Discontinued Product

Preliminary

OKI Semiconductor

This version: Oct. 1999
Previous version : Oct. 1998

# MSM7662

**NTSC/PAL Digital Video Decoder**

## GENERAL DESCRIPTION

The MSM7662 is an LSI device that decodes NTSC or PAL analog video signals into YCbCr and RGB digital data based on ITU-RBT.601.
The device has built-in two channels of A/D converters and can accept composite video and S video signals for the input video signals. Composite video signals are converted to YCbCr and RGB digital data via the 2-dimensional Y/C separation circuit with an adaptive filter.
Analog video signals can be sampled by a clock at the pixel frequency or at twice the pixel frequency. A decimation filter is built-in for sampling at twice the pixel frequency.
Input signals are synchronized internally and high-speed locking for color burst is possible. Because a FIFO buffer is built into the output format circuit, jitter-free output can be obtained even for non-standard signals.

## APPLICATION EXAMPLES

Since the synchronization of input signals and high-speed locking for color burst are possible, the device is optimized for applications used by switching multiple cameras.
It is also used for various image processing applications because of jitter-free output data through a built-in FIFO buffer.
8-bit (YCbCr), 16-bit (8-bit (Y) + 8-bit (CbCr)), and 24-bit (RGB) output interfaces can be selected as an output mode so that various devices such as monitoring system, digital video memory, digital TV, video processing unit and video communication unit can be selected on the receiving side.

## FEATURES (• new feature not found on MSM7661B)

- Input analog signal
  NTSC/PAL composite video signal or S-video signal
- Maximum 5 composite or 2 S-video + 2 composite analog inputs can be connected (switchable by external pins or internal registers)
- Built-in clamp circuits and video amps
- Built-in 8-bit A/D converters (2 channels)
- 4 selectable output interfaces
  ITU-RBT.656 (conditional)
  8-bit (YCbCr) : 8-bit (YCbCr) YCbCr = 4 : 2 : 2/YCbCr = 4 : 1 : 1 (limit)
  16-bit (YCbCr) : 8-bit (Y) + 8-bit (CbCr) YCbCr = 4 : 2 : 2/YCbCr = 4 : 1 : 1 (limit)
  24-bit RGB : 8-bit (R) + 8-bit (G) + 8-bit (B)
- ◦ 2-dimensional Y/C separation using adaptive comb filter (this filter is bypassed for S-video signal input)
  NTSC format: 3 lines or 2 lines, PAL format: 2 lines (3 virtual lines)
- Selectable data I/O signal synchronization
  4 synchronization modes, internal FIFO modes (FIFO-1, FIFO-2) and external field memory modes (FM-1, FM-2), are selectable (FIFO-1 is normally selected).

◦ Compatible pixel frequencies (normal/twice the pixel frequency)
13.5 MHz (13.5/27 MHz) : NTSC/PAL ITU-RBT.601
12.272727 MHz (12.272727/24.545454 MHz) : NTSC Square pixel
14.31818 MHz (14.31818/28.63636 MHz) : NTSC 4fsc
14.75 MHz (14.75/29.5 MHz) : PAL Square Pixel

• Built-in AGC/ACC circuits, compatible with a wide range of input levels
Input level range: –8 dB to +3.5 dB (0.4 V to 1.5 V)
Switchable between AGC/MGC (fixed gain) and ACC/MCC (fixed gain)

◦ Decimation filter built into input stage, allows easy configuration of filter prior to A/D converter (when input at twice the pixel frequency)

◦ Automatic NTSC/PAL recognition (only for ITU-RBT.601)

◦ Sleep mode

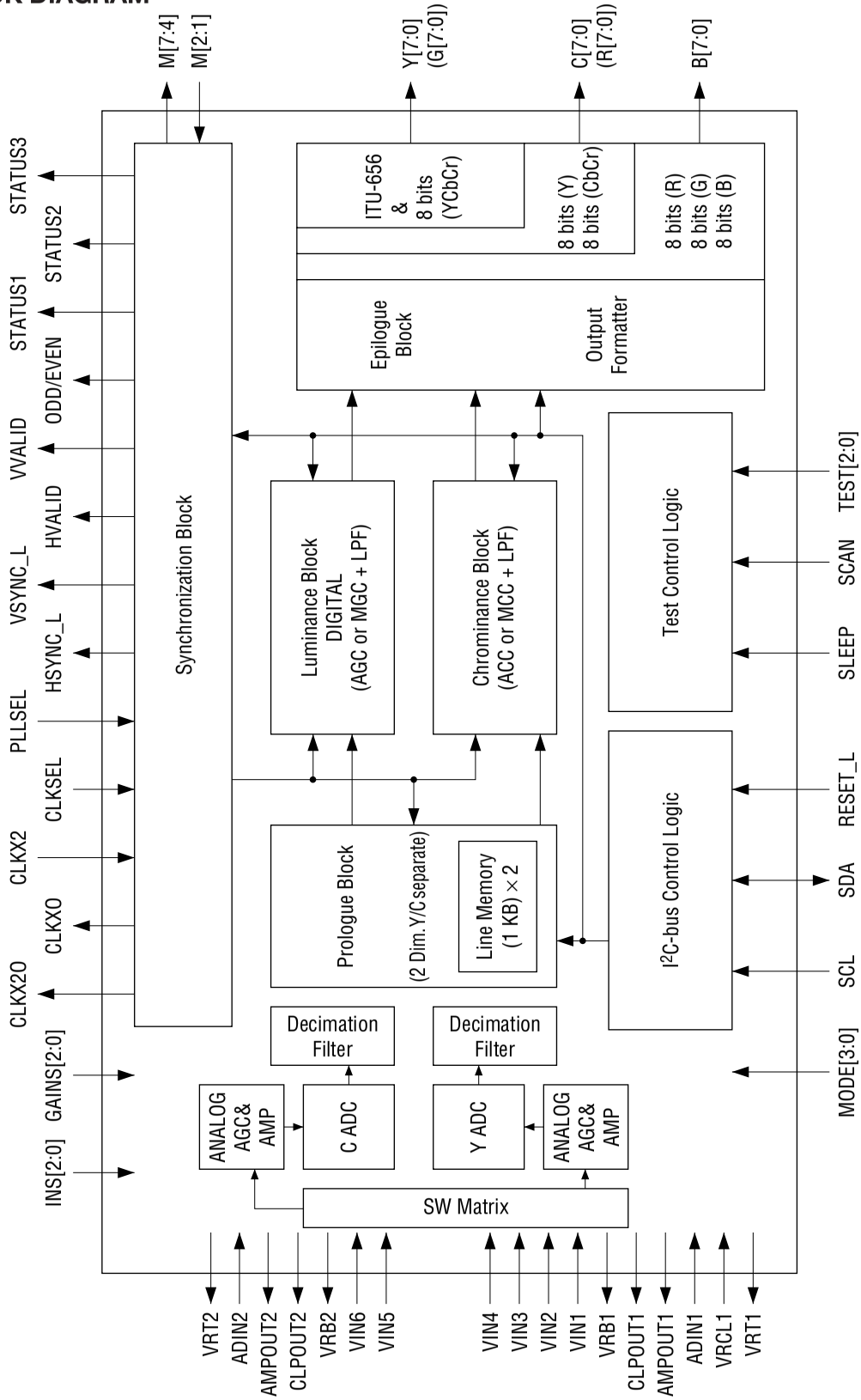
◦ Multiplex signal recognition (closed caption)
During vertical blanking interval, data is output as 8-bit data.

◦ $I^2C$-bus interface

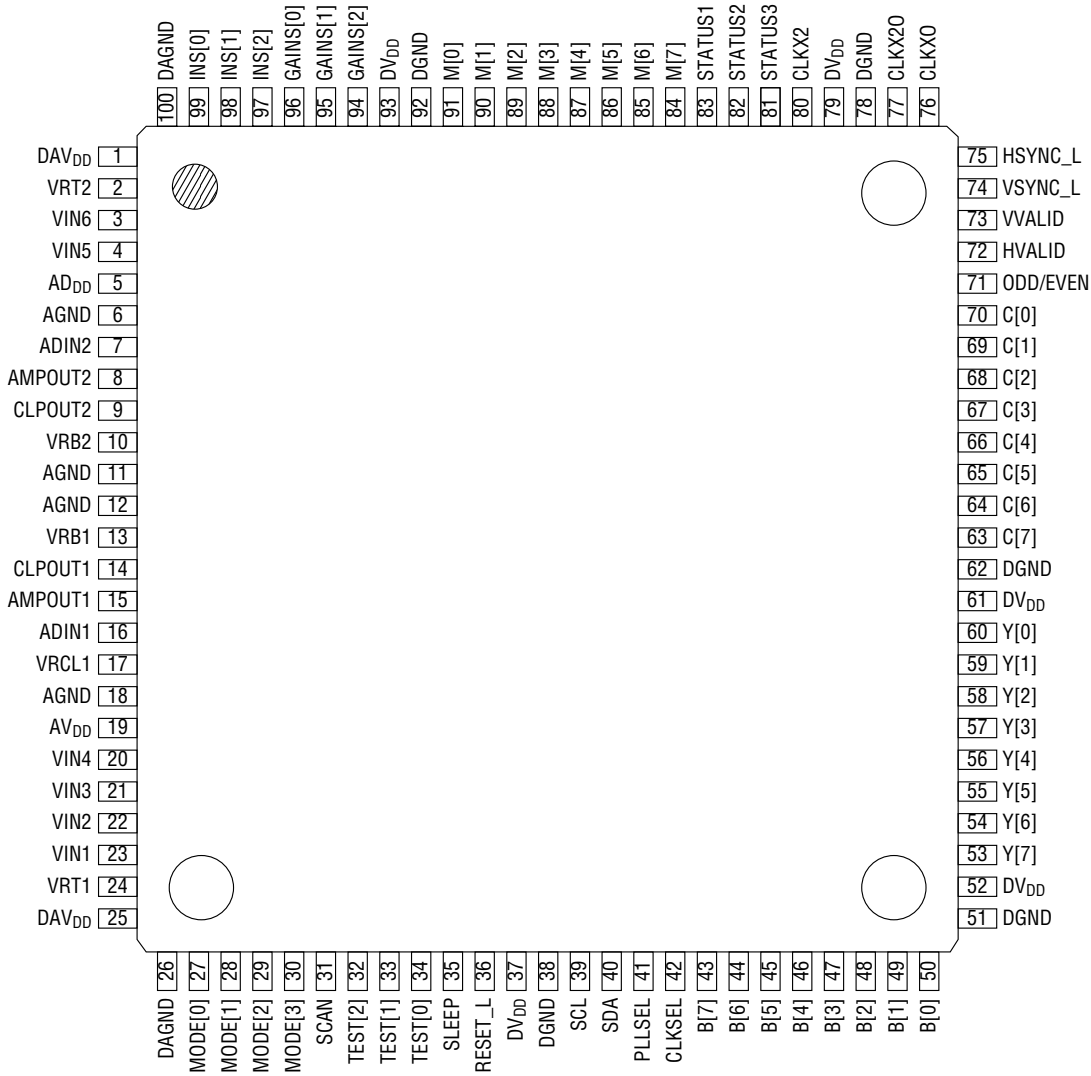
◦ 3.3 V single power supply (I/O 5 V tolerance)

◦ Package:
100-pin plastic TQFP (TQFP100-P-1414-0.50-K) (Product name: MSM7662TB)

## BLOCK DIAGRAM



## PIN CONFIGURATION (TOP VIEW)




**100-Pin Plastic TQFP**

## PIN DESCRIPTIONS

| Pin | Symbol | Type | Description |
|---|---|---|---|
| 1 | $DAV_{DD}$ | — | Digital power supply in A/D converter |
| 2 | VRT2 | O | A/D converter reference voltage (high side) for S-video chroma signal |
| 3 | VIN6 | I | S-video 2 chroma signal (C-2) input pin<br>(leave open or connect to AGND when not used) |
| 4 | VIN5 | I | Composite-5 or S-video 1 chroma signal (C-1) input pin<br>(leave open or connect to AGND when not used) |
| 5 | $AV_{DD}$ | — | Analog power supply |
| 6 | AGND | — | Analog ground |
| 7 | ADIN2 | I | A/D converter input pin for S-video chroma signal |
| 8 | AMPOUT2 | O | S-video chroma signal amp output |
| 9 | CLPOUT2 | O | S-video chroma signal clamp voltage output |
| 10 | VRB2 | O | A/D converter reference voltage (low side) for S-video chroma signal |
| 11 | AGND | — | Analog ground |
| 12 | AGND | — | Analog ground |
| 13 | VRB1 | I | A/D converter reference voltage (low side) for composite/S-video<br>(luminance signal) |
| 14 | CLPOUT1 | O | Composite/S-video (luminance signal) clamp voltage output |
| 15 | AMPOUT1 | O | Composite/S-video (luminance signal) amp output |
| 16 | ADIN1 | I | A/D converter input pin for composite/S-video (luminance signal) |
| 17 | VRCL1 | I | S-video (luminance signal) clamp voltage input |
| 18 | AGND | — | Analog ground |
| 19 | $AV_{DD}$ | — | Analog power supply |
| 20 | VIN4 | I | Composite-4 input (leave open or connect to AGND when not used) |
| 21 | VIN3 | I | Composite-3 input (leave open or connect to AGND when not used) |
| 22 | VIN2 | I | Composite-2 S-video 2 luminance signal (Y-2) input<br>(leave open or connect to AGND when not used) |
| 23 | VIN1 | I | Composite-1 S-video 1 luminance signal (Y-1) input<br>(leave open or connect to AGND when not used) |
| 24 | VRT1 | O | A/D converter reference voltage (high side) for composite/S-video<br>(luminance signal) |
| 25 | $DAV_{DD}$ | — | Digital power supply in A/D converter |
| 26 | DAGND | — | Digital ground in A/D converter |

## PIN DESCRIPTIONS (continued)

| Pin | Symbol | Type | Description |
|---|---|---|---|
| 27 | MODE[0] | I | I/O switching input during external setting mode |
| 28 | MODE[1] | I | (pulled-down by internal resistors) |
| 29 | MODE[2] | I | Internal/external pins are switched by register MRA[0] |
| 30 | MODE[3] | I | The default of register MRA[0] is external pin mode.<br>MODE [3:2] Output mode selection<br>00: ITU-RBT.656 (with 8-bit YCbCr SAV, EAV, blank processing)<br>01: 8-bit (YCbCr)<br>10: 16-bit (YCbCr) (ITU-RBT.601)<br>11: 24-bit RGB<br><br>MODE [1] Input mode selection<br>0: NTSC 1: PAL<br>Invalid if an ITU-RBT.601 signal is input while the register MRC[7] is set to automatic NTSC/PAL recognition.<br><br>MODE [0] Input mode selection<br>0: ITU-RBT.601 1: Square Pixel<br>NTSC 4fsc can be set by register MRA [3:1] only. |
| 31 | SCAN | I | Not used. Be left open or fixed at "0" (pulled down by internal resistor). |
| 32 | TEST[2] | I | Not used. Be left open or fixed at "0" (pulled down by internal resistor). |
| 33 | TEST[1] | I | Not used. Be left open or fixed at "0" (pulled down by internal resistor). |
| 34 | TEST[0] | I | Not used. Be left open or fixed at "0" (pulled down by internal resistor). |
| 35 | SLEEP | I | 0: normal operation, 1: sleep operation |
| 36 | RESET_L | I | Reset input pin (active "L"). After powering ON, be sure to reset. |
| 37 | $DV_{DD}$ | — | Digital power supply |
| 38 | DGND | — | Digital ground |
| 39 | SCL | I | $I^2C$-bus clock input |
| 40 | SDA | I/O | $I^2C$-bus data I/O pin |
| 41 | PLLSEL | I | Not used. Be left open or fixed at "0" (pulled down by internal resistor). |
| 42 | CLKSEL | I | Clock select input pin (pulled down by internal resistor).<br>0: double-speed input mode 1: normal input mode<br>When a double-speed input mode is used, input a double frequency to system clock. |
| 43 to 50 | B[7] to B[0] | O | Data output B[7]: MSB, B[0]: LSB<br>During RGB output mode: B 8-bit data output<br>Other than RGB output mode: Hi-Z<br>Output mode is set by pin 27 or 28, or register MRA [7:6]. |
| 51 | DGND | — | Digital ground |
| 52 | $DV_{DD}$ | — | Digital power supply |

## PIN DESCRIPTIONS (continued)

| Pin | Symbol | Type | Description |
|---|---|---|---|
| 53 to 60 | Y[7] to Y[0] | O | Data output Y[7]: MSB, Y[0]: LSB<br>During ITU-RBT.656 output mode: YCbCr 8-bit data output<br>During 8-bit (YCbCr) output mode: YCbCr 8-bit data output<br>During 16-bit (YCbCr) output mode: Y 8-bit data output<br>During 24-bit RGB output mode: G 8-bit data output<br>Output mode is set by pin 27 or 28, or register MRA [7:6]. |
| 61 | $DV_{DD}$ | — | Digital power supply |
| 62 | DGND | — | Digital ground |
| 63 to 70 | C[7] to C[0] | O | Data output C[7]: MSB, C[0]: LSB<br>During ITU-RBT.656 output mode: Hi-Z<br>During 8-bit (YCbCr) output mode: Hi-Z<br>During 16-bit (YCbCr) output mode: CbCr 8-bit data output<br>During 24-bit RGB output mode: R 8-bit data output<br>Output mode is set by pin 27 or 28, or register MRA [7:6]. |
| 71 | ODD/EVEN | O | Field display output<br>If field is odd, "H" is output. |
| 72 | HVALID | O | Horizontal valid pixel timing output pin<br>If section is valid, "H" is output. |
| 73 | VVALID | O | Vertical valid line timing output pin<br>If section is valid, "H" is output. |
| 74 | VSYNC_L | O | Vertical sync signal (V sync) output pin |
| 75 | HSYNC_L | O | Horizontal sync signal (H sync) output pin |
| 76 | CLKXO | O | Pixel clock output<br>During double-speed input mode (pin 42 = 0): One half of system clock frequency is output.<br>During normal input mode (pin 42 = 1): The same frequency as system clock frequency is output. |
| 77 | CLKX2O | O | System clock output<br>System clock input is directly output. |
| 78 | DGND | — | Digital ground |
| 79 | $DV_{DD}$ | — | Digital power supply |
| 80 | CLKX2 | I | System clock input (selected by operation mode)<br>Normal input mode / Double-speed input mode<br>NTSC ITU-RBT.601: 13.5 MHz / 27 MHz<br>NTSC Square Pixel: 12.272727 MHz / 24.545454 MHz<br>NTSC 4fsc: 14.31818 MHz / 28.63636 MHz<br>PAL ITU-RBT.601: 13.5 MHz / 27 MHz<br>PAL Square Pixel: 14.75 MHz / 29.5 MHz |

## PIN DESCRIPTIONS (continued)

| Pin | Symbol | Type | Description |
|---|---|---|---|
| 81 | STATUS[3] | O | Status signal output<br>Selected by internal register OMR[0]<br>OMR[0]: 0 FIFO overflow detection (default)<br>0: non-detection, 1: detection<br>OMR[0]: 1 CSYNC output |
| 82 | STATUS[2] | O | Status signal output<br>Selected by internal register OMR[1]<br>OMR[1]: 0 NTSC-PAL recognition (default)<br>0: NTSC, 1: PAL<br>OMR[1]: 1 HLOCK sync detection output<br>0: non-detection, 1: detection |
| 83 | STATUS[1] | O | VBI interval multiplex signal detection output<br>0: non-detection, 1: detection |
| 84 | M[7] | O | Field memory control signal; RE output |
| 85 | M[6] | O | Field memory control signal; WE output |
| 86 | M[5] | O | Field memory control signal; RSTR output |
| 87 | M[4] | O | Field memory control signal; RSTW output |
| 88 | M[3] | O | Test output pin, normally "L" output |
| 89 | M[2] | I | $I^2C$-bus slave address select<br>0: 1000001X<br>1: 1000011X (no internal pull-up or pull-down resistor) |
| 90 | M[1] | I | Pin for setting by either external pin or internal register in order to select analog unit gain value (MGC) and video signal input pin.<br>(no internal pull-up or pull-down resistor)<br>0: external pin mode<br>Gain value setting: pins 94 to 96 (GAINS[2:0]) are used<br>Input pin setting: pins 97 to 99 (INS[2:0]) are used<br>1: register mode<br>Gain value setting: register ADC2[6:4]<br>Input pin setting: register ADC1[2:0]<br>Internal register setting is invalid when external pin mode is set. |
| 91 | M[0] | I | Selection of external field memory control signal output<br>If field memory is not used, set M[0] to 0.<br>0: M[7:4] outputs are invalid<br>1: M[7:4] outputs are valid |
| 92 | DGND | — | Digital ground |
| 93 | $DV_{DD}$ | — | Digital power supply |

