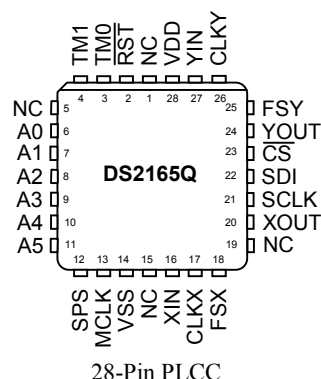


FEATURES

- Compresses/expands 64kbps PCM voice to/from either 32kbps, 24kbps, or 16kbps
- Dual fully independent channel architecture; device can be programmed to perform either:
 - two expansions
 - two compressions
 - one expansion and one compression
- Interconnects directly to combo-codec devices
- Input to output delay is less than 375μs
- Simple serial port used to configure the device
- On-board time-slot assigner-circuit (TSAC) function allows data to be input/output at various time slots
- Supports Channel Associated Signaling
- Each channel can be independently idled or placed into bypass
- Available hardware mode requires no host processor; ideal for voice storage applications
- Single +5V supply; low-power CMOS technology
- Available in 28-pin PLCC
- 3V operation version is available (DS2165QL)

PIN ASSIGNMENT (Top View)



DESCRIPTION

The DS2165Q ADPCM processor chip is a dedicated digital-signal-processing (DSP) chip that has been optimized to perform adaptive-differential pulse-code modulation (ADPCM) speech compression at three different rates. The chip can be programmed to compress (expand) 64kbps voice data down to (up from) either 32kbps, 24kbps, or 16kbps. The compression to 32kbps follows the algorithm specified by CCITT Recommendation G.721 (July 1986) and ANSI document T1.301 (April 1987). The compression to 24kbps follows ANSI document T1.303. The compression to 16kbps follows a proprietary algorithm developed by Dallas Semiconductor. The DS2165Q can switch compression algorithms on-the-fly. This allows the user to make maximum use of the available bandwidth on a dynamic basis.

Note: Some revisions of this device may incorporate deviations from published specifications known as errata. Multiple revisions of any device may be simultaneously available through various sales channels. For information about device errata, click here: <http://www.maxim-ic.com/errata>.

OVERVIEW

The DS2165Q contains three major functional blocks: a high performance (10 MIPS) DSP engine, two independent PCM interfaces (X and Y) that connect directly to serial time-division-multiplexed (TDM) backplanes, and a serial port that can configure the device on-the-fly by an external controller. A 10MHz master clock is required by the DSP engine. The DS2165Q can be configured to perform either two expansions, two compressions, or one expansion and one compression. The PCM/ADPCM data interfaces support data rates from 256kHz to 4.096MHz. Typically, the PCM data rates are 1.544MHz for μ -law and 2.048MHz for A-law. Each channel on the device samples the serial input PCM or ADPCM bit stream during a user-programmed input time slot, processes the data and outputs the result during a user-programmed output time slot.

Each PCM interface has a control register that specifies functional characteristics (compress, expand, bypass, and idle), data format (μ -law or A-law), and algorithm reset control. With the SPS pin strapped high, the software mode is enabled and the serial port can be used to configure the device. In this mode, a novel addressing scheme allows multiple devices to share a common 3-wire control bus, simplifying system-level interconnect.

With SPS low, the hardware mode is enabled. This mode disables the serial port and maps certain control register bits to some of the address and serial port pins. Under the hardware mode, no external host controller is required and all PCM/ADPCM input and output time slots default to time slot 0.

HARDWARE RESET

$\overline{\text{RST}}$ allows the user to reset both channel algorithms and the contents of the internal registers. This pin must be held low for at least 1ms on system power-up after the master clock is stable to ensure that the device has initialized properly. $\overline{\text{RST}}$ should also be asserted when changing to or from the hardware mode. $\overline{\text{RST}}$ clears all bits of the control register for both channels except the IPD bits; the IPD bits for both channels are set to 1.

SOFTWARE MODE

Connecting SPS high enables the software mode. In this mode, an external host controller writes configuration data to the DS2165Q by the serial port through inputs SCLK, SDI, and $\overline{\text{CS}}$ (Figure 2). Each write to the DS2165Q is either a 2-byte write or a 4-byte write. A 2-byte write consists of the address/command byte (ACB), followed by a byte to configure the control register (CR) for either the X or Y channel. The 4-byte write consists of the ACB, followed by a byte to configure the CR, and then 1 byte to set the input time slot and another byte to set the output time slot.

ADDRESS/COMMAND BYTE

In the software mode, the address/command byte is the first byte written to the serial port; it identifies which of the 64 possible ADPCM processors sharing the port wiring is to be updated. Address data must match that at inputs A0 to A5. If no match occurs, the device ignores the following configuration data. If an address match occurs, the next 3 bytes written are accepted as control, input and output time slot data. Bit ACB.6 determines which side (X or Y) of the device is to be updated. The PCM and ADPCM outputs are tri-stated during register updates.

