, if two different values are written in the **same** register in less than 2 ms, it is possible that the DSP doesn’t see the first value (because the second value over-writes the first one during the “DSP processing” phase, before DSP can read the registers again).

In the same way, when waiting for a register value change, the software programme must wait for at least 2 ms in order to allow sufficient time for the DSP to update the register values.

Figure 31: Initialization Procedure at Startup



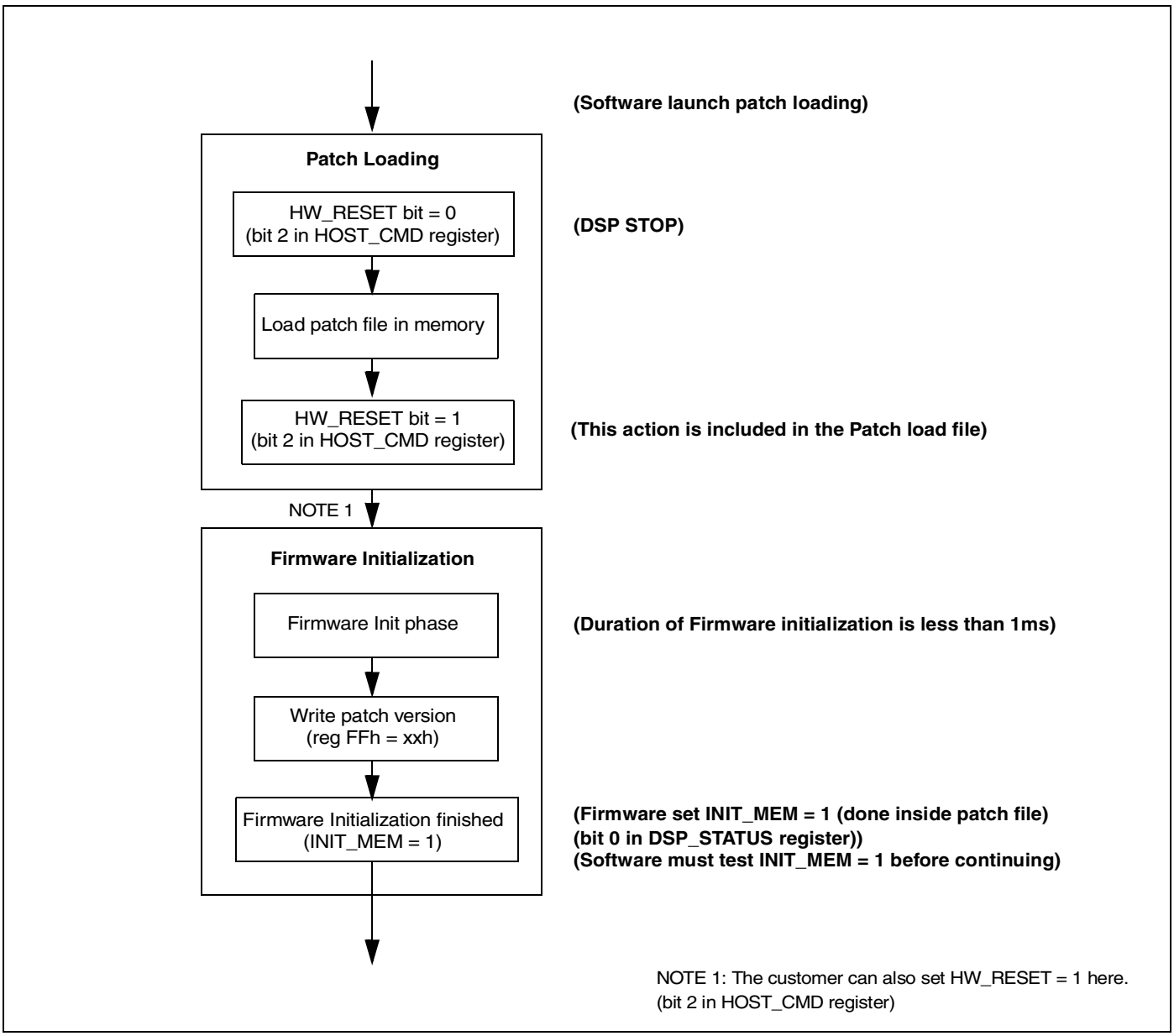
NOTE 1: Only when the crystal frequency is not 27 MHz.

NOTE 2: The customer can also set bit HW_RESET = 1 here.

11.3 Process Flow during Patch Loading and DSP Initialization

Patch loading and DSP firmware initialization are shown in Figure 32

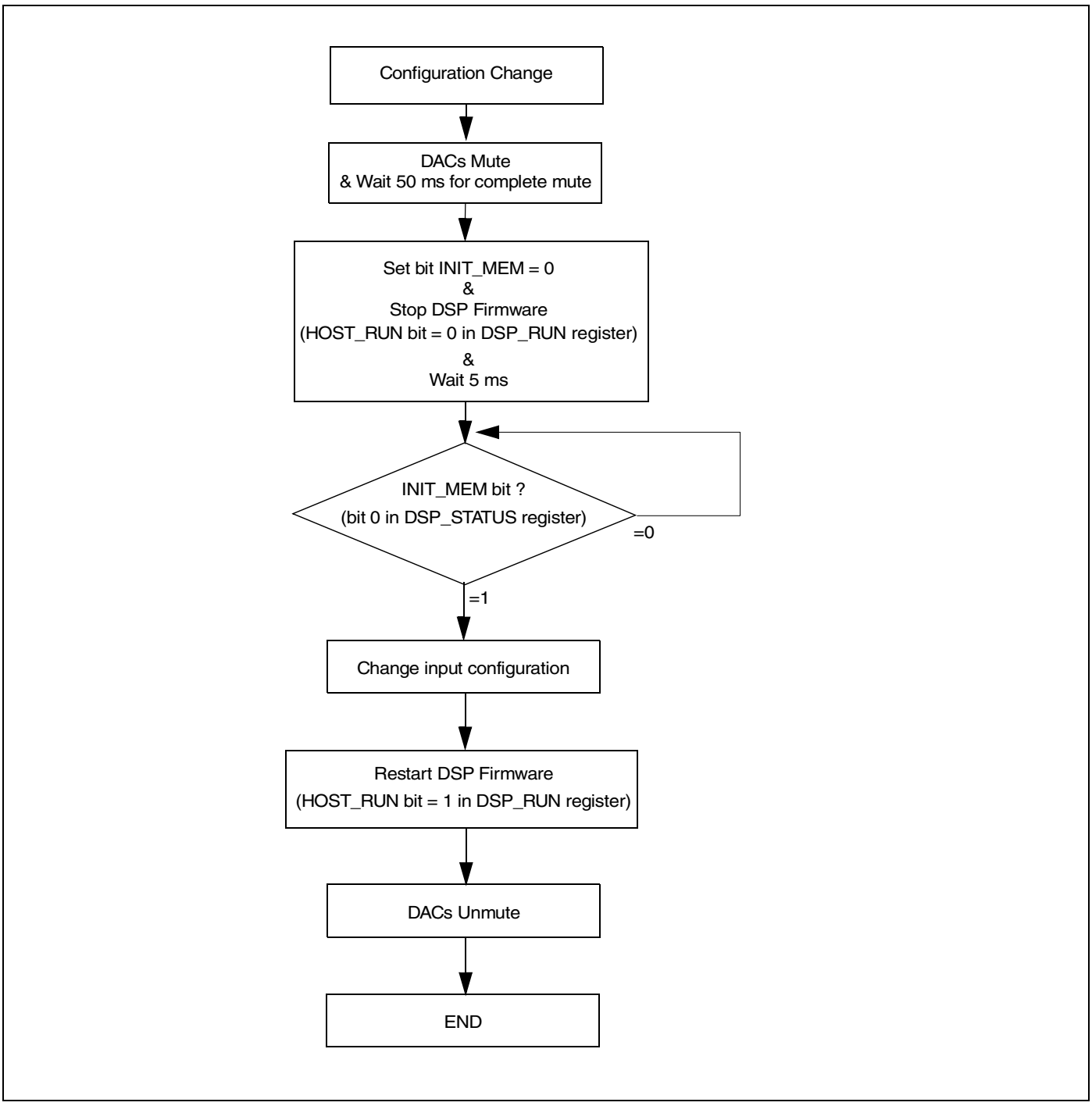
Figure 32: Patch Loading and DSP Initialization



11.4 Input Configuration Change

The input configuration change must be programmed as shown in Figure 33:

Figure 33: Input Configuration change



12 Register List

Note: The unused bits (defined as 'Reserved') in the I²C registers must be kept to zero.

The system clock registers (from address 08h to 0Bh and from address 5Ah to 5Dh) do not need to be modified if a standard 27 MHz quartz crystal oscillator is used.

The default values of the demodulator registers (from address 0Ch to 55h) are for optimum performances and any change is not recommended, except for:

- AGC_GAIN (0Fh) to adjust AGC gain for AM carrier in L/L' standard (AGC used in open loop).
- CAROFFSET1 (22h) and CAROFFSET2 (3Ah) to compensate IF carrier frequency with an out-of-standard offset.
- Soundlevel Prescaling PRESCALE_AM (94h), PRESCALE_FM (95h), PRESCALE_NICAM (96h) and PRESCALE_SCART (97h) to equalize demodulated or external audio signal before audio processing. Peak detector registers PEAK_DET_INPUT (9Dh), PEAK_DET_L (9Eh), PEAK_DET_R (9Fh), PEAK_DET_L_R (A0h) can be used to measure internal sound level.

Sound source selection for each audio output channel Loudspeakers, Headphone and SCART to be done using AUDIO_MATRIX_INPUT (A2h).

In Multi-lingual mode, AUDIO_MATRIX_LANGUAGE (A4h) selects separately the language for each audio output channel.

Register AUTOSTD_CTRL (8Ah) is used to select between L/L' or D/K/K1/K2/K3 standard which can be discriminated automatically. To be used also to change maximum FM deviation (125 kHz, by default) in case of wide overmodulation. AUTOSTD_STANDARD_DETECT (8Bh) and AUTOSTD_STEREO_DETECT (8Ch) to define the list of mono and stereo standards to be recognized automatically.

Note: () used in reset value column means that the bit or the byte is read-only.
(S) symbol indicates that the field value is represented in signed binary format.
(*) The field AGC_ERR[4:0] (AGC_GAIN) can be written by user if the bit AGC_CMD (AGC_CTRL) is set to one (by default controlled by Automatic Standard Recognition System). To be used to adjust manually the input gain of analog AGC amplifier for AM carrier (L/L').

12.1 I²C Register Map

By default, all I²C registers controlled by Automatic Standard Recognition System (Autostandard) are forced to Read-only mode for the user. These registers and bits are shaded in Table 9.

Table 9: List of I²C Registers (Sheet 1 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IC General Control										
CUT_ID	00h	(0000 0001)	0	0	CUT_NUMBER[5:0]					
RESET	01h	0000 0000	BUS_EXP	I²S_OUTPUT	0	EN_STBY	0	SOFT_ LRST2	SOFT_ LRST1	SOFT_RST
I2S_CTRL	04h	0000 0000	SYNC_OFF	SYNC_SIGN	0	LOCK_TH[1:0]		LOCK_MODE	SYNC_CST[1:0]	
I2S_STAT	05h	(0000 0000)	0	0	0	0	0	0	LR_OFF	LOCK_ FLAG
I2S_SYNC_OFFSET	06h	0000 0000	I2S_SFO[7:0]							
Clocking 1										
SYS_CONFIG	07h	0000 0000	I2S_CH_NB[1:0]		INPUT_FREQ[3:0]				INPUT_CONFIG[1:0]	
FS1_DIV	08h	0001 0010	EN_PROG	0	NDIV1[1:0]		0	SDIV1[2:0]		
FS1_MD	09h	0001 0001	0	0	0	MD1[4:0]				
FS1_PE_H	0Ah	0011 0110	PE_H1[7:0]							
FS1_PE_L	0Bh	0000 0000	PE_L1[7:0]							
Demodulator										
DEMOD_CTRL	0Ch	0000 0110	0	0	FAR_MODE	GAP_MODE	AM_SEL	DEMOD_MODE[2:0]		
DEMOD_STAT	0Dh	(0000 0000)	0	0	0	QPSK_LK	FM2_CAR	FM2_SQ	FM1_CAR	FM1_SQ
AGC_CTRL	0Eh	0001 0001	AGC_ CMD	0	0	AGC_REF[2:0]			AGC_CST[1:0]	
AGC_GAIN	0Fh	(0000 0000)	0	**AGC_ERR[4:0]**					SIG_OVER	SIG_ UNDER
DC_ERR_IF	10h	(0000 0000)	DC_ERR[7:0]							
Demodulator Channel 1										
CARFQ1H	12h	0011 1110	CARFQ1[23:16]							
CARFQ1M	13h	1000 0000	CARFQ1[15:8]							
CARFQ1L	14h	0000 0000	CARFQ1[7:0]							
FIR1C0	15h	0000 0000	FIR1C0[7:0] (S)							
FIR1C1	16h	1111 1110	FIR1C1[7:0] (S)							
FIR1C2	17h	1111 1100	FIR1C2[7:0] (S)							
FIR1C3	18h	1111 1101	FIR1C3[7:0] (S)							
FIR1C4	19h	0000 0010	FIR1C4[7:0] (S)							
FIR1C5	1Ah	0000 1101	FIR1C5[7:0] (S)							
FIR1C6	1Bh	0001 1000	FIR1C6[7:0]6 (S)							
FIR1C7	1Ch	0001 1111	FIR1C7[7:0] (S)							
ACOEFF1	1Dh	0010 0011	ACOEFF1[7:0]							
BCOEFF1	1Eh	0001 0010	BCOEFF1[7:0]							
CRF1	1Fh	(0000 0000)	CRF1[7:0] (S)							
CETH1	20h	0010 0000	CETH1[7:0]							

Table 9: List of I²C Registers (Sheet 2 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SQTH1	21h	0011 1100	SQTH1[7:0]							
CAROFFSET1	22h	0000 0000	CAROFFSET1[7:0] (S)							
Demodulator Channel 2										
IAGCR	25h	1000 1000	IAGC_REF[7:0]							
IAGCC	26h	0000 0011	IAGC_ OFF	FAR_FLT_EN	MONO_FLT _EN	BG_SEL	MONO_PRO G	IAGC_CST[2:0]		
IAGCS	27h	(0000 0000)	IAGC_CTRL[7:0]							
CARFQ2H	28h	0100 0100	CARFQ2[23:16]							
CARFQ2M	29h	0100 0000	CARFQ2[15.8]							
CARFQ2L	2Ah	0000 0000	CARFQ2[7:0]							
FIR2C0	2Bh	0000 0000	FIR2C0[7:0] (S)							
FIR2C1	2Ch	0000 0000	FIR2C1[7:0] (S)							
FIR2C2	2Dh	0000 0000	FIR2C2[7:0] (S)							
FIR2C3	2Eh	0000 0000	FIR2C3[7:0] (S)							
FIR2C4	2Fh	1111 1111	FIR2C4[7:0] (S)							
FIR2C5	30h	0000 0100	FIR2C5[7:0] (S)							
FIR2C6	31h	0001 0100	FIR2C6[7:0] (S)							
FIR2C7	32h	0010 0101	FIR2C7[7:0] (S)							
ACOEFF2	33h	1001 0000	ACOEFF2[7:0]							
BCOEFF2	34h	1010 1100	BCOEFF2[7:0]							
SCOEFF	35h	0001 1100	SCOEFF[7:0]							
SRF	36h	(0000 0000)	SRF[7:0] (S)							
CRF2	37h	(0000 0000)	CRF2[7:0] (S)							
CAROFFSET2	3Ah	0000 0000	CAROFFSET2[7:0] (S)							
NICAM										
NICAM_CTRL	3Dh	0000 0000	0	0	0	0	0	DIF_POL	ECT	MAE
NICAM_BER	3Eh	(0000 0000)	ERROR[7:0]							
NICAM_STAT	3Fh	(0000 0000)	NIC_DET	F_MUTE	LOA	CBI[3:0]				NIC_MUTE
Stereo FM										
ZWT_CTRL	40h	0011 0001	LRST_ TONE_OFF	STD_MODE	THRESH[3:0]				TSCTRL[1:0]	
ZWT_TIME	41h	0000 0100	0	0	0	0	0	ZWT_TIME[2:0]		
ZWT_STAT	42h	(0000 0000)	0	0	0	0	ZW_STAT_ RDY	ZW_DET	ZW_ST	ZW_DM
Analog Control										
ADC_CTRL	56h	0000 1000	I2S_DATA0_CTRL[1:0]		0	0	ADC_ POWER_UP	ADC_INPUT_SEL[2:0]		
SCART1_2_OUTPUT_CTRL	57h	1010 1000	SC2_MUTE	SC2_OUTPUT_SEL[2:0]			SC1_MUTE	SC1_OUTPUT_SEL[2:0]		
SCART3_OUTPUT_CTRL	58h	0000 1011	0	0	0	0	SC3_MUTE	SC3_OUTPUT_SEL[2:0]		
Clocking 2										
FS2_DIV	5Ah	0001 0001	0	NDIV2[1:0]			0	SDIV2[2:0]		

Table 9: List of I²C Registers (Sheet 3 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
FS2_MD	5Bh	0001 0001	0	0	0	MD2[4:0]				
FS2_PE_H	5Ch	0101 1100	PE_H2[7:0]							
FS2_PE_L	5Dh	0010 1001	PE_L2[7:0]							
DSP Control										
HOST_CMD	80h	0000 0000	IT_IN_DSP	0	0	0	0	HW_RESET	0	0
IRQ_STATUS	81h	0000 0000	0	0	0	0	IRQ3 (HP/Srnd unmute ready)	IRQ2 (HP detected)	IRQ1 (I2S sync lost)	IRQ0 (autostd)
SOFT_VERSION	82h	(0000 0002)	SOFT_VERSION[7:0]							
ONCHIP_ALGOS	83h	(0000 0000)	0	PRO_LOGIC _SELECT	NICAM	I2S_INPUT	TRUBASS	TRU SURROUND	PRO_LOGIC	MULTICHANEL
DSP_STATUS	84h	0000 0000	0	0	0	0	0	0	0	INIT_MEM
DSP_RUN	85h	0000 0000	0	0	0	0	0	0	HOST_ NO_INIT	HOST_RUN
I2S_IN_CONFIG	86h	1000 1110	LOCK_ MODE_EN	0	SYNC	LRCLK_START	LRCLK_ POLARITY	SCLK_ POLARITY	DATA_CFG	I2S_MODE
AV_DELAY	89h	0000 0000	DELAY_TIME[6:0]							DELAY_ON
Automatic Standard Recognition System										
AUTOSTD_CTRL	8Ah	0000 0001	0	0	0	FORCE_ SQUELCH	SINGLE_ SHOT	DK_DEV[1:0]		LDK_SW
AUTOSTD_STANDARD_DETECT	8Bh	0010 1111	0	NICAM_ C4_OFF	NICAM_GAP_MODE	NICAM_ MONO_IN	LDK_SCK	I_SCK	BG_SCK	MN_SCK
AUTOSTD_STEREO_DETECT	8Ch	0001 1111	LDK_ZWT3	LDK_ZWT2	LDK_SWT1	LDK_ NICAM	I_NICAM	BG_ZWT	BG_NICAM	MN_ZWT
AUTOSTD_TIMERS	8Dh	1010 0100	FM_TIME[1:0]		NICAM_TIME[2:0]			ZWEITON_TIME[2:0]		
AUTOSTD_STATUS	8Eh	(0000 0000)	STEREO_ ID	STEREO_ OK	MONO_ OK	AUTOSTD_ON	STEREO_SID[1:0]		MONO_SID[1:0]	
Audio Preprocessing & Selection										
DC_REMOVAL_INPUT	90h	0000 0111	0	0	0	0	0	DC_SCART	DC_NICAM	DC_ DEMOD
DC_REMOVAL_L	91h	(0000 0000)	DC_REMOVAL_L[7:0] (S)							
DC_REMOVAL_R	92h	(0000 0000)	DC_REMOVAL_R[7:0] (S)							
PRESCALE_SELECT	93h	0000 0000	0	0	0	0	0	0	0	AM_FM_ SELECT
PRESCALE_AM	94h	0000 0000	0	PRESCALE_AM[6:0] (S)						
PRESCALE_FM	95h	0000 1100	0	PRESCALE_FM[6:0] (S)						
PRESCALE_NICAM	96h	0001 1010	0	PRESCALE_NICAM[6:0] (S)						
PRESCALE_SCART	97h	0000 0000	0	0	PRESCALE_SCART[5:0] (S)					
PRESCALE_I2S_0	98h	0000 0000	0	0	PRESCALE_I2S_0[5:0] (S)					
PRESCALE_I2S_1	99h	0000 0000	0	0	PRESCALE_I2S_1[5:0] (S)					
PRESCALE_I2S_2	9Ah	0000 0000	0	0	PRESCALE_I2S_2[5:0] (S)					
DEEMPHASIS_DEMATRIX	9Bh	0000 0000	0	0	NICAM_ DEMATRIX	NICAM_ DEEMPH_ BYPASS	FM_DEMATRIX[1:0]		FM_DEEMPH _BYPASS	FM_DEEMPH _SW
PEAK_DET_INPUT	9Dh	0000 0000	PEAK_ LOCATION	0	PEAK_L_R_RANGE				PEAK_DET_INPUT[1:0]	