## PIN DESCRIPTIONS (continued)

| Pin | Symbol | Type | Description |
|---|---|---|---|
| 94 | GAINS[2] | I | Inputs for amplifier gain switch setting during external setting mode |
| 95 | GAINS[1] | I | External pin mode: pin 90 (M[1]) = 0 |
| 96 | GAINS[0] | I | (pulled down by internal resistors)<br>GAINS[2:0] Gain value (x times)<br>[000] 1.00<br>[001] 1.35<br>[010] 1.75<br>[011] 2.30<br>[100] 3.00<br>[101] 3.80<br>[110] 5.00<br>[111] Undefined |
| 97 | INS[2] | I | Inputs for signal input pin switch setting during external setting mode |
| 98 | INS[1] | I | External pin mode: pin 90 (M[1]) = 0 |
| 99 | INS[0] | I | (pulled down by internal resistors)<br>INS[2:0] Input pin<br>[000] VIN1 (pin 23) Composite-1<br>[001] VIN2 (pin 22) Composite-2<br>[010] VIN3 (pin 21) Composite-3<br>[011] VIN4 (pin 20) Composite-4<br>[100] VIN5 (pin 4) Composite-5<br>[101] VIN1 (pin 23) Y-1<br>VIN5 (pin 4) C-1<br>[110] VIN2 (pin 22) Y-2<br>VIN6 (pin 3) C-2<br>[111] Prohibited setting (ADC enters sleep state) |
| 100 | DAGND | — | Digital ground in A/D converter |

## ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Condition | Rating | Unit |
|---|---|---|---|---|
| Power Supply Voltage | $V_{DD}$ | Ta = 25°C | –0.3 to +4.5 | V |
| Input Voltage | $V_I$ | $V_{DD}$ = 3.3 V | –0.3 to +5.5 | V |
| Power Consumption | $P_W$ | — | 1 | W |
| Storage Temperature | $T_{STG}$ | — | –55 to +150 | °C |

## RECOMMENDED OPERATING CONDITIONS

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| Power Supply Voltage | $V_{DD}$ | — | 3.0 | 3.3 | 3.6 | V |
| Power Supply Voltage | GND | — | — | 0 | — | V |
| Digital "H" Level Input Voltage | $V_{IH1}$ | — | 2.2 | — | $V_{DD}$ (*2) | V |
| | $V_{IH2}$ (*1) | — | $0.8 \times V_{DD}$ | — | $V_{DD}$ (*2) | V |
| Digital "L" Level Input Voltage | $V_{IL}$ | — | 0 | — | 0.8 | V |
| Analog Video Signal Input | $V_{AIN}$ | SYNC tip to white peak level | 0.8 | — | 1.1 | $V_{P-P}$ |
| Operating Temperature | Ta | — | 0 | — | 70 | °C |

*1: CLKSEL, SDA, CLKXO

*2: Since the inputs have a tolerance of up to 5.5 V, it is possible to apply 5 V to the inputs.

## ELECTRICAL CHARACTERISTICS

### DC Characteristics

(Ta = 0 to 70°C, $V_{DD}$ ($DV_{DD}$, $ADV_{DD}$, $AV_{DD}$) = 3.3 V ±0.3 V)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| "H" Level Output Voltage | $V_{OH}$ | $I_{OH}$ = –4 mA (*1) | 0.7 × $V_{DD}$ | — | $V_{DD}$ | V |
| | | $I_{OH}$ = –6 mA (*2) | | | | |
| "L" Level Output Voltage | $V_{OL}$ | $I_{OL}$= 4 mA (*1) | 0 | — | 0.4 | V |
| | | $I_{OL}$= 6 mA (*2) | | | | |
| Input Leakage Current | $I_I$ | $V_I$ = GND to $V_{DD}$ | –10 | — | +10 | µA |
| | | $R_{pull_down}$ = 50 kΩ (*3) | 20 | — | 250 | µA |
| Output Leakage Current | $I_O$ | $V_I$ = GND to $V_{DD}$ | –10 | — | +10 | µA |
| SDA Output Voltage | $SDAV_L$ | — | 0 | — | 0.4 | V |
| SDA Output Current | $SDAI_O$ | — | 3 | — | — | mA |

*1: HSYNC_L, VSYNC_L, SYSSEL, C[7:0], B[7:0], ODD, VVALID, HVALID, CLKXO, HSY, M[7:0]
*2: Y[7:0], CLKX2O
*3: MODE[3:0], SCAN, TEST[2:0], PLLSEL, CLKSEL, GAINS[2:0], INS[2:0]

### DC Characteristics (Analog Unit)

(Ta = 0 to 70°C, $V_{DD}$ ($DV_{DD}$, $ADV_{DD}$, $AV_{DD}$) = 3.3 V ±0.3 V, GND = 0 V)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| AMPOUT Output Voltage | $V_{OAMP}$ | $R_O$ = 300 Ω | 0.3 | — | 2.4 | V |
| CLPOUT Output Voltage | $V_{OCLP}$ | $R_O$ = 5 kΩ | 0.2 | — | 1.6 | V |
| VRT Output Voltage | $V_{RT}$ | (*) | 2.0 | 2.3 | 2.4 | V |
| VRB Output Voltage | $V_{RB}$ | (*) | 0.15 | 0.3 | 0.4 | V |
| ADIN | $V_{IADIN}$ | — | $V_{RB}$ | — | $V_{RT}$ | V |
| VIN | $V_{IVIN}$ | Capacitive coupling | 0.4 | — | 1.3 | $V_{P-P}$ |
| Input Current | $I_{IVIN}$ | $V_I$ = 1.5 V | 5 | — | 30 | µA |

*: 10 kΩ connected between $V_{RT}$ and $V_{RB}$

### DC Characteristics

(Ta = 0 to 70°C, $V_{DD}$ ($DV_{DD}$, $ADV_{DD}$, $AV_{DD}$) = 3.3 V ±0.3 V, GND = 0 V)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| Power Supply Current (Operating) | $I_{D1}$ | AD1 on<br>AD2 off<br>CLKX2 = 27 MHz | 120 | 150 | 210 | mA |
| Power Supply Current (Operating) | $I_{D2}$ | AD1 on<br>AD2 on<br>CLKX2 = 27 MHz | 140 | 170 | 240 | mA |
| Power Supply Current (Sleep) | $I_{DOFF}$ | $V_I$ = 1.5 V | 0 | | 5 | mA |

## AC Characteristics (Double Speed Mode)

(Ta = 0 to 70°C, $V_{DD}$ ($DV_{DD}$, $ADV_{DD}$, $AV_{DD}$) = 3.3 V ±0.3 V, GND = 0 V)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| CLKX2 Cycle Frequency | $1/t_{CLKX2}$ | ITU-RS601 | — | 27.0 | — | MHz |
| | | NTSC 4fsc | — | 28.63636 | — | MHz |
| | | NTSC Square Pixel | — | 24.545454 | — | MHz |
| | | PAL Square Pixel | — | 29.5 | — | MHz |
| CLKX2 Duty | $t_{D_D2}$ | — | 45 | — | 55 | % |
| Output Data Delay Time 1 (*) | $t_{OD21}$ | CLKSEL : L | 7 (5) | — | 26 (24) | ns |
| Output Data Delay Time 2 (*) | $t_{OD22}$ | CLKSEL : L | 6 (4) | — | 22 (20) | ns |
| Output Data Delay Time 3 (*) | $t_{OD23}$ | CLKSEL : L | 7 (5) | — | 30 (28) | ns |
| Output Data Delay Time 1X1 (*) | $t_{ODX21}$ | CLKSEL : L | 2 | — | 8 | ns |
| Output Data Delay Time 1X2 (*) | $t_{ODX22}$ | CLKSEL : L | 1 | — | 5 | ns |
| Output Data Delay Time 1X3 (*) | $t_{ODX23}$ | CLKSEL : L | 2 | — | 10 | ns |
| Output Data Delay Time 2X1 (*) | $t_{OD2X21}$ | CLKSEL : L | 3 (1) | — | 11 (9) | ns |
| Output Data Delay Time 2X2 (*) | $t_{OD2X22}$ | CLKSEL : L | 2 (1) | — | 9 (7) | ns |
| Output Data Delay Time 2X3 (*) | $t_{OD2X23}$ | CLKSEL : L | 3 (1) | — | 13 (11) | ns |
| Output Clock Delay Time (*) (CLKX2-CLKXO) | $t_{CXD21}$ | CLKSEL : L | 5 | — | 20 | ns |
| Output Clock Delay Time (*) (CLKX2-CLKX2O) | $t_{CXD22}$ | CLKSEL : L | 4 | — | 17 | ns |
| SCL Clock Cycle Time | $t_{C_SCL}$ | $R_{pull_up}$ = 4.7 kΩ | 200 | — | — | ns |
| SCL Low Level Cycle | $t_{L_SCL}$ | $R_{pull_up}$ = 4.7 kΩ | 100 | — | — | ns |
| RESET_L Width | $t_{RST_W}$ | | 200 | — | — | ns |

(*) Output load: 40 pF

Values in the parentheses indicate the delay time when 8-bit YCbCr format data is output from the Y pin.

The clock frequency accuracy is within ±100 ppm.

## AC Characteristics (Single Speed Mode)

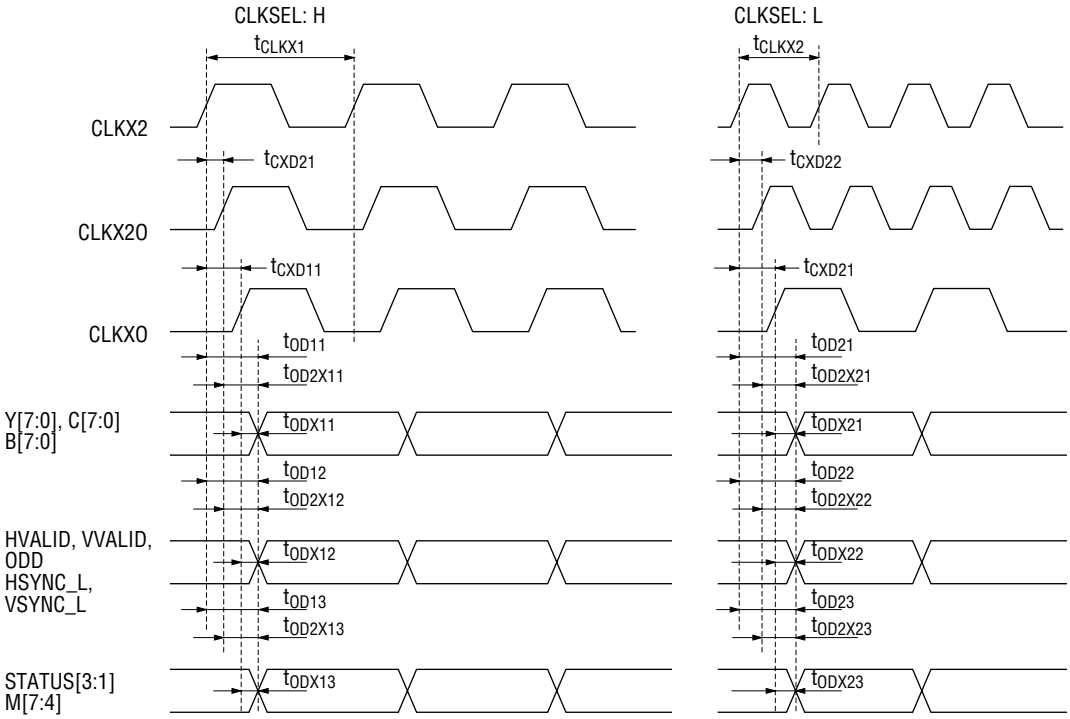
(Ta = 0 to 70°C, $V_{DD}$ ($DV_{DD}$, $ADV_{DD}$, $AV_{DD}$) = 3.3 V ±0.3 V, GND = 0 V)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
|---|---|---|---|---|---|---|
| CLKX2 Cycle Frequency | $1/t_{CLKX2}$ | ITU-RS601 | — | 13.5 | — | MHz |
| | | NTSC 4fsc | — | 14.31818 | — | MHz |
| | | NTSC Square Pixel | — | 12.272727 | — | MHz |
| | | PAL Square Pixel | — | 14.75 | — | MHz |
| CLKX2 Duty | $t_{D_D1}$ | CLKSEL : H | 40 | | 60 | % |
| Output Data Delay Time 1 (*) | $t_{OD11}$ | CLKSEL : H | 8 | — | 26 | ns |
| Output Data Delay Time 2 (*) | $t_{OD12}$ | CLKSEL : H | 7 | — | 22 | ns |
| Output Data Delay Time 3 (*) | $t_{OD13}$ | CLKSEL : H | 8 | — | 30 | ns |
| Output Data Delay Time 1X1 (*) | $t_{ODX11}$ | CLKSEL : H | 2 | — | 8 | ns |
| Output Data Delay Time 1X2 (*) | $t_{ODX12}$ | CLKSEL : H | 1 | — | 5 | ns |
| Output Data Delay Time 1X3 (*) | $t_{ODX13}$ | CLKSEL : H | 2 | — | 12 | ns |
| Output Data Delay Time 2X1 (*) | $t_{OD2X11}$ | CLKSEL : H | 3 | — | 11 | ns |
| Output Data Delay Time 2X2 (*) | $t_{OD2X12}$ | CLKSEL : H | 2 | — | 8 | ns |
| Output Data Delay Time 2X3 (*) | $t_{OD2X13}$ | CLKSEL : H | 3 | — | 15 | ns |
| Output Clock Delay Time (*) (CLKX2-CLKXO) | $t_{CXD11}$ | CLKSEL : H | 6 | — | 20 | ns |
| Output Clock Delay Time (*) (CLKX2-CLKX2O) | $t_{CXD12}$ | CLKSEL : H | 5 | — | 17 | ns |
| SCL Clock Cycle Time | $t_{C_SCL}$ | $R_{pull_up}$ = 4.7 kΩ | 200 | — | — | ns |
| SCL Low Level Cycle | $t_{L_SCL}$ | $R_{pull_up}$ = 4.7 kΩ | 100 | — | — | ns |
| RESET_L Width | $t_{RST_W}$ | | 200 | — | — | ns |

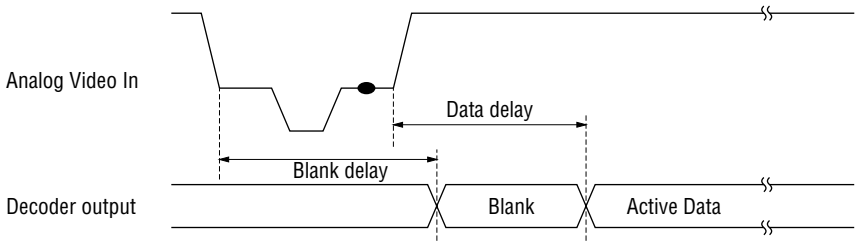
(*) Output load: 40 pF
The clock frequency accuracy is within ±100 ppm.

## INPUT AND OUTPUT TIMING

### Clock and Output Timing




### Data Delay (when a standard signal is input)



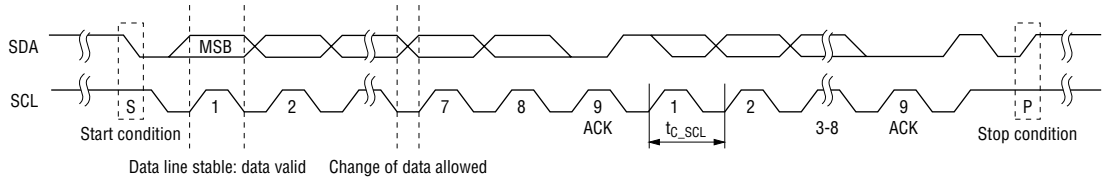

T = 1 pixel rate, $\alpha$ = absorption difference

| Video Mode | Input Signal | FIFO/FM Mode | Amount of Delay |
|---|---|---|---|
| NTSC | Composite | FIFO-1 | 1H + 358T $\pm\alpha$ |
| NTSC | Composite | FM | 1H + 358T |
| PAL | Composite | FIFO-1 | 1H + 358T $\pm\alpha$ |
| PAL | Composite | FM | 1H + 358T |
| NTSC, PAL | S-Video | FIFO-1 | 358T $\pm\alpha$ |
| NTSC, PAL | S-Video | FM | 358T |

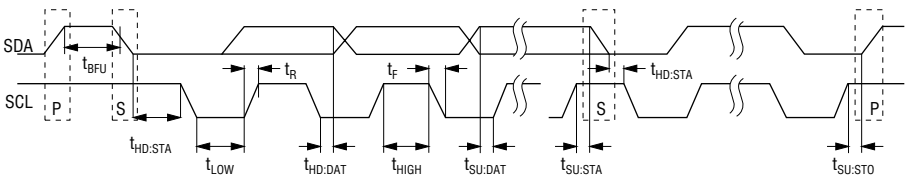
The data delay is equal to the blank delay. 1H depends on the sampling mode.
The numeric value (T value) may be changed according to a signal state.
Since the output period is fixed during FIFO mode, the amount of delay is changed.
If Y/C separation is performed using TRAP filter during PAL mode, 1H is not added.

## I²C-bus Interface Input/Output Timing

The basic input/output timing of the I²C-bus is indicated below.




## I²C-bus Timing




| Symbol | Parameter | Min. | Max. | Unit |
|---|---|---|---|---|
| $f_{SCL}$ | SCL Frequency | 0 | 100 | kHz |
| $t_{BUF}$ | Bus Open Period | 4.7 | | µs |
| $t_{HD: STA}$ | Start Condition Hold Time | 4.0 | | µs |
| $t_{LOW}$ | Clock Low Period | 4.7 | | µs |
| $t_{HIGH}$ | Clock High Period | 4.0 | | µs |
| $t_{SU: STA}$ | Start Condition Setup Time | 4.7 | | µs |
| $t_{HD: DAT}$ | Data Hold Time | 300 | | ns |
| $t_{SU: DAT}$ | Data Setup Time | 250 | | ns |
| $t_R$ | Line Rise Time | | 1 | µs |
| $t_F$ | Line Fall Time | | 300 | ns |
| $t_{SU: STO}$ | Stop Condition Setup Time | 4.7 | | µs |

The I²C-bus timing conforms to this table. However, the I²C-bus can operate faster than at the speeds, specified above. Actually, the SCL frequency is up to about 5 MHz. The hold time and setup time in that case must conform to the ratio described in the above table.