CONTROL REGISTER

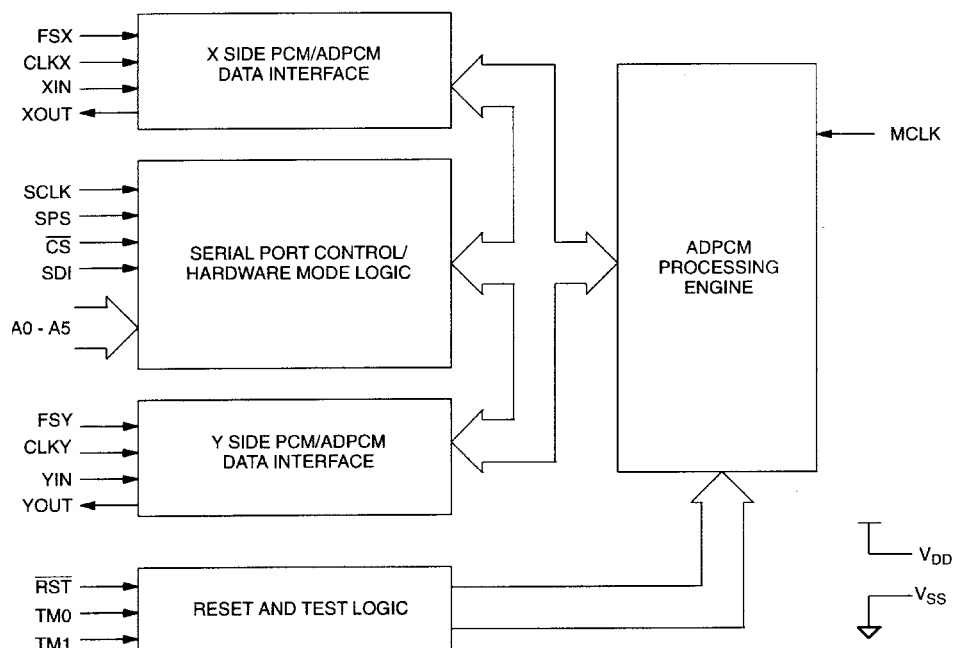
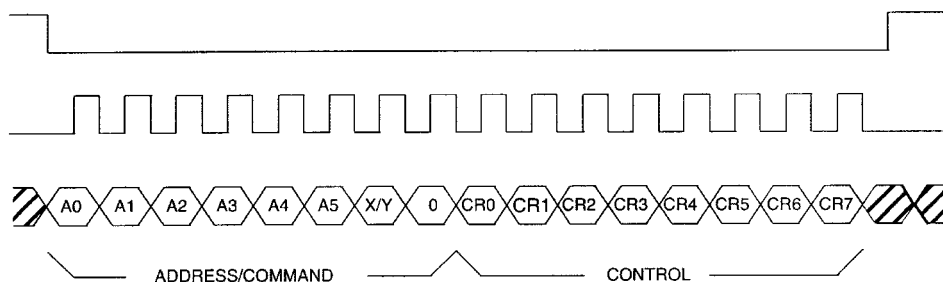
The control register establishes idle, algorithm reset, bypass, data format, and channel coding for the selected channel.

The X-side and Y-side PCM interfaces can be independently disabled (output tri-stated) by IPD. When IPD is set for both channels, the device enters a low-power standby mode. In this mode, the serial port must not be operated faster than 39kHz.

ALRST resets the algorithm coefficients for the selected channel to their initial values. ALRST is cleared by the device when the algorithm reset is complete.

Table 1. PIN DESCRIPTION

PIN	SYMBOL	TYPE	FUNCTION
2	$\overline{\text{RST}}$	I	Reset. A high-low-high transition resets the algorithm. The device should be reset on power-up and when changing to or from the hardware mode.
3 4	TM0 TM1	I	Test Modes 0 and 1. Connect to V _{SS} for normal operation.
6 7 8 9 10 11	A0 A1 A2 A3 A4 A5	I	Address Select. A0 = LSB, A5 = MSB. Must match address/command word to enable the serial port.
12	SPS	I	Serial Port Select. Connect to V _{DD} to select the serial port; connect to V _{SS} to select the hardware mode.
13	MCLK	I	Master Clock. 10MHz clock for the ADPCM processing engine; may be asynchronous to SCLK, CLKX, and CLKY.
14	VSS	—	Signal Ground. 0V
16	XIN	I	X Data In. Sampled on falling edge of CLKX during selected time slots.
17	CLKX	I	X Data Clock. Data clock for the X-side PCM interface; must be synchronous with FSX.
18	FSX	I	X Frame Sync. 8kHz frame sync for the X-side PCM interface.
20	XOUT	O	X Data Output. Updated on rising edge of CLKX during selected time slots.
21	SCLK	I	Serial Data Clock. Used to write to the serial port registers.
22	SDI	I	Serial Data In. Data for on-board control registers; sampled on the rising edge of SCLK. LSB sent first.
23	$\overline{\text{CS}}$	I	Chip Select. Must be low to write to the serial port.
24	YOUT	O	Y Data Output. Updated on rising edge of CLKY during selected time slots.
25	FSY	I	Y Frame Sync. 8kHz frame sync for the Y-side PCM interface.
26	CLKY	I	Y Data Clock. Data clock for the Y-side PCM interface; must be synchronous with FSY.
27	YIN	I	Y Data In. Sampled on falling edge of CLKY during selected time slots.
28	VDD	—	Positive Supply. 5.0V (3.0V for DS2165QL)

Figure 1. BLOCK DIAGRAM**Figure 2. SERIAL PORT WRITE**

Note: A 2-byte write is shown.

The bypass feature is enabled when $\overline{\text{BYP}}$ is set and $\overline{\text{IPD}}$ is cleared. During bypass, no expansion or compression occurs. Bypass operates on byte-wide (8 bits) slots when $\overline{\text{CP/EX}}$ is set and on nibble-wide (4 bits) slots when $\overline{\text{CP/EX}}$ is cleared.