Table 9: List of I²C Registers (Sheet 4 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PEAK_DET_L	9Eh	0(0000 0000)	OVERLOAD_L [7:0]	PEAK_L[6:0]						
PEAK_DET_R	9Fh	0(0000 0000)	OVERLOAD_ R[7:0]	PEAK_R[6:0]						
PEAK_DET_L_R	A0h	0(0000 0000)	OVERLOAD_L _R[7:0]	PEAK_L_R[6:0						
Matrixing										
AUDIO_MATRIX_INPUT	A2h	0000 0000	0	0	0	0	0	SCART_ INPUT_ SOURCE	HP_INPUT_ SOURCE	LS_INPUT_ SOURCE
AUDIO_MATRIX_CONFIG	A3h	0000 0000	0	0	0	SCART_ MATRIX	DEMOD_MATRIX[3:0]			
AUDIO_MATRIX_LANGUAGE	A4h	0000 0000	MUTE_ STEREO	MUTE_ ALL	SCART_LANGUAGE[1:0]		HP_LANGUAGE[1:0]		LS_LANGUAGE[1:0]	
DOWNMIX_IN_MODE	A6h	0000 0010	0	0	0	0	LFE_IN	MIX_IN_MODE[2:0]		
DOWNMIX_OUT_MODE	A7h	0100 1010	0	HP_MODE[1:0]		SCART_MODE[1:0]		MIX_OUT_MODE[2:0]		
DOWNMIX_DUAL_MODE	A8h	0000 0000	0	DUAL_ON	LS_DUAL_SELECT[1:0]		SCART_DUAL_SELECT [1:0]		HP_DUAL_SELECT[1:0]	
DOWNMIX_CONFIG	A9h	0000 0001	0	0	SRND_FACTOR[1:0]		CENTER_FACTOR[1:0]		LR_UPMIX	NORMALIZE
Audio Processing										
PRO_LOGIC2_CONTROL	AAh	0011 1010	PL2_LFE	PL2_OUTPUT_DOWNMIX[2:0]			PL2_MODES[2:0]			PL2_ACTIVE
PCM_SRND_DELAY	ABh	0000 0000	0	0	0	SNRD_DELAY[4:0]				
PCM_CENTER_DELAY	ACh	0000 0000	0	0	0	0	CENTER_DELAY[3:0]			
PRO_LOGIC2_CONFIG	ADh	0000 0000	0	0	0	PL2_SRND_FILTER		PL2_RS_ POLARITY	PL2_ PANORAMA	PL2_AUTO BALANCE
PRO_LOGIC2_DIMENSION	AEh	0000 0000	0	PL2_C_WIDTH			0	PL2_DIMENSION		
PRO_LOGIC2_LEVEL	AFh	0000 0000	PL2_LEVEL							
NOISE_GENERATOR	B0h	0000 0000	10_DB_ ATTENUATE	SRIGHT_ NOISE	SLEFT_ NOISE	SUB_ NOISE	CENTER_ NOISE	RIGHT_ NOISE	LEFT_ NOISE	NOISE_ON
TRUSRND_CONTROL	B1h	0000 0000	0	TRUSRND_ MONO_ SRND	TRUSRND_INPUT_MODE[3:0]				TRUSRND_ MODE	TRUSRND_ ON
TRUSRND_INPUT_GAIN	B6h	0000 0000	TRUSRND_INPUT_GAIN[7:0]							
TRUSRND_HP_DCL	B7h	0000 0000	0	0	0	0	0	DIALOG_ CLARITY_ON	HEADPHONE _ON	0
TRUSRND_DC_ELEVATION	B8h	0000 1100	TRUSRND_DC_ELEVATION[7:0]							
TRUBASS_LS_CONTROL	BAh	0000 0110	0	0	0	TRUBASS_LS_SIZE[3:0]				TRUBASS_ LS_ON
TRUBASS_LS_LEVEL	BBh	00001 1001	TRUBASS_LS_LEVEL[7:0]							
TRUBASS_HP_CONTROL	BCh	0000 0110	0	0	0	TRUBASS_HP_SIZE[3:0]				TRUBASS_ HP_ON
TRUBASS_HP_LEVEL	BDh	0000 1001	TRUBASS_HP_LEVEL[7:0]							
SVC_LS_CONTROL	BEh	0000 0010	0	0	0	0	SVC_LS_INPUT[1:0]		SVC_ LS_AMP	SVC_ LS_ON
SVC_LS_TIME_TH	BFh	1001 1000	SVC_LS_TIME[2:0]			SVC_LS_THRESHOLD[4:0] (S)				
SVC_HP_CONTROL	C0h	0000 0010	0	0	0	0	0	0	SVC_ LHP_AMP	SVC_ HP_ON
SVC_HP_TIME_TH	C1h	1001 1000	SVC_HP_TIME[2:0]			SVC_HP_THRESHOLD[4:0] (S)				

Table 9: List of I²C Registers (Sheet 5 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SVC_LS_GAIN	C2h	0000 0000	0	0	0	SVC_LS_MAKE_UP_GAIN[4:0]				
SVC_HP_GAIN	C3h	0000 0000	0	0	0	SVC_HP_MAKE_UP_GAIN[4:0]				
STSRND_CONTROL	C4h	0000 0000						STSRND_ STEREO	STSRND_ MODE	STSRND_ ON
STSRND_FREQ	C5h	0001 0101	0	0	STSRND_BASS[1:0]		STSRND_MEDIUM[1:0]		STSRND_TREBLE[1:0]	
STSRND_LEVEL	C6h	1000 0000	STSRND_GAIN[7:0]							
OMNISURROUND_CONTROL	C7h	0000 0000		ST_VOICE			OMNISRND_INPUT_MODE			OMNISRND_ ON
ST_DYNAMIC_BASS	C8h	0000 0000	BASS_LEVEL					BASS_FREQ		DYN_BASS_ ON
LS_EQ_BT_CTRL	C9h	0000 0000	0	0	0	0	0	0	LS_EQ_BT_ SW	LS_EQ_ON
LS_EQ_BAND1	CAh	0000 0000	EQ_BAND1[7:0] (S)							
LS_EQ_BAND2	CBh	0000 0000	EQ_BAND2[7:0] (S)							
LS_EQ_BAND3	CCh	0000 0000	EQ_BAND3[7:0] (S)							
LS_EQ_BAND4	CDh	0000 0000	EQ_BAND4[7:0] (S)							
LS_EQ_BAND5	CEh	0000 0000	EQ_BAND5[7:0] (S)							
LS_BASS_GAIN	CFh	0000 0000	LS_BASS[7:0] (S)							
LS_TREBLE_GAIN	D0h	0000 0000	LS_TREBLE[7:0] (S)							
HP_BT_CONTROL	D1h	0000 0000	0	0	0	0	0	0	0	HP_BT_ON
HP_BASS_GAIN	D2h	0000 0000	HP_BASS[7:0] (S)							
HP_TREBLE_GAIN	D3h	0000 0000	HP_TREBLE[7:0] (S)							
OUTPUT_BASS_MNGT	D4h	0000 0000	BASS_ MANAGE_ON	0	SUB_ ACTIVE	GAIN_ SWITCH	0	OCFG_NUM[2:0]		
LS_LOUDNESS	D5h	0000 0100	0	LS_LOUD_THRESHOLD[2:0]			LS_LOUD_GAIN_HR[2:0]			LS_ LOUD_ON
HP_LOUDNESS	D6h	0000 0100	0	HP_LOUD_THRESHOLD[2:0]			HP_LOUD_GAIN_HR[2:0]			HP_ LOUD_ON

Volume

VOLUME_MODES	D7h	1100 0111	ANTCLIP_HP _VOL_CLAMP	ANTICLIP_ LS_VOL_ CLAMP	0	0	SCART_ VOLUME_ MODE	SRND_ VOLUME_ MODE	HP_ VOLUME_ MODE	LS_ VOLUME_ MODE
LS_L_VOLUME_MSB	D8h	1001 1000	LS_L_VOLUME_MSB[7:0]							
LS_L_VOLUME_LSB	D9h	0000 0000	0	0	0	0	0	0	LS_L_VOLUME_LSB[1:0]	
LS_R_VOLUME_MSB	DAh	0000 0000	LS_R_VOLUME_MSB[7:0]							
LS_R_VOLUME_LSB	DBh	0000 0000	0	0	0	0	0	0	LS_R_VOLUME_LSB[1:0]	
LS_C_VOLUME_MSB	DCh	1001 1000	LS_C_VOLUME_MSB[7:0]							
LS_C_VOLUME_LSB	DDh	0000 0000	0	0	0	0	0	0	LS_C_VOLUME_LSB[1:0]	
LS_SUB_VOLUME_MSB	DEh	1001 1000	LS_SUB_VOLUME_MSB[7:0]							
LS_SUB_VOLUME_LSB	DFh	0000 0000	0	0	0	0	0	0	LS_SUB_VOLUME_LSB[1:0]	
LS_SL_VOLUME_MSB	E0h	1001 1000	LS_SL_VOLUME_MSB[7:0]							
LS_SL_VOLUME_LSB	E1h	0000 0000	0	0	0	0	0	0	LS_SL_VOLUME_LSB[1:0]	
LS_SR_VOLUME_MSB	E2h	0000 0000	LS_SR_VOLUME_MSB[7:0]							
LS_SR_VOLUME_LSB	E3h	0000 0000	0	0	0	0	0	0	LS_SR_VOLUME_LSB[1:0]	

Table 9: List of I²C Registers (Sheet 6 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_MASTER_VOLUME_MSB	E4h	1110 1000	LS_MASTER_VOLUME_MSB[7:0]							
LS_MASTER_VOLUME_LSB	E5h	0000 0000	0	0	0	0	0	0	LS_MASTER_VOLUME_LSB[1:0]	
HP_L_VOLUME_MSB	E6h	1001 1000	HP_L_VOLUME_MSB[7:0]							
HP_L_VOLUME_LSB	E7h	0000 0000	0	0	0	0	0	0	HP_L_VOLUME_LSB[1:0]	
HP_R_VOLUME_MSB	E8h	0000 0000	HP_R_VOLUME_MSB[7:0]							
HP_R_VOLUME_LSB	E9h	0000 0000	0	0	0	0	0	0	HP_R_VOLUME_LSB[1:0]	
SCART_L_VOLUME_MSB	EAh	1101 1101	SCART_L_VOLUME_MSB[7:0]							
SCART_L_VOLUME_LSB	EBh	0000 0000	0	0	0	0	0	0	SCART_L_VOLUME_LSB[1:0]	
SCART_R_VOLUME_MSB	ECh	1101 1101	SCART_R_VOLUME_MSB[7:0]							
SCART_R_VOLUME_LSB	EDh	0000 0000	0	0	0	0	0	0	SCART_R_VOLUME_LSB[1:0]	
Beeper										
BEEPER_ON	EEh	0000 0000	0	0	0	0	0	0	0	BEEPER_ON
BEEPER_MODE	EFh	0000 0011	0	0	0	BEEPER_DURATION[1:0]		BEEPER_PULSE	BEEPER_PATH[1:0]	
BEEPER_FREQ_VOL	F0h	0111 0000	BEEPER_FREQ[2:0]			BEEPER_VOLUME[4:0]				
Mute										
MUTE_DIGITAL	F1h	1001 1111	AUTOSTD_MUTE_ON	0	0	SCART_D_MUTE	SRND_HP_D_MUTE	SUB_D_MUTE	C_D_MUTE	LS_D_MUTE
S/PDIF										
S/PDIF_OUT_CONFIG	F2h	0000 0100	0	0	0	0	0	SPDIF_OUT_MUTE	S/PDIF_OUT_SELECT[2:0]	
Headphone Configuration										
HEADPHONE_CONFIG	F3h	0000 001(0)	0	0	0	0	HP_FORCE	HP_LS_MUTE	HP_DET_ACTIVE	HP_DETECTED
DAC Control										
DAC_CONTROL	F4h	0001 1111	0	0	S/PDIF_MUX	DAC_SCART_MUTE	DAC_SHP_MUTE	DAC_CSUB_MUTE	DAC_LSLR_MUTE	POWER_UP
DAC_SW_CHANNELS	F5h	0000 0000	SUR_HP_SW		C_SUB_SW		LS_L_R_SW		SCART_SW	
SPDIF_SW_CHANNELS	F6h	0000 0000	0	0	0	0	0	0	SPFI_SW	
SPDIF_CHANNEL_STATUS	F9h	0000 0000	CHANNEL_STATUS		EMPHASIS			COPYRIGHT	NON_AUDIO	PRO_CON
AutoStandard Coefficients Settings										
AUTOSTD_COEFF_CTRL	FBh	0000 0001	0	0	0	0	0	0	AUTOSTD_COEFF_CTRL[1:0]	
AUTOSTD_COEFF_INDEX_MSB	FCh	0000 0000	0	0	0	0	0	0	0	AUTOSTD_COEFF_INDEX_MSB
AUTOSTD_COEFF_INDEX_LSB	FDh	0000 0000	AUTOSTD_COEFF_INDEX_LSB[7:0]							
AUTOSTD_COEFF_VALUE	FEh	0000 0000	AUTOSTD_COEFF_VALUE[7:0]							
PATCH_VERSION	FFh	0000 0000	PATCH_VERSION[7:0]							

12.2 STV82x7 General Control Registers

CUT_ID Version Identification

Address: 00h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	CUT_NUMBER[5:0]					

Bit Name	Reset	Function
Bits[7:6]	00	Reserved
CUT_NUMBER[5:0]	000001	Dice Version Identification

RESET Software Reset Register

Address: 01h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BUS_EXP	I²S_OUTPUT	0	EN_STBY	0	SOFT_LRST2	SOFT_LRST1	SOFT_RST

Description

The built-in Automatic Standard Recognition System (Autostandard) can be disabled. In this case, the Software Reset function (bits SOFT_LRST1 and SOFT_LRST2) can be used to implement the Automatic Standard Recognition by I²C Software. This is not required if the built-in Automatic Standard Recognition System function is used (default).

Bit Name	Reset	Function
BUS_EXP	0	Static control by I2C of hardware pin BUS_EXP
I²S_OUTPUT	0	0: I²S Input (I2S_DATA0 , I2S_SCLK, I2S_LR_CLK, I2S_PCM_CLK in input mode) 1: I²S Output (I2S_DATA0 , I2S_SCLK, I2S_LR_CLK, I2S_PCM_CLK in output mode, 512 x Fs will be provided on the I2S_PCM_CLK pin)
Bit[5]	0	Reserved.
EN_STBY	0	**Standby mode enabling** 0: Normal mode 1: To lock the digital signals before to settle the device in standby mode
Bit 3	0	Reserved.
SOFT_LRST2	0	Softreset (active high) of Channel 2 detectors only.
SOFT_LRST1	0	Softreset (active high) of Channel 1 detectors only.
SOFTR_RST	0	General softreset (active high) to reset all hardware registers except for I²C data.

I2S_CTRL I²S Synchronization Control Register

Address: 04h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SYNC_OFF	SYNC_SIGN	0	LOCK_TH[1:0]		LOCK_MODE	SYNC_CST[1:0]	

Bit Name	Reset	Function
SYNC_OFF	0	Open the loop of synchronization - External PCM clock is used internally and must be equal to 512 x f_{SOUT}
SYNC_SIGN	0	**Sign of the loop reversion** (to be used in case of gain inversion of the Frequency Synthesizer)
Bit 5	0	Reserved
LOCK_TH[1:0]	00	**Lock Detector Threshold Programming** 00: ±1 CLK period error of accumulation 01: ±2 CLK period error of accumulation 10: ±4 CLK period error of accumulation 11: ±8 CLK period error of accumulation
LOCK_MODE	0	**Lock Detector Mode** 0: Lock when accumulation error within lock threshold and LR detected (period counter not saturated) 1: Lock when only accumulation error within lock threshold. Don't care about the LR detection
SYNC_CST[1:0]	01	**Synchronization Time Constant** Defines the measurement period of LR 00: Half period measured (lowest accuracy) 01: One full period measured 10: Two full periods measured 11: Four full periods measured (highest accuracy)

I2S_STAT I²S Synchronization Status Register

Address: 05h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LR_OFF	LOCK_FLAG

Bit Name	Reset	Function
Bits[7:2]	0	Reserved.
LR_OFF	0	**LR Signal Detection** 0: LR signal detected and correct 1: Missing LR pulses detected
LOCK_FLAG	0	Lock Flag allowing unmute of Audio Output

I2S_SYNC_OFFSET I²S Synchronization Offset Frequency Register

Address: 06h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
I2S_SFO[7:0]							

Bit Name	Reset	Function
I2S_SFO[7:0]	0000 0000	I²S synchronization frequency offset (±450 ppm full scale)

12.3 Clocking 1

A low-jitter PLL Clock is integrated and can be fully reprogrammed using the registers described below. By default, the programming is defined for a 27-MHz quartz crystal frequency, which is the frequency recommended for reducing potential RF interference in the application. However, if necessary, the PLL Clock can be re-programmed for other quartz crystal frequencies within a range from 23 to 30 MHz. Other quartz crystal frequencies can be programmed on your demand.

Note: A Crystal Frequency change is compatible with other default I²C programming including the built-in Automatic Standard Recognition System.

SYS_CONFIG System Configuration Control Register

Address: 07h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
I2S_CH_NB[1:0]		INPUT_FREQ[3:0]				INPUT_CONFIG[1:0]	

Bit Name	Reset	Function
I2S_CH_NB[1:0]	00	**Number of I2S channels input** 00: N/A 01: 2 channels 10: 4 channels 11: 6 channels
INPUT_FREQ[3:0]	0000	**I2S Input frequency** 0000 : 32 kHz 0001: 44.1 kHz 0010: 48 kHz 0011: 8 kHz (I2S input, 2 channels only) 0100 : 11.025 kHz (I2S input, 2 channels only) 0101 : 12 kHz (I2S input, 2 channels only) 0110 : 16 kHz (I2S input, 2 channels only) 0111 : 22.05 kHz (I2S input, 2 channels only) 1000 : 24 kHz (I2S input, 2 channels only)

Bit Name	Reset	Function
INPUT_CONFIG[1:0]	0	**Input stream to process** 0 : SIF & SCART input (32 kHz) 1 : SCART input only (48 kHz) 2 : I2S input only

FS1_DIV FS1 I/O Divider Programming Register

Address: 08h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EN_PROG	0	NDIV1[1:0]		0	SDIV1[2:0]		

Bit Name	Reset	Function
EN_PROG	0	FS1 programmation enable 0: FS1 I2C registers programmation ignored by system - FS1 pre-programmed automatically by SYS-CONFIG register (normal use with standard quartz of 27 MHz) 1: FS1 I2C registers programmation used by system - FS1 pre-programmation by SYS-CONFIG desactivated (to be used in case of no standard quartz, different from 27 MHz)
Bit 6	0	Reserved.
NDIV1[1:0]	01	FS1 Input clock divider selection
Bit 3	0	Reserved.
SDIV1[2:0]	010	FS1 Output clock divider selection

FS1_MD FS1 Coarse Selection Register

Address: 09h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	MD1[4:0]				

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
MD1[4:0]	10001	FS1 Coarse Selection

FS1_PE_H FS1 Fine Selection Register (MSBs)

Address: 0Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PE_H1[7:0]							

Bit Name	Reset	Function
PE_H1[7:0]	0011 0110	FS1 Fine Selection (MSBs)

FS1_PE_L FS1 Fine Selection Register (LSBs)

Address: 0Bh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PE_L1[7:0]							

Bit Name	Reset	Function
PE_L1[7:0]	0000 0000	FS1 Fine Selection (LSBs)

12.4 Demodulator

DEMOD_CTRL Demodulator Control Register

Address: 0Ch

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	FAR_MODE	GAP_MODE	AM_SEL	DEMOD_MODE[2:0]		

Bit Name	Reset	Function
bit [7:6]	000	Reserved
FAR_MODE	0	1: Farrow and Mono filter for NICAM active
GAP_MODE	0	**Defines the clock gapping mode of the demodulator** 0: (default), the FS1 freq is controlled by stl-error (clock-pll mode) to align the instantaneous value of the internal clock with respect to the received NICAM clock 1: the FS1 freq is fixed and the mean value of the internal clock is aligned by variable gapping (src-error) with respect to the received NICAM clock

Bit Name	Reset	Function
AM_SEL	0	**Demodulator Configuration Select** 0: FM configuration of demodulator (Default) 1: AM configuration of demodulator
DEMOD_MODE[2:0]	110	**Demodulator Mode Select** CH1 FM / CH2 FM/QPSK 000: Normal / FM Normal 001: Wide / FM Wide 010: Normal / QPSK System B/G/L/D/K 011: Wide / QPSK System B/G/L/D/K 100: Normal / FM Wide 101: Wide / FM Normal 110: Normal / QPSK System I 111: Wide / QPSK System I

DEMOD_STAT Demodulator Detection Status Register

Address: 0Dh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	QPSK_LK	FM2_CAR	FM2_SQ	FM1_CAR	FM1_SQ

Bit Name	Reset	Function
Bit [7:5]	000	Reserved.
QPSK_LK	0	**QPSK Lock Detection Flag** 0: Not detected 1: Detected
FM2_CAR	0	**Channel 2 FM/AM Carrier Detection Flag** 0: Not detected 1: Detected
FM2_SQ	0	**Channel 2 FM Squelch Detection Flag** 0: Not detected 1: Detected
FM1_CAR	0	**Channel 1 FM/AM Carrier Detection Flag** 0: Not detected 1: Detected
FM1_SQ	0	**Channel 1 FM Squelch Detection Flag** 0: Not detected 1: Detected

Note: These registers allow direct access to the demodulator signal detectors.

AGC_CTRL IF AGC Control Register

Address: 0Eh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AGC_CMD	0	0	AGC_REF[2:0]			AGC_CST[1:0]	

Bit Name	Reset	Function
AGC_CMD	0	**Automatic Gain Control Command Mode** Normally set to 0 enabling automatic mode. For L/L' standards, the AGC should be switched off due to the presence of the AM sound carrier. In this case, a fixed gain value should be set using the AGCS register. 0: Automatic mode. AGC controlled by the Autostandard function. (Default) 1: Manual/Forced mode
Bits[6:5]	00	Reserved.
AGC_REF[2:0]	100	This bitfield is used to defines the clipping level which adjusts the allowable proportion of samples at the input of the ADC which will be clipped. The AGC tries to maximize the use of the full scale range of the ADC. The default setting gives a ratio of 1/256. 000: 1/16 (Single carrier) 100: 1/256 (Default) 001: 1/32 101: 1/512 010: 1/64 110: 1/1024 011: 1/128 111: 1/2048 (Multiple carriers)
AGC_CST[1:0]	01	**AGC Time Constant** This is the time constant between each step of 1.5 dB by the AGC. 00 1.33 01 2.66 10 5.33 11 10.66

AGC_GAIN IF AGC Control and Status Register

Address: 0Fh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	AGC_ERR[4:0]					SIG_OVER	SIG_UNDER

Bit Name	Reset	Function
Bit 7	0	Reserved.

Bit Name	Reset	Function
AGC_ERR[4:0]	00000	**Amplifier Gain Control** This is the Gain Control value of AGC. There are 20 steps of +1.5 dB (see Note below). 00000: Gain-min 10100: Gain-min + 30 db 11111: Gain-min + 30 db
SIG_OVER	0	**AGC Input SIgnal Upper Threshold** 0: Normal signal 1: Signal too large and AGC is overloaded
SIG_UNDER	0	**AGC Input SIgnal Lower Threshold** 0: Normal signal 1: Signal too small and AGC is underloaded When the AGC is in Automatic mode (AGC_CMD = 0), bits SIG_OVER and SIG_UNDER indicate if the input signal is too small/large and the AGC is under/overloaded. This is useful when setting the STV82x7 SIF input level.