## FUNCTIONAL DESCRIPTION

### Analog Unit

1) Analog input select: Compatible with composite video signals and S-video signals. Input selection can be switched by register control via the I²C-bus or by external pins. (See the below chart for pin combinations.)
2) Clamp function: An analog clamp and a digital pulse clamp can be used.
Analog clamp
Analog clamp → Digital clamp (hybrid clamp)
Digital clamp
Only the digital clamp can be set as the pedestal clamp.
# Related register MRB[3:2]
3) AGC amp: The AGC function operates depending upon the input level.
Manual gain setting is also possible. This AGC function operates at 2 stages, the analog unit and digital unit. Digital decoded data is output in conformance with ITU-RBT.601.
Refer to the explanation of M[1] pin (pin 90).
# Related register ADC2[6:4]
4) A/D converter: Two internal 8-bit A/D converters sample at twice the pixel frequency. (Sampling at the pixel frequency is possible by changing the register setting.)
# Related register ADC1[2:0]

List of Analog Input Conditions

| Input Signal | Control Pin | Register | Input Pin | | | | | | ADC Selection | |
|---|---|---|---|---|---|---|---|---|---|---|
| | INS[2:0] | ADC1[2:0] | VIN1 | VIN2 | VIN3 | VIN4 | VIN5 | VIN6 | ON | OFF |
| Composite-1 Input* | [000] | [000] | Composite | | | | | | ON | OFF |
| Composite-2 Input | [001] | [001] | | Composite | | | | | ON | OFF |
| Composite-3 Input | [010] | [010] | | | Composite | | | | ON | OFF |
| Composite-4 Input | [011] | [011] | | | | Composite | | | ON | OFF |
| Composite-5 Input | [100] | [100] | | | | | Composite | | ON | OFF |
| S-video-1 Input | [101] | [101] | Luminance | | | | Chroma | | ON | ON |
| S-video-2 Input | [110] | [110] | | Luminance | | | | Chroma | ON | ON |
| All inputs Off | [111] | [111] | OFF (Sleep) | | | | | | OFF | OFF |

Blank spaces: non-selectable *: register default setting after LSI reset
M[1] pin setting 0: external mode, 1 internal register mode

Manual Gain Control (analog AMP gain)

| Gain Setting Pins GAINS[2:0] | Register ADC2[6:4] | Set Gain Value Typ. Value (multiplication factor) |
|---|---|---|
| [000] | [000] | 1.0 |
| [001] | [001] | 1.35 |
| [010] | [010] | 1.75 |
| [011] | [011] | 2.3 |
| [100] | [100] | 3.0 |
| [101] | [101] | 3.8 |
| [110] | [110] | 5.0 |
| [111] | [111] | Undefined |

## Decoder Unit

1. Prologue Block

The prologue block inputs data and performs Y/C separation.
Data can be input at either the pixel frequency (ITU-RBT.601: 13.5 MHz) or at twice the pixel frequency (ITU-RBT.601: 27 MHz). If input at twice the pixel frequency, data is processed after passing through a decimator circuit to convert it to the pixel frequency. The decimator circuit may be bypassed by changing the register setting, regardless of whether data is input at the normal pixel frequency or at twice the pixel frequency.

If a composite signal (CVBS) is input, the default setting performs Y/C separation using a 2-dimensional adaptive comb filter.
The following operating modes can be selected via the $I^2C$-bus. Default settings are indicated by an asterisk (*). The default state is selected at reset.

1) Video input mode selection (related register MRC[7])
   NTSC/PAL auto-select* (only for ITU-RBT.601)
   Dependent upon operating mode selected

   When ITU-RBT.601 is selected, the video input mode is automatically set depending upon the number of lines per field.

2) Operating mode selection (related register MRA[3:1])

| | |
|---|---|
| NTSC ITU-RBT.601 | 13.5 MHz* |
| NTSC Square Pixel | 12.272727 MHz |
| NTSC 4fsc | 14.31818 MHz |
| PAL ITU-RBT.601 | 13.5 MHz |
| PAL Square Pixel | 14.75 MHz |

   Even if input at twice the pixel frequency, the internal processing is performed at the pixel frequency.
3) Decimator circuit pass/bypass selection (related register MRC[4])
   Pass through decimator circuit*
   Bypass decimator circuit
   Compatible only when input at twice the pixel frequency.
4) Y/C separation mode selection (related register MRB[1:0])
   Use adaptive comb filter*
   Use non-adaptive comb filter
   Do not use comb filter (use trap filter)

The adaptive comb filter for a NTSC signal makes the correlation between up to 3 consecutive lines, and Y/C separation is performed by the 3-line or 2-line comb filter according to the format of correlation.
The adaptive comb filter for a PAL signal makes the correlation between only 2 lines and performs Y/C separation by switching between the 2-line comb filter and trap filter.
The non-adaptive comb filter performs Y/C separation by removing the luminance component based on the average of preceding and following lines (when there is correlation between 3 lines). (the average of 2 lines in the case of a PAL signal)
When a comb filter is not used, Y/C separation is performed by a trap filter.

If an S-video signal is input, these Y/C separation circuits are bypassed.

The functions of this block only operate when lines are valid as image information. During the V blanking interval, CVBS signals are not processed.

2. Luminance Block

The luminance block removes synchronous signals from signals containing luminance components after Y/C separation. The signals are compensated and then output as luminance signals. Two modes of gain control functions can be selected for the luminance signal output level: AGC (Auto Gain Control) and MGC + Pedestal Clamp.

In the AGC mode, luminance level amplification is determined by comparing the SYNC depth with a reference value. The default is 40IRE and can be changed by the register setting. The input has a sync tip clamp.
In the MGC + Pedestal Clamp mode, the signal output level is clamped to the pedestal level of the input. Signal amplification and black level can be changed from the clamped position by register settings.
This block can select the follwing operating modes.

1) Selection of luminance level limiter usage (related register LUMC[7])
   Do not use*
   Use
   When a limiter is used, the luminance level is limited to 16 to 235.
2) Selection of prefilter and sharp filter usage (related register LUMC[6])
   Do not use*
   Use
   These filters are used to enhance the edges of luminance component signals.
   Two filters operate in pairs. For their characteristics, refer to Filter Characteristics described later.
3) Selection of aperture bandpass filter coefficient (related register LUMC[5:4])
   Middle range*
   High range
4) Coring range selection (related register LUMC[3:2])
   Off*
   ±4LBS
   ±5LBS
   ±7LBS
5) Aperture weighting coefficient selection (related register LUMC[1:0])
   0*
   0.25
   0.75
   1.50
   Both coring and aperture compensation processes perform contour compensation.
6) Selection of pixel position compensating circuit usage (related register MRC[6])
   Use*
   Do not use

7) AGC loop filter time constant selection (related register AGCLF[7:6])

| | | |
|---|---|---|
| Slow | convergence time | 903 ms |
| Medium | | 225 ms* |
| Fast | | 56 ms |
| Fixed | | 0 |

These are designed times from the input gain being rapidly lowered to 50% (–6 dB) of the value at a stable state when normal signals are input till the output being returned to –1 dB (actually these times differ depending on the signal state).
Fixed: manual gain setting is possible by register AGCLF[5:0]

8) Parameter for fine adjustment of AGC sync depth (related register AGCLF[5:0])
AGC reference level is changed.
9) Parameter for fine adjustment of sync removal level (related register SSEPL[6:0])
The black level is adjusted. The default setting outputs the pedestal position as a black level (=16).
10) Pedestal clamp selection (related register SSEPL[7])
Do not use pedestal clamp*
Use pedestal clamp (at this time, AGC does not operate, MGC operates)

3. Chrominance Block

This block processes the chroma signals.
The following operating modes can be selected.

1) Selection of chroma bandpass filter usage (related register CHRC[2])
Do not use*
Use
2) ACC loop filter time constant selection (related register ACCLF[6:5])

| | | |
|---|---|---|
| Slow | convergence time | 1696 ms |
| Medium | | 424 ms* |
| Fast | | 106 ms |
| Fixed | | 0 |

These are designed times from the input gain being rapidly lowered to 50% (–6 dB) of the value at a stable state when normal signals are input till the output being returned to –1 dB (actually these times differ depending on the signal state).
Fixed: manual gain setting is possible by register ACCLF[4:0]
3) ACC reference level fine adjustment (related register ACCLF[4:0])
ACC reference level is changed.
4) Parameter for burst level fine adjustment (related register CHRC[1:0])
Threshold level at which chroma amplitude becomes valid is selected based upon color burst ratio.
0.5
0.25*
0.125
Off
Off: The color killer function is turned off. If decoloration occurs while decoding a still picture, setting the threshold level to "off" will reduce the decoloration.
5) Color killer mode selection (related register MRB[5])
Auto color killer mode*
Forced color killer
6) Parameter for fine adjustment of color subcarrier phase (related register HUE[7:0])
HUE control function

In this block, chroma signals pass through a bandpass filter to cut out unnecessary band.
To maintain a constant chroma level, these signals then pass through an ACC compensating circuit and are UV demodulated. (The filter can be bypassed.)
If the demodulated result does not reach a constant level, color killer signals are generated to fix the ACC gain. This functions as an auto color killer control circuit.
The UV demodulated results pass through a low-pass filter and are output as chrominance signals.

4. Synchronization Block

This block processes the sync signals. Synchronous signals are generated for chip output and for internal use. Various signals are output from this block and the following operating modes can be selected.

1) Adjustment of SYNC threshold level (internal sync) (related register STHR[7:0])
   SYNC detection level is set.
2) Fine adjustment of HSY (Horizontal Sync Clamp) signal (related registers HSYT[7:4], HSYT[3:0], MRB[3:2])
   2-1) Fine adjustment of HSY signal (start side)
   2-2) Fine adjustment of HSY signal (stop side)
   The HSY signal provides the sync-tip and clamp timing to the A/D converter.
   This signal is used for digital clamp, but can not be observed from outside.
3) Fine adjustment of HSYNC_L signal (related register HSDL[7:0])
   HSYNC_L signal output position is adjusted.
4) HVALID control (related registers HVALT[7:4], HVALT[3:0])
   4-1) Fine adjustment of HVALID signal (start side)
   4-2) Fine adjustment of HVALID signal (stop side)
   Data signals are transferred at the rising edge of the HVALID signal.
5) VVALID control (related registers VVALT[7:4], VVALT[3:0])
   5-1) Fine adjustment of VVALID signal (start side)
   5-2) Fine adjustment of VVALID signal (stop side)
6) FIFO and Field Memory mode selection (related register MRB[7:6])
   - FIFO-1 mode*: Sets and outputs a standard value for the number of pixels per 1H from the internal FIFO.
     This mode is also compatible (to a degree) with non-standard VTR signals.
   - FIFO-2 mode: Sets and outputs a constant pixel number corresponding to the input H interval for the number of pixels per 1H from the internal FIFO.
   - FM-1 mode: This mode outputs the decoded results according to the SYNC signal.
     Usage of external field memory is required to manage the number of pixels and to absorb jitter.
     Memory control signals are to be generated externally.
   - FM-2 mode: This mode is compatible with considerably distorted non-standard VTR signals. Jitter is absorbed by using external field memory (2 Mb × 2) and the standard value is set as the pixel number.
     Field memory control signals are output simultaneously from M[7:4].
7) Field memory control signals
   If the FM-2 mode uses external field memory (2 Mb × 2) instead of the internal FIFO, field memory control signals are supplied from pins M[7:4]. At this time, pin M[0] requires to be set to "H".

5. Epilogue Block

The Epilogue Block outputs the UV signal from the Chrominance block and the Y signal from the Luminance block in a format based on a signal obtained from the control register setting.
This block can select the following modes.

1) Output mode selection (related register MRA[7:6])
   1-1) ITU-RBT.656 (SAV, EAV, blank processing)
   1-2) * 8-bit (YCbCr) output (2x pixel clock) synchronization with HSYNC_L, VSYNC_L
   1-3) 16-bit (8-bit Y/8-bit CbCr) (pixel clock) synchronization with HSYNC_L, VSYNC_L
   1-4) 24-bit RGB (8 bits each) synchronization with HSYNC_L, VSYNC_L
2) Enable Blue Back display when synchronization fails (related register MRB[4])
   OFF
   ON*
   If "H" is not input when no signal is output or when synchronization fails, a vertical synchronizing signal (VSYNC_L) is not output.
3) Selection of YCbCr signal output format (related register MRC[5])
   YCbCr 4 : 2 : 2*
   YCbCr 4 : 1 : 1
   The chrominance signal (U, V component) outputs Cb and Cr data to the C pin in an output format to be described later.
4) Output pin enable selection (related register OMR[2])
   High-impedance
   Output enable*
   This setting is valid during sleep mode only.
   All the data output pins and sync signal output pins become high impedance.
5) Multiplex signal (VBI data) detection level adjustment (related register OMR[5:3])
   The levels to detect multiplexed signals sent during the vertical blanking period are configured to be variable. The binary values after input signals are A-to-D converted are employed as the levels to detect multiplexed signals, and the levels are set in eight steps on the basis of a value obtained from reducing the SYNC tip level to 0.
6) Various mode detection (related register OMR[1:0])
   NTSC/PAL detection
   Multiplex signal detection
   HSYNC synchronization detection
   Internal FIFO overflow detection
7) Output signal phase control (related registers OPCY[1:0], OPCC[1:0])
   Y and C phases can each be adjusted in the range of –2 to +1 pixels.

6. $I^2C$ Control Block

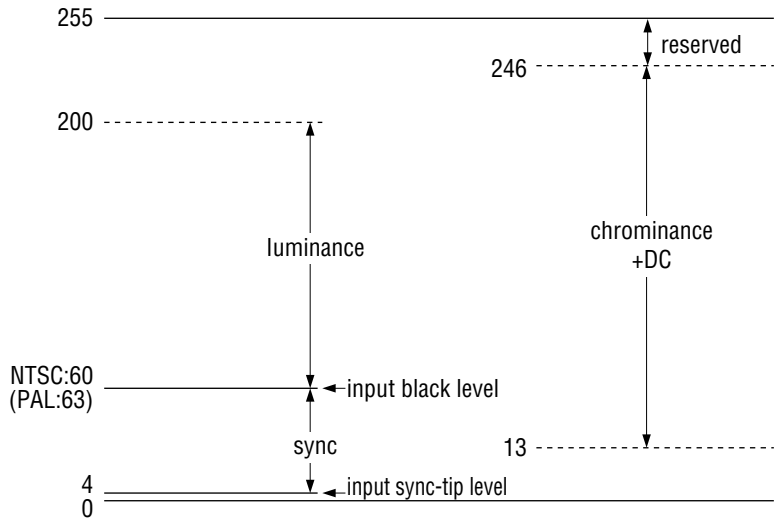
This serial interface block is based on the $I^2C$ standard of the Phillips Corporation.
The registers at up to subaddress Hex14 are write-only registers and the register at subaddress Hex20 is a read-only register.
The license to use the LSI chip for $I^2C$ systems is granted on the basis of the $I^2C$ patent of the Phillips Corporation by purchasing the LSI chip.

7. Test Control Block

This block is used to test the LSI chip. Normally this block is not used.

### Input Signal Level

The figure below shows the recommended range of the input signal, received in an 8-bit straight binary format.




CVBS[7:0] input range

The above input conditions are ideal. Because analog signals are normally input at different levels, the exact settings described above are difficult to achieve. While maintaining the ratio of White Peak (100%)/SYNC = 100IRE/40IRE (NTSC), if the input signal is set within the A/D converter's voltage range/the Y digital output will be output by digital AGC operation with the pedestal position set at the black level (16) and the white peak position (100%) set at the peak level (235) even if the peak level does not reach 196 (200 – 4).

### Output format

ITU-RBT.656 output, 8-bit (YCbCr) output, and 16-bit (8-bit Y/8-bit CbCr) output have the following formats.

The YCbCr 4:2:2 format and 4:1:1 format are shown below.
The output format can be changed by register settings.

| Output | Pixel Byte Sequence | | | | | |
|---|---|---|---|---|---|---|
| Y7 (MSB) | Y7 | Y7 | Y7 | Y7 | Y7 | Y7 |
| Y6 | Y6 | Y6 | Y6 | Y6 | Y6 | Y6 |
| Y5 | Y5 | Y5 | Y5 | Y5 | Y5 | Y5 |
| Y4 | Y4 | Y4 | Y4 | Y4 | Y4 | Y4 |
| Y3 | Y3 | Y3 | Y3 | Y3 | Y3 | Y3 |
| Y2 | Y2 | Y2 | Y2 | Y2 | Y2 | Y2 |
| Y1 | Y1 | Y1 | Y1 | Y1 | Y1 | Y1 |
| Y0 (LSB) | Y0 | Y0 | Y0 | Y0 | Y0 | Y0 |
| C7 (MSB) | Cb7 | Cr7 | Cb7 | Cr7 | Cb7 | Cr7 |
| C6 | Cb6 | Cr6 | Cb6 | Cr6 | Cb6 | Cr6 |
| C5 | Cb5 | Cr5 | Cb5 | Cr5 | Cb5 | Cr5 |
| C4 | Cb4 | Cr4 | Cb4 | Cr4 | Cb4 | Cr4 |
| C3 | Cb3 | Cr3 | Cb3 | Cr3 | Cb3 | Cr3 |
| C2 | Cb2 | Cr2 | Cb2 | Cr2 | Cb2 | Cr2 |
| C1 | Cb1 | Cr1 | Cb1 | Cr1 | Cb1 | Cr1 |
| C0 (LSB) | Cb0 | Cr0 | Cb0 | Cr0 | Cb0 | Cr0 |
| Y point | 0 | 1 | 2 | 3 | 4 | 5 |
| C point | 0 | | 2 | | 4 | |

YCbCr 4:2:2 format

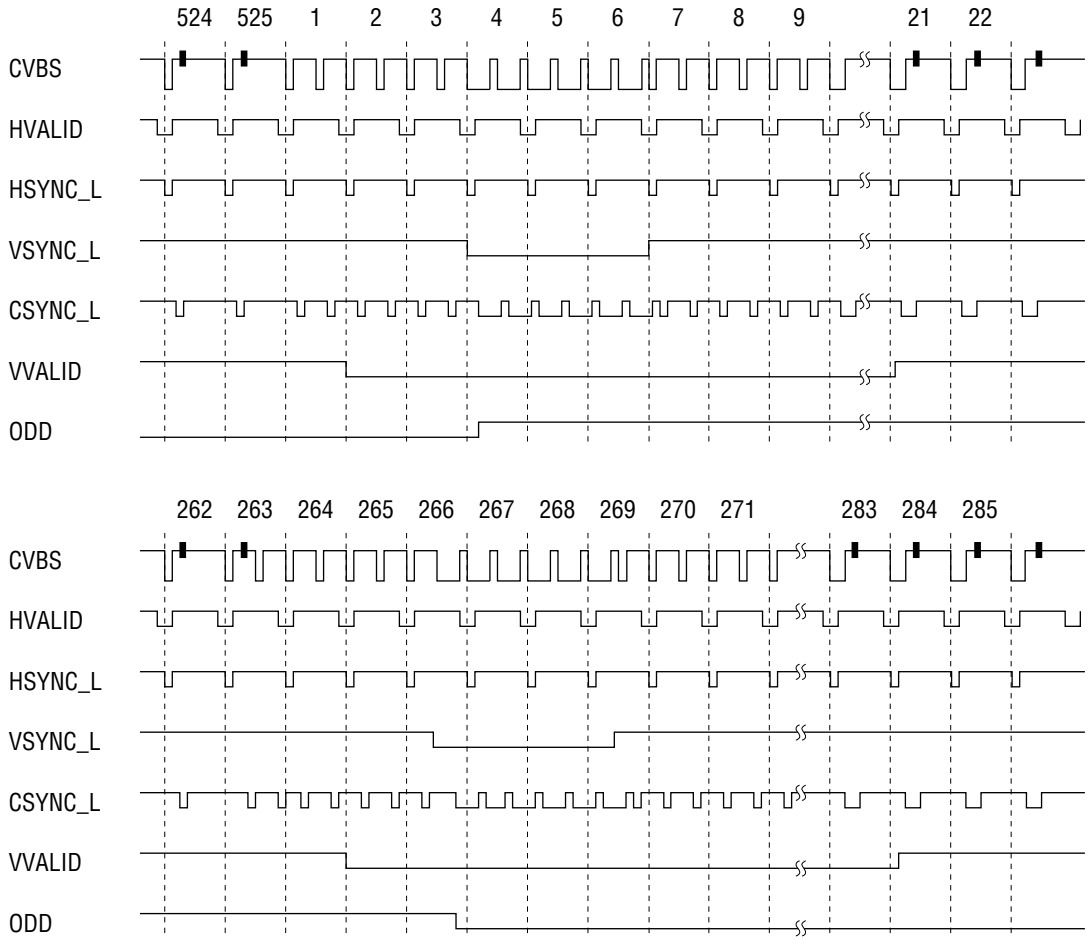
| Output | Pixel Byte Sequence | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| Y7 (MSB) | Y7 | Y7 | Y7 | Y7 | Y7 | Y7 | Y7 | Y7 |
| Y6 | Y6 | Y6 | Y6 | Y6 | Y6 | Y6 | Y6 | Y6 |
| Y5 | Y5 | Y5 | Y5 | Y5 | Y5 | Y5 | Y5 | Y5 |
| Y4 | Y4 | Y4 | Y4 | Y4 | Y4 | Y4 | Y4 | Y4 |
| Y3 | Y3 | Y3 | Y3 | Y3 | Y3 | Y3 | Y3 | Y3 |
| Y2 | Y2 | Y2 | Y2 | Y2 | Y2 | Y2 | Y2 | Y2 |
| Y1 | Y1 | Y1 | Y1 | Y1 | Y1 | Y1 | Y1 | Y1 |
| Y0 (LSB) | Y0 | Y0 | Y0 | Y0 | Y0 | Y0 | Y0 | Y0 |
| C7 (MSB) | Cb7 | Cb5 | Cb3 | Cb1 | Cb7 | Cb5 | Cb3 | Cb1 |
| C6 | Cb6 | Cb4 | Cb2 | Cb0 | Cb6 | Cb4 | Cb2 | Cb0 |
| C5 | Cr7 | Cr5 | Cr3 | Cr1 | Cr7 | Cr5 | Cr3 | Cr1 |
| C4 | Cr6 | Cr4 | Cr2 | Cr0 | Cr6 | Cr4 | Cr2 | Cr0 |
| C3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| C2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| C1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| C0 (LSB) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Y point | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| C point | 0 | | | | 4 | | | |