A-law ($\overline{\text{U/A}} = 0$) and μ -law ($\overline{\text{U/A}} = 1$) PCM coding is independently selected for the X and Y channels by CR.2. If $\overline{\text{BYP}}$ and $\overline{\text{IPD}}$ are cleared, then $\overline{\text{CP/EX}}$ determines if the input data is to be compressed or expanded.

Figure 3. ADDRESS/COMMAND BYTE

(MSB)				(LSB)			
—	X/ $\overline{Y}$	A5	A4	A3	A2	A1	A0

SYMBOL	POSITION	FUNCTION
—	ACB.7	Reserved. Must be 0 for proper operation
X/ $\overline{Y}$	ACB.6	X/Y Channel Select 0 = update channel Y characteristics 1 = update channel X characteristics
A5	ACB.5	MSB of device address
A4	ACB.4	—
A3	ACB.3	—
A2	ACB.2	—
A1	ACB.1	—
A0	ACB.0	LSB of device address

Figure 4. CONTROL REGISTER

(MSB)				(LSB)			
AS0	AS1	IPD	ALRST	BYP	U/ $\overline{A}$	AS2	CP/ $\overline{EX}$

SYMBOL	POSITION	FUNCTION
AS0	CR.7	Algorithm Select 0 (Table 2)
AS1	CR.6	Algorithm Select 1 (Table 2)
IPD	CR.5	Idle and Power-Down 0 = channel enabled 1 = channel disabled (output tri-stated)
ALRST	CR.4	Algorithm Reset 0 = normal operation 1 = reset algorithm for selected channel
BYP	CR.3	Bypass 0 = normal operation 1 = bypass selected channel
U/ $\overline{A}$	CR.2	Data Format 0 = A-law 1 = μ -law
AS2	CR.1	Algorithm Select 2 (Table 2)
CP/ $\overline{EX}$	CR.0	Channel Coding 0 = expand (decode) selected channel 1 = compress (encode) selected channel

Table 2. ALGORITHM SELECT BITS

ALGORITHM SELECTED	AS2	AS1	AS0
64kbps to/from 32kbps	0	0	0
64kbps to/from 24kbps	1	1	1
64kbps to/from 16kbps	1	0	1

Figure 5. INPUT TIME SLOT REGISTER

(MSB)							(LSB)
—	—	D5	D4	D3	D2	D1	D0

SYMBOL	POSITION	FUNCTION
—	ITR.7	Reserved. Must be 0 for proper operation
—	ITR.6	Reserved. Must be 0 for proper operation
D5	ITR.5	MSB of input time slot register
D4	ITR.4	—
D3	ITR.3	—
D2	ITR.2	—
D1	ITR.1	—
D0	ITR.0	LSB of input time slot register

Figure 6. OUTPUT TIME SLOT REGISTER

(MSB)							(LSB)
—	—	D5	D4	D3	D2	D1	D0

SYMBOL	POSITION	FUNCTION
—	OTR.7	Reserved. Must be 0 for proper operation
—	OTR.6	Reserved. Must be 0 for proper operation
D5	OTR.5	MSB of output time slot register
D4	OTR.4	—
D3	OTR.3	—
D2	OTR.2	—
D1	OTR.1	—
D0	OTR.0	LSB of output time slot register

TIME SLOT ASSIGNMENT/ORGANIZATION

On-board counters establish when PCM and ADPCM I/O occur. The counters are programmed by the time slot registers. Time slot size (number of bits wide) is determined by the state of $\overline{\text{CP/EX}}$. The number of time slots available is determined by the state of both $\overline{\text{CP/EX}}$ and $\overline{\text{U/A}}$ (Figures 7 through 10). For example, if the X channel is set to compress ($\overline{\text{CP/EX}} = 1$) and it is set to expect μ -law data ($\overline{\text{U/A}} = 1$), then the input port (XIN) is set up for 32 8-bit time slots and the output port (XOUT) is set up for 64 4-bit time slots. The time slot organization is not dependent on which algorithm has been selected.

Note: Time slots are counted from the frame sync signal starting at the first rising edge of either CLKX or CLKY after the frame sync.