*Note: When **AGC_CMD = 0**, **AGC_ERR[4:0]** can be read -- indicating the input level. It can also be written to -- presetting the AGC level which will then adjust itself to the final value.*

*When **AGC_CMD = 1**, the AGC is off and writing to **AGC_ERR[4:0]** directly controls the AGC amplifier gain. Reading AGC_ERR just confirms the fixed value.*

DC_ERR_IF DC Offset Status for IF ADC

Address: 10h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
DC_ERR[7:0]							

Bit Name	Reset	Function
DC_ERR[7:0]	00000000	DC offset error of IF ADC output

12.5 Demodulator Channel 1

CARFQ1H, CARFQ1M, CARFQ1L Channel 1 Carrier DCO Frequency

Address: 12h to 14h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CARFQ1[23:16], CARFQ1[15:8], CARFQ1[7:0]							

Bit Name	Reset	Function
CARFQ1[23:16] CARFQ1[15:8] CARFQ1[7:0]	00111110 10000000 00000000	Channel 1 DCO Carrier Frequency (8 MSBs) Channel 1 DCO Carrier Frequency Channel 1 DCO Carrier Frequency (8 LSBs), see Table 10.

Table 10: Mono Carrier Frequencies by System

System	Mono Carrier Freq. (MHz)	CARFQ1[23:0] (dec)	CARFQ1[23:0]
M/N	4.5	3072000	2EE000h
B/G	5.5	3754667	394AABh
I	6.0	4096000	3E8000h
L	6.5	4453717	43F555h
D/K/K1/K2	6.5	4437333	43B555h

Note: Carrier Freq: CARFQ1(dec).f_S / 2^{24} with f_S = 24.576 MHz (crystal oscillator frequency independent)

FIR1C[0:7] Channel 1 FIR Coefficients

Address: 15h to 1Ch

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
FIR1C0[7:0] to FIR1C7[7:0]							

Table 11: Channel 1 FIR Coefficients

Bitfield	Description							
	FM 27 kHz[1]	FM 50 kHz[2]	FM 75 kHz	FM 100 kHz	FM 200 kHz	FM 350 kHz	FM 500 kHz	AM
FIR1C0[7:0]	FFh	00h	01h	FFh	00h	02h	01h	00h
FIR1C1[7:0]	FEh	FEh	03h	00h	01h	01h	00h	FEh
FIR1C2[7:0]	FEh	FCh	02h	05h	01h	FCh	04h	FDh
FIR1C3[7:0]	00h	FDh	FCh	02h	FCh	03h	FAh	FEh
FIR1C4[7:0]	06h	02h	F8h	F8h	08h	04h	05h	04h
FIR1C5[7:0]	0Eh	0Dh	01h	F9h	F6h	F2h	00h	0Dh
FIR1C6[7:0]	16h	18h	18h	15h	F8h	06h	F2h	16h
FIR1C7[7:0]	1Bh	1Fh	2Dh	35h	4Ah	43h	4Dh	1Dh

1. Default mode for M/N standard.
2. Default mode for B/G/I/D/K standards

ACOEFF1 Channel 1 Baseband PLL Loop Filter Proportional Coefficient

Address: 1Dh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ACOEFF1[7:0]							

Bit Name	Reset	Function
ACOEFF1[7:0]	00100011	Used to program the Proportional Coefficient of the baseband PLL loop filter (Channel 1) Defines the damping factor of the loop. For values, refer to Table 12.

BCOEFF1 Channel 1 Baseband PLL Loop Filter Integral Coefficient & DCO Gain

Address: 1Eh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BCOEFF1[7:0]							

Bit Name	Reset	Function
BCOEFF1[7:0]	00010010	Used to program the Integral Coefficient of the baseband PLL loop filter and DCO gain Defines the bandwidth of the loop. For values, refer to Table 12.

Table 12: Baseband PLL Loop Filter Adjustment (FM Mode)

FM Mode	Small	Standard	Medium	Wide[1]	A2 Standard
ACOEFF	10h	22h	2Ch	2Ch	10h
BCOEFF	1Ah	12h	0Ah	0Ah	11h
FM_DEV max (kHz)	62.5	125	250	500	125
DCO Range (kHz)	96	192	384	768	192

1. Refer to DEMOD_MODE[2:0] bits in the DEMOD_CTRL register.

Note: 1 FM Pre-scale has to be adjusted depending on the chosen FM Mode.

2 FM squelch threshold has to be adjusted depending on the chosen FM Mode.

CRF1 Channel 1 Baseband PLL Demodulator Offset

Address: 1Fh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CRF1[7:0]							

Bit Name	Reset	Function
CRF1[7:0]	(00000000)	**Channel 1 Carrier Recovery Frequency** Displays the instantaneous frequency offset of the Channel 1 Baseband PLL Demodulator.

CETH1 Channel 1 FM/AM Carrier Level Threshold

Address: 20h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CETH1[7:0]							

Bit Name	Reset	Function
CETH1[7:0]	00100000	This register is used to compare the carrier level in the channel and the threshold value. This level is measured after the channel filter and is relative to the full scale reference level (0 dB). This is used as part of the validation of an FM signal, if the carrier level is below the threshold, the signal is considered to be non-valid. CETH Threshold (dB) CETH Threshold (dB) FFh -6 10h -32 (Recommended Value) 80h -12 08h -38 40h -18 00h OFF (all carrier levels are accepted) 20h -24 (Default)

SQTH1 Channel 1 FM Squelch Threshold Register

Address: 21h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SQTH1[7:0]							

Bit Name	Reset	Function
SQTH1[7:0]	00111100	The Squelch Detector measures the level of high frequency noise (> 40 kHz) and compares it to the threshold level (SQTH). If the level is below this value, the S/N of the FM signal is considered to be acceptable. Values are given for FM with standard deviation. SQTH S/N (dB) FAh 0 77h 10 3Ch 15 (Default) 23h 20 19h 25

Note: FM squelch threshold has to be adjusted depending on the chosen FM Mode.

CAROFFSET1 Channel 1 DCO Carrier Offset Compensation

Address: 22h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CAROFFSET1[7:0] (S)							

Bit Name	Reset	Function
CAROFFSET1[7:0]	00000000	This value is used to correct the carrier frequency offset of the incoming IF signal. Automatic frequency control in FM mode can be implemented by registers DC_REMOVAL_L and DC_REMOVAL_R. A DCO frequency offset (in two's complement format) is added to the pre-programming value by AUTOTSD in the CARFQ1 registers (corresponding to the standard IF carrier frequency). The programmable carrier offset ranges from -192 kHz to +190.5 kHz with a resolution of 1.5 kHz. For standard FM deviation, the value displays by DC_REMOVAL_L and DC_REMOVAL_R can be directly loaded in CAROFFSET1 to exactly compensate the carrier offset on Channel 1.

12.6 Demodulator Channel 2

IAGCR Channel 2 Internal AGC Reference for QPSK

Address: 25h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IAGC_REF[7:0]							

Bit Name	Reset	Function
IAGC_REF[7:0]	10001000	Sets the mean value of the internal AGC, used for QPSK demodulation. The default setting corresponds to half full scale amplitude at the baseband PLL input.

IAGCC Channel 2 Internal AGC Time Constant for QPSK

Address: 26h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IAGC_OFF	FAR_FLT_EN	MONO_FLT_EN	BG_SEL	MONO_PROG	IAGC_CST[2:0]		

Bit Name	Reset	Function
IAGC_OFF	0	AGC Disable 0: Internal AGC is active 1: Internal AGC is disabled
FAR_FLT_EN	0	1: Enable Farrow filter for NICAM
MONO_FLT_EN	0	1: Enable Mono filter for NICAM
BG_SEL	0	1: BG NICAM Mono filter selected
MONO_PROG	0	1: Enable programmation of Mono filter
IAGC_CST[2:0]	011	**Internal AGC Programmable Step Constant**. These bits control the time per step (values given for QPSK mode). The default value defines the optimum trade-off between fast settling time (for the fastest NICAM identification) and the noise immunity (minimum BER degradation) Step time (us) / Time Response (ms) 000 703 128 001 352 64 010 176 32 011 88 16 100 44 8 101 22 4 110 11 2 111 5.5 0.82

IAGCS Channel 2 Internal AGC Status for QPSK

Address: 27h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IAGC_CTRL[7:0]							

Bit Name	Reset	Function
IAGC_CTRL[7:0]	00000000	Indicates the value of the internal AGC gain control

CARFQ2H, CARFQ2M, CARFQ2L Channel 2 Carrier DCO Frequency

Address: 28H to 2Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CARFQ2[23:16], CARFQ2[15.8], CARFQ2[7:0]							

Bit Name	Reset	Function
CARFQ2[23:16]	01000100	Channel 2 DCO Carrier Frequency (8 MSBs)
CARFQ2[15.8]	01000000	Channel 2 DCO Carrier Frequency
CARFQ2[7:0]	00000000	Channel 2 DCO Carrier Frequency (8 LSBs) See Table 13.

Table 13: Stereo Carrier Frequencies by System

System	Stereo Carrier Freq. (MHz)	CARFQ2[23:0] (Dec)	CARFQ2[23:0]
M/N A2+	4.724212	3225062	3135E6h
B/G NICAM	5.85	3993600	3CF000h
BG A2	5.7421875	3920000	3BD080h
I NICAM	6.552	4472832	444000h
L NICAM	5.85	3993600	3CF000h
DK NICAM	5.85	3993600	3CF000h
DK1 A2*	6.258125	4272000	412F80h
DK2 A2*	6.7421875	4602667	463B2Bh
DK3 A2*	5.7421875	3920000	3BD080h

FIR2C[0:7] Channel 2 FIR Coefficients

Address: 2Bh to 32h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
FIR2C0[7:0] to FIR2C7[7:0]							

Table 14: Channel 2 FIR Coefficients

Bitfield	Description			
	FM 27 kHz	FM 50 kHz	QPSK 40%	(reset state) QPSK100%
FIR2C0[7:0]	FFh	00h	00h	00h
FIR2C1[7:0]	FEh	FEh	00h	00h
FIR2C2[7:0]	FEh	FCh	FFh	00h

Table 14: Channel 2 FIR Coefficients

Bitfield	Description			
	FM 27 kHz	FM 50 kHz	QPSK 40%	(reset state) QPSK100%
FIR2C3[7:0]	00h	FDh	03h	00h
FIR2C4[7:0]	06h	02h	00h	FFh
FIR2C5[7:0]	0Eh	0Dh	F4h	04h
FIR2C6[7:0]	16h	18h	0Ah	14h
FIR2C7[7:0]	1Bh	1Fh	3Dh	25h

ACOEFF2 Channel 2 Baseband PLL Loop Filter Proportional Coefficient

Address: 33h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ACOEFF2[7:0]							

Bit Name	Reset	Function
ACOEFF2[7:0]	10010000	This value defines the loop clamping factor used to program the Proportional Coefficient of the baseband PLL loop filter (Channel 2). See Table 15 and Table 16.

BCOEFF2 Channel 2 Baseband PLL Loop Filter Integral Coefficient & DCO Gain

Address: 34h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BCOEFF2[7:0]							

Bit Name	Reset	Function
BCOEFF2[7:0]	10101100	This value defines the loop bandwidth used to program the Integral Coefficient of the Baseband PLL loop filter and DCO gain. See Table 15 and Table 16.

Table 15: Baseband PLL Loop Filter Adjustments (FM Mode)

FM mode	Small	Standard	Mid	Wide	A2 standard
ACOEFF	10h	22h	2Ch	2Ch	10h
BCOEFF	1Ah	12h	0Ah	0Ah	11h

Table 15: Baseband PLL Loop Filter Adjustments (FM Mode)

FM mode	Small	Standard	Mid	Wide	A2 standard
FM_DEV max (kHz)	62.5	125	250	500	125
DCO Range (kHz)	96	192	384	768	192

Table 16: Baseband PLL Loop Filter Adjustments (QPSK Mode)

QPSK mode	Small	Medium	Large	Extra-large
ACOEFF	90h	90h	90h	90h
BCOEFF	ACh	A3h	9Ah	91h
DCO_DEV max (kHz)	2.84375	5.6875	11.375	22.75

SCOEFF Channel 2 Symbol Tracking Loop Coefficients

Address: 35h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SCOEFF[7:0]							

Bit Name	Reset	Function
SCOEFF[7:0]	00011100	This value is used to program the proportional and integral coefficients of the QPSK Symbol tracking loop. See Table 17 and Table 18.

Table 17: QPSK System - BG/L/DK Standards (40% Roll-off)

	Extra-Small	Small	Medium	Large	Extra-Large	Open Loop
SCOEFF	1Eh	25h	24h	26h	2Ah	80h

Table 18: QPSK System - I Standard (100% Roll-off)

	Extra-Small	Small	Medium	Large	Extra-Large
SCOEFF	16h	1Dh	1Ch	23h	22h

SRF Channel 2 Symbol Tracking Loop Frequency

Address: 36h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SRF[7:0]							

Bit Name	Reset	Function
SRF[7:0]	00000000	Displays in two's complement format the frequency deviation between the incoming NICAM bitstream and the quartz clocks. The maximum error is ±250 ppm.

CRF2 Channel 2 Baseband PLL Demodulator Offset

Address: 37h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CRF2[7:0]							

Bit Name	Reset	Function
CRF2[7:0]	00000000	**Channel 2 Carrier Recovery Frequency**. Displays the instantaneous frequency offset of the Channel 2 Baseband PLL

CAROFFSET2 Channel 2 DCO Carrier Offset Compensation

Address: 3Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CAROFFSET2[7:0] (S)							

Bit Name	Reset	Function
CAROFFSET2[7:0]	00000000	This value is used to correct the carrier frequency offset of the incoming IF signal. Automatic frequency control in FM mode can be implemented by registers DC_REMOVAL_L and DC_REMOVAL_R. A DCO frequency offset (in two's complement format) is added to the pre-programming value by AUTOTSD in the CARFQ2 registers (corresponding to the standard IF carrier frequency). The programmable carrier offset ranges from -192 kHz to +190.5 kHz with a resolution of 1.5 kHz. For standard FM deviation, the value displayed by register DC_REMOVAL_R can be directly loaded in register CAROFFSET2 to exactly compensate the carrier offset on Channel 2.

12.7 NICAM Registers

NICAM_CTRL NICAM Decoder Control Register

Address: 3Dh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	DIF_POL	ECT	MAE

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
DIF_POL	0	0: No polarity inversion (Default) 1: Polarity inversion of the differential decoding
ECT	0	**Error Counter Timer**: Defines the NICAM error measurement period 0: 128 ms (Default) 1: 64 ms
MAE	0	**Max. Allowed Errors**. Defines the NICAM error decoding for mute function. 0: 511 Max (Default) 1: 255 Max

NICAM_BER NICAM Bit Error Rate Register

Address: 3Eh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ERROR[7:0]							

Bit Name	Reset	Function
ERROR[7:0]	00000000	**NICAM Error Counter Value**

NICAM_STAT NICAM Detection Status Register

Address: 3Fh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
NIC_DET	F_MUTE	LOA	CBI[3:0]				NIC_MUTE

Bit Name	Reset	Function
NIC_DET	0	**NICAM Signal Detect** 0: NICAM signal no detected 1: NICAM signal detected
F_MUTE	0	**Frame Mute** 0: No mute 1: Mute due to Superframe Alignment Loss
LOA	0	**Loss of Frame Alignment Word (FAW)** 0: No Alignment Lost 1: Frame Alignment Word Lost
CBI[3:0]	0000	Indicates the received NICAM control bits
NIC_MUTE	0	Indicates the NICAM decoder mute

12.8 Stereo Mode

ZWT_CTRL Zweiton Detector Control Register

Address: 40h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LRST_TONE_OFF	STD_MODE	THRESH[3:0]				TSCTRL[1:0]	

Bit Name	Reset	Function
LRST_TONE_OFF	0	**Control of the reset of the tone detector** 0: Periodical reset of tone detection enabled 1: Periodical reset of tone detection disabled
STD_MODE_C	0	0: German standard (Default) 1: Korean standard
THRESH[3:0]	1100	Defines the threshold of the detector for pilot and tone frequencies. Level (% of the mid scale) / Level (% of the mid scale) 0000 0 — 1000 50 0001 6.25 — 1001 56.25 0010 12.5 — 1010 62.5 0011 18.75 — 1011 68.75 0100 25 — 1100 (Default) 75 0101 31.25 — 1101 81.25 0110 37.5 — 1110 87.5 0111 43.75 — 1111 93.75
TSCTRL[1:0]	00	Defines both the detection time and the error probability (reliability of the detection). Sample Accumulation / Decision Count / Time (ms) / Error Probability 00 1024 2 256 10^{-4} 01 (Default) 1024 3 384 10^{-6} 10 2048 2 512 10^{-7} 11 2048 3 768 10^{-9}

ZWT_TIME Zweiton Detector Timing Register

Address: 41h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	ZWT_TIME[2:0]		

Bit Name	Reset	Function
Bit [7:3]	00000	Reserved.

Bit Name	Reset	Function
ZWT_TIME[2:0]	100	Defines the period (duration) of the reset tone used for tone detection system reset. 000: 256 ms 100: 1280 ms 001: 512 ms 101: 1536 ms 010: 768 ms 110: 1792 ms 011: 1024 ms 111: 2040 ms

ZWT_STAT Zweiton Status Register

Address: 42h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LRST_TONE_OFF	0	0	0	ZW_STAT_RDY	ZW_DET	ZW_ST	ZW_DM

Bit Name	Reset	Function
LRST_TONE_OFF	0	**Indicates the status of the control bit programmed in the reg ZWT-CTRL** 0: Periodical reset of tone detection enabled 1: Periodical reset of tone detection disabled
Bits[6:4]	000	Reserved.
ZW_STAT_RDY	0	Periodic flag indicating when the tone detection flags are updated and ready to be read
ZW_DET	0	Pilot Detection Flag
ZW_ST	0	Stereo Tone Detection Flag
ZW_DM	0	Dual Mono Tone Detection Flag

12.9 Analog Control

ADC_CTRL

Address: 56h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
I2S_DATA0_CTRL[1:0]		0	0	ADC_POWER_UP	ADC_INPUT_SEL[2:0]		

Bit Name	Reset	Function
I2S_DATA0_CTRL[1:0]	00	00 = SCART 01 = L, R 10 = HP or Srnd 11 = C/Sub
Bits[7:4]	0000	Reserved.

Bit Name	Reset	Function
ADC_POWER_UP	1	**Control of the power up of the Audio ADC** 0: ADC in power down mode 1: Wake up of the ADC
ADC_INPUT_SEL [2:0]	000	**Selection of the ADC input signal** 000: SCART 1 (Default) 001: SCART 2 010: SCART 3 011: SCART 4 100: Mono input Other: reserved

SCART1_2_OUTPUT_CTRL

Address: 57h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SC2_MUTE	SC2_OUTPUT_SEL[2:0]			SC1_MUTE	SC1_OUTPUT_SEL[2:0]		

Bit Name	Reset	Function
SC2_MUTE	1	**Mute command for the output SCART 2** 0: output not muted 1: output muted
SC2_OUTPUT_SEL[2:0]	010	**Selection of the output SCART 2 configuration:** 000: DSP 001: Mono input 010: Input SCART 1 (Default) 011: Input SCART 2 100: Input SCART 3 101: Input SCART 4 Other: Reserved
SC1_MUTE	1	**Mute command for the output scart 1** 0: output not muted 1: output muted
SC1_OUTPUT_SEL[2:0]	000	**Selection of the output SCART 1 configuration:** 000: DSP (Default) 001: Mono input 010: Input SCART 1 011: Input SCART 2 100: Input SCART 3 101: Input SCART 4 Other: Reserved

SCART3_OUTPUT_CTRL

Address: 58h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	SC3_MUTE	SC3_OUTPUT_SEL[2:0]		

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
SC3_MUTE	1	**Mute command for the output SCART 3** 0: output not muted 1: output muted
SC3_OUTPUT_SEL[2:0]	011	**Selection of the output SCART 3 configuration:** 000: DSP 001: Mono input 010: Input SCART 1 011: Input SCART 2 (Default) 100: Input SCART 3 101: Input SCART 4 Other: Reserved

12.10 Clocking 2

FS2_DIV FS2 I/O Divider Programming Register

Address: 5Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	NDIV2[1:0]			SDIV2[2:0]		

Bit Name	Reset	Function
Bit [7:6]	0	Reserved.
NDIV2[1:0]	01	FS2 Input clock divider selection
Bit 4	0	Reserved.
SDIV2[2:0]	001	FS2 Output clock divider selection

FS2_MD FS2 Coarse Selection Register

Address: 5Bh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	MD2[4:0]				

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
MD2[4:0]	10000	FS2 Coarse Selection

FS2_PE_H FS2 Fine Selection Register (MSBs)

Address: 5Ch

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PE_H2[7:0]							

Bit Name	Reset	Function
PE_H2[7:0]	0101 1100	FS2 Fine Selection (MSBs)

FS2_PE_L FS2 Fine Selection Register (LSBs)

Address: 5Dh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PE_L2[7:0]							

Bit Name	Reset	Function
PE_L2[7:0]	0010 1001	FS2 Fine Selection (LSBs)

12.11 DSP Control

HOST_CMD DSP Hardware Control Register

Address: 80h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IT_IN_DSP	0	0	0	0	HW_RESET		

Bit Name	Reset	Function
IT_IN_DSP	0	Valid I2C table.
Bits[6:3]	0000	Reserved.
HW_RESET	0	DSP Hardware run when set, see Figure 31
Bits[1:0]	00	Reserved.

IRQ_STATUS IRQ Status Register

Address: 81h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IRQ7	IRQ6	IRQ5	IRQ4	IRQ3	IRQ2	IRQ1	IRQ0

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
IRQ3	0	Unmute HP/Srnd DAC IRQ
IRQ2	0	HP connection/deconnection IRQ
IRQ1	0	I2S lock lost IRQ
IRQ0	0	Auto-Standard IRQ

SOFT_VERSION Embedded Software Version Register

Address: 82h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SOFT_VERSION[7:0]							

Bit Name	Reset	Function
SOFT_VERSION[7:0]	0000 0002	Version of the Embedded software.