YCbCr 4:1:1 format

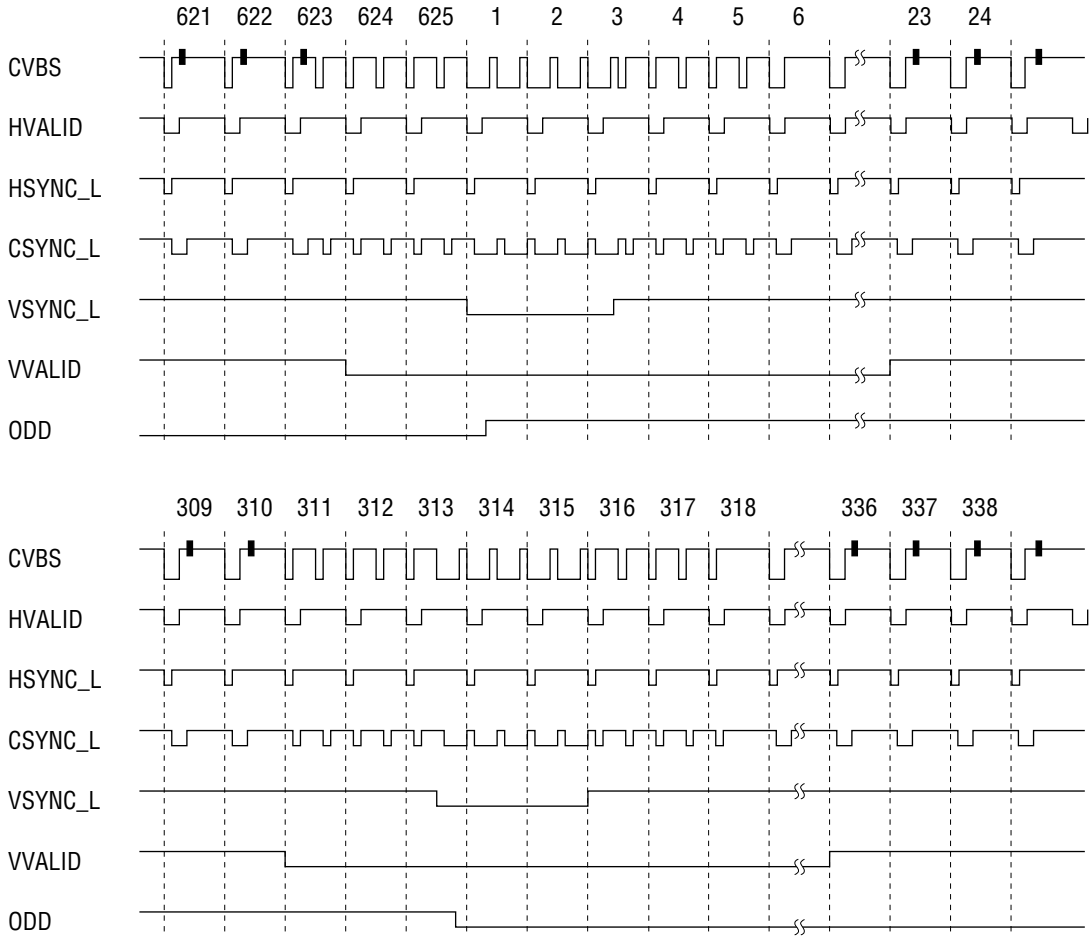
## TIMING DESCRIPTION

### Vertical Synchronizing Signal

The vertical synchronizing signal timing is as follows. The default output is as shown below, but the internal processing of the synchronizing signal is performed before 1H.



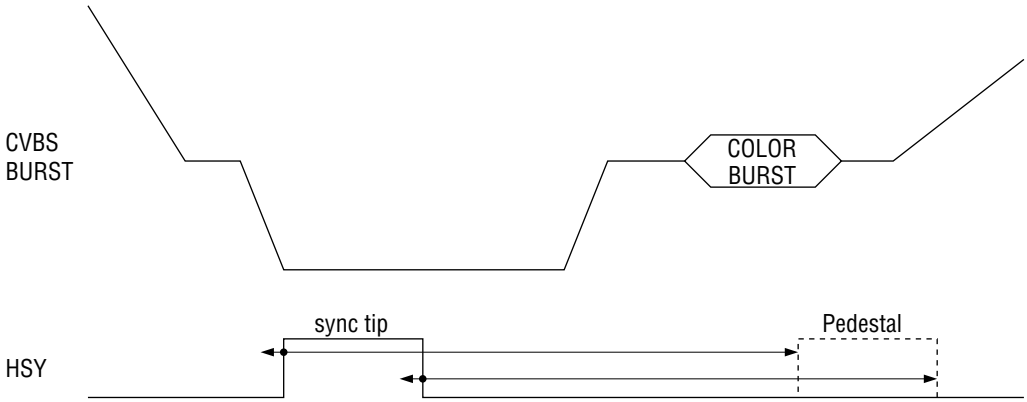

**Vertical Synchronizing Signal (60 Hz)**




**Vertical Synchronizing Signal (50 Hz)**

### A/D Converter Support Signal

The waveform of the HSY signal, shown below, provides clamp timing to the A/D converter when HSY clamp (digital clamp) is selected. The start and end edges of the clamp pulse have a variable range from the sync tip to the pedestal position. (HSY is an internal signal.)

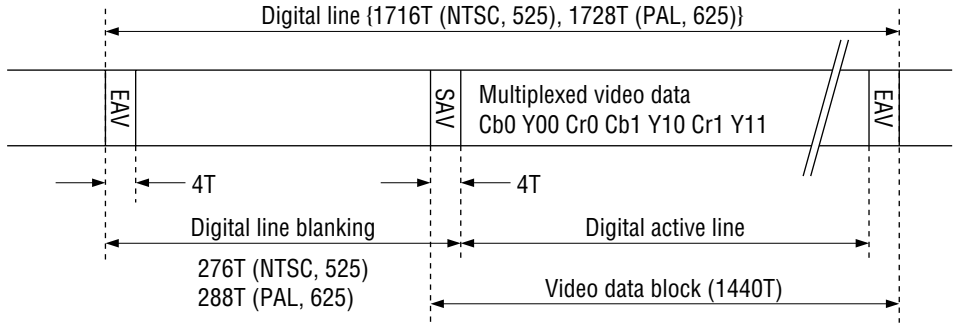



**A/D Converter Support Signal**

### Output Timing

• ITU-RBT.656 output

T : clock periods 37 ns normal (1/27 MHz)
SAV : start of active video timing reference code
EAV : end of active video timing reference code




**ITU-RBT.656 Output (Data in one line in which video data presents)**

During the blanking interval, data is output with the Y value.

Note: Digital line 1716T (NTSC, 525) and 1728T (PAL, 625) are not maintained at the next line. Digital active line 1440T of the line immediately after VVALID falls and the 10th or 11th line after VSYNC_L rises will fluctuate due to pixel compensation. Especially when a non-standard signal is input, the line immediately after VVALID falls will fluctuate largely due to instability of the input signal. Due to phenomena such as an increase in the number of lines for a standard signal and a decrease in the number of lines for a non-standard signal, it may not be possible to guarantee correct EAV and SAV functionality.

Contents of SAV and EAV

Both SAV and EAV consist of 4 words. Their configuration is shown below.

| Word | Bit No. | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| | 7 (MSB) | 6 | 5 | 4 | 3 | 2 | 1 | 0 (LSB) | F = 0: during field 1 |
| First | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1: during field 2 |
| Second | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | V = 0: elsewhere |
| Third | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1: during field blanking |
| Fourth | 1 | F | V | H | P3 | P2 | P1 | P0 | H = 0: SAV H = 1: EAV |

P3, P2, P1, P0: Protection bit

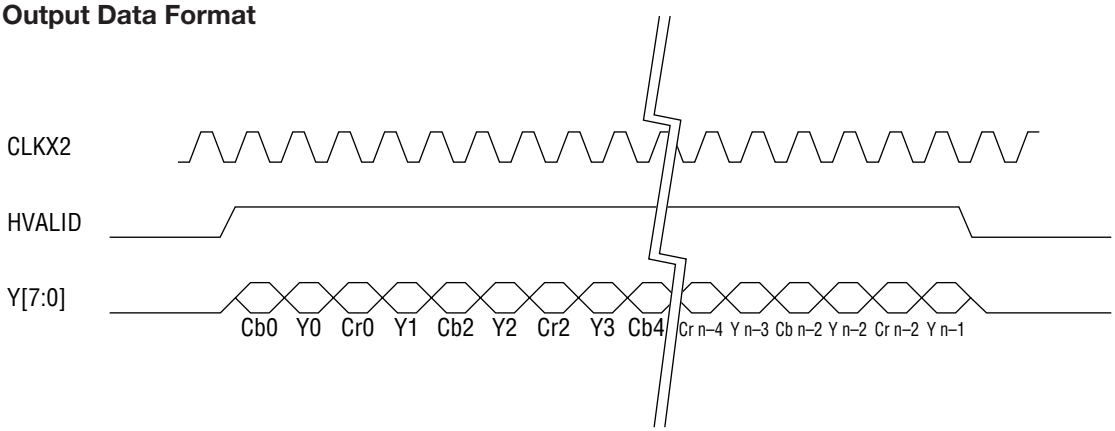
The 4th word of SAV and EAV

The relationship between the F, V, H and Protection bits in the 4th word of SAV and EAV is shown below.

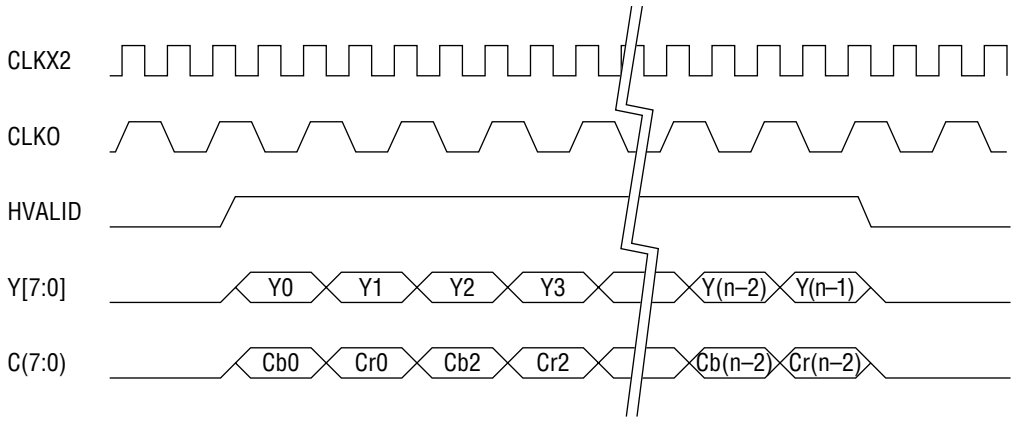
| Bit No. | 7 (MSB) | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|---|---|
| Function | Fixed 1 | F | V | H | P3 | P2 | P1 | P0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 1 |
| 2 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 1 |
| 3 | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 0 |
| 4 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 |
| 5 | 1 | 1 | 0 | 1 | 1 | 0 | 1 | 0 |
| 6 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 |
| 7 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 |

Usually, V = 1 during blanking, however when VBI data is detected and V = 0 is the desired output, set the MRC[3] SAV, EAV V-status of Mode Register C (MRC) to "1".

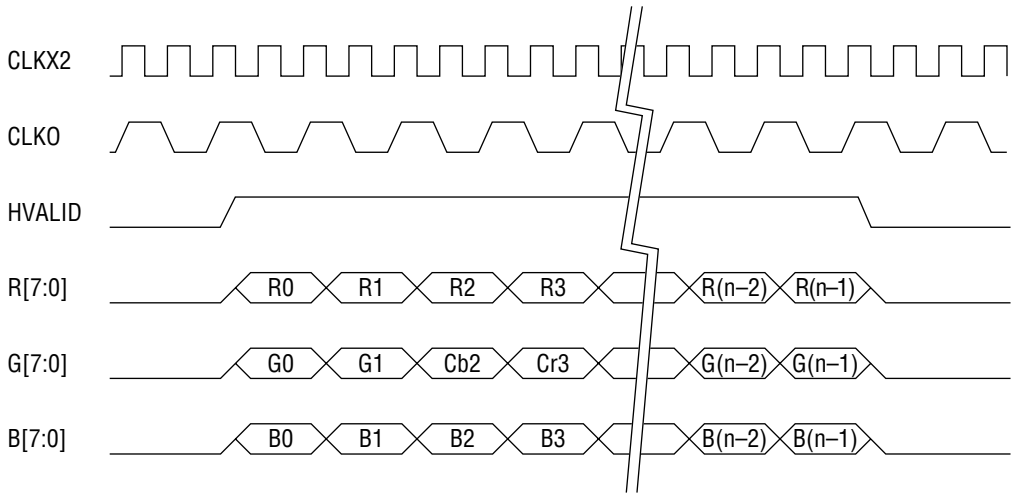
**Output Data Format**




**8-bit (YCbCr: 2x clock) Output**




**16-bit (Y: 8-bit, CbCr: 8-bit) Output**

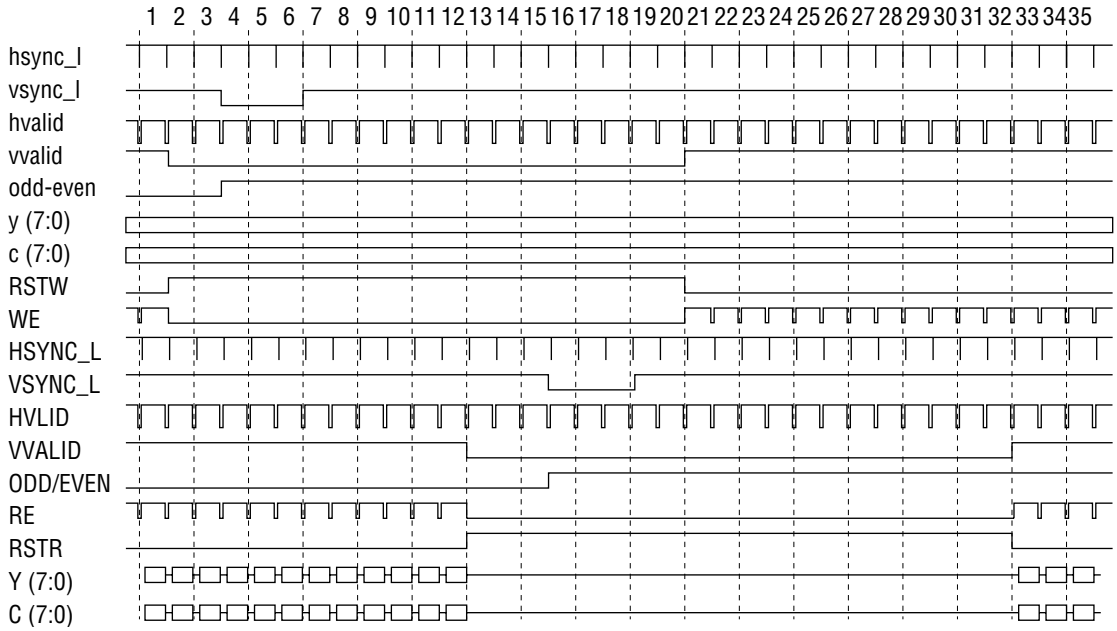



**24-bit (R: 8-bit, G: 8-bit, B: 8-bit) Output**

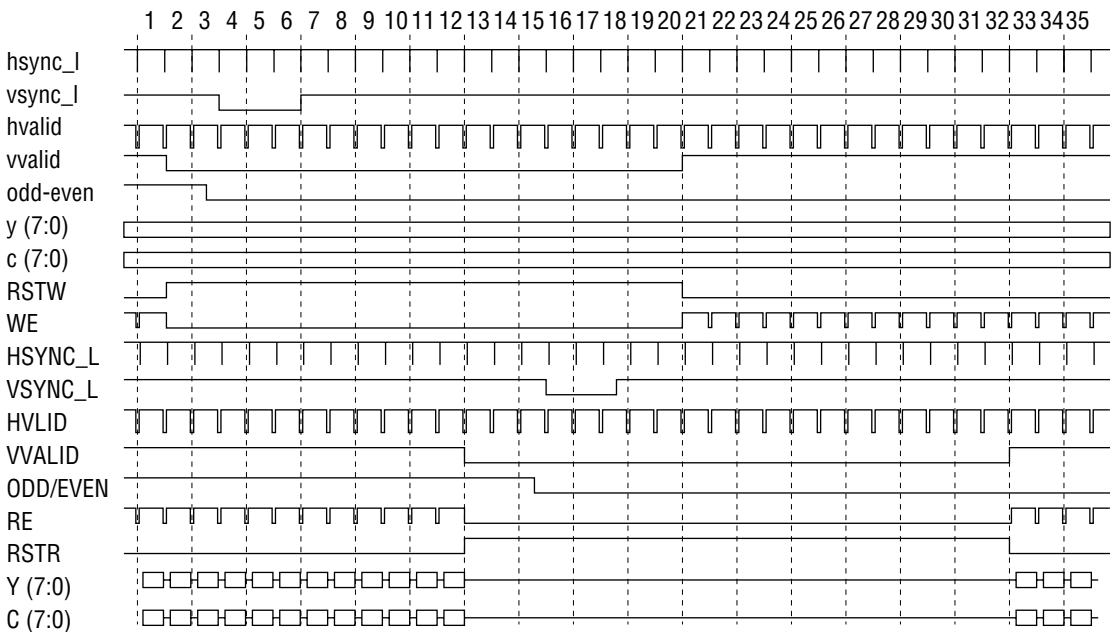
Note: When a single-speed clock (13.5 MHz, etc.) is input in 16-bit or 24-bit (RGB) output mode, the waveform of CLKX2 changes to a single speed waveform, but the format after that is not changed.

• Timing when using external field memory
Field memory timing in the FM-2 mode, using control signals from the decoder
Field memory: MSM51V8222, 2 units are used (Y and C)
Four memory control signals are supplied from the decoder, M[4]: RSTW, M[5]: RSTR, M[6]: WE:, and M[7]: RE.