Figure 7. μ -LAW PCM INTERFACE

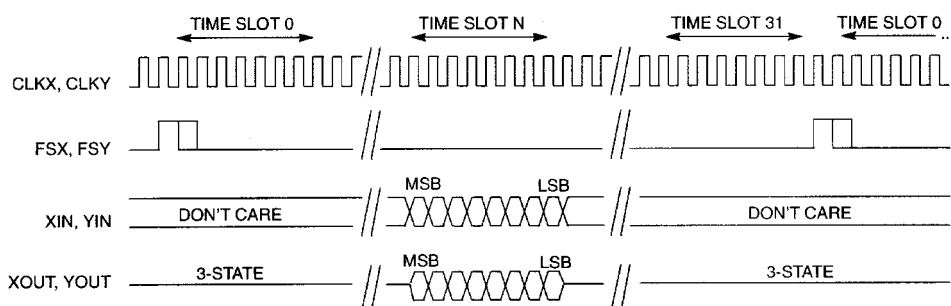


Figure 8. μ -LAW ADPCM INTERFACE

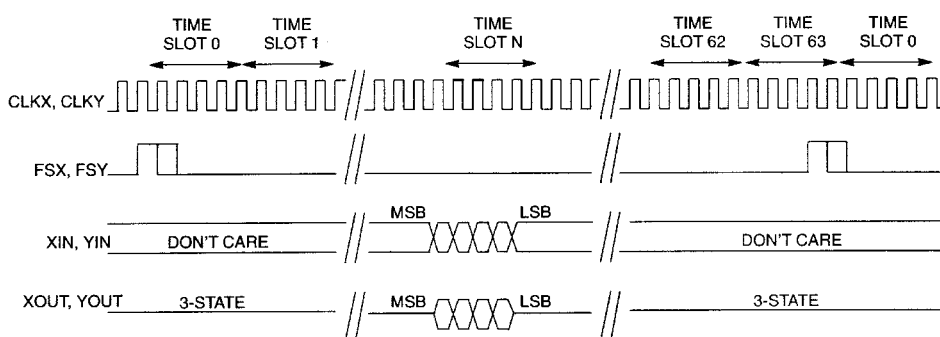
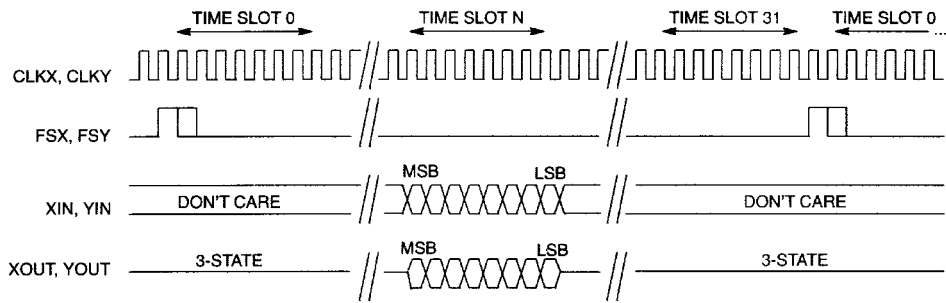
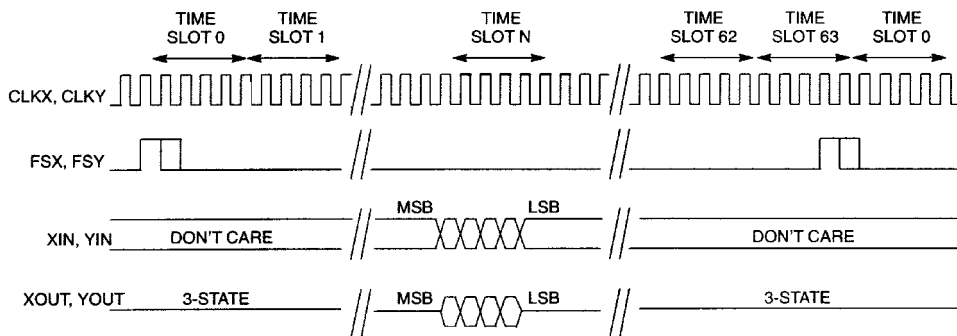


Figure 9. A-LAW PCM INTERFACE**Figure 10. A-LAW ADPCM INTERFACE**

HARDWARE MODE

The hardware mode is intended for applications that do not have an external controller available or do not require the extended features offered by the serial port. Connecting the SPS pin to V_{SS} disables the serial port, clears all internal register bits, and maps the IPD, $U/\overline{A}$, and $CP/\overline{EX}$ bits for both channels to external bits (Table 3). In the hardware mode, both the input and output time slots default to time slot 0.

Table 3. HARDWARE MODE

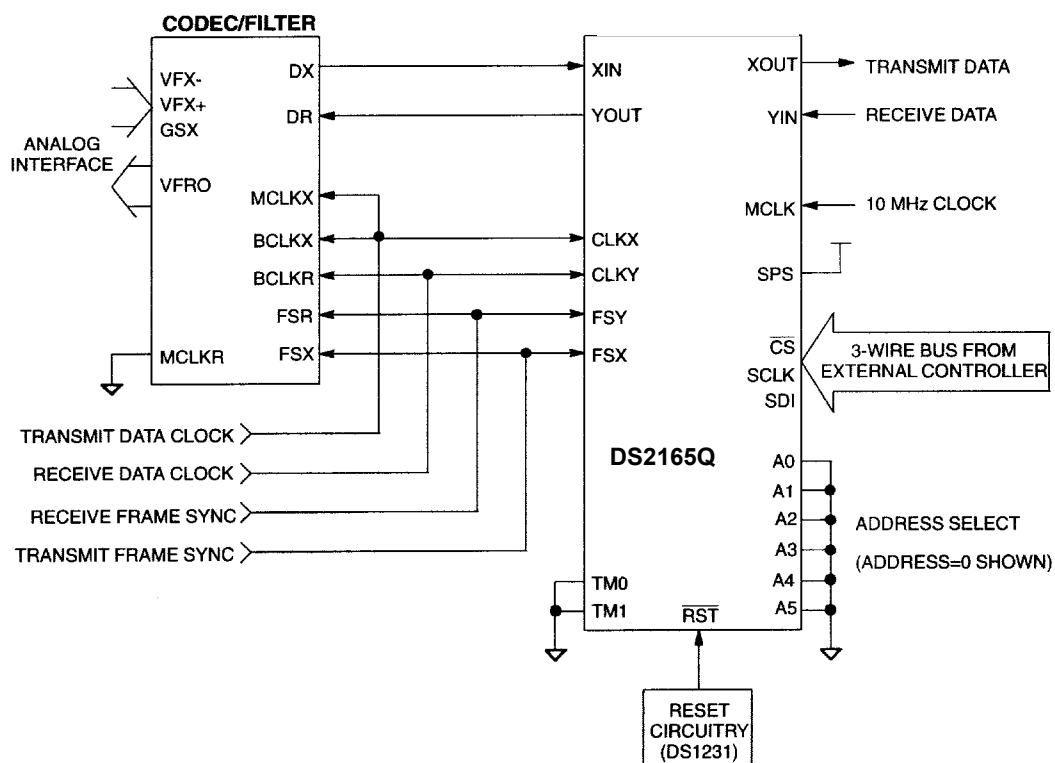
PIN		REGISTER LOCATION	FUNCTION
#	NAME		
6	A0	$CP/\overline{EX}$ (Channel X)	Channel X Coding Configuration 0 = Expand 1 = Compress
7	A1	AS0/AS1/AS2 (Channel X and Y)	Algorithm Select (Table 4)
8	A2	$U/\overline{A}$ (Channel X)	Channel X Data Format 0 = A-law 1 = μ -law
9	A3	$CP/\overline{EX}$ (Channel Y)	Channel Y Coding Configuration 0 = Expand 1 = Compress
10	A4	AS0/AS1/AS2 (Channel X and Y)	Algorithm Select (Table 4)
11	A5	$U/\overline{A}$ (Channel Y)	Channel Y Data Format 0 = A-law 1 = μ -law
22	SDI	IPD (Channel Y)	Channel Y Idle Select 0 = Channel Active 1 = Channel Idle
23	$\overline{CS}$	IPD (Channel X)	Channel X Idle Select 0 = Channel Active 1 = Channel Idle