ONCHIP_ALGOS

Address: 83h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	PRO_LOGIC_ SELECT	NICAM	I2S_INPUT	TRUBASS	TRU SURROUND	PRO_LOGIC	MULTICHANNEL

Bit Name	Reset	Function
Bit 7	0	Reserved.
PRO_LOGIC_SELECT	0	0: Dolby Pro Logic I 1: Dolby Pro Logic II
NICAM	0	NICAM Demodulator is present when set.

Bit Name	Reset	Function
I2S_INPUT	0	0: 1 I2S input 1: 3 I2S inputs
DIALOG_CLARITY	0	SRS Dialog Clarity algorithm is present when set.
TRUBASS	0	SRS Trubass algorithm is present when set.
TRUSURROUND	0	SRS Trusurround algorithm is present when set.
PRO_LOGIC	0	Dolby Pro Logic algorithm is present when set.
MULTICHANNEL	0	Multichannels output is present when set.

DSP_STATUS DSP Status Register

Address: 84h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	INIT_MEM

Bit Name	Reset	Function
Bits[7:1]	0000000	Reserved.
INIT_MEM	0	**DSP Initialization** 0: DSP is not initialized. 1: DSP is initialized.

DSP_RUN

Address: 85h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	HOST_ NO_INIT	HOST_RUN

Bit Name	Reset	Function
Bits[7:6]	00	Reserved
Bits[5:4]	00	Reserved
Bits[3:2]	00	Reserved
HOST_ NO_INIT	0	0: I2C register table is initialized when we soft reset 1: I2C register table is not initialized when we soft reset
HOST_RUN	0	0: soft reset DSP 1: start DSP processing

I2S_IN_CONFIG I²S Configuration Register

Address: 86h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LOCK_MODE_EN	0	SYNC	LRCLK_START	LRCLK_POLARITY	SCLK_POLARITY	DATA_CFG	I2S_MODE

Bit Name	Reset	Function
LOCK_MODE_EN	1	0: Disable Lock Mode for external I2S input 1: Enable Lock Mode for external I2S input
Bit 6	0	Reserved.
SYNC	0	I2S synchronisation: 0: Capture directly 1: Wait for synchro
LRCLK_START	0	according to LRCLK POLARITY, first data take: 0: Left 1: Right
LRCLK_POLARITY	0	Polarity of the left data
SCLK_POLARITY	1	0: Falling edge 1: Rising edge
DATA_CFG	1	0: LSB First 1: MSB First
I2S_MODE	0	0: Non standard mode 1: Standard mode (Refer to Figure 29)

AV_DELAY Audio/Video Delay Register

Address: 89h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
DELAY_TIME							DELAY_ON

Bit Name	Reset	Function
DELAY_TIME	0000000	**Audio Delay Time (see Table 19)** 0000000: 0 ms ... 0111100: 60 ms (48 kHz) ... 1011010: 90 ms (32 kHz)
DELAY_ON	0	Audio/video delay is enabled when set.

Note: AV_DELAY acts on both LS and HP paths simultaneously (same delay)

Table 19: Audio/Video Delay (LipSync) Configuration

Input source	Register Value							Output									
	AV_DELAY(89h)			PCM_SRND_DELAY(ABh)		PCM_CENTER_DELAY(ACh)		LS_L		LS_R		HP_L/R		Scart_L		Scart_R	
	DELAY_TIME[6:0]		DELAY_ON	SNRD_DELAY[4:0]		CENTER_DELAY[3:0]		Source SIF	Source Scart	Source SIF	Source Scart	Source SIF	Source Scart	Source SIF	Source Scart	Source SIF	Source Scart
SIF or Scart (32Khz)	10110100	90	1	xxx00000	0	xxxx0000	0	90	90	90	90	90	90	0	0	0	0
	10110100	90	1	xxx00000	0	xxxx1010	10	60	60	60	60	60	60	0	0	0	0
	10110100	90	1	xxx11110	30	xxxx0000	0	60	60	60	60	60	60	0	0	0	0
	10110100	90	1	xxx11110	30	xxxx1010	10	60	60	60	60	60	60	0	0	0	0
Scart only (48Khz)	01111000	60	1	xxx00000	0	xxxx0000	0	-	60	-	60	-	60	-	0	-	0
	01111000	60	1	xxx00000	0	xxxx1010	10	-	30	-	30	-	30	-	0	-	0
	01111000	60	1	xxx11110	30	xxxx0000	0	-	30	-	30	-	30	-	0	-	0
	01111000	60	1	xxx11110	30	xxxx1010	10	-	30	-	30	-	30	-	0	-	0

Note: All audio delay values are in milliseconds.

12.12 Automatic Standard Recognition

AUTOSTD_CTRL Automatic Standard Recognition Control Register

Address: 8Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	FORCE_SQUELCH	SINGLE_SHOT	DK_DEV[1:0]		LDK_SW

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
FORCE_SQUELCH	0	Allow to force squelch detection 0: FM squelch is taken into consideration for MONO detection 1: FM squelch is not taken into consideration for MONO detection
SINGLE_SHOT	0	**Single Shot Mode Selection** 0: Single Shot mode is not selected 1: Single Shot mode is selected[1]
DK_DEV[1:0]	00	Selects FM deviation configuration to take into account of overmodulation in DK_NICAM standard. 00: FM 50 kHz (Default) 10: FM 350 kHz 01: FM 200 kHz 11: FM 500 kHz
LDK_SW	1	Makes exclusive the auto search of DK/K1/K2/K3 and L/L' standard 0: DK/K1/K2/K3 standard auto-search / L/L' disabled 1: L/L' standard auto-search DK/K1/K2/K3 disabled

1. ***Single_Shot*** *mode can be used before disabling the Automatic Standard Recognition (Autostandard) to pre-program demodulator registers in a defined standard and reduce I²C programming in Manual mode*

Note: Only standard deviation FM 50K kHz is compatible with other D/K1/K2/K3 standards in Automatic Standard Recognition Search mode.

FM deviation superior to 350 kHz will degrade strongly NICAM reception due to overlapping of FM and QPSK IF spectrum in DK-NICAM standard.

L/L' and DK/K1/K2/K3 standard cannot be discriminated in Automatic Standard Recognition Search mode because the same frequency is used for the mono IF carrier.

AUTOSTD_STANDARD_DETECT Auto Standard Check Standard Register

Address: 8Bh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	NICAM_C4_OFF	NICAM_GAP_MODE	NICAM_MONO_IN	LDK_SCK	I_SCK	BG_SCK	MN_SCK

Bit Name	Reset	Function
NICAM_C4_OFF	0	0: Autostandard will consider the C4 bit for MONO backup 1: Autostandard will ignore the C4 bit for MONO backup
NICAM_GAP_MODE	1	0: NICAM, fast search 1: NICAM, slow search (no perturbations on LEFT channel in search mode)
NICAM_MONO_IN	0	0: the MONO backup for NICAM comes from internal demodulator 1: the MONO backup for NICAM comes from MONO input
LDK_SCK	1	**L/L' or D/K Mono Standard Enable** 0: Disabled 1: Enabled
I_SCK	1	**I Mono Standard Enable** 0: Disabled 1: Enabled
BG_SCK	1	**B/G Mono Standard Enable** 0: Disabled 1: Enabled
MN_SCK	1	**M/N Mono Standard Enable** 0: Disabled 1: Enabled

Note: Autostandard is off when all mono standards are disabled (LDK_SCK = 0, I_SCK = 0, BG_SCK = 0 and MN_SCK = 0).

AUTOSTD_STEREO_DETECT Auto Standard Check Stereo Register

Address: 8Ch

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LDK_ZWT3	LDK_ZWT2	LDK_ZWT1	LDK_NIC	I_NIC	BG_ZWT	BG_NIC	MN_ZWT

Bit Name	Reset	Function
LDK_ZWT3	0	**D/K3 Zweiton (A2*) Stereo Standard Enable** 0: Disabled 1: Enabled
LDK_ZWT2	0	**D/K2 Zweiton (A2*) Stereo Standard Enable** 0: Disabled 1: Enabled
LDK_ZWT1	0	**D/K1 Zweiton (A2*) Stereo Standard Enable** 0: Disabled 1: Enabled
LDK_NIC	1	**D/K NICAM Stereo Standard Enable** 0: Disabled 1: Enabled
I_NIC	1	**I NICAM Stereo Standard Enable** 0: Disabled 1: Enabled
BG_ZWT	1	**B/G Zweiton (A2) Standard Enable** 0: Disabled 1: Enabled
BG_NIC	1	**B/G NICAM Standard Enable** 0: Disabled 1: Enabled
MN_ZWT	1	**M/N Zweiton (A2+) Standard Enable** 0: Disabled 1: Enabled

Note: Stereo standard covers all transmission modes (stereo or multi-language) of the NICAM or Zweiton (A2, A2 or A2+) system.*

AUTOSTD_TIMERS Detection Time Out Register

Address: 8Dh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
FM_TIME[1:0]		NICAM_TIME[2:0]			ZWEITON_TIME[2:0]		

Bit Name	Reset	Function
FM_TIME[1:0]	10	**FM/AM Detection Time-out** 00 : 16 ms 10: 48 ms (Default) 01: 32 ms 11: 64 ms
NICAM_TIME[2:0]	100	**NICAM Detection Time-out** 000: 96 ms 100: 224 ms (Default) 001: 128 ms 101: 256 ms 010: 160 ms 110: 288 ms 011: 192 ms 111: 320 ms
ZWEITON_TIME[2:0]	100	**Zweiton Detection Time-out** 000: forbidens 100: 1280 ms (Default) 001: 512 ms 101: 1536 ms 010: 768 ms 110: 1792 ms 011: 1024 ms 111: 2040 ms

Note: The time-out default value is optimum and does not normally need to be changed.

AUTOSTD_STATUS Detection Standard Status Register

Address: 8Eh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
STEREO_ID	STEREO_OK	MONO_OK	AUTOSTD_ON	STEREO_SID[1:0]		MONO_SID[1:0]	

Bit Name	Reset	Function
STEREO_ID	0	Stereo Mode Detection flag activated when all of the following conditions are true: 1. Stereo standard coming from the demodulator is selected on the Loudspeakers output 2. Stereo transmission modes are: - Zweiton Stereo Carrier AND Stereo Modulation (indifferently German or Korean standard) - NICAM stereo with backup (CBI = 1000) - NICAM stereo with no backup (CBI = 0000) 3. Stereo is selected for loudspeaker ouput (bit LS_LANGUAGE[1:0])
AUTOSTD_ON	0	**Automatic Standard Recognition System Status** 0: Automatic Standard Recognition System is OFF 1: Automatic Standard Recognition System is ON
STEREO_SID[1:0]	00	Identification of the detected TV sound standard. See Table 20.
MONO_SID[1:0]	00	
STEREO_OK	0	STEREO STANDARD DETECTED
MONO_OK	0	MONO STANDARD DETECTED

Table 20: TV Sound Standards

System	Mono Sound (MHz)	MONO_SID [1:0]	LDK_SW	DK_DEV [1:0]	Stereo Sound (MHz)	STEREO_SID [1:0]
M/N	4.5 (FM 27k)	00	X	XX	4.724 (Zweiton A2+)	00
B/G	5.5 (FM 50k)	01	X	XX	5.85 (NICAM 40%)	00
			X	XX	5.742 (Zweiton A2)	01
I	6.0 (FM 50k)	10	X	XX	6.552 (NICAM 100%)	00
L	6.5 (AM)	11	1	XX	5.85 (NICAM 40%)	00
D/K	6.5 (FM 50k)		0	00	5.85 (NICAM 40%)	00
	6.5 (FM 200k)			01		
	6.5 (FM 350k)			10		
	6.5 (FM 500k)			11		
D/K1/K2/ K3	6.5 (FM 50k)		0	XX	5.85 (NICAM 40%)	00
			0	XX	6.258 (Zweiton A2*)	01
			0	XX	6.742 (Zweiton A2*)	10
			0	XX	5.742 (Zweiton A2*)	11

Note: X means don't care.

12.13 Audio Preprocessing and Selection Registers

DC_REMOVAL_INPUT DC Removal Register

Address: 90h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	DC_SCART	DC_NICAM	DC_DEMOD

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
DC_SCART	1	0: SCART input, DC removal inactive 1: SCART input, DC removal active
DC_NICAM	1	0: NICAM input, DC removal inactive 1: NICAM input, DC removal active
DC_DEMOD	1	0: FM input, DC removal inactive 1: FM input, DC removal active

DC_REMOVAL_L FM DC Offset Left Registerl

Address: 91h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
DC_REMOVAL_L[7:0]							

Bit Name	Reset	Function
DC_REMOVAL_L[7:0]	0000 0000	Displays (in two's complement format) the FM (or AM) DC offset level after demodulation on channel 1 (and removed automatically). In FM mode, the DC offset value gives a direct value of the carrier frequency offset which is used to compensate the DCO with the CAROFFSET1 value in the event of an out-of-standard offset. The range and the resolution depend upon the FM bandwidth programmed defined in register BCOEFF1. See Table 21.

DC_REMOVAL_R FM DC Offset Right Register

Address: 92h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
DC_REMOVAL_R[7:0]							

Bit Name	Reset	Function
DC_REMOVAL_R[7:0]	0000 0000	Displays (in two's complement format) the FM (or AM) DC offset level after demodulation on channel 2 (and removed automatically). In FM mode, the DC offset value gives a direct value of the carrier frequency offset which is used to compensate the DCO with the CAROFFSET2 value in the event of an out-of-standard offset. The range and the resolution depend upon the FM bandwidth programmed defined in register BCOEFF2. See Table 21.

Table 21: DC_REMOVAL_L/R Range and Resolution

FM mode	Range (kHz)	Resolution (kHz)
Small	± 96	0.750
Standard & A2 Standard	± 192	1.5
Medium	± 384	3
Large	± 768	6

PRESCALE_SELECT AM/FM Prescaling Select Register

Address: 93h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	AM_FM_ SELECT

Bit Name	Reset	Function
Bits[7:1]	0000000	Reserved.
AM_FM_SELECT	0	0: FM prescale is applied to demodulator channels 1: AM prescale is applied to demodulator channels

PRESCALE_AM AM Prescaling Register

Address: 94h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	PRESCALE_AM						

Bit Name	Reset	Function
Bit 7	0	Reserved.
PRESCALE_AM[6:0]	0000000	-12 to + 24 dB AM prescaling to normalize the AM demodulated signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = 0 dB) 0110000 +24 (G dB) 1101100 -10 (G dB) 0101111 +23.5 1101011 -10.5 0101110 +23 1101010 -11 0101101 +22.5 1101001 -11.5 0101100 +22 1101000 -12 etc.

PRESCALE_FM FM Prescaling Register

Address: 95h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	PRESCALE_FM						

Bit Name	Reset	Function
Bit 7	0	Reserved.
PRESCALE_FM[6:0]	0001100	-12 to + 24 dB FM prescaling to normalize the FM demodulated signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = +6 dB) 0110000 +24 (G dB) 1101100 -10 (G dB) 0101111 +23.5 1101011 -10.5 0101110 +23 1101010 -11 0101101 +22.5 1101001 -11.5 0101100 +22 1101000 -12 etc.

PRESCALE_NICAM NICAM Prescaling Register

Address: 96h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	PRESCALE_NICAM						

Bit Name	Reset	Function
Bit 7	0	Reserved.
PRESCALE_NICAM[6:0]	011010	-6 to + 24 dB NICAM prescaling to normalize the NICAM demodulated signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = +13 dB) 0110000 +24 (G dB) 1111000 -4 (G dB) 0101111 +23.5 1110111 -4.5 0101110 +23 1110110 -5 0101101 +22.5 1110101 -5.5 0101100 +22 1110100 -6 etc.

PRESCALE_SCART SCART Prescaling Register

Address: 97h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	PRESCALE_SCART					

Bit Name	Reset	Function
Bit [7:6]	00	Reserved.

Bit Name	Reset	Function
PRESCALE_ SCART[5:0]	0000000	-12 to + 12 dB SCART prescaling to normalize the SCART signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = 0 dB) 011000 +12 101100 -10 010111 +11.5 101011 -10.5 010110 +11 101010 -11 010101 +10.5 101001 -11.5 010100 +10 101000 -12 etc.

PRESCALE_I2S_0 I2S_0 Prescaling Register

Address: 98h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	PRESCALE_I2S_0[5:0]					

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.
PRESCALE_I2S_0[5:0]	000000	-12 to + 12 dB I2S_0 prescaling to normalize the I2S_0 signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = 0 dB) 011000 +12 101100 -10 010111 +11.5 101011 -10.5 010110 +11 101010 -11 010101 +10.5 101001 -11.5 010100 +10 101000 -12 etc.

PRESCALE_I2S_1 I2S_1 Prescaling Register

Address: 99h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	PRESCALE_I2S_1[5:0]					

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.

Bit Name	Reset	Function
PRESCALE_I2S_1[5:0]	000000	-12 to + 12 dB I2S_1 prescaling to normalize the I2S_1 signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = 0 dB) 011000 +12 101100 -10 010111 +11.5 101011 -10.5 010110 +11 101010 -11 010101 +10.5 101001 -11.5 010100 +10 101000 -12 etc.

PRESCALE_I2S_2 I2S_2 Prescaling Register

Address: 9Ah

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	PRESCALE_I2S_2[5:0]					

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.
PRESCALE_I2S_2[5:0]	000000	-12 to + 12 dB I2S_2 prescaling to normalize the I2S_2 signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = 0 dB) 011000 +12 101100 -10 010111 +11.5 101011 -10.5 010110 +11 101010 -11 010101 +10.5 101001 -11.5 010100 +10 101000 -12 etc.

DEEMPHASIS_DEMATRIX Deemphasis-Dematrix Register

Address: 9Bh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	NICAM_ DEMATRIX	NICAM_ DEEMPH_BY PASS	FM_DEMATRIX		FM_DEEMPH _BYPASS	FM_DEEMPH _SW

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.

Bit Name	Reset	Function
NICAM_DEMATRIX	0	Dematrixing for NICAM demodulator input: 00: L=ch0, R=ch1 01: L=ch1, R=ch0
NICAM_DEEMPH_ BYPASS	0	0: NICAM deemphasis is not bypassed. 1: NICAM deepmhasis is bypassed.
FM_DEMATRIX[3:2]	00	Dematrixing for FM demodulator input: 00: L=ch0, R=ch1 01: L=ch0+ch1, R=ch0-ch1 10: L=2ch0-ch1, R=ch1 11: L=(ch0+ch1)/2, R=(ch0-ch1)/2
FM_DEEMPH_ BYPASS	0	0: FM deemphasis is not bypassed. 1: FM deepmhasis is bypassed.
FM_DEEMPH_SW	0	0: 50 µs FM deemphasis. 1: 75 µs FM deepmhasis.

PEAK_DET_INPUT Peak Detector Input source Register

Address: 9Dh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PEAK_LOCATION	0	PEAK_L_R_RANGE				PEAK_DET_INPUT[1:0]	

Bit Name	Reset	Function
PEAK_LOCATION	0	Peak detector location : 0: Peak detector placed between FM/NICAM Dematrix and Audio Matrix or between I²S Prescale and DownMix 1: Peak detector placed before DC removal (For input saturation detection)
Bit 6	0	Reserved.
PEAK_L_R_RANGE	0000	Peak L-R range. 0000 : 0 dBFS to -42 dBFS 0001 : -6 dBFS to -48 dBFS 0010 : -12 dBFS to -54 dBFS 0011 : -18 dBFS to -60 dBFS ...
PEAK_DET_INPUT[1:0]	00	**Peak Level Detector Source Selection** 00: AM/FM or I2S 0 10: SCART or I2S 2 01: NICAM or I2S 1

PEAK_DET_L Peak Level Detector Status Register (L channel)

Address: 9Eh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
OVERLOAD_L	PEAK_L[6:0]						

Bit Name	Reset	Function
OVERLOAD_L[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_L[6:0]	00000000	Displays the **Absolute Peak Level** of the audio source selected. The measured value is updated continuously every 64 ms. The range varies linearly from the full scale (0 dB) down to 1/256 of the full scale (-48 dB). In AM/FM Mono mode, only the PEAK_L[7:0] value must be taken into account. In FM Mono mode, the audio peak level range depends upon the programmed FM bandwidth. The unique difference is that the measurement is done after Sound pre-processing (DC offset removal, Prescaling, De-emphasis and Dematrixing). In FM Stereo mode, the maximum value may be used to check if the incoming signal level is correctly adjusted by the prescaling factor or if there are no FM overmodulation problems (clipping). Programmable values are listed in Table 21.

PEAK_DET_R Peak Level Detector Status Register (R channel)

Address: 9Fh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
OVERLOAD_R	PEAK_R[6:0]						

Bit Name	Reset	Function
OVERLOAD_R[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_R[7:0]	0000000	Displays the **Absolute Peak Level** of the audio source selected. The measured value is updated continuously every 64 ms. The range varies linearly from the full scale (0 dB) down to 1/256 of the full scale (-48 dB). For more information, refer to register PEAK_DET_L.

PEAK_DET_L_R Peak Level Detector Status Register (L - R)

Address: A0h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
OVERLOAD_L_R	PEAK_L_R[6:0]						

Bit Name	Reset	Function
OVERLOAD_L_R[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_L_R[7:0]	0000000	Displays the **Difference between L and R (L - R) channels** for the audio source selected. For more information, refer to register PEAK_DET_L.