NTSC Signal (13.5 MHz)

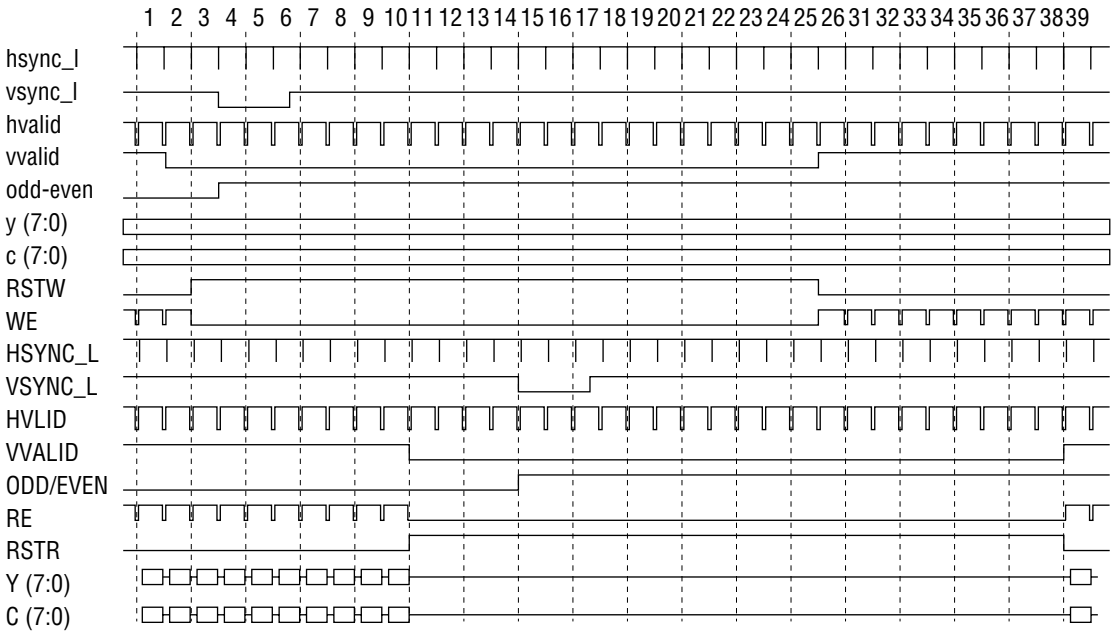



**NTSC: ODD Field**

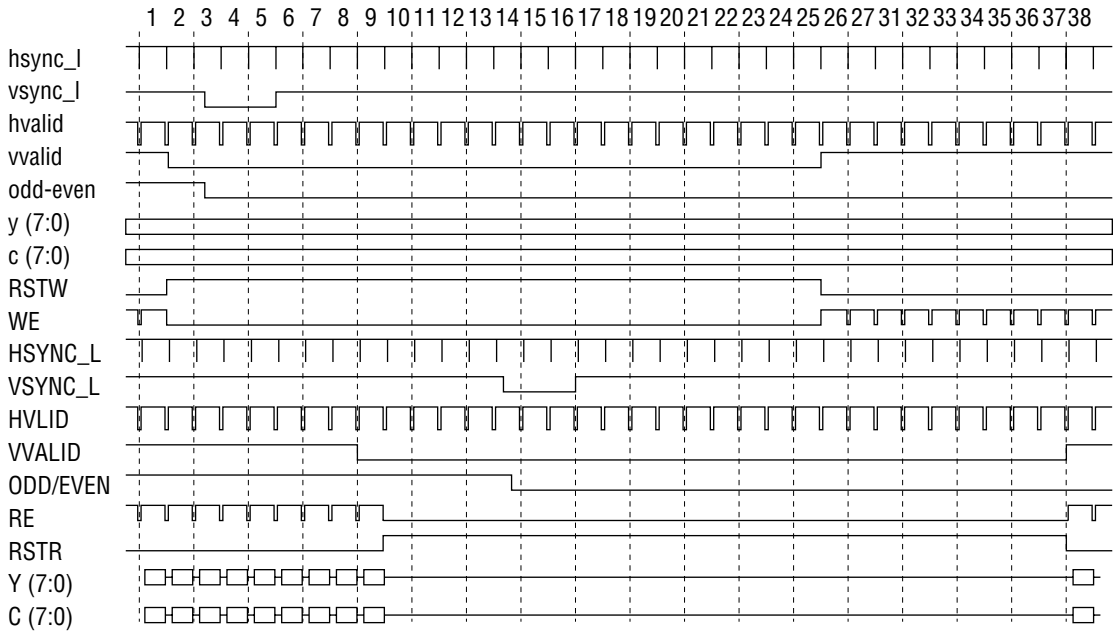



**NTSC: EVEN Field**

PAL Signal (13.5 MHz)



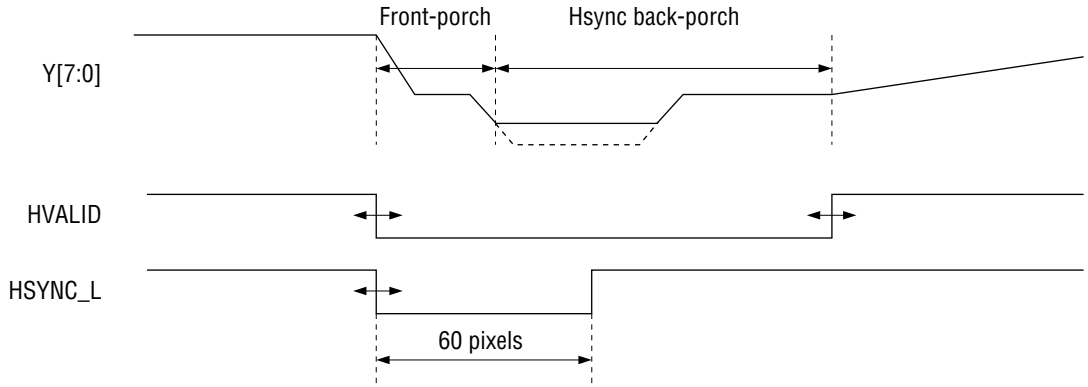

**PAL: ODD Field**




**PAL: EVEN Field**

### Horizontal Synchronizing Signal

The horizontal synchronizing signal timing is shown below.

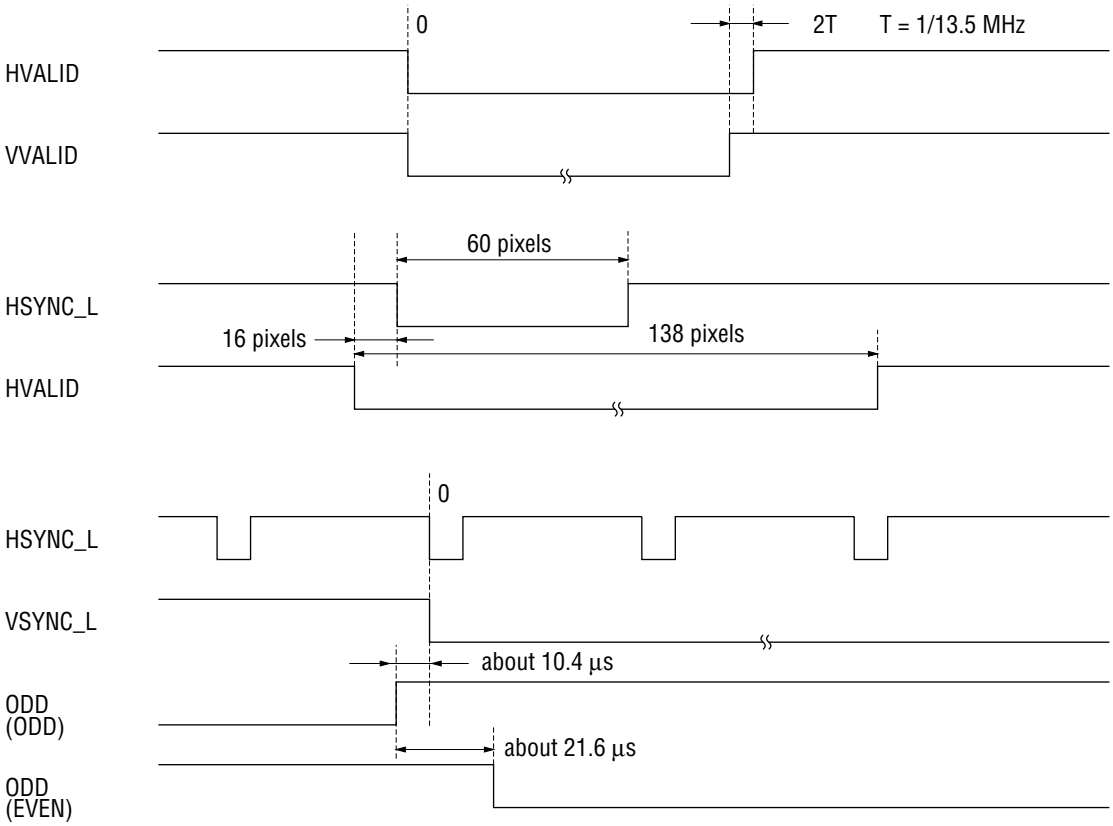



**Horizontal Timing**

**Relation between Video Mode and Pixel Number (default settings when standard signal is input)**

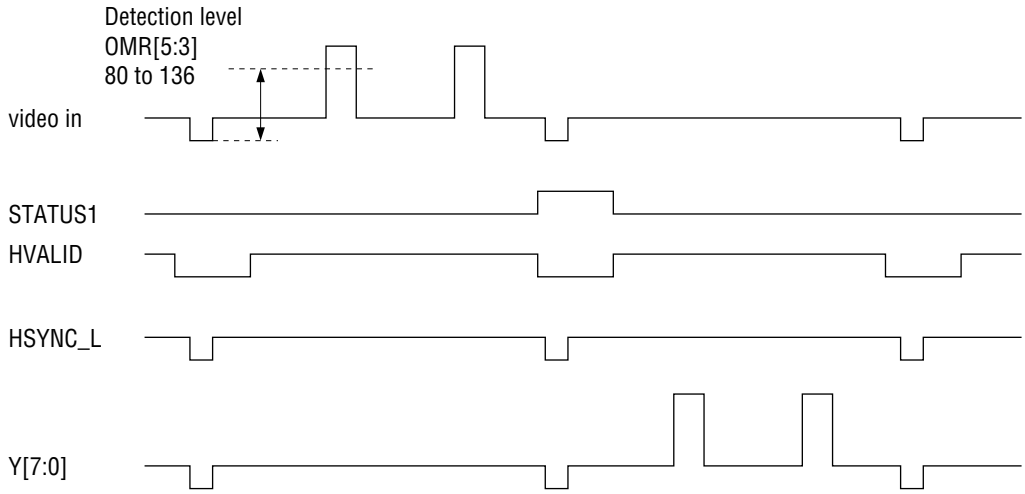
| Video Mode | Pixel Type | Pixel Rate (MHz) | Total Pixels | Active Pixels | Front-Porch | Hsync Back-Porch | HBLK Total |
|---|---|---|---|---|---|---|---|
| NTSC | ITURBT.601 | 13.5 | 858 | 720 | 16 | 122 | 138 |
| | Square pixel | 12.272727 | 780 | 640 | 28 | 112 | 140 |
| | 4fsc | 14.31818 | 910 | 768 | 8 | 134 | 142 |
| PAL | ITURBT.601 | 13.5 | 864 | 720 | 12 | 132 | 144 |
| | Square pixel | 14.75 | 944 | 768 | 34 | 142 | 176 |

### Synchronizing Signal Timing (default timing when standard signal is input)



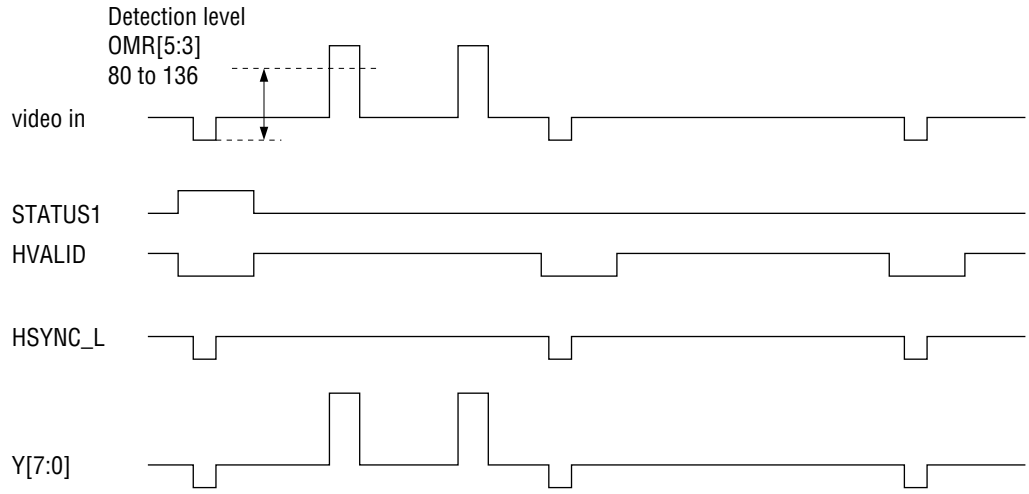
### VBI Data Detection (when a Composite signal is input): STATUS1 Timing

VBI data detection results are output from the STATUS1 pin.




### VBI Data Detection (when an S-Video signal is input): STATUS1 Timing

VBI data detection results are output from the STATUS1 pin.



## I²C BUS FORMAT

The I²C-bus interface input format is shown below.

Write Mode

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| S | Slave Addres (W) | A | Subaddress | A | Data 0 | A | ····· | Data n | A | P |

Read Mode

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| S | Slave Addres (W) | A | Subaddress | A | S | Slave Addres (R) | A | Data 20 | A | P |

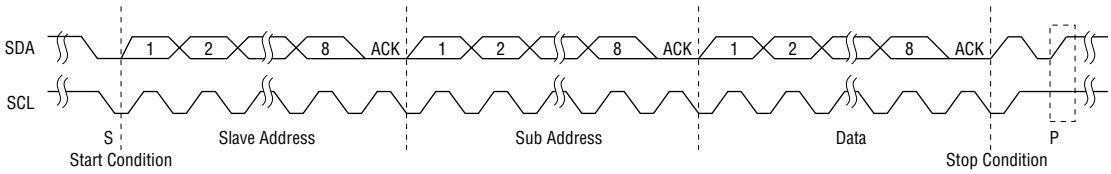
| Symbol | Description |
|---|---|
| S | Start condition |
| Slave Address | Slave address 1000001X, 8th bit is write signal ["0"] or read signal ["1"]<br>Slave address is set at M[2] pin (pin 89). |
| A | Acknowledge. Generated by slave |
| Subaddress | Subaddress byte |
| Data n | Data to write to address designated by subaddress. |
| P | Stop condition |

As mentioned above, the write operation can be executed from subaddress to subaddress continuously. When the write operation is executed at subaddresses discontinuously, the Acknowledge and Stop condition formats are input repeatedly after Data 0.
Data can be read at subaddress 0x20 only.

If one of the following matters occurs, the decoder will not return "A" (Acknowledge).

- The slave address does not match.
- A non-existent subaddress is specified.
- The write attribute of a register does not match "X" (read ["1"]/write ["0"] control bit).

The input timing is shown below.



## OPERATING MODE SETTING

There are two types of video mode settings.
1. External pin mode: direct setting from dedicated pins
2. Register setting mode: specification by internal register settings

These modes can be switched by the mode register MRA[0].
The reset state (default) is the external pin mode.

The following registers can be set in the external pin mode.

| | | | |
|---|---|---|---|
| MRA[7:6] | Output mode | 00: | ITU-RBT.656 (SAV, EAV, blank processing) |
| | | *01: | 8 bit (YCbCr)<br>HSYNC_L and VSYNC_L used for synchronization |
| | | 10: | ITU-RBT.601 16 bit (8 bit Y, 8 bit CbCr) |
| | | 11: | RGB (8 bit R, 8 bit G, 8 bit B) |
| MRA[3:1] | Sampling mode | *000: | NTSC ITU-RBT.601 13.5 MHz (27.0 MHz) |
| | | 001: | NTSC Square Pixel 12.272727 MHz (24.545454 MHz) |
| | | 010: | NTSC 4fsc 14.31818 MHz (28.63636 MHz) |
| | | 100: | PAL ITU-RBT.601 13.5 MHz (27.0 MHz) |
| | | 101: | PAL Square Pixel 14.75 MHz (29.5 MHz) |

Note: 010: NTSC 4fsc cannot be set externally.

### Pin Setting Example

NTSC, 27 MHz (ITU-RBT.601), Composite input, 8-bit (YCbCr) Output

| Pin name | Condition | Notes |
|---|---|---|
| MODE[3] | = low | 0 : ITU-RBT.656 01 : 8-bit (YCbCr) |
| MODE[2] | = high | 10 : 16-bit (Y + CbCr) 11 : RGB |
| MODE[1] | = low | 0 : NTSC 1 : PAL |
| MODE[0] | = low | 0 : ITU-RBT.601 1 : Square Pixel |
| CLKSEL | = low | 0 : twice the pixel frequency 1 : pixel frequency |
| PLLSEL | = low | Normally set to a low level |
| INS[2:0] | = low | |
| GAINS[2:0] | = low | |
| TEST[2:0] | = low | |
| SCAN | = low | |
| M[2] | = low | : low = 1000001, : high = 1000011 |
| M[1] | = low | Normally set to a low level |
| M[0] | = low | |
| SLEEP | = low | 0 : normal operation 1 : sleep operation |

## INTERNAL REGISTERS

### Register List

| Register Function | Write /Read | Sub-address | Data byte | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| | | | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Mode Register A (MRA) | Write | 0 | MRA7 | MRA6 | MRA5 | MRA4 | MRA3 | MRA2 | MRA1 | MRA0 |
| Mode Register B (MRB) | Write | 1 | MRB7 | MRB6 | MRB5 | MRB4 | MRB3 | MRB2 | MRB1 | MRB0 |
| Mode Register C (MRC) | Write | 2 | MRC7 | MRC6 | MRC5 | MRC4 | MRC3 | MRC2 | MRC1 | MRC0 |
| Horizontal Sync Trimmer (HSYT) | Write | 3 | HSYT7 | HSYT6 | HSYT5 | HSYT4 | HSYT3 | HSYT2 | HSYT1 | HSYT0 |
| Sync Threshold Level Adjust (STHR) | Write | 4 | STHR7 | STHR6 | STHR5 | STHR4 | STHR3 | STHR2 | STHR1 | STHR0 |
| Horizontal Sync Delay (HSDL) | Write | 5 | HSDL7 | HSDL6 | HSDL5 | HSDL4 | HSDL3 | HSDL2 | HSDL1 | HSDL0 |
| Horizontal Valid Trimmer (HVALT) | Write | 6 | HVALID7 | HVALID6 | HVALID5 | HVALID4 | HVALID3 | HVALID2 | HVALID1 | HVALID0 |
| Vertical Valid Trimmer (VVALT) | Write | 7 | VVALID7 | VVALID6 | VVALID5 | VVALID4 | VVALID3 | VVALID2 | VVALID1 | VVALID0 |
| Luminance Control (LUMC) | Write | 8 | LUMC7 | LUMC6 | LUMC5 | LUMC4 | LUMC3 | LUMC2 | LUMC1 | LUMC0 |
| AGC/Pedestal Loop Filter Control (AGCLF) | Write | 9 | AGCLF7 | AGCLF6 | AGCLF5 | AGCLF4 | AGCLF3 | AGCLF2 | AGCLF1 | AGCLF0 |
| Sync Separation Level (SSEPL) | Write | A | SSEPL7 | SSEPL6 | SSEPL5 | SSEPL4 | SSEPL3 | SSEPL2 | SSEPL1 | SSEPL0 |
| Chrominance Control (CHRC) | Write | B | CHRC7 | CHRC6 | CHRC5 | CHRC4 | CHRC3 | CHRC2 | CHRC1 | CHRC0 |
| ACC Loop Filter Control (ACCLF) | Write | C | ACCLF7 | ACCLF6 | ACCLF5 | ACCLF4 | ACCLF3 | ACCLF2 | ACCLF1 | ACCLF0 |
| Hue Control (HUE) | Write | D | HUE7 | HUE6 | HUE5 | HUE4 | HUE3 | HUE2 | HUE1 | HUE0 |
| Output Phase Control for Data Y (OPCY) | Write | E | OPCY7 | OPCY6 | OPCY5 | OPCY4 | OPCY3 | OPCY2 | OPCY1 | OPCY0 |
| Output Phase Control for Data C (OPCC) | Write | F | OPCC7 | OPCC6 | OPCC5 | OPCC4 | OPCC3 | OPCC2 | OPCC1 | OPCC0 |
| Optional Mode Register (OMR) | Write | 10 | OMR7 | OMR6 | OMR5 | OMR4 | OMR3 | OMR2 | OMR1 | OMR0 |
| ADC Register (ADC1) | Write | 11 | ADC17 | ADC16 | ADC15 | ADC14 | ADC13 | ADC12 | ADC11 | ADC10 |
| ADC Register (ADC2) | Write | 12 | ADC27 | ADC26 | ADC25 | ADC24 | ADC23 | ADC22 | ADC21 | ADC20 |
| ADC Register (ADC3) | Write | 13 | ADC37 | ADC36 | ADC35 | ADC34 | ADC33 | ADC32 | ADC31 | ADC30 |
| 0 Level Detect Register (ZLD) | Write | 14 | ZLD7 | ZLD6 | ZLD5 | ZLD4 | ZLD3 | ZLD2 | ZLD1 | ZLD0 |
| Stataus Register (STATUS) | Read | 20 | STATUS7 | STATUS6 | STATUS5 | STATUS4 | STATUS3 | STATUS2 | STATUS1 | STATUS0 |

## Register Parameters

Registers controlled from the I²C-bus are listed below.
An asterisk (*) indicates that the register setting value is the default value.