NOTES:

- 1) SCLK must be connected to V_{SS} when the hardware mode is selected.
- 2) When both channels are idled, power consumption is significantly reduced.
- 3) The NIL powers up within 800ms after either channel is returned to active from an idle state.

Table 4. ALGORITHM SELECT FOR HARDWARE MODE

ALGORITHM	CONFIGURATION OF A1 AND A4
64kbps to/from 32kbps	Connect both A1 and A4 to V _{SS} .
64kbps to/from 24kbps	Hold A1 and A4 low during a hardware reset; take both A1 and A4 high after the $\overline{\text{RST}}$ pin has returned high (allow 3 μ s after $\overline{\text{RST}}$ returns high before taking A1 and A4 high).
64kbps to/from 16kbps	Connect both A1 and A4 to V _{DD} .

Figure 11. DS2165Q CONNECTION TO CODEC/FILTER**Suggested Codec/Filters***

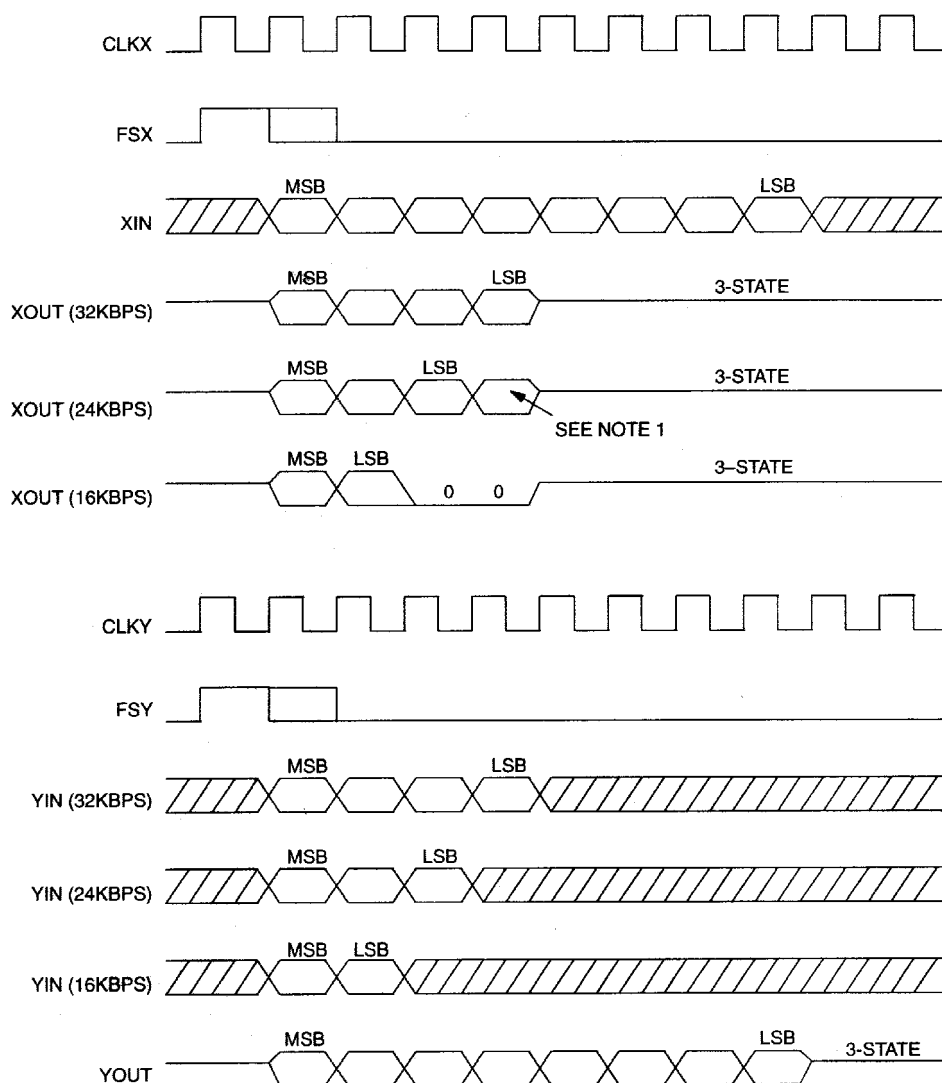
TP305X	National Semiconductor
ETC505X	STMicroelectronics
MC1455XX	Motorola, Inc.
TCM29CXX	Texas Instruments Incorporated
HD44238C	Hitachi

*Other generic codec/filter devices can be substituted.