12.14 Matrixing

AUDIO_MATRIX_INPUT Audio Matrix Input Selection Register

Address: A2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	SCART_ INPUT_ SOURCE	HP_INPUT_ SOURCE	LS_INPUT_ SOURCE

Bit Name	Reset	Function
Bits [7:3]	00000	Reserved.
SCART_INPUT_ SOURCE	0	Select input source for SCART output: 0: Demod 1: SCART input
HP_INPUT_ SOURCE	0	Select input source for HP output: 0: Demod 1: SCART input
LS_INPUT_ SOURCE	0	Select input source for LS output: 0: Demod 1: SCART input

AUDIO_MATRIX_CONFIG

Address: A3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	SCART_ MATRIX	DEMOD_MATRIX[3:0]			

Bit Name	Reset	Function
Bits [7:5]	000	Reserved.
SCART_MATRIX	0	Indicates the SCART input signal matrixing (see Table 23)
DEMOD_MATRIX [3:0]	0000	Indicates the demod input signal matrixing (see Table 22)

Table 22: Demod Matrix

Input Mode	Language ->	Stereo		Mono A		Mono B		Mono C		Backup mode
	demod_mx	L	R	L	R	L	R	L	R	
Mono AM/FM with backup	0000	FM		FM		FM		FM		
Mono AM/FM no backup	0001	-		-		-		FM		
Zwt St	0100	FM_L	FM_R	(FM_L + FM_R)/2		(FM_L + FM_R)/2		(FM_L + FM_R)/2		
Zwt Dual	0101	FM_M1	FM_M2	FM_M1		FM_M2		(FM_M1 + FM_M2)/2		
NICAM Mn, backup	1000	NIC_M1		NIC_M1		NIC_M1		FM		Mono AM/FM with backup
NICAM Dual backup	1001	NIC_M1	NIC_M2	NIC_M1		NIC_M2		FM		Mono AM/FM with backup
NICAM St, backup	1010	NIC_L	NIC_R	(NIC_L + NIC_R)/2		(NIC_L + NIC_R)/2		FM		Mono AM/FM with backup
NICAM Mn, no backup	1100	NIC_M1		NIC_M1		NIC_M1		FM		Mono AM/FM no backup
NICAM Dual, no backup	1101	NIC_M1	NIC_M2	NIC_M1		NIC_M2		FM		Mono AM/FM no backup
NICAM St, no backup	1110	NIC_L	NIC_R	(NIC_L + NIC_R)/2		(NIC_L + NIC_R)/2		FM		Mono AM/FM no backup

Note: Switching between Stereo and Forced Mono modes can be done using (FM_L + FM_R)/2 or (NIC_L + NIC_R)/2 configurations.

Table 23: SCART Matrix

SCART_MX	Stereo		Mono A		Mono B		Mono C	
	Left	Right	Left	Right	Left	Right	Left	Right
0	SCART_L	SCART_R	SCART_L		SCART_R		(SCART_L + SCART_R)/2	
1	SCART_R	SCART_L	SCART_R		SCART_L		(SCART_L + SCART_R)/2	

AUDIO_MATRIX_LANGUAGE

Address: A4h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
MUTE_STEREO	MUTE_ALL	SCART_LANGUAGE[1:0]		HP_LANGUAGE[1:0]		LS_LANGUAGE[1:0]	

Bit Name	Reset	Function
MUTE_STEREO	0	Mute outputs with stereo signal input
MUTE_ALL	0	Mute all outputs
SCART_ LANGUAGE[1:0]	00	Select language for SCART output
HP_LANGUAGE[1:0]	00	Select language for HPoutput
LS_LANGUAGE[1:0]	00	Select language for LS output 00: stereo 01: mono A 10: mono B 11: mono C

DOWNMIX_IN_MODE

Address: A6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	LFE_IN	MIX_IN_MODE[2:0]		

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved
LFE_IN	0	0: LFE signal is not inputed throught Downmix Block 1: LFE signal is inputed throught Downmix Block
MIX_IN_MODE[2:0]	010	see Table 24

Table 24: DownMix IN modes

Parameter Coding (Decimal Format)	Parameter Field Lebel	Function
0	MODE11	Mode not used in STV82x7
1	MODE10	1/0 (C)
2	MODE20	2/0 (L,R)
3	MODE30	3/0 (L,R,C)
4	MODE21	2/1 (L,R,S)
5	MODE31	3/1 (L,R,C,S)
6	MODE22	2/2 (L,R,Ls,Rs)
7	MODE32	3/2 (L,R,C,Ls,Rs)

DOWNMIX_OUT_MODE

Address:A7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	HP_MODE[1:0]		SCART_MODE[1:0]		LS_OUT_MODE[2:0]		

Bit Name	Reset	Function
Bit 7	0	Reserved.
HP_MODE[1:0]	10	see Table 25
SCART_MODE[1:0]	01	see Table 25
LS_OUT_MODE [2:0]	010	see Table 26

Table 25: DownMix SCART/HP modes

Parameter Coding (Decimal Format)	Parameter Field Label	Function
0	MIX_VCR_OFF	Switch off the VCR table setup
1	MIX_VCR_PROLOGIC	VCR table setup for Tape outputs (for later decoding by a Dolby Prologic decoder - Lt,Rt)
2	MIX_VCR_STEREO	VCR table setup for Stereo and headphone listening (Lo,Ro)
3	MIX_COSTOM	reserved

Table 26: DownMix LS OUT modes

Parameter Coding (Decimal Format)	Parameter Field Label	Function
0	MODE20t	2/0 Dolby Surround (Lt,Rt)
1	MODE10	1/0 (C)
2	MODE20	2/0 (L,R)
3	MODE30	3/0 (L,R,C)
4	MODE21	2/1 (L,R,S)
5	MODE31	3/1 (L,R,C,S)
6	MODE22	2/2 (L,R,Ls,Rs)
7	MODE32	3/2 (L,R,C,Ls,Rs)

DOWNMIX_DUAL_MODE

Address: A8h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	DUAL_ON	LS_DUAL_SELECT[1:0]		SCART_DUAL_SELECT[1:0]		HP_DUAL_SELECT[1:0]	

Bit Name	Reset	Function
Bit 7	0	Reserved.
DUAL_ON	0	0: Dual mode disable 1: Dual mode enable
LS_DUAL_SELECT[1:0]	00	Dual Mono Mode on LS output 00: LS dual stereo 10: LS dual right mono 00: LS dual left mono 11: LS dual mixed
SCART_DUAL_SELECT[1:0]	00	Dual Mono Mode on SCART output 00: SCART dual stereo 10: SCART dual right mono 01: SCART dual left mono 11: SCART dual mixed
HP_DUAL_SELECT[1:0]	00	Dual Mono Mode on HP output 00: HP dual stereo 10: HP dual right mono 01: HP dual left mono 11: HP dual mixed

DOWNMIX_CONFIG

Address: A9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	SRND_FACTOR[1:0]		CENTER_FACTOR[1:0]		LR_UPMIX	NORMALIZE

Bit Name	Reset	Function
Bits[7:6]	00	
SRND_FACTOR [1:0]	00	00: -3 dB 10: -6 dB 01: -4.5 dB 11: -6 dB
CENTER_FACTOR [1:0]	00	00: -3 dB 10: -6 dB 01: -4.5 dB 11: -4.5 dB
LR_UPMIX	0	0: Disable upmixing 1: Enable upmixing (DTS specified)
NORMALIZE	1	0: Disable normalization 1: Enable normalization

12.15 Audio Processing

PRO_LOGIC2_CONTROL

Address: AAh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PL2_LFE	PL2_OUTPUT_DOWNMIX[2:0]			PL2_MODES[2:0]			PL2_ACTIVE

Bit Name	Reset	Function
PL2_LFE	0	0: Reset the LFE channel 1: Bypass the LFE channel
PL2_OUTPUT_ DOWNMIX[2:0]	000	000: not applicable 001: not applicable 010: not applicable 011: 3/0 output mode (L,R,C) 100: 2/1 output mode (L,R,Ls - phantom) 101: 3/1 output mode (L,R,C,Ls) 110: 2/2 output mode (L,R,Ls,Rs - phantom) 111: 3/2 output mode (L,R,C,Ls,Rs)
PL2_MODES[2:0]	000	000: Pro Logic 1 Emulation (forced if DPL version) 001: Virtual (DPL2 version only) 010: Music (DPL2 version only) 011: Movie (standard) (DPL2 version only) 100: Matrix (DPL2 version only) 101: Custom (DPL2 version only) 110: not applicable (DPL2 version only) 111: not applicable (DPL2 version only)
PL2_ACTIVE	0	0: Dolby Prologic 2 is not active 1: Dolby Prologic 2 is active

Table 27: Prologic II Decode Mode Configuration

PL2 Mode	Decode Mode	Dimension	Center Width	Auto-Balance	Panorama	Surround Coherence	SUR Filtering
0	**Pro Logic Emulation**	3	0	1	0	0	2
1	**Virtual**	3	0	1	0	1	0
2	**Music**	x	x	0	x	1	1
3	**Movie/ Standard**	3	0	1	0	0	0
4	**Matrix**	3	0	0	0	1	1
5	**Custom**	x	x	x	x	x	x

Note: (x = user defined parameter)

PCM_SRND_DELAY

Address: ABh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	SNRD_DELAY[4:0]				

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
SNRD_DELAY[4:0]	00000	Surround Channel Delay range: 0 to 30 (in ms)

Note: See Table 19 for audio/video delay configuration.

PCM_CENTER_DELAY

Address: ACh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	CENTER_DELAY[3:0]			

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
CENTER_DELAY[3:0]	0000	Center Channel Delay range: 0 to 10 (in ms)

Note: See Table 19 for audio/video delay configuration.

PRO_LOGIC2_CONFIG

Address: ADh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PL2_LFE	0	0	PL2_SRND_FILTER[1:0]		PL2_RS_ POLARITY	PL2_ PANORAMA	PL2_ AUTOBALANCE

Bit Name	Reset	Function
Bits[7:6]	00	Reserved.
PL2_SRND_FILTR[1:0]	00	00: 0: Off 01: 1: Shelf Filter (for music and matrix modes) 10: 2: 7 kHz LP 11: 3: not applicable
PL2_RS_POLARITY	0	0: Rs polarity normal 1: Rs polarity inverted
PL2_PANORAMA	0	0: Panorama Off 1: Panorama On
PL2_AUTOBALANCE	0	0: Autobalance Off 1: Autobalance On

See Table 27: Prologic II Decode Mode Configuration for programmation of these bits depending on the decode mode.

PRO_LOGIC2_DIMENSION

Address: AEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	PL2_C_WIDTH			0	PL2_DIMENSION		

Bit Name	Reset	Function
Bit 7	0	Reserved.
PL2_C_WIDTH[2:0]	000	000: 0, No Spread = OFF 001: 20 010: 28 011: 36 100: 54 101: 62 110: 69 111: 90, Phantom
Bit 3	0	Reserved.
PL2_DIMENSION[2:0]	000	000: -3, most surround 001: -2 010: -1 011: 0, neutral = OFF 100: 1 101: 2 110:3, most center 111: not applicable

See Table 27: Prologic II Decode Mode Configuration for programmation of these bits depending on the decode mode.

PRO_LOGIC2_LEVEL

Address: AFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PL2_LEVEL							

Bit Name	Reset	Function
PL2_LEVEL[7:0]	00000000	Input Gain attenuation: 0000 0000: 0 dB 0000 0001: -0.5 dB ... 1111 1111: -127.5 dB

NOISE_GENERATOR

Address: B0h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
10_DB_ ATTENUATE	SRIGHT_ NOISE	SLEFT_ NOISE	SUB_ NOISE	CENTER_ NOISE	RIGHT_ NOISE	LEFT_ NOISE	NOISE_ON

Bit Name	Reset	Function
10_DB_ATTENUATE	0	0: noise is outputed with full range 1: noise is outputed with a 10 dB attenuation
SRIGHT_NOISE	0	1: Generates noise on LS right surround output
SLEFT_NOISE	0	1: Generates noise on LS left surround output
SUB_NOISE	0	1: Generates noise on LS subwoofer output
CENTER_NOISE	0	1: Generates noise on LS center output
RIGHT_NOISE	0	1: Generates noise on LS right output
LEFT_NOISE	0	1: Generates noise on LS left output
NOISE_ON	0	0: Noise Generation not active 1: Noise Generation is active

TRUSRND_CONTROL

Address: B1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	TRUSRND_ MONO_SRND	TRUSRND_INPUT_ MODE[3:0]				TRUSRND_ MODE	TRUSRND_ ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
TRUSRND_MONO _SRND	0	0: Left mono Srnd mode 1: Right mono Srnd mode
TRUSRND_ INPUT_ MODE[3:0]	0000	0000: Mono 0001: L/R stereo (SRS mode) 0010: L/R/S (SRS mode, Prologic 1 Process) 0011: L/R/Ls/Rs (SRS mode) 0100: L/R/C (TruSurround mode) 0101: L/R/C/S (TruSurround mode, Prologic 1 Process) 0110: L/R/C/Ls/Rs (TruSurround mode) 0111: Lt/Rt (TruSurround mode) 1000: L/R/C/Ls/Rs (SRS mode, BS Digital Broadcast) 1001: L/R/C/Ls/Rs (TruSurround, Prologic 2 Music mode)
TRUSRND_MODE	0	0: TruSurround mode 1: Bypass mode
TRUSRND_ON	0	0: TruSurround OFF 1: TruSurround ON

Note: How to useTruSurround XT:

- Implementation of TruSurround XT is done by setting the TRUSRND_ON bit to 1.
- TruSurround XT mode must be selected by TRUSRND_ INPUT_ MODE[3:0] bits.
- Activation or non-activation of TruSurround XT must be done by using the TRUSRND_MODE bit.

TRUSRND_INPUT_GAIN

Address: B6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
TRUSRND_INPUT_GAIN[7:0]							

Bit Name	Reset	Function
TRUSRND_INPUT_ GAIN[7:0]	0000 0000	Input Gain attenuation: 0000 0000: 0 dB 0000 0001: -0.5 dB ... 1111 1111: -127.5 dB

TRUSRND_HP_DCL

Address: B7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	DIALOG_ CLARITY_ON	HEADPHONE _ON	0

Bit Name	Reset	Function
Bits[7:2]	00000	Reserved.
DIALOG_ CLARITY_ON	0	0: Dialog Clarity OFF 1: Dialog Clarity ON
HEADPHONE_ON	0	Activate HP mode in TruSurround XT: 0: HP mode OFF 1: HP mode ON
Bit [0]	0	Reserved.

TRUSRND_DC_ELEVATION

Address: B8h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
TRUSRND_DC_ELEVATION[7:0]							

Bit Name	Reset	Function
TRUSRND_DC_ ELEVATION[7:0]	0000 1100	Dialog Calrity Elevation: 0000 0000: 0 dB 0000 0001: -0.5 dB ... 1111 1111: -127.5 dB

TRUBASS_LS_CONTROL

Address: BAh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	TRUBASS_LS_SIZE[2:0]			TRUBASS_ LS_ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
TRUBASS_LS_SIZE[2:0]	011	000: LF response at 40 Hz 001: LF response at 60 Hz 010: LF response at 100 Hz 011: LF response at 150 Hz 100: LF response at 200 Hz 101: LF response at 250 Hz 110: LF response at 300 Hz 111: LF response at 400 Hz
TRUBASS_LS_ON	0	0: LS TruBass OFF 1: LS TruBass ON

TRUBASS_LS_LEVEL

Address: BBh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
TRUBASS_LS_LEVEL[7:0]							

Bit Name	Reset	Function
TRUBASS_LS_ LEVEL[7:0]	0000 1001	Define the amount of SRS TruBass effect for LS outputs: 0000 0000: 0 dB 0000 0001: -0.5 dB ... 1111 1111: -127.5 dB

TRUBASS_HP_CONTROL

Address: BCh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	TRUBASS_HP_SIZE[2:0]			TRUBASS_HP _ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
TRUBASS_HP_ SIZE[2:0]	011	000: LF response at 40 Hz 001: LF response at 60 Hz 010: LF response at 100 Hz 011: LF response at 150 Hz 100: LF response at 200 Hz 101: LF response at 250 Hz 110: LF response at 300 Hz 111: LF response at 400 Hz
TRUBASS_HP_ON	0	0: HP TruBass OFF 1: HP TruBass ON

TRUBASS_HP_LEVEL

Address: BDh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
TRUBASS_HP_LEVEL[7:0]							

Bit Name	Reset	Function
TRUBASS_HP_ LEVEL[7:0]	0000 1001	Define the amount of SRS TruBass effect for HP outputs: 0000 0000: 0 dB 0000 0001: -0.5 dB ... 1111 1111: -127.5 dB

SVC_LS_CONTROL

Address: BEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	SVC_LS_INPUT[1:0]		SVC_LS_AMP	SVC_LS_ON

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
SVC_LS_INPUT[1:0]	00	Select input for peak detection in multichannel mode: 00: Left/Right 01: Center 10: Left/Right/Center
SVC_LS_AMP	1	0: 0 dB amplification in auto-mode 1: +6 dB amplification in auto-mode
SVC_LS_ON	0	0: Manual mode(simple prescaler) 1: Automatic mode

SVC_LS_TIME_TH

Address: BFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SVC_LS_TIME[2:0]			SVC_LS_THRESHOLD[4:0] (S)				

Bit Name	Reset	Function
SVC_LS_TIME[2:0]	100	Time constant for the amplification (6 dB gain step) in automatic mode: 000: 30 ms 001: 200 ms 010: 500 ms 011: 1 s 100: 16 s 101: 32 s 110: 64 s 111: 128 s
SVC_LS_ THRESHOLD[4:0]	11000	See Table 28 and Table 29.

Table 28: Gain (threshold field) values in Manual mode

Manual Mode	Gain (dB)	Manual Mode	Gain (dB)
00101	+15.5	11101	-8.5
00100	+12	11100	-12
00011	+9.5	11011	-14.5
00010	+6	11010	-18
00001	+3.5	11001	-20.5
00000	0	11000	-24
11111	-2.5	10111	-26.5
11110	-6	10110	-30

Table 29: Threshold values in Automatic mode

Automatic Mode	Threshold (dB)	Automatic Mode	Threshold (dB)
11111	-2.5	11010	-18
11110	-6	11001	-20.5
11101	-8.5	11000	-24
11100	-12	10111	-26.5
11011	-14.5	10110	-30

SVC_HP_CONTROL

Address: C0h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	SVC_ LHP_AMP	SVC_HP_ON

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
SVC_LHP_AMP	1	0: 0 dB amplification in auto-mode 1: +6 dB amplification in auto-mode
SVC_HP_ON	0	0: Manual mode (simple prescaler) 1: Automatic mode

SVC_HP_TIME_TH

Address: C1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SVC_HP_TIME[2:0]			SVC_HP_THRESHOLD[4:0] (S)				

Bit Name	Reset	Function
SVC_HP_TIME[2:0]	100	Time constant for the amplification (6 dB gain step) in automatic mode: 000: 30 ms 100: 16 s 001: 200 ms 101: 32 s 010: 500 ms 110: 64 s 011: 1 s 111: 128 s
SVC_HP_ THRESHOLD[4:0]	11000	see Table 28 and Table 29

SVC_LS_GAIN

Address: C2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	SVC_LS_GAIN[6:0]						

Bit Name	Reset	Function
Bit 7	0	Reserved.
SVC_LS_GAIN[6:0]	0000000	Set “make-up” gain applied at SVC LS output: 0000000: +0 dB 0000001: +0.5 dB ... 0101110: +23 dB 0101111: +23.5 dB 0110000: +24 dB

SVC_HP_GAIN

Address: C3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	SVC_HP_GAIN[6:0]						

Bit Name	Reset	Function
Bit 7	0	Reserved.

Bit Name	Reset	Function
SVC_HP_GAIN[6:0]	0000000	Set “make-up” gain applied at SVC HP output: 0000000: +0 dB 0000001: +0.5 dB ... 0101110: +23 dB 0101111: +23.5 dB 0110000: +24 dB

STSRND_CONTROL ST WideSurround Control Register

Address: C4h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	STSRND_STEREO	STSRND_MODE	STSRND_ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
STSRND_STEREO	0	**ST WideSurround Mode** 0: ST WideSurround Sound in Mono mode (Default) 1: ST WideSurround Sound in Stereo mode
STSRND_MODE	0	**ST WideSurround Sound Stereo Mode** 0: Movie Mode 1: Music Mode
STSRND_ON	0	**ST WideSurround Sound Enable** 0: ST WideSurround Sound is disabled 1: ST WideSurround Sound is enabled

STSRND_FREQ ST WideSurround Sound Frequency

Address: C5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	STSRND_BASS[1:0]		STSRND_MEDIUM[1:0]		STSRND_TREBLE[1:0]	

Bit Name	Reset	Function
Bits[7:6]	00	Reserved.
STSRND_BASS[1:0]	01	Defines the bass frequency effect for ST WideSurround Sound. Programmable values are listed in Table 30.
STSRND_MEDIUM[1:0]	01	Defines the medium frequency effect for ST WideSurround Sound in Movie or Mono mode (no effect in Music mode). Programmable values are listed in Table 30.

Bit Name	Reset	Function
STSRND_TREBLE[1:0]	01	Defines the treble frequency effect for ST WideSurround Sound in Movie or Mono mode (no effect in Music mode). Programmable values are listed in Table 30.

Table 30: Phase Shifter Center Frequencies

	Phase Shifter Center Frequency		
	BASS_FREQ[1:0]	MEDIUM_FREQ[1:0]	TREBLE_FREQ[1:0]
00	40 Hz	202 Hz	2 kHz
01 (Default)	90 Hz	416 Hz	4 kHz
10	120 Hz	500 Hz	5 kHz
11	160 Hz	588 Hz	6 kHz

STSRND_LEVEL ST WideSurround Gain Register

Address: C6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
STSRND_GAIN[7:0]							

Bit Name	Reset	Function			
STSRND_GAIN[7:0]	10000000	Defines the ST WideSurround Sound component gain in linear scale.			
			Level (%)		Level (%)
		1000 0000 (Default)	100%	0000 0100	3.1%
		0111 1111	99.2%	0000 0011	2.3%
		0111 1110	98.4%	0000 0010	1.6%
		0111 1101	97.6%	0000 0001	0.8%
		.....		0000 0000	0%

OMNISURROUND_CONTROL

Address: C7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LFE	ST_VOICE[1:0]		FRONT_ BYPASS	OMNI_SURND_INPUT_MODE[3:0]			OMNISRND_ON

Bit Name	Reset	Function
LFE	0	0: Do not use LFE channel 1: Generate LFE channel

Bit Name	Reset	Function
ST_VOICE[1:0]	00	00: OFF 01: Low 10: Mid 11: High
FRONT_BYPASS	0	Forced to 0
OMNISRND_ INPUT_ MODE[3:0]	0000	000: Mono 001: L/R stereo 010: L/R/S 011: L/R/Ls/Rs 100: L/R/C 101: L/R/C/S 110: L/R/C/Ls/Rs 111: Lt/Rt (Passive matrix)
OMNISURND_ON	0	0: OmniSurround OFF 1: OmniSurround ON

ST_DYNAMIC_BASS

Address: C8h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BASS_LEVEL[4:0]					BASS_FREQ[1:0]		DYN_BASS_ ON

Bit Name	Reset	Function
BASS_LEVEL[4:0]	00000	Set ST Dynamic Bass effect level: 00000: +0 dB 00001: +0.5 dB ... 11101: +14.5 dB 11110: +15 dB 11111: +15.5 dB
BASS_FREQ[1:0]	00	00: 100 Hz Cut-Off frequency 01: 150 Hz Cut-Off frequency 10: 200 Hz Cut-Off frequency 11: Reserved
DYN_BASS_ON	0	0: ST Dynamic Bass OFF 1: ST Dynamic Bass ON

12.16 5-Band Equalizer / Bass-Treble for Loudspeakers

LS_EQ_BT_CTRL Loudspeakers Equalizer Control Register

Address: C9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_EQ_BT_ SW	LS_EQ_ON

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_EQ_BT_SW	0	**5-Band Equalizer or Bass-Treble selection** 0: 5-Band Equalizer is selected for Loudspeakers. 1: Bass-Treble is selected for Loudspeakers.
LS_EQ_ON	1	**5-Band Equalizer/Bass-Treble for loudspeakers Enable** 0: 5-Band Equalizer/Bass-Teble is disabled 1: 5-Band Equalizer/Bass-Teble is enabled (Default)

EQ_BANDX_GAIN Loudspeakers Equalizer Gain Register for BandX

Address: CAh to CEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EQ_BANDX							

Bit Name	Reset	Function
EQ_BANDX[7:0]	0000 0000	BandX gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB. Band1: 100 Hz, Band2: 330 Hz, Band3: 1 kHz, Band4: 3.3 kHz, Band5: 10 kHz, see Table 31.