Mode Register A (MRA) Write only <address: $00>

| Register Name | MRA[7] | MRA[6] | MRA[5] | MRA[4] | MRA[3] | MRA[2] | MRA[1] | MRA[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | — | — | — | 0 | — | — | — | — |

| | | | |
|---|---|---|---|
| MRA[7:6] | Video output mode | 00: ITU-RBT.656 | |
| | | *01: Y, C 8 bits | |
| | | 10: Y, C 16 bits | |
| | | 11: RGB 24 bits | |
| | | Video output mode is selected. | |
| MRA[5] | Chroma format | *0: Offset binary | |
| | | 1: 2's complement | |
| MRA[4] | Undefined | Set to 0 | |
| | | 1: S-video input | |
| MRA[3:1] | Input Sampling mode | *000: NTSC ITU-RBT.601 | 13.5 MHz |
| | | 001: NTSC Square Pixel | 12.272727 MHz |
| | | 010: NTSC 4fsc | 14.31818 MHz |
| | | 100: PAL ITU-RBT.601 | 13.5 MHz |
| | | 101: PAL Square Pixel | 14.75 MHz |
| | | 110, 111: Undefined | |
| | | Sampling rate is selected | |
| MRA[0] | MODE[3:0] pin select | *0: External pin mode | |
| | | 1: Register mode | |

Note: Only the setting of MODE[3:0] is valid in this external pin mode.

Mode Register B (MRB) Write only <address: $01>

| Register Name | MRB[7] | MRB[6] | MRB[5] | MRB[4] | MRB[3] | MRB[2] | MRB[1] | MRB[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |

MRB[7:6] Synchronization mode
*00: FIFO-1 (use internal memory)
01: FIFO-2 (use internal memory)
10: FM-1 (use external memory, external control)
11: FM-2 (use external memory, control signals supplied from M[7:4])

Note: In the FIFO-1 mode, the number of pixels per 1H is output at the standard setting value. In the FIFO-2 mode, the number of pixels per 1H is fixed in accordance with an input H period and output.
In the FM-1 and FM-2 modes, a decoded result is output without any changes according to the SYNC signal. A field memory is required externally to output the fixed number of pixels in those modes. In the FM-2 mode, a field memory control signal is output from the pin M[7:4].

MRB[5] Color killer mode
*0: Auto color killer (Chrominance signal level is set to "0" if the color burst level is below the specified value.)
*1: Forced color killer (Chrominance signal level is forced to "0".)

MRB[4] Blue Back
0: OFF (Video signal is demodulated and output regardless of synchronization detection.)
*1: AUTO (Blue Back is output when synchronization is not detected.)

Note: When Blue Back output is selected, if "H" level is not input during no signal output, a vertical synchronizing signal (VSYNC_L) is not output.

MRB[3:2] Clamp mode
*00: Analog clamp
01: Analog, Digital hybrid clamp
10: Digital clamp (HSY clamp)
11: Undefined
Clamp mode is selected.

MRB[1:0] Y/C separation mode
*00: Adaptive comb filter (Correlation of 3 lines is monitored and operating mode is selected.)
01: Non-adaptive comb filter (Operating mode is always fixed.)
10: Use trap filter. (Comb filter is not used.)
11: Undefined

Note: Adaptive comb filter
2/3-line comb filter for NTSC
Comb filter/trap filter for PAL

Non-adaptive comb filter
3-line comb filter for NTSC
2-line cosine comb filter for PAL

Mode Register C (MRC) Write only <address: $02>

| Register Name | MRC[7] | MRC[6] | MRC[5] | MRC[4] | MRC[3] | MRC[2] | MRC[1] | MRC[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 1 | 0 | — | 0 | — | — | 0 | 0 |

MRC[7] NTSC/PAL auto select 0: Fix
*1: Auto

Note: This register decides automatically when the sampling frequency of input signals is ITU-RBT.601.

MRC[6] Sub pixel alignment *0: Use pixel position compensating circuit.
1: Do not use pixel position compensating circuit.

MRC[5] Pixel sampling rate *0: (4:2:2)
1: (4:1:1)

MRC[4] Data-pass control *0: Use DECIMATOR at 2x sampling.
1: Do not use DECIMATER.

Note: This register is valid when a 2x clock (27 MHz) is input.

MRC[3] SAV, EAV V-status *0: During blanking, V = 1
1: During blanking, while VBI data is not detected, V = 1

MRC[2] RGB output level *0: 0 to 255
1: 16 to 235

MRC[1:0] Undefined Set to 0

Horizontal Sync Trimmer (HSYT) Write only <address: $03>

| Register Name | HSYT[7] | HSYT[6] | HSYT[5] | HSYT[4] | HSYT[3] | HSYT[2] | HSYT[1] | HSYT[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HSYT[7:4] HSY start trimmer (× 8 pixels) $C to $B (*$0): –4 to +11 (–32 to +88 pixels)
HSYT[3:0] HSY stop trimmer (× 8 pixels) $C to $B (*$0): –4 to +11 (–32 to +88 pixels)

Note: The HSYT signal provides the clamp timing to the A/D converter during digital clamp or hybrid clamp mode. Because this signal can move to the pedestal position, the pedestal clamp can be used. However, this signal can not be observed from outside.

Sync. Threshold level adjust (STHR) Write only <address: $04>

| Register Name | STHR[7] | STHR[6] | STHR[5] | STHR[4] | STHR[3] | STHR[2] | STHR[1] | STHR[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
| Recommended Value | 0 | 0 | 1 | 1 | 0 | 1 | 1 | 1 |

STHR[7:0] Sync. depth $00 to $FF (*$1E): 0 to 255

Note: The STHR signal changes the HSYNC_L detection level. The numerical unit described here is determined based on 80IRE obtained from doubling the pedestal value of standard signal, if set to 40IRE. For example, the default 0x1E is 30 in digital value, which is reduced to 15IRE.

Horizontal Sync Delay (HSDL) Write only <address: $05>

| Register Name | HSDL[7] | HSDL[6] | HSDL[5] | HSDL[4] | HSDL[3] | HSDL[2] | HSDL[1] | HSDL[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HSDL[7:0] HSYNC_L delay trimmer (× 1 pixel)
$80 to $7F (*$00): –128 to +127 (–128 to +127 pixels)

Note: The HSYNC_L sync signal output position is adjusted.

Horizontal Valid Trimmer (HVALT) Write only <address: $06>

| Register Name | HVALT [7] | HVALT [6] | HVALT [5] | HVALT [4] | HVALT [3] | HVALT [2] | HVALT [1] | HVALT [0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HVALT[7:4] HVALID start trimmer (× 2 pixels) $8 to $7 (*$0): –8 to +7 (–16 to +14 pixels)
HVALT[3:0] HVALID stop trimmer (× 2 pixels) $8 to $7 (*$0): –8 to +7 (–16 to +14 pixels)

Note: HVALID start position and end position are changed.

Vertical Valid Trimmer (VVALT) Write only <address: $07>

| Register Name | VVALT [7] | VVALT [6] | VVALT [5] | VVALT [4] | VVALT [3] | VVALT [2] | VVALT [1] | VVALT [0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

VVALT[7:4] VVALID start trimmer (× 1 line) $8 to $7 (*$0): –8 to +7
VVALT[3:0] VVALID stop trimmer (× 1 line) $8 to $7 (*$0): –8 to +7

Note: VVALID start position and end position are changed.

Luminance Control (LUMC) Write only <address: $08>

| Register Name | LUMC[7] | LUMC[6] | LUMC[5] | LUMC[4] | LUMC[3] | LUMC[2] | LUMC[1] | LUMC[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

LUMC[7] Output level limiter *0: OFF
1: ON

Note: Control range while limiter is ON: 16 to 235

LUMC[6] Use of prefilter *0: Do not use prefilter.
1: Use prefilter.

LUMC[5:4] Aperture bandpass select *00: range0 (middle)
01: range1
10: range2
11: range3 (high)

LUMC[3:2] Coring range select *00: coring off
01: ±4LSB
10: ±5LSB
11: ±7LSB

LUMC[1:0] Aperture filter weighting factor
*00: 0.00
01: 0.25
10: 0.75
11: 1.50

Note: These registers are used for contour compensation.

AGC/Pedestal Loop filter control (AGCLF)
Write only <address: $09>

| Register Name | AGCLF [7] | AGCLF [6] | AGCLF [5] | AGCLF [4] | AGCLF [3] | AGCLF [2] | AGCLF [1] | AGCLF [0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

AGCLF[7:6] AGC loop filter time constant
00: slow
*01: medium
10: fast
11: MGC mode

Note: The AGC convergence time is determined. These registers converge about 4 times faster by slow-medium-fast steps. In the MGC mode, the amplification is determined by reference level.

AGCLF[5:0] AGC reference level $20 to $1F (*$00): –32 to +31

Sync separation level (SSEPL) Write only <address: $0A>

| Register Name | SSEPL [7] | SSEPL [6] | SSEPL [5] | SSEPL [4] | SSEPL [3] | SSEPL [2] | SSEPL [1] | SSEPL [0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

SSEPL[7] Pedestal Clamp on/off *0: Do not use pedestal clamp.
1: Use pedestal clamp (AGC stops operating).
SSEPL[6:0] Sync. separation level $40 to $3F (*$00): –64 to +63
Note: The default setting outputs the pedestal position as a black level.

Chrominance Control (CHRC) Write only <address: $0B>

| Register Name | CHRC[7] | CHRC[6] | CHRC[5] | CHRC[4] | CHRC[3] | CHRC[2] | CHRC[1] | CHRC[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |

CHRC[7:4] Undefined Set to 0
CHRC[3] C-Output level limiter *0: OFF
1: ON
Note: Control range while limiter is ON: 16 to 224
CHRC[2] Chroma bandpass filter 0: OFF
*1: ON
CHRC[1:0] Color kill threshold factor 00: 0.500 color burst level
*01: 0.250 color burst level
10: 0.125 color burst level
11: Color killer off
Note: The color killer decision level is selected based upon color burst ratio.

ACC Loop filter control (ACCLF)
Write only <address: $0C>

| Register Name | ACCLF [7] | ACCLF [6] | ACCLF [5] | ACCLF [4] | ACCLF [3] | ACCLF [2] | ACCLF [1] | ACCLF [0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

ACCLF[7] Undefined Set to 0
ACCLF[6:5] ACC loop filter time constant
00: slow
*01: medium
10: fast
11: MCC mode
Note: The ACC convergence time is determined. These registers converge about 4 times faster by slow-medium-fast steps. In the MCC mode, the amplification is determined by reference level.
ACCLF[4:0] ACC reference level $10 to $0F (*$00): –16 to +15

Hue control (HUE) Write only <address: $0D>

| Register Name | HUE[7] | HUE[6] | HUE[5] | HUE[4] | HUE[3] | HUE[2] | HUE[1] | HUE[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HUE[7:0] Hue control $80 to $7F (*$00): –180 to +178.6 degrees

Note: The phase is controlled. It changes about 1.4 degrees per bit.

Output phase control for data Y (OPCY)

Write only <address: $0E>

| Register Name | OPCY[7] | OPCY[6] | OPCY[5] | OPCY[4] | OPCY[3] | OPCY[2] | OPCY[1] | OPCY[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

OPCY[7:2] Undefined Set to 0

OPCY[1:0] Output phase control for data Y

*00: normal

01: forward l clock

10: backward 2 clock

11: backward l clock

Note: The output phase of data Y is controlled.

Output phase control for data C (OPCC)

Write only <address: $0F>

| Register Name | OPCC[7] | OPCC[6] | OPCC[5] | OPCC[4] | OPCC[3] | OPCC[2] | OPCC[1] | OPCC[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

OPCC[7:2] Undefined Set to 0

OPCC[1:0] Output phase control for data C

*00: normal

01: forward l clock

10: backward 2 clock

11: backward l clock

Note: The output phase of data C is controlled.

Optional Mode Register (OMR)

Write only <address: $10>

| Register Name | OMR[7] | OMR[6] | OMR[5] | OMR[4] | OMR[3] | OMR[2] | OMR[1] | OMR[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Recommended Value | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |

OMR[7] HSYNC output timing select *0: HSYNC output signal is detected near sync threshold and sync tip.
1: HSYNC output signal is detected at sync threshold setting position.

Note: When the HSYNC output signal is detected at sync threshold setting position, it is hardly affected by noise.

OMR[6] VSYNC output timing select *0: VSYNC_L is synchronized to HSYNC_L and then output
1: VSYNC_L is output when a VSYNC input signal is detected.

Note: When a non-standard signal is decoded, the output is stabilized after the VSYNC_L input signal is detected (setting 1).

OMR[5:3] Multiplex signal detection level (VBID etc.)
000: 80
001: 88
*010: 96
011: 104
100: 112
101: 120
110: 128
111: 136

Note: The levels to detect multiplexed signals sent during the vertical blanking period are set. The result is output from the STATUS[1] pin or STATUS[4] register.

OMR[2] Hi-Z output in SLEEP mode
*0: Active
1: Hi-Z

Note: This register selects either normal or Hi-Z as the output pin status in SLEEP mode.

OMR[1] Status2 output mode *0: NTSC/PAL identification
1: HLOCK sync detection

OMR[0] Status3 output mode *0: TV/VCR identification
1: CSYNC

Note: OMR[1:0] correspond to the STATUS[2:3] output of output pins.

ADC register 1 (ADC1) Write only <address: $11>

| Register Name | ADC1[7] | ADC1[6] | ADC1[5] | ADC1[4] | ADC1[3] | ADC1[2] | ADC1[1] | ADC1[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Recommended Value | 0 | 0 | 1 | 1 | 0 | — | — | — |

ADC1[7] Video amp select
*0: Use
1: Do not use

ADC1[6] Undefined
Set to 0

ADC1[5:4] Clamp current select
*00: 1.0
01: 0.75
10: 0.25
11: 0.1

ADC1[3] Undefined
Set to 0

ADC1[2:0] ADC input select
*000: ADI-VIN1 (composite-1)
001: ADI-VIN2 (composite-2)
010: ADI-VIN3 (composite-3)
011: ADI-VIN4 (composite-4)
100: ADI-VIN5 (composite-5)
101: ADI-VIN1 (Y-1), AD2-VIN5 (C-1)
110: ADI-VIN2 (Y-1), AD2-VIN6 (C-1)
111: Prohibited setting (ADC enters sleep state)

ADC register 2 (ADC2) Write only <address: $12>

| Register Name | ADC2[7] | ADC2[6] | ADC2[5] | ADC2[4] | ADC2[3] | ADC2[2] | ADC2[1] | ADC2[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
| Recommended Value | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |

ADC2[7] ADC gain control mode select
0: manual
*1: auto

ADC2[6:4] ADC gain manual select
000: 1.00
*001: 1.35
010: 1.75
011: 2.30
100: 3.00
101: 3.80
110: 5.00
111: Undefined

ADC2[3] ADC initialize condition gain select
0: not initialize
*1: initialize

ADC[2] Undefined
Set to 0

ADC2[1:0] ADC gain control and stage select
00: 2nd change end
01: 3rd change end
*10: 3rd change loop
11: Undefined

ADC register 3 (ADC3) Write only <address: $13>

| Register Name | ADC3[7] | ADC3[6] | ADC3[5] | ADC3[4] | ADC3[3] | ADC3[2] | ADC3[1] | ADC3[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| Recommended Value | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |

ADC3[7] Undefined Set to 0
ADC3[6:4] ADC gain control margin level select
000: 10 mV
001: 20 mV
*010: 40 mV
011: 80 mV
100: 160 mV
ADC3[3] Undefined Set to 0
ADC3[2:0] ADC gain control line select
000: 1 line
001: 2 lines
*010: 4 lines
011: 8 lines
100: 16 lines

Note: These registers determine the analog gain control decision level. The stability can be obtained from higher values.

0 level detect register (ZLD) Write only <address: $14>

| Register Name | ZLD[7] | ZLD[6] | ZLD[5] | ZLD[4] | ZLD[3] | ZLD[2] | ZLD[1] | ZLD[0] |
|---|---|---|---|---|---|---|---|---|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Recommended Value | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

ZLD[7:3] Undefined Set to 0
ZLD[2:0] 0 level detect width (× 8 pixel)
000: Undefined
001: 8 pixels
*010: 16 pixels
011: 24 pixels
100: 32 pixels
101: 40 pixels
110: 48 pixels
111: 56 pixels

Note: These registers decide the continuance of sync tip level and its result is reflected in AGC gain. The stability can be obtained from higher values.