PCM AND ADPCM INPUT/OUTPUT

Since the organization of the input and output time slots on the DS2165Q does not depend on the algorithm selected, it always assumes that PCM input and output are in 8-bit bytes and that ADPCM input and output are in 4-bit bytes. Figure 12 demonstrates how the DS2165Q handles the I/O for the three different algorithms. In the figure, it is assumed that channel X is in the compression mode ($CP/\overline{EX} = 1$) and channel Y is in the expansion mode ($CP/\overline{EX} = 0$). Also, it is assumed that both the input and output time slots for both channels are set to 0.

Figure 12. PCM AND ADPCM I/O EXAMPLE



Note 1: The bit after the LSB in the 24kbps ADPCM output is only a 1 when the DS2165Q is operated in the software mode and is programmed to perform 24kbps compression; in all other configurations, it is a 0.

TIME SLOT RESTRICTIONS

Under certain conditions, the DS2165Q does contain some restrictions on the output time slots that are available. These restrictions are covered in detail in a separate application note. No restrictions occur if the DS2165Q is operated in the hardware mode.

INPUT TO OUTPUT DELAY

With all three compressions algorithms, the total delay, from the time the PCM data sample is captured by the DS2165Q to the time it is output, is always less than 375 μ s. The exact delay is determined by the input and output time slots selected for each channel.

CHANNEL ASSOCIATED SIGNALING

The DS2165Q supports Channel Associated Signaling (CAS) through its ability to automatically change from the 32kbps compression algorithm to the 24kbps algorithm. If the DS2165Q is configured to perform the 32kbps algorithm, then in both the hardware and software mode it senses the frame sync inputs (FSX and FSY) for a double-wide frame-sync pulse. Whenever the DS2165Q receives a double-wide pulse, it automatically switches from the 32kbps algorithm to the 24kbps algorithm. Switching to the 24kbps algorithm allows the user to insert signaling data into the LSB bit position of the ADPCM output because this bit does not contain any useful speech information.

ON-THE-FLY ALGORITHM SELECTION

In the software mode, the user can switch between the three available algorithms on-the-fly. That is, the DS2165Q does not need to be reset or stopped to make the change from one algorithm to another. The DS2165Q reads the control register before it starts to process each PCM or ADPCM sample. If the user wishes to switch algorithms, then the control register must be updated by the serial port before the first input sample to be processed with the new algorithm arrives at either XIN or YIN. The PCM and ADPCM outputs tri-state during register updates.

ABSOLUTE MAXIMUM RATINGS*

Voltage Range on Any Pin Relative to Ground

-1.0V to +7.0V

Operating Temperature Range

0°C to +70°C

Storage Temperature Range

-55°C to +125°C

Soldering Temperature Range

See IPC/JEDEC J-STD-020A

*This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operation sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods of time can affect reliability.

RECOMMENDED DC OPERATING CONDITIONS(T_A = 0°C to +70°C)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
Logic 1	V _{IH}	2.0		V _{CC} + 0.3	V	5, 7
Logic 0	V _{IL}	-0.3		+0.8	V	5
Supply	V _{DD}	4.5		5.5	V	5
Logic 1	V _{IH}	2.2		V _{CC} + 0.3	V	6
Logic 0	V _{IL}	-0.3		+0.4	V	6
Supply	V _{DD}	2.7		3.6	V	6

CAPACITANCE(T_A = +25°C)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
Input Capacitance	C _{IN}			5	pF	
Output Capacitance	C _{OUT}			10	pF	

DC ELECTRICAL CHARACTERISTICS

(V_{DD} = 5V ±10%, T_A = 0°C to +70°C;
V_{DD} = 3.0V + 20% - 10% for DS2165QL)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
Active Supply Current	I _{DDA}		20		mA	1, 2, 5
Active Supply Current	I _{DDA}		12		mA	1, 2, 6
Idle Supply Current	I _{DDPD}		1		mA	1, 2, 3
Input Leakage	I _I	-1.0		+1.0	μA	
Output Leakage	I _O	-1.0		+1.0	μA	4
Output Current (2.4V)	I _{OH}	-1.0			mA	5
Output Current (0.4V)	I _{OL}	+4.0			mA	5
Output Current (2.2V)	I _{OH}	-0.5			mA	6
Output Current (0.4V)	I _{OL}	+2.0			mA	6

NOTES:

- 1) CLKX = CLKY = 1.544MHz; MCLK = 10MHz
- 2) Outputs open; inputs swinging full supply levels.
- 3) Both channels in idle mode.
- 4) XOUT and YOUT are tri-stated.
- 5) Applies only to 5V device.
- 6) Applies only to 3V device (DS2165QL).
- 7) CLKX, CLKY, MCLK V_{IH MIN} = 2.4V