Note: With positive equalizer settings, internal clipping may occur even with an overall volume of less than 0 dB. This will lead to a clipped output signal. Therefore, it is not recommended to set equalizer bands to a value that, in conjunction with volume, would result in an overall positive gain.

Table 31: Loudspeakers Equalizer/Bass-Treble Gain Values (and Headphone Bass-Treble Gain Values)

Value	Gain G (dB)
00110000	+12
00101111	+11.75
00101110	+11.50
.....	.....
00000000 (Default)	0
.....	.....
11010010	-11.50
11010001	-11.75
11010000	-12

LS_BASS_GAIN Loudspeakers Bass Gain Register

Address: CFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_BASS[7:0]							

Bit Name	Reset	Function
LS_BASS[7:0]	0000 0000	Bass gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB.

Note: With positive bass/treble settings, internal clipping may occur even with an overall volume of less than 0 dB. This will lead to a clipped output signal. Therefore, it is not recommended to set bass/ treble bands to a value that, in conjunction with volume, would result in an overall positive gain.

LS_TREBLE_GAIN Loudspeakers Treble Gain Register

Address: D0h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_TREBLE							

Bit Name	Reset	Function
LS_TREBLE[7:0]	0000 0000	Treble gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB.

Note: With positive bass/treble settings, internal clipping may occur even with an overall volume of less than 0 dB. This will lead to a clipped output signal. Therefore, it is not recommended to set bass/ treble bands to a value that, in conjunction with volume, would result in an overall positive gain.

12.17 Headphone Bass-Treble

HP_BT_CONTROL Headphone Bass-Treble Control Register

Address: D1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	HP_BT_ON

Bit Name	Reset	Function
Bits [7:1]	0000000	Reserved.
HP_EQ_ON	1	**Bass-Treble for headphone Enable** 0: Bass-Teble is disabled 1: Bass-Teble is enabled (Default)

HP_BASS_GAIN Headphone Bass Gain

Address: D2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
HP_BASS_GAIN[7:0]							

Bit Name	Reset	Function
HP_BASS_ GAIN[7:0]	00000000	**Gain Tuning of Headphone Bass Frequency** Gain may be programmed within a range between +12 dB and -12 dB in steps of 0.25 dB. Programmable values are listed in Table 31.

Note: With positive bass/treble settings, internal clipping may occur even with an overall volume of less than 0 dB. This will lead to a clipped output signal. Therefore, it is not recommended to set bass/ treble bands to a value that, in conjunction with volume, would result in an overall positive gain.

HP_TREBLE_GAIN Headphone Treble Gain

Address: D3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
HP_TREBLE_GAIN[4:0]							

Bit Name	Reset	Function
HP_TREBLE_ GAIN[7:0]	00000000	**Gain Tuning of Headphone Treble Frequency** Gain may be programmed within a range between +12 dB and -12 dB in steps of 0.25 dB. Programmable values are listed in Table 31.

Note: With positive bass/treble settings, internal clipping may occur even with an overall volume of less than 0 dB. This will lead to a clipped output signal. Therefore, it is not recommended to set bass/ treble bands to a value that, in conjunction with volume, would result in an overall positive gain.

OUTPUT_BASS_MNGT

Address: D4h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BASS_ MANAGE_ON	0	SUB_ACTIVE	GAIN_ SWITCH	0	OCFG_NUM[2:0]		

Bit Name	Reset	Function
BASS_MANAGE_ON	1	0: BassManagement disables 1: BassManagement enabled
Bit 6	0	Reserved.
SUB_ACTIVE	0	0: Subwoofer output is disabled (only in config 2,3,4) 1: Subwoofer output is active
GAIN_ SWITCH	0	0: Level adjustment ON 1: Level adjustment OFF
OCFG_NUM	000	000: Bass Management Configuration 0 (refer to Figure 14) 001: Bass Management Configuration 1 (refer to Figure 15) 010: Bass Management Configuration 2 (refer to Figure 16) 011: Bass Management Configuration 3 (refer to Figure 17) 100: Bass Management Configuration 4 (refer to Figure 18)
Bit 3	0	Reserved.

LS_LOUDNESS

Address: D5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	LS_LOUD_THRESHOLD[2:0]			LS_LOUD_GAIN_HR[2:0]			LS_ LOUD_ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
LS_LOUD_ THRESHOLD[2:0]	000	Define the volume threshold level since which loudness effect is applied : 000: 0 dB 001: -6 dB 010: -12 dB 011: -18 dB 100: -24 dB 101: -32 dB 110: -36 dB 111: -42 dB
LS_LOUD_GAIN_ HR[2:0]	010	Define the amount of Treble added by loudness effect: 000: 0 dB 001: 3 dB 010: 6 dB 011: 9 dB 100: 12 dB 101: 15 dB 110: 18 dB 111: 21 dB

Bit Name	Reset	Function
LS_LOUD_ON	0	0: Loudness is not active on LS output 1: Loudness is active on LS output

HP_LOUDNESS

Address: D6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	HP_LOUD_THRESHOLD[2:0]			HP_LOUD_GAIN_HR[2:0]			HP_ LOUD_ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
HP_LOUD_ THRESHOLD[2:0]	000	Define the volume threshold level since which loudness effect is applied : 000: 0 dB 100: -24 dB 001: -6 dB 101: -32 dB 010: -12 dB 110: -36 dB 011: -18 dB 111: -42 dB
HP_LOUD_GAIN_ HR[2:0]	010	Define the amount of Treble added by loudness effect: 000: 0 dB 100: 12 dB 001: 3 dB 101: 15 dB 010: 6 dB 110: 18 dB 011: 9 dB 111: 21 dB
HP_LOUD_ON	0	0: Loudness is not active on HP output 1: Loudness is active on HP output

12.18 Volume

VOLUME_MODES Set the Volume Modes

Address: D7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ANTICLIP_HP _VOL_CLAMP	ANTICLIP_LS _VOL_CLAMP	0	0	SCART_ VOLUME_ MODE	SRND_ VOLUME_ MODE	HP_ VOLUME_ MODE	LS_ VOLUME_ MODE

Bit Name	Reset	Function
ANTICLIP_HP_VOL _CLAMP	1	The output level is clamped depending on the HP Bass-Treble value to avoid any possible signal clipping on HP output. 0: Volume clamp on HP output is not active 1: Volume clamp on HP output is active

Bit Name	Reset	Function
ANTICLIP_LS_VOL_CLAMP	1	The output level is clamped depending on the LS Equalizer or LS Bass-Treble value to avoid any possible signal clipping on LS output. 0: Volume clamp on LS output is not active 1: Volume clamp on LS output is active
Bits[5:4]	00	Reserved.
SCART_VOLUME_MODE	0	Volume mode for SCART output: 0: independent 1: Differential
SRND_VOLUME_MODE	1	Volume mode for Headphone output: 0: independent 1: Differential
HP_VOLUME_MODE	1	Volume mode for Surround output: 0: independent 1: Differential
LS_VOLUME_MODE	1	Volume mode for LS output: 0: independent 1: Differential

Note: 1 For the use of volume and balance control please refer to Figure 20 and Figure 21.

2 In differential mode the left register is used for volume control and the right register is used for balance control.

LS_L_VOLUME_MSB

Address: D8h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_L_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_L_VOLUME_MSB[7:0]	1001 1000	LS 10 bits volume Left channel 8 MSB in independent mode or LS 10 bits volume Left and Right channels 8 MSB in differential mode. See Figure 20: Volume Control on page 38 for range values.

LS_L_VOLUME_LSB

Address: D9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_L_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_L_VOLUME_LSB[1:0]	00	LS 10 bits volume Left channel 2 LSB in independent mode or LS 10 bits volume Left and Right channels 2 LSB in differential mode. See Figure 20: Volume Control on page 38 for range values.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_L_VOLUME_MSB x 0.5 + Decimal value of LS_L_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

LS_R_VOLUME_MSB

Address: DAh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_R_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_R_VOLUME_MSB[7:0]	00000000	LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits Left and Right balance 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

LS_R_VOLUME_LSB

Address: DBh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_R_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_R_VOLUME_LSB[1:0]	00	LS 10 bits volume Right channel 2 LSB in independent mode or LS 10 bits Left and Right balance 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

LS_C_VOLUME_MSB

Address: DCh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_C_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_C_VOLUME_ MSB[7:0]	1001 1000	LS 10 bits volume Center channel 8 MSB See Figure 20: Volume Control on page 38 for range values.

LS_C_VOLUME_LSB

Address: DDh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_C_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_C_VOLUME_ LSB[1:0]	00	LS 10 bits volume Center channel 2 LSB See Figure 20: Volume Control on page 38 for range values.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_C_VOLUME_MSB x 0.5 + Decimal value of LS_C_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

LS_SUB_VOLUME_MSB

Address: DEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_SUB_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_SUB_ VOLUME_MSB[7:0]	1001 1000	LS 10 bits volume Subwoofer channel 8 MSB See Figure 20: Volume Control on page 38 for range values.

LS_SUB_VOLUME_LSB

Address: DFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_SUB_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_SUB_ VOLUME_LSB[1:0]	00	LS 10 bits volume Subwoofer channel 2 LSB See Figure 20: Volume Control on page 38 for range values.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_SUB_VOLUME_MSB x 0.5 + Decimal value of LS_SUB_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

LS_SL_VOLUME_MSB

Address: E0h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_SL_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_SL_VOLUME_ MSB[7:0]	1001 1000	LS 10 bits volume Left surround channel 8 MSB in independent mode or LS 10 bits Left and Right surround volume 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

LS_SL_VOLUME_LSB

Address: E1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_LS_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_LS_VOLUME_LSB[1:0]	00	LS 10 bits volume Left surround channel 2 LSB in independent mode or LS 10 bits Left and Right surround volume 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_SL_VOLUME_MSB x 0.5 + Decimal value of LS_SL_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

LS_SR_VOLUME_MSB

Address: E2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_SR_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_SR_VOLUME_MSB[7:0]	00000000	LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits surround Left and Right balance 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

LS_SR_VOLUME_LSB

Address: E3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_SR_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.

Bit Name	Reset	Function
LS_SR_VOLUME_ LSB[1:0]	00	LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits surround Left and Right balance 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_SR_VOLUME_MSB x 0.5 + Decimal value of LS_SR_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

LS_MASTER_VOLUME_MSB

Address: E4h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LS_MASTER_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
LS_MASTER_ VOLUME_MSB[7:0]	11101000	LS 10 bits volume Master channel 8 MSB See Figure 20: Volume Control on page 38 for range values.

LS_MASTER_VOLUME_LSB

Address: E5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_MASTER_VOLUME _LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_MASTER_ VOLUME_LSB[1:0]	00	LS 10 bits volume Master channel 2 LSB See Figure 20: Volume Control on page 38 for range values.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of LS_MASTER_VOLUME_MSB x 0.5 + Decimal value of LS_MASTER_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

HP_L_VOLUME_MSB

Address: E6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
HP_L_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
HP_L_VOLUME_MSB[7:0]	1001 1000	HP 10 bits volume Left channel 8 MSB in independent mode or HP 10 bits Left and Right volume 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

HP_L_VOLUME_LSB

Address: E7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	HP_L_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
HP_L_VOLUME_LSB[1:0]	00	HP 10 bits volume Left channel 2 LSB in independent mode or HP 10 bits Left and Right volume 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of HP_L_VOLUME_MSB x 0.5 + Decimal value of HP_L_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

HP_R_VOLUME_MSB

Address: E8h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
HP_R_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
HP_R_VOLUME_MSB[7:0]	00000000	HP 10 bits volume Right channel 8 MSB in independent mode or HP 10 bits Left and Right balance 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

HP_R_VOLUME_LSB

Address: E9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	HP_R_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
HP_R_VOLUME_ LSB[1:0]	00	HP 10 bits volume Right channel 2 LSB in independent mode or HP 10 bits Left and Right balance 2LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

SCART_L_VOLUME_MSB

Address: EAh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SCART_L_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
SCART_L_ VOLUME_MSB[7:0]	1101110 1	SCART 10 bits volume Left channel 8 MSB in independent mode or SCART10 bits Left and Right volume 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

SCART_L_VOLUME_LSB

Address: EBh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	SCART_L_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
SCART_L_ VOLUME_LSB[1:0]	00	SCART 10 bits volume Left channel 2 LSB in independent mode or SCART10 bits Left and Right volume 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

The volume value is defined by the following formula:
Vol (dB) = Decimal value of SCART_L_VOLUME_MSB x 0.5 + Decimal value of SCART_L_VOLUME_LSB x 0.125 - 116 dB (each step is 0.125 dB).

SCART_R_VOLUME_MSB

Address: ECh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SCART_R_VOLUME_MSB[7:0]							

Bit Name	Reset	Function
SCART_R_ VOLUME_MSB[7:0]	11011101	SCART 10 bits volume Right channel 8 MSB in independent mode or SCART10 bits Left and Right balance 8 MSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

SCART_R_VOLUME_LSB

Address: EDh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	SCART_R_VOLUME_LSB[1:0]	

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.

Bit Name	Reset	Function
SCART_R_ VOLUME_LSB[1:0]	00	SCART 10 bits volume Right channel 2 LSB in independent mode or SCART10 bits Left and Right balance 2 LSB in differential mode. See Figure 20: Volume Control on page 38 or Figure 21: Differential Balance on page 39.

12.19 Beeper

BEEPER_ON Beeper Activation Register

Address: EEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	BEEPER_ON

Bit Name	Reset	Function
Bits [7:1]	0000000	Reserved.
BEEPER_ON	0	**Beeper Enable** 0: Beeper muted (Default.) 1: Beeper enabled.

BEEPER_MODE Beeper Control Register

Address: EFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	BEEPER_DURATION		BEEPER_ PULSE	BEEPER_PATH	

Bit Name	Reset	Function
Bits [7:5]	000	Reserved.
BEEPER_ DURATION [4:3]	00	Define beeper duration when set to pulse mode.
BEEPER_PULSE	0	**Set beeper pulse mode** 0: Pulse mode selected. 1: Continuous mode selected.
BEEPER_PATH [1:0]	11	**Set the output channels when beeper is active** 00: no channels. 01: Loudspeakers only. 10: Headphone only. 11: Loudspeakers and Headphone selected.

BEEPER_FREQ_VOL Beeper Frequency and Volume Settings Register

Address: F0h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BEEP_FREQ[2:0]			BEEP_VOL[4:0]				

Bit Name	Reset	Function
BEEP_FREQ[2:0]	011	Defines the frequency of the beeper tone from 62.5 Hz to 8 kHz in octaves 000: 62.5 Hz 001: 125 Hz 010: 250 Hz 011: 500 Hz (Default) 100: 1 kHz 101: 2 kHz 110: 4 kHz 111: 8 kHz
BEEP_VOL[4:0]	10000	Defines the Beeper volume from 0 to -93 dB in steps of 3 dB. 11111: 0 dB (1 V_{RMS}) 11110: -3 dB 11101: -6 dB ... 10000: -48 dB (Default) ... 00011: -84 dB 00010: -87 dB 00001: -90 dB 00000: -93 dB

12.20 Mute

MUTE_DIGITAL

Address: F1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AUTOSTD_ MUTE_ON	0	0	SCART_ D_MUTE	SRND_HP_D_ MUTE	SUB_ D_MUTE	C_ D_MUTE	LS_ D_MUTE

Bit Name	Reset	Function
AUTOSTD_MUTE_ON	1	0: autostandard can not mute outputs 1: autostandard can mute outputs when no signal is detected
Bit s[6:5]	00	
SCART_D_MUTE	1	SCART left/right digital soft mute 0: signal un-muted 1: signal muted
SRND_HP_D_MUTE	1	LS Surround/HP left/right digital soft mute 0: signal un-muted 1: signal muted
SUB_D_MUTE	1	LS Subwoofer digital soft mute 0: signal un-muted 1: signal muted

Bit Name	Reset	Function
C_D_MUTE	1	LS Center digital soft mute 0: signal un-muted 1: signal muted
LS_D_MUTE	1	LS left/right digital soft mute 0: signal un-muted 1: signal muted

12.21 S/PDIF

S/PDIF_OUT_CONFIG S/PDIF Output Configuration Register

Address: F2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	S/PDIF_OUT_ MUTE	S/PDIF_OUT_SELECT	

Bit Name	Reset	Function
Bits [7:3]	00000	Reserved.
S/PDIF_OUT_ MUTE	1	S/PDIF Output Mute: 0: S/PDIF Output unmuted. 1: S/PDIF Output muted.
S/PDIF_OUT_ SELECT[1:0]	00	S/PDIF Output channel selection: 00: output SCART signal 01: output LS L-R signal 10: output C/SUB signal 11: ouptut Sur/HP signal

12.22 Headphone Configuration

HEADPHONE_CONFIG Headphone Configuration Register

Address: F3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	HP_FORCE	HP_LS_ MUTE	HP_DET_ ACTIVE	HP_ DETECTED

Bit Name	Reset	Function
Bits [7:4]	0000	Reserved.

Bit Name	Reset	Function
HP_FORCE	0	1: force output of the HP signal (bypass surround)
HP_LS_MUTE	0	0: when HP is detected and active, LS are not muted 1: when HP is detected and active, LS are muted
HP_DET_ACTIVE	1	0: HP detection is not active 1: HP detection is active, when HP detected, Surround signal is bypassed and HP signal is output on HP
HP_DETECTED	0	1: When a signal is detected on HP_DET pin (STATUS)

12.23 DAC Control

DAC_CONTROL DAC Control Register

Address: F4h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	S/PDIF_MUX	DAC_SCART_ MUTE	DAC_SHP_ MUTE	DAC_CSUB_ MUTE	DAC_LSLR_ MUTE	POWER_UP

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.
S/PDIF_MUX	0	redirect external or internal S/PDIF source to S/PDIF output : 0: internal S/PDIF 1: external S/PDIF
DAC_SCART_MUTE	1	SCART left/right analog soft mute 0: signal un-muted 1: signal muted
DAC_SHP_MUTE	1	Surround/HP left/right analog soft mute 0: signal un-muted 1: signal muted
DAC_CSUB_MUTE	1	Center/Subwoofer analog soft mute 0: signal un-muted 1: signal muted
DAC_LSLR_MUTE	1	LS left/right analog soft mute 0: signal un-muted 1: signal muted
POWER_UP	1	0: DACs Power OFF 1: Power ON

DAC_SW_CHANNELS DAC Switch Channels Register

Address: F5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SUR_HP_SW		C_SUB_SW		LS_L_R_SW		SCART_SW	

Bit Name	Reset	Function
SUR_HP_SW	00	HP/Surround DAC: 00: Left/Right channels non inverted 11: Left/Right channels inverted
C_SUB_SW	00	Center/SubDAC: 00: Left/Right channels non inverted 11: Left/Right channels inverted
LS_L_R_SW	00	LS Left-Right DAC: 00: Left/Right channels non inverted 11: Left/Right channels inverted
SCART_SW	00	SCART DAC: 00: Left/Right channels non inverted 11: Left/Right channels inverted

SPDIF_SW_CHANNELS SPDIF Switch Channels Register

Address: F6h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	SPDIF_SW	

Bit Name	Reset	Function
Bits [7:2]	000000	Reserved.
SPDIF_SW	00	SPDIF output: 00: Left/Right channels non inverted 11: Left/Right channels inverted

SPDIF_CHANNEL_STATUS

Address: F9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
CHANNEL_STATUS		EMPHASIS			COPYRIGHT	NON_AUDIO	PRO_CON

Bit Name	Reset	Function
CHANNEL_STATUS[7:6]	00	Channel status mode: 00: Mode zero other values: reserved
EMPHASIS[5:3]	000	Emphasis: according to IEC60958 specification
COPYRIGHT	0	Copyright: 0: Asserted 1: Not asserted
NON_AUDIO	0	Non-audio: 0: Linear PCM 1: Non-audio signal
PRO_CON	0	Select Professional or Consumer modes: 0: Consumer 1: Professional

12.24 AutoStandard Coefficients Settings

AUTOSTD_COEFF_CTRL

Address: FBh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	AUTOSTD_COEFF_CTRL[1:0]	

Bit Name	Reset	Function
Bits [7:2]	000000	Reserved.
AUTOSTD_COEFF_CTRL[1:0]	01	Control the Demod filter coeff table settings 00: No action 01: Init Coeffecients to ROM values 10: Update Coeffecients with I2C values (set to 0 by DSP to acknowledge)

AUTOSTD_COEFF_INDEX_MSB

Address: FCh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	AUTOSTD_COEFF_INDEX_MSB

Bit Name	Reset	Function
Bits [7:2]	0000000	Reserved.
AUTOSTD_COEFF_INDEX_MSB	0	FIR Coefficients table index (MSB)

AUTOSTD_COEFF_INDEX_LSB

Address: FDh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AUTOSTD_COEFF_INDEX_LSB[7:0]							

Bit Name	Reset	Function
AUTOSTD_COEFF_INDEX_LSB[7:0]	0000 0000	FIR Coefficients table index (LSB)

AUTOSTD_COEFF_VALUE

Address: FEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AUTOSTD_COEFF_VALUE[7:0]							

Bit Name	Reset	Function
AUTOSTD_COEFF_VALUE[7:0]	0000 0000	Reserved

Note: These four registers (AUTOSTD_COEFF_CTRL, AUTOSTD_COEFF_INDEX_MSB, AUTOSTD_COEFF_INDEX_LSB and AUTOSTD_COEFF_VALUE) can be used to change parameter settings for the following parts of channel 1 or channel 2:

- Channel carrier DCO frequency (register CARFQxx)

- Channel filter coefficients (registers FIRxCx)

- PLL baseband AM/FM demodulators proportional and integral coefficients (registers ACOEFFx or BCOEFFx)

- Demodulator mode selection (register DEMOD_CTRL)

- IF AGC control (AGC_CTRL)

- Channel 2 symbol tracking loop parameters (register SCOEFF)

- Zweiton control (register ZWT_CTRL)

While keeping the AUTOSTANDARD function always active.