Status register (STATUS) Read only <address: $20>

| Register Name | STATUS [7] | STATUS [6] | STATUS [5] | STATUS [4] | STATUS [3] | STATUS [2] | STATUS [1] | STATUS [0] |
|---|---|---|---|---|---|---|---|---|
| Default | — | — | — | — | — | — | — | — |
| Recommended Value | — | — | — | — | — | — | — | — |

| | | |
|---|---|---|
| STATUS[7:5] | Undefined | |
| STATUS[4] | VBI interval multiplex signal detection | 0: Non-detection, 1: Detection |
| STATUS[3] | HLOCK sync detection | 0: Non-detection, 1: Detection |
| STATUS[2] | NTSC/PAL identification | 0: NTSC, 1: PAL |
| STATUS[1] | Fifo1/Fifo2 identification Mode Register B (bit 6) | 0: Fifo1, 1: Fifo2 |
| STATUS[0] | FTFO overflow detection | 0: Non-detection, 1: Detection |

### Relationship between Register Setting Value and Adjusted Value

Horizontal Sync Trimmer

Position adjustment of sync tip clamp timing signal

HSYT [7:4] :Adjusting the starting position

| Register Setting Value (0x) | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Pixel) | –32 | –24 | –16 | –8 | 0 | +8 | +16 | +24 | +32 | +40 | +48 | +56 | +64 | +72 | +80 | +88 |

HSYT [3:0] :Adjusting the end position

| Register Setting Value (0x) | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Pixel) | –32 | –24 | –16 | –8 | 0 | +8 | +16 | +24 | +32 | +40 | +48 | +56 | +64 | +72 | +80 | +88 |

Horizontal Sync Delay

Adjustment of the starting position of horizontal sync signal

HSDL [7:0]

Unit: [pixel]

| Register Setting Value (0x) | | MSB[7 : 4] | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| LSB [3 : 0] | 0* | –128 | –112 | –96 | –80 | –64 | –48 | –32 | –16 | 0 | +16 | +32 | +48 | +64 | +80 | +96 | +112 |
| | 1 | –127 | –111 | –95 | –79 | –63 | –47 | –31 | –15 | +1 | +17 | +33 | +49 | +65 | +81 | +97 | +113 |
| | 2 | –126 | –110 | –94 | –78 | –62 | –46 | –30 | –14 | +2 | +18 | +34 | +50 | +66 | +82 | +98 | +114 |
| | 3 | –125 | –109 | –93 | –77 | –61 | –45 | –29 | –13 | +3 | +19 | +35 | +51 | +67 | +83 | +99 | +115 |
| | 4 | –124 | –108 | –92 | –76 | –60 | –44 | –28 | –12 | +4 | +20 | +36 | +52 | +68 | +84 | +100 | +116 |
| | 5 | –123 | –107 | –91 | –75 | –59 | –43 | –27 | –11 | +5 | +21 | +37 | +53 | +69 | +85 | +101 | +117 |
| | 6 | –122 | –106 | –90 | –74 | –58 | –42 | –26 | –10 | +6 | +22 | +38 | +54 | +70 | +86 | +102 | +118 |
| | 7 | –121 | –105 | –89 | –73 | –57 | –41 | –25 | –9 | +7 | +23 | +39 | +55 | +71 | +87 | +103 | +119 |
| | 8 | –120 | –104 | –88 | –72 | –56 | –40 | –24 | –8 | +8 | +24 | +40 | +56 | +72 | +88 | +104 | +120 |
| | 9 | –119 | –103 | –87 | –71 | –55 | –39 | –23 | –7 | +9 | +25 | +41 | +57 | +73 | +89 | +105 | +121 |
| | A | –118 | –102 | –86 | –70 | –54 | –38 | –22 | –6 | +10 | +26 | +42 | +58 | +74 | +90 | +106 | +122 |
| | B | –117 | –101 | –85 | –69 | –53 | –37 | –21 | –5 | +11 | +27 | +43 | +59 | +75 | +91 | +107 | +123 |
| | C | –116 | –100 | –84 | –68 | –52 | –36 | –20 | –4 | +12 | +28 | +44 | +60 | +76 | +92 | +108 | +124 |
| | D | –115 | –99 | –83 | –67 | –51 | –35 | –19 | –3 | +13 | +29 | +45 | +61 | +77 | +93 | +109 | +125 |
| | E | –114 | –98 | –82 | –66 | –50 | –34 | –18 | –2 | +14 | +30 | +46 | +62 | +78 | +94 | +110 | +126 |
| | F | –113 | –97 | –81 | –65 | –49 | –33 | –17 | –1 | +15 | +31 | +47 | +63 | +79 | +95 | +111 | +127 |

Horizontal Valid Trimmer

Position adjustment of horizontal valid pixel timing signal

HVALT [7:4] :Adjusting the starting position

| Register Setting Value (0x) | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Pixel) | –16 | –14 | –12 | –10 | –8 | –6 | –4 | –2 | 0 | +2 | +4 | +6 | +8 | +10 | +12 | +14 |

HVALT [3:0] :Adjusting the end position

| Register Setting Value (0x) | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Pixel) | –16 | –14 | –12 | –10 | –8 | –6 | –4 | –2 | 0 | +2 | +4 | +6 | +8 | +10 | +12 | +14 |

Vertical Valid Trimmer

Position adjustment of vertical valid line timing signal

VVALT [7:4] :Adjusting the starting position

| Register Setting Value (0x) | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Line) | –8 | –7 | –6 | –5 | –4 | –3 | –2 | –1 | 0 | +1 | +2 | +3 | +4 | +5 | +6 | +7 |

VVALT [3:0] :Adjusting the end position

| Register Setting Value (0x) | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Adjusted Value (Line) | –8 | –7 | –6 | –5 | –4 | –3 | –2 | –1 | 0 | +1 | +2 | +3 | +4 | +5 | +6 | +7 |

AGC Loop Filter Control

AGCLF [5:0] :Adjusting AGC sync level

Unit: [IRE], Default: 40 IRE

| Register Setting Value (0x) | | MSB [5 : 4] | | | |
|---|---|---|---|---|---|
| | | 2 | 3 | 0* | 1 |
| LSB [3 : 0] | 0* | –32 | –16 | 0 | +16 |
| | 1 | –31 | –15 | +1 | +17 |
| | 2 | –30 | –14 | +2 | +18 |
| | 3 | –29 | –13 | +3 | +19 |
| | 4 | –28 | –12 | +4 | +20 |
| | 5 | –27 | –11 | +5 | +21 |
| | 6 | –26 | –10 | +6 | +22 |
| | 7 | –25 | –9 | +7 | +23 |
| | 8 | –24 | –8 | +8 | +24 |
| | 9 | –23 | –7 | +9 | +25 |
| | A | –22 | –6 | +10 | +26 |
| | B | –21 | –5 | +11 | +27 |
| | C | –20 | –4 | +12 | +28 |
| | D | –19 | –3 | +13 | +29 |
| | E | –18 | –2 | +14 | +30 |
| | F | –17 | –1 | +15 | +31 |

Sync Separation Level

SSEPL [6:0] :Adjusting the blanking level

Unit: [IRE], Default: 40 IRE

| Register Setting Value (0x) | | MSB [6 : 4] | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| | | 4 | 5 | 6 | 7 | 0* | 1 | 2 | 3 |
| LSB [3 : 0] | 0* | –64 | –48 | –32 | –16 | 0 | +16 | +32 | +48 |
| | 1 | –63 | –47 | –31 | –15 | +1 | +17 | +33 | +49 |
| | 2 | –62 | –46 | –30 | –14 | +2 | +18 | +34 | +50 |
| | 3 | –61 | –45 | –29 | –13 | +3 | +19 | +35 | +51 |
| | 4 | –60 | –44 | –28 | –12 | +4 | +20 | +36 | +52 |
| | 5 | –59 | –43 | –27 | –11 | +5 | +21 | +37 | +53 |
| | 6 | –58 | –42 | –26 | –10 | +6 | +22 | +38 | +54 |
| | 7 | –57 | –41 | –25 | –9 | +7 | +23 | +39 | +55 |
| | 8 | –56 | –40 | –24 | –8 | +8 | +24 | +40 | +56 |
| | 9 | –55 | –39 | –23 | –7 | +9 | +25 | +41 | +57 |
| | A | –54 | –38 | –22 | –6 | +10 | +26 | +42 | +58 |
| | B | –53 | –37 | –21 | –5 | +11 | +27 | +43 | +59 |
| | C | –52 | –36 | –20 | –4 | +12 | +28 | +44 | +60 |
| | D | –51 | –35 | –19 | –3 | +13 | +29 | +45 | +61 |
| | E | –50 | –34 | –18 | –2 | +14 | +30 | +46 | +62 |
| | F | –49 | –33 | –17 | –1 | +15 | +31 | +47 | +63 |

ACC Loop Filter Control

ACCLF [4:0] :Adjusting the color burst level

Unit: [IRE], Default: 40 IRE

| Register Setting Value (0x) | | MSB [4] | |
|---|---|---|---|
| | | 1 | 0* |
| LSB [3 : 0] | 0* | –16 | 0 |
| | 1 | –15 | +1 |
| | 2 | –14 | +2 |
| | 3 | –13 | +3 |
| | 4 | –12 | +4 |
| | 5 | –11 | +5 |
| | 6 | –10 | +6 |
| | 7 | –9 | +7 |
| | 8 | –8 | +8 |
| | 9 | –7 | +9 |
| | A | –6 | +10 |
| | B | –5 | +11 |
| | C | –4 | +12 |
| | D | –3 | +13 |
| | E | –2 | +14 |
| | F | –1 | +15 |

Hue Control

Adjustment of color subcarrier phase

HUE [7:0]

Unit: [degree]

| Register Setting Value (0x) | | MSB [7 : 4] | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 8 | 9 | A | B | C | D | E | F | 0* | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| LSB [3 : 0] | 0* | –180.0 | –157.5 | –135.0 | –112.5 | –90.0 | –67.5 | –45.0 | –22.5 | +0.0 | +22.5 | +45.0 | +67.5 | +90.0 | +112.5 | +135.0 | +157.5 |
| | 1 | –178.6 | –156.1 | –133.6 | –111.1 | –88.6 | –66.1 | –43.6 | –21.1 | +1.4 | +23.9 | +46.4 | +68.9 | +91.4 | +113.9 | +136.4 | +158.9 |
| | 2 | –177.2 | –154.7 | –132.2 | –109.7 | –87.2 | –64.7 | –42.2 | –19.7 | +2.8 | +25.3 | +47.8 | +70.3 | +92.8 | +115.3 | +137.8 | +160.3 |
| | 3 | –175.8 | –153.3 | –130.8 | –108.3 | –85.8 | –63.3 | –40.8 | –18.3 | +4.2 | +26.7 | +49.2 | +71.7 | +94.2 | +116.7 | +139.2 | +161.7 |
| | 4 | –174.4 | –151.9 | –129.4 | –106.9 | –84.4 | –61.9 | –39.4 | –16.9 | +5.6 | +28.1 | +50.6 | +73.1 | +95.6 | +118.1 | +140.6 | +163.1 |
| | 5 | –173.0 | –150.5 | –128.0 | –105.5 | –83.0 | –60.5 | –38.0 | –15.5 | +7.0 | +29.5 | +52.0 | +74.5 | +97.0 | +119.5 | +142.0 | +164.5 |
| | 6 | –171.6 | –149.1 | –126.6 | –104.1 | –81.6 | –59.1 | –36.6 | –14.1 | +8.4 | +30.9 | +53.4 | +75.9 | +98.4 | +120.9 | +143.4 | +165.9 |
| | 7 | –170.2 | –147.7 | –125.2 | –102.7 | –80.2 | –57.7 | –35.2 | –12.7 | +9.8 | +32.3 | +54.8 | +77.3 | +99.8 | +122.3 | +144.8 | +167.3 |
| | 8 | –168.8 | –146.3 | –123.8 | –101.3 | –78.8 | –56.3 | –33.8 | –11.3 | +11.3 | +33.8 | +56.3 | +78.8 | +101.3 | +123.8 | +146.3 | +168.8 |
| | 9 | –167.3 | –144.8 | –122.3 | –99.8 | –77.3 | –54.8 | –32.3 | –9.8 | +12.7 | +35.2 | +57.7 | +80.2 | +102.7 | +125.2 | +147.7 | +170.2 |
| | A | –165.9 | –143.4 | –120.9 | –98.4 | –75.9 | –53.4 | –30.9 | –8.4 | +14.1 | +36.6 | +59.1 | +81.6 | +104.1 | +126.6 | +149.1 | +171.6 |
| | B | –164.5 | –142.0 | –119.5 | –97.0 | –74.5 | –52.0 | –29.5 | –7.0 | +15.5 | +38.0 | +60.5 | +83.0 | +105.5 | +128.0 | +150.5 | +173.0 |
| | C | –163.1 | –140.6 | –118.1 | –95.6 | –73.1 | –50.6 | –28.1 | –5.6 | +16.9 | +39.4 | +61.9 | +84.4 | +106.9 | +129.4 | +151.9 | +174.4 |
| | D | –161.7 | –139.2 | –116.7 | –94.2 | –71.7 | –49.2 | –26.7 | –4.2 | +18.3 | +40.8 | +63.3 | +85.8 | +108.3 | +130.8 | +153.3 | +175.8 |
| | E | –160.3 | –137.8 | –115.3 | –92.8 | –70.3 | –47.8 | –25.3 | –2.8 | +19.7 | +42.2 | +64.7 | +87.2 | +109.7 | +132.2 | +154.7 | +177.2 |
| | F | –158.9 | –136.4 | –113.9 | –91.4 | –68.9 | –46.4 | –23.9 | –1.4 | +21.1 | +43.6 | +66.1 | +88.6 | +111.1 | +133.6 | +156.1 | +178.6 |

Sync. Threshold Level Adjust

Adjustment of the detection threshold of horizontal sync signal

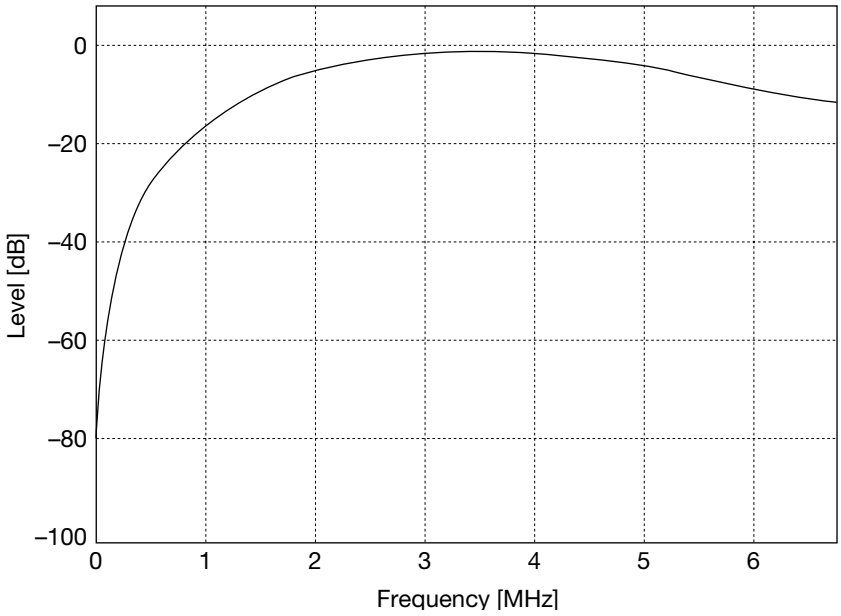
SHTR [7:0]

Unit: [IRE]/2

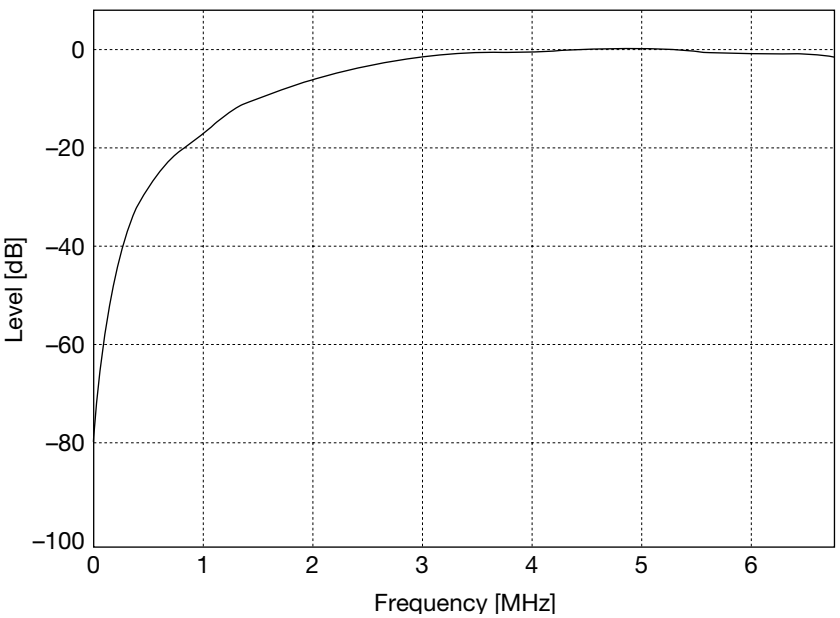
| Register Setting Value (0x) | | MSB [7 : 4] | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 0 | 1* | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
| | 0 | 0 | 16 | 32 | 48 | 64 | 80 | 96 | 112 | 128 | 144 | 160 | 176 | 192 | 208 | 224 | 240 |
| | 1 | 1 | 17 | 33 | 49 | 65 | 81 | 97 | 113 | 129 | 145 | 161 | 177 | 193 | 209 | 225 | 241 |
| | 2 | 2 | 18 | 34 | 50 | 66 | 82 | 98 | 114 | 130 | 146 | 162 | 178 | 194 | 210 | 226 | 242 |
| | 3 | 3 | 19 | 35 | 51 | 67 | 83 | 99 | 115 | 131 | 147 | 163 | 179 | 195 | 211 | 227 | 243 |
| | 4 | 4 | 20 | 36 | 52 | 68 | 84 | 100 | 116 | 132 | 148 | 164 | 180 | 196 | 212 | 228 | 244 |
| | 5 | 5 | 21 | 37 | 53 | 69 | 85 | 101 | 117 | 133 | 149 | 165 | 181 | 197 | 213 | 229 | 245 |
| | 6 | 6 | 22 | 38 | 54 | 70 | 86 | 102 | 118 | 134 | 150 | 166 | 182 | 198 | 214 | 230 | 246 |
| LSB | 7 | 7 | 23 | 39 | 55 | 71 | 87 | 103 | 119 | 135 | 151 | 167 | 183 | 199 | 215 | 231 | 247 |
| [3 : 0] | 8 | 8 | 24 | 40 | 56 | 72 | 88 | 104 | 120 | 136 | 152 | 168 | 184 | 200 | 216 | 232 | 248 |
| | 9 | 9 | 25 | 41 | 57 | 73 | 89 | 105 | 121 | 137 | 153 | 169 | 185 | 201 | 217 | 233 | 249 |
| | A | 10 | 26 | 42 | 58 | 74 | 90 | 106 | 122 | 138 | 154 | 170 | 186 | 202 | 218 | 234 | 250 |
| | B | 11 | 27 | 43 | 59 | 75 | 91 | 107 | 123 | 139 | 155 | 171 | 187 | 203 | 219 | 235 | 251 |
| | C | 12 | 28 | 44 | 60 | 76 | 92 | 108 | 124 | 140 | 156 | 172 | 188 | 204 | 220 | 236 | 252 |
| | D | 13 | 29 | 45 | 61 | 77 | 93 | 109 | 125 | 141 | 157 | 173 | 189 | 205 | 221 | 237 | 253 |
| | E* | 14 | 30 | 46 | 62 | 78 | 94 | 110 | 126 | 142 | 158 | 174 | 190 | 206 | 222 | 238 | 254 |
| | F | 15 | 31 | 47 | 63 | 79 | 95 | 111 | 127 | 143 | 159 | 175 | 191 | 207 | 223 | 239 | 255 |

## Filter Characteristics

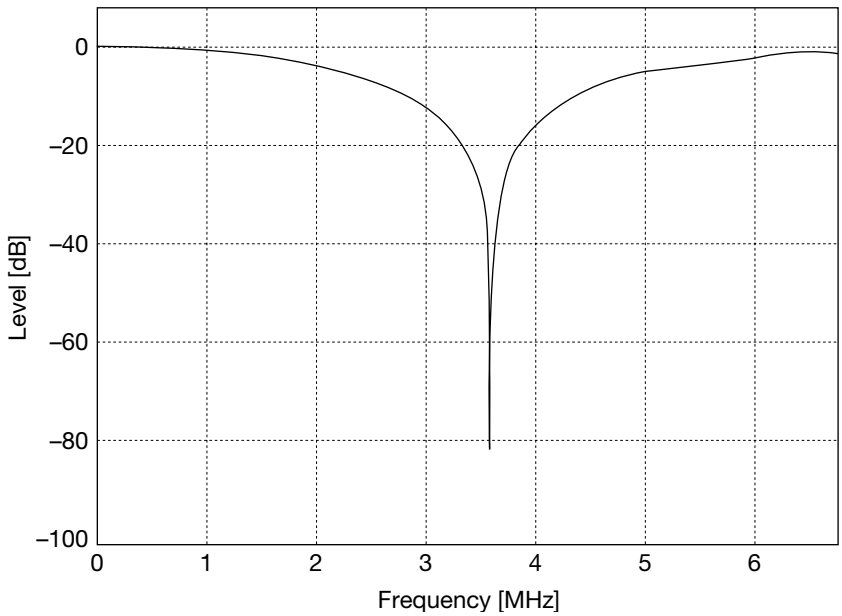
Band Pass Filter (NTSC ITU-RBT.601)