PCM INTERFACE, AC ELECTRICAL CHARACTERISTICS(V_{DD} = 5V ±10%, T_A = 0°C to +70°C; V_{DD} = 3.0V + 20% - 10% for DS2165QL)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
CLKX, CLKY Period	t _{PXY}	244		3906	ns	1
CLKX, CLKY Pulse Width	t _{WXYL} t _{WXYH}	100			ns	
CLKX, CLKY Rise Fall Times	t _{RXY} t _{FXY}		10	20	ns	
Hold Time from CLKX, CLKY to FSX, FSX	t _{HOLD}	0			ns	2
Setup Time from FSX, FSX High to CLKX, CLKY Low	t _{SF}	50			ns	2
Hold Time from CLKX, CLKY Low to FSX, FSX Low	t _{HF}	100			ns	2
Setup Time for XIN, YIN to CLKX, CLKY Low	t _{SD}	50			ns	2
Hold Time for XIN, YIN to CLKX, CLKY Low	t _{HD}	50			ns	2
Delay Time from CLKX, CLKY to Valid XOUT, YOUT	t _{DXYO}	10		150	ns	3
Delay Time from CLKX, CLKY to XOUT, YOUT Tri-stated	t _{DXYZ}	20		150	ns	2, 3, 4

NOTES:

- 1) Maximum width of FSX and FSX is one CLKX or CLKY period (except for signaling frames). Maximum operating frequency is guaranteed by design and is not a tested parameter.
- 2) Measured at V_{IH} = 2.0V, V_{IL} = 0.8V, and 10ns maximum rise and fall times.
- 3) Load = 150pF + 2 LSTTL loads.
- 4) For LSB of PCM or ADPCM byte.

MASTER CLOCK/RESET, AC ELECTRICAL CHARACTERISTICS(V_{DD} = 5V ±10%, T_A = 0°C to +70°C; V_{DD} = 3.0V + 20% - 10% for DS2165QL)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
MCLK Period	t _{PM}		100		ns	1
MCLK Pulse Width	t _{WMH} , t _{WML}	45	50	55	ns	
MCLK Rise/Fall Times	t _{RM} , t _{FM}			10	ns	
$\overline{\text{RST}}$ Pulse Width	t _{RST}	1			ms	

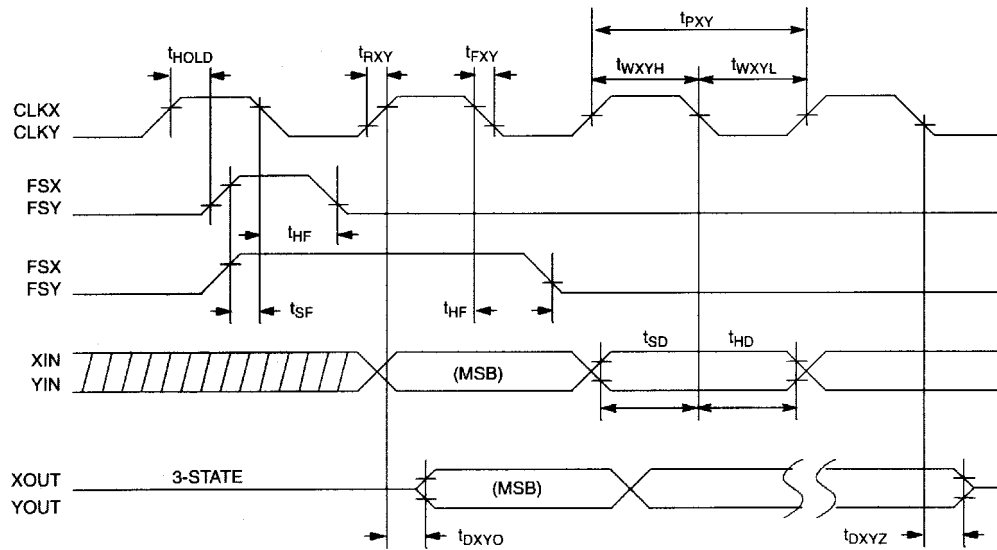
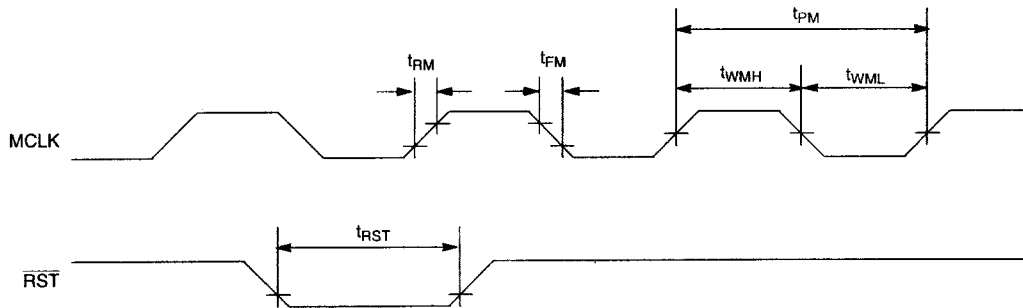
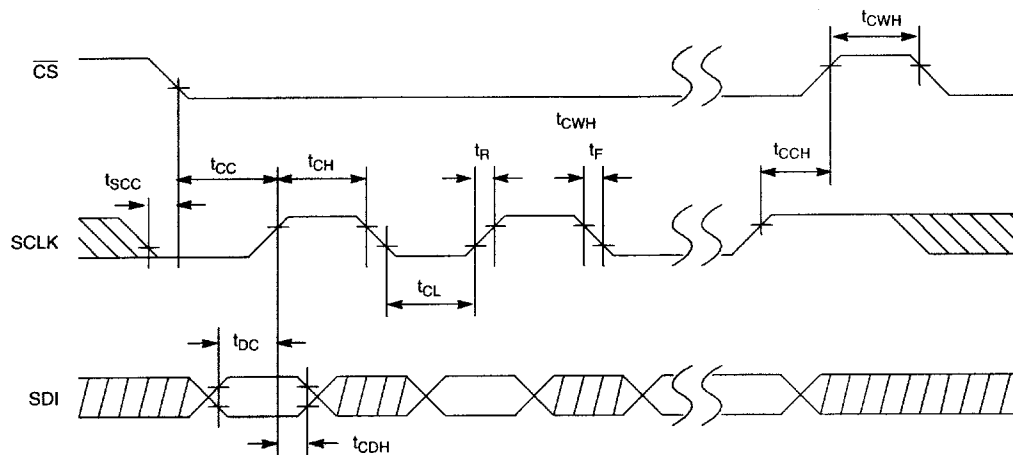
NOTES:

- 1) MCLK = 10MHz ±500ppm

SERIAL PORT, AC ELECTRICAL CHARACTERISTICS(V_{DD} = 5V ±10%, T_A = 0°C to +70°C; V_{DD} = 3.0V + 20% - 10% for DS2165QL)

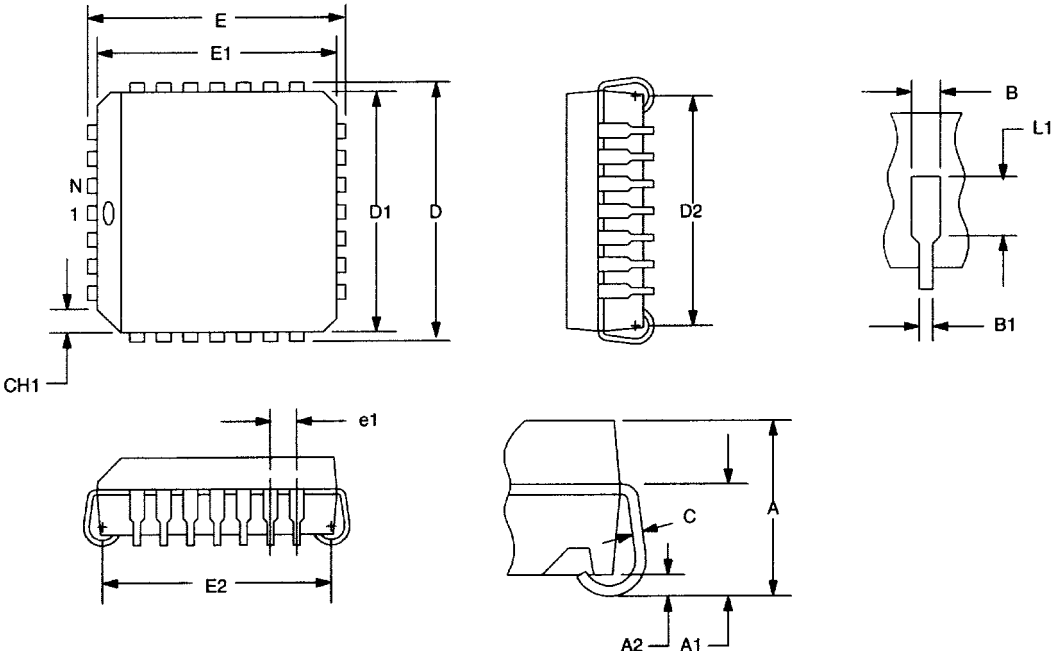
PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS	NOTES
SDI to SCLK Setup	t _{DC}	55			ns	1
SCLK to SDI Hold	t _{CDH}	55			ns	1
SCLK Low Time	t _{CL}	250			ns	1
SCLK High Time	t _{CH}	250			ns	1
SCLK Rise and Fall Time	t _R , t _F			100	ns	1
CS to SCLK Setup	t _{CC}	50			ns	1
SCLK to $\overline{\text{CS}}$ Hold	t _{CCH}	250			ns	1
CS Inactive Time	t _{CWH}	250			ns	1
SCLK Setup to $\overline{\text{CS}}$ Falling	t _{SCC}	50			ns	1

NOTES:1) Measured at V_{IH} = 2.0V, V_{IL} = 0.8V, and 10ns maximum rise and fall times.

Figure 13. PCM INTERFACE AC TIMING DIAGRAM**Figure 14. MASTER CLOCK/RESET AC TIMING DIAGRAM****Figure 15. SERIAL PORT AC TIMING DIAGRAM**

Note: SCLK can be either high or low when $\overline{\text{CS}}$ is taken low.

28-PIN PLCC



DIM	INCHES	
	MIN	MAX
A	0.165	0.180
A1	0.090	0.120
A2	0.020	—
B	0.026	0.033
B1	0.013	0.021
C	0.009	0.012
D	0.485	0.495
D1	0.450	0.456
D2	0.390	0.430
E	0.485	0.495
E1	0.450	0.456
E2	0.390	0.430
L1	0.060	—
N	28	—
e1	0.050 BSC	
CH1	0.042	0.048