New values for all parameters mentioned above are kept instead of the values automatically sent by the AUTOSTANDARD function.

One application is for example to implement OVERMODULATION recovery mode for any sound standard supported by the device (B/G, I, M/N, DK1, DK2, or DK3).
See Technical Note for instructions on how to update the coefficient table settings.

PATCH_VERSION

Address: FFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PATCH_VERSION[7:0]							

Bit Name	Reset	Function
PATCH_VERSION[7:0]	0000 0000	Indicate the patch version which has been loaded in the device (can be used to check if the patch has been correctly loaded)

13 Electrical Characteristics

Test Conditions: T_{OPER} = 25° C, V_{CC_H} = 8 V, V_{XX_18} = 1.8 V, V_{XX_33} = 3.3 V, Oscillator at 27 MHz, default register values for synthesizer, otherwise specified.

13.1 Absolute Maximum Ratings

Symbol	Parameter	Value	Units
V_{XX_18}	Analog and Digital 1.8 V Supply Voltage (V_{CC18_CLK1}, V_{CC18_CLK2}, V_{CC18_IF}, V_{DD18}, V_{DD18_CONV}, V_{DD18_ADC})	2.5	V
V_{XX_33}	Analog and Digital 3.3 V Supply Voltage (V_{CC33_SC}, V_{CC33_LS}, V_{DD33_IO1}, V_{DD33_IO2}, V_{DD33_CONV}, V_{CC_NISO})	4.0	V
HV_{CC}	Analog Supply High Voltage (V_{CC_H})	8.8	V
V_{ESD}	Capacitor 100 pF discharged via 1.5 kΩ serial resistor (Human Body Model)	4	kV
T_{OPER}	Operating Ambient Temperature	0, +70	°C
T_{STG}	Storage Temperature	-55 to +150	°C

13.2 Thermal Data

Symbol	Parameter		Value	Units
R_{thJA}	Junction-to-Ambient Thermal Resistance		42	°C/W

13.3 Power Supply Data

Symbol	Parameter	Min.	Typ.	Max.	Units
V_{XX_18}	Analog and Digital 1.8 V Supply Voltage (V_{CC18_CLK1}, V_{CC18_CLK2}, V_{CC18_IF}, V_{DD18}, V_{DD18_CONV}, V_{DD18_ADC})	1.70	1.80	1.90	V
V_{XX_33}	Analog and Digital 3.3 V Supply Voltage (V_{CC33_SC}, V_{CC33_LS}, V_{DD33_IO1}, V_{DD33_IO2}, V_{DD33_CONV}, V_{CC_NISO})	3.13	3.30	3.47	V
HV_{CC}	Analog Supply High Voltage (V_{CC_H})	7.6	8.0	8.4	V
I_{VDD18}	Current Consumption for Digital 1.8 V Supply (V_{CC18_CLK2}, V_{DD18}, V_{DD18_CONV}, V_{DD18_ADC})		230	280	mA
I_{VDD33}	Current Consumption for Digital 3.3 V Supply (V_{DD33_IO1}, V_{DD33_IO2})		10	12	mA
I_{VCC18}	Current Consumption for Analog 1.8 V Supply (V_{CC18_CLK1}, V_{CC18_IF})		50	60	mA
I_{VCC33}	Current Consumption for Analog 3.3 V Supply (V_{CC33_SC}, V_{CC33_LS}, V_{DD33_CONV}, V_{CC_NISO})		65	78	mA
I_{VCC_H}	Current Consumption for Analog Supply High Voltage (8 V)		4	7	mA
P_{DTOT}	Total Power Dissipation		780	965	mW

13.4 Crystal Oscillator

Symbol	Parameter	Min.	Typ.	Max.	Units
f_P	Crystal Series Resonance Frequency (at C21 = C22 = 27 pF load capacitor)		27		MHz
DF/F_P	Frequency Tolerance at 25 °C	-30		+30	ppm
DF/F_T	Frequency Stability versus Temperature within a range from 0 to 70 °C	-30		+30	ppm
C1	Motional Capacitor			15	fF
R_S	Serial Resistance			30	Ω
C_S	Shunt Capacitance			7	pF

13.5 Analog Sound IF Signal

Symbol	Parameter		Test Conditions	Min.	Typ.	Max.	Units
$BAND_{SIF}$	SIF Frequency Flatness		AGC_ERR at 0, frequency range from 4 to 7 MHz		0.6	3	dB
R_{INSIF}	SIF Input Resistance			60	72	85	kΩ
DC_{INSIF}	SIF Input DC Level				0.9		V
C_{INSIF}	SIF Input Capacitance				3		pF
FM Carrier							
$VSIF_{FM}$	SIF Input Sensitivity		SNR 40dB RMS unweighted, 20 Hz-15 kHz, Standard B/G 27 kHz FM Deviation,1 kHz	350			μV_{PP}
DEV_{FM}	FM Maximum Deviation	FM50k (Standard)	Signal Lost, DK mode, FM prescale at 0	±15	±50	±115	kHz
		FM200k			±200	±320	
		FM350k			±350	±560	
		FM500k			±500	±700	
$DFSIF_{FM}$	SIF Carrier Accuracy for FM	Standard (FM50k)			±1	±5	kHz
		Shifted Standard (FM50k with DCO compensation)				±120	kHz
$R_{FM/QPSK}$	Carrier Ratio FM/QPSK for NICAM System		NICAM mute, FAR_MODE is active, standard BG, 100 mV_{PP} level for FM carrier			40	dB
AM Carrier							
$VSIF_{AM}$	SIF Input Sensitivity		Unmodulated, -3 dB at output amplitude AGC_ERR at 21d Standard L, 54% AM Depth, 1 kHz	19			mV_{PP}
$VMAX_SIF_{AM}$	SIF Maximum Input Level		Unmodulated, THD at 1%, 54% AM Depth, AGC_ERR at 0			1.3	V_{PP}
DEV_{AM}	Modulation Depth for AM		THD at 1%	0		100	%

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
$DFSIF_{AM}$	SIF Carrier Accuracy for AM			±1	±5	kHz
$R_{AM/QPSK}$	AM/QPSK Carrier Ratio for NICAM System	NICAM Mute, 100 mV_{PP} AM carrier			36	dB
AGC						
AGC_{step}	IF AGC Step		1.4	1.5	1.6	dB
AGC_{dyn}	Relative maximum gain to step 0	Valid from step 21 to step 31	29	30	31	dB

13.6 SIF to I²S Output Path Characteristics

Test Conditions: SIF amplitude = 10 mVpp, otherwise specified, I²S output.

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
FM Demodulation						
$BAND_{FM}$	Frequency Response	20 Hz - 15 kHz			±0.7	dB
SNR_{FM}	Signal to Noise	RMS unweighted, 20 Hz-15k Hz, Standard B/G 27 kHz FM Deviation,1 kHz	66			dB
THD_{FM}	Total Harmonic Distortion				0.05	%
SEP_{FM}	Stereo Channel Separation	Standard B/G stereo A2, 27 kHz FM deviation, 1 kHz	48			dB
NICAM Demodulation						
$BAND_{NIC}$	Frequency Response	20 Hz - 15 kHz			±0.2	dB
SNR_{NIC}	Signal to Noise	200 Hz - 60 dBFS, trap filter 200 Hz RMS unweighted, 20 Hz-15 kHz, Standard B/G mono NICAM,1 kHz	74			dB
THD_{NIC}	Total Harmonic Distortion				0.04	%
AM Demodulation						
$BAND_{AM}$	Frequency Response	20 Hz - 15 kHz			±0.5	dB
SNR_{AM}	Signal to Noise	RMS unweighted 2 0 Hz-15 kHz, Standard L, 54% AM Depth, 1 kHz AGC: 13d	60			dB
THD_{AM}	Total Harmonic Distortion				0.4	%

13.7 SCART to SCART Analog Path Characteristics

Test Conditions: $Rload_{MAX}$ = 10kΩ, $Cload_{MAX}$ = 330pF, MONO_IN voltage = 0.5 V_{RMS}

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
Analog-to-Analog STEREO and MONO						
$R_{INSCART}$	SCART Input Resistance		29	34	39	kΩ
$R_{OUTSCART}$	Output Resistance for SCARTs			40	75	Ω
$VDC_{INSCART}$	SCART Input DC Level		1.45	1.57	1.65	V
$VDC_{OUTSCART}$	SCART Output DC Level		3.4	3.64	3.8	V

Symbol	Parameter		Test Conditions	Min.	Typ.	Max.	Units
$CLIP_{SCART}$	Clipping SCART	Clipping input level from SCART input	At 1 kHz 1% THD	2.0			V_{RMS}
		Clipping input level from MONO_IN input		0.5			V_{RMS}
THD_{SCART}	THD SCART	THD from SCART input	1 V_{RMS}, at 1 kHz		0.02	0.05	%
		THD from MONO_IN input	0.25 V_{RMS}, at 1 kHz		0.02	0.05	%
SNR_{SCART}	Signal to Noise Ratio	SCART input	1 $V_{RMS,}$ 20 Hz to 20 kHz Bandwidth, RMS unweighted	82	90		dB
		MONO_IN input	0.25 $V_{RMS,}$ 20 Hz to 20 kHz Bandwidth, RMS unweighted	82	90		dB
$BAND_{SCART}$	Frequency Flatness	SCART input	20 Hz to 20 kHz	-0.5	0	0.5	dB
		MONO_IN input	20 Hz to 20 kHz	11.5	12	12.5	dB
$XTALK_{L/R}$	Left/Right Crosstalk		1 V_{RMS} @ 1 kHz on ref signal, the other one grounded	80	90		dB
$XTALK_{IN}$	Audio Crosstalk from Input Channel *n* to Input Channel *m*		1 V_{RMS} @ 1 kHz on ref signal, all other inputs grounded	80	90		dB
$XTALK_{OUT}$	Audio Crosstalk from Output Channel *n* to Output Channel *m*		1 V_{RMS} @ 1 kHz on reference output, signal on a single input, all other inputs grounded	80	90		dB

13.8 SCART and MONO IN to I²S Path Characteristics

Test Conditions: Sampling Frequency = 32 kHz, Maximum MONO_IN voltage = 0.5 V_{RMS}.

Symbol	Parameter		Test Conditions	Min.	Typ.	Max.	Units
THD_{ADC}	THD ADC	THD from SCART input	V_{IN} = 2 V_{RMS} at 1 kHz		0.006	0.05	%
		THD from MONO_IN input	V_{IN} = 0.5 V_{RMS} at 1 kHz		0.006	0.05	%
SNR_{ADC}	Signal to Noise Ratio		20 to 15 kHz Bandwidth, RMS unweighted V_{IN} = 200 mV_{RMS} SCART input	62			dB
$BAND_{ADC}$	Frequency Flatness		20 Hz to 15 kHz			±0.5	dB
$XTALK_{ADC}$	Left Right Crosstalk		at 1 kHz, V_{IN} = 1 V_{RMS}	95			dB

13.9 I2S to LS/HP/SUB/C Path Characteristics

Test Conditions: Sampling Frequency = 32 kHz, L_{LOAD} = 100 µH, C_{LOAD} = 33 nF, R_{LOAD} = 30 KΩ.

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
R_{OUTDAC}	Output Resistance for Main Outputs	LS_L, LS_R, LS_SUB, LS_C, HP_LSS_R and HP_LSS_L pins		90	140	Ω
VDC_{OUTDAC}	MAIN Output DC Level		1.4	1.55	1.8	V

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
THD_{DAC}	Total Harmonic Distortion	90% Full-scale Range at 1 kHz			0.06	%
SNR_{DAC}	Signal to Noise Ratio	20 to 15 kHz Bandwidth, RMS unweighted, at -20 dB full range	75			dB
$V_{OUTAMPDAC}$	MAIN Output Amplitude	100% Full-scale Range at 1 kHz	800	900	1050	mV_{RMS}
$XTALK_{DAC}$	Left Right Crosstalk	at 1 kHz, -20 dBFS	87			dB

13.10 I²S to SCART Path Characteristics

Test Conditions: Sampling Frequency = 32 kHz, C_{LOAD} = 33nF on DAC SCART pins, DAC SCART prescale at -5.5 dB.

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
$THD_{DACSCART}$	Total Harmonic Distortion	90% Full-scale Range at 1 kHz		0.08	0.12	%
$SNR_{DACSCART}$	Signal to Noise Ratio	20 Hz to 15 kHz Bandwidth unweighted, -20 dB Full Range	73			dB
$V_{ODACSCART}$	MAIN Output Amplitude	100% Full-scale Range at 1 kHz	1.75	2	2.25	V_{RMS}
$XTALK_{DACSCART}$	Left Right Crosstalk	at 1 kHz, -20 dBFS	80			dB

13.11 MUTE Characteristics

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
$MUTE_{DAC}$	DAC Mute analog	I2S to DAC at 1 kHz	90			dB
$MUTE_{SCART}$	SCART Mute	2 V_{RMS} @ 1 kHz on ref signal, all other inputs grounded	81			dB

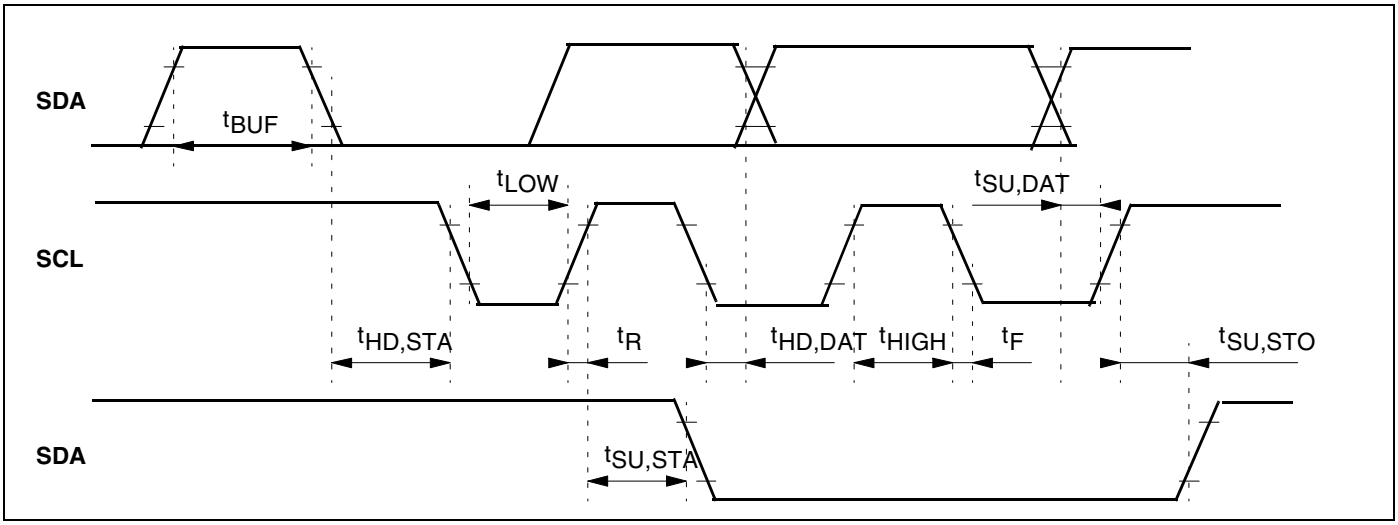
13.12 Digital I/Os Characteristics

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units
V_{IL}	Low Level Input Voltage	Except SDA, SCL and CLK_SEL, 3.3 V power supply			0.5	V
V_{IH}	High Level Input Voltage	Except SDA, SCL and CLK_SEL, 3.3 V power supply	2.0			V
I_{IN}	Input Current				1	µA
VIL_{CLK_SEL}	CLK_SEL Low Level Input Voltage	1.8 V power supply			0.3	V
VIH_{CLK_SEL}	CLK_SEL High Level Input Voltage	1.8 V power supply	1.2			V
V_{OL}	Low Level Output Voltage	S/PDIF_OUT, IRQ, BUS_EXP			0.3	V
V_{OH}	High Level Output Voltage	S/PDIF_OUT, IRQ, BUS_EXP	3.0			V

13.13 I²C Bus Characteristics

Symbol	Parameter	Test Conditions	Min.	Typ	Max.	Unit
SCL						
V_{IL}	Low Level Input Voltage		-0.3		1.5	V
V_{IH}	High Level Input Voltage		2.3		5.5	V
I_{IL}	Input Leakage Current	V_{IN} = 0 to 5.0 V	-10		10	µA
f_{SCL}	Clock Frequency				400	kHz
t_R	Input Rise Time	1 V to 2 V			300	ns
t_F	Input Fall Time	2 V to 1 V			300	ns
C_I	Input Capacitance				10	pF
SDA						
V_{IL}	Low Level Input Voltage		-0.3		1.5	V
V_{IH}	High Level Input Voltage		2.3		5.5	V
I_{IL}	Input Leakage Current	V_{IN} = 0 to 5.0 V	-10		10	µA
t_R	Input Rise Time	1 V to 2 V			300	ns
t_F	Input Fall Time	2 V to 1 V			300	ns
V_{OL}	Low Level Output Voltage	I_{OL} = 3 mA			0.4	V
t_F	Output Fall Time	2 V to 1 V			250	ns
C_L	Load Capacitance				400	pF
C_I	Input Capacitance				10	pF
I²C Timing						
t_{LOW}	Clock Low period		1.3			µs
t_{HIGH}	Clock High period		0.6			µs
$t_{SU,DAT}$	Data Set-up Time		100			ns
$t_{HD,DAT}$	Data Hold Time		0		900	ns
$t_{SU,STO}$	Set-up Time from Clock High to Stop		0.6			µs
t_{BUF}	Start Set-up Time following a Stop		1.3			µs
$t_{HD,STA}$	Start Hold Time		0.6			µs
$t_{SU,STA}$	Start Set-up Time following Clock Low to High Transition		0.6			µs

Figure 34: I²C Bus Timing



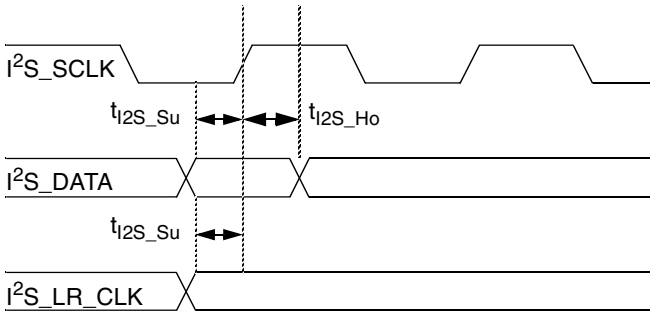
13.14 I²S Bus Interface

See timing for I²s on page 43.