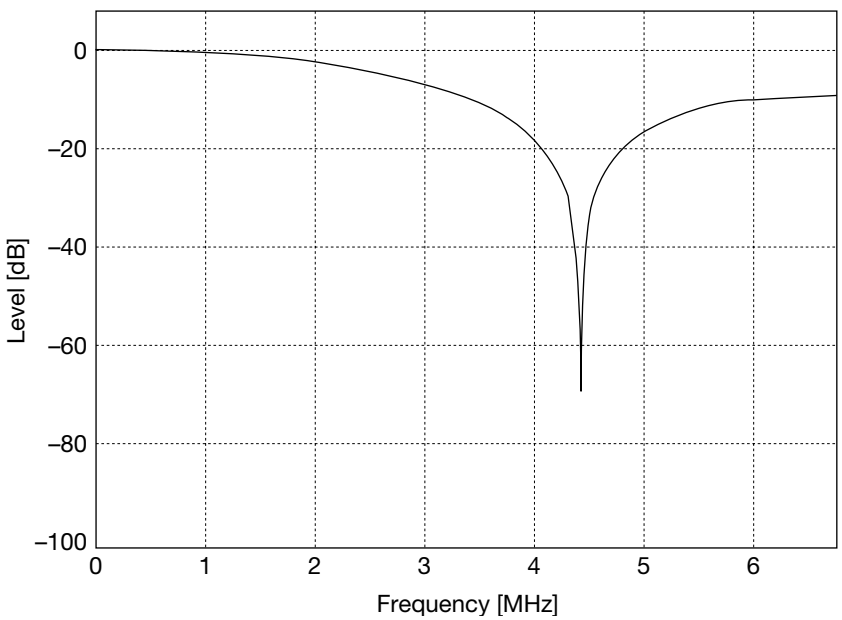

Band Pass Filter (PAL ITU-RBT.601)



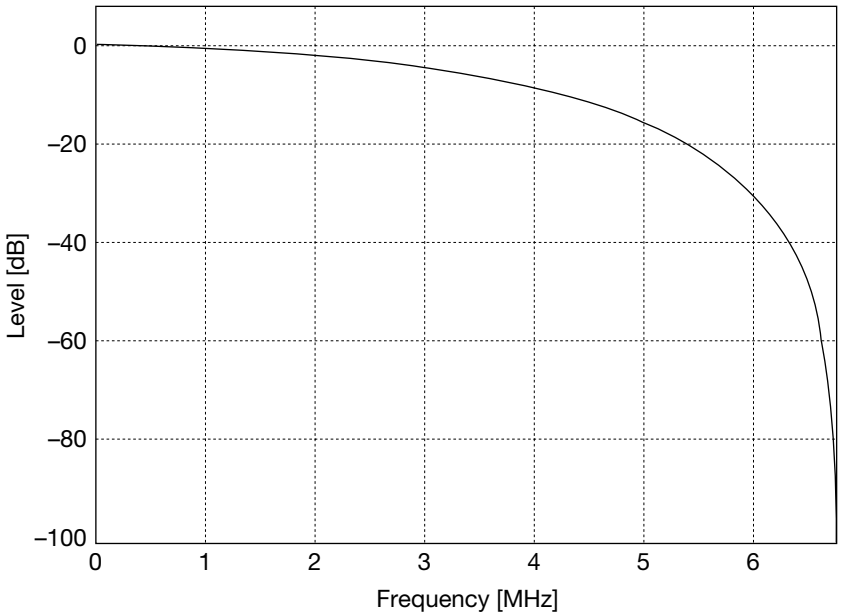
Trap Filter (NTSC ITU-RBT.601)



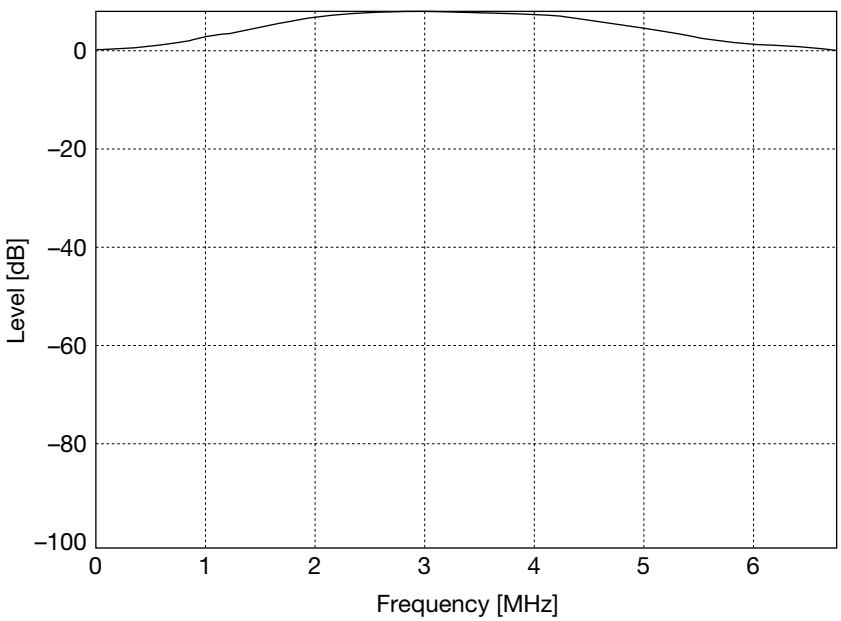

Trap Filter (PAL ITU-RBT.601)



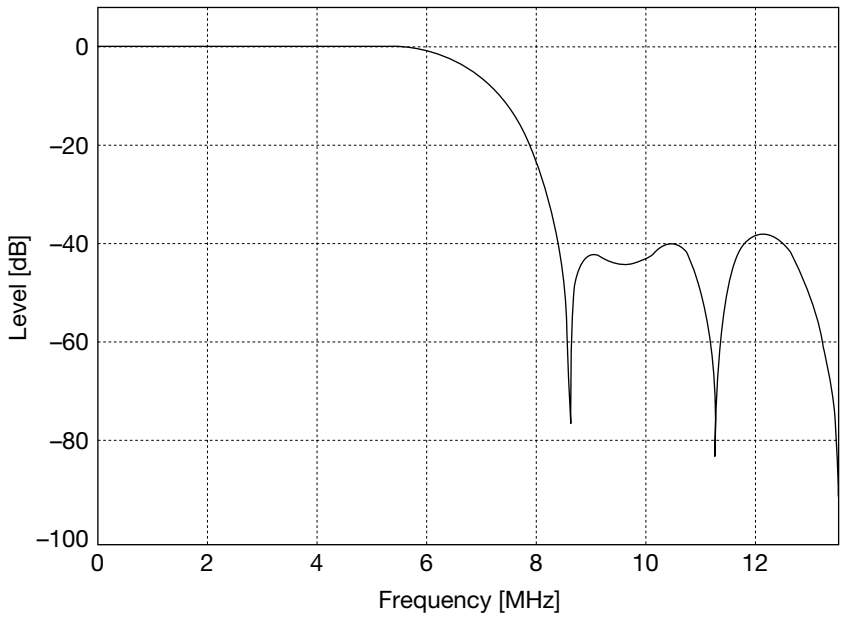
Pre Filter




Sharp Filter

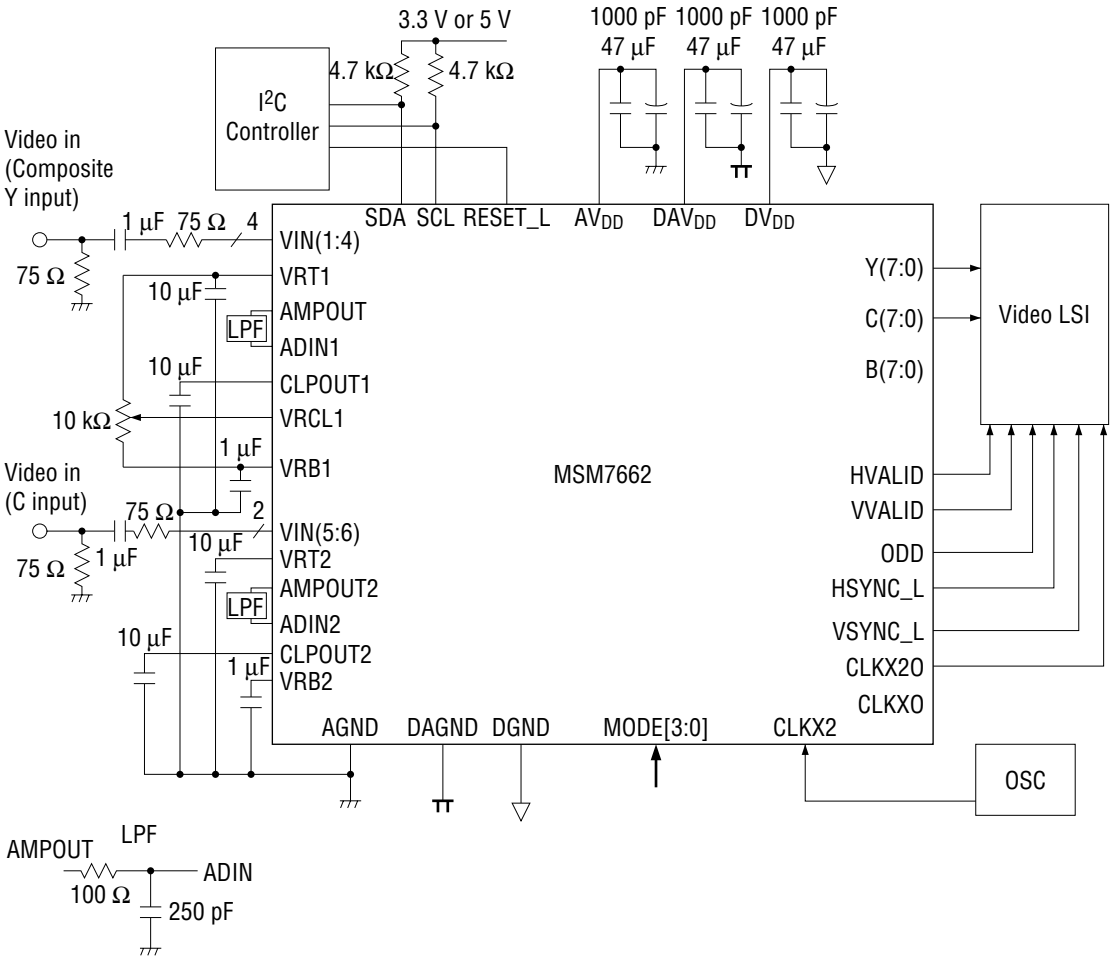


Decimation Filter



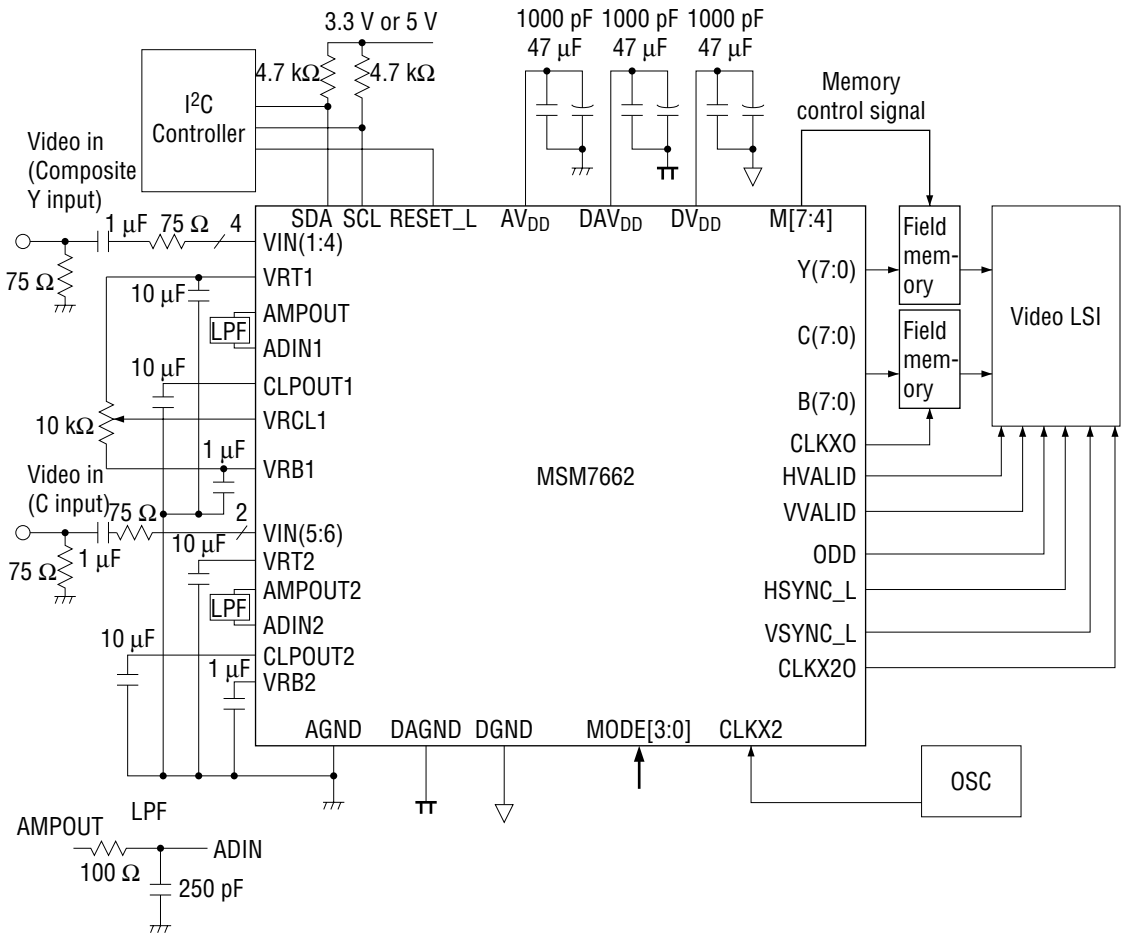
## BASIC APPLICATION CIRCUIT EXAMPLES

1) Application Circuit for FIFO-1 and FIFO-2 Modes




- Connect the M7662 decoder and a video LSI device according to the output interface (ITU-RBT.656, 8-bit [YCbCr], 16-bit [YCbCr], RGB).
- Video input can be four composite inputs or two S-Video inputs.
- Connect unused video input pins to AGND. If a composite signal is input, the C input side (video amp, A/D converter, etc.) will be in the OFF operation state.
- If the input is limited by the composite signal, connect VIN (5:6), VRT2, VRB2, AMPOUT2, ADIN2, and CLPOUT2 pins to AGND. Externally attached components such as capacitors may be removed.
- Set the MODE[3:0] pins to the prescribed setting.
- Supply power and GND for analog, A/D, and digital circuits on the circuit board should be separated at the power source wherever possible. Power and GND lines for analog and A/D circuits must be wide and low impedance.

2) Application Circuit for FM-1 and FM-2 Modes

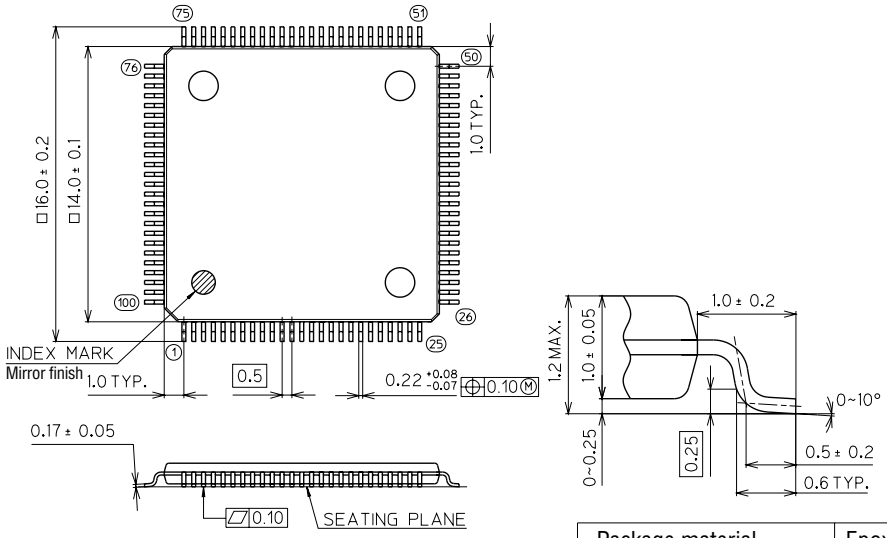



- Select either 16-bit [YCbCr] or RGB output as the output interface.
- Number of field memories utilized
  16-bit [YCbCr]: Use 2 field memories.
  RGB: Use 3 field memories.
- Video input can be four composite inputs or two S-Video inputs.
- Connect unused video input pins to AGND. If a composite signal is input, the C input side (video amp, A/D converter, etc.) will be in the OFF operation state.
- If the input is limited by the composite signal, connect VIN (5:6), VRT2, VRB2, AMPOUT2, ADIN2, and CLPOUT2 pins to AGND. Externally attached components such as capacitors may be removed.
- Set the MODE[3:0] pins to the prescribed setting.
- For the FM-1 mode setting, externally generate and supply control signals for the field memory.
- For the FM-2 mode setting, memory control signals from M[7:4] can be supplied to the field memory.
- For the FM-2 mode setting, the output timing for HSYNC_L, VSYNC_L, ODD, VVALID, and HVALID becomes the memory read timing. Data output from memory is aligned with the various sync signal timings. (See page 30 and page 31)
- Supply power and GND for analog, A/D, and digital circuits on the circuit board should be separated at the power source wherever possible. Power and GND lines for analog and A/D circuits must be wide and low impedance.

## PACKAGE DIMENSIONS

(Unit : mm)

TQFP100-P-1414-0.50-K




| | |
|---|---|
| Package material | Epoxy resin |
| Lead frame material | 42 alloy |
| Pin treatment | Solder plating |
| Solder plate thickness | 5 μm or more |
| Package weight (g) | 0.55 TYP. |

Notes for Mounting the Surface Mount Type Package

The SOP, QFP, TSOP, TQFP, LQFP, SOJ, QFJ (PLCC), SHP, and BGA are surface mount type packages, which are very susceptible to heat in reflow mounting and humidity absorbed in storage. Therefore, before you perform reflow mounting, contact Oki's responsible sales person on the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

NOTICE

1. The information contained herein can change without notice owing to product and/or technical improvements. Before using the product, please make sure that the information being referred to is up-to-date.

2. The outline of action and examples for application circuits described herein have been chosen as an explanation for the standard action and performance of the product. When planning to use the product, please ensure that the external conditions are reflected in the actual circuit, assembly, and program designs.

3. When designing your product, please use our product below the specified maximum ratings and within the specified operating ranges including, but not limited to, operating voltage, power dissipation, and operating temperature.

4. Oki assumes no responsibility or liability whatsoever for any failure or unusual or unexpected operation resulting from misuse, neglect, improper installation, repair, alteration or accident, improper handling, or unusual physical or electrical stress including, but not limited to, exposure to parameters beyond the specified maximum ratings or operation outside the specified operating range.

5. Neither indemnity against nor license of a third party's industrial and intellectual property right, etc. is granted by us in connection with the use of the product and/or the information and drawings contained herein. No responsibility is assumed by us for any infringement of a third party's right which may result from the use thereof.

6. The products listed in this document are intended for use in general electronics equipment for commercial applications (e.g., office automation, communication equipment, measurement equipment, consumer electronics, etc.). These products are not authorized for use in any system or application that requires special or enhanced quality and reliability characteristics nor in any system or application where the failure of such system or application may result in the loss or damage of property, or death or injury to humans. Such applications include, but are not limited to, traffic and automotive equipment, safety devices, aerospace equipment, nuclear power control, medical equipment, and life-support systems.

7. Certain products in this document may need government approval before they can be exported to particular countries. The purchaser assumes the responsibility of determining the legality of export of these products and will take appropriate and necessary steps at their own expense for these.

8. No part of the contents contained herein may be reprinted or reproduced without our prior permission.

Copyright 1999 Oki Electric Industry Co., Ltd.

Printed in Japan