Symbol	Parameter	Test Conditions	Min.	Typ	Max.	Unit
I²S Input						
V_{I2S_IL}	Input I²S Low Level Voltage				0.8	V
V_{I2S_IH}	Input I²S High Level Voltage		2			V
Z_{I2S}	Input I²S Impedance				5	pF
I_{I2S_Leak}	I²S Leakage Current		-1		1	µA
t_{I2S_Su}	I²S Input Setup Time before Rising Edge of Clock	See Figure 35	30			ns
t_{I2S_Ho}	I²S Input Hold Time after Rising Edge of Clock	See Figure 35	100			ns
f_{I2S_LR0}	I²S Left Right Strobe Input Frequency (I²S_DATA0 only)	Deviation = ±250 ppm	8		48	kHz
f_{I2S_SCL0}	I²S Serial Clock Input Frequency (I²S_DATA0 only)		0.512		3.072	MHz
f_{I2S_LR}	I²S Left Right Strobe Input Frequency (I²S_DATA0,1 ,2)	Deviation = ±250 ppm	32		48	kHz
f_{I2S_SCL}	I²S Serial Clock Input Frequency (I²S_DATA0 ,1,2)		2.048		3.072	MHz
R_{I2S_SCL}	I²S Serial Clock Input Ratio		0.9		1.1	
I²S Output (I²S_DATA0 only)						
V_{I2SOL}	Output I²S Low Level Voltage	IOL = 2 mA			0.4	V
V_{I2SOH}	Output I²S High Level voltage	IOH = 2 mA	2.4			V
f_{I2S_OLR}	I²S Left Right Strobe Output Frequency	Deviation = ±250 ppm	8		48	kHz

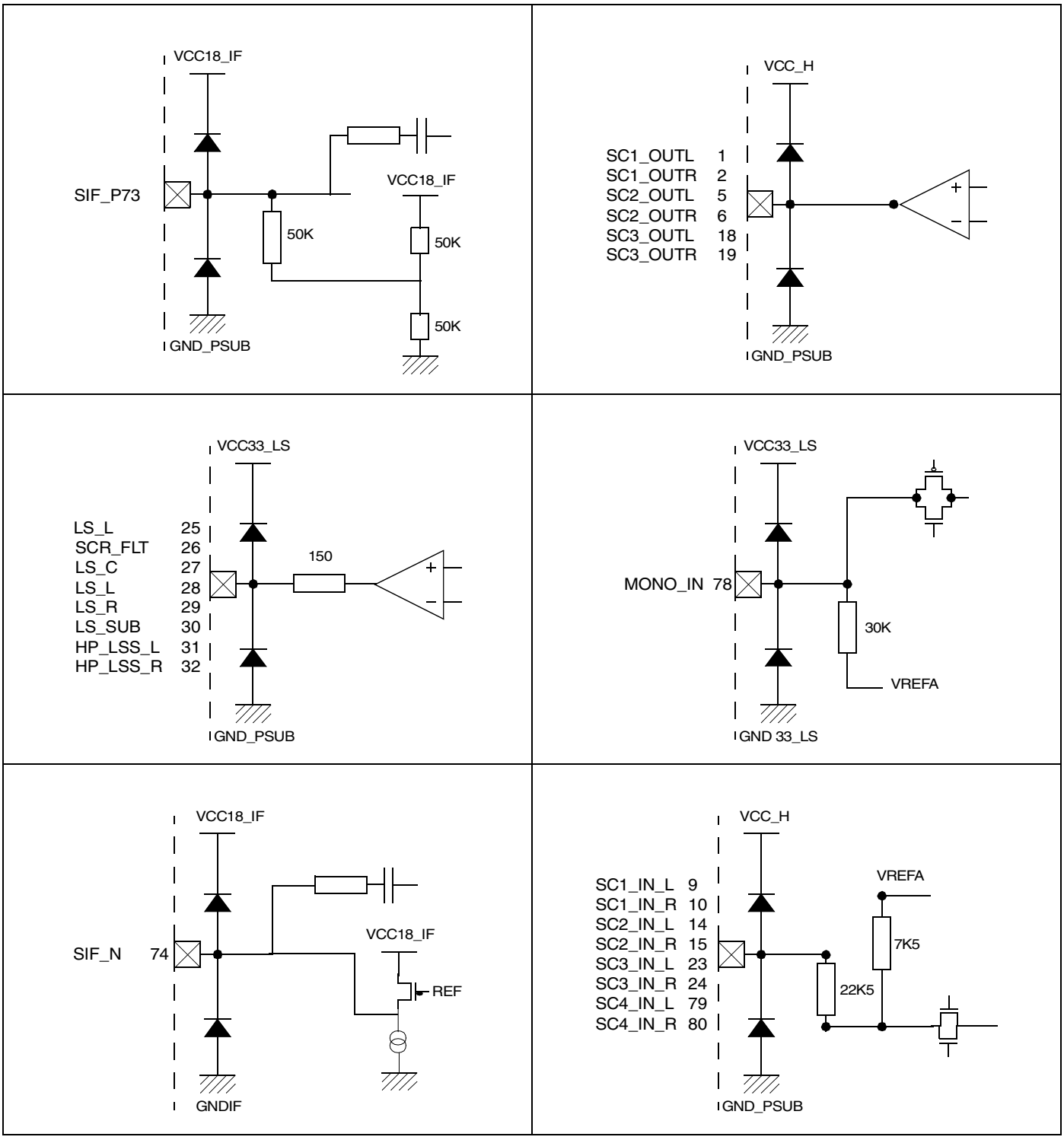
Symbol	Parameter	Test Conditions	Min.	Typ	Max.	Unit
f_{I2S_OSCI}	I^2S Serial Clock Output Frequency		0.512		3.072	MHz
R_{I2S_SCL}	I^2S Serial Clock Output Ratio		0.9		1.1	
t_{I2S_Del}	I^2S Output Delay After Falling Edge of Clock	See Figure 35, C_{LOAD} = 30 pF			30	ns

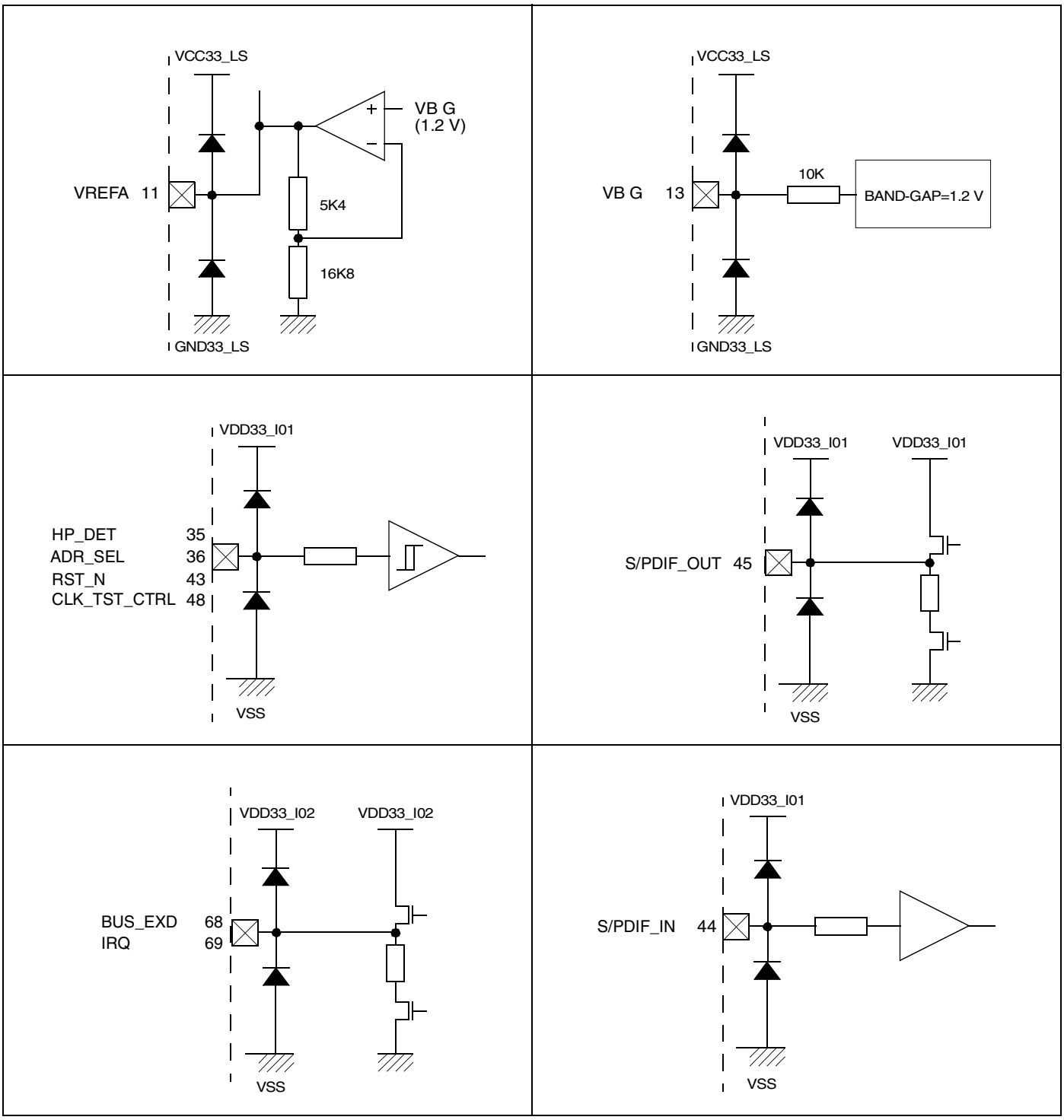
Figure 35: I²S Input Bus Timing

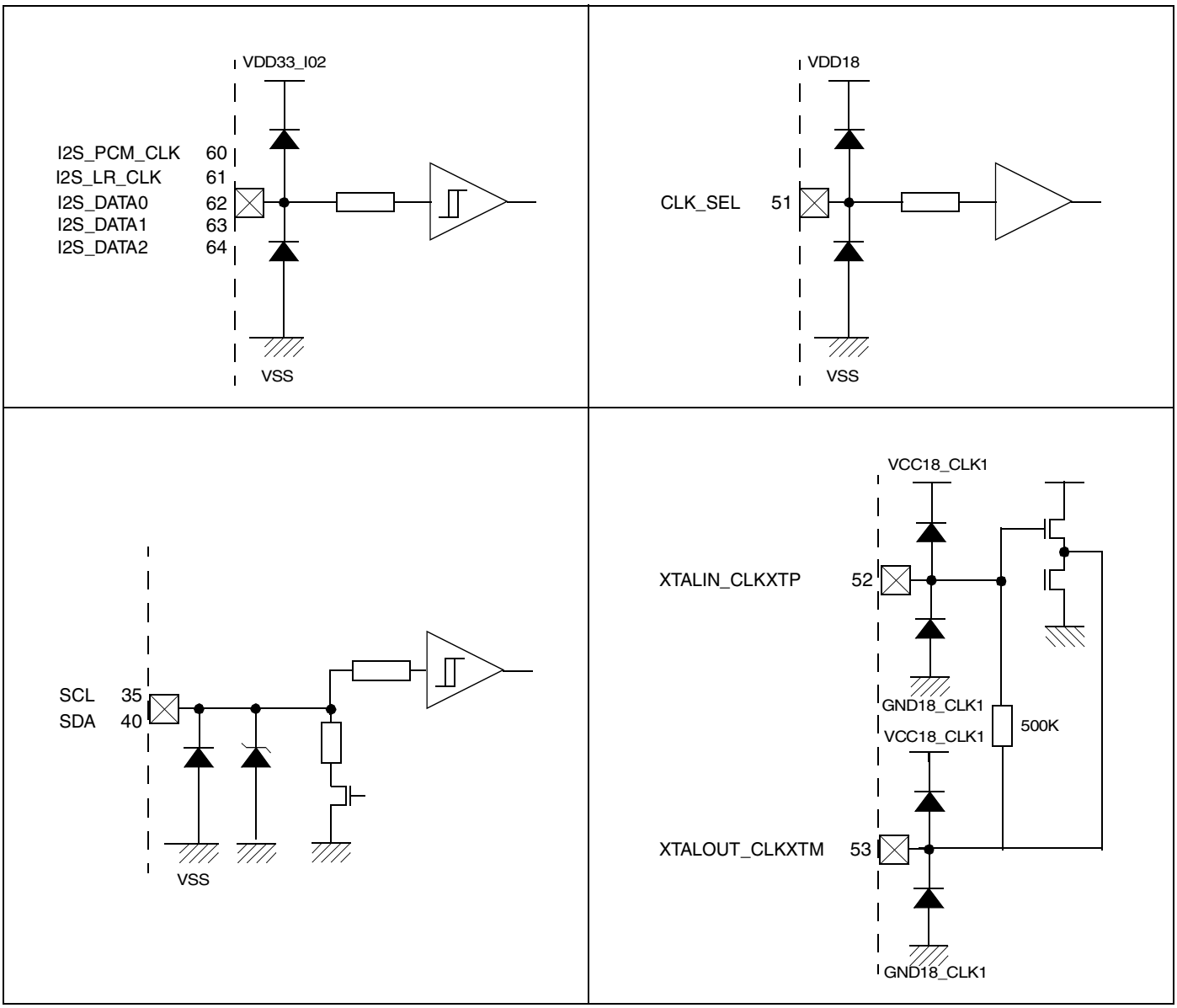


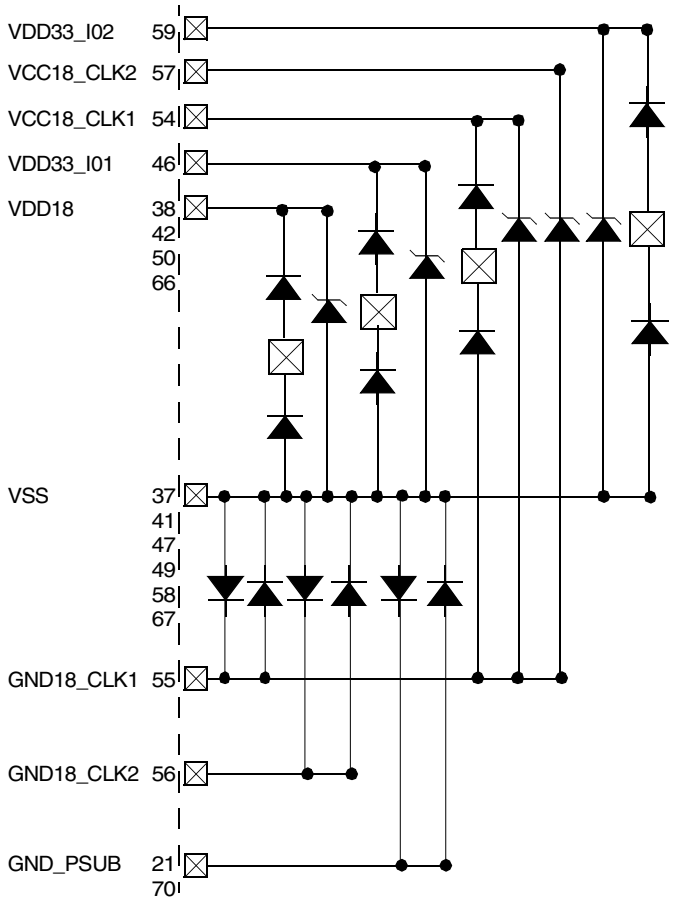
14 Input/Output Groups

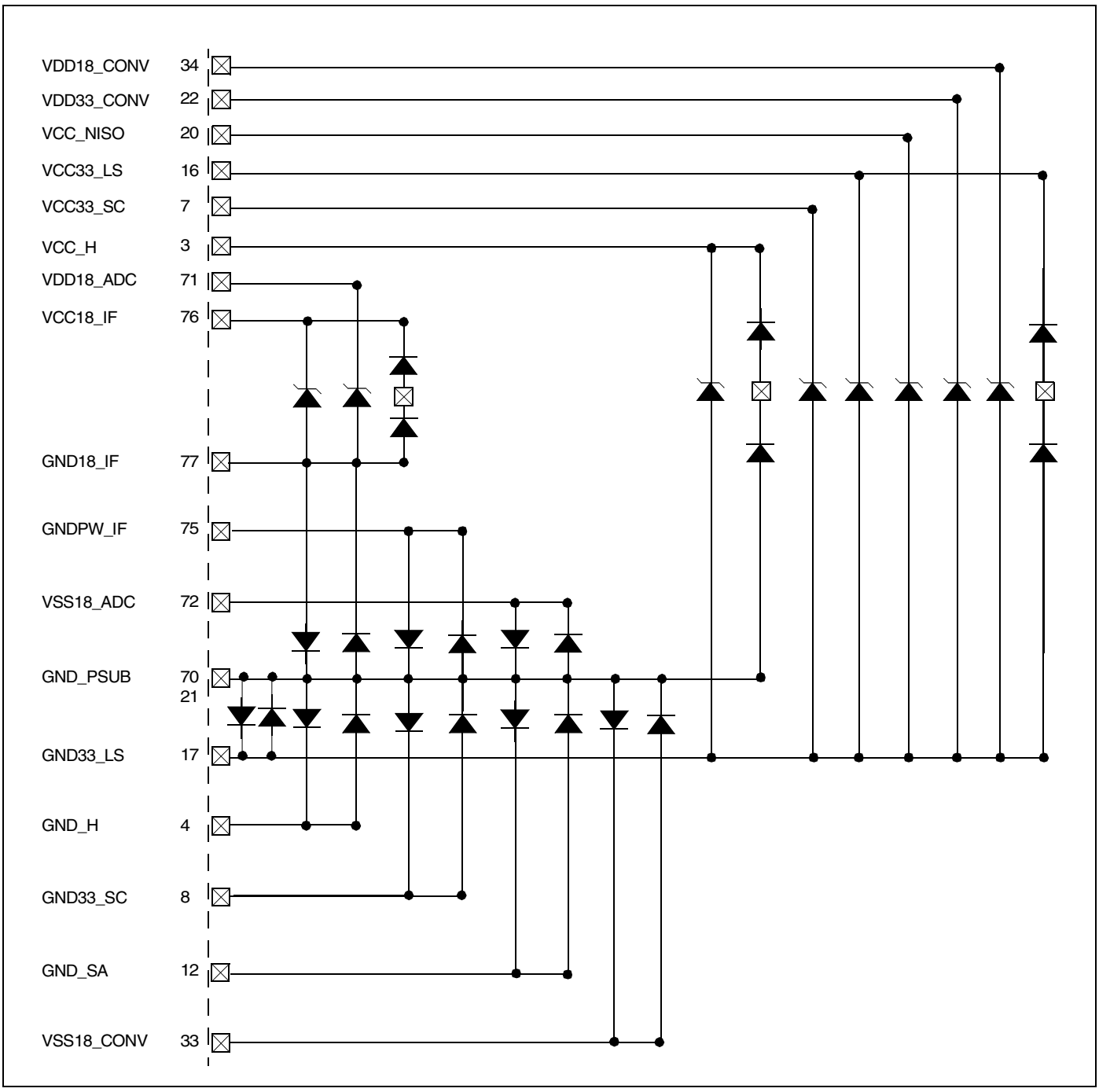
Pin numbers apply to SDIP package only.




VCC33_LS
VB G
(1.2 V)
VREFA 11
5K4
16K8
GND33_LS
VCC33_LS
10K
VB G 13
BAND-GAP=1.2 V
GND33_LS
VDD33_I01
HP_DET 35
ADR_SEL 36
RST_N 43
CLK_TST_CTRL 48
VSS
VDD33_I01
VDD33_I01
S/PDIF_OUT 45
VSS
VDD33_I02
VDD33_I02
BUS_EXD 68
IRQ 69
VSS
VDD33_I01
S/PDIF_IN 44
VSS


VDD33_I02
I2S_PCM_CLK 60
I2S_LR_CLK 61
I2S_DATA0 62
I2S_DATA1 63
I2S_DATA2 64
VSS
VDD18
CLK_SEL 51
VSS
SCL 35
SDA 40
VSS
VCC18_CLK1
XTALIN_CLKXTP 52
GND18_CLK1
VCC18_CLK1
500K
XTALOUT_CLKXTM 53
GND18_CLK1


VDD33_I02 59
VCC18_CLK2 57
VCC18_CLK1 54
VDD33_I01 46
VDD18 38
42
50
66
VSS 37
41
47
49
58
67
GND18_CLK1 55
GND18_CLK2 56
GND_PSUB 21
70


VDD18_CONV 34
VDD33_CONV 22
VCC_NISO 20
VCC33_LS 16
VCC33_SC 7
VCC_H 3
VDD18_ADC 71
VCC18_IF 76
GND18_IF 77
GNDPW_IF 75
VSS18_ADC 72
GND_PSUB 70
21
GND33_LS 17
GND_H 4
GND33_SC 8
GND_SA 12
VSS18_CONV 33

15 Package Mechanical Data

Figure 36: 80-Pin Thin Plastic Quad Flat Package

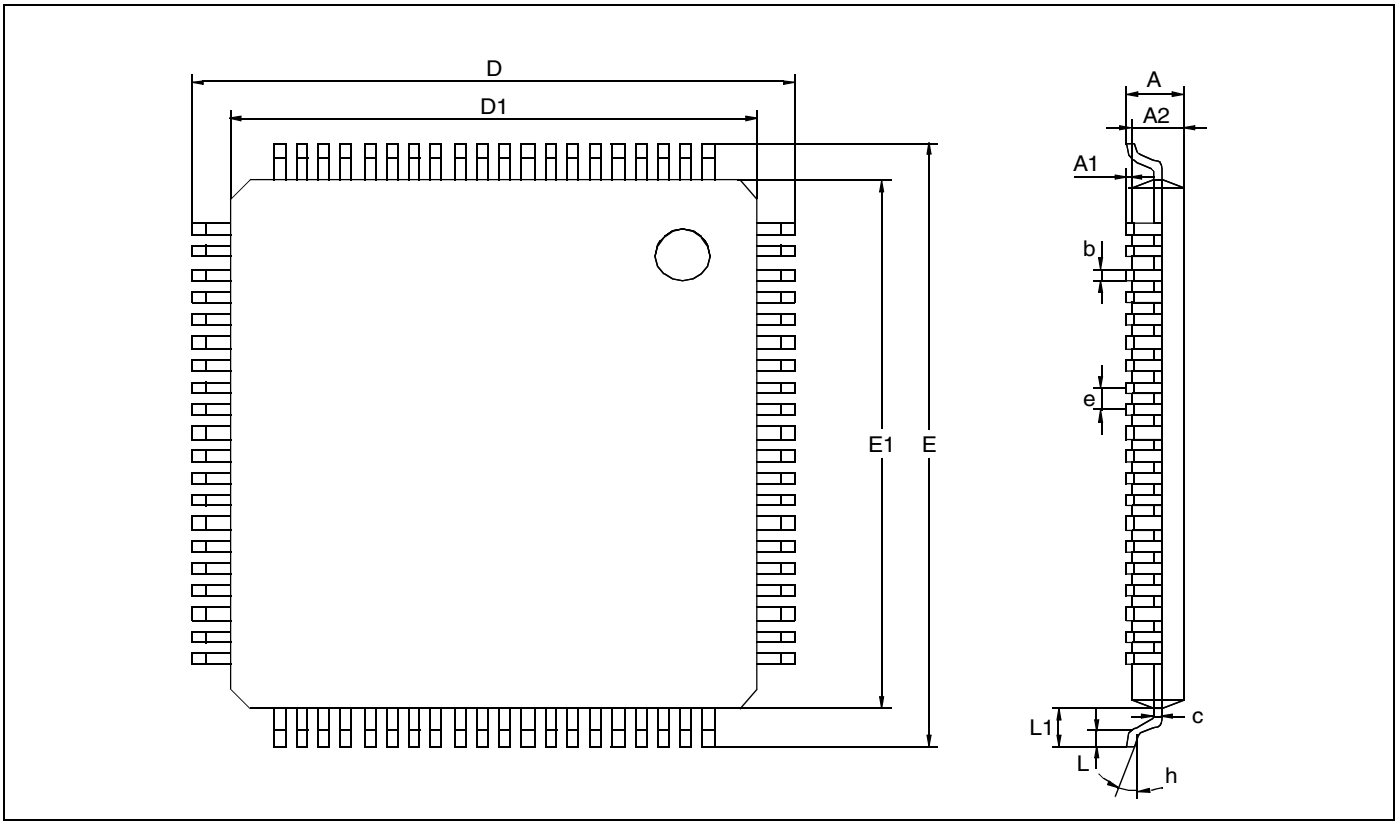


Table 32: Package Mechanical Dimensions

Dim.	mm			inches		
	Min.	Typ.	Max.	Min.	Typ.	Max.
A			1.60			0.063
A1	0.05		0.15	0.002		0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
b	0.22	0.32	0.38	0.009	0.013	0.015
C	0.09		0.20	0.004		0.008
D		16.00			0.630	
D1		14.00			0.551	
E		16.00			0.630	
E1		14.00			0.551	
e		0.65			0.026	
K	0°	3.5°	0.75°	0°	3.5°	0.75°
L	0.45	0.60	0.75	0.018	0.024	0.030
L1		1.00			0.039	